# Programming Languages and Compilers (CS 421)



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Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha

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# Support for Polymorphic Types

- Monomorpic Types (τ):
  - Basic Types: int, bool, float, string, unit, ...
  - Type Variables: α, β, γ, δ, ε
  - Compound Types:  $\alpha \rightarrow \beta$ , int \* string, bool list, ...
- Polymorphic Types:
  - Monomorphic types τ
  - Universally quantified monomorphic types
  - $\forall \alpha_1, \ldots, \alpha_n \cdot \tau$
  - Can think of τ as same as ∀. τ

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# Example: $\{\}\ | -2 = 3 : bool$

(=) : All 'a. 'a -> 'a -> bool

Instance: 'a -> int

-----Const {} |- (=) : ------Const

int -> int -> bool {} |- 2:int ------Const

{} |-(=) 2 : int -> bool {} |- 3 : int -----App

 $\{\}\ | -2 = 3 : bool$ 

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# Example FreeVars Calculations

- Vars('a -> (int -> 'b) -> 'a) ={'a, 'b}
- FreeVars (All 'b. 'a -> (int -> 'b) -> 'a) =
- {'a,'b} {'b}= {'a}
- FreeVars {x : All 'b. 'a -> (int -> 'b) -> 'a,
- id: All 'c. 'c -> 'c,
- y: All 'c. 'a -> 'b -> 'c} =
- {'a} U {} U {'a, 'b} = {'a, 'b}

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#### Support for Polymorphic Types

- Typing Environment Γ supplies polymorphic types (which will often just be monomorphic) for variables
- Free variables of monomorphic type just type variables that occur in it
  - Write FreeVars(τ)
- Free variables of polymorphic type removes variables that are universally quantified
  - FreeVars( $\forall \alpha_1, \dots, \alpha_n \cdot \tau$ ) = FreeVars( $\tau$ ) { $\alpha_1, \dots, \alpha_n$  }
- FreeVars( $\Gamma$ ) = all FreeVars of types in range of  $\Gamma$

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#### Monomorphic to Polymorphic

- Given:
  - type environment Γ
  - monomorphic type τ
  - $\bullet \tau$  shares type variables with  $\Gamma$
- Want most polymorphic type for τ that doesn't break sharing type variables with Γ
- Gen( $\tau$ ,  $\Gamma$ ) =  $\forall \alpha_1, ..., \alpha_n$  .  $\tau$  where  $\{\alpha_1, ..., \alpha_n\}$  = freeVars( $\tau$ ) freeVars( $\Gamma$ )



# Polymorphic Typing Rules

A *type judgement* has the form

$$\Gamma$$
 |- exp :  $\tau$ 

- Γ uses polymorphic types
- τ still monomorphic
- Most rules stay same (except use more general typing environments)
- Rules that change:
  - Variables
  - Let and Let Rec
  - Allow polymorphic constants
- Worth noting functions again

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#### Two Problems

- Type checking
  - Question: Does exp. e have type τ in env Γ?
  - Answer: Yes / No
  - Method: Type derivation
- Typability
  - Question Does exp. e have some type in env. \(\Gamma\)? If so, what is it?
  - Answer: Type **T** / error Method: Type inference



# Type Inference - Outline

- Begin by assigning a type variable as the type of the whole expression
- Decompose the expression into component expressions
- Use typing rules to generate constraints on components and whole
- Recursively find substitution that solves typing judgment of first subcomponent
- Apply substitution to next subcomponent and find substitution solving it; compose with first, etc.
- Apply comp of all substitution to orig. type var. to get answer

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# Type Inference - Example

What type can we give to

$$(fun x -> fun f -> f (f x))$$

 Start with a type variable and then look at the way the term is constructed

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#### Type Inference - Example

First approximate:

$$\{ \} | - (fun x -> fun f -> f (f x)) : \alpha \}$$

Second approximate: use fun rule

$$\{x : \beta\} \mid - (\text{fun } f -> f (f x)) : \gamma$$
  
 $\{\} \mid - (\text{fun } x -> \text{fun } f -> f (f x)) : \alpha$ 

• Remember constraint  $\alpha = (\beta \rightarrow \gamma)$ 

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Third approximate: use fun rule

$$\frac{\{f:\delta\;;\;x:\beta\}\;|-\;f\;(f\;x):\epsilon}{\{x:\beta\}\;|-\;(fun\;f\;->\;f\;(f\;x)):\gamma}\\ \{\;\}\;|-\;(fun\;x\;->\;fun\;f\;->\;f(f\;x)):\alpha$$

•  $\alpha = (\beta \rightarrow \gamma); \gamma = (\delta \rightarrow \epsilon)$ 



# Type Inference - Example

Fourth approximate: use app rule

```
\frac{\{f:\delta; x:\beta\}|-f:\phi \to \varepsilon \quad \{f:\delta; x:\beta\}|-fx:\phi}{\frac{\{f:\delta; x:\beta\}|-(f(fx)):\varepsilon}{\{x:\beta\}|-(funf->f(fx)):\gamma}}
\{f:\delta; x:\beta\}|-(funf->f(fx)):\alpha
\{f:\delta; x:\beta\}|-(funf->f(fx)):\alpha
```

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Type Inference - Example

- Fifth approximate: use var rule, get constraint  $\delta = \varphi \rightarrow \varepsilon$ , Solve with same
- Apply to next sub-proof

$$\frac{\{f:\delta; x:\beta\}|-f:\phi \to \varepsilon \quad \{f:\delta; x:\beta\}|-fx:\phi}{\{f:\delta; x:\beta\}|-(f(fx)):\varepsilon}$$

$$\frac{\{f:\delta; x:\beta\}|-(f(fx)):\gamma}{\{x:\beta\}|-(f(fx)):\gamma}$$

$$\{f:\delta; x:\beta\}|-(f(fx)):\alpha$$

$$\frac{\{f:\delta; x:\beta\}|-(f(fx)):\alpha}{\{x:\beta\}|-(f(fx)):\alpha}$$

$$\frac{\{f:\delta; x:\beta\}|-(f(fx)):\alpha}{\{x:\beta\}|-(f(fx)):\alpha}$$

$$\frac{\{f:\delta; x:\beta\}|-(f(fx)):\alpha}{\{x:\beta\}|-(f(fx)):\alpha}$$

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# Type Inference - Example

• Current subst:  $\{\delta = \varphi \rightarrow \epsilon\}$ 



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# Type Inference - Example

■ Current subst:  $\{\delta = \varphi \rightarrow \epsilon\}$  Use App Rule



# Type Inference - Example

• Current subst:  $\{\delta = \varphi \rightarrow \epsilon\}$ 

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# Type Inference - Example

■ Current subst:  $\{\zeta = \varepsilon, \varphi = \varepsilon\}$  o  $\{\delta = \varphi \rightarrow \varepsilon\}$ 

■ Var rule: Solve 
$$\xi \rightarrow \varphi = \varphi \rightarrow \epsilon$$
 Unification
$$\begin{cases}
f: \varphi \rightarrow \epsilon; x: \beta\} | -f: \xi \rightarrow \varphi \quad \{f: \varphi \rightarrow \epsilon; x: \beta\} | -x: \xi \\
... \quad \{f: \varphi \rightarrow \epsilon; x: \beta\} | -f x: \varphi
\end{cases}$$

$$\begin{cases}
f: \delta; x: \beta\} | -(f(fx)): \epsilon
\end{cases}$$

$$\begin{cases}
x: \beta\} | -(fun f -> f(f x)): \gamma
\end{cases}$$

$$\begin{cases}
f: \varphi \rightarrow \varphi; x: \varphi
\end{cases}$$

$$\begin{cases}
f: \varphi \rightarrow \epsilon; \varphi
\end{cases}$$



# Type Inference - Example

- Current subst:  $\{\zeta = \varepsilon, \varphi = \varepsilon, \delta = \varepsilon \rightarrow \varepsilon\}$
- Apply to next sub-proof

```
\{f: \varepsilon \rightarrow \varepsilon; x:\beta\} | - x:\varepsilon
                    \{f:\varphi \to \varepsilon; x:\beta\}|-fx:\varphi
             \{f: \delta ; x: \beta\} \mid -(f(fx)) : \varepsilon
          \{x : \beta\} \mid - (\text{fun } f -> f (f x)) : \gamma
      \{ \} \mid - (fun x -> fun f -> f (f x)) : \alpha \}
```

# Type Inference - Example

- Current subst:  $\{\zeta = \varepsilon, \varphi = \varepsilon, \delta = \varepsilon \rightarrow \varepsilon\}$
- Var rule: ε≡β

... 
$$\frac{\{f:\epsilon\rightarrow\epsilon; x:\beta\}|-x:\epsilon}{\dots \{f:\phi\rightarrow\epsilon; x:\beta\}|-fx:\phi}$$

$$\frac{\{f:\delta; x:\beta\}|-\{f(fx)\}:\epsilon}{\{x:\beta\}|-\{f(fx)\}:\gamma}$$

$$\frac{\{x:\beta\}|-\{f(f(f(x))\}:\gamma\}|}{\{\}|-\{f(f(f(x))\}:\gamma\}|}$$

$$\frac{\{f:\epsilon\rightarrow\epsilon; x:\beta\}|-\{f(f(x))\}:\phi}{\{f(f(x))\}:\alpha}$$



# Type Inference - Example

- Current subst:  $\{\varepsilon = \beta\}$ o $\{\zeta = \varepsilon, \varphi = \varepsilon, \delta = \varepsilon \rightarrow \varepsilon\}$
- Solves subproof; return one layer

```
\{f: \varepsilon \rightarrow \varepsilon; x:\beta\} | - x:\varepsilon
                           \{f:\varphi \to \varepsilon; x:\beta\}|-f x:\varphi
                 \{f: \delta ; x: \beta\} \mid -(f(fx)) : \varepsilon
              \{x : \beta\} \mid - (\text{fun } f -> f (f x)) : \gamma
        \{ \} \mid - (\text{fun } x -> \text{fun } f -> f (f x)) : \alpha \}
• \alpha = (\beta \rightarrow \gamma); \gamma = (\delta \rightarrow \epsilon)
                                                                                            21
```



# Type Inference - Example

- Current subst:  $\{\varepsilon = \beta, \zeta = \beta, \varphi = \beta, \delta = \beta \rightarrow \beta\}$
- Solves this subproof; return one layer

 $\{f:\varphi \to \varepsilon; x:\beta\}|-f x:\varphi$  $\{f: \delta ; x: \beta\} \mid -(f(fx)) : \varepsilon$  $\{x : \beta\} \mid - (\text{fun } f -> f (f x)) : \gamma$  $\{ \} \mid - (\text{fun } x -> \text{fun } f -> f (f x)) : \alpha \}$ •  $\alpha = (\beta \rightarrow \gamma); \gamma = (\delta \rightarrow \epsilon)$ 22



# Type Inference - Example

- Current subst:  $\{\varepsilon = \beta, \zeta = \beta, \varphi = \beta, \delta = \beta \rightarrow \beta\}$
- Need to satisfy constraint  $\gamma = (\delta \rightarrow \epsilon)$ , given subst, becomes:  $\gamma = ((\beta \rightarrow \beta) \rightarrow \beta)$

$$\frac{\{\underline{f}: \delta ; x : \beta\} \mid -(f(fx)) : \epsilon}{\{x : \beta\} \mid -(fun f -> f(fx)) : \gamma}$$

$$\{ \} \mid -(fun x -> fun f -> f(fx)) : \alpha$$

$$\alpha = (\beta \rightarrow \gamma); \gamma = (\delta \rightarrow \epsilon)$$
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# Type Inference - Example

Current subst:

$$\{ \gamma = ((\beta \rightarrow \beta) \rightarrow \beta), \epsilon = \beta, \zeta = \beta, \varphi = \beta, \delta = \beta \rightarrow \beta \}$$

Solves subproof; return one layer

```
\{f: \delta ; x: \beta\} \mid -(f(fx)) : \epsilon
            \{x : \beta\} \mid - (\text{fun } f -> f (f x)) : \gamma
       \{ \} \mid - (\text{fun } x -> \text{fun } f -> f (f x)) : \alpha \}
• \alpha = (\beta \rightarrow \gamma); \gamma = (\delta \rightarrow \epsilon)
                                                                                   24
```



# Type Inference - Example

Current subst:

$$\{ \gamma = ((\beta \rightarrow \beta) \rightarrow \beta), \epsilon = \beta, \zeta = \beta, \varphi = \beta, \delta = \beta \rightarrow \beta \}$$

■ Need to satisfy constraint  $\alpha = (\beta \rightarrow \gamma)$  given subst:  $\alpha = (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta))$ 

 $\frac{\{x : \beta\} \mid - (\text{fun } f \rightarrow f (f x)) : \gamma}{\{\} \mid - (\text{fun } x \rightarrow \text{fun } f \rightarrow f (f x)) : \alpha}$ 

 $\bullet \quad \alpha = (\beta \rightarrow \gamma);$ 

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# Type Inference - Example

Current subst:

$$\{\alpha = (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta)), \\ \gamma = ((\beta \rightarrow \beta) \rightarrow \beta), \epsilon = \beta, \zeta = \beta, \varphi = \beta, \delta = \beta \rightarrow \beta\}$$

Solves subproof; return on layer

$$\{x : \beta\} \mid - (\text{fun } f -> f (f x)) : \gamma \}$$
  
 $\{\} \mid - (\text{fun } x -> \text{fun } f -> f (f x)) : \alpha \}$ 

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# Type Inference - Example

Current subst:

$$\{\alpha = (\beta \to ((\beta \to \beta) \to \beta)), \\ \gamma = ((\beta \to \beta) \to \beta), \epsilon = \beta, \zeta = \beta, \varphi = \beta, \delta = \beta \to \beta\}$$

■ Done:  $\alpha = (\beta \rightarrow ((\beta \rightarrow \beta) \rightarrow \beta))$ 

$$\{ \} \mid - (fun x -> fun f -> f (f x)) : \alpha \}$$

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#### Type Inference Algorithm

Let infer  $(\Gamma, e, \tau) = \sigma$ 

- Γ is a typing environment (giving polymorphic types to expression variables)
- e is an expression
- τ is a type (with type variables),
- σ is a substitution of types for type variables
- Idea:  $\sigma$  is the constraints on type variables necessary for  $\Gamma \mid -e : \tau$
- Should have  $\sigma(\Gamma)$  |- e :  $\sigma(\tau)$  valid

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# Type Inference Algorithm

infer  $(\Gamma, exp, \tau) =$ 

- Case exp of
  - Var v --> return Unify $\{\tau = \text{freshInstance}(\Gamma(v))\}$ 
    - Replace all quantified type vars by fresh ones
  - Const c --> return Unify{ $\tau$  = freshInstance  $\phi$ } where  $\Gamma$  |- c :  $\phi$  by the constant rules
  - fun *x* -> *e* -->
    - Let  $\alpha$ ,  $\beta$  be fresh variables
    - Let  $\sigma$  = infer ( $\{x: \alpha\} + \Gamma, e, \beta$ )
    - Return Unify( $\{\sigma(\tau) \equiv \sigma(\alpha \rightarrow \beta)\}$ ) o  $\sigma$

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# Type Inference Algorithm (cont)

- Case *exp* of
  - App  $(e_1 e_2)$  -->
    - Let  $\alpha$  be a fresh variable
    - Let  $\sigma_1$  = infer( $\Gamma$ ,  $e_1$ ,  $\alpha \rightarrow \tau$ )
    - Let  $\sigma_2$  = infer( $\sigma(\Gamma)$ ,  $e_2$ ,  $\sigma(\alpha)$ )

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• Return  $\sigma_2 \circ \sigma_1$ 



# Type Inference Algorithm (cont)

- Case *exp* of
  - If  $e_1$  then  $e_2$  else  $e_3$  -->
    - Let  $\sigma_1$  = infer( $\Gamma$ ,  $e_1$ , bool)
    - Let  $\sigma_2$  = infer( $\sigma\Gamma$ ,  $e_2$ ,  $\sigma_1(\tau)$ )
    - Let  $\sigma_3 = \inf(\sigma_2 \circ \sigma_1(\Gamma), e_2, \sigma_2 \circ \sigma(\tau))$
    - Return  $\sigma_3 \circ \sigma_2 \circ \sigma_1$

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- Case exp of
  - let  $x = e_1$  in  $e_2$  -->
    - Let  $\alpha$  be a fresh variable
    - Let  $\sigma_1$  = infer( $\Gamma$ ,  $e_1$ ,  $\alpha$ )
    - Let  $\sigma_2$  =

infer({x: $\overline{GEN}(\sigma_1(\Gamma), \sigma_1(\alpha))$ } +  $\sigma_1(\Gamma)$ ,  $e_2$ ,  $\sigma_1(\tau)$ )

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■Return σ<sub>2</sub> o σ<sub>1</sub>

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# Type Inference Algorithm (cont)

- Case *exp* of
  - let rec  $x = e_1$  in  $e_2$  -->
    - Let  $\alpha$  be a fresh variable
    - Let  $\sigma_1$  = infer( $\{x: \alpha\} + \Gamma, e_1, \alpha$ )
    - Let  $\sigma_2 = \inf\{(x: GEN(\sigma_1(\Gamma), \sigma_1(\alpha))\}$ +  $\sigma_1(\Gamma)\}, e_2, \sigma_1(\tau))$
    - Return  $\sigma_2 \circ \sigma_1$

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# Type Inference Algorithm (cont)

- To infer a type, introduce type\_of
- Let  $\alpha$  be a fresh variable
- type\_of (Γ, e) =
  - Let  $\sigma$  = infer  $(\Gamma, e, \alpha)$
  - Return  $\sigma(\alpha)$
- Need an algorithm for Unif

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#### Background for Unification

- Terms made from constructors and variables (for the simple first order case)
- Constructors may be applied to arguments (other terms) to make new terms
- Variables and constructors with no arguments are base cases
- Constructors applied to different number of arguments (arity) considered different
- Substitution of terms for variables

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#### Simple Implementation Background

let rec subst var\_name residue term =
 match term with Variable name ->
 if var\_name = name then residue else term
 | Const (c, tys) ->

Const (c, List.map (subst var\_name residue) tys);;



# **Unification Problem**

Given a set of pairs of terms ("equations")

$$\{(s_1, t_1), (s_2, t_2), ..., (s_n, t_n)\}$$

(the *unification problem*) does there exist a substitution  $\sigma$  (the *unification solution*) of terms for variables such that

$$\sigma(s_i) = \sigma(t_i),$$

for all i = 1, ..., n?

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### Uses for Unification

- Type Inference and type checking
- Pattern matching as in OCaml
  - Can use a simplified version of algorithm
- Logic Programming Prolog
- Simple parsing

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# Unification Algorithm

- Let  $S = \{(s_1 = t_1), (s_2 = t_2), ..., (s_n = t_n)\}$  be a unification problem.
- Case S = { }: Unif(S) = Identity function
  (i.e., no substitution)
- Case  $S = \{(s, t)\} \cup S'$ : Four main steps

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#### **Unification Algorithm**

- Delete: if s = t (they are the same term) then Unif(S) = Unif(S')
- Decompose: if  $s = f(q_1, ..., q_m)$  and  $t = f(r_1, ..., r_m)$  (same f, same m!), then Unif(S) = Unif( $\{(q_1, r_1), ..., (q_m, r_m)\} \cup S'$ )
- Orient: if t = x is a variable, and s is not a variable, Unif(S) = Unif ({(x = s)} ∪ S')

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#### **Unification Algorithm**

- Eliminate: if s = x is a variable, and x does not occur in t (the occurs check), then
  - Let  $\varphi = \{x \rightarrow t\}$ 
    - Unif(S) = Unif( $\varphi$ (S')) o {x  $\rightarrow$  t}
  - Let  $\psi = \text{Unif}(\varphi(S'))$
  - Unif(S) =  $\{x \rightarrow \psi(t)\}\ o \psi$ 
    - Note:  $\{x \rightarrow a\}$  o  $\{y \rightarrow b\}$  =  $\{y \rightarrow (\{x \rightarrow a\}(b))\}$  o  $\{x \rightarrow a\}$  if y not in

11/2/19 **a** 



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#### Tricks for Efficient Unification

- Don't return substitution, rather do it incrementally
- Make substitution be constant time
  - Requires implementation of terms to use mutable structures (or possibly lazy structures)
  - We won't discuss these

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- x,y,z variables, f,g constructors
- Unify  $\{(f(x) = f(g(f(z),y))), (g(y,y) = x)\} = ?$

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# Example

- x,y,z variables, f,g constructors
- $S = \{(f(x) = f(g(f(z),y))), (g(y,y) = x)\}$  is nonempty
- Unify  $\{(f(x) = f(g(f(z),y))), (g(y,y) = x)\} = ?$

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# Example

- x,y,z variables, f,g constructors
- Pick a pair: (g(y,y) = x)
- Unify  $\{(f(x) = f(g(f(z),y))), (g(y,y) = x)\} = ?$

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# Example

- x,y,z variables, f,g constructors
- Pick a pair: (g(y,y)) = x
- Orient: (x = g(y,y))
- Unify  $\{(f(x) = f(g(f(z),y))), (g(y,y) = x)\} =$ Unify  $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\}$ by Orient

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# Example

- x,y,z variables, f,g constructors
- Unify  $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\} = ?$

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#### Example

- x,y,z variables, f,g constructors
- $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\}\$  is nonempty
- Unify  $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\} = ?$

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- x,y,z variables, f,g constructors
- Pick a pair: (x = g(y,y))
- Unify  $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\} = ?$

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# Example

- x,y,z variables, f,g constructors
- Pick a pair: (x = g(y,y))
- Eliminate x with substitution  $\{x \rightarrow g(y,y)\}$ 
  - Check: x not in g(y,y)
- Unify  $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\} = ?$

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#### Example

- x,y,z variables, f,g constructors
- Pick a pair: (x = g(y,y))
- Eliminate x with substitution  $\{x \rightarrow g(y,y)\}$
- Unify  $\{(f(x) = f(g(f(z),y))), (x = g(y,y))\} =$ Unify  $\{(f(g(y,y)) = f(g(f(z),y)))\}$ o  $\{x \rightarrow g(y,y)\}$

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### Example

- x,y,z variables, f,g constructors
- Unify  $\{(f(g(y,y)) = f(g(f(z),y)))\}$ o  $\{x \rightarrow g(y,y)\} = ?$

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# Example

- x,y,z variables, f,g constructors
- $\{(f(g(y,y)) = f(g(f(z),y)))\}\$  is non-empty
- Unify  $\{(f(g(y,y)) = f(g(f(z),y)))\}$ o  $\{x \rightarrow g(y,y)\} = ?$

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#### Example

- x,y,z variables, f,g constructors
- Pick a pair: (f(g(y,y)) = f(g(f(z),y)))
- Unify  $\{(f(g(y,y)) = f(g(f(z),y)))\}$ o  $\{x \rightarrow g(y,y)\} = ?$

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- x,y,z variables, f,g constructors
- Pick a pair: (f(g(y,y)) = f(g(f(z),y)))
- Decompose:(f(g(y,y)) = f(g(f(z),y)))becomes  $\{(g(y,y) = g(f(z),y))\}$
- Unify  $\{(f(g(y,y)) = f(g(f(z),y)))\}$ o  $\{x \rightarrow g(y,y)\} =$ Unify  $\{(g(y,y) = g(f(z),y))\}$  o  $\{x \rightarrow g(y,y)\}$

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# Example

- x,y,z variables, f,g constructors
- $\{(g(y,y) = g(f(z),y))\}\$  is non-empty
- Unify  $\{(g(y,y) = g(f(z),y))\}$ o  $\{x \rightarrow g(y,y)\} = ?$

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#### Example

- x,y,z variables, f,g constructors
- Pick a pair: (g(y,y) = g(f(z),y))
- Unify  $\{(g(y,y) = g(f(z),y))\}$ o  $\{x \rightarrow g(y,y)\} = ?$

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# Example

- x,y,z variables, f,g constructors
- Pick a pair: (f(g(y,y)) = f(g(f(z),y)))
- Decompose: (g(y,y)) = g(f(z),y)) becomes {(y = f(z)); (y = y)}
- Unify  $\{(g(y,y) = g(f(z),y))\}\ o \{x \rightarrow g(y,y)\} =$ Unify  $\{(y = f(z)); (y = y)\}\ o \{x \rightarrow g(y,y)\}$

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#### Example

- x,y,z variables, f,g constructors
- Unify  $\{(y = f(z)); (y = y)\}\ o \{x \rightarrow g(y,y)\} = ?$



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# Example

- x,y,z variables, f,g constructors
- {(y = f(z)); (y = y)} o {x→ g(y,y) is nonempty
- Unify  $\{(y = f(z)); (y = y)\}\ o \{x \rightarrow g(y,y)\} = ?$

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- x,y,z variables, f,g constructors
- Pick a pair: (y = f(z))
- Unify  $\{(y = f(z)); (y = y)\}\ o \{x \rightarrow g(y,y)\} = ?$

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# Example

- x,y,z variables, f,g constructors
- Pick a pair: (y = f(z))
- Eliminate y with  $\{y \rightarrow f(z)\}$
- Unify {(y = f(z)); (y = y)} o {x→ g(y,y)} =
  Unify {(f(z) = f(z))}
  o {y → f(z)} o {x→ g(y,y)}=
  Unify {(f(z) = f(z))}
  o {y → f(z); x→ g(f(z), f(z))}

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#### Example

- x,y,z variables, f,g constructors
- Unify  $\{(f(z) = f(z))\}$ o  $\{y \to f(z); x \to g(f(z), f(z))\} = ?$

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### Example

- x,y,z variables, f,g constructors
- $\{(f(z) = f(z))\}$  is non-empty
- Unify  $\{(f(z) = f(z))\}$ o  $\{y \rightarrow f(z); x \rightarrow g(f(z), f(z))\} = ?$

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#### Example

- x,y,z variables, f,g constructors
- Pick a pair: (f(z) = f(z))
- Unify  $\{(f(z) = f(z))\}$ o  $\{y \rightarrow f(z); x \rightarrow g(f(z), f(z))\} = ?$

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# Example

- x,y,z variables, f,g constructors
- Pick a pair: (f(z) = f(z))
- Delete
- Unify  $\{(f(z) = f(z))\}$ o  $\{y \rightarrow f(z); x \rightarrow g(f(z), f(z))\} =$ Unify  $\{\}$  o  $\{y \rightarrow f(z); x \rightarrow g(f(z), f(z))\}$

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- x,y,z variables, f,g constructors
- Unify  $\{\}$  o  $\{y \rightarrow f(z); x \rightarrow g(f(z), f(z))\} = ?$

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- x,y,z variables, f,g constructors
- {} is empty
- Unify {} = identity function
- Unify {} o {y  $\rightarrow$  f(z); x $\rightarrow$  g(f(z), f(z))} = {y  $\rightarrow$  f(z); x $\rightarrow$  g(f(z), f(z))}

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#### Example

■ Unify  $\{(f(x) = f(g(f(z),y))), (g(y,y) = x)\} = \{y \rightarrow f(z); x \rightarrow g(f(z), f(z))\}$ 

$$f( x ) = f(g(f(z), y))$$

$$\rightarrow f(g(f(z), f(z))) = f(g(f(z), f(z)))$$

$$g(y, y) = x$$

$$\rightarrow g(f(z), f(z)) = g(f(z), f(z))$$

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# Example of Failure: Decompose

- Unify $\{(f(x,g(y)) = f(h(y),x))\}$
- Decompose: (f(x,g(y)) = f(h(y),x))
- $\blacksquare$  = Unify {(x = h(y)), (g(y) = x)}
- Orient: (g(y) = x)
- $\blacksquare$  = Unify {(x = h(y)), (x = g(y))}
- Eliminate: (x = h(y))
- Unify  $\{(h(y) = g(y))\}\ o \{x \to h(y)\}$
- No rule to apply! Decompose fails!

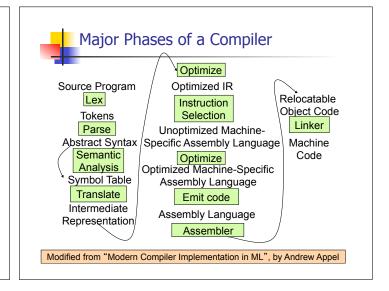
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#### Example of Failure: Occurs Check

- Unify $\{(f(x,g(x)) = f(h(x),x))\}$
- Decompose: (f(x,g(x)) = f(h(x),x))
- $\blacksquare$  = Unify {(x = h(x)), (g(x) = x)}
- Orient: (g(y) = x)
- $\blacksquare$  = Unify {(x = h(x)), (x = g(x))}
- No rules apply.

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#### Meta-discourse

- Language Syntax and Semantics
- Syntax
  - Regular Expressions, DFSAs and NDFSAs
  - Grammars
- Semantics
  - Natural Semantics
  - Transition Semantics

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# Language Syntax

- Syntax is the description of which strings of symbols are meaningful expressions in a language
- It takes more than syntax to understand a language; need meaning (semantics) too
- Syntax is the entry point

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# Syntax of English Language

Pattern 1

Subject	Verb
David	sings
The dog	barked
Susan	yawned

Pattern 2

Subject	Verb	Direct Object
David	sings	ballads
The professor	wants	to retire
The jury	found	the defendant guilty

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# **Elements of Syntax**

- Character set previously always ASCII, now often 64 character sets
- Keywords usually reserved
- Special constants cannot be assigned to
- Identifiers can be assigned to
- Operator symbols
- Delimiters (parenthesis, braces, brackets)
- Blanks (aka white space)

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#### **Elements of Syntax**

Expressions

if ... then begin ...; ... end else begin ...; ... end

Type expressions

typexpr<sub>1</sub> -> typexpr<sub>2</sub>

Declarations (in functional languages)

let pattern<sub>1</sub> = expr<sub>1</sub> in expr

Statements (in imperative languages)

a = b + c

Subprograms

let pattern₁ = let rec inner = ... in expr

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#### **Elements of Syntax**

- Modules
- Interfaces
- Classes (for object-oriented languages)



#### Lexing and Parsing

- Converting strings to abstract syntax trees done in two phases
  - Lexing: Converting string (or streams of characters) into lists (or streams) of tokens (the "words" of the language)
    - Specification Technique: Regular Expressions
  - Parsing: Convert a list of tokens into an abstract syntax tree
    - Specification Technique: BNF Grammars

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# Formal Language Descriptions

- Regular expressions, regular grammars, finite state automata
- Context-free grammars, BNF grammars, syntax diagrams
- Whole family more of grammars and automata – covered in automata theory

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#### **Grammars**

- Grammars are formal descriptions of which strings over a given character set are in a particular language
- Language designers write grammar
- Language implementers use grammar to know what programs to accept
- Language users use grammar to know how to write legitimate programs

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