MP2 – Patterns of Recursion, Higher-order Functions

CS 421 – Fall 2015 Revision 1.1

Assigned September 8, 2015 **Due** September 16, 2015 23:59 **Extension** 48 hours (20% penalty)

1 Change Log

- 1.1 Due to my not having covered List.fold_right and List.fold_left in class yet, Problems 6 10 are moved to the next assignment.
- 1.0 Initial Release.

2 Objectives and Background

The purpose of this MP is to help the student master:

- 1. forward recursion and tail recursion
- 2. higher-order functions

3 Instructions

The problems below have sample executions that suggest how to write answers. Students have to use the same function name, but the name of the parameters that follow the function name need not be duplicated. That is, the students are free to choose different names for the arguments to the functions from the ones given in the example execution. We also will use let rec to begin the definition of some of the functions that are allowed to use recursion. You are not required to start your code with let rec. Similarly, if you are not prohibited from using explicit recursion in a given problem, you may change any function defintion from starting with just let to starting with let rec.

For all these problems, you are allowed to write your own auxiliary functions, either internally to the function being defined or externally as separate functions. In fact, you will find it helpful to do so on several problems. All helper functions must satisfy any coding restrictions (such as being in tail recursive form, or not using explicit recursion) as the main function being defined for the problem must satisfy.

Here is a list of the strict requirements for the assignment.

- The function name must be the same as the one provided.
- The type of parameters must be the same as the parameters shown in sample execution.
- Students must comply with any special restrictions for each problem. Some of the problems require that the solution should be in forward recursive form or tail-recursive form, while others ask students to use higher-order functions in place of recursion.

4 Problems

- In problems 1, 2 and 3 you **must** use forward recursion.
- In problems 4 and 5 you **must** use tail recursion.
- In problems 6 10, you may not use recursion.

Note: All library functions are off limits for all problems in this assignment, except those that are specifically mentioned as required/allowed. For purposes of this assignment, @ is treated as a library function and is not to be used.

4.1 Patterns of recursion

1. (3 pts) Write a function even_count: int list -> int such that it returns the number of even integers found in the input list. The function is required to use (only) forward recursion (no other form of recursion). You may not use any library functions.

```
# let rec even_count l = ...;;
val even_count : int list -> int = <fun>
# even_count [1;2;3];;
- : int = 1
```

2. (4 pts) Write a function split: ('a -> bool) -> 'a list -> 'a list * 'a list that, when applied to a test function f, and a list lst, returns a pair of lists. The first list of the pair should contain every element x of lst for which (f x) is true; and the second list contains every element for which (f x) is false. The order of the elements in the returned lists should be the same as in the original list. The function is required to use (only) forward recursion (no other form of recursion). You may not use any library functions.

```
# let rec split f lst = ...;
val split : ('a -> bool) -> 'a list -> 'a list * 'a list = <fun>
# split (fun x -> x > 2) [0;2;3;5;1;4];;
- : int list * int list = ([3; 5; 4], [0; 2; 1])
```

3. (5 pts) *Run-length encoding* (RLE) is a data compression technique in which maximal (non-empty) consecutive occurrences of a value are replaced by a pair consisting of the value and a counter showing how many times the value was repeated in that consecutive sequence. For example, RLE would encode the list [1;1;1;2;2;2;3;1;1;1] as: [(1,3);(2,3);(3,1);(1;3)]. Write a function rle: 'a list -> ('a * int) list that takes a list and encodes it using the RLE technique. The function is required to use (only) forward recursion (no other form of recursion). You may not use any library functions.

```
# let rec rle lst = ...;;
val rle : 'a list -> ('a * int) list = <fun>
# rle [1;1;1;2;2;2;3;1;1;1];;
- : (int * int) list = [(1, 3); (2, 3); (3, 1); (1, 3)]
```

4. (5 pts) For two lists L_1 and L_2 , L_2 is called a *sub-list* of L_1 if: (a) all the elements of L_2 occur in L_1 , and (b) their order in L_1 is *exactly* the same as their order in L_2 . Write a function sub-list: 'a list -> 'a list -> bool that takes two lists as input and determines whether the second list is a sub-list of the first one. The function is required to use (only) tail recursion (no other form of recursion). You may not use any library functions.

```
# let rec sub_list 11 12 = ...;
val sub_list : 'a list -> 'a list -> bool = <fun>
# sub_list [1;1;2;1;1;4;1] [1;2;1;1;1];;
- : bool = true
```

5. (7 pts) Write a function concat: string -> string list -> string such that concat s l creates a string consisting of the strings in the list l concatenated together, with the first string s inserted between. If the list is empty, you should return the empty string (""). If the list is a singleton, you should return just the single string in that list. The function is required to use (only) tail recursion (no other form of recursion). You may not use any library functions.

```
# let rec concat s list = ...;
val concat : string -> string list -> string = <fun>
# concat " * " ["3"; "6"; "2"];;
- : string = "3 * 6 * 2"
```

4.2 Higher order functions

These have been moved to the next assignemnt.

6. (5 pts) Write a base value split_base and a step function split_step such that List.fold_right (split_step f) lst split_base behaves the same as the split f lst as described in Problem 2. You are not allowed to use any direct use of recursion or other library functions.

7. (5 pts) Write a function rle2 : 'a list -> ('a * int) list that computes the same results as rle from Problem 3. The definition of rle2 may use List.fold_right : ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b but no direct use of recursion, and no other library functions.

```
# let rle2 lst = ...;
val rle2 : 'a list -> ('a * int) list = <fun>
# rle2 [1;1;1;2;2;2;3;1;1;1];;
- : (int * int) list = [(1, 3); (2, 3); (3, 1); (1, 3)]
```

8. (7 pts) Write a function concat2: string -> string list -> string that computes the same results as concat of Problem 5. The definition of concat2 may use List.fold_left: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a but no direct use of recursion, and no other library functions.

```
# let concat2 s list = ...;;
val concat2 : string -> string list -> string = <fun>
# concat2 " * " ["3"; "6"; "2"];;
- : string = "3 * 6 * 2"
```

9. (8 pts) Write a function app_all: ('a -> 'b) list -> 'a list -> 'b list list that takes a list of functions, and a list of arguments for those functions, and returns the list of list of results from consecutively applying the functions to all arguments, in the order in which the functions occur in the list and in the order in which the arguments occur in the list. Each list in the result list corresponds to a list of applications of each function to the given arguments. The definition of app_all may use the library function List.map: ('a -> 'b) -> 'a list -> 'b list but no direct use of recursion, and no other library function.

```
# let app_all fs list = ...;;
val app_all : ('a -> 'b) list -> 'a list -> 'b list list = <fun>
# app_all [(fun x -> x > 0); (fun y -> y mod 2 = 0);
    (fun x -> x * x = x)] [1; 3; 6];;
- : bool list list =
[[true; false; true]; [true; false; false]; [true; true; false]]
```

4.3 Extra Credit

10. (4 pts) Write a function sub_list2 that computes the same results as sub_list of Problem 4. The definition of sub_list2 may use List.fold_left: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a but no direct use of recursion, and no other library functions.

```
# let sub_list2 11 12 = ...;;
val sub_list2 : 'a list -> 'a list -> bool = <fun>
# sub_list2 [1;1;2;1;1;4;1] [1;2;1;1;1];;
- : bool = true
```