# MP7 - APL

CS 421 – Summer 2009 Revision 1.0

Assigned July 15, 2009 **Due** July 22, 2009, 1:00 PM **Extension** 48 hours (penalty 20% of total points possible) **Total points** 50

## 1 Change Log

1.0 Initial release.

### 2 Overview

In this MP you will learn to program in a high-level functional language without explicit recursion. Your assignment is to define several functions for matrix manipulation in APL.

In each case, you should define the function without using any conditionals or recursion. If you cannot see how to do that, then go ahead and define it using if; you will get partial credit. You may feel free to define local variables or functions using "let." You can also define non-local auxiliary functions, and you can use functions defined in previous problems.

#### 3 Collaboration

Collaboration in two-person groups is allowed.

## 4 What to submit

You will submit your mp7.ml file via Compass. Rename mp7-skeleton.ml to mp7.ml and start working from there.

#### 5 Instructions

Here are the instructions for this MP.

- Download mp7grader.tar.gz. This tarball contains all the files you need, including the APL implementation in OCaml.
- As always, extract the tarball, rename mp7-skeleton.ml to mp7.ml, and start modifying the file. You will modify only the mp7.ml file, and submit this file only.
- Compile your solution with make. Run the ./grader to see how well you do.
- Make sure to add several more test cases to the tests file.

The following will allow you to run the solution interactively:

```
# #load "mp7common.cmo";;
# #load "solution.cmo";;
# open Mp7common;;
# Solution.upperones (newint 4);;
- : Mp7common.aplval =
AplArrI (4, 4, [1; 1; 1; 1; 0; 1; 1; 1; 0; 0; 1; 1; 0; 0; 0; 1])
```

If you replace "solution" with "student," you will be able to do the same for your own code. Note that in this case, each time you change your code, you will have to first make, then re-load the student.cmo file.

You may also use the show function to pretty-print the APL matrices, vectors and scalars. Some examples are given in the beginning of mp7-skeleton.ml.

#### 6 Problems

1. (7 pts) Define upperones n, which produces an  $n \times n$  matrix containing ones along the diagonal and upper right portion of the matrix, zeroes below.

```
show (upperones four);;
[ [ 1 1 1 1 1]
  [ 0 1 1 1]
  [ 0 0 1 1]
  [ 0 0 0 1]]
```

2. (7 pts) Define sqmat  $\,$  n, which takes a scalar value n and produces an  $n \times n$  matrix with ones along the perimeter and zeros in the interior.

```
show (sqmat (newint 5));;
[ [ 1 1 1 1 1 1]
     [ 1 0 0 0 1]
     [ 1 0 0 0 1]
     [ 1 1 1 1 1]]
```

3. (7 pts) Define diagprod m, which calculates the product of the elements along the diagonal of a square matrix m.

```
let m1 = rho (newveci [4;4]) (indx (newint 20));;
show m1;;
[ [ 1 2 3 4]
      [ 5 6 7 8]
      [ 9 10 11 12]
      [ 13 14 15 16]]

show (diagprod m1);;
1056
```

(Hint: recall from class how to create the identity matrix.)

4. (7 pts) Define occurs i v which return one if i occurs in vector v, zero otherwise.

```
let v = newveci [2;4;6];;
show (occurs (newint 1) v);;
0
show (occurs (newint 2) v);;
1
```

5. (7 pts) Define find i v which returns the index of the first occurrence of i in v, if it occurs, and zero otherwise. Note that in APL arrays are indexed from 1. (Hint: It may seem difficult to do this without testing whether i is in v, but you can start by putting i in v, and then check where it was found.)

```
show (find (newint 2) v);;
1
show (find four v);;
2
show (find (newint 0) v);;
0
```

6. (7 pts) Define plusscan v which returns the cumulative sums of the elements in v—a vector of the same length as v, where the first element is the first element of v, the second element is the sum of the first two elements of v, the third element is the sum of the first three elements of v, etc.

```
show (plusscan v);;
[2 6 12]
```

7. (8 pts) Define frequency scores which returns a vector freq giving the frequency of occurrence of each value in scores. That is, suppose the lowest value in scores is lo and the highest value is hi. Then freq has length hi - lo + 1, and the ith element is the frequency (number of occurrences) of lo + i - 1 in scores.

```
let scores = newveci [4; 3; 1; 5; 5; 4; 3; 5];;
show (frequec scores);;
[1 0 2 2 3]
```

Hint: start by creating a matrix containing (hi - lo + 1) copies of scores.