### Programming Languages and Compilers (CS 421)

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https://courses.engr.illinois.edu/cs421/fa2017/CS421A

Based in part on slides by Mattox Beckman, as updated by Vikram Adve, Gul Agha, and Elsa L Gunter

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### Structural Recursion

- Functions on recursive datatypes (eg lists) tend to be recursive
- Recursion over recursive datatypes generally by structural recursion
  - Recursive calls made to components of structure of the same recursive type
  - Base cases of recursive types stop the recursion of the function

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### Structural Recursion : List Example

- Nil case [] is base case
- Cons case recurses on component list xs

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### Forward Recursion

- In Structural Recursion, split input into components and (eventually) recurse on components
- Forward Recursion form of Structural Recursion
- In forward recursion, first call the function recursively on all recursive components, and then build final result from partial results
- Wait until whole structure has been traversed to start building answer

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### Forward Recursion: Examples

```
# let rec double_up list =
    match list with
        [ ] -> [ ]
        | (x :: xs) -> (x :: x :: double_up xs);;
val double_up : 'a list -> 'a list = <fun>
# let rec poor_rev list =
    match list with
        [] -> []
        | (x::xs) -> poor_rev xs @ [x];;
val poor_rev : 'a list -> 'a list = <fun>
```

### **Question**

How do you write length with forward recursion?

let rec length I =

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### Question

How do you write length with forward recursion?

```
let rec length I =
match I with [] ->
| (a :: bs) ->
```

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### Question

How do you write length with forward recursion?

```
let rec length I =
match I with [] ->
| (a :: bs) -> length bs
```

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### Question

How do you write length with forward recursion?

```
let rec length I =
  match I with [] -> 0
  | (a :: bs) -> I + length bs
```

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### **Functions Over Lists**

### Functions Over Lists

```
# let silly = double_up ["hi"; "there"];;
# let rec poor_rev list =
    match list with
      [] -> []
      | (x::xs) -> poor_rev xs @ [x];;
val poor_rev : 'a list -> 'a list = <fun>
# poor_rev silly;;
      : string list = ["there"; "there"; "hi"; "hi"]
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```

### An Important Optimization

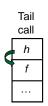
Normal call

h
g
f

- When a function call is made, the return address needs to be saved to the stack so we know to where to return when the call is finished
- What if f calls g and g calls h, but calling h is the last thing g does (a tail call)?

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### An Important Optimization



- When a function call is made, the return address needs to be saved to the stack so we know to where to return when the call is finished
- What if f calls g and g calls h, but calling h is the last thing g does (a tail call)?
- Then h can return directly to f instead of g

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### Tail Recursion

- A recursive program is tail recursive if all recursive calls are tail calls
- Tail recursive programs may be optimized to be implemented as loops, thus removing the function call overhead for the recursive calls
- Tail recursion generally requires extra "accumulator" arguments to pass partial results
  - May require an auxiliary function

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### **Example of Tail Recursion**

```
# let rec prod 1 =
    match 1 with [] \rightarrow 1
    | (x :: rem) -> x * prod rem;;
val prod : int list -> int = <fun>
# let prod list =
    let rec prod_aux 1 acc =
        match 1 with [] -> acc
        | (y :: rest) -> prod_aux rest (acc * y)
(* Uses associativity of multiplication *)
    in prod_aux list 1;;
 val prod : int list -> int = <fun>
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```

### Question

How do you write length with tail recursion? let length 1 =

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### Question

```
How do you write length with tail recursion?
let length 1 =
    let rec length_aux list n =
in
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```

### Question

How do you write length with tail recursion? let length 1 = let rec length\_aux list n = match list with [] -> | (a :: bs) -> in 9/14/2017

### Question

How do you write length with tail recursion?
let length l =
 let rec length\_aux list n =
 match list with [] -> n
 | (a :: bs) ->
in

### Question

How do you write length with tail recursion?
let length 1 =
 let rec length\_aux list n =
 match list with [] -> n
 | (a :: bs) -> length\_aux
in

### Question

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How do you write length with tail recursion?
let length 1 =
 let rec length\_aux list n =
 match list with [] -> n
 | (a :: bs) -> length\_aux bs
in

### Question

How do you write length with tail recursion?
let length 1 =
 let rec length\_aux list n =
 match list with [] -> n
 | (a :: bs) -> length\_aux bs (n + 1)
in

### Question

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```
■ How do you write length with tail recursion?

let length 1 =
    let rec length_aux list n =
    match list with [] -> n
    | (a :: bs) -> length_aux bs (n + 1)
in length_aux 1 0
```

### Mapping Recursion

 One common form of structural recursion applies a function to each element in the structure

```
# let rec doubleList list = match list with
      [ ] -> [ ]
      | x::xs -> 2 * x :: doubleList xs;;
val doubleList : int list -> int list = <fun>
# doubleList [2;3;4];;
      - : int list = [4; 6; 8]

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```

### Mapping Functions Over Lists # let rec map f list = match list with [] -> [] | (h::t) -> (f h) :: (map f t);; val map : ('a -> 'b)-> 'a list-> 'b list = <fun> # map plus\_two fib5;; -: int list = [10; 7; 5; 4; 3; 3] # map (fun x -> x - 1) fib6;; : int list = [12; 7; 4; 2; 1; 0; 0] 9/14/2017 27

```
Mapping Recursion

Can use the higher-order recursive map function instead of direct recursion

# let doubleList list =
    List.map (fun x -> 2 * x) list;;
val doubleList : int list -> int list = <fun>

# doubleList [2;3;4];;
    : int list = [4; 6; 8]

Same function, but no rec
```

```
Your turn now

Write a function

make_app: (('a -> 'b) * 'a) list -> 'b list

that takes a list of function — input pairs and gives
the result of applying each function to its
argument. Use map, no explicit recursion.

let make_app 1 =
```

```
■ Another common form "folds" an operation over the elements of the structure

# let rec multList list = match list with

[] -> 1

| x::xs -> x * multList xs;;

val multList : int list -> int = <fun>

# multList [2;4;6];;

: int = 48

■ Computes (2 * (4 * (6 * I)))
```

```
Folding Functions over Lists

How are the following functions similar?

# let rec sumlist list = match list with

[ ] -> 0

| x::xs -> x + sumlist xs;;

# sumlist [2;3;4];;

-: int = 9

# let rec prodlist list = match list with

[ ] -> 1

| x::xs -> x * prodlist xs;;

# prodlist [2;3;4];;

-: int = 24

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```

```
Folding Functions over Lists

How are the following functions similar?

# let rec sumlist list = match list with

[] -> ②

| x::xs -> x + sumlist xs;;

# sumlist [2;3;4];;

= int = 9

# let rec prodlist list = match list with

[] -> 1

| x::xs -> x * prodlist xs;;

# prodlist [2;3;4];;

-: int = 24

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```

# Folding Functions over Lists How are the following functions similar? # let rec sumlist list = match list with [] -> 0 | x::xs -> x + sumlist xs;; # sumlist [2;3;4];; : int = 9 # let rec prodlist list = match list with [] -> 1 | x::xs -> x \* prodlist xs;; # prodlist [2;3;4];; -: int = 24 9/14/2017

```
Folding Functions over Lists

How are the following functions similar?

# let rec sumlist list = match list with

[ ] -> 0
| x::xs -> x| + sumlist xs;;

# sumlist [2;3;4];; Head Element

-: int = 9

# let rec prodlist list = match list with

[ ] -> 1
| x::xs -> x| * prodlist xs;;

# prodlist [2;3;4];;

-: int = 24

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```

```
Folding Functions over Lists

How are the following functions similar?

# let rec sumlist list = match list with

[] -> 0

| x::xs -> x + sumlist xs;;

# sumlist [2;3;4];; Combining Operator

: int = 9

# let rec prodlist list = match list with

[] -> 1

| x::xs -> x * prodlist xs;;

# prodlist [2;3;4];;

-: int = 24

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```

```
Recursing over lists
# let rec fold_right f list b =
   match list with
   [] -> b
   | (x :: xs) -> f x (fold_right f xs b);;
# fold_right
   (fun val init -> val + init)
   [1; 2; 3]
   0;;
- : int = 6
```

```
Recursing over lists

# let rec fold_right f list b =
    match list with
    [] -> b
    | (x :: xs) -> f x (fold_right f xs b);;

# fold_right
    (fun s -> fun () -> print_string s)
    ["hi"; "there"]
    ();;
therehi- : unit = ()
```

```
Folding Recursion

multList folds to the right
Same as:

let multList list =
List.fold_right
(fun x -> fun p -> x * p)
list 1;;

val multList: int list -> int = <fun>

multList [2;4;6];;
-: int = 48
```

# # let rec append list1 list2 = match list1 with [ ] -> list2 | x::xs -> x :: append xs list2;; val append : 'a list -> 'a list -> 'a list = <fun> Base Case | Operation | Recursive call | # let append list1 list2 = fold\_right (fun x y -> x :: y) list1 list2;; val append : 'a list -> 'a list -> 'a list = <fun> # append [1;2;3] [4;5;6];; - : int list = [1; 2; 3; 4; 5; 6]

```
Question

let rec length 1 =
    match 1 with [] -> 0
    | (a :: bs) -> 1 + length bs

In How do you write length with fold_right, but no explicit recursion?
```

```
Question

let rec length 1 =
    match 1 with [] -> 0
    | (a :: bs) -> 1 + length bs

• How do you write length with fold_right, but no explicit recursion?

let length list =
    List.fold_right (fun x -> fun n -> n + 1)
    list 0
```

```
# let rec fold_left f a list =
    match list with
    [] -> a
    | (x :: xs) -> fold_left f (f a x) xs;;
val fold_left : ('a -> 'b -> 'a) -> 'a -> 'b list
    -> 'a = <fun>
# fold_left
    (fun () -> print_string)
    ()
    ["hi"; "there"];;
hithere-: unit = ()

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```

```
# let prod list = let rec prod_aux 1 acc =

match 1 with
[] -> acc
| (y :: rest) -> prod_aux rest (acc * y)
in prod_aux list_1;;

InitAccValue Recursive Call Operation
List.fold_left (fun acc y -> acc * y) 1 list;;

# prod [4;5;6];;
- : int =120
```

# Question let length 1 = let rec length\_aux list n = match list with [] -> n | (a :: bs) -> length\_aux bs (n + 1) in length\_aux 1 0 How do you write length with fold\_left, but no explicit recursion?

```
# let rec poor_rev list = match list with
       [] -> []
       | (x::xs) -> poor_rev xs @ [x];;
val poor_rev : 'a list -> 'a list = <fun>

What is its running time?
```

```
Quadratic Time
```

- Each step of the recursion takes time proportional to input
- Each step of the recursion makes only one recursive call.
- List example:

```
Comparison

| poor_rev [1,2,3] = | (poor_rev [2,3]) @ [1] = | ((poor_rev [3]) @ [2]) @ [1] = | (((poor_rev []) @ [3]) @ [2]) @ [1] = | (([] @ [3]) @ [2]) @ [1]) = | ([3] @ [2]) @ [1] = | (3: ([] @ [2])) @ [1] = | (3: ([] @ [2])) @ [1] = | (3: ([] @ [2])) @ [1] = | (3: ([] @ [2])) @ [1] = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1])) = | (3: ([] @ [1]))
```

```
Comparison

rev [1,2,3] =
rev_aux [1,2,3] [] =
rev_aux [2,3] [1] =
rev_aux [3] [2,1] =
rev_aux [] [3,2,1] = [3,2,1]
```

### **Folding**

- Can replace recursion by fold\_right in any forward primitive recursive definition
  - Primitive recursive means it only recurses on immediate subcomponents of recursive data structure
- Can replace recursion by fold\_left in any tail primitive recursive definition

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```
# let rec app fl x =
    match fl with [] -> x
    | (f :: rem_fs) -> f (app rem_fs x);;
val app : ('a -> 'a) list -> 'a -> 'a = <fun>
# let app fs x =
    let rec app_aux fl acc =
        match fl with [] -> acc
    | (f :: rem_fs) -> app_aux
    in app_aux fs (fun y -> y) x;;
val app : ('a -> 'a) list -> 'a -> 'a = <fun>

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```

### Continuation Passing Style

- A programming technique for all forms of "non-local" control flow:
  - non-local jumps
  - exceptions
  - general conversion of non-tail calls to tail calls
- Essentially it's a higher-order function version of GOTO

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### Continuations

 $\frac{1}{9/14/2017}$ unit = ()

- Idea: Use functions to represent the control flow of a program
- Method: Each procedure takes a function as an argument to which to pass its result; outer procedure "returns" no result
- Function receiving the result called a continuation
- Continuation acts as "accumulator" for work still to be done

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### Continuation Passing Style

 Writing procedures so that they take a continuation to which to give (pass) the result, and return no result, is called continuation passing style (CPS)

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### 

```
# let rec appk fl x k =
    match fl with
      [] -> k x
      | (f :: rem_fs) -> appk rem_fs x (fun z -> k (f z));
# appk [(fun x->x+1); (fun x -> x*5)] 2 (fun x->x);;
- : int = 11
```

### Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code

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### **Terms**

- A function is in **Direct Style** when it returns its result back to the caller.
- A Tail Call occurs when a function returns the result of another function call without any more computations (e.g. tail recursion)
- A function is in Continuation Passing Style when it passes its result to another function.
  - Instead of returning the result to the caller, we pass it forward to another function.

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### Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code

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### Example

### Simple Functions Taking Continuations

- Given a primitive operation, can convert it to pass its result forward to a continuation
- Examples:

```
# let add_three x y z = x + y + z;;
val add_three : int -> int -> int -> int = <fun>
# let add_three x y z = let p = x + y in p + z;;
val add_three : int -> int -> int -> int = <fun>
# let add_three_k x y z k =
   addk x y (fun p -> addk p z k);;
val add_three_k : int -> int -> int -> (int -> 'a -> 'a = <fun>
```

**Nesting Continuations** 

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