CS 425: Distributed Systems

Lecture 27

"The Grid"

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Acknowledgement

- The slides during this semester are based on ideas and material from the following sources:
 - Slides prepared by Professors M. Harandi, J.
 Hou, I. Gupta, N. Vaidya, Y-Ch. Hu, S. Mitra.
 - Slides from Professor S. Gosh's course at University o Iowa.

Administrative

MP3 posted

- Deadline December 7 (Monday) pre-competition
 - Top five groups will be selected for final demonstration on Tuesday, **December 8**
- Demonstration Signup Sheets for Monday, 12/7, will be made available this week (Thursday, 12/3 lecture)
- Main Demonstration in front of the Qualcomm
 Representative will be on Tuesday, December 8 afternoon details will be announced on Thursday and also on the website and newsgroup

Administrative – MP3

• Don't forget versioning of your messages in your protocols between client and server (Google phones are getting quickly obsolete so it will be important to know what version of client software/hardware you are running and synchronize the overall application as we upgrade)

- Readme file must include:

- Boot-straping routine how one install your system developers manuscript
- How one use your system usage prescription for users
- Known bugs, what are the issues with your system/application
- Tar or zip your source code and upload it to agora wiki
 - URL Information will be provided on the web/in class/on newsgroup
- Fill out project template as specified

Administrative

MP3 instructions

 Here's the template page for cs425 students to copy and fill out.

https://agora.cs.illinois.edu/display/mlc/cs425
-TemplateProject

• Website only cs425 students and instructors can access to post the template page and also upload attachments

https://agora.cs.illinois.edu/display/mlc/cs425 -fa09-projects

Plan for Today

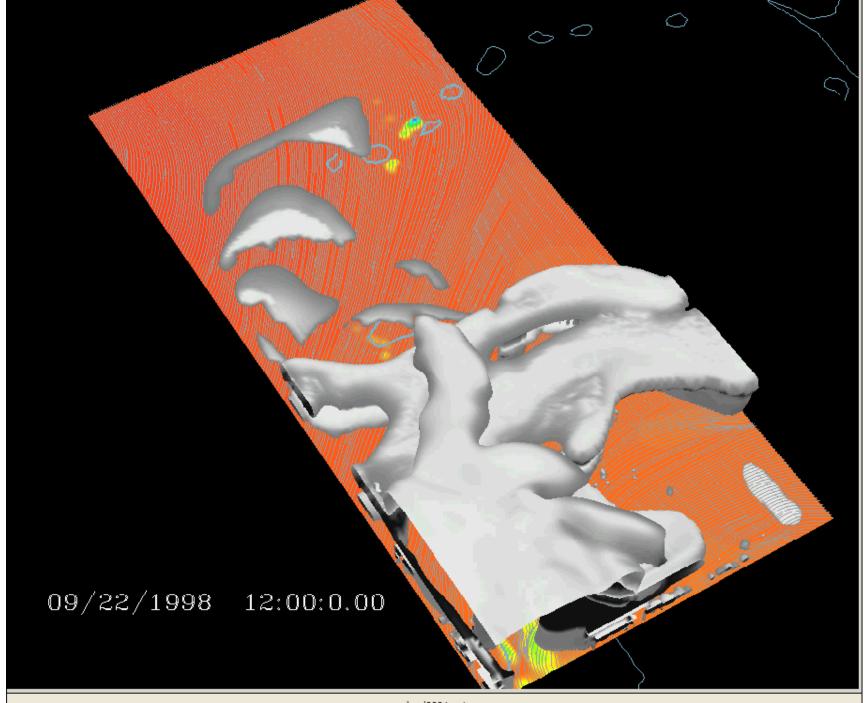
- Discussion what is "Grid" distributed computing paradigm
- Some basic capabilities of Grid and tools/protocols/services that drive Grid
- Comparison between Grid and P2P

Sample Grid Applications

- Astronomers: SETI@Home
- Physicists: data from particle colliders
- Meteorologists: weather prediction
- Bio-informaticians
- •

Example: Rapid Atmospheric Modeling System, Colorado State University

- Weather Prediction is inaccurate
- Hurricane Georges, 17 days in Sept 1998



- Hurricane Georges, 17 days in Sept 1998
 - "RAMS modeled the mesoscale convective complex that dropped so much rain, in good agreement with recorded data"
 - Used 5 km spacing instead of the usual 10 km
 - Ran on 256+ processors



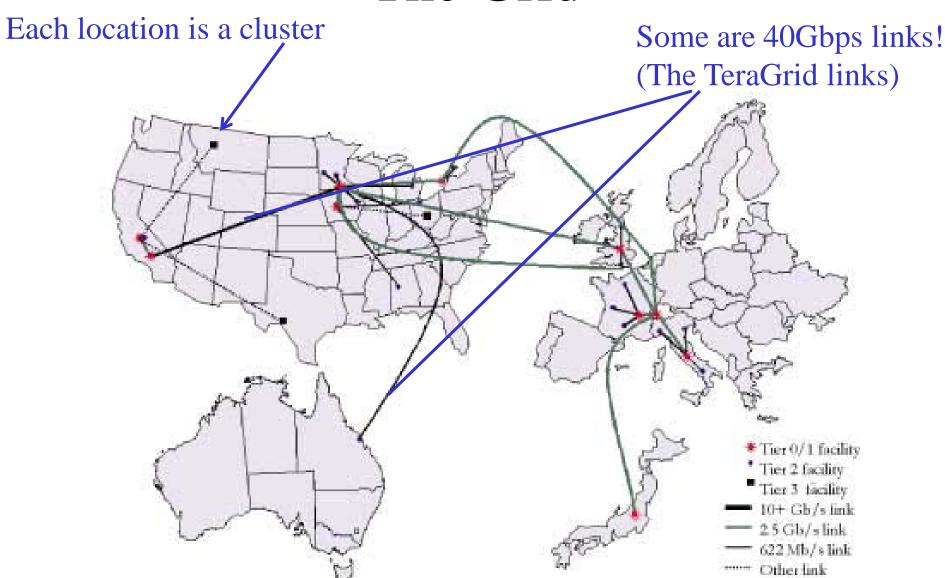
Recently: Large Hadron Collider

- http://lcg.web.cern.ch/lcg/
- LHC@home

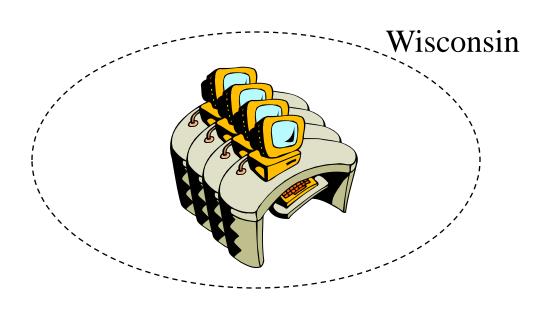
"LHC collisions will produce 10 to 15 petabytes of data a year"

http://www.techworld.com/mobility/features/index.cfm?featureid=4074&pn=2

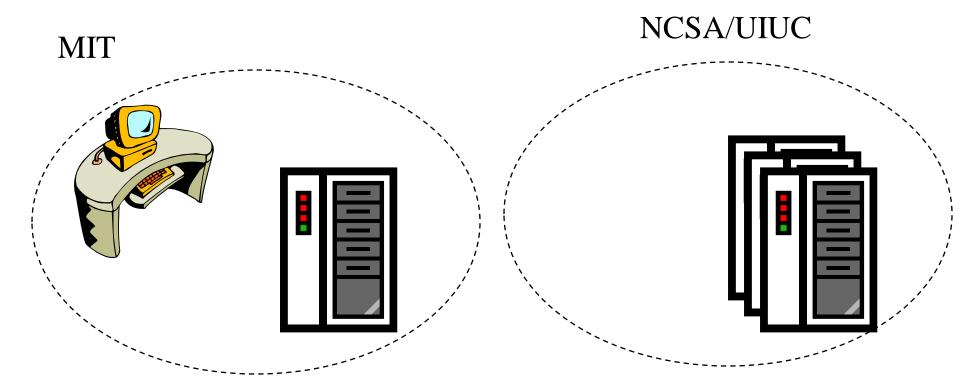
The Grid



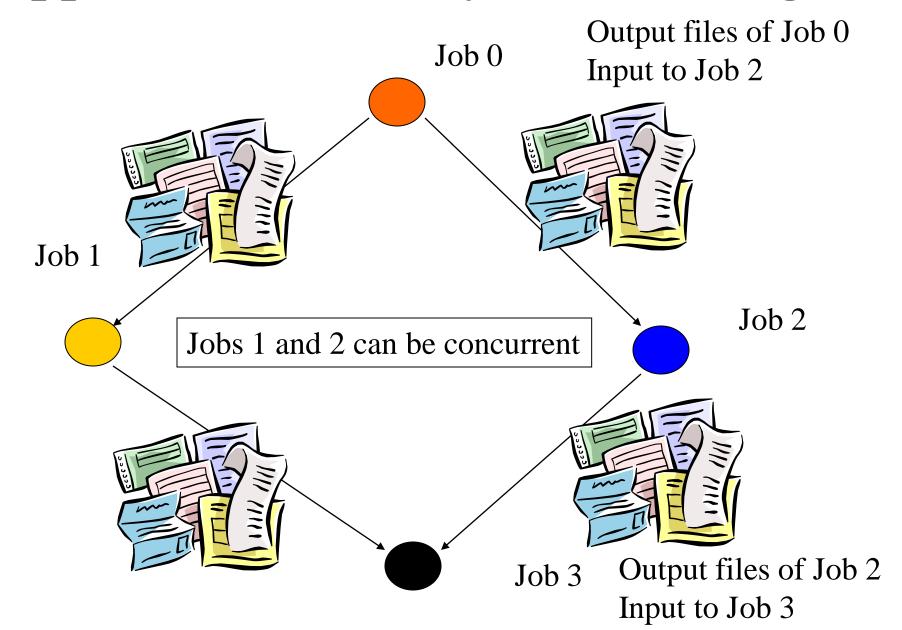
"A parallel Internet"



Distributed Computing Resources in Grid

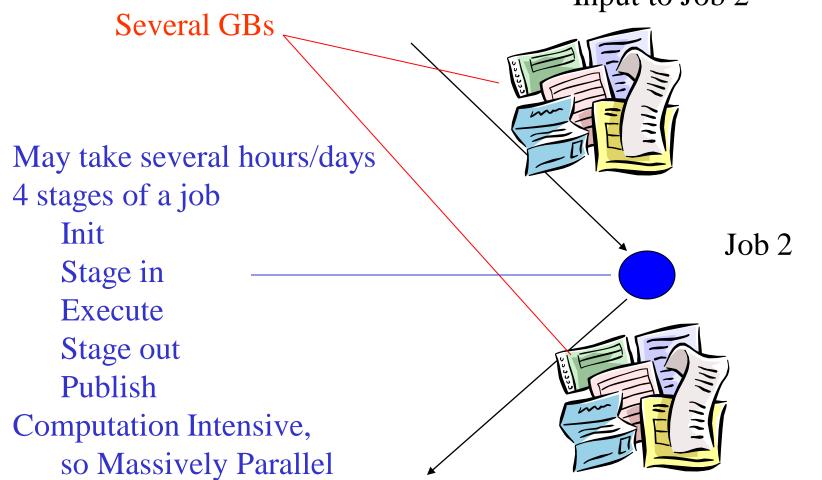


Application Coded by a Meteorologist

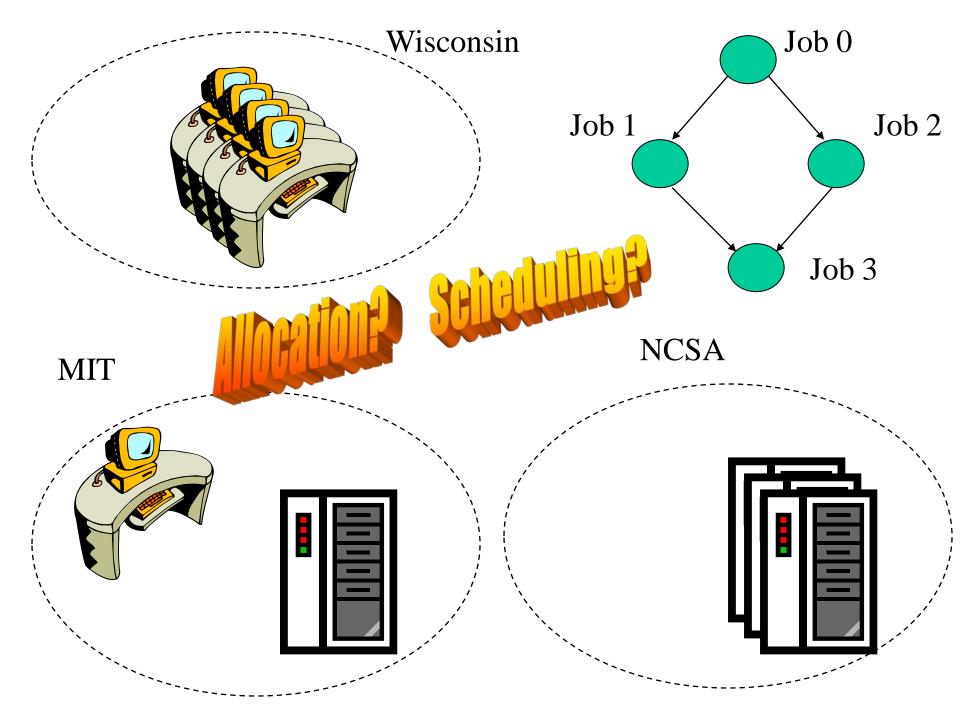


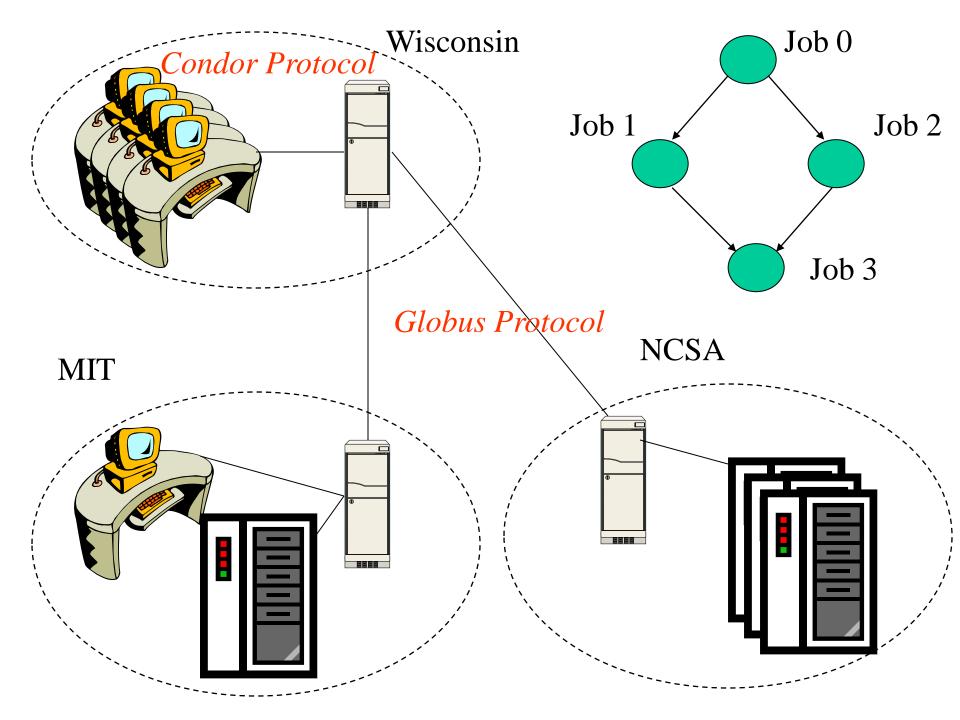
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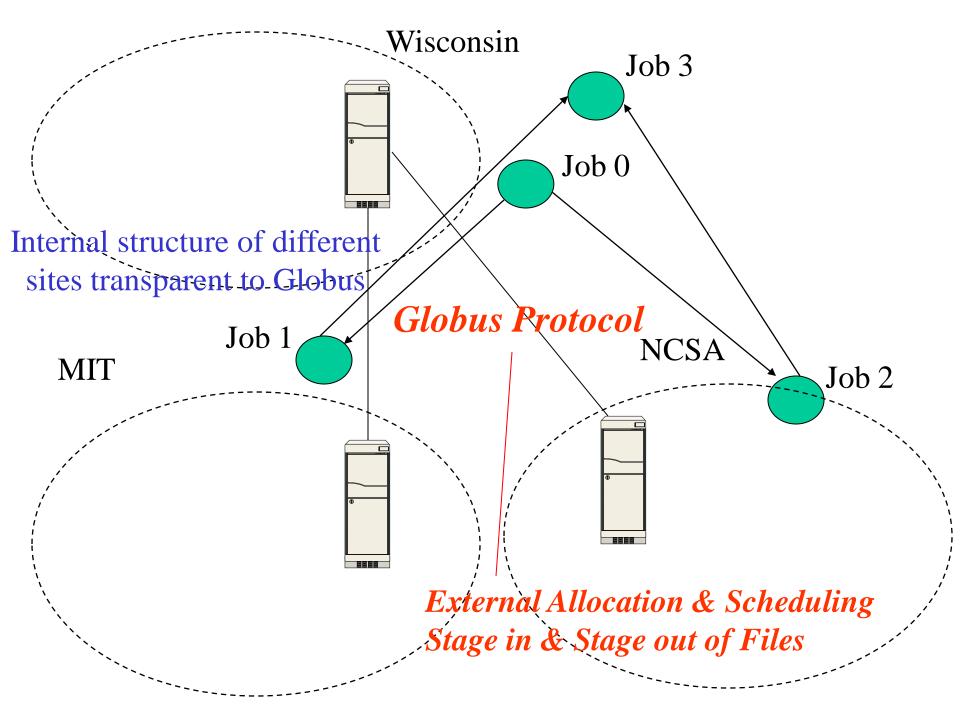
Output files of Job 0 Input to Job 2

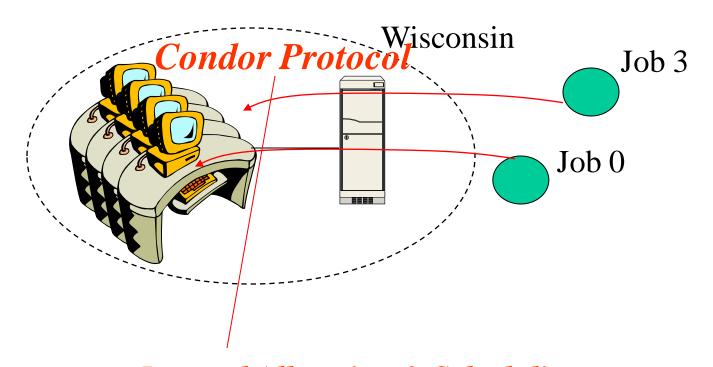


Output files of Job 2 Input to Job 3



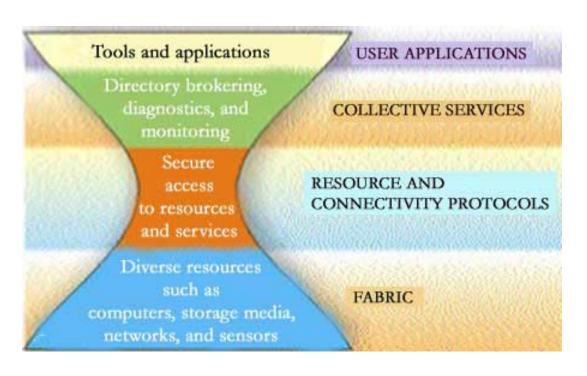






Internal Allocation & Scheduling
Monitoring
Distribution and Publishing of Files
Resource Matchmaking 'ClassAd' concept

Tiered Architecture (OSI 7 layerlike)



High energy Physics apps

Globus

e.g., Condor

Workstations, LANs

Trends: Technology

- **Doubling Periods** storage: 12 mos, bandwidth: 9 mos, and (what law is this?) cpu speed/capacity: 18 mos
- Then and Now

Bandwidth

- 1985: mostly 56Kbps links nationwide
- 2003: 155 Mbps links widespread
- 2009: 1 Gbps links wide spread

Disk capacity

Today's PCs have 100GBs, and clusters –
 terabytes/petabytes, same as a 1990 supercomputer



Trends: Users

Then and Now

Biologists:

- 1990: were running small single-molecule simulations
- 2003: want to calculate structures of complex macromolecules, want to screen thousands of drug candidates

Physicists

- 2006: CERN's Large Hadron Collider produced about 10^15 B during the year
- Trends in Technology and User Requirements: Independent or Symbiotic?

Globus Alliance

- Alliance involves U. Illinois Chicago, Argonne National Laboratory, USC-ISI, U. Edinburgh, Swedish Center for Parallel Computers, NCSA
- Activities: research, testbeds, software tools, applications
- Globus Toolkit (latest ver GT4)

"The Globus Toolkit includes software services and libraries for resource monitoring, discovery, and management, plus security and file management. Its latest version, GT3, is the first full-scale implementation of new Open Grid Services Architecture (OGSA)."

More

- Entire community, with multiple conferences, gettogethers (GGF), and projects
- Grid Projects:

http://www-fp.mcs.anl.gov/~foster/grid-projects

• Grid Users:

- Today: Core is the physics community (since the Grid originates from the GriPhyN project)
- Tomorrow: biologists, large-scale computations (nug30 already)?

Prophecies

In 1965, MIT's Fernando Corbató and the other designers of the **Multics operating system** envisioned a computer facility operating "like a power company or water company".

Plug your thin client into the computing Utility and Play your favorite Intensive Compute & Communicate Application

- [Will this be a reality with the Grid?]

Recap: Grid vs. ...

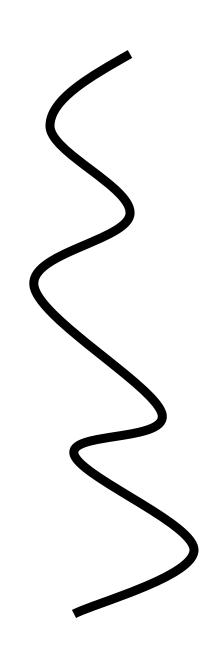
- LANs?
- Supercomputers?
- Clusters?
- Cloud?

What separates these? The same technologies?

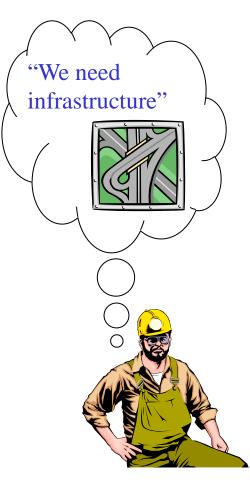
...P2P???

P2P





Grid



Definitions

• "Infrastructure that provides dependable, consistent, pervasive, and inexpensive access to high-end computational capabilities" (1998)

• "Applications that takes advantage of resources at the edges of the Internet" (2000)

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 - "A system that coordinates resources not subject to centralized control, using open, general-purpose protocols to deliver nontrivial QoS" (2002)

- P2P "Applications that takes advantage of resources at the edges of the Internet" (2000) of the Internet" (2000)
 - "Decentralized, self-organizing distributed systems, in which all or most communication is symmetric" (2002)

Definitions

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 - "A system that coordinates resources not subject to centralized control, using open, general-purpose protocols to deliver nontrivial QoS" (2002)
 - (good legal applications without intellectual fodder)
 - "Applications that takes advantage of resources at the edges of the Internet" (2000)
 - "Decentralized, self-organizing distributed systems, in which all or most communication is symmetric" (2002)

(clever designs without good, legal applications)

Grid versus P2P - Pick your favorite





Applications

Grid

- Often complex & involving various combinations of
 - Data manipulation
 - Computation
 - Tele-instrumentation
- Wide range of computational models, e.g.
 - Embarrassingly ||
 - Tightly coupled
 - Workflow
- Consequence
 - Complexity often inherent in the application itself

P2P

- Some
 - File sharing
 - Number crunching
 - Content distribution
 - Measurements
- Legal Applications?

- Consequence
 - Low Complexity



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Grid

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- 5
- Ti
- Wd

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Scale and Failure

Grid

- Moderate number of entities
 - 10s institutions, 1000s users
- Large amounts of activity
 - 4.5 TB/day (D0 experiment)
- Approaches to failure reflect assumptions
 - e.g., centralized components

P₂P

• V. large numbers of entities

FastTrackC	4,277,745
iMesh	1,398,532
eDonkey	500,289
DirectConnect	111,454
Blubster	100,266
FileNavigator	14,400
Ares	7,731

(www.slyck.com, 2/19/'03)

- Moderate activity
 - E.g., 1-2 TB in Gnutella ('01)
- Diverse approaches to failure
 - Centralized (SETI)
 - Decentralized and Self-Stabilizing



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Gnutella (701)

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Some Things Grid Researchers Consider Important

- Single sign-on: collective job set should require once-only user authentication
- Mapping to local security mechanisms: some sites use Kerberos, others using Unix
- Delegation: credentials to access resources inherited by subcomputations, e.g., job 0 to job 1
- Community authorization: e.g., third-party authentication



Services and Infrastructure



Grid

- Standard protocols (Global Grid Forum, etc.)
- De facto standard software (open source Globus Toolkit)
- Shared infrastructure (authentication, discovery, resource access, etc.)

Consequences

- Reusable services
- Large developer & user communities
- Interoperability & code reuse

P2P

- Each application defines
 & deploys completely
 independent
 "infrastructure"
- JXTA, BOINC, XtremWeb?
- Efforts started to define common APIs, albeit with limited scope to date

Consequences

- New (albeit simple) install per application
- Interoperability & code reuse not achieved



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Summary: Grid and P2P



- 1) Both are concerned with the same general problem
 - Resource sharing within virtual communities
- 2) Both take the same general approach
 - Creation of overlays that need not correspond in structure to underlying organizational structures
- 3) Each has made genuine technical advances, but in complementary directions
 - "Grid addresses infrastructure but not yet failure"
 - "P2P addresses failure but not yet infrastructure"
- 4) Complementary strengths and weaknesses => room for collaboration (Ian Foster)

EXTRA

Grid History – 1990's

- CASA network: linked 4 labs in California and New Mexico
 - Paul Messina: Massively parallel and vector supercomputers for computational chemistry, climate modeling, etc.
- Blanca: linked sites in the Midwest
 - Charlie Catlett, NCSA: multimedia digital libraries and remote visualization
- More testbeds in Germany & Europe than in the US
- I-way experiment: linked 11 experimental networks
 - Tom DeFanti, U. Illinois at Chicago and Rick Stevens, ANL:, for a week in Nov 1995, a national high-speed network infrastructure. 60 application demonstrations, from distributed computing to virtual reality collaboration.
- **I-Soft**: secure sign-on, etc.