

Lecture 11



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Outline



Number Theory

Key exchange

Number Theory

Number theory: Recall

N denotes an n-bit positive integer. p denotes a prime.

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= { 0, 1, ..., N-1 }
                              = (set of invertible elements in Z_N) = x is invertible in Z_N

= \{x \in Z_N : \gcd(x,N) = 1\} if \exists y \text{ in } Z_N \text{ s.t.}

verses efficiently using Euclid algorithm: time = O(n^2)
• (Z<sub>N</sub>)*
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Can find inverses efficiently using Euclid algorithm: time = $O(n^2)$

Fermat's theorem (1640)

Thm: Let p be a prime

Example: p=5.
$$3^4 = 81 = 1$$
 in Z_p

$$X \in (Z_p)^* : x^{p-1} = 1 \text{ in } Z_p$$

$$Z_p^* = \{1,2,3,4,...,p-1\}$$

$$X \in Z_p^* : x^{p-1} = 1$$

$$X \cdot x^{p-2} = 1$$
So: $x \in (Z_p)^* \Rightarrow x \cdot x^{p-2} = 1 \Rightarrow x^{-1} = x^{p-2} \text{ in } Z_p$

another way to compute inverses, but less efficient than Euclid

Application: generating random primes

Suppose we want to generate a large random prime say, prime p of length 1024 bits (i.e. $p \approx 2^{1024}$)

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Step 1: choose a random integer p \in [2^{1024}, 2^{1025}-1]
Step 2: test if 2^{p-1} = 1 in Z_p
If so, output p and stop. If not, goto step 1.
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Simple algorithm (not the best). Pr[p not prime] < 2⁻⁶⁰

The structure of $(Z_p)^* = \begin{cases} for prime p \\ \frac{1}{2}1, 2... p-1 \end{cases}$. $Z_p^* = Z_p \times 0$?

Thm (Euler):
$$(Z_p)^*$$
 is a **cyclic group**, that is

$$\exists g \in (Z_p)^* \text{ such that } \{1, g, g^2, g^3, ..., g^{p-2}\} = (Z_p)^*$$
g is called a generator of $(Z_p)^*$

Example: p=7.
$$\{1, 3, 3^2, 3^3, 3^4, 3^5\} = \{1, 3, 2, 6, 4, 5\} = (Z_7)^* = Z_7^3$$

Not every element is a generator:
$$\{1, 2, 2^2, 2^3, 2^4, 2^5\} = \{1, 2, 4\}$$

124 12 4
How do you find a generator?

Order

For $g \in (Z_n)^*$ the set $\{1, g, g^2, g^3, ...\}$ is called the group generated by g, denoted <g>

$$\langle g \rangle$$

 $\langle 37 = 7^*$
 $\langle 27 = \{1, 2, 4\}$.

<u>Def</u>: the **order** of $g \in (Z_p)^*$ is the size of $\langle g \rangle$

$$ord_p(g) = |\langle g \rangle| = (smallest a > 0 s.t. g^a = 1 in Z_p)$$

Examples:
$$ord_7(3) = 6$$
; $ord_7(2) = 3$; $ord_7(1) = 1$

Thm (Lagrange):
$$\forall g \in (Z_p)^*$$
: $\text{ord}_p(g)$ divides p-1 $p-1=(a_1a_2)$
 $\forall g \in Z_p^*$, $\text{ord}_p(g)=1$ or a_1 or a_2 or a_1a_2 .

To find generator, pick a random element and compute its order. Hit and trial works

in practice as long as (p-1) is chosen wisely

Euler's generalization of Fermat (1736) $\sqrt{r-1} = 1$ in \sqrt{r}

Def: For an integer N define
$$\varphi(N) = |(Z_N)^*|$$
 (Euler's φ func.)

Examples:
$$\phi(12) = |\{1,5,7,11\}| = 4$$
; $\phi(p) = p-1$

For
$$N=p \cdot q$$
: $\phi(N) = N-p-q+1 = (p-1)(q-1)$

Thm (Euler):
$$\forall x \in (Z_N)^*$$
: $x^{\phi(N)} = 1$ in Z_N

Example:
$$5^{\phi(12)} = 5^4 = 625 = 1$$
 in Z_{12}

Generalization of Fermat. Basis of the RSA cryptosystem

Hard Problems

Easy problems

• Given composite N and x in Z_N find x^{-1} in Z_N

• Given prime p and polynomial f(x) in $Z_p[x]$ find x in Z_p s.t. f(x) = 0 in Z_p (if one exists) Running time is linear in deg(f).

... but many problems are difficult

Logarithm
$$lg_2(n) = ? \times s.t. 2^x = n$$
.

Intractable problems with primes

s generator.

Fix a prime p>2 and g in $(Z_n)^*$ of order q.

Consider the function: $x \mapsto g^x$ in Z_p^*

Now, consider the inverse function:

 $\log_{g}(g^{X}) = x$ where x in $\{0, ..., q-2\}$ DISCRETE LOGARITHM

Example:

in \mathbb{Z}_{11} : $\{ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 \}$ $\mathsf{Dlog}_{2}(\cdot)$:

Zp=31,...p-13.

given g, yfind x s.t. $g \times = y$.

Intractable problems with primes

Fix a prime p>2 and g in
$$(Z_p)^*$$
 of order q.

Consider the function: $x \mapsto g^{X}$ in Z_n

$$Z_{p}^{*}=11,2,3....-p-13$$

= $\{1,2,3,....2^{128}\}.$

Now, consider the inverse function:

Dlog_g (g^X) = x where x in
$$\{0, ..., q-2\}$$

$$2^{x} = y$$
Example:

in \mathbb{Z}_{11} : 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 \mathbb{Z}_{11} : 0, 1, 8, 2, 4, 9, 7, 3, 6, 5 $2^2 + 5$ $2^3 = 8 \neq 5$ $2^4 = 6 = 5$

DLOG: more generally

Let **G** be a finite cyclic group and **g** a generator of G

$$G = \left\{1, g, g^2, g^3, \dots, g^{q-1}\right\}$$
 (q is called the order of G)

<u>Def</u>: We say that **<u>DLOG</u>** is hard in **G** if for all efficient alg. A:

Easy to compute g^x but hard to find x given g^x

Pr
$$_{g\leftarrow G, x\leftarrow Z_q}[A(G,q,g,g^x)=x] < \text{negligible}$$

Example: $(Z_p)^*$ for large p

This is a candidate **ONE-WAY FUNCTION (OWF)**

An application: collision resistance

Choose a group G where Dlog is hard (e.g.
$$(Z_p)^*$$
 for large p) 3 2

Let
$$g$$
 Let g Let g Choose generator g of G and set $h = g^s$ for secret g .
Hash key = (g, h) . For $x,y \in \{1,...,e\}$ define $H(x,y) = g^x \cdot h^y$ in G

lash key = (g, h). For
$$x,y \in \{1,...,e\}$$
 define $H(x,y) = g^x \cdot h^y$ in G

$$(y_0, y_1) \leq P^{-1}.$$

$$(x_0, y_0) (x_1, y_1) \text{ where } (x_0, x_1) \leq P^{-1}.$$

Lemma: finding collision for H(.,.) is as hard as computing
$$D\log_g(h)$$

$$(x_0, y_0) \quad (x_0, y_1) \quad (x_0, y_1)$$

Proof: Suppose we are given a collision
$$H(x_0, y_0) = H(x_1, y_1)$$

then $g^{X_0} \cdot h^{Y_0} = g^{X_1} \cdot h^{Y_1} \Rightarrow g^{X_0 - X_1} = h^{Y_1 - Y_0} \Rightarrow h = g^{X_0 - X_1/Y_1 - Y_0}$

$$y_1 - y_0 \Rightarrow h = g \times_0 - x_1 / y_1 - y_0$$

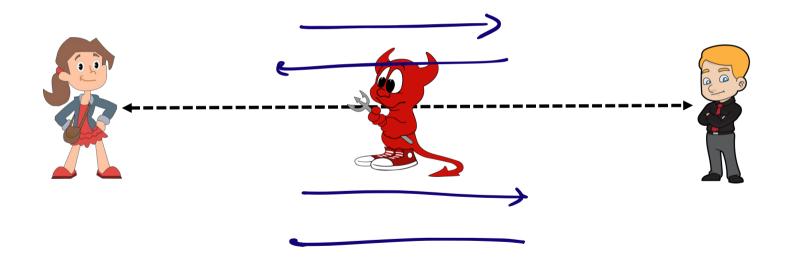
$$g \leq \int \frac{x_0 - x_1}{y_1 - y_0} dy$$

If
$$y_0 = y_1$$
, $x_0 \neq x_1$ $y_0 = y_1$ Cannot be true for $(x_0, x_1) \leq p-1$.

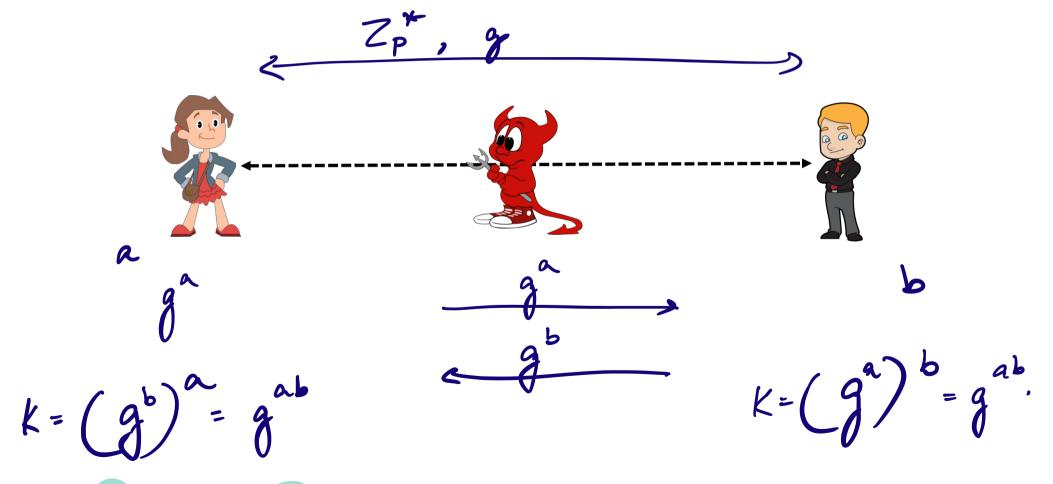
$$H(x_0,y_0) = g^{x_0}h^{y_0} - g.h$$

 $H(x_1,y_1) = g^{x_1}h^{y_1} = g^{p}h^{p} = g.g^{p-1}.h.h^{p-1} = g.h.$

Setting up a shared key in the presence of an eavesdropper



Space for Discussions - OWF + addnl properties?



Diffie-Helman assumption: given g^a, g^b obscisional

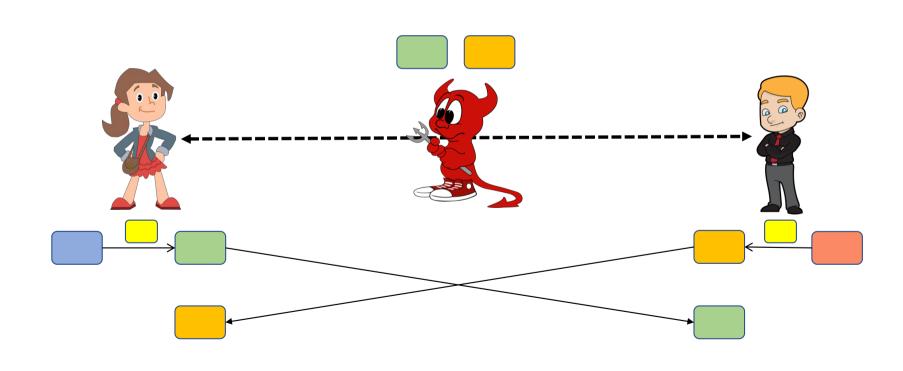
Diffie-Helman assumption: $(g^a, g^b, g^b) \approx (g^a, g^b, g^c)$ Diffie-Helman assumption: $(g^a, g^b, g^b) \approx (g^a, g^b, g^c)$ a, b, c

random

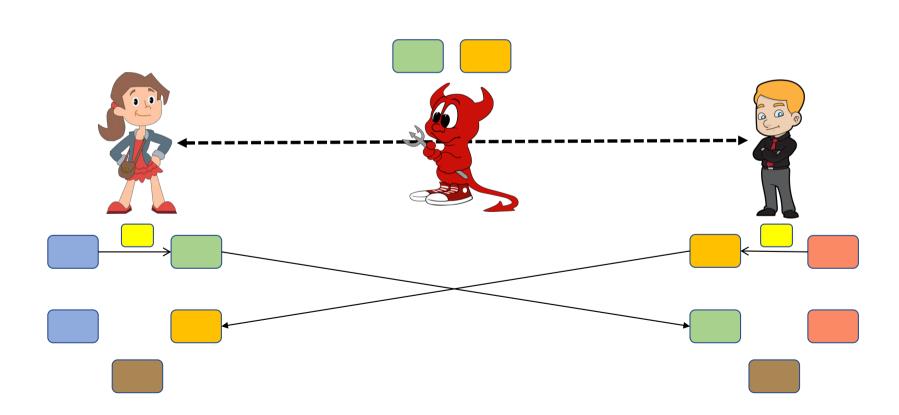
in §1,... p-23 Discrete log: given g^{\times} , hard to find \times . Break DLOG TO BREAK CDH, DDH

Break CDH => Break DDH

Setting up a shared key in the presence of an eavesdropper



Setting up a shared key in the presence of an eavesdropper



The Diffie-Hellman protocol (informally)

Fix a large prime p (e.g. 600 digits)
Fix an integer g in {1, ..., p-1}

Alice

choose random **a** in
$$\{1,...,p-1\}$$

"Alice", $A \leftarrow g^a \pmod{p}$

choose random **b** in $\{1,...,p-1\}$

"Bob", $B \leftarrow g^b \pmod{p}$

 $B^{a} \pmod{p} = (g^{b})^{a} = k_{AB} = g^{ab} \pmod{p} = (g^{a})^{b} = A^{b} \pmod{p}$

Security (much more on this later)

Eavesdropper sees: p, g, A=ga (mod p), and B=gb (mod p)

Can she compute gab (mod p) ??

More generally: define $DH_g(g^a, g^b) = g^{ab}$ (mod p)

How hard is the DH function mod p?

If DH is hard then DLOG is hard. If DLOG is hard then DH may or may not be hard. Both believed to be hard in Z_p^* .

Insecure against man-in-the-middle

As described, the protocol is insecure against active attacks

