

Programming Languages and Compilers (CS 421)

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<https://courses.engr.illinois.edu/cs421/fa2017/CS421A>

Based in part on slides by Mattox Beckman, as updated
by Vikram Adve, Gul Agha, and Elsa L Gunter

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Recall

```
# let rec poor_rev list =  
  match list with  
  | [] -> []  
  | (x::xs) -> poor_rev xs @ [x];;  
val poor_rev : 'a list -> 'a list = <fun>
```

- What is its running time?

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Run Time

- `poor_rev [1,2,3] =`
- `(poor_rev [2,3]) @ [1] =`
- `((poor_rev [3]) @ [2]) @ [1] =`
- `((poor_rev []) @ [3]) @ [2]) @ [1] =`
- `(([] @ [3]) @ [2]) @ [1] =`
- `([3] @ [2]) @ [1] =`
- `(3:: ([] @ [2])) @ [1] =`
- `[3,2] @ [1] =`
- `3 :: ([2] @ [1]) =`
- `3 :: (2:: ([] @ [1])) = [3, 2, 1]`

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Tail Recursion - Example

```
# let rec rev_aux list revlist =  
  match list with  
  | [] -> revlist  
  | x :: xs -> rev_aux xs (x::revlist);;  
val rev_aux : 'a list -> 'a list -> 'a list = <fun>  
  
# let rev list = rev_aux list [ ];;  
val rev : 'a list -> 'a list = <fun>
```

- What is its running time?

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Run Time

- `rev [1,2,3] =`
- `rev_aux [1,2,3] [] =`
- `rev_aux [2,3] [1] =`
- `rev_aux [3] [2,1] =`
- `rev_aux [] [3,2,1] = [3,2,1]`

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Continuations

- A programming technique for all forms of “non-local” control flow:
 - non-local jumps
 - exceptions
 - general conversion of non-tail calls to tail calls
- Essentially it's a higher-order function version of GOTO

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Continuations

- **Idea:** Use functions to represent the control flow of a program
- **Method:** Each procedure takes a function as an extra argument to which to pass its result; outer procedure “returns” no result
- Function receiving the result called a **continuation**
- Continuation acts as “accumulator” for work still to be done

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Example

- Simple function using a continuation:

```
# let addk (a, b) k = k (a + b);;
val addk : int * int -> (int -> 'a) -> 'a = <fun>
# addk (22, 20) report;;
42
- : unit = ()
```

- Simple reporting continuation:

```
# let report x = (print_int x; print_newline( ) );;
val report : int -> unit = <fun>
```

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Continuation Passing Style

- Writing procedures such that all procedure calls take a continuation to which to give (pass) the result, and return no result, is called continuation passing style (CPS)

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Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code

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Why CPS?

- Makes order of evaluation explicitly clear
- Allocates variables (to become registers) for each step of computation
- Essentially converts functional programs into imperative ones
 - Major step for compiling to assembly or byte code
- Tail recursion easily identified
- Strict forward recursion converted to tail recursion
 - At the expense of building large closures in heap

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Other Uses for Continuations

- CPS designed to preserve order of evaluation
- Continuations used to express order of evaluation
- Can be used to change order of evaluation
- Implements:
 - Exceptions and exception handling
 - Co-routines
 - (pseudo, aka green) threads

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Example

■ Simple reporting continuation:

```
# let report x = (print_int x; print_newline( ) );;
val report : int -> unit = <fun>
```

■ Simple function using a continuation:

```
# let addk (a, b) k = k (a + b);;
val addk : int * int -> (int -> 'a) -> 'a = <fun>
# addk (22, 20) report;;
42
- : unit = ()
```

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Simple Functions Taking Continuations

- Given a primitive operation, can convert it to pass its result forward to a continuation

■ Examples:

```
# let subk (x, y) k = k (x - y);;
val subk : int * int -> (int -> 'a) -> 'a = <fun>
# let eqk (x, y) k = k(x = y);;
val eqk : 'a * 'a -> (bool -> 'b) -> 'b = <fun>
# let timesk (x, y) k = k(x * y);;
val timesk : int * int -> (int -> 'a) -> 'a = <fun>
```

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Nesting Continuations

```
# let add_triple (x, y, z) = (x + y) + z;;
val add_triple : int * int * int -> int = <fun>

# let add_triple (x,y,z) = let p = x + y in p + z;;
val add_three : int -> int -> int -> int = <fun>

# let add_triple k (x, y, z) k =
  addk (x, y) (fun p -> addk (p, z) k);;
val add_triple_k: int * int * int -> (int -> 'a) -> 'a = <fun>
```

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add_three: a different order

```
# let add_triple_k (x, y, z) k =
  addk (x, y) (fun p -> addk (p, z) k );;
```

- How do we write `add_triple_k` to use a different order?

- # let add_triple (x, y, z) = x + (y + z);;

- let add_triple_k (x, y, z) k =

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Terms

- A function is in **Direct Style** when it returns its result back to the caller.
- A **Tail Call** occurs when a function returns the result of another function call without any more computations (eg tail recursion)
- A function is in **Continuation Passing Style** when it, and every function call in it, passes its result to another function.
- Instead of returning the result to the caller, we pass it forward to another function.

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Terminology

- **Tail Position:** A subexpression `s` of expressions `e`, such that if evaluated, will be taken as the value of `e`

- if (x>3) then `x + 2` else `x - 4`

- let x = 5 in `x + 4`

- **Tail Call:** A function call that occurs in tail position

- if (h x) then `f x` else `(x + g x)`

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Recursive Functions

■ Recall:

```
# let rec factorial n =
  if n = 0 then 1 else n * factorial (n - 1);;
val factorial : int -> int = <fun>

# factorial 5;;
- : int = 120
```

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Recursive Functions

```
# let rec factorial n =
  if n = 0 then 1 else n * factorial (n - 1);;

# let rec factorial n =
  let b = (n = 0) in (* 1st computation *)
  if b then 1 (* Returned value *)
  else let s = n - 1 in (* 2nd computation *)
    let r = factorial s in (* 3rd computation *)
    n * r (* Returned value *) ;;
val factorial : int -> int = <fun>

# factorial 5;;
- : int = 120
```

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Recursive Functions

```
# let rec factorialk n k =
  eqk (n, 0)
  (fun b -> (* 1st computation *)
    if b then
      k 1 (* Passed value *)
    else
      subk (n,) 1 (* 2nd computation *)
      (fun s -> factorialk s (* 3rd computation *)
        (fun r -> timesk (n, r) k) (* Passed val *)
      )
    )
val factorialk : int -> int = <fun>

# factorialk 5 report;;
120
```

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Recursive Functions

- To make recursive call, must build intermediate continuation to
 - take recursive value: r
 - build it to final result: $n * r$
 - And pass it to final continuation:
 - $\text{times } (n, r) \text{ } k = k (n * r)$

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Example: CPS for length

```
let rec length list = match list with
  [] -> 0
  | (a :: bs) -> 1 + length bs
```

What is the let-expanded version of this?

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Example: CPS for length

```
let rec length list = match list with
  [] -> 0
  | (a :: bs) -> 1 + length bs
```

What is the let-expanded version of this?

```
let rec length list = match list with
  [] -> 0
  | (a :: bs) -> let r1 = length bs in
    1 + r1
```

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Example: CPS for length

```
let rec length list = match list with
  [] -> 0
  | (a :: bs) -> 1 + length bs
```

What is the CPS version of this?

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Example: CPS for length

```
let rec length list = match list with
  [] -> 0
  | (a :: bs) -> 1 + length bs
```

What is the CPS version of this?

```
#let rec lengthk list k = match list with
  [] -> k 0
  | x :: xs -> lengthk xs
    (fun r -> addk (r,1) k);;
```

```
val lengthk : 'a list -> (int -> 'b) -> 'b = <fun>
```

```
# lengthk [2;4;6;8] report;;
```

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CPS for Higher Order Functions

- In CPS, every procedure / function takes a continuation to receive its result
- Procedures passed as arguments take continuations
- Procedures returned as results take continuations
- CPS version of higher-order functions must expect input procedures to take continuations

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Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
    if b then all (p, xs) else false
val all : ('a -> bool) -> 'a list -> bool = <fun>
```

- What is the CPS version of this?

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Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
    if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k =
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
  | (x :: xs) -> let b = p x in
    if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
  [] -> true
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
| (x :: xs) -> let b = p x in
  if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
[] -> k true
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
| (x :: xs) -> let b = p x in
  if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
[] -> k true
| (x :: xs) ->
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
| (x :: xs) -> let b = p x in
  if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
[] -> k true
| (x :: xs) ->
  pk x
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
| (x :: xs) -> let b = p x in
  if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
[] -> k true
| (x :: xs) ->
  pk x (fun b -> if b then
    else )
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
| (x :: xs) -> let b = p x in
  if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
[] -> k true
| (x :: xs) ->
  pk x (fun b -> if b then allk (pk, xs) k
    else )
```

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Example: all

```
#let rec all (p, l) = match l with [] -> true
| (x :: xs) -> let b = p x in
  if b then all (p, xs) else false
```

- What is the CPS version of this?

```
#let rec allk (pk, l) k = match l with
[] -> k true
| (x :: xs) ->
  pk x (fun b -> if b then allk (pk, xs) k
    else k false )
```

```
val allk : ('a -> (bool -> 'b) -> 'b) * 'a list ->
(bool -> 'b) -> 'b = <fun>
```

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Terms

- A function is in **Direct Style** when it returns its result back to the caller.
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- Instead of returning the result to the caller, we pass it forward to another function.

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Terminology

- **Tail Position:** A subexpression s of expressions e , such that if evaluated, will be taken as the value of e
 - if $(x > 3)$ then $x + 2$ else $x - 4$
 - let $x = 5$ in $x + 4$
- **Tail Call:** A function call that occurs in tail position
 - if $(h\ x)$ then $f\ x$ else $(x + g\ x)$

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Terminology

- **Available:** A function call that can be executed by the current expression
 - The fastest way to be unavailable is to be guarded by an abstraction (anonymous function, lambda lifted).
 - if $(h\ x)$ then $f\ x$ else $(x + g\ x)$
 - if $(h\ x)$ then $(\text{fun } x \rightarrow f\ x)$ else $(g\ (x + x))$
- ↑
Not available

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CPS Transformation

- Step 1: Add continuation argument to any function definition:
 - let $f\ \text{arg} = e \Rightarrow \text{let } f\ \text{arg } k = e$
 - Idea: Every function takes an extra parameter saying where the result goes
- Step 2: A simple expression in tail position should be passed to a continuation instead of returned:
 - return $a \Rightarrow k\ a$
 - Assuming a is a constant or variable.
 - "Simple" = "No available function calls."

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CPS Transformation

- Step 3: Pass the current continuation to every function call in tail position
 - return $f\ \text{arg} \Rightarrow f\ \text{arg } k$
 - The function "isn't going to return," so we need to tell it where to put the result.

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CPS Transformation

- Step 4: Each function call not in tail position needs to be converted to take a new continuation (containing the old continuation as appropriate)
 - return $op\ (f\ \text{arg}) \Rightarrow f\ \text{arg}\ (\text{fun } r \rightarrow k(op\ r))$
 - op represents a primitive operation
 - return $f(g\ \text{arg}) \Rightarrow g\ \text{arg}\ (\text{fun } r \rightarrow f\ r\ k)$

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Example

Before:

```
let rec add_list lst =  
  match lst with  
  | [] -> 0  
  | 0 :: xs -> add_list xs  
  | x :: xs -> (+) x  
    (add_list xs);;
```

After:

```
let rec add_listk lst k =  
  (* rule 1 *)  
  match lst with  
  | [] -> k 0 (* rule 2 *)  
  | 0 :: xs -> add_listk xs k  
    (* rule 3 *)  
  | x :: xs -> add_listk xs  
    (fun r -> k ((+) x r));;  
  (* rule 4 *)
```

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CPS for sum

```
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> x + sum xs ;;  
val sum : int list -> int = <fun>
```

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CPS for sum

```
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> x + sum xs ;;  
  
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> let r1 = sum xs in x + r1;;
```

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CPS for sum

```
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> x + sum xs ;;  
  
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> let r1 = sum xs in x + r1;;  
  
# let rec sumk list k = match list with  
  [] -> k 0  
  | x :: xs -> sumk xs (fun r1 -> addk x r1 k);;
```

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CPS for sum

```
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> x + sum xs ;;  
  
# let rec sum list = match list with  
  [] -> 0  
  | x :: xs -> let r1 = sum xs in x + r1;;  
  
# let rec sumk list k = match list with  
  [] -> k 0  
  | x :: xs -> sumk xs (fun r1 -> addk x r1 k);;  
  
# sumk [2;4;6;8] report;;
```

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Other Uses for Continuations

- CPS designed to **preserve evaluation order**
- **Continuations** used to **express** order of evaluation
- Can be used to change order of evaluation
- Implements:
 - Exceptions and exception handling
 - Co-routines
 - (pseudo, aka green) threads

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Exceptions - Example

```
# exception Zero;;
exception Zero

# let rec list_mult_aux list =
  match list with
  [ ] -> 1
  | x :: xs ->
    if x = 0 then raise Zero
    else x * list_mult_aux xs;;
val list_mult_aux : int list -> int = <fun>
```

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Exceptions - Example

```
# let list_mult list =
  try list_mult_aux list with Zero -> 0;;
val list_mult : int list -> int = <fun>

# list_mult [3;4;2];;
- : int = 24

# list_mult [7;4;0];;
- : int = 0

# list_mult_aux [7;4;0];;
Exception: Zero.
```

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Exceptions

- When an exception is raised
 - The current computation is aborted
 - Control is “thrown” back up the call stack until a matching handler is found
 - All the intermediate calls waiting for a return values are thrown away

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Implementing Exceptions

```
# let multkp (m, n) k =
  let r = m * n in
  ( print_string "product result: ";
    print_int r; print_string "\n";
    k r);;
val multkp : int ( int -> (int -> 'a) -> 'a =
  <fun>
```

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Implementing Exceptions

```
# let rec list_multk_aux list k kexcp =
  match list with
  [ ] -> k 1
  | x :: xs -> if x = 0 then kexcp 0
  else
    list_multk_aux xs
      (fun r -> multkp (x, r) k)
      kexcp;;

# let rec list_multk list k =
  list_multk_aux list k
  (fun x -> print_string "nil\n");;
```

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Implementing Exceptions

```
# list_multk [3;4;2] report;;
product result: 2
product result: 8
product result: 24
24
- : unit = ()

# list_multk [7;4;0] report;;
nil
- : unit = ()
```

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