# Programming Languages and Compilers (CS 421)

### Sasa Misailovic 4110 SC, UIUC



https://courses.engr.illinois.edu/cs421/fa2024/CS421C

Based on slides by Elsa Gunter, which are based in part on previous slides by Mattox Beckman and updated by Vikram Adve and Gul Agha

#### **Structural Recursion**

- Functions on recursive datatypes (eg lists) tend to be recursive
- Recursion over recursive datatypes generally by structural recursion
  - Recursive calls made to components of structure of the same recursive type
  - Base cases of recursive types stop the recursion of the function

#### **Tail Recursion**

- A recursive program is tail recursive if all recursive calls are tail calls
- Tail recursive programs may be optimized to be implemented as loops, thus removing the function call overhead for the recursive calls
- Tail recursion generally requires extra "accumulator" arguments to pass partial results
   May require an auxiliary function

Tale of two lengths...

#### Structural:

# let rec length list = match list with
 [] -> 0
| x :: xs -> 1 + length xs;;

#### Tail:

# ocamlopt len.ml -S

#### A bit of assembly

Structural:			Tail:		
<pre>length_struct:</pre>			<pre>length_tail:</pre>		
	subq	\$8, %rsp		cmpq \$	51, %rax
	cmpq	\$1, %rax		je	.L104
	je	.L101		movq	\$3, %rbx
	0			movq	8(%rax), %rax
	movq	8(%rax), %rax		jmp	length aux 86@PLT
	call	length struct@PLT	.L104:	movq	\$1, %rax
addq	\$2, %	árax		ret	
	addq	\$8, %rsp			
	ret		length	aux 86:	
L101:			.L108:		
	movq	\$1, %rax		cmpq	\$1, %rax
	addq	\$8, %rsp		ie	.L107
	ret			addq	\$2, %rbx
				mova	8(%rax), %rax
				imp	.L108
			.L107:	mova	%rbx, %rax
				ret	

#### Folding - Tail Recursion

```
# let rec rev aux list revlist =
  match list with
    [] -> revlist
  x :: xs -> rev_aux xs (x::revlist);;
# let rev list = rev aux list [ ];;
# let rev list =
        fold left
          (fun 1 -> fun x -> x :: 1) (* comb op *)
                             (* accumulator cell *)
            list
```

### Folding

- Can replace recursion by fold\_right in any forward primitive recursive definition
  - Primitive recursive means it only recurses on immediate subcomponents of recursive data structure
- Can replace recursion by fold\_left in any tail primitive recursive definition

#### **Example of Tail Recursion**



## Let's continue...

#### **Continuation Passing Style**

- A programming technique for all forms of "non-local" control flow:
  - non-local jumps
  - exceptions
  - general conversion of non-tail calls to tail calls
- Essentially, it is a higher-order function version of GOTO

#### Continuations

- Idea: Use functions to represent the control flow of a program
- Method: Each procedure takes a function as an argument to which to pass its result; outer procedure "returns" no result
- Function receiving the result called a continuation
- Continuation acts as "accumulator" for work still to be done

#### **Continuation Passing Style**

Writing procedures so that they take a continuation to which to give (pass) the result, and return no result, is called continuation passing style (CPS) Simplest CPS Example

Identity function:
 let ident x = x

## Identity function in CPS: let identk x ret = ret x

Takes as arguments the value x and the function ret to which the value will be passed 9/19/2024

#### Example

Simple reporting continuation:

val report : int -> unit = <fun>

Simple function using a continuation:

- # let plusk a b k = k (a + b)

# plusk 20 22 report;;
42

-: unit = ()

#### **Continuation Passing Style**

A compilation technique to implement non-local control flow, especially useful in interpreters.

 A formalization of non-local control flow in denotational semantics

 Possible intermediate state in compiling functional code

#### Simple Functions Taking Continuations

Given a primitive operation, can convert it to pass its result forward to a continuation
Examples:

# let subk (x, y) k = k (x - y);; val subk : int \* int -> (int -> 'a) -> 'a = <fun> # let eqk (x, y) k = k (x = y);; val eqk : 'a \* 'a -> (bool -> 'b) -> 'b = <fun> # let timesk (x, y) k = k (x \* y);; val timesk : int \* int -> (int -> 'a) -> 'a = <fun>

#### Nesting Continuations

# let add\_triple (x, y, z) = (x + y) + z;; val add\_triple : int \* int \* int -> int = <fun>

# let add\_triple (x,y,z) = let p = x + y in p + z;; val add\_three : int -> int -> int -> int = <fun>

# let add\_triple\_k (x, y, z) k =
 addk (x, y) (fun p -> addk (p, z) k);
val add\_triple\_k: int \* int \* int -> (int -> 'a) ->
 'a = <fun>

#### add\_three: a different order

# let add\_triple\_k (x, y, z) k =
 addk (x, y) (fun p -> addk (p, z) k );;

- How do we write add\_triple\_k to use a different order?
  - # let add\_triple (x, y, z) = x + (y + z);;
- let add\_triple\_k (x, y, z) k =

#### add\_three: a different order

# let add\_triple\_k (x, y, z) k =
 addk (x, y) (fun p -> addk (p, z) k );;

- How do we write add\_triple\_k to use a different order?
  - # let add\_triple (x, y, z) = x + (y + z);;
- let add\_triple\_k (x, y, z) k = addk (y,z) (fun r -> addk(x,r) k)



- # let rec factorial n =
   if n = 0 then 1 else n \* factorial (n 1);;
   val factorial : int -> int = <fun>
- # factorial 5;;
- -: int = 120

#### Terms

- A function is in Direct Style when it returns its result back to the caller.
- A Tail Call occurs when a function returns the result of another function call without any more computations (eg tail recursion)
- A function is in Continuation Passing Style when it, and every function call in it, passes its result to another function.
- Instead of returning the result to the caller, we pass it forward to another function.

### Terminology

Tail Position: A subexpression s of expressions e, such that if evaluated, will be taken as the value of e

Tail Call: A function call that occurs in tail position



- # let rec factorial n =
   if n = 0 then 1 else n \* factorial (n 1);;
   val factorial : int -> int = <fun>
- # factorial 5;;
- -: int = 120

# let rec factorial n =
 if n = 0 then 1 else n \* factorial (n - 1);;

```
# let rec factorial n =
    let b = (n = 0) in (* 1st computation *)
    if b then 1 (* Returned value *)
    else let s = n - 1 in (* 2nd computation *)
        let r = factorial s in (* 3rd computation *)
        n * r (* Returned value *) ;;
val factorial : int -> int = <fun>
```

#### # factorial 5;;

```
- : int = 120
```

```
# let rec factorialk n k =
   eqk (n, 0)
   (fun b -> (* 1st computation *)
    if b then
      k 1 (* Passed val *)
    else
      subk (n,1) (* 2nd computation *)
       (fun s -> factorialk s (* 3rd computation*)
         (fun r -> timesk (n, r) k) (* Passed val*)
       )
val factorialk : int -> (int -> 'a) -> 'a = <fun>
# factorialk 5 report;;
120
9/19/2024
                                                 27
```

- To make recursive call, must build intermediate continuation to
  - take recursive value: r
  - build it to final result: n \* r
  - And pass it to final continuation:
  - times (n, r) k = k (n \* r)

# let rec length list = match list with [] -> 0 [ (a :: bs) -> 1 + length bs What is the let-expanded version of this?

let rec length list = match list with [] -> 0 (a :: bs) -> 1 + length bs What is the let-expanded version of this? let rec length list = match list with [] -> 0 (a :: bs) -> let r1 = length bs in 1 + r1

# let rec length list = match list with [] -> 0 [ (a :: bs) -> 1 + length bs What is the CPS version of this?

let rec length list = match list with [] -> 0 (a :: bs) -> 1 + length bs What is the CPS version of this? #let rec lengthk list k = match list with [] -> k 0 x :: xs -> lengthk xs (fun  $r \rightarrow addk (r,1) k$ );;

# lengthk [2;4;6;8] report;;

# let rec sum list = match list with
 [ ] -> 0
 | x :: xs -> x + sum xs ;;
val sum : int list -> int = <fun>

# let rec sum list = match list with []->0 x :: xs -> x + sum xs ;; val sum : int list -> int = <fun> # let rec sum list = match list with []->0 x :: xs -> let r1 = sum xs in x + r1;; val sum : int list -> int =  $\langle fun \rangle$ 

# let rec sum list = match list with []->0 x :: xs -> x + sum xs ;; # let rec sum list = match list with []->0 x :: xs -> let r1 = sum xs in x + r1;;# let rec sumk list k = match list with [ ] -> k 0  $x :: xs \rightarrow x$  (fun r1 -> addk x r1 k);

-: unit = ()

# let rec sum list = match list with []->0  $x :: xs \rightarrow x + sum xs ;;$ # let rec sum list = match list with []->0 x :: xs -> let r1 = sum xs in x + r1;;# let rec sumk list k = match list with [ ] -> k 0 x :: xs -> sumk xs (fun r1 -> addk x r1 k);; # sumk [2;4;6;8] report;; 20

#### **CPS for Higher Order Functions**

- In CPS, every procedure / function takes a continuation to receive its result
- Procedures passed as arguments take continuations
- Procedures returned as results take continuations
- CPS version of higher-order functions must expect input procedures to take continuations

#let rec all (p, 1) = match 1 with [] -> true  $|(x :: xs) \rightarrow let b = p x in$ if b then all (p, xs) else false What is the CPS version of this? #let rec allk (pk, 1) k = match 1 with [] -> **k** true (x :: xs) -> pk x

#let rec all (p, 1) = match 1 with [] -> true  $|(x :: xs) \rightarrow let b = p x in$ if b then all (p, xs) else false What is the CPS version of this? #let rec allk (pk, 1) k = match 1 with [] -> **k** true | (x :: xs) -> pk x (fun b -> if b then else

#let rec all (p, l) = match l with [] -> true  $|(x :: xs) \rightarrow let b = p x in$ if b then all (p, xs) else false What is the CPS version of this? #let rec allk (pk, 1) k = match 1 with [] -> **k** true (x :: xs) -> pk x (fun b -> if b then allk (pk, xs) k else

#let rec all (p, l) = match l with [] -> true  $|(x :: xs) \rightarrow let b = p x in$ if b then all (p, xs) else false What is the CPS version of this? #let rec allk (pk, 1) k = match 1 with [] -> **k** true (x :: xs) -> pk x (fun b -> if b then allk (pk, xs) k else k false )

val allk : ('a -> (bool -> 'b) -> 'b) \* 'a list ->
 (bool -> 'b) -> 'b = <fun>

#### Terms

- A function is in Direct Style when it returns its result back to the caller.
- A Tail Call occurs when a function returns the result of another function call without any more computations (eg tail recursion)
- A function is in Continuation Passing Style when it, and every function call in it, passes its result to another function.
- Instead of returning the result to the caller, we pass it forward to another function.

### Terminology

Tail Position: A subexpression s of expressions e, such that if evaluated, will be taken as the value of e

Tail Call: A function call that occurs in tail position

### Terminology

- Available: A function call that can be executed by the current expression
- The fastest way to be unavailable is to be guarded by an abstraction (anonymous function, lambda lifted).
  - if (h x) then f x else (x + g x)
  - if (h x) then (fun x -> f x) else (g (x + x))

Not available

#### **CPS** Transformation

- Step I: Add continuation argument to any function definition:
  - let f arg = e  $\Rightarrow$  let f arg k = e
  - Idea: Every function takes an extra parameter saying where the result goes
- Step 2: A simple expression in tail position should be passed to a continuation instead of returned:
  - return a  $\Rightarrow$  k a
  - Assuming a is a constant or variable.
  - "Simple" = "No available function calls."

#### **CPS** Transformation

- Step 3: Pass the current continuation to every function call in tail position
  - return f arg  $\Rightarrow$  f arg k
  - The function "isn't going to return," so we need to tell it where to put the result.

#### **CPS** Transformation

- Step 4: Each function call not in tail position needs to be converted to take a new continuation (containing the old continuation as appropriate)
  - return op (f arg)  $\Rightarrow$  f arg (fun r -> k(op r))

op represents a primitive operation

• return  $f(g arg) \Rightarrow g arg (fun r-> f r k)$ 

#### Example

- Step 1: Add continuation argument to any function definition
- Step 2: A simple expression in tail position should be passed to a continuation instead of returned
- Step 3: Pass the current continuation to every function call in tail position
- **Step 4:** Each function call not in tail position needs to be converted to take a new continuation (containing the old continuation as appropriate)

#### **Before:**

#### After:

# let rec sum list = match list with
 [ ] -> 0
 | x :: xs -> x + sum xs ;;
val sum : int list -> int = <fun>

# let rec sum list = match list with
 [ ] -> 0
 | x :: xs -> x + sum xs ;;
# let rec sum list = match list with
 [ ] -> 0

| x :: xs -> let r1 = sum xs in x + r1;;

# let rec sum list = match list with []->0  $x :: xs \rightarrow x + sum xs ;;$ # let rec sum list = match list with []->0 x :: xs -> let r1 = sum xs in x + r1;;# let rec sumk list k = match list with []-> k 0  $x :: xs \rightarrow x$  (fun r1 -> addk x r1 k);

# let rec sum list = match list with []->0  $x :: xs \rightarrow x + sum xs ;;$ # let rec sum list = match list with []->0  $x :: xs \rightarrow let r1 = sum xs in x + r1;;$ # let rec sumk list k = match list with []-> k 0  $x :: xs \rightarrow x$  (fun r1 -> addk x r1 k); # sumk [2;4;6;8] report;; 20 59

#### Other Uses for Continuations

- CPS designed to preserve evaluation order
- Continuations used to express order of evaluation

- Can also be used to change order of evaluation
- Implements:
  - Exceptions and exception handling
  - Co-routines
  - (pseudo, aka green) threads

**Exceptions - Example** 

```
# exception Zero;;
exception Zero
```

```
# let rec list_mult_aux list =
   match list with
   [ ] -> 1
   | x :: xs ->
        if x = 0 then raise Zero
        else x * list_mult_aux xs;;
val list_mult_aux : int list -> int = <fun>
```

#### **Exceptions - Example**

```
# let list_mult list =
    try list_mult_aux list with Zero -> 0;;
val list_mult : int list -> int = <fun>
```

```
# list_mult [3;4;2];;
```

-: int = 24

```
# list_mult [7;4;0];;
```

-: int = 0

# list\_mult\_aux [7;4;0];;
Exception: Zero.

9/19/2024

#### **Exceptions**

- When an exception is raised
  - The current computation is aborted
  - Control is "thrown" back up the call stack until a matching handler is found
  - All the intermediate calls waiting for a return values are thrown away

#### Implementing Exceptions

```
# let multkp (m, n) k =
    let r = m * n in
        ( print_string "product result: ";
        print_int r; print_string "\n";
        k r);;
val multkp : int ( int -> (int -> 'a) -> 'a =
        <fun>
```

#### Implementing Exceptions

# let rec list\_multk\_aux list k kexcp =
 match list with
 [ ] -> k 1
 | x :: xs -> if x = 0 then kexcp 0
 else
 list\_multk\_aux xs
 (fun r -> multkp (x, r) k)
 kexcp;;

```
# let rec list_multk list k =
    list_multk_aux list k
        (fun x -> print_string "nil\n");;
```

#### Implementing Exceptions

```
# list_multk [3;4;2] report;;
product result: 2
product result: 8
product result: 24
24
- : unit = ()
```

```
# list_multk [7;4;0] report;;
nil
```

```
- : unit = ()
```

Advanced: Using CPS as Compiler Intermediate Representation



Ocaml compiler (latest version) uses CPS:

- Blog: <u>https://discuss.ocaml.org/t/blog-the-flambda2-snippets-by-ocamlpro/14331</u>
- Tutorial: <u>https://www.youtube.com/watch?v=el5GBpT2Brs</u>

#### Various discussions in research literature:

- With? <u>https://www.microsoft.com/en-us/research/wp-</u> <u>content/uploads/2007/10/compilingwithcontinuationscontinued.pdf</u>
- Without? <u>https://pauldownen.com/publications/pldi17.pdf</u>
- Whatever? <u>https://dl.acm.org/doi/10.1145/3341643</u>

Intermediate representations CPS for functional vs SSA for imperative

https://dl.acm.org/doi/10.1145/202530.202532