

NP and NP Completeness

Lecture 24

April 24, 2025

Part I

Efficient Computation: P and NP

What is Efficiency?

Last lecture, we discussed what problems can't have *any* algorithm—what changes if we care about *efficient* algorithms?

What is Efficiency?

Last lecture, we discussed what problems can't have *any* algorithm—what changes if we care about *efficient* algorithms?

Definition

We say that a language L is in P if there exists an algorithm M that decides L , where for some constant c , $M(x)$ runs in time $O(|x|^c)$.

(Informally: P is the set of languages with polynomial-time algorithms.)

What is Efficiency?

Last lecture, we discussed what problems can't have *any* algorithm—what changes if we care about *efficient* algorithms?

Definition

We say that a language L is in P if there exists an algorithm M that decides L , where for some constant c , $M(x)$ runs in time $O(|x|^c)$.

(Informally: P is the set of languages with polynomial-time algorithms.)

Why do we allow for *any* polynomial run time?

What is Efficiency?

Last lecture, we discussed what problems can't have *any* algorithm—what changes if we care about *efficient* algorithms?

Definition

We say that a language L is in P if there exists an algorithm M that decides L , where for some constant c , $M(x)$ runs in time $O(|x|^c)$.

(Informally: P is the set of languages with polynomial-time algorithms.)

Why do we allow for *any* polynomial run time?

- Makes it simpler to describe algorithms.
- Polynomials have helpful closure properties: if $p(n)$ and $q(n)$ are polynomials, so are $p(n) + q(n)$, $p(n) \cdot q(n)$, and $p(q(n))$.
- We are interested in finding problems that *can't* be solved efficiently, so having a lax definition is more meaningful!

NP: Efficient Verification

Definition

We say that a language L is in NP if there is a polynomial $p(\cdot)$ and a machine M (running in time $O(|x|^c)$) such that:

- For every $x \in L$, there is a $w \in \{0, 1\}^{p(|x|)}$ such that $M(x, w)$ accepts.
- For every $x \notin L$ and every $w \in \{0, 1\}^{p(|x|)}$, $M(x, w)$ rejects.

NP: Efficient Verification

Definition

We say that a language L is in NP if there is a polynomial $p(\cdot)$ and a machine M (running in time $O(|x|^c)$) such that:

- For every $x \in L$, there is a $w \in \{0, 1\}^{p(|x|)}$ such that $M(x, w)$ accepts.
- For every $x \notin L$ and every $w \in \{0, 1\}^{p(|x|)}$, $M(x, w)$ rejects.

Intuitively, L is in NP if it is easy to verify a proof that $x \in L$.

NP: Efficient Verification

Definition

We say that a language L is in NP if there is a polynomial $p(\cdot)$ and a machine M (running in time $O(|x|^c)$) such that:

- For every $x \in L$, there is a $w \in \{0, 1\}^{p(|x|)}$ such that $M(x, w)$ accepts.
- For every $x \notin L$ and every $w \in \{0, 1\}^{p(|x|)}$, $M(x, w)$ rejects.

Intuitively, L is in NP if it is easy to verify a proof that $x \in L$.

Examples we've already seen:

- Independent Set: w describes an IS of size k .
- Clique: w describes a clique of size k .

Why NP?

NP captures “most” problems we run into in the wild.

(Notable exception: the halting problem is *not* in **NP**!)

Why NP?

NP captures “most” problems we run into in the wild.

(Notable exception: the halting problem is *not* in **NP**!)

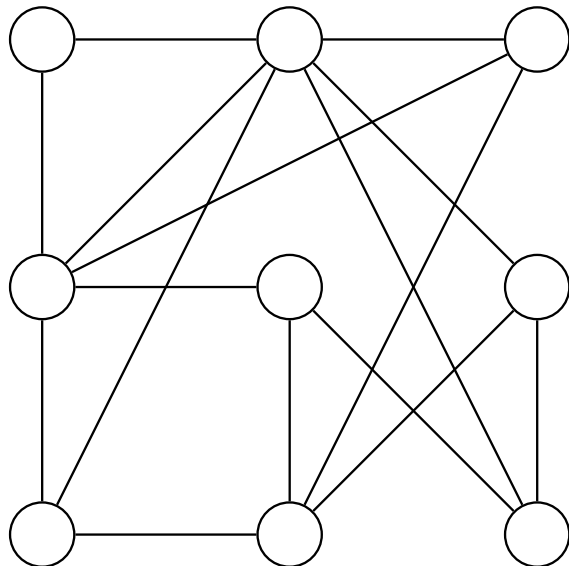
We *think* that not all problems in **NP** can be solved efficiently:
verifying answers seems easier than coming up with them!

Why NP?

NP captures “most” problems we run into in the wild.

(Notable exception: the halting problem is *not* in **NP**!)

We *think* that not all problems in **NP** can be solved efficiently:
verifying answers seems easier than coming up with them!

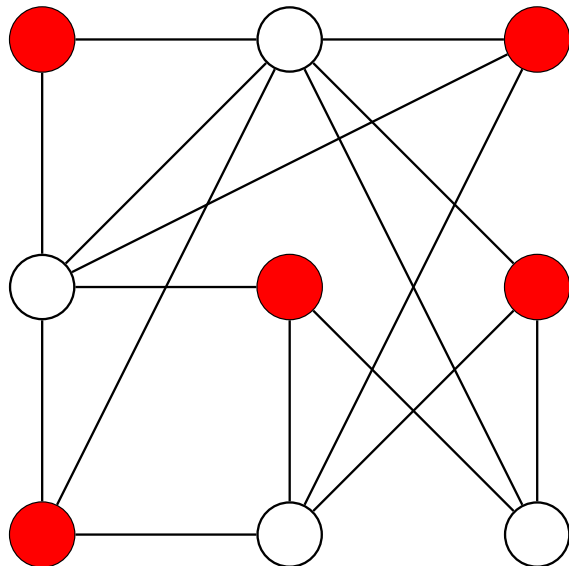


Why NP?

NP captures “most” problems we run into in the wild.

(Notable exception: the halting problem is *not* in **NP**!)

We *think* that not all problems in **NP** can be solved efficiently:
verifying answers seems easier than coming up with them!

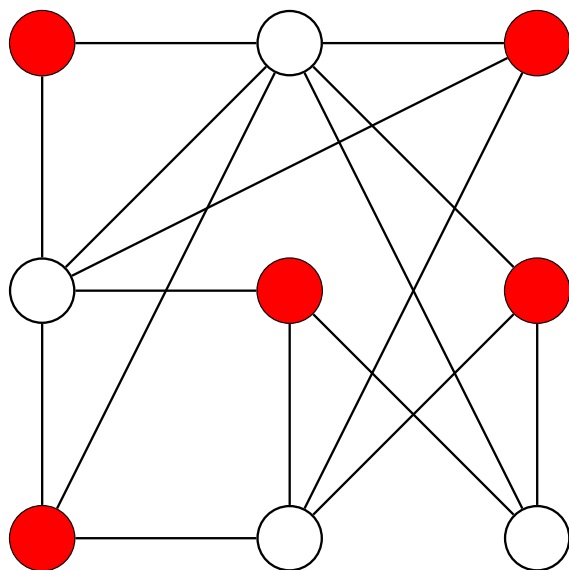


Why NP?

NP captures “most” problems we run into in the wild.

(Notable exception: the halting problem is *not* in **NP**!)

We *think* that not all problems in **NP** can be solved efficiently:
verifying answers seems easier than coming up with them!



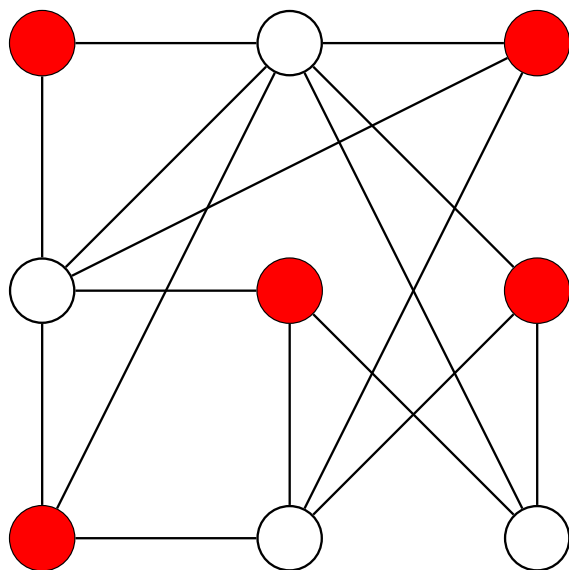
8		6				5		
	9						1	
			6					
			2		7	6	8	
7				4				
							5	9
	7				6			
	3			1			2	5
2			8		9	3		

Why NP?

NP captures “most” problems we run into in the wild.

(Notable exception: the halting problem is *not* in **NP**!)

We *think* that not all problems in **NP** can be solved efficiently:
verifying answers seems easier than coming up with them!



8	4	6	9	3	1	5	7	2
5	9	3	4	7	2	8	1	6
1	2	7	6	8	5	4	9	3
3	5	1	2	9	7	6	8	4
7	6	9	5	4	8	2	3	1
4	8	2	1	6	3	7	5	9
9	7	5	3	2	6	1	4	8
6	3	8	7	1	4	9	2	5
2	1	4	8	5	9	3	6	7

P Versus NP

By definition, we have that $P \subseteq NP$.

P Versus NP

By definition, we have that $P \subseteq NP$.

Major open question: does $P = NP$?

P Versus NP

By definition, we have that $P \subseteq NP$.

Major open question: does $P = NP$?

- “Most” computer scientists conjecture no, but so far we can only prove that certain proof techniques aren’t enough to show this!

P Versus NP

By definition, we have that $P \subseteq NP$.

Major open question: does $P = NP$?

- “Most” computer scientists conjecture no, but so far we can only prove that certain proof techniques aren’t enough to show this!
- For 374, we will assume $P \neq NP$ unless otherwise stated, so *some* problem in NP cannot be solved efficiently.

P Versus NP

By definition, we have that $P \subseteq NP$.

Major open question: does $P = NP$?

- “Most” computer scientists conjecture no, but so far we can only prove that certain proof techniques aren’t enough to show this!
- For 374, we will assume $P \neq NP$ unless otherwise stated, so *some* problem in NP cannot be solved efficiently.

Can we come up with a *specific* language that isn’t in P ?

P Versus NP

By definition, we have that $P \subseteq NP$.

Major open question: does $P = NP$?

- “Most” computer scientists conjecture no, but so far we can only prove that certain proof techniques aren’t enough to show this!
- For 374, we will assume $P \neq NP$ unless otherwise stated, so *some* problem in NP cannot be solved efficiently.

Can we come up with a *specific* language that isn’t in P ?

Idea: if we can reduce *every* language in NP to some specific language L , then we know L in particular is not in P !

NP-Hard Languages

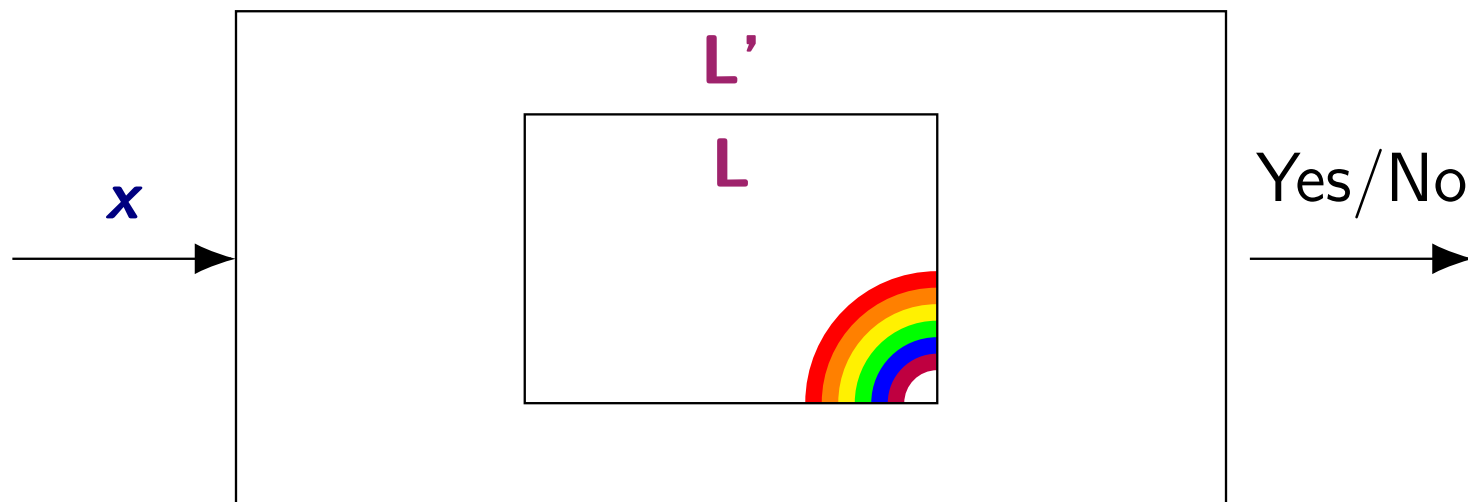
Definition

We say that L is NP -Hard if for every $L' \in NP$, there is a *polynomial-time* reduction from L' to L .

NP-Hard Languages

Definition

We say that L is **NP**-Hard if for every $L' \in \mathbf{NP}$, there is a *polynomial-time* reduction from L' to L .



Requirement: as long as “magic box” for L runs in polynomial time, so does the “box” we build for L' .

NP-Hard Example

Claim

$L_{HNI} = \{\langle M \rangle \mid M \text{ halts given no input}\}$ is **NP**-Hard.

NP-Hard Example

Claim

$L_{HNI} = \{\langle M \rangle \mid M \text{ halts given no input}\}$ is **NP-Hard**.

Let L be a language in **NP**, with M as the machine that verifies solutions and $p(\cdot)$ the polynomial such that $w \in \{0, 1\}^{p(|x|)}$.

NP-Hard Example

Claim

$L_{HNI} = \{\langle M \rangle \mid M \text{ halts given no input}\}$ is **NP**-Hard.

Let L be a language in **NP**, with M as the machine that verifies solutions and $p(\cdot)$ the polynomial such that $w \in \{0, 1\}^{p(|x|)}$.

```
from magic import TestHNI
```

```
DecideL(x):
```

```
    Construct a program (machine)  $P()$  that:
```

```
        For each  $w \in \{0, 1\}^{p(|x|)}$ , runs  $M(x, w)$ 
```

```
        If any iteration accepts, halt; else infinite loop
```

```
    return TestHNI( $\langle P \rangle$ )
```

NP-Hard Example

Claim

$L_{HNI} = \{\langle M \rangle \mid M \text{ halts given no input}\}$ is **NP**-Hard.

Let L be a language in **NP**, with M as the machine that verifies solutions and $p(\cdot)$ the polynomial such that $w \in \{0, 1\}^{p(|x|)}$.

```
from magic import TestHNI
```

```
DecideL(x):
```

```
    Construct a program (machine)  $P()$  that:
```

```
        For each  $w \in \{0, 1\}^{p(|x|)}$ , runs  $M(x, w)$ 
```

```
        If any iteration accepts, halt; else infinite loop
```

```
    return TestHNI( $\langle P \rangle$ )
```

Better question: is there an **NP**-hard problem *that is also in NP*?
(We call such problems **NP**-complete.)

Part II

SAT

Boolean Satisfiability (SAT)

Consider a boolean formula using AND, OR, and NOT:

$$((a \vee b \vee \bar{c}) \wedge \overline{(b \vee c)}) \vee d$$

Boolean Satisfiability (SAT)

Consider a boolean formula using AND, OR, and NOT:

$$((a \vee b \vee \overline{c}) \wedge \overline{(b \vee c)}) \vee d$$

Is there an assignment of True/False to **a**, **b**, **c**, and **d** such that this formula evaluates to True?

all variables to True except d is False

$$((T \vee T \vee \overline{T}) \wedge \overline{(T \vee T)}) \vee \cancel{F}$$

$\hookrightarrow T$ $\downarrow F$

$\downarrow F$ $\rightarrow \cancel{F} F$

Boolean Satisfiability (SAT)

Consider a boolean formula using AND, OR, and NOT:

$$((a \vee b \vee \bar{c}) \wedge \overline{(b \vee c)}) \vee d$$

Is there an assignment of True/False to ***a***, ***b***, ***c***, and ***d*** such that this formula evaluates to True?

What about ***a*** $\wedge (\bar{a} \vee b) \wedge (\bar{a} \vee \bar{b})$?

Boolean Satisfiability (SAT)

Consider a boolean formula using AND, OR, and NOT:

$$((a \vee b \vee \bar{c}) \wedge \overline{(b \vee c)}) \vee d$$

Is there an assignment of True/False to a , b , c , and d such that this formula evaluates to True?

What about $a \wedge (\bar{a} \vee b) \wedge (\bar{a} \vee \bar{b})$?

Definition

Let $SAT = \{\varphi \mid \varphi \text{ is satisfiable}\}$

Note $SAT \in NP$: we can take w to be an assignment of True/False to each variable!

Using SAT

SAT turns out to be very powerful for modeling other problems!

Example: does $G = (V, E)$ have a *path* that visits every vertex?

"proof": sequence of vertices that the path visits.

model as SAT: create variables u_i for each
 $u \in V$ and $i \in \{1, \dots, n\}$ to represent
"is vertex u the i th vertex in the path?"

- ① every vertex has some index : $(u_1 \vee u_2 \vee \dots \vee u_n)$
- ② no vertex appears twice : $\forall i \neq j \quad \overline{(u_i \wedge u_j)}$
- ③ always using an edge : $\forall (u, v) \in E \quad \forall i \in \{1, \dots, n-1\} \quad \overline{(u_i \wedge v_{i+1})}$

(4) no two vertices are assigned the same index.

$$\forall u \neq v \quad \forall i \in \{1, \dots, n\} \quad \overbrace{(u_i \neq v_i)}$$

The Cook-Levin Theorem

Theorem (Cook-Levin)


***SAT** is **NP**-complete.*

The Cook-Levin Theorem

Theorem (Cook-Levin)

SAT is **NP**-complete.

Turns out all the formulas Cook-Levin constructs are all in “Conjunctive Normal Form”:

- Formula is the AND of many clauses.
- Each clause is the OR of many variables/negations of variables.  *literal*
- Example: $(a \vee \bar{b} \vee c) \wedge (b \vee d) \wedge (\bar{a} \vee b \vee c \vee \bar{d})$

The Cook-Levin Theorem

Theorem (Cook-Levin)

SAT is **NP**-complete.

Turns out all the formulas Cook-Levin constructs are all in “Conjunctive Normal Form”:

- Formula is the AND of many clauses.
- Each clause is the OR of many variables/negations of variables.
- Example: $(a \vee \bar{b} \vee c) \wedge (b \vee d) \wedge (\bar{a} \vee b \vee c \vee \bar{d})$

Theorem (Cook-Levin, stronger version)

CNF-SAT = $\{\varphi \mid \varphi \text{ is satisfiable and in CNF}\}$ is **NP**-complete.

The Cook-Levin Theorem

Theorem (Cook-Levin)

SAT is ***NP***-complete.

Turns out all the formulas Cook-Levin constructs are all in “Conjunctive Normal Form”:

- Formula is the AND of many clauses.
- Each clause is the OR of many variables/negations of variables.
- Example: $(a \vee \bar{b} \vee c) \wedge (b \vee d) \wedge (\bar{a} \vee b \vee c \vee \bar{d})$

Theorem (Cook-Levin, stronger version)

CNF-SAT = $\{\varphi \mid \varphi \text{ is satisfiable and in CNF}\}$ is ***NP***-complete.

This means that (assuming $P \neq NP$) there is no polynomial time algorithm for ***SAT*** nor ***CNF-SAT***!

Part III

3SAT

Using Reductions

How do we prove that more problems are *NP*-complete?

(Without redoing Cook-Levin...)

Using Reductions

How do we prove that more problems are **NP**-complete?

(Without redoing Cook-Levin...)

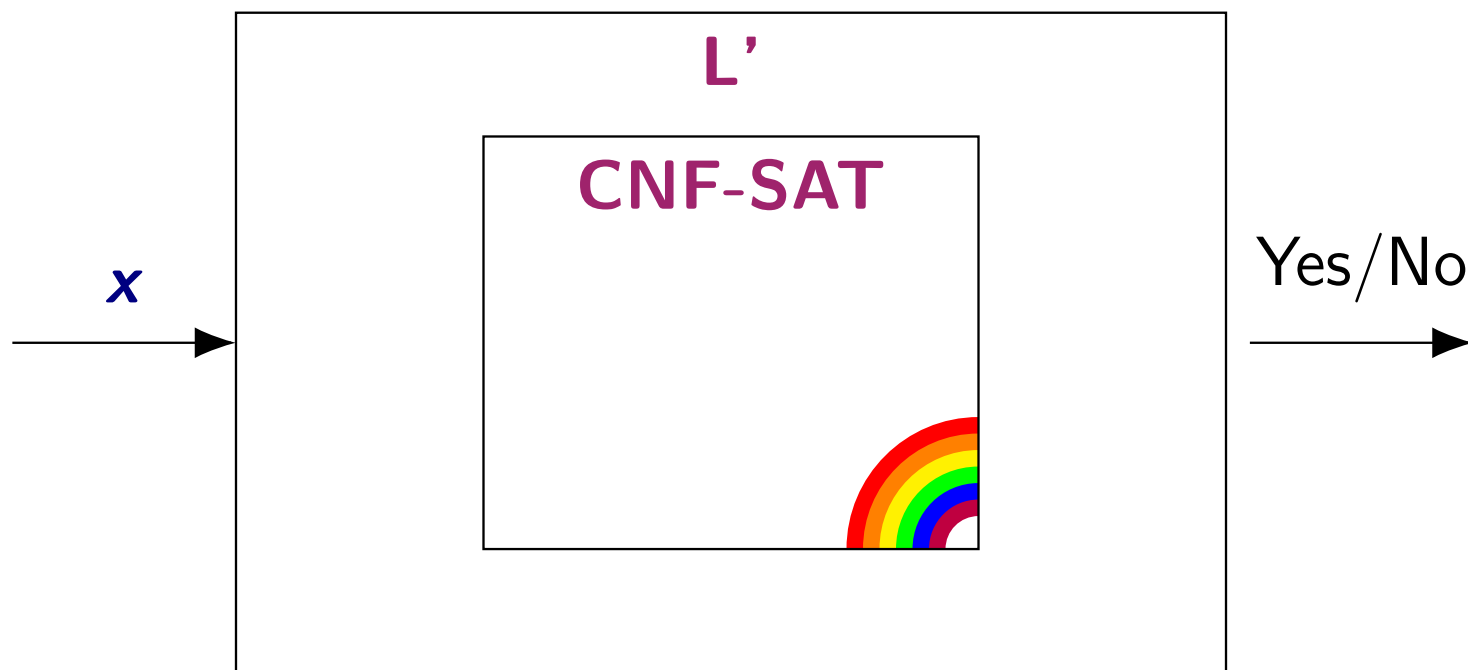
Idea: If **CNF-SAT** reduces to **L** in polynomial time, then **L** is **NP**-hard! (So **NP**-complete as long as $L \in NP$)

Using Reductions

How do we prove that more problems are **NP**-complete?

(Without redoing Cook-Levin...)

Idea: If **CNF-SAT** reduces to **L** in polynomial time, then **L** is **NP**-hard! (So **NP**-complete as long as $L \in NP$)

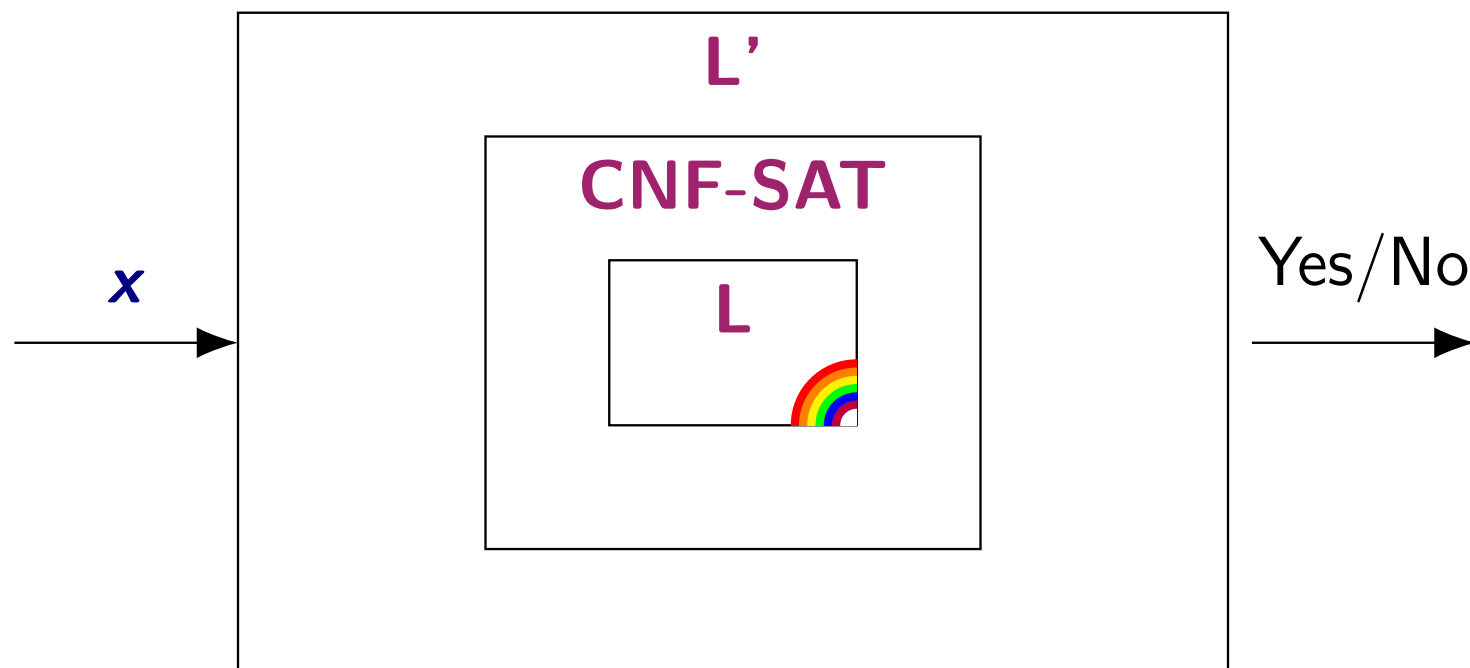


Using Reductions

How do we prove that more problems are **NP**-complete?

(Without redoing Cook-Levin...)

Idea: If **CNF-SAT** reduces to **L** in polynomial time, then **L** is **NP**-hard! (So **NP**-complete as long as $L \in NP$)



Using Reductions

How do we prove that more problems are **NP**-complete?

(Without redoing Cook-Levin...)

Idea: If **CNF-SAT** reduces to **L** in polynomial time, then **L** is **NP**-hard! (So **NP**-complete as long as $L \in NP$)

Common form of reduction: give function **f** (that can be computed in polynomial time) so that $x \in \text{CNF-SAT}$ iff $f(x) \in L$.

CNF-SAT to 3SAT I

A boolean formula is 3CNF if it is CNF and each clause has three literals. Let **3SAT** be the language of satisfiable 3CNF formulas.

CNF-SAT to 3SAT I

A boolean formula is 3CNF if it is CNF and each clause has three literals. Let **3SAT** be the language of satisfiable 3CNF formulas.

Claim

3SAT is *NP*-complete.

CNF-SAT to 3SAT I

A boolean formula is 3CNF if it is CNF and each clause has three literals. Let **3SAT** be the language of satisfiable 3CNF formulas.

Claim

3SAT is *NP*-complete.

3SAT is in *NP*: w is a satisfying assignment to the variables.

CNF-SAT to 3SAT I

A boolean formula is 3CNF if it is CNF and each clause has three literals. Let **3SAT** be the language of satisfiable 3CNF formulas.

Claim

3SAT is *NP*-complete.

3SAT is in *NP*: w is a satisfying assignment to the variables.

Given a CNF formula, want to make each clause have 3 literals.

- How do we fix clauses with too few? (eg $(a \vee \bar{b})$)

create a new variable c $(a \vee \bar{b} \vee c) \wedge (a \vee \bar{b} \vee \bar{c})$

- How do we fix clauses with too many? (eg $(a \vee \bar{b} \vee c \vee \bar{d})$)

create a new variable e $(a \vee \bar{b} \vee e) \wedge (\bar{e} \vee c \vee \bar{d})$

CNF-SAT to 3SAT II

Claim

3SAT is *NP*-complete.

Given a CNF formula φ , create $f(\varphi)$ by for every $C \in \varphi$:

CNF-SAT to 3SAT II

Claim

3SAT is *NP*-complete.

Given a CNF formula φ , create $f(\varphi)$ by for every $C \in \varphi$:

- If $C = (\ell_1)$ has one literal, include clauses $(\ell_1 \vee x_C \vee y_C)$, $(\ell_1 \vee \overline{x_C} \vee y_C)$, $(\ell_1 \vee x_C \vee \overline{y_C})$, and $(\ell_1 \vee \overline{x_C} \vee \overline{y_C})$ in $f(\varphi)$, where x_C and y_C are new variables.

CNF-SAT to 3SAT II

Claim

3SAT is *NP*-complete.

Given a CNF formula φ , create $f(\varphi)$ by for every $C \in \varphi$:

- If $C = (\ell_1)$ has one literal, include clauses $(\ell_1 \vee x_C \vee y_C)$, $(\ell_1 \vee \overline{x_C} \vee y_C)$, $(\ell_1 \vee x_C \vee \overline{y_C})$, and $(\ell_1 \vee \overline{x_C} \vee \overline{y_C})$ in $f(\varphi)$, where x_C and y_C are new variables.
- If $C = (\ell_1 \vee \ell_2)$ has two literals, include clauses $(\ell_1 \vee \ell_2 \vee x_C)$ and $(\ell_1 \vee \ell_2 \vee \overline{x_C})$ in $f(\varphi)$, where x_C is a new variable.

CNF-SAT to 3SAT II

Claim

3SAT is *NP*-complete.

Given a CNF formula φ , create $f(\varphi)$ by for every $C \in \varphi$:

- If $C = (\ell_1)$ has one literal, include clauses $(\ell_1 \vee x_C \vee y_C)$, $(\ell_1 \vee \overline{x_C} \vee y_C)$, $(\ell_1 \vee x_C \vee \overline{y_C})$, and $(\ell_1 \vee \overline{x_C} \vee \overline{y_C})$ in $f(\varphi)$, where x_C and y_C are new variables.
- If $C = (\ell_1 \vee \ell_2)$ has two literals, include clauses $(\ell_1 \vee \ell_2 \vee x_C)$ and $(\ell_1 \vee \ell_2 \vee \overline{x_C})$ in $f(\varphi)$, where x_C is a new variable.
- If C has three literals, include C in $f(\varphi)$

CNF-SAT to 3SAT II

Claim

3SAT is *NP*-complete.

Given a CNF formula φ , create $f(\varphi)$ by for every $C \in \varphi$:

- If $C = (\ell_1)$ has one literal, include clauses $(\ell_1 \vee x_C \vee y_C)$, $(\ell_1 \vee \overline{x_C} \vee y_C)$, $(\ell_1 \vee x_C \vee \overline{y_C})$, and $(\ell_1 \vee \overline{x_C} \vee \overline{y_C})$ in $f(\varphi)$, where x_C and y_C are new variables.
- If $C = (\ell_1 \vee \ell_2)$ has two literals, include clauses $(\ell_1 \vee \ell_2 \vee x_C)$ and $(\ell_1 \vee \ell_2 \vee \overline{x_C})$ in $f(\varphi)$, where x_C is a new variable.
- If C has three literals, include C in $f(\varphi)$
- If $C = (\ell_1 \vee \dots \vee \ell_k)$ has $k \geq 4$ literals, include clauses $(\ell_1 \vee \ell_2 \vee x_{C1})$, $(\overline{x_{C1}} \vee \ell_3 \vee x_{C2})$, \dots , $(\overline{x_{C(k-3)}} \vee \ell_{k-1} \vee \ell_k)$ in $f(\varphi)$, where $(x_{C1}, \dots, x_{C(k-3)})$ are new variables.

CNF-SAT to 3SAT III

Claim

3SAT is *NP*-complete.

Our construction of ***f*** clearly runs in polynomial time. (In fact, quadratic.)

CNF-SAT to 3SAT III

Claim

3SAT is *NP*-complete.

Our construction of f clearly runs in polynomial time. (In fact, quadratic.)

Exercise: formally prove that φ is satisfiable if and only if $f(\varphi)$ is.

- If direction: given a satisfiable assignment for $f(\varphi)$, find a satisfiable assignment for φ
- Only if direction: given a satisfiable assignment for φ , find a satisfiable assignment for $f(\varphi)$

Takeaway Points

Definitions of P and NP .

- If $L \in P$, we can efficiently decide if $x \in L$.
- If $L \in NP$, we can efficiently verify proofs that $x \in L$.
- We will assume that $P \neq NP$.

NP -hardness and NP -completeness

- A problem is NP -hard if every problem in NP reduces to it. If it is also in NP itself, we call it NP -complete.
- If you can reduce an NP -hard problem to L in polynomial time, L is also NP -hard.

Known NP -complete languages

- SAT
- $CNF-SAT$
- $3SAT$