

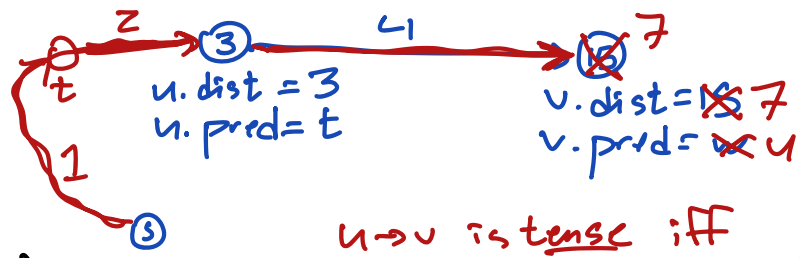
Shortest Paths

unweighted: BFS $O(V+E)$

dag: DFS $O(V+E)$

non-negative weights Dijkstra $O(E \log V)$ ← assuming connected
 $O((V+E) \log V)$

arbitrary Bellman-Ford $O(VE)$



$u \rightarrow v$ is tense iff $u.dist + w(u,v) < v.dist$
 relax $u \rightarrow v$:
 $v.dist \leftarrow u.dist + w(u,v)$
 $v.pred \leftarrow u$

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    DIJKSTRA(s):
    INITSSSP(s)
    INSERT(s, 0)
    while the priority queue is not empty
    ≤ V times → u ← EXTRACTMIN()
    for all edges u → v
    if u → v is tense
    ≤ E times → RELAX(u → v)
    if v is in the priority queue
    ≤ E times → DECREASEKEY(v, v.dist)
    else
    INSERT(v, v.dist)
    
```

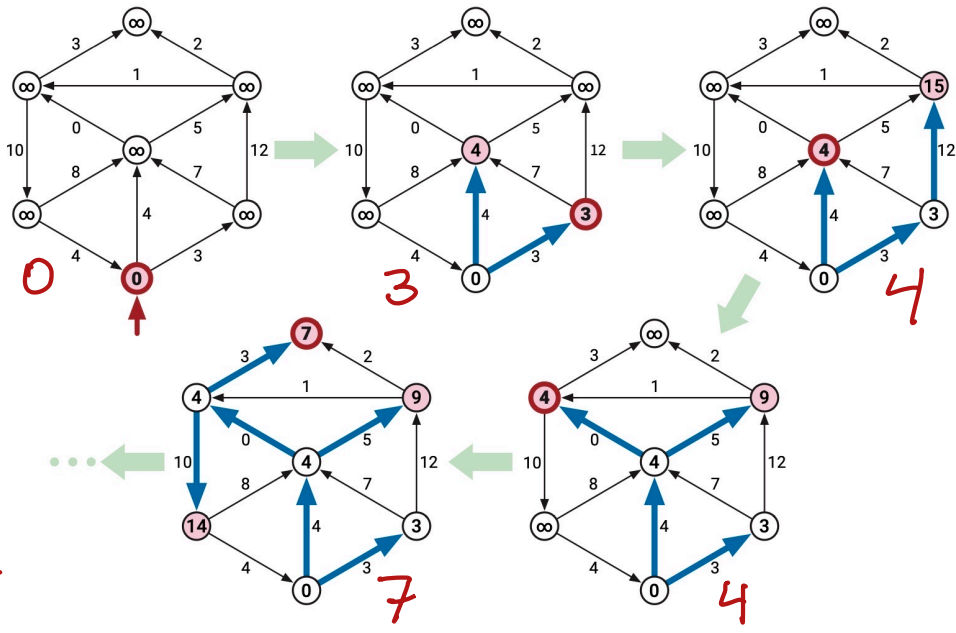
"Best-first search"

INSERT(x, p)
 EXTRACTMIN
 DECREASEKEY(x, p)
 Binary heap $O(\log V)$

priority(u) = v.dist

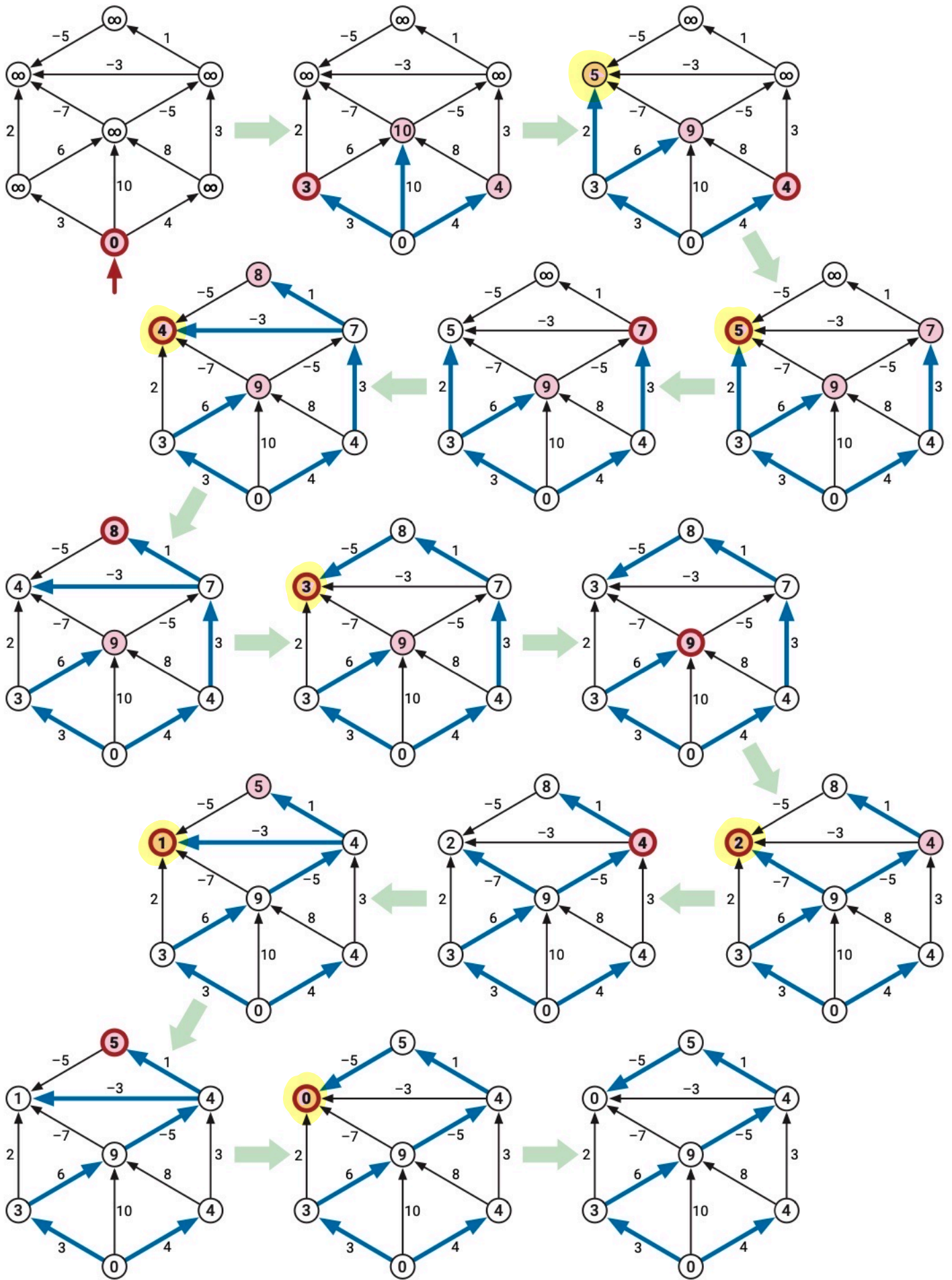
$O(V+E)$ PQ operations $\Rightarrow O(E \log V)$ time

PQ: min distance only increases
 at each node: distance only decreases
 ↓
 Each vertex is EXTRACTED at most once



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    NONNEGATIVEDIJKSTRA(s):
    INITSSSP(s)
    for all vertices v
    INSERT(v, v.dist)
    while the priority queue is not empty
    u ← EXTRACTMIN()
    for all edges u → v
    if u → v is tense
    RELAX(u → v)
    DECREASEKEY(v, v.dist)
    
```



Worst case Dijkstra : $2^{\Theta(V)}$

$O(1)$ neg edges : $O(E \log V)$

BELLMAN-FORD: Relax *ALL* the tense edges, then recurse.

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BELLMANFORD(s)
  INITSSSP(s)
  while there is at least one tense edge
    for every edge  $u \rightarrow v$ 
      if  $u \rightarrow v$  is tense
        RELAX( $u \rightarrow v$ )
  
```

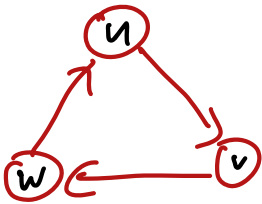
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BELLMANFORD(s)
  INITSSSP(s)
  repeat  $V - 1$  times
    for every edge  $u \rightarrow v$ 
      if  $u \rightarrow v$  is tense
        RELAX( $u \rightarrow v$ )
  for every edge  $u \rightarrow v$ 
    if  $u \rightarrow v$  is tense
      return "Negative cycle!"
  
```

$O(VE)$ time

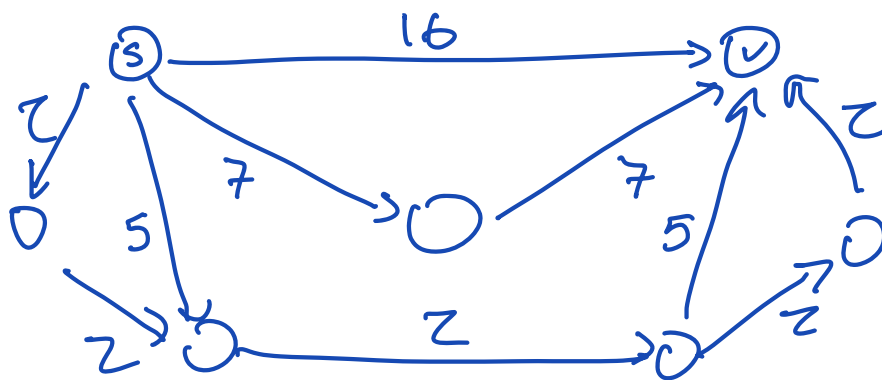
$dist(v)$ = length of shortest path from s to v

$$dist(v) = \begin{cases} 0 & \text{if } v = s \\ \min_{u \rightarrow v} (dist(u) + w(u \rightarrow v)) & \text{otherwise} \end{cases}$$

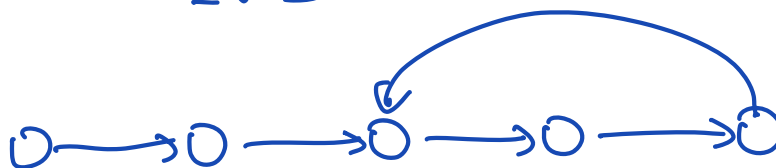


$dist_{\leq i}(v)$ = length of shortest path with at most i edges from s to v .

$$dist_{\leq i}(v) = \begin{cases} 0 & \text{if } i = 0 \text{ and } v = s \\ \infty & \text{if } i = 0 \text{ and } v \neq s \\ \min \left\{ \begin{array}{l} dist_{\leq i-1}(v) \\ \min_{u \rightarrow v} (dist_{\leq i-1}(u) + w(u \rightarrow v)) \end{array} \right\} & \text{otherwise} \end{cases}$$



$\text{dist}(v) = \text{dist}_{\leq V-1}(v)$ because sh paths have $\leq V-1$ edges



$v. \text{dist}[1..V]$ or $\text{dist}[1..V, 1..V]$

BELLMANFORDDP(s)
 $\text{dist}[0, s] \leftarrow 0$
 for every vertex $v \neq s$
 $\text{dist}[0, v] \leftarrow \infty$
 for $i \leftarrow 1$ to $V - 1$
 for every vertex v
 $\text{dist}[i, v] \leftarrow \text{dist}[i - 1, v]$
 for every edge $u \rightarrow v$
 if $\text{dist}[i, v] > \text{dist}[i - 1, u] + w(u \rightarrow v)$
 $\text{dist}[i, v] \leftarrow \text{dist}[i - 1, u] + w(u \rightarrow v)$

BELLMANFORDDP(s)

$\text{dist}[\quad s] \leftarrow 0$
 for every vertex $v \neq s$
 $\text{dist}[\quad v] \leftarrow \infty$
 for $i \leftarrow 1$ to $V - 1$

for every edge $u \rightarrow v$
 if $\text{dist}[\quad v] > \text{dist}[\quad u] + w(u \rightarrow v)$
 $\text{dist}[\quad v] \leftarrow \text{dist}[\quad u] + w(u \rightarrow v)$

