

Let L be an arbitrary regular language over the alphabet $\Sigma = \{0, 1\}$. Prove that the following languages are also regular. (You probably won't get to all of these.)

1. $\text{FLIPODDS}(L) := \{\text{flipOdds}(w) \mid w \in L\}$, where the function flipOdds inverts every odd-indexed bit in w . For example:

$$\text{flipOdds}(0000111101010101) = 1010010111111111$$

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct a new DFA $M' = (Q', s', A', \delta')$ that accepts $\text{FLIPODDS}(L)$ as follows.

Intuitively, M' receives some string $\text{flipOdds}(w)$ as input, restores every other bit to obtain w , and simulates M on the restored string w .

Each state (q, flip) of M' indicates that M is in state q , and we need to flip the next input bit if $\text{flip} = \text{TRUE}$.

$$Q' = Q \times \{\text{TRUE}, \text{FALSE}\}$$

$$s' = (s, \text{TRUE})$$

$$A' = A \times \{\text{TRUE}, \text{FALSE}\}$$

$$\delta'((q, \text{FALSE}), 0) = (\delta(q, 0), \text{TRUE})$$

$$\delta'((q, \text{TRUE}), 0) = (\delta(q, 1), \text{FALSE})$$

$$\delta'((q, \text{FALSE}), 1) = (\delta(q, 1), \text{TRUE})$$

$$\delta'((q, \text{TRUE}), 1) = (\delta(q, 0), \text{FALSE})$$

By treating **1** and **0** as synonyms for **TRUE** and **FALSE**, respectively, we can rewrite δ' more compactly as

$$\delta'((q, \text{flip}), a) = (\delta(q, a \oplus \text{flip}), \neg \text{flip}) \quad \blacksquare$$

2. $\text{UNFLIPODD1S}(L) := \{w \in \Sigma^* \mid \text{flipOdd1s}(w) \in L\}$, where the function flipOdd1 inverts every other **1** bit of its input string, starting with the first **1**. For example:

$$\text{flipOdd1s}(0000\underline{1}11\underline{1}0\underline{1}0\underline{1}0\underline{1}) = 00000\underline{1}0\underline{1}00\underline{0}10\underline{0}0\underline{1}$$

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct a new DFA $M' = (Q', s', A', \delta')$ that accepts $\text{UNFLIPODD1S}(L)$ as follows.

Intuitively, M' receives some string w as input, flips every other **1** bit, and simulates M on the transformed string.

Each state (q, flip) of M' indicates that M is in state q , and we need to flip the next **1** bit of and only if $\text{flip} = \text{TRUE}$.

$$Q' = Q \times \{\text{TRUE}, \text{FALSE}\}$$

$$s' = (s, \text{TRUE})$$

$$A' = A \times \{\text{TRUE}, \text{FALSE}\}$$

$$\delta'((q, \text{FALSE}), 0) = (\delta(q, 0), \text{FALSE})$$

$$\delta'((q, \text{TRUE}), 0) = (\delta(q, 0), \text{TRUE})$$

$$\delta'((q, \text{FALSE}), 1) = (\delta(q, 1), \text{TRUE})$$

$$\delta'((q, \text{TRUE}), 1) = (\delta(q, 0), \text{FALSE})$$

Once again, by treating **1** and **0** as synonyms for **TRUE** and **FALSE**, respectively, we can rewrite δ' more compactly as

$$\delta'((q, \text{flip}), a) = (\delta(q, \neg \text{flip} \wedge a), \text{flip} \oplus a) \quad \blacksquare$$

3. $\text{FLIPODD1S}(L) := \{\text{flipOdd1s}(w) \mid w \in L\}$, where the function flipOdd1 is defined as in the previous problem.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct a new NFA $M' = (Q', s', A', \delta')$ that accepts $\text{FLIPODD1S}(L)$ as follows.

Intuitively, M' receives some string $\text{flipOdd1s}(w)$ as input, **guesses** which $\mathbf{0}$ bits to restore to $\mathbf{1}$ s, and simulates M on the restored string w . No string in $\text{FLIPODD1S}(L)$ has two $\mathbf{1}$ s in a row, so if M' ever sees $\mathbf{11}$, it rejects.

Each state (q, flip) of M' indicates that M is in state q , and we need to flip a $\mathbf{0}$ bit before the next $\mathbf{1}$ bit if and only if $\text{flip} = \text{TRUE}$.

$$\begin{aligned} Q' &= Q \times \{\text{TRUE}, \text{FALSE}\} \\ s' &= (s, \text{TRUE}) \\ A' &= A \times \{\text{TRUE}, \text{FALSE}\} \\ \delta'((q, \text{FALSE}), \mathbf{0}) &= \{(\delta(q, \mathbf{0}), \text{FALSE})\} \\ \delta'((q, \text{TRUE}), \mathbf{0}) &= \{(\delta(q, \mathbf{0}), \text{TRUE}), (\delta(q, \mathbf{1}), \text{FALSE})\} \\ \delta'((q, \text{FALSE}), \mathbf{1}) &= \{(\delta(q, \mathbf{1}), \text{TRUE})\} \\ \delta'((q, \text{TRUE}), \mathbf{1}) &= \emptyset \end{aligned}$$

The last transition indicates that we waited too long to flip a $\mathbf{0}$ to a $\mathbf{1}$, so we should kill the current execution thread. ■

4. Prove that the language $\text{insert1}(L) := \{x\mathbf{1}y \mid xy \in L\}$ is regular.

Intuitively, $\text{insert1}(L)$ is the set of all strings that can be obtained from strings in L by inserting exactly one $\mathbf{1}$. For example, if $L = \{\varepsilon, \mathbf{00K!}\}$, then $\text{insert1}(L) = \{\mathbf{1}, \mathbf{100K!}, \mathbf{010K!}, \mathbf{001K!}, \mathbf{00K1!}, \mathbf{00K!1}\}$.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (Q', s', A', \delta')$ that accepts $\text{insert1}(L)$ as follows.

Intuitively, M' nondeterministically chooses a $\mathbf{1}$ in the input string to ignore, and simulates M running on the rest of the input string.

- The state (q, before) means (the simulation of) M is in state q and M' has not yet skipped over a $\mathbf{1}$.
- The state (q, after) means (the simulation of) M is in state q and M' has already skipped over a $\mathbf{1}$.

$$\begin{aligned} Q' &:= Q \times \{\text{before}, \text{after}\} \\ s' &:= (s, \text{before}) \\ A' &:= \{(q, \text{after}) \mid q \in A\} \\ \delta'((q, \text{before}), a) &= \begin{cases} \{(\delta(q, a), \text{before}), (q, \text{after})\} & \text{if } a = \mathbf{1} \\ \{(\delta(q, a), \text{before})\} & \text{otherwise} \end{cases} \\ \delta'((q, \text{after}), a) &= \{(\delta(q, a), \text{after})\} \end{aligned}$$

■

5. Prove that the language $delete1(L) := \{xy \mid x1y \in L\}$ is regular.

Intuitively, $delete1(L)$ is the set of all strings that can be obtained from strings in L by deleting exactly one **1**. For example, if $L = \{101101, 00, \varepsilon\}$, then $delete1(L) = \{01101, 10101, 10110\}$.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (Q', s', A', \delta')$ with ε -transitions that accepts $delete1(L)$ as follows.

Intuitively, M' simulates M , but inserts a single **1** into M 's input string at a nondeterministically chosen location.

- The state $(q, before)$ means (the simulation of) M is in state q and M' has not yet inserted a **1**.
- The state $(q, after)$ means (the simulation of) M is in state q and M' has already inserted a **1**.

$$Q' := Q \times \{before, after\}$$

$$s' := (s, before)$$

$$A' := \{(q, after) \mid q \in A\}$$

$$\delta'((q, before), \varepsilon) = \{(\delta(q, 1), after)\}$$

$$\delta'((q, after), \varepsilon) = \emptyset$$

$$\delta'((q, before), a) = \{(\delta(q, a), before)\}$$

$$\delta'((q, after), a) = \{(\delta(q, a), after)\} \quad \blacksquare$$

6. Consider the following recursively defined function on strings:

$$\text{stutter}(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \cdot \text{stutter}(x) & \text{if } w = ax \text{ for some symbol } a \text{ and some string } x \end{cases}$$

Intuitively, $\text{stutter}(w)$ doubles every symbol in w . For example:

- $\text{stutter}(\text{PRESTO}) = \text{PPRREESSTT00}$
- $\text{stutter}(\text{HOCUS} \diamond \text{POCUS}) = \text{HH00CCUUSS} \diamond \diamond \text{PP00CCUUSS}$

(a) Prove that the language $\text{stutter}^{-1}(L) := \{w \mid \text{stutter}(w) \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct a DFA $M' = (Q', s', A', \delta')$ that accepts $\text{stutter}^{-1}(L)$ as follows.

Intuitively, M' reads its input string w and simulates M running on $\text{stutter}(w)$. Each time M' reads a symbol, the simulation of M reads two copies of that symbol.

$$\begin{aligned} Q' &= Q \\ s' &= s \\ A' &= A \\ \delta'(q, a) &= \delta(\delta(q, a), a) \end{aligned} \quad \blacksquare$$

(b) Prove that the language $\text{stutter}(L) := \{\text{stutter}(w) \mid w \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct an DFA $M' = (Q', s', A', \delta')$ that accepts $\text{stutter}(L)$ as follows.

M' reads the input string $\text{stutter}(w)$ and simulates M running on input w .

- State (q, \bullet) means M' has just read an even-indexed¹ symbol in $\text{stutter}(w)$, so M should ignore the next symbol (if any).
- For any symbol $a \in \Sigma$, state (q, a) means M' has just read an odd-indexed symbol in $\text{stutter}(w)$, and that symbol was a . If the next symbol is an a , then M should transition normally; otherwise, the simulation should fail.
- The state $fail$ means M' has read two successive symbols that should have been equal but were not; the input string is not $\text{stutter}(w)$ for any string w .

$$Q' = Q \times (\{\bullet\} \cup \Sigma) \cup \{fail\} \quad \text{for some new symbol } \bullet \notin \Sigma$$

$$s' = (s, \bullet)$$

$$A' = \{(q, \bullet) \mid q \in A\}$$

$$\delta'((q, \bullet), a) = (q, a) \quad \text{for all } q \in Q \text{ and } a \in \Sigma$$

$$\delta'((q, a), b) = \begin{cases} (\delta(q, a), \bullet) & \text{if } a = b \\ fail & \text{if } a \neq b \end{cases} \quad \text{for all } q \in Q \text{ and } a, b \in \Sigma$$

$$\delta'(fail, a) = fail \quad \text{for all } a \in \Sigma \quad \blacksquare$$

¹The first symbol in the input string has index 1; the second symbol has index 2, and so on.

Solution (via regular expressions): Let R be an arbitrary regular *expression*. We recursively construct a regular expression $\text{stutter}(R)$ as follows:

$$\text{stutter}(R) := \begin{cases} \emptyset & \text{if } R = \emptyset \\ \text{stutter}(w) & \text{if } R = w \text{ for some string } w \in \Sigma^* \\ \text{stutter}(A) + \text{stutter}(B) & \text{if } R = A + B \text{ for some regexen } A \text{ and } B \\ \text{stutter}(A) \cdot \text{stutter}(B) & \text{if } R = A \cdot B \text{ for some regexen } A \text{ and } B \\ (\text{stutter}(A))^* & \text{if } R = A^* \text{ for some regex } A \end{cases}$$

To prove that $L(\text{stutter}(R)) = \text{stutter}(L(R))$, we need the following identities for *arbitrary* languages A and B :

- $\text{stutter}(A \cup B) = \text{stutter}(A) \cup \text{stutter}(B)$
- $\text{stutter}(A \cdot B) = \text{stutter}(A) \cdot \text{stutter}(B)$
- $\text{stutter}(A^*) = (\text{stutter}(A))^*$

These identities can all be proved by inductive definition-chasing, after which the claim $L(\text{stutter}(R)) = \text{stutter}(L(R))$ follows by induction. We leave the details of the induction proofs as an exercise for ~~a future semester~~ ~~an exam~~ the reader.

Equivalently, we can directly transform R into $\text{stutter}(R)$ by replacing every explicit string $w \in \Sigma^*$ inside R with $\text{stutter}(w)$ (with additional parentheses if necessary). For example:

$$\text{stutter}((1 + \varepsilon)(01)^*(0 + \varepsilon) + 0^*) = (11 + \varepsilon)(0011)^*(00 + \varepsilon) + (00)^*$$

Although this may look simpler, actually *proving* that it works requires the same induction arguments. ■

7. Consider the following recursively defined function on strings:

$$\text{evens}(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ \varepsilon & \text{if } w = a \text{ for some symbol } a \\ b \cdot \text{evens}(x) & \text{if } w = abx \text{ for some symbols } a \text{ and } b \text{ and some string } x \end{cases}$$

Intuitively, $\text{evens}(w)$ skips over every other symbol in w . For example:

- $\text{evens}(\text{EXPELLIARMUS}) = \text{XELAMS}$
- $\text{evens}(\text{AVADA} \diamond \text{KEDAVRA}) = \text{VD} \diamond \text{EAR}$.

Once again, let L be an arbitrary regular language.

(a) Prove that the language $\text{evens}^{-1}(L) := \{w \mid \text{evens}(w) \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct a **DFA** $M' = (Q', s', A', \delta')$ that accepts $\text{evens}^{-1}(L)$ as follows:

$$Q' = Q \times \{0, 1\}$$

$$s' = (s, 0)$$

$$A' = A \times \{0, 1\}$$

$$\delta'((q, 0), a) = (q, 1)$$

$$\delta'((q, 1), a) = (\delta(q, a), 0)$$

M' reads its input string w and simulates M running on $\text{evens}(w)$.

- State $(q, 0)$ means M' has just read an even symbol in w , so M should ignore the next symbol (if any).
- State $(q, 1)$ means M' has just read an odd symbol in w , so M should read the next symbol (if any).

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(b) Prove that the language $evens(L) := \{evens(w) \mid w \in L\}$ is regular.

Solution: Let $M = (Q, s, A, \delta)$ be a DFA that accepts L . We construct an NFA $M' = (Q', s', A', \delta')$ that accepts $evens(L)$ as follows.

Intuitively, M' reads the input string $evens(w)$ and simulates M running on string w , while nondeterministically guessing the missing symbols in w .

- When M' reads the symbol a from $evens(w)$, it guesses a symbol $b \in \Sigma$ and simulates M reading ba from w .
- When M' finishes $evens(w)$, it guesses whether w has even or odd length, and in the odd case, it guesses the last symbol in w .

$$Q' = Q$$

$$s' = s$$

$$A' = A \cup \{q \in Q \mid \delta(q, a) \cap A \neq \emptyset \text{ for some } a \in \Sigma\}$$

$$\delta'(q, a) = \bigcup_{b \in \Sigma} \{\delta(\delta(q, b), a)\}$$

■