CS 439: Wireless Networking

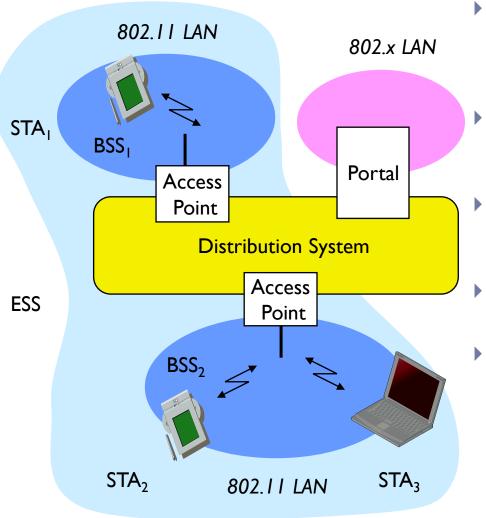
MAC Layer – Management

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Management and Control Services

- Association management
- Handoff
- Security: authentication and privacy
- Power management
- QoS

802.11: Infrastructure



Station (STA)

 Terminal with access to the wireless medium and radio contact to the access point

Access Point

Station integrated into the wireless LAN and the distribution system

Basic Service Set (BSS)

Group of stations using the same AP

Portal

Bridge to other (wired) networks

Distribution System

 Interconnection network to form one logical network (ESS: Extended Service Set) based on several BSS

Service Set Identifier - SSID

- Mechanism used to segment wireless networks
 - Multiple independent wireless networks can coexist in the same location
 - Effectively the name of the wireless network
- Each AP is programmed with a SSID that corresponds to its network
 - Client computer presents correct SSID to access AP

Security Compromises

- AP can be configured to "broadcast" its SSID
- Broadcasting can be disabled to improve security
- SSID may be shared among users of the wireless segment

Association Management

- Stations must associate with an AP before using network
 - AP must know about them so it can forward packets
 - Often also must authenticate
- Initiated by the wireless host
 - Scanning
 - Finding out what access points are available
 - Selection
 - Deciding what AP (or ESS) to use
 - Association
 - Protocol to "sign up" with AP involves exchange of parameters
 - Authentication
 - Needed to gain access to secure APs many options possible
- Disassociation
 - Station or AP can terminate association

Association Management: Scanning

- Stations can detect AP based by scanning
- Passive Scanning
 - Station simply listens for Beacon and gets info of the BSS
 - Beacons are sent roughly 10 times per second
 - Power is saved
- Active Scanning
 - Station transmits Probe Request; elicits Probe Response from AP
 - Saves time + is more thorough
 - ▶ Wait for 10-20 msec for response
- Scanning all available channels can become very time consuming!
 - Especially with passive scanning
 - Cannot transmit and receive frames during most of that time not a big problem during initial association

Association Management: Selecting an AP and Joining

Selecting a BSS or ESS typically involves the user

- What networks do you trust? Are you willing to pay?
- Can be done automatically based on stated user preferences (e.g. the "automatic" list in Windows)
- The wireless host selects the AP it will use in an ESS based on vendor-specific algorithm
 - Uses the information from the scan
 - Typically simply joins the AP with the strongest signal

Associating with an AP

- Synchronization in Timestamp Field and frequency
- Adopt PHY parameters
- Other parameters: BSSID, WEP, Beacon Period, etc.

Association Management: Roaming

Reassociation

- Association is transferred from active AP to a new target AP
 - Supports mobility in the same ESS layer 2 roaming
- Initiated by wireless host based on vendor specific algorithms
 - Implemented using an Association Request Frame that is sent to the new AP
 - New AP accepts or rejects the request using an Association Response Frame

Association Management: Reassociation Algorithms

Failure driven

- Only try to reassociate after connection to current AP is lost
 - Typically efficient for stationary clients since it not common that the best AP changes during a session
 - Mostly useful for nomadic clients
 - Can be very disruptive for mobile devices

Proactive reassociation

- Periodically try to find an AP with a stronger signal
 - Tricky part: cannot communicate while scanning other channels
 - Trick: user power save mode to "hold" messages
 - Throughput during scanning is still affected though
 - □ Mostly affects latency sensitive applications

Making Dense Networks work for You

High Density WLANs









- > Stadiums, arenas, and ballparks
- Concert halls and amphitheaters
- Convention center meeting halls
- Lecture halls and auditoriums
- Press areas at public events
- Airport concourses

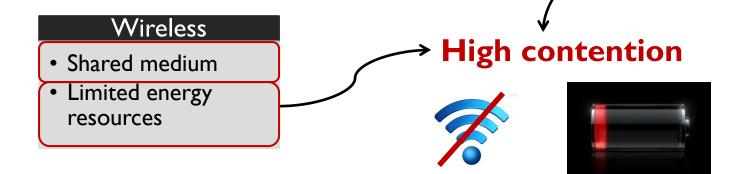


High Density Networks



Characteristics of Dense Networks

- More neighbors
- Frequent traffic
- Redundancy



Dense WLANs





AP provides good connectivity when number of devices < 50 Number of devices > 500

Co-channel interference limits the max. number of APs to 3

All APs are overloaded

User Traces

Busy Session

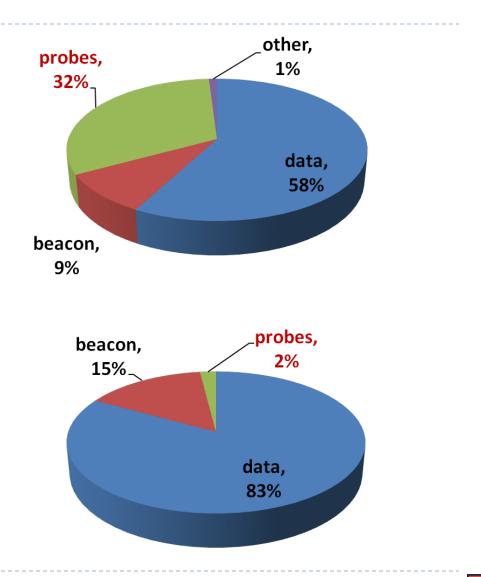
• 824 devices

• 62 devices

• I AP – channel 6

• 2 APs – channel 6 & 1 I

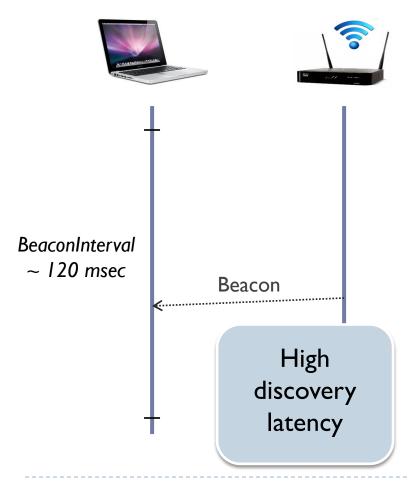
Moderate Session



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AP Discovery in IEEE standards

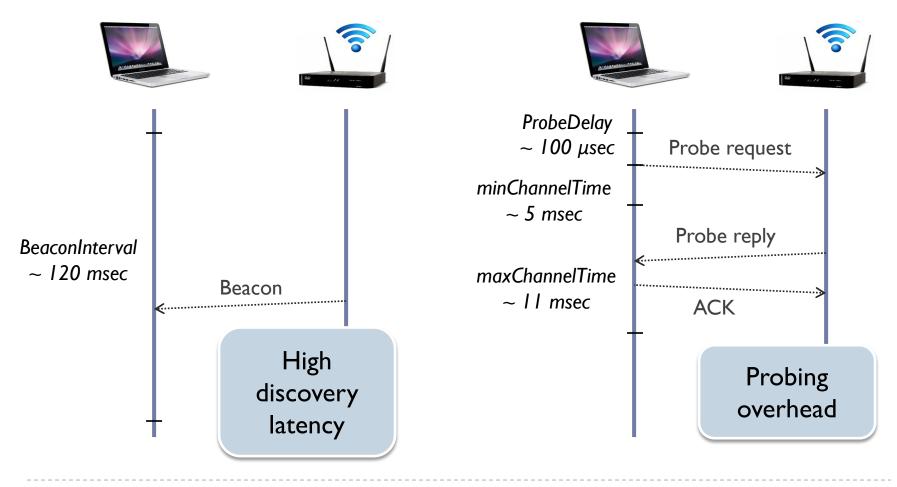
Passive Scan



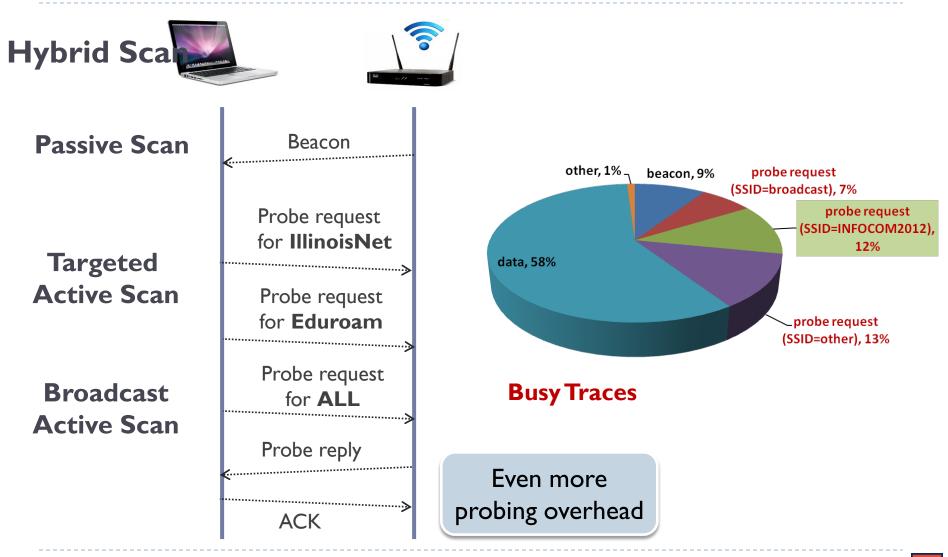
AP Discovery in IEEE standards

Passive Scan

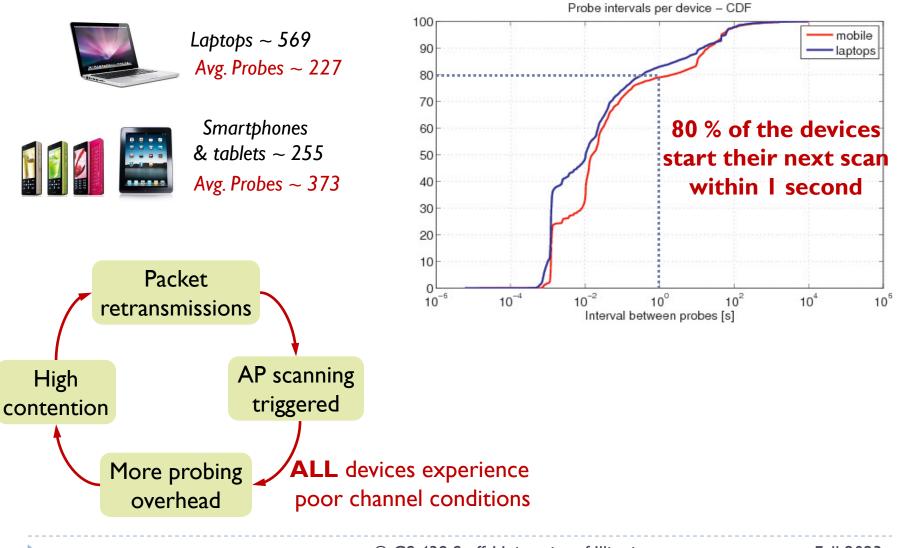
Active Scan



AP Discovery in Device Drivers



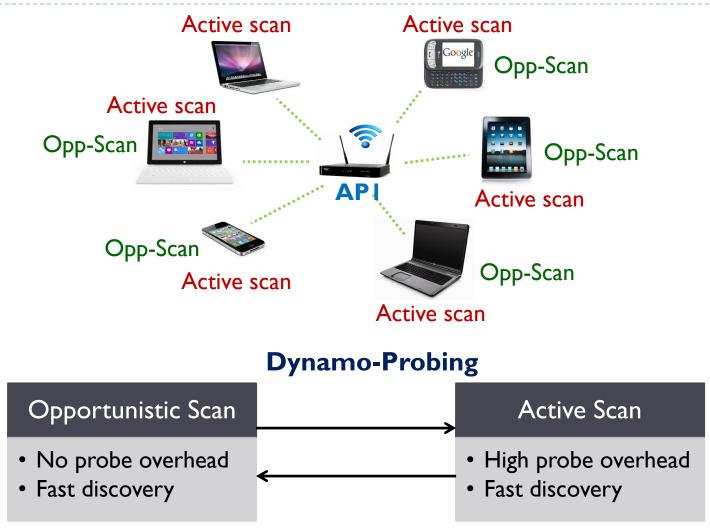
Probe Storms in Busy Traces



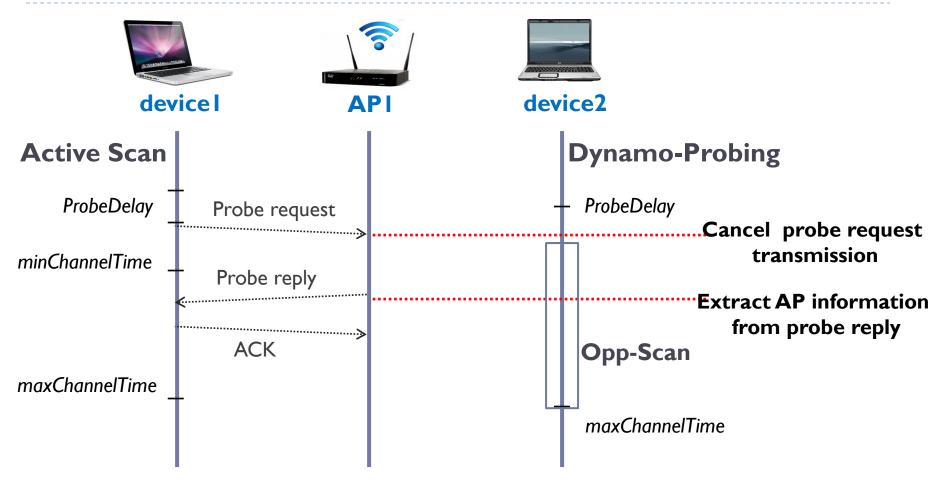
Preventing Probe Storms

- Find a new AP
- Cache AP information
- Broadcast probe responses
- Pre-scan
- Fix timeouts
- Neighbor pruning

Dynamic Opportunistic Probing

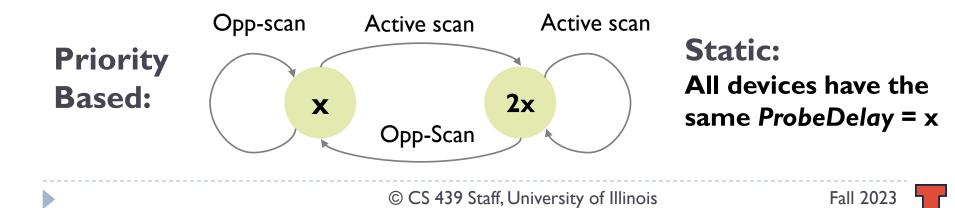


Dynamo-Probing



Dynamo-Probing: Mode Switch





Evaluation

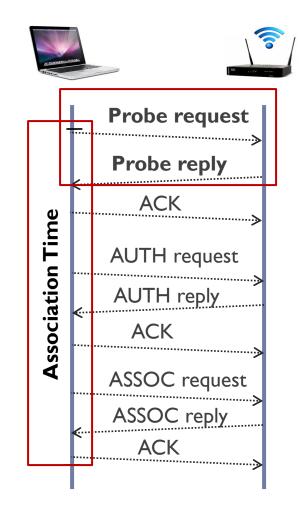
 Dynamo-Probing is an effective, efficient, adaptive and interoperable scanning solution

Metric

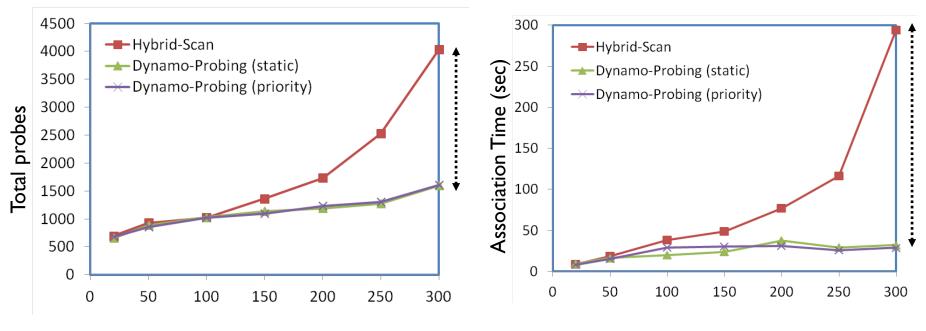
- Effectiveness: total probes, association time
- Efficiency: throughput, delay, packet drops

Network & Traffic

- Varying density
- Simulate Internet traffic



Effectiveness



Number of devices

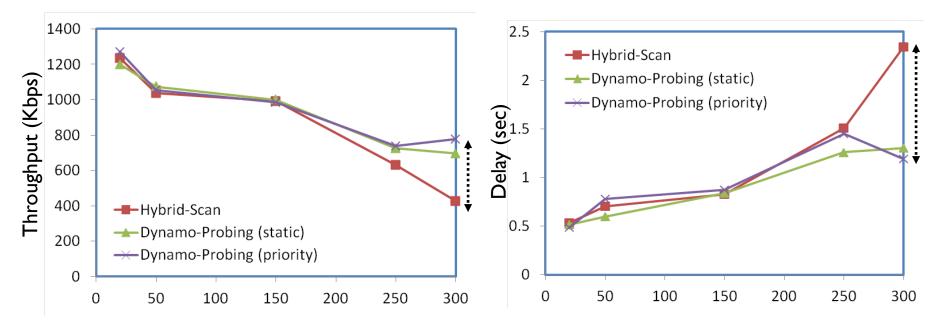
Number of devices

Reduces probing overhead by 59%

Reduces discovery latency by 90%

Efficiency

D



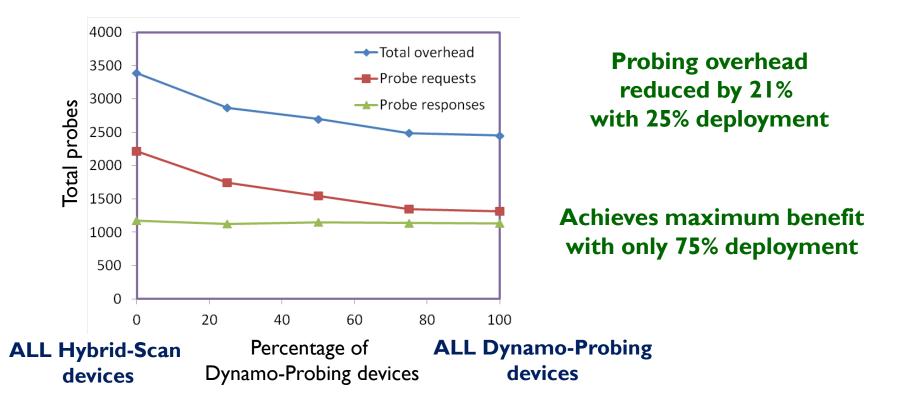
Number of devices

Number of devices

Improves throughput by 82%

Reduces delay by 50%

Incremental Deployment



(Network density=250 devices)

Summary

- Enables fast AP discovery without overloading the network with streams of probe packets
- Adaptive with density and interoperable with legacy devices
- Leverages the close proximity of devices and their similar AP fingerprints to obtain AP information opportunistically