

# Distributed Systems

## Lecture 1: Overview

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CS425 / ECE428

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# Hybrid Course Logistics

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## Hybrid Course

- Can be done in-person or entirely online

## Lectures will be:

- Presented “live” in DCL 1310
- Broadcast synchronously by Zoom
- Available for later viewing on Echo 360

## Questions

- Zoom chat or in-person
- Investigating CampusWire and other methods to streamline

# Objectives

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Define Distributed System

Overview of distributed systems issues

Course information

# Examples of Distributed Systems

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# Properties

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# Definitions

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A distributed system is one in which the failure of a computer you didn't even know existed can render your own computer unusable

*-- Leslie Lamport*

# Definitions

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A distributed system is a system whose components are located on networked computers, which communicate and coordinate their actions by passing messages. The components interact with one another in order to achieve a common goal.

*-- Wikipedia (as of today!)*

# Definitions

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A collection of (probably heterogeneous) automata whose distribution is transparent to the user so that the system appears as one local machine. This is in contrast to a network, where the user is aware that there are several machines, and their location, storage replication, load balancing and functionality is not transparent. Distributed systems usually use some kind of client-server organisation.

Distributed systems are considered by some to be the “next wave” of computing.

*-- Free On-Line Dictionary of Computing (FOLDOC)*



# Definitions

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A distributed system is a collection of independent computers that appears to its users as a single coherent system

*-- Tanenbaum & Steen*

# Definitions

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We define a distributed system as one in which hardware or software components located at networked computers communicate and coordinate their actions only by passing messages

-- *Coulouris, Dollimore, Kindberg*

# Key Properties

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## **Multiple computers**

- *Concurrent* execution
- *Independent* failures
- *Autonomous* administrators
- *Heterogeneous* capacities, properties
- *Large* numbers (scalability)

## **Networked communication**

- *Asynchronous* execution
- *Unreliable* delivery
- *Insecure* medium

## **Common goal**

- *Consistency* – can discuss whole-system properties
- *Transparency* – can use the system without knowing details

# Why Distributed Systems?

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## Scaling to large number of users and big tasks

- E.g., many of today's largest websites (Facebook, Amazon, etc.) started as a single server but grew to support billions of users
- E.g., computations that use petabytes of data and millions of CPU-hours

## Collaborating across the world

- A single “system” that is accessible to users and computers around the globe
- E.g. the “Facebook system” consists of millions of servers *and* billions of apps, web browsers, etc.

# Comparison – Operating Systems

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## **Multiple computers**

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# Comparison Networking

Note: Networks use  
Distributed Algorithms  
(DNS, BGP)

## **Multiple computers**

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## **Networked communication**

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## **Common goal**

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# Example: WWW

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## **Multiple computers – Web servers, clients**

- *Concurrent* execution
- *Independent* failures
- *Autonomous* administrators
- *Heterogeneous* capacities, properties
- *Large* numbers (scalability)

## **Networked communication – Internet (TCP/IP)**

- *Asynchronous* execution
- *Unreliable* delivery
- *Insecure* medium (**HTTPS**)

## **Common goal – Hyperlinked information system**

- *Consistency* – can discuss whole-system properties
- *Transparency* – can use the system without knowing details

# Example: Domain Name Service

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## **Multiple computers – DNS server, clients, caches**

- *Concurrent* execution
- *Independent* failures
- *Autonomous* administrators
- *Heterogeneous* capacities, properties
- *Large* numbers (scalability)

## **Networked communication – Internet (UDP + TCP/IP)**

- *Asynchronous* execution
- *Unreliable* delivery
- *Insecure* medium (DNSSEC)

## **Common goal – Hierarchical Naming System**

- *Consistency* – can discuss whole-system properties
- *Transparency* – can use the system without knowing details



# Example: Bank

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## **Multiple computers – ATMs, teller computers, servers, credit card scanners**

- *Concurrent* execution
- *Independent* failures
- *Autonomous* administrators
- *Heterogeneous* capacities, properties
- *Large* numbers (scalability)

## **Networked communication – Internet, local networks, modems, leased lines**

- *Asynchronous* execution
- *Unreliable* delivery
- *Insecure* medium

## **Common goal – Financial Institution**

- *Consistency* – can discuss whole-system properties
- *Transparency* – can use the system without knowing details

# Course Objective

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## **Concepts** in distributed computing

- Properties
- Challenges
- Impossibility results

## **Designs** of distributed systems

- Abstractions
- Algorithms
- Implementations

## **Case studies**

# Course Information: Staff

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Instructor: Prof. Nikita Borisov

- Office: 460 Coordinated Science Lab
- Office hours: TBA

TAs:

- Dayue Bai
- Jiangran Wang
- Sanchit Vora
- Yitan Ze

# Sources of Information

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## Course website:

- Announcements, homework, MPs,
- Lecture list, reading assignments, slides

## Campuswire

- Announcements, questions, clarifications
- Can post both private & public questions
- SLA: one business day response time, hopefully faster
- Used for participation

# Books

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*Distributed Systems: Concepts and Design*, Coulouris et al., 5<sup>th</sup> ed.

- Earlier eds may be acceptable
- Your responsibility to find correct reading sections

## Other texts

- *Distributed Systems: An Algorithmic Approach*, Ghosh
- *Distributed Systems: Principles and Paradigms*, Tanenbaum & Steen
- *Distributed Algorithms*, Lynch

# Grade Components

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## ASSIGNMENTS

### Homeworks

- Approx. every 2 weeks
- Must be **typed**
  - Hand-drawn diagrams OK
- Must be done **individually**

### MPs (4-credit version)

- 3-4 projects
- Groups of 2
- First “warm up” project out this week

## EXAMS

### 2 Midterms

### Final

- Comprehensive
- Dates TBA

# Grading Scheme

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	3-credit	4-credit
Homework	33%	16%
Midterms	33%	17%
Final	33%	33%
MPs	N/A	33%
Participation	1%	1%

# Grading Policy

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## Homework:

- ~60 points per homework, => 360 points total
- 3-credit: 330 points needed for 100%
- 4-credit: 160 points needed for 100%
- No overflow to other categories

## MPs (4-credit only):

- 4 MPs worth 50, 100, 150, and 100 points, respectively => 400 points total
- 330 points needed for 100%
- No overflow to other categories

Bonus questions and assignments *may* be assigned



# Academic Integrity

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Academic integrity violations have serious consequences

- **At least 0%** on assignment
- Potentially additionally reduced course grade, failed course, suspension or expulsion
- All cases are reported to your department, college, and senate committee

Examples of violations:

- Collaborating on exams
- Copying homework solutions
- Sharing source code (outside group)

Cite *all* sources and use your judgment

- You *may* get 0 if you cite and use a disallowed external solution (e.g., past semester's solution)
- You *will* get 0 and a FAIR report if you use a disallowed source and don't cite it

# Grading Curves

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Homework and MPs are *not* curved

Each exam curved individually **up** to a B- average with 1 SD per grade

- Curved grade  $\geq$  raw grade

# Acknowledgments

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Material borrowed from:

- Prof. Jennifer Hou
- Prof. Mehdi Harandi
- Prof. Klara Nahrstedt
- Prof. Indranil Gupta
- Prof. Nitin Vaidya
- Prof. Sayan Mitra
- Prof. Radhika Mittal

# Lecture Summary

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## *Distributed Systems* properties

- Multiple computers
- Networked communication
- Common goal

## Course goals

- Concepts, designs, case studies

## Your responsibilities

- Read assigned sections
- Monitor Campuswire
- Participate in lectures
- Preserve academic integrity

# Next Lecture

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## Failure Detection

- Readings: §2.4.2, §15.1