CS/ECE 374 A: Algorithms & Models of Computation, Spring 2020

Hamiltonian Cycle, 3-Color, Circuit-SAT

Lecture 27 April 28, 2020

NP: languages that have non-deterministic polynomial time algorithms

NP: languages that have non-deterministic polynomial time algorithms

A language L is NP-Complete iff

- L is in NP
- for every L' in NP, $L' \leq_P L$

NP: languages that have non-deterministic polynomial time algorithms

A language L is NP-Complete iff

- L is in NP
- for every L' in NP, $L' \leq_P L$

L is NP-Hard if for every L' in NP, $L' \leq_P L$.

NP: languages that have non-deterministic polynomial time algorithms

A language L is NP-Complete iff

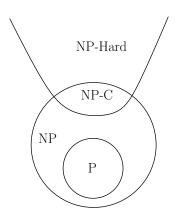
- L is in NP
- for every L' in NP, $L' \leq_P L$

L is NP-Hard if for every L' in NP, $L' \leq_P L$.

Theorem (Cook-Levin)

SAT is NP-Complete.

Pictorial View



P and NP

Possible scenarios:

- \bullet P = NP.
- $P \neq NP$

P and NP

Possible scenarios:

- \bullet P = NP.
- \bullet P \neq NP

Question: Suppose $P \neq NP$. Is every problem in $NP \setminus P$ also NP-Complete?

P and NP

Possible scenarios:

- $\mathbf{0} P = NP.$
- $P \neq NP$

Question: Suppose $P \neq NP$. Is every problem in $NP \setminus P$ also NP-Complete?

Theorem (Ladner)

If $P \neq NP$ then there is a problem/language $X \in NP \setminus P$ such that X is not NP-Complete.

Today

NP-Completeness of three problems:

- Hamiltonian Cycle
- **3**-Color
- Circuit SAT

Important: understanding the problems and that they are hard.

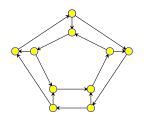
Proofs and reductions will be sketchy and mainly to give a flavor

Part I

NP-Completeness of Hamiltonian Cycle

Directed Hamiltonian Cycle

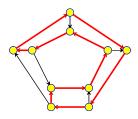
Input Given a directed graph G = (V, E) with n vertices Goal Does G have a Hamiltonian cycle?



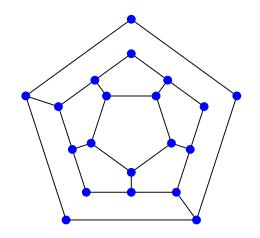
Directed Hamiltonian Cycle

Input Given a directed graph G = (V, E) with n vertices Goal Does G have a Hamiltonian cycle?

 A Hamiltonian cycle is a cycle in the graph that visits every vertex in G exactly once



Is the following graph Hamiltonianan?



- (A) Yes.
- **(B)** No.

Directed Hamiltonian Cycle is NP-Complete

- Directed Hamiltonian Cycle is in NP: exercise
- Hardness: We will show
 3-SAT ≤_P Directed Hamiltonian Cycle

Reduction

Given 3-SAT formula arphi create a graph $extbf{\emph{G}}_{arphi}$ such that

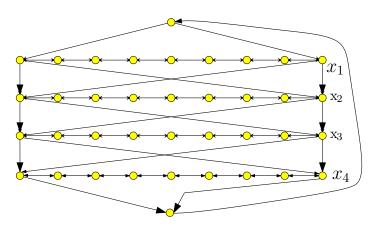
- ullet G_{arphi} has a Hamiltonian cycle if and only if arphi is satisfiable
- $oldsymbol{G}_{arphi}$ should be constructible from arphi by a polynomial time algorithm ${\mathcal A}$

Notation: φ has n variables x_1, x_2, \ldots, x_n and m clauses C_1, C_2, \ldots, C_m .

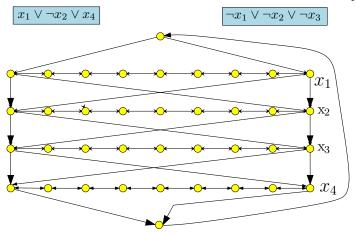
Reduction: First Ideas

- Viewing SAT: Assign values to n variables, and each clauses has 3 ways in which it can be satisfied.
- Construct graph with 2ⁿ Hamiltonian cycles, where each cycle corresponds to some boolean assignment.
- Then add more graph structure to encode constraints on assignments imposed by the clauses.

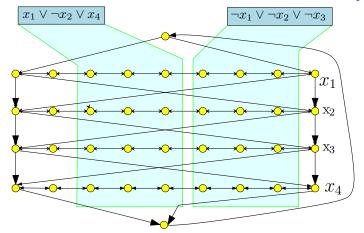
- Traverse path i from left to right iff x_i is set to true
- Each path has 3(m+1) nodes where m is number of clauses in φ ; nodes numbered from left to right (1 to 3m+3)

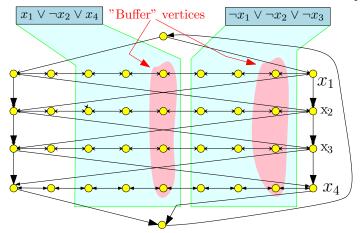


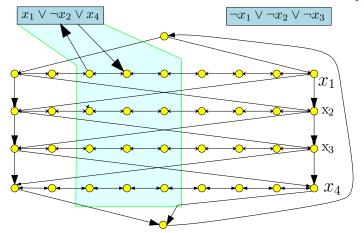
• Add vertex c_j for clause C_j . c_j has edge from vertex 3j and to vertex 3j + 1 on path i if x_i appears in clause C_j , and has edge from vertex 3j + 1 and to vertex 3j if $\neg x_i$ appears in C_j .

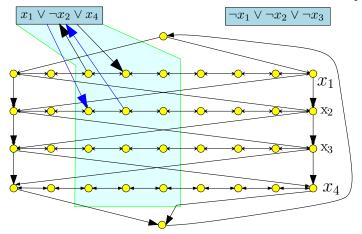


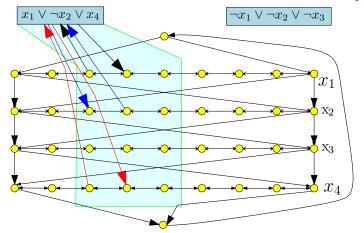
Spring 2020

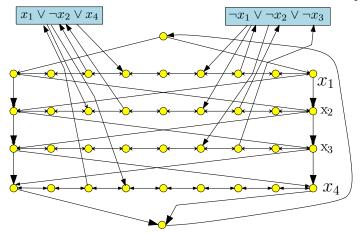












Correctness Proof

Proposition

arphi has a satisfying assignment iff G_{arphi} has a Hamiltonian cycle.

Proof.

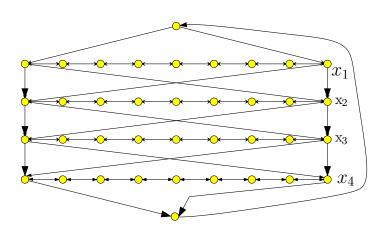
- \Rightarrow Let **a** be the satisfying assignment for φ . Define Hamiltonian cycle as follows
 - If $a(x_i) = 1$ then traverse path i from left to right
 - If $a(x_i) = 0$ then traverse path *i* from right to left
 - For each clause, path of at least one variable is in the "right" direction to splice in the node corresponding to clause

Hamiltonian Cycle ⇒ Satisfying assignment

Suppose Π is a Hamiltonian cycle in G_{φ}

- If Π enters c_j (vertex for clause C_j) from vertex 3j on path i then it must leave the clause vertex on edge to 3j+1 on the same path i
 - If not, then only unvisited neighbor of 3j + 1 on path i is 3j + 2
 - Thus, we don't have two unvisited neighbors (one to enter from, and the other to leave) to have a Hamiltonian Cycle
- Similarly, if Π enters c_j from vertex 3j + 1 on path i then it must leave the clause vertex c_j on edge to 3j on path i

Example



Hamiltonian Cycle ⇒ Satisfying assignment (contd)

- Thus, vertices visited immediately before and after C_i are connected by an edge
- We can remove c_j from cycle, and get Hamiltonian cycle in $G-c_j$
- Consider Hamiltonian cycle in $G \{c_1, \ldots c_m\}$; it traverses each path in only one direction, which determines the truth assignment

Hamiltonian Cycle

Problem

Input Given undirected graph G = (V, E)

Goal Does **G** have a Hamiltonian cycle? That is, is there a cycle that visits every vertex exactly one (except start and end vertex)?

18

NP-Completeness

Theorem

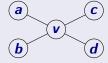
Hamiltonian cycle problem for undirected graphs is NP-Complete.

Proof.

- The problem is in NP; proof left as exercise.
- Hardness proved by reducing Directed Hamiltonian Cycle to this problem

Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path

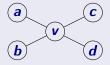
Reduction



Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path

Reduction

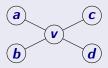
• Replace each vertex v by 3 vertices: v_{in} , v, and v_{out}



Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path

Reduction

- Replace each vertex v by 3 vertices: v_{in} , v, and v_{out}
- A directed edge (a, b) is replaced by edge (a_{out}, b_{in})



Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path

Reduction

- Replace each vertex v by 3 vertices: v_{in} , v, and v_{out}
- A directed edge (a, b) is replaced by edge (a_{out}, b_{in})





Reduction: Wrapup

- The reduction is polynomial time (exercise)
- The reduction is correct (exercise)

Hamiltonian Path

Input Given a graph G = (V, E) with n vertices Goal Does G have a Hamiltonian path?

 A Hamiltonian path is a path in the graph that visits every vertex in G exactly once

Hamiltonian Path

Input Given a graph G = (V, E) with n vertices Goal Does G have a Hamiltonian path?

 A Hamiltonian path is a path in the graph that visits every vertex in G exactly once

Theorem

Directed Hamiltonian Path and **Undirected Hamiltonian Path** are NP-Complete.

Part II

MP-Completeness of Graph
Coloring

Spring 2020

Problem: Graph Coloring

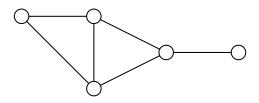
Instance: G = (V, E): Undirected graph, integer k. Question: Can the vertices of the graph be colored using k colors so that vertices connected by an edge do not get the same color?

Problem: 3 Coloring

Instance: G = (V, E): Undirected graph.

Question: Can the vertices of the graph be colored using 3 colors so that vertices connected by an edge do

not get the same color?

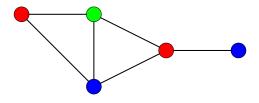


Problem: 3 Coloring

Instance: G = (V, E): Undirected graph.

Question: Can the vertices of the graph be colored using **3** colors so that vertices connected by an edge do

not get the same color?



Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph **2**-Coloring can be decided in polynomial time.

Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph **2**-Coloring can be decided in polynomial time.

G is **2**-colorable iff **G** is bipartite!

Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph **2**-Coloring can be decided in polynomial time.

 ${\it G}$ is 2-colorable iff ${\it G}$ is bipartite! There is a linear time algorithm to check if ${\it G}$ is bipartite using BFS

Graph Coloring and Register Allocation

Register Allocation

Assign variables to (at most) k registers such that variables needed at the same time are not assigned to the same register

Interference Graph

Vertices are variables, and there is an edge between two vertices, if the two variables are "live" at the same time.

Observations

- [Chaitin] Register allocation problem is equivalent to coloring the interference graph with *k* colors
- Moreover, 3-COLOR \leq_P k-Register Allocation, for any k > 3

Class Room Scheduling

Given n classes and their meeting times, are k rooms sufficient?

28

Class Room Scheduling

Given n classes and their meeting times, are k rooms sufficient?

Reduce to Graph k-Coloring problem

Create graph G

- a node v_i for each class i
- an edge between v_i and v_j if classes i and j conflict

Class Room Scheduling

Given n classes and their meeting times, are k rooms sufficient?

Reduce to Graph k-Coloring problem

Create graph G

- a node v_i for each class i
- ullet an edge between v_i and v_j if classes i and j conflict

Exercise: G is k-colorable iff k rooms are sufficient

Frequency Assignments in Cellular Networks

Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)

- Breakup a frequency range [a, b] into disjoint bands of frequencies $[a_0, b_0], [a_1, b_1], \ldots, [a_k, b_k]$
- Each cell phone tower (simplifying) gets one band
- Constraint: nearby towers cannot be assigned same band, otherwise signals will interference

Frequency Assignments in Cellular Networks

Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)

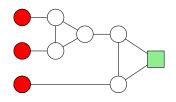
- Breakup a frequency range [a, b] into disjoint bands of frequencies $[a_0, b_0], [a_1, b_1], \ldots, [a_k, b_k]$
- Each cell phone tower (simplifying) gets one band
- Constraint: nearby towers cannot be assigned same band, otherwise signals will interference

Problem: given k bands and some region with n towers, is there a way to assign the bands to avoid interference?

Can reduce to k-coloring by creating intereference/conflict graph on towers.

3 color this gadget.

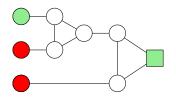
You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming that some of the nodes are already colored as indicated).



- (A) Yes.
- (B) No.

3 color this gadget II

You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming that some of the nodes are already colored as indicated).



- (A) Yes.
- (B) No.

3-Coloring is NP-Complete

- 3-Coloring is in NP.
 - Non-deterministically guess a 3-coloring for each node
 - Check if for each edge (u, v), the color of u is different from that of v.
- Hardness: We will show 3-SAT \leq_P 3-Coloring.

Start with **3SAT** formula (i.e., **3**CNF formula) φ with n variables x_1, \ldots, x_n and m clauses C_1, \ldots, C_m . Create graph G_{φ} such that G_{φ} is 3-colorable iff φ is satisfiable

• need to establish truth assignment for x_1, \ldots, x_n via colors for some nodes in G_{φ} .

Start with **3SAT** formula (i.e., **3**CNF formula) φ with n variables x_1, \ldots, x_n and m clauses C_1, \ldots, C_m . Create graph G_{φ} such that G_{φ} is 3-colorable iff φ is satisfiable

- need to establish truth assignment for x_1, \ldots, x_n via colors for some nodes in G_{φ} .
- create triangle with node True, False, Base

Start with **3SAT** formula (i.e., **3**CNF formula) φ with n variables x_1, \ldots, x_n and m clauses C_1, \ldots, C_m . Create graph G_{φ} such that G_{φ} is 3-colorable iff φ is satisfiable

- need to establish truth assignment for x_1, \ldots, x_n via colors for some nodes in G_{φ} .
- create triangle with node True, False, Base
- for each variable x_i two nodes v_i and \bar{v}_i connected in a triangle with common Base

Start with **3SAT** formula (i.e., **3**CNF formula) φ with n variables x_1, \ldots, x_n and m clauses C_1, \ldots, C_m . Create graph G_{φ} such that G_{φ} is 3-colorable iff φ is satisfiable

- need to establish truth assignment for x_1, \ldots, x_n via colors for some nodes in G_{φ} .
- create triangle with node True, False, Base
- for each variable x_i two nodes v_i and \bar{v}_i connected in a triangle with common Base
- If graph is 3-colored, either v_i or \bar{v}_i gets the same color as True. Interpret this as a truth assignment to v_i

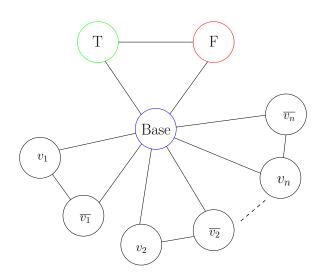
33

Spring 2020

Start with **3SAT** formula (i.e., **3**CNF formula) φ with n variables x_1, \ldots, x_n and m clauses C_1, \ldots, C_m . Create graph G_{φ} such that G_{φ} is 3-colorable iff φ is satisfiable

- need to establish truth assignment for x_1, \ldots, x_n via colors for some nodes in G_{φ} .
- create triangle with node True, False, Base
- for each variable x_i two nodes v_i and \bar{v}_i connected in a triangle with common Base
- If graph is 3-colored, either v_i or \bar{v}_i gets the same color as True. Interpret this as a truth assignment to v_i
- Need to add constraints to ensure clauses are satisfied (next phase)

Figure

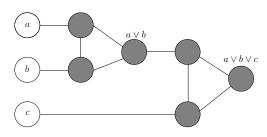


Clause Satisfiability Gadget

For each clause $C_j = (a \lor b \lor c)$, create a small gadget graph

- gadget graph connects to nodes corresponding to a, b, c
- needs to implement OR

OR-gadget-graph:



OR-Gadget Graph

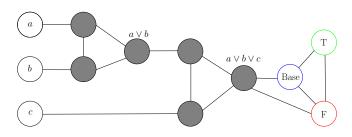
Property: if a, b, c are colored False in a 3-coloring then output node of OR-gadget has to be colored False.

Property: if one of a, b, c is colored True then OR-gadget can be 3-colored such that output node of OR-gadget is colored True.

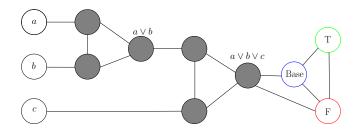
36

Reduction

- create triangle with nodes True, False, Base
- for each variable x_i two nodes v_i and \bar{v}_i connected in a triangle with common Base
- for each clause $C_j = (a \lor b \lor c)$, add OR-gadget graph with input nodes a, b, c and connect output node of gadget to both False and Base



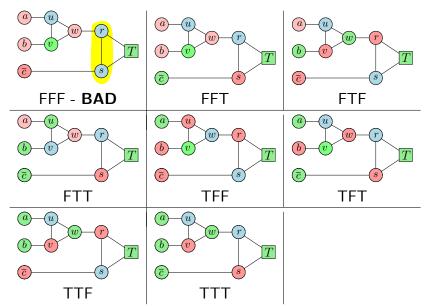
Reduction



Claim

No legal **3**-coloring of above graph (with coloring of nodes T, F, B fixed) in which a, b, c are colored False. If any of a, b, c are colored True then there is a legal **3**-coloring of above graph.

3 coloring of the clause gadget

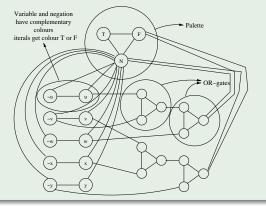


39

Reduction Outline

Example

$$\varphi = (u \vee \neg v \vee w) \wedge (v \vee x \vee \neg y)$$



arphi is satisfiable implies $extbf{\emph{G}}_{arphi}$ is 3-colorable

• if x_i is assigned True, color v_i True and \bar{v}_i False

- arphi is satisfiable implies $extbf{\emph{G}}_{arphi}$ is 3-colorable
 - if x_i is assigned True, color v_i True and \bar{v}_i False
 - for each clause $C_j = (a \lor b \lor c)$ at least one of a, b, c is colored True. OR-gadget for C_j can be 3-colored such that output is True.

- arphi is satisfiable implies $extbf{\emph{G}}_{arphi}$ is 3-colorable
 - if x_i is assigned True, color v_i True and \bar{v}_i False
 - for each clause $C_j = (a \lor b \lor c)$ at least one of a, b, c is colored True. OR-gadget for C_j can be 3-colored such that output is True.

- arphi is satisfiable implies $extbf{\emph{G}}_{arphi}$ is 3-colorable
 - if x_i is assigned True, color v_i True and \bar{v}_i False
 - for each clause $C_j = (a \lor b \lor c)$ at least one of a, b, c is colored True. OR-gadget for C_j can be 3-colored such that output is True.

 G_{φ} is 3-colorable implies φ is satisfiable

• if v_i is colored True then set x_i to be True, this is a legal truth assignment

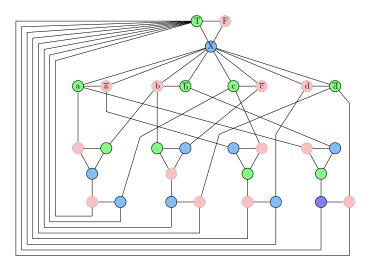
- arphi is satisfiable implies $extbf{\emph{G}}_{arphi}$ is 3-colorable
 - if x_i is assigned True, color v_i True and \bar{v}_i False
 - for each clause $C_j = (a \lor b \lor c)$ at least one of a, b, c is colored True. OR-gadget for C_j can be 3-colored such that output is True.

G_{φ} is 3-colorable implies φ is satisfiable

- if v_i is colored True then set x_i to be True, this is a legal truth assignment
- consider any clause $C_j = (a \lor b \lor c)$. it cannot be that all a, b, c are False. If so, output of OR-gadget for C_j has to be colored False but output is connected to Base and False!

Graph generated in reduction...

... from 3SAT to 3COLOR



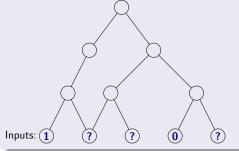
Part III

Circuit SAT

Circuits

Definition

A circuit is a directed acyclic graph with

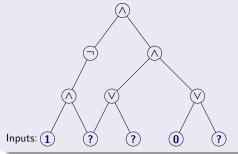


- Input vertices (without incoming edges) labelled with0, 1 or a distinct variable.
- ② Every other vertex is labelled ∨, ∧ or ¬.
- Single node output vertex with no outgoing edges.

Circuits

Definition

A circuit is a directed acyclic graph with

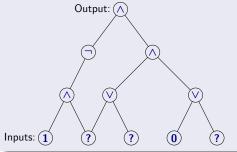


- Input vertices (without incoming edges) labelled with
 0, 1 or a distinct variable.
- ② Every other vertex is labelled ∨, ∧ or ¬.
- Single node output vertex with no outgoing edges.

Circuits

Definition

A circuit is a directed acyclic graph with



- Input vertices (without incoming edges) labelled with0, 1 or a distinct variable.
- ② Every other vertex is labelled ∨, ∧ or ¬.
- Single node output vertex with no outgoing edges.

CSAT: Circuit Satisfaction

Definition (Circuit Satisfaction (CSAT).)

Given a circuit as input, is there an assignment to the input variables that causes the output to get value 1?

45

CSAT: Circuit Satisfaction

Definition (Circuit Satisfaction (CSAT).)

Given a circuit as input, is there an assignment to the input variables that causes the output to get value 1?

Claim

CSAT is in NP.

- Certificate: Assignment to input variables.
- Certifier: Evaluate the value of each gate in a topological sort of DAG and check the output gate value.

Circuit SAT vs SAT

CNF formulas are a rather restricted form of Boolean formulas.

Circuits are a much more powerful (and hence easier) way to express Boolean formulas

Circuit SAT vs SAT

CNF formulas are a rather restricted form of Boolean formulas.

Circuits are a much more powerful (and hence easier) way to express Boolean formulas

However they are equivalent in terms of polynomial-time solvability.

Theorem

 $SAT \leq_P 3SAT \leq_P CSAT$.

Theorem

 $\mathsf{CSAT} <_{P} \mathsf{SAT} <_{P} \mathsf{3SAT}.$

Converting a CNF formula into a Circuit

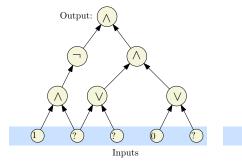
Given 3CNF formulat φ with n variables and m clauses, create a Circuit C.

- Inputs to C are the n boolean variables x_1, x_2, \ldots, x_n
- Use NOT gate to generate literal $\neg x_i$ for each variable x_i
- For each clause $(\ell_1 \vee \ell_2 \vee \ell_3)$ use two OR gates to mimic formula
- Combine the outputs for the clauses using AND gates to obtain the final output

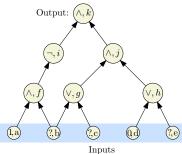
Example

$$\varphi = \left(x_1 \lor \lor x_3 \lor x_4\right) \land \left(x_1 \lor \neg x_2 \lor \neg x_3\right) \land \left(\neg x_2 \lor \neg x_3 \lor x_4\right)$$

Label the nodes



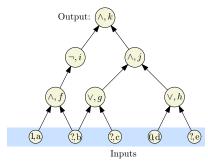
(A) Input circuit



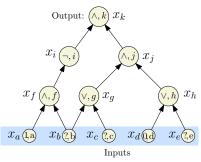
(B) Label the nodes.

49

Introduce a variable for each node

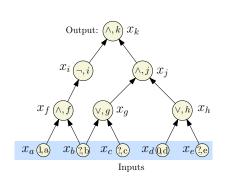


(B) Label the nodes.



(C) Introduce var for each node.

Write a sub-formula for each variable that is true if the var is computed correctly.



(C) Introduce var for each node.

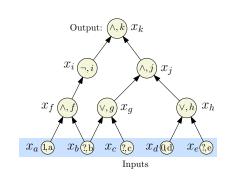
 x_k (Demand a sat' assignment!) $x_k = x_i \wedge x_j$ $x_j = x_g \wedge x_h$ $x_i = \neg x_f$ $x_h = x_d \vee x_e$ $x_g = x_b \vee x_c$ $x_f = x_a \wedge x_b$ $x_d = 0$ $x_a = 1$

(D) Write a sub-formula for each variable that is true if the var is computed correctly.

Convert each sub-formula to an equivalent CNF formula

	,
x_k	x_k
$x_k = x_i \wedge x_j$	$(\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j) \wedge (x_k \vee \neg x_i \vee \neg x_j)$
$x_j = x_g \wedge x_h$	$(\neg x_j \lor x_g) \land (\neg x_j \lor x_h) \land (x_j \lor \neg x_g \lor \neg x_h)$
$x_i = \neg x_f$	$(x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f)$
$x_h = x_d \vee x_e$	$(x_h \vee \neg x_d) \wedge (x_h \vee \neg x_e) \wedge (\neg x_h \vee x_d \vee x_e)$
$x_g = x_b \vee x_c$	$(x_g \vee \neg x_b) \wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c)$
$x_f = x_a \wedge x_b$	$(\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b) \wedge (x_f \vee \neg x_a \vee \neg x_b)$
$x_d = 0$	$\neg x_d$
$x_a = 1$	X _a

Take the conjunction of all the CNF sub-formulas



$$x_{k} \wedge (\neg x_{k} \vee x_{i}) \wedge (\neg x_{k} \vee x_{j})$$

$$\wedge (x_{k} \vee \neg x_{i} \vee \neg x_{j}) \wedge (\neg x_{j} \vee x_{g})$$

$$\wedge (\neg x_{j} \vee x_{h}) \wedge (x_{j} \vee \neg x_{g} \vee \neg x_{h})$$

$$\wedge (x_{i} \vee x_{f}) \wedge (\neg x_{i} \vee \neg x_{f})$$

$$\wedge (x_{h} \vee \neg x_{d}) \wedge (x_{h} \vee \neg x_{e})$$

$$\wedge (\neg x_{h} \vee x_{d} \vee x_{e}) \wedge (x_{g} \vee \neg x_{b})$$

$$\wedge (x_{g} \vee \neg x_{c}) \wedge (\neg x_{g} \vee x_{b} \vee x_{c})$$

$$\wedge (\neg x_{f} \vee x_{a}) \wedge (\neg x_{f} \vee x_{b})$$

$$\wedge (x_{f} \vee \neg x_{a} \vee \neg x_{b}) \wedge (\neg x_{d}) \wedge x_{a}$$

We got a CNF formula that is satisfiable if and only if the original circuit is satisfiable.

Reduction: $CSAT \leq_P SAT$

- For each gate (vertex) v in the circuit, create a variable x_v
- ② Case \neg : v is labeled \neg and has one incoming edge from u (so $x_v = \neg x_u$). In **SAT** formula generate, add clauses $(x_u \lor x_v)$, $(\neg x_u \lor \neg x_v)$. Observe that

$$x_{\nu} = \neg x_{u} \text{ is true } \iff \begin{pmatrix} (x_{u} \lor x_{\nu}) \\ (\neg x_{u} \lor \neg x_{\nu}) \end{pmatrix} \text{ both true.}$$

Reduction: $CSAT \leq_P SAT$

Continued...

• Case \vee : So $x_v = x_u \vee x_w$. In **SAT** formula generated, add clauses $(x_v \vee \neg x_u)$, $(x_v \vee \neg x_w)$, and $(\neg x_v \vee x_u \vee x_w)$. Again, observe that

Reduction: $CSAT \leq_P SAT$

Continued...

1 Case \wedge : So $x_v = x_u \wedge x_w$. In **SAT** formula generated, add clauses $(\neg x_v \vee x_u)$, $(\neg x_v \vee x_w)$, and $(x_v \vee \neg x_u \vee \neg x_w)$. Again observe that

$$x_{v} = x_{u} \wedge x_{w} \text{ is true } \iff \begin{array}{c} (\neg x_{v} \vee x_{u}), \\ (\neg x_{v} \vee x_{w}), \\ (x_{v} \vee \neg x_{u} \vee \neg x_{w}) \end{array} \text{ all true.}$$

Reduction: **CSAT** < **P SAT**

Continued...

- ① If v is an input gate with a fixed value then we do the following. If $x_v = 1$ add clause x_v . If $x_v = 0$ add clause $\neg x_v$
- 2 Add the clause x_v where v is the variable for the output gate

Correctness of Reduction

Need to show circuit C is satisfiable iff φ_C is satisfiable

- \Rightarrow Consider a satisfying assignment **a** for **C**
 - Find values of all gates in C under a
 - ② Give value of gate \mathbf{v} to variable $\mathbf{x}_{\mathbf{v}}$; call this assignment \mathbf{a}'
 - \bullet a' satisfies $\varphi_{\mathcal{C}}$ (exercise)
- \leftarrow Consider a satisfying assignment **a** for $\varphi_{\mathcal{C}}$
 - \bullet Let a' be the restriction of a to only the input variables
 - 2 Value of gate \mathbf{v} under \mathbf{a}' is the same as value of $\mathbf{x}_{\mathbf{v}}$ in \mathbf{a}
 - Thus, a' satisfies C

58

List of NP-Complete Problems to Remember

Problems

- SAT
- **2** 3SAT
- CircuitSAT
- Independent Set
- Clique
- Vertex Cover
- Hamilton Cycle and Hamilton Path in both directed and undirected graphs
- 3Color and Color

59