

## Programming Languages and Compilers (CS 421)

Elsa L Gunter  
2112 SC, UIUC

<http://courses.engr.illinois.edu/cs421>

Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha

11/28/17

1

## Lambda Calculus - Motivation

- Aim is to capture the essence of functions, function applications, and evaluation
- $\lambda$ -calculus is a theory of computation
- "The Lambda Calculus: Its Syntax and Semantics". H. P. Barendregt. North Holland, 1984

11/28/17

2

## Lambda Calculus - Motivation

- All *sequential programs* may be viewed as functions from input (initial state and input values) to output (resulting state and output values).
- $\lambda$ -calculus is a mathematical formalism of functions and functional computations
- Two flavors: typed and untyped

11/28/17

3

## Untyped $\lambda$ -Calculus

- Only three kinds of expressions:
  - Variables:  $x, y, z, w, \dots$
  - Abstraction:  $\lambda x. e$   
(Function creation, think fun  $x \rightarrow e$ )
  - Application:  $e_1 e_2$

11/28/17

4

## Untyped $\lambda$ -Calculus Grammar

- Formal BNF Grammar:
  - $\langle \text{expression} \rangle ::= \langle \text{variable} \rangle$   
|  $\langle \text{abstraction} \rangle$   
|  $\langle \text{application} \rangle$   
|  $( \langle \text{expression} \rangle )$
  - $\langle \text{abstraction} \rangle ::= \lambda \langle \text{variable} \rangle . \langle \text{expression} \rangle$
  - $\langle \text{application} \rangle ::= \langle \text{expression} \rangle \langle \text{expression} \rangle$

11/28/17

5

## Untyped $\lambda$ -Calculus Terminology

- **Occurrence**: a location of a subterm in a term
- **Variable binding**:  $\lambda x. e$  is a binding of  $x$  in  $e$
- **Bound occurrence**: all occurrences of  $x$  in  $\lambda x. e$
- **Free occurrence**: one that is not bound
- **Scope of binding**: in  $\lambda x. e$ , all occurrences in  $e$  not in a subterm of the form  $\lambda x. e'$  (same  $x$ )
- **Free variables**: all variables having free occurrences in a term

11/28/17

6

## Example

- Label occurrences and scope:

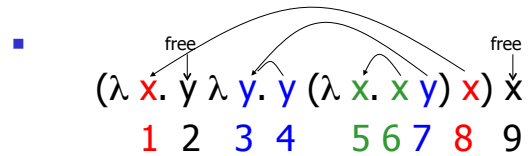
$(\lambda x. y \lambda y. y (\lambda x. x y) x) x$   
 1 2 3 4 5 6 7 8 9

11/28/17

7

## Example

- Label occurrences and scope:



11/28/17

8

## Untyped $\lambda$ -Calculus

- How do you compute with the  $\lambda$ -calculus?
- Roughly speaking, by substitution:
- $(\lambda x. e_1) e_2 \Rightarrow^* e_1 [e_2 / x]$
- \* Modulo all kinds of subtleties to avoid free variable capture

11/28/17

9

## Transition Semantics for $\lambda$ -Calculus

- $$\frac{E \rightarrow E''}{E E' \rightarrow E'' E'}$$
- Application (version 1 - Lazy Evaluation)  
 $(\lambda x. E) E' \rightarrow E[E'/x]$
  - Application (version 2 - Eager Evaluation)  

$$\frac{E' \rightarrow E''}{(\lambda x. E) E' \rightarrow (\lambda x. E) E''}$$
- $$\overline{(\lambda x. E) V \rightarrow E[V/x]}$$
- V - variable or abstraction (value)

11/28/17

10

## How Powerful is the Untyped $\lambda$ -Calculus?

- The untyped  $\lambda$ -calculus is Turing Complete
  - Can express any sequential computation
- Problems:
  - How to express basic data: booleans, integers, etc?
  - How to express recursion?
  - Constants, if\_then\_else, etc, are conveniences; can be added as syntactic sugar

11/28/17

11

## Typed vs Untyped $\lambda$ -Calculus

- The *pure*  $\lambda$ -calculus has no notion of type: (f f) is a legal expression
- Types restrict which applications are valid
- Types are not syntactic sugar! They disallow some terms
- Simply typed  $\lambda$ -calculus is less powerful than the untyped  $\lambda$ -Calculus: NOT Turing Complete (no recursion)

11/28/17

12

## Uses of $\lambda$ -Calculus

- Typed and untyped  $\lambda$ -calculus used for theoretical study of sequential programming languages
- Sequential programming languages are essentially the  $\lambda$ -calculus, extended with predefined constructs, constants, types, and syntactic sugar
- Ocaml is close to the  $\lambda$ -Calculus:
 
$$\text{fun } x \rightarrow \text{exp} \rightarrow \lambda x. \text{exp}$$

$$\text{let } x = e_1 \text{ in } e_2 \rightarrow (\lambda x. e_2)e_1$$

11/28/17

13

## $\alpha$ Conversion

- $\alpha$ -conversion:
 
$$\lambda x. \text{exp} \rightarrow \lambda y. (\text{exp } [y/x])$$
- Provided that
  1.  $y$  is not free in  $\text{exp}$
  2. No free occurrence of  $x$  in  $\text{exp}$  becomes bound in  $\text{exp}$  when replaced by  $y$

11/28/17

14

## $\alpha$ Conversion Non-Examples

1. Error:  $y$  is not free in termsecond
 
$$\lambda x. x y \not\rightarrow \lambda y. y y$$
  2. Error: free occurrence of  $x$  becomes bound in wrong way when replaced by  $y$ 

$$\lambda x. \underbrace{\lambda y. x y}_{\text{exp}} \not\rightarrow \lambda y. \underbrace{\lambda y. y y}_{\text{exp}[y/x]}$$
- But  $\lambda x. (\lambda y. y) x \rightarrow \lambda y. (\lambda y. y) y$   
 And  $\lambda y. (\lambda y. y) y \rightarrow \lambda x. (\lambda y. y) x$

11/28/17

15

## Congruence

- Let  $\sim$  be a relation on lambda terms.  $\sim$  is a **congruence** if
- it is an equivalence relation
- If  $e_1 \sim e_2$  then
  - $(e e_1) \sim (e e_2)$  and  $(e_1 e) \sim (e_2 e)$
  - $\lambda x. e_1 \sim \lambda x. e_2$

11/28/17

16

## $\alpha$ Equivalence

- $\alpha$  equivalence is the smallest congruence containing  $\alpha$  conversion
- One usually treats  $\alpha$ -equivalent terms as equal - i.e. use  $\alpha$  equivalence classes of terms

11/28/17

17

## Example

- Show:  $\lambda x. (\lambda y. y x) x \sim \lambda y. (\lambda x. x y) y$
- $\lambda x. (\lambda y. y x) x \rightarrow \lambda z. (\lambda y. y z) z$  so
  - $\lambda x. (\lambda y. y x) x \sim \lambda z. (\lambda y. y z) z$
  - $(\lambda y. y z) \rightarrow (\lambda x. x z)$  so
  - $(\lambda y. y z) \sim (\lambda x. x z)$  so
  - $\lambda z. (\lambda y. y z) z \sim \lambda z. (\lambda x. x z) z$
  - $\lambda z. (\lambda x. x z) z \rightarrow \lambda y. (\lambda x. x y) y$  so
  - $\lambda z. (\lambda x. x z) z \sim \lambda y. (\lambda x. x y) y$
  - $\lambda x. (\lambda y. y x) x \sim \lambda y. (\lambda x. x y) y$

11/28/17

18

## Substitution

- Defined on  $\alpha$ -equivalence classes of terms
- $P [N / x]$  means replace every free occurrence of  $x$  in  $P$  by  $N$ 
  - $P$  called *redex*;  $N$  called *residue*
- Provided that no variable free in  $P$  becomes bound in  $P [N / x]$ 
  - Rename bound variables in  $P$  to avoid capturing free variables of  $N$

11/28/17

19

## Substitution

- $x [N / x] = N$
- $y [N / x] = y$  if  $y \neq x$
- $(e_1 e_2) [N / x] = ((e_1 [N / x]) (e_2 [N / x]))$
- $(\lambda x. e) [N / x] = (\lambda x. e)$
- $(\lambda y. e) [N / x] = \lambda y. (e [N / x])$  provided  $y \neq x$  and  $y$  not free in  $N$ 
  - Rename  $y$  in redex if necessary

11/28/17

20

## Example

$$(\lambda y. y z) [(\lambda x. x y) / z] = ?$$

- Problems?
  - $z$  in redex in scope of  $y$  binding
  - $y$  free in the residue
- $(\lambda y. y z) [(\lambda x. x y) / z] \dashrightarrow$   
 $(\lambda w. w z) [(\lambda x. x y) / z] =$   
 $\lambda w. w (\lambda x. x y)$

11/28/17

21

## Example

- Only replace free occurrences
- $(\lambda y. y z (\lambda z. z)) [(\lambda x. x) / z] =$   
 $\lambda y. y (\lambda x. x) (\lambda z. z)$

Not

$$\lambda y. y (\lambda x. x) (\lambda z. (\lambda x. x))$$

11/28/17

22

## $\beta$ reduction

- $\beta$  Rule:  $(\lambda x. P) N \dashrightarrow P [N / x]$
- Essence of computation in the lambda calculus
- Usually defined on  $\alpha$ -equivalence classes of terms

11/28/17

23

## Example

- $(\lambda z. (\lambda x. x y) z) (\lambda y. y z)$   
 $\dashrightarrow (\lambda x. x y) (\lambda y. y z)$   
 $\dashrightarrow (\lambda y. y z) y \dashrightarrow y z$
- $(\lambda x. x x) (\lambda x. x x)$   
 $\dashrightarrow (\lambda x. x x) (\lambda x. x x)$   
 $\dashrightarrow (\lambda x. x x) (\lambda x. x x) \dashrightarrow \dots$

11/28/17

24

## $\alpha$ $\beta$ Equivalence

- $\alpha$   $\beta$  equivalence is the smallest congruence containing  $\alpha$  equivalence and  $\beta$  reduction
- A term is in *normal form* if no subterm is  $\alpha$  equivalent to a term that can be  $\beta$  reduced
- Hard fact (Church-Rosser): if  $e_1$  and  $e_2$  are  $\alpha\beta$ -equivalent and both are normal forms, then they are  $\alpha$  equivalent

11/28/17

25

## Order of Evaluation

- Not all terms reduce to normal forms
- Not all reduction strategies will produce a normal form if one exists

11/28/17

26

## Lazy evaluation:

- Always reduce the left-most application in a top-most series of applications (i.e. Do not perform reduction inside an abstraction)
- Stop when term is not an application, or left-most application is not an application of an abstraction to a term

11/28/17

27

## Example 1

- $(\lambda z. (\lambda x. x)) ((\lambda y. y y) (\lambda y. y y))$
- Lazy evaluation:
- Reduce the left-most application:
- $(\lambda z. (\lambda x. x)) ((\lambda y. y y) (\lambda y. y y))$   
-- $\beta$ -->  $(\lambda x. x)$

11/28/17

28

## Eager evaluation

- (Eagerly) reduce left of top application to an abstraction
- Then (eagerly) reduce argument
- Then  $\beta$ -reduce the application

11/28/17

29

## Example 1

- $(\lambda z. (\lambda x. x))((\lambda y. y y) (\lambda y. y y))$
- Eager evaluation:
- Reduce the rator of the top-most application to an abstraction: Done.
- Reduce the argument:
- $(\lambda z. (\lambda x. x))((\lambda y. y y) (\lambda y. y y))$   
-- $\beta$ -->  $(\lambda z. (\lambda x. x))((\lambda y. y y) (\lambda y. y y))$   
-- $\beta$ -->  $(\lambda z. (\lambda x. x))((\lambda y. y y) (\lambda y. y y))...$

11/28/17

30

## Example 2

- $(\lambda x. x x)((\lambda y. y y) (\lambda z. z))$
- Lazy evaluation:  
 $(\lambda x. x x)((\lambda y. y y) (\lambda z. z)) \rightarrow_{\beta}$

11/28/17

31

## Example 2

- $(\lambda x. x x)((\lambda y. y y) (\lambda z. z))$
- Lazy evaluation:  
 $(\lambda x. \boxed{x} \boxed{x})((\lambda y. y y) (\lambda z. z)) \rightarrow_{\beta}$

11/28/17

32

## Example 2

- $(\lambda x. x x)((\lambda y. y y) (\lambda z. z))$
- Lazy evaluation:  
 $(\lambda x. \boxed{x} \boxed{x})((\lambda y. y y) (\lambda z. z)) \rightarrow_{\beta}$   
 $\boxed{((\lambda y. y y) (\lambda z. z))} \boxed{((\lambda y. y y) (\lambda z. z))}$

11/28/17

33

## Example 2

- $(\lambda x. x x)((\lambda y. y y) (\lambda z. z))$
- Lazy evaluation:  
 $(\lambda x. x x)((\lambda y. y y) (\lambda z. z)) \rightarrow_{\beta}$   
 $\boxed{((\lambda y. y y) (\lambda z. z))} \boxed{((\lambda y. y y) (\lambda z. z))}$

11/28/17

34

## Example 2

- $(\lambda x. x x)((\lambda y. y y) (\lambda z. z))$
- Lazy evaluation:  
 $(\lambda x. x x)((\lambda y. y y) (\lambda z. z)) \rightarrow_{\beta}$   
 $((\lambda y. \boxed{y} \boxed{y}) (\lambda z. z)) ((\lambda y. y y) (\lambda z. z))$

11/28/17

35

## Example 2

- $(\lambda x. x x)((\lambda y. y y) (\lambda z. z))$
- Lazy evaluation:  
 $(\lambda x. x x)((\lambda y. y y) (\lambda z. z)) \rightarrow_{\beta}$   
 $((\lambda y. \boxed{y} \boxed{y}) (\lambda z. z)) ((\lambda y. y y) (\lambda z. z))$   
 $\rightarrow_{\beta} \boxed{((\lambda z. z))} \boxed{((\lambda z. z))} ((\lambda y. y y) (\lambda z. z))$

11/28/17

36



## Example 2

- $(\lambda x. x x)(\lambda y. y y) (\lambda z. z)$
- Eager evaluation:
  - $(\lambda x. x x) ((\lambda y. y y) (\lambda z. z)) \xrightarrow{\beta} (\lambda x. x x) ((\lambda z. z) (\lambda z. z)) \xrightarrow{\beta} (\lambda x. x x) (\lambda z. z) \xrightarrow{\beta} (\lambda z. z) (\lambda z. z) \xrightarrow{\beta} \lambda z. z$

11/28/17

43

## Untyped $\lambda$ -Calculus

- Only three kinds of expressions:
  - Variables:  $x, y, z, w, \dots$
  - Abstraction:  $\lambda x. e$  (Function creation)
  - Application:  $e_1 e_2$

11/28/17

44

## How to Represent (Free) Data Structures (First Pass - Enumeration Types)

- Suppose  $\tau$  is a type with  $n$  constructors:  $C_1, \dots, C_n$  (no arguments)
- Represent each term as an abstraction:
  - Let  $C_i \rightarrow \lambda x_1 \dots x_n. x_i$
  - Think: you give me what to return in each case (think match statement) and I'll return the case for the  $i$ th constructor

11/28/17

45

## How to Represent Booleans

- $\text{bool} = \text{True} \mid \text{False}$
- $\text{True} \rightarrow \lambda x_1. \lambda x_2. x_1 \equiv_{\alpha} \lambda x. \lambda y. x$
- $\text{False} \rightarrow \lambda x_1. \lambda x_2. x_2 \equiv_{\alpha} \lambda x. \lambda y. y$
- Notation
  - Will write  $\lambda x_1 \dots x_n. e$  for  $\lambda x_1. \dots \lambda x_n. e$
  - $e_1 e_2 \dots e_n$  for  $(\dots(e_1 e_2) \dots e_n)$

11/28/17

46

## Functions over Enumeration Types

- Write a "match" function
- match  $e$  with  $C_1 \rightarrow x_1$ 
  - | ...
  - |  $C_n \rightarrow x_n$ $\rightarrow \lambda x_1 \dots x_n. e. e_{x_1 \dots x_n}$
- Think: give me what to do in each case and give me a case, and I'll apply that case

11/28/17

47

## Functions over Enumeration Types

- type  $\tau = C_1 \mid \dots \mid C_n$
- match  $e$  with  $C_1 \rightarrow x_1$ 
  - | ...
  - |  $C_n \rightarrow x_n$
- $\text{match}_{\tau} = \lambda x_1 \dots x_n. e. e_{x_1 \dots x_n}$
- $e =$  expression (single constructor)  
 $x_i$  is returned if  $e = C_i$

11/28/17

48



## match for Booleans

- `bool = True | False`
- `True`  $\rightarrow \lambda x_1 x_2. x_1 \equiv_{\alpha} \lambda x y. x$
- `False`  $\rightarrow \lambda x_1 x_2. x_2 \equiv_{\alpha} \lambda x y. y$
  
- `matchbool = ?`

11/28/17

49

## match for Booleans

- `bool = True | False`
- `True`  $\rightarrow \lambda x_1 x_2. x_1 \equiv_{\alpha} \lambda x y. x$
- `False`  $\rightarrow \lambda x_1 x_2. x_2 \equiv_{\alpha} \lambda x y. y$
  
- `matchbool =  $\lambda x_1 x_2 e. e x_1 x_2$`   
 $\equiv_{\alpha} \lambda x y b. b x y$

11/28/17

50

## How to Write Functions over Booleans

- `if b then x1 else x2`  $\rightarrow$
- `if_then_else b x1 x2 = b x1 x2`
- `if_then_else`  $\equiv \lambda b x_1 x_2. b x_1 x_2$

11/28/17

51

## How to Write Functions over Booleans

- Alternately:
- `if b then x1 else x2 =`  
`match b with True -> x1 | False -> x2  $\rightarrow$`   
`matchbool x1 x2 b =`  
`( $\lambda x_1 x_2 b. b x_1 x_2$ ) x1 x2 b = b x1 x2`
- `if_then_else`  
 $\equiv \lambda b x_1 x_2. (\text{match}_{\text{bool}} x_1 x_2 b)$   
 $\equiv \lambda b x_1 x_2. (\lambda x_1 x_2 b. b x_1 x_2) x_1 x_2 b$   
 $\equiv \lambda b x_1 x_2. b x_1 x_2$

11/28/17

52

## Example:

`not b`  
 $= \text{match } b \text{ with True } \rightarrow \text{False} \mid \text{False } \rightarrow \text{True}$   
 $\rightarrow (\text{match}_{\text{bool}}) \text{ False True } b$   
 $= (\lambda x_1 x_2 b. b x_1 x_2) (\lambda x y. y) (\lambda x y. x) b$   
 $= b (\lambda x y. y) (\lambda x y. x)$

- `not`  $\equiv \lambda b. b (\lambda x y. y) (\lambda x y. x)$
- Try `and`, `or`

11/28/17

53

## and

## or

11/28/17

54

## How to Represent (Free) Data Structures (Second Pass - Union Types)

- Suppose  $\tau$  is a type with  $n$  constructors:  
type  $\tau = C_1 t_{11} \dots t_{1k} \mid \dots \mid C_n t_{n1} \dots t_{nm}$ ,
- Represent each term as an abstraction:
- $C_i t_{i1} \dots t_{ij} \rightarrow \lambda x_1 \dots x_n. x_i t_{i1} \dots t_{ij}$ ,
- $C_i \rightarrow \lambda t_{i1} \dots t_{ij}. x_1 \dots x_n. x_i t_{i1} \dots t_{ij}$ ,
- Think: you need to give each constructor its arguments first

11/28/17

55

## How to Represent Pairs

- Pair has one constructor (comma) that takes two arguments
- type  $(\alpha, \beta)$ pair =  $(,)$   $\alpha \beta$
- $(a, b) \rightarrow \lambda x. x a b$
- $(_, _) \rightarrow \lambda a b x. x a b$

11/28/17

56

## Functions over Union Types

- Write a "match" function
- match  $e$  with  $C_1 y_1 \dots y_{m1} \rightarrow f_1 y_1 \dots y_{m1}$   
| ...  
|  $C_n y_1 \dots y_{mn} \rightarrow f_n y_1 \dots y_{mn}$
- $match_{\tau} \rightarrow \lambda f_1 \dots f_n e. e f_1 \dots f_n$
- Think: give me a function for each case and give me a case, and I'll apply that case to the appropriate function with the data in that case

11/28/17

57

## Functions over Pairs

- $match_{\text{pair}} = \lambda f p. p f$
- $fst p = match p \text{ with } (x, y) \rightarrow x$
- $fst \rightarrow \lambda p. match_{\text{pair}} (\lambda x y. x)$   
 $= (\lambda f p. p f) (\lambda x y. x) = \lambda p. p (\lambda x y. x)$
- $snd \rightarrow \lambda p. p (\lambda x y. y)$

11/28/17

58

## How to Represent (Free) Data Structures (Third Pass - Recursive Types)

- Suppose  $\tau$  is a type with  $n$  constructors:  
type  $\tau = C_1 t_{11} \dots t_{1k} \mid \dots \mid C_n t_{n1} \dots t_{nm}$ ,
- Suppose  $t_{ij} : \tau$  (ie. is recursive)
- In place of a value  $t_{ij}$  have a function to compute the recursive value  $r_{ij} x_1 \dots x_n$
- $C_i t_{i1} \dots r_{ij} \dots t_{ij} \rightarrow \lambda x_1 \dots x_n. x_i t_{i1} \dots (r_{ij} x_1 \dots x_n) \dots t_{ij}$
- $C_i \rightarrow \lambda t_{i1} \dots r_{ij} \dots t_{ij}. x_1 \dots x_n. x_i t_{i1} \dots (r_{ij} x_1 \dots x_n) \dots t_{ij}$

11/28/17

59

## How to Represent Natural Numbers

- $\text{nat} = \text{Suc nat} \mid 0$
- $\text{Suc} = \lambda n f x. f (n f x)$
- $\text{Suc } n = \lambda f x. f (n f x)$
- $0 = \lambda f x. x$
- Such representation called *Church Numerals*

11/28/17

60

## Some Church Numerals

- $\overline{0} = (\lambda n f x. f (n f x)) (\lambda f x. x) \rightarrow$   
 $\lambda f x. f ((\lambda f x. x) f x) \rightarrow$   
 $\lambda f x. f ((\lambda x. x) x) \rightarrow \lambda f x. f x$

Apply a function to its argument once

11/28/17

61

## Some Church Numerals

- $\overline{1} = (\lambda n f x. f (n f x)) (\text{Suc } 0) \rightarrow$   
 $(\lambda n f x. f (n f x)) (\lambda f x. f x) \rightarrow$   
 $\lambda f x. f ((\lambda f x. f x) f x) \rightarrow$   
 $\lambda f x. f ((\lambda x. f x) x) \rightarrow \lambda f x. f (f x)$
- Apply a function twice

In general  $\overline{n} = \lambda f x. f ( \dots (f x) \dots )$  with  $n$  applications of  $f$

11/28/17

62

## Primitive Recursive Functions

- Write a "fold" function
- $\text{fold } f_1 \dots f_n = \text{match } e$   
 with  $C_1 y_1 \dots y_{m1} \rightarrow f_1 y_1 \dots y_{m1}$   
 $\quad | \dots$   
 $\quad | C_i y_1 \dots r_{ij} \dots y_{in} \rightarrow f_n y_1 \dots (\text{fold } f_1 \dots f_n r_{ij}) \dots y_{mn}$   
 $\quad | \dots$   
 $\quad | C_n y_1 \dots y_{mn} \rightarrow f_n y_1 \dots y_{mn}$
- $\text{fold } \tau \rightarrow \lambda f_1 \dots f_n e. e f_1 \dots f_n$
- Match in non recursive case a degenerate version of fold

11/28/17

63

## Primitive Recursion over Nat

- $\text{fold } f z n =$
- $\text{match } n \text{ with } 0 \rightarrow z$   
 $\quad | \text{Suc } m \rightarrow f (\text{fold } f z m)$
- $\overline{\text{fold}} \equiv \lambda f z n. n f z$
- $\text{is\_zero } \overline{n} = \overline{\text{fold}} (\lambda r. \text{False}) \text{True } \overline{n}$   
 $= (\lambda f x. f^n x) (\lambda r. \text{False}) \text{True}$   
 $= ((\lambda r. \text{False})^n) \text{True}$   
 $\equiv \text{if } n = 0 \text{ then True else False}$

11/28/17

64

## Adding Church Numerals

- $\overline{n} \equiv \lambda f x. f^n x$  and  $m \equiv \lambda f x. f^m x$
- $\overline{n + m} = \lambda f x. f^{(n+m)} x$   
 $= \lambda f x. f^n (f^m x) = \lambda f x. \overline{n} f (\overline{m} f x)$
- $\overline{+} \equiv \lambda n m f x. n f (m f x)$
- Subtraction is harder

11/28/17

65

## Multiplying Church Numerals

- $\overline{n} \equiv \lambda f x. f^n x$  and  $m \equiv \lambda f x. f^m x$
- $\overline{n * m} = \lambda f x. (f^{n * m}) x = \lambda f x. (f^m)^n x$   
 $= \lambda f x. \overline{n} (\overline{m} f) x$
- $\overline{*} \equiv \lambda n m f x. n (m f) x$

11/28/17

66

## Predecessor

- let `pred_aux n =`  
  match `n` with `0 -> (0,0)`  
  | `Suc m`  
  -> `(Suc(fst(pred_aux m)), fst(pred_aux m))`  
  = `fold (λ r. (Suc(fst r), fst r)) (0,0) n`
- `pred = λ n. snd (pred_aux n) n =`  
`λ n. snd (fold (λ r.(Suc(fst r), fst r)) (0,0) n)`

11/28/17

67

## Recursion

- Want a  $\lambda$ -term `Y` such that for all term `R` we have
- `Y R = R (Y R)`
- `Y` needs to have replication to "remember" a copy of `R`
- `Y = λ y. (λ x. y(x x)) (λ x. y(x x))`
- `Y R = (λ x. R(x x)) (λ x. R(x x))`  
  = `R ((λ x. R(x x)) (λ x. R(x x)))`
- Notice: Requires lazy evaluation

11/28/17

68

## Factorial

- Let `F = λ f n. if n = 0 then 1 else n * f (n - 1)`  
`Y F 3 = F (Y F) 3`  
  = `if 3 = 0 then 1 else 3 * ((Y F)(3 - 1))`  
  = `3 * (Y F) 2 = 3 * (F(Y F) 2)`  
  = `3 * (if 2 = 0 then 1 else 2 * (Y F)(2 - 1))`  
  = `3 * (2 * (Y F)(1)) = 3 * (2 * (F(Y F) 1)) = ...`  
  = `3 * 2 * 1 * (if 0 = 0 then 1 else 0*(Y F)(0 - 1))`  
  = `3 * 2 * 1 * 1 = 6`

11/28/17

69

## Y in OCaml

```
# let rec y f = f (y f);;  
val y : ('a -> 'a) -> 'a = <fun>  
# let mk_fact =  
  fun f n -> if n = 0 then 1 else n * f(n-1);;  
val mk_fact : (int -> int) -> int -> int = <fun>  
# y mk_fact;;  
Stack overflow during evaluation (looping  
recursion?).
```

11/28/17

70

## Eager Eval Y in Ocaml

```
# let rec y f x = f (y f) x;;  
val y : (('a -> 'b) -> 'a -> 'b) -> 'a -> 'b =  
  <fun>  
# y mk_fact;;  
- : int -> int = <fun>  
# y mk_fact 5;;  
- : int = 120  
# Use recursion to get recursion
```

11/28/17

71

## Some Other Combinators

- For your general exposure
- `I = λ x . x`
- `K = λ x. λ y. x`
- `K* = λ x. λ y. y`
- `S = λ x. λ y. λ z. x z (y z)`

11/28/17

72