

NFAs continued, Closure Properties of Regular Languages

Lecture 5

Tuesday, September 10, 2024

5.1

Equivalence of NFAs and DFAs

Regular Languages, DFAs, NFAs

Theorem 5.1.

Languages accepted by DFAs, NFAs, and regular expressions are the same.

- ▶ DFAs are special cases of NFAs (easy)
- ▶ NFAs accept regular expressions (seen)
- ▶ DFAs accept languages accepted by NFAs (shortly)
- ▶ Regular expressions for languages accepted by DFAs (later in the course)

Equivalence of NFAs and DFAs

Theorem 5.2.

For every NFA N there is a DFA M such that $L(M) = L(N)$.

5.1.1

The idea of the conversion of NFA to DFA

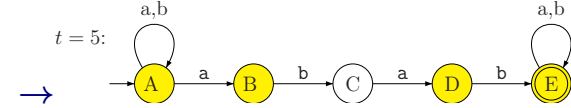
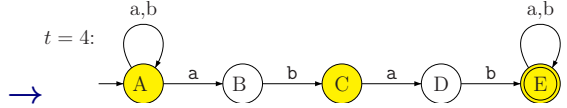
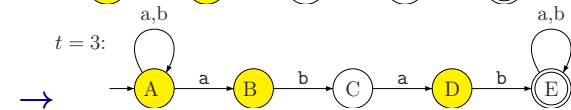
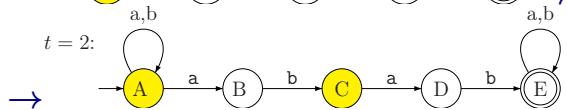
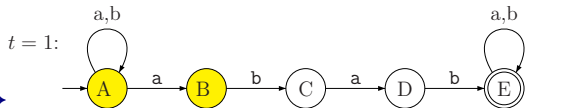
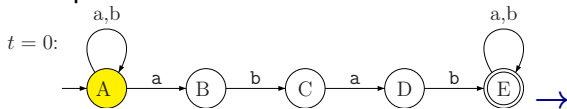
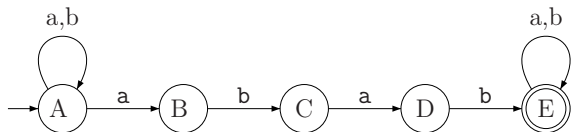
DFAs are memoryless...

1. **DFA** knows only its current state.
2. The state is the memory.
3. To design a **DFA**, answer the question:
What minimal info needed to solve problem.

Simulating NFA

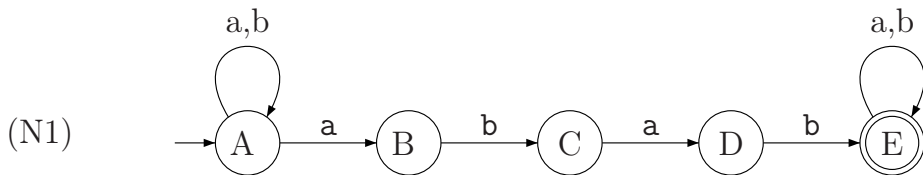
Example the first revisited

Previous lecture.. Ran **NFA**^(N1)
on input *ababa*.



The state of the NFA

It is easy to state that the state of the automata is the states that it might be situated at.



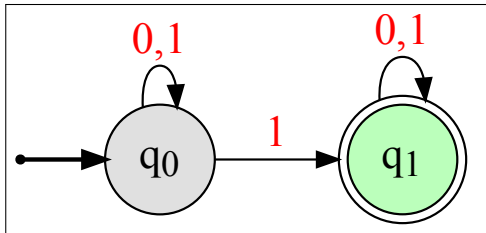
configuration: A set of states the automata might be in.

Possible configurations: \emptyset , $\{A\}$, $\{A, B\}$...

Big idea: Build a **DFA** on the configurations.

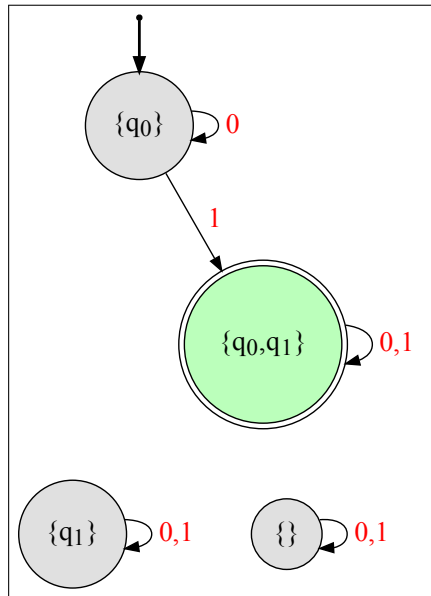
Example: Subset construction

DFA:



\Rightarrow

NFA:



Simulating an NFA by a DFA

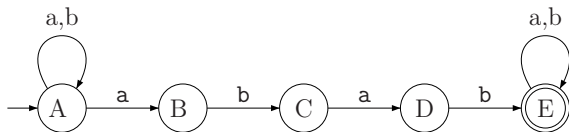
- ▶ Think of a program with fixed memory that needs to simulate NFA N on input w .
- ▶ What does it need to store after seeing a prefix x of w ?
- ▶ It needs to know at least $\delta^*(s, x)$, the set of states that N could be in after reading x
- ▶ Is it sufficient? Yes, if it can compute $\delta^*(s, xa)$ after seeing another symbol a in the input.
- ▶ When should the program accept a string w ? If $\delta^*(s, w) \cap A \neq \emptyset$.

Key Observation: DFA M simulating N should know current configuration of N .

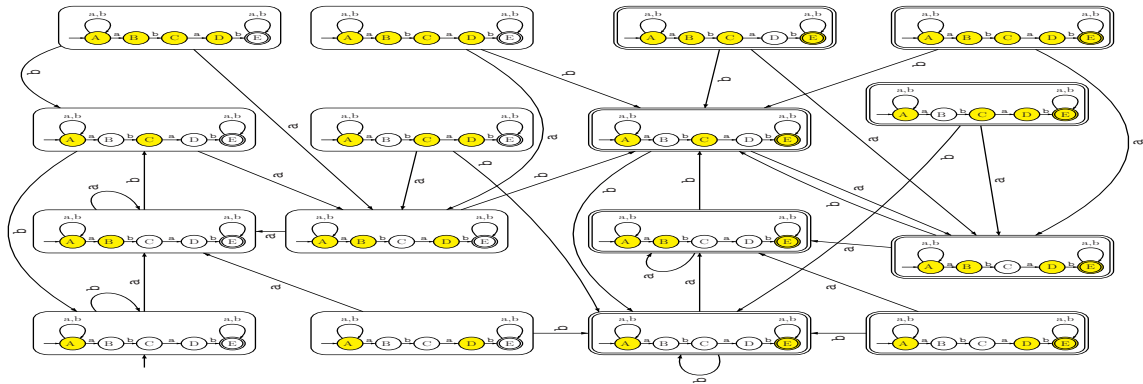
State space of the DFA is $\mathcal{P}(Q)$.

Example: DFA from NFA

NFA: (N1)



DFA:



Formal Tuple Notation for NFA

Definition 5.3.

A **non-deterministic finite automata (NFA)** $N = (Q, \Sigma, \delta, s, A)$ is a five tuple where

- ▶ Q is a finite set whose elements are called **states**,
- ▶ Σ is a finite set called the **input alphabet**,
- ▶ $\delta : Q \times \Sigma \cup \{\epsilon\} \rightarrow \mathcal{P}(Q)$ is the **transition function** (here $\mathcal{P}(Q)$ is the power set of Q),
- ▶ $s \in Q$ is the **start state**,
- ▶ $A \subseteq Q$ is the set of **accepting/final** states.

$\delta(q, a)$ for $a \in \Sigma \cup \{\epsilon\}$ is a subset of Q — a set of states.

5.1.2

Algorithm for converting NFA to DFA

Recall I

Extending the transition function to strings

Definition 5.4.

For NFA $N = (Q, \Sigma, \delta, s, A)$ and $q \in Q$ the $\epsilon\text{reach}(q)$ is the set of all states that q can reach using only ϵ -transitions.

Definition 5.5.

Inductive definition of $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$:

▶ if $w = \epsilon$, $\delta^*(q, w) = \epsilon\text{reach}(q)$

▶ if $w = a$ where $a \in \Sigma$:
$$\delta^*(q, a) = \epsilon\text{reach}\left(\bigcup_{p \in \epsilon\text{reach}(q)} \delta(p, a)\right)$$

▶ if $w = ax$:
$$\delta^*(q, w) = \epsilon\text{reach}\left(\bigcup_{p \in \epsilon\text{reach}(q)} \bigcup_{r \in \delta^*(p, a)} \delta^*(r, x)\right)$$

Recall II

Formal definition of language accepted by **N**

Definition 5.6.

A string w is accepted by **NFA** N if $\delta_N^*(s, w) \cap A \neq \emptyset$.

Definition 5.7.

The language $L(N)$ accepted by a **NFA** $N = (Q, \Sigma, \delta, s, A)$ is

$$\{w \in \Sigma^* \mid \delta^*(s, w) \cap A \neq \emptyset\}.$$

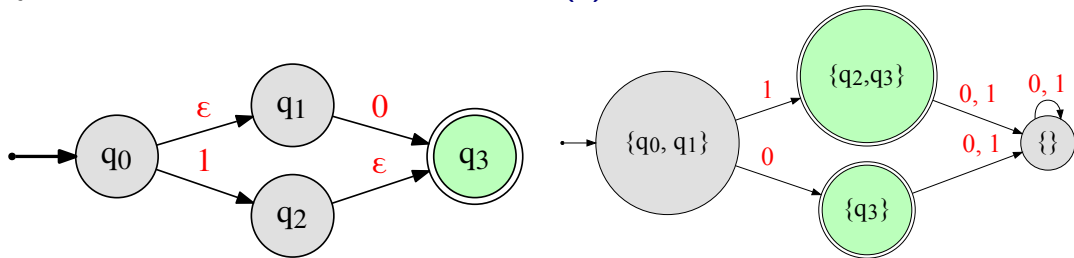
Subset Construction

NFA $N = (Q, \Sigma, s, \delta, A)$. We create a **DFA** $D = (Q', \Sigma, \delta', s', A')$ as follows:

- ▶ $Q' = \mathcal{P}(Q)$
- ▶ $s' = \epsilon\text{reach}(s) = \delta^*(s, \epsilon)$
- ▶ $A' = \{X \subseteq Q \mid X \cap A \neq \emptyset\}$
- ▶ $\delta'(X, a) = \cup_{q \in X} \delta^*(q, a)$ for each $X \subseteq Q, a \in \Sigma$.

Incremental construction

Only build states reachable from $s' = \epsilon\text{reach}(s)$ the start state of D



$$\delta'(X, a) = \cup_{q \in X} \delta^*(q, a).$$

An optimization: Incremental algorithm

- ▶ Build D beginning with start state $s' == \epsilon\text{reach}(s)$
- ▶ For each existing state $X \subseteq Q$ consider each $a \in \Sigma$ and calculate the state $U = \delta'(X, a) = \cup_{q \in X} \delta^*(q, a)$ and add a transition.

To compute $Z_{q,a} = \delta^*(q, a)$ - set of all states reached from q on character a

- ▶ Compute $X_1 = \epsilon\text{reach}(q)$
 - ▶ Compute $Y_1 = \cup_{p \in X_1} \delta(p, a)$
 - ▶ Compute $Z_{q,a} = \epsilon\text{reach}(Y) = \cup_{r \in Y_1} \epsilon\text{reach}(r)$
- ▶ If U is a new state add it to reachable states that need to be explored.

5.1.3

Proof of correctness of conversion of NFA to DFA

Proof of Correctness

Theorem 5.8.

Let $N = (Q, \Sigma, s, \delta, A)$ be a NFA and let $D = (Q', \Sigma, \delta', s', A')$ be a DFA constructed from N via the subset construction. Then $L(N) = L(D)$.

Stronger claim:

Lemma 5.9.

For every string w , $\delta_N^*(s, w) = \delta_D^*(s', w)$.

Proof by induction on $|w|$.

Proof continued I

Lemma 5.10.

For every string w , $\delta_N^*(s, w) = \delta_D^*(s', w)$.

Proof:

Base case: $w = \epsilon$.

$$\delta_N^*(s, \epsilon) = \epsilon\text{reach}(s).$$

$$\delta_D^*(s', \epsilon) = s' = \epsilon\text{reach}(s) \text{ by definition of } s'.$$

Proof continued II

Inductive hypothesis: $\forall w \in \Sigma^*, |w| \leq k: \delta_N^*(s, w) = \delta_D^*(s', w)$.

Reminder: For a state $Y \subseteq Q(N)$ of the DFA D , we have (by definition):

$$\delta_D(Y, a) = \cup_{q \in Y} \delta_N^*(q, a)$$

Proof continued III

Lemma 5.11.

For every string w , $\delta_N^*(s, w) = \delta_D^*(s', w)$.

Inductive step: Consider any $w \in \Sigma^{k+1}$. $w = xa$ (Note: suffix definition of strings)

$\delta_N^*(s, xa) = \cup_{p \in \delta_N^*(s, x)} \delta_N^*(p, a)$ by recursive definition of δ_N^*

$\delta_D^*(s', xa) = \delta_D(\delta_D^*(s', x), a)$ by recursive definition of δ_D^*

By inductive hypothesis: $Y = \delta_N^*(s, x) = \delta_D^*(s', x)$.

$$\implies \delta_N^*(s, xa) = \cup_{p \in Y} \delta_N^*(p, a) \quad \text{and} \quad \delta_D^*(s', xa) = \delta_D(Y, a).$$

By definition of δ_D : $\delta_D(Y, a) = \cup_{q \in Y} \delta_N^*(q, a)$.

$$\implies \delta_N^*(s, xa) = \cup_{p \in Y} \delta_N^*(p, a) = \delta_D(Y, a) = \delta_D^*(s', xa).$$



5.2

Closure Properties of Regular Languages

Regular Languages

Regular languages have three different characterizations

- ▶ Inductive definition via base cases and closure under union, concatenation and Kleene star
- ▶ Languages accepted by **DFA**s
- ▶ Languages accepted by **NFA**s

Regular language closed under many operations:

- ▶ union, concatenation, Kleene star via inductive definition or **NFA**s
- ▶ complement, union, intersection via **DFA**s
- ▶ homomorphism, inverse homomorphism, reverse, . . .

Different representations allow for flexibility in proofs.

Example: PREFIX

Let L be a language over Σ .

Definition 5.1.

$$\text{PREFIX}(L) = \{w \mid wx \in L, x \in \Sigma^*\}$$

Theorem 5.2.

If L is regular then $\text{PREFIX}(L)$ is regular.

Let $M = (Q, \Sigma, \delta, s, A)$ be a DFA that recognizes L

$$X = \{q \in Q \mid s \text{ can reach } q \text{ in } M\} \quad Y = \{q \in Q \mid q \text{ can reach some state in } A\}$$

$$Z = X \cap Y$$

Create new DFA $M' = (Q, \Sigma, \delta, s, Z)$

Claim: $L(M') = \text{PREFIX}(L)$.

Exercise: SUFFIX

Let L be a language over Σ .

Definition 5.3.

$$\text{SUFFIX}(L) = \{w \mid xw \in L, x \in \Sigma^*\}$$

Prove the following:

Theorem 5.4.

If L is regular then $\text{PREFIX}(L)$ is regular.

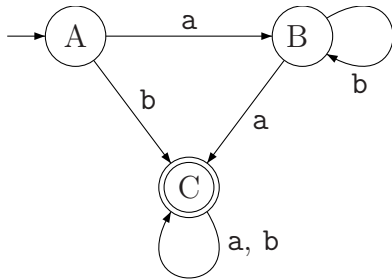
Exercise: SUFFIX

An alternative “proof” using a figure

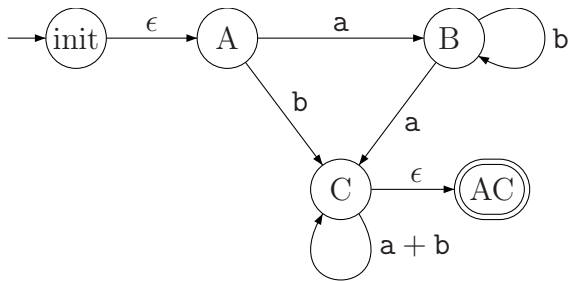
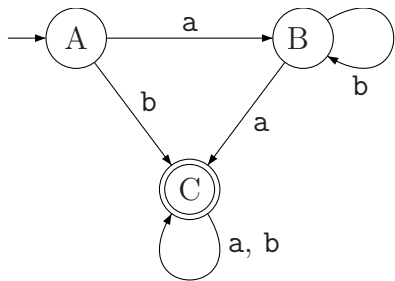
5.3

Algorithm for converting NFA into regular expression

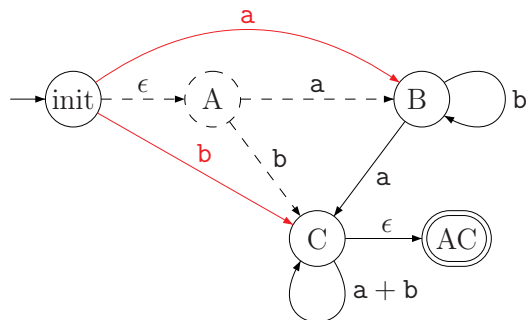
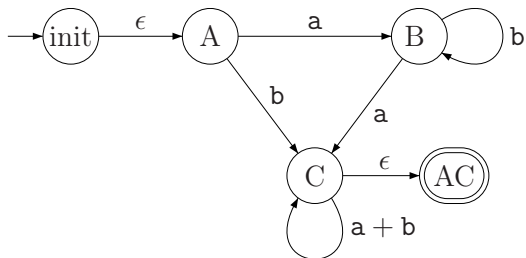
Stage 0: Input



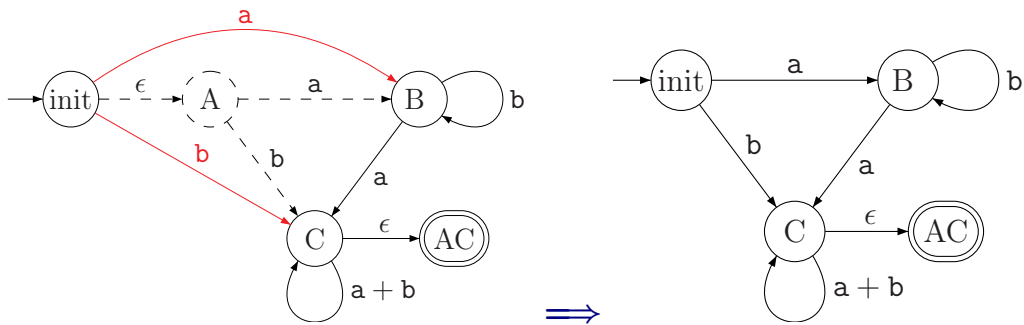
Stage 1: Normalizing



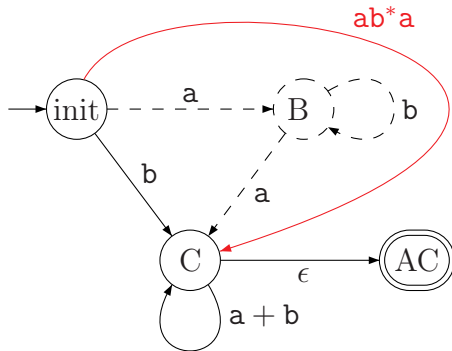
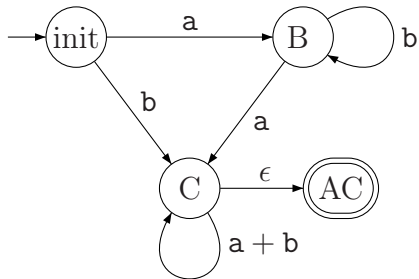
Stage 2: Remove state A



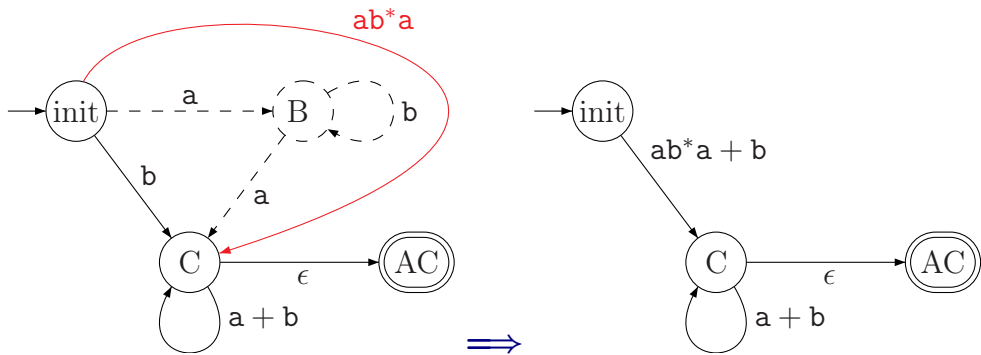
Stage 4: Redrawn without old edges



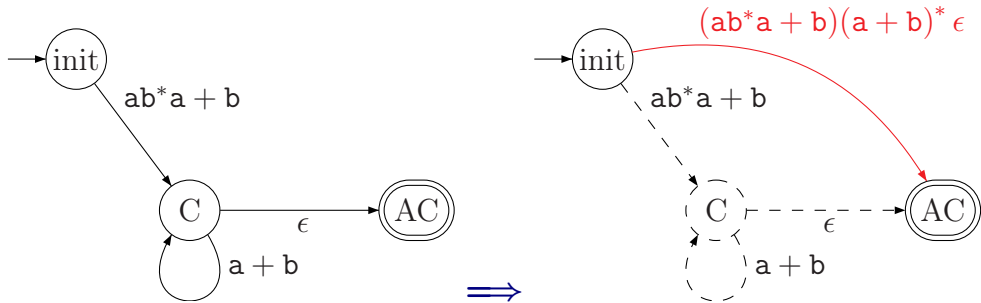
Stage 4: Removing B



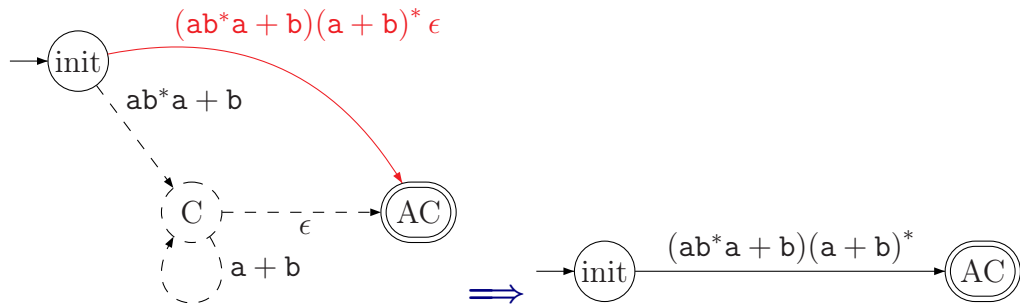
Stage 5: Redraw



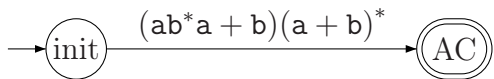
Stage 6: Removing C



Stage 7: Redraw



Stage 8: Extract regular expression



Thus, this automata is equivalent to the regular expression

$$(ab^*a + b)(a + b)^* .$$