

CS 421

Sample Final Questions

You should review the questions from the sample midterm exams, the practice midterm exams, and the assignments (MPs and WAs), as well as these question.

1. Write a function `get_primes : int -> int list` that returns the list of primes less than or equal to the input. You may use the built-in functions `/` and `mod`. You will probably want to write one or more auxiliary functions. Remember that 0 and 1 are not prime.
2. Write a tail-recursive function `largest: int list -> int option` that returns `Some` of the largest element in a list if there is one, or else `None` if the list is empty.
3. Write a function `dividek: (int * int list) -> (int -> 'a) -> 'a`, that is in full Continuation Passing Style (CPS), that divides `n` successively by every number in the list, starting from the *last* element in the list. If a zero is encountered in the list or the result of an of the intermediate call to `dividek` is 0, the function should pass 0 to `k` immediately, *without doing any further divisions (to the left)*. You should use

```
# let divk (x, y) k = k(x/y);;;  
val divk : (int * int) -> (int -> 'a) -> 'a = <fun>
```

for the divisions, and

```
# let eqk (a, b) k = k(a = b)  
val eqk : 'a * 'a -> (bool -> 'b) -> 'b = <fun>
```

for equality testing. An example use of `dividek` would be

```
# let report n = print_string "Result: "; print_int n; print_string "\n";;  
val report : int -> unit = <fun>  
# dividek (6, [1;3;2]) report;;  
Result: 1  
- : unit = ()
```

4. a. Give most general (polymorphic) types for following functions (you don't have to derive them):

```
let first lst = match lst with  
| a:: aa -> a;;
```

```
let rest lst = match lst with  
| [] -> []  
| a:: aa -> aa;;
```

- b. Use these types (i.e., start in an environment with these identifiers bound to these types) to give a polymorphic type derivation for:

```
let rec foldright f lst z =
  if lst = [] then z
  else (f (first lst) (foldright f (rest lst) z))
in foldright (fun x -> fun y -> x +y) [2;3;4] 0
```

You should use the following types: `[] : ∀'a. 'a list`, and `(::) : ∀'a.'a → 'a list → 'a list` and `(=) : ∀'a.'a → 'a → bool`.

5. Use the unification algorithm described in class and in MP7 to give a most general unifier for the following set of equations (unification problem). Capital letters (A, B, C, D, E) denote variables of unification. The lower-case letters (f, l, n, p) are constants or term constructors. (f and p have arity 2 - i.e., take 2 arguments, l has arity 1, and n has arity 0 - i.e. it is a constant.) Show all your work by listing the operations performed in each step of the unification and the result of that step.

$$\{(f(A, f(B, B)) = f(p(C, D), f(p(E, F), p(l(C), l(D))))); (p(l(p(D, n)), C) = p(l(A), C))\}$$

6. For each of the regular expressions below (over the alphabet $\{a, b, c\}$), give a right regular grammar that derives exactly the same set of strings as the set of strings generated by the given regular expression.

i) $a^* \vee b^* \vee c^*$

ii) $((aba \vee bab)c(aa \vee bb))^*$

iii) $(a^*b^*)^*(c \vee \epsilon)(b^*a^*)^*$

7. Consider the following ambiguous grammar (Capitals are nonterminals, lowercase are terminals):

$$S \rightarrow A a B \mid B a A$$

$$A \rightarrow b \mid c$$

$$B \rightarrow a \mid b$$

- a. Give an example of a string for which this grammar has two different parse trees, and give their parse trees.
- b. Disambiguate this grammar.

8. Write an unambiguous grammar for regular expressions over the alphabet $\{a, b\}$. The Kleene star binds most tightly, followed by concatenation, and then choice. Here we will have concatenation and choice associate to the right. Write an Ocaml datatype corresponding to the tokens for parsing regular expressions, and one for capturing the abstract syntax trees corresponding to parses given by your grammar.

9. a. Write the transition semantics rules for `if _ then _ else` and `repeat _ until _`. (A `repeat _ until _` executes the code in the body of the loop and then checks the condition, exiting if the condition is true.)
- b. Assume we have an OCaml type `bexp` with constructors `True` and `False` corresponding to true and false, and other constructors representing the syntax trees of non-value boolean expressions. Further assume we have a type `mem` of memory associating variables (represented by strings) with values, a type `exp` for integer expressions in our language, a type `comm` for language commands with constructors including `IfThenElse` of `bexp * comm * comm`, `RepeatUntil` of `comm * bexp`, and `Seq`: `comm * comm`, and type

```
type eval_comm_result = Mid of (comm * mem) | Done of mem
```

Further suppose we have a function `eval_bexp` : `(bexp * mem) -> (bexp * mem)` that returns the result of one step of evaluation of an expression.

Write OCaml clauses for a function `eval_comm` : `(comm * mem) -> eval_comm_result` for the case of `IfThenElse` and `RepeatUntil`. You may assume that all other needed clauses of `eval_comm` have been defined, as well as the function `eval_bexp`: `(bexp * mem) -> (bexp * mem)`.

10. Assume you are given the OCaml types `exp`, `bool_exp` and `comm` with (partially given) type definitions:

```
type comm = ... | If of (bool_exp * comm * comm) | ...
type bool_exp = True_exp | False_exp | ...
```

where the constructor `If` is for the abstract syntax of an `if_then_else` construct. Also assume you have a type `mem` of memory associating values to identifiers, where values are just integers (`int`). Further assume you are given a function `eval_bool`: `(mem * bool_exp) -> bool` for evaluating boolean expressions. Write the OCaml code for the clause of `eval_comm`: `(mem * comm) -> mem` that implements the following natural semantics rules for the evaluation of `if_then_else` commands:

$$\frac{\langle m, b \rangle \Downarrow \text{true} \quad \langle m, C_1 \rangle \Downarrow m'}{\langle m, \text{if } b \text{ then } C_1 \text{ else } C_2 \rangle \Downarrow m'} \quad \frac{\langle m, b \rangle \Downarrow \text{false} \quad \langle m, C_2 \rangle \Downarrow m''}{\langle m, \text{if } b \text{ then } C_1 \text{ else } C_2 \rangle \Downarrow m''}$$

11. Using the natural semantics rules given in class, give a proof that, starting with a memory that maps `x` to 5 and `y` to 3, `if x = y then z := x else z := x + y` evaluates to a memory where `x` maps to 5, `y` maps to 3. and `z` maps to 8.

12. Prove that $\lambda x.x(\lambda z.zxz)$ is α -equivalent $\lambda z.z(\lambda x.xzx)$. You should label every use of α -conversion, congruence and transitivity.

13. Reduce the following expression to full $\alpha\beta$ -normal form.

$$(\lambda x \lambda y. yz)((\lambda x. xxx)(\lambda x. xx))$$

14. Give a proof in Floyd-Hoare logic of the partial correctness assertion:

$$\{\text{True}\} y := w; \text{ if } x = y \text{ the } z := x \text{ else } z := y \{z = w\}$$

15. What should the Floyd-Hoare logic rule for `repeat C until B` be? The code causes C to be executed, and then, if B is true it completes, and otherwise it does `repeat C until B` again.