

- 1** Let  $L$  be an arbitrary regular language. Prove that the language  $reverse(L) := \{w^R \mid w \in L\}$  is regular. *Hint:* Consider a DFA  $M$  that accepts  $L$  and construct a NFA that accepts  $reverse(L)$ .

### Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ . We construct an NFA  $M' = (\Sigma, Q', s', A', \delta')$  that accepts  $reverse(L)$  as follows.

$$\begin{aligned} Q' &:= Q \cup \{t\} \quad (\text{here } t \text{ is a new state not in } Q) \\ s' &:= t \\ A' &:= \{s\} \\ \delta'(t, \epsilon) &= A \\ \forall q \in Q, a \in \Sigma \quad \delta'(q, a) &= \{q' \in Q \mid \delta(q', a) = q\} \end{aligned}$$

$M'$  is obtained from  $M$  by reversing all the directions of the edges, adding a new state  $t$  that becomes the new start state that is connected via  $\epsilon$  edges to all the original accepting states. There is a single accepting state in  $M'$  which is the start state of  $M$ . To see that  $M'$  accepts  $reverse(L)$  you need to see that any accepting walk of  $M'$  corresponds to an accepting walk of  $M$ .

Another way to show that  $reverse(L)$  is regular is via regular expressions. For any regular expression  $r$  you can construct a regular expression  $r'$  such that  $L(r') = reverse(L)$  using the inductive definition of regular languages. We ignore the base cases as exercise and consider the inductive cases.

- If  $r_1$  and  $r_2$  are regular expressions and  $r'_1$  and  $r'_2$  are regular expressions for the reverse languages then the reverse for  $r_1 + r_2$  is  $r'_1 + r'_2$ .
- For  $r_1 r_2$  we have  $r'_2 r'_1$ .
- For  $(r_1)^*$  we have  $(r'_1)^*$ .

- 2** Let  $L$  be an arbitrary regular language. Prove that the language  $insert1(L) := \{x1y \mid xy \in L\}$  is regular. Intuitively,  $insert1(L)$  is the set of all strings that can be obtained from strings in  $L$  by inserting exactly one **1**. For example, if  $L = \{\epsilon, \text{OOK!}\}$ , then  $insert1(L) = \{\mathbf{1}, \mathbf{1OOK!}, \mathbf{O1OK!}, \mathbf{OO1K!}, \mathbf{OOK1!}, \mathbf{OOK11}\}$ .

### Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ . We construct an NFA  $M' = (\Sigma, Q', s', A', \delta')$  that accepts  $insert1(L)$  as follows:

$$\begin{aligned} Q' &:= Q \times \{before, after\} \\ s' &:= (s, before) \\ A' &:= \{(q, after) \mid q \in A\} \end{aligned}$$

$$\delta'((q, before), a) = \begin{cases} \{(\delta(q, a), before), (q, after)\} & \text{if } a = 1 \\ \{(\delta(q, a), before)\} & \text{otherwise} \end{cases}$$

$$\delta'((q, after), a) = \{(\delta(q, a), after)\}$$

$M'$  nondeterministically chooses a **1** in the input string to ignore, and simulates  $M$  running on the rest of the input string.

- The state  $(q, before)$  means (the simulation of)  $M$  is in state  $q$  and  $M'$  has not yet skipped over a **1**.
- The state  $(q, after)$  means (the simulation of)  $M$  is in state  $q$  and  $M'$  has already skipped over a **1**.

### Solutions for extra problems

- 3** Let  $L$  be an arbitrary regular language. Prove that the language  $delete1(L) := \{xy \mid x1y \in L\}$  is regular. Intuitively,  $delete1(L)$  is the set of all strings that can be obtained from strings in  $L$  by deleting exactly one **1**. For example, if  $L = \{101101, 00, \varepsilon\}$ , then  $delete1(L) = \{01101, 10101, 10110\}$ .

#### Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ . We construct an NFA  $M' = (\Sigma, Q', s', A', \delta')$  with  $\varepsilon$ -transitions that accepts  $delete1(L)$  as follows:

$$Q' := Q \times \{before, after\}$$

$$s' := (s, before)$$

$$A' := \{(q, after) \mid q \in A\}$$

$$\delta'((q, before), \varepsilon) = \{(\delta(q, 1), after)\}$$

$$\delta'((q, after), \varepsilon) = \emptyset$$

$$\delta'((q, before), a) = \{(\delta(q, a), before)\}$$

$$\delta'((q, after), a) = \{(\delta(q, a), after)\}$$

$M'$  simulates  $M$ , but inserts a single **1** into  $M'$ 's input string at a nondeterministically chosen location.

- The state  $(q, before)$  means (the simulation of)  $M$  is in state  $q$  and  $M'$  has not yet inserted a **1**.
- The state  $(q, after)$  means (the simulation of)  $M$  is in state  $q$  and  $M'$  has already inserted a **1**.

4 Consider the following recursively defined function on strings:

$$stutter(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ aa \bullet stutter(x) & \text{if } w = ax \text{ for some symbol } a \text{ and some string } x \end{cases}$$

Intuitively,  $stutter(w)$  doubles every symbol in  $w$ . For example:

- $stutter(PRESTO) = PPRRESSTTOO$
- $stutter(HOCUS \square POCUS) = HHOCCUUS \square PPOCCUUS$

Let  $L$  be an arbitrary regular language.

4.A. Prove that the language  $stutter^{-1}(L) := \{w \mid stutter(w) \in L\}$  is regular.

### Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ .

We construct an DFA  $M' = (\Sigma, Q', s', A', \delta')$  that accepts  $stutter^{-1}(L)$  as follows:

$$\begin{aligned} Q' &= Q \\ s' &= s \\ A' &= A \\ \delta'(q, a) &= \delta(\delta(q, a), a) \end{aligned}$$

$M'$  reads its input string  $w$  and simulates  $M$  running on  $stutter(w)$ . Each time  $M'$  reads a symbol, the simulation of  $M$  reads two copies of that symbol.

4.B. Prove that the language  $stutter(L) := \{stutter(w) \mid w \in L\}$  is regular.

### Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ .

We construct an DFA  $M' = (\Sigma, Q', s', A', \delta')$  that accepts  $stutter(L)$  as follows:

$$\begin{aligned} Q' &= Q \times (\{\bullet\} \cup \Sigma) \cup \{fail\} \quad \text{for some } \bullet \notin \Sigma \\ s' &= (s, \bullet) \\ A' &= \{(q, \bullet)\} \mid q \in A \\ \delta'((q, \bullet), a) &= (q, a) \\ \delta'((q, a), b) &= \begin{cases} (\delta(q, a), \bullet) & \text{if } a = b \\ fail & \text{if } a \neq b \end{cases} \\ \delta'(fail, a) &= fail \end{aligned}$$

$M'$  reads the input string  $stutter(w)$  and simulates  $M$  running on input  $w$ .

- State  $(q, \bullet)$  means  $M'$  has just read an even symbol in  $stutter(w)$ , so  $M$  should ignore the next symbol (if any).
- For any symbol  $a \in \Sigma$ , state  $(q, a)$  means  $M'$  has just read an odd symbol in  $stutter(w)$ , and that symbol was  $a$ . If the next symbol is an  $a$ , then  $M$  should transition normally; otherwise, the simulation should fail.
- The state  $fail$  means  $M'$  has read two successive symbols that should have been equal but were not; the input string is not  $stutter(w)$  for any string  $w$ .

## Solution:

Let  $R$  be an arbitrary regular *expression*. We recursively construct a regular expression  $stutter(R)$  as follows:

$$stutter(R) := \begin{cases} \emptyset & \text{if } R = \emptyset \\ stutter(w) & \text{if } R = w \text{ for some string } w \in \Sigma^* \\ stutter(A) + stutter(B) & \text{if } R = A + B \text{ for some regular expressions } A \text{ and } B \\ stutter(A) stutter(B) & \text{if } R = AB \text{ for some regular expressions } A \text{ and } B \\ (stutter(A))^* & \text{if } R = A^* \text{ for some regular expression } A \end{cases}$$

To prove that  $L(stutter(R)) = stutter(L(R))$ , we need the following identities for arbitrary *languages*  $A$  and  $B$ :

- $stutter(A \cup B) = stutter(A) \cup stutter(B)$
- $stutter(A \bullet B) = stutter(A) \bullet stutter(B)$
- $stutter(A^*) = stutter(A)^*$

These identities can all be proved by inductive definition-chasing, after which the claim  $L(stutter(R)) = stutter(L(R))$  follows by induction. We leave the details of the induction proofs as an exercise for a ~~future semester~~ ~~an exam~~ the reader.

Equivalently, we can directly transform  $R$  into  $stutter(R)$  by replacing every explicit string  $w \in \Sigma^*$  inside  $R$  with  $stutter(w)$  (with additional parentheses if necessary). For example:

$$stutter((1 + \varepsilon)(01)^*(0 + \varepsilon) + 0^*) = (11 + \varepsilon)(0011)^*(00 + \varepsilon) + (00)^*$$

Although this may look simpler, actually *proving* that it works requires the same induction arguments.

**5** Consider the following recursively defined function on strings:

$$evens(w) := \begin{cases} \varepsilon & \text{if } w = \varepsilon \\ \varepsilon & \text{if } w = a \text{ for some symbol } a \\ b \cdot evens(x) & \text{if } w = abx \text{ for some symbols } a \text{ and } b \text{ and some string } x \end{cases}$$

Intuitively,  $evens(w)$  skips over every other symbol in  $w$ . For example:

- $evens(EXPELLIARMUS) = XELAMS$
- $evens(AVADA\text{█}KEDAVRA) = VD\text{█}EAR$ .

Once again, let  $L$  be an arbitrary regular language.

**5.A.** Prove that the language  $evens^{-1}(L) := \{w \mid evens(w) \in L\}$  is regular.

## Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ . We construct an DFA  $M' = (\Sigma, Q', s', A', \delta')$  that

accepts  $evens^{-1}(L)$  as follows:

$$Q' = Q \times \{0, 1\}$$

$$s' = (s, 0)$$

$$A' = A \times \{0, 1\}$$

$$\delta'((q, 0), a) = (q, 1)$$

$$\delta'((q, 1), a) = (\delta(q, a), 0)$$

$M'$  reads its input string  $w$  and simulates  $M$  running on  $evens(w)$ .

- State  $(q, 0)$  means  $M'$  has just read an even symbol in  $w$ , so  $M$  should ignore the next symbol (if any).
- State  $(q, 1)$  means  $M'$  has just read an odd symbol in  $w$ , so  $M$  should read the next symbol (if any).

**5.B.** Prove that the language  $evens(L) := \{evens(w) \mid w \in L\}$  is regular.

### Solution:

Let  $M = (\Sigma, Q, s, A, \delta)$  be a DFA that accepts  $L$ . We construct an NFA  $M' = (\Sigma, Q', s', A', \delta')$  that accepts  $evens(L)$  as follows:

$$Q' = Q$$

$$s' = s$$

$$A' = A \cup \{q \in Q \mid \delta(q, a) \cap A \neq \emptyset \text{ for some } a \in \Sigma\}$$

$$\delta'(q, a) = \bigcup_{b \in \Sigma} \{\delta(\delta(q, b), a)\}$$

$M'$  reads the input string  $evens(w)$  and simulates  $M$  running on string  $w$ , while nondeterministically guessing the missing symbols in  $w$ .

- When  $M'$  reads the symbol  $a$  from  $evens(w)$ , it guesses a symbol  $b \in \Sigma$  and simulates  $M$  reading  $ba$  from  $w$ .
- When  $M'$  finishes  $evens(w)$ , it guesses whether  $w$  has even or odd length, and in the odd case, it guesses the last character of  $w$ .