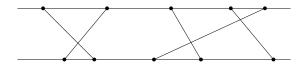
## CS/ECE 374 A (Spring 2022) Homework 10 (due April 21 Thursday at 10am)

**Instructions:** As in previous homeworks.

**Problem 10.1:** Consider the following geometric matching problem: Given a set A of n points and a set B of n points in 2D, find a set of n pairs  $S = \{(a_1, b_1), \ldots, (a_n, b_n)\}$ , with  $\{a_1, \ldots, a_n\} = A$  and  $\{b_1, \ldots, b_n\} = B$ , minimizing  $f(S) = \sum_{i=1}^n d(a_i, b_i)$ . Here,  $d(a_i, b_i)$  denotes the Euclidean distance between  $a_i$  and  $b_i$  (which you may assume can be computed in O(1) time).

Assume that all points in A have y-coordinate equal to 0 and all points in B have y-coordinate equal to 1. (Thus, all points lie on two horizontal lines.) The points are not sorted. See the example below, which shows a solution that is definitely not optimal.



- (a) (20 pts) Consider the following greedy strategy: pick a pair  $(a, b) \in A \times B$  minimizing d(a, b); then remove a from A and b from B, and repeat. Give a counterexample showing that this algorithm does not always give an optimal solution.
- (b) (40 pts) Let a be the point in A with the smallest x-coordinate. Let b be the point in B with the smallest x-coordinate. Consider a solution S in which a is paired with some point b' with  $b' \neq b$ , and b is paired with some point a' with  $a' \neq a$ . Prove that the solution S can be modified to obtain a new solution S' with f(S') < f(S). (Hint: the triangle inequality might be useful.)
- (c) (40 pts) Now give a correct greedy algorithm to solve the problem. (The correctness should follow from (b).) Analyze the running time.

 $<sup>^{1}</sup>d(p,q) \leq d(p,z) + d(z,q)$  for any points p,q,z.

**Problem 10.2:** We are given an unweighted undirected connected graph G = (V, E) with n vertices and m edges (with  $m \ge n - 1$ ), We are also given two vertices  $s, t \in V$  and an ordering of the edges  $e_1, \ldots, e_m \in E$ . Suppose the edges  $e_1, \ldots, e_m$  are deleted one by one in that order. We want to determine the first time when s and t become disconnected. In other words, we want to find the smallest index j such that s and t are not connected in the graph  $G_j = (V, E - \{e_1, \ldots, e_j\})$ .

A naive approach to solve this problem is to run BFS/DFS on  $G_j$  for each j = 1, ..., m, but this would require O(mn) time.<sup>2</sup> You will investigate a more efficient algorithm:

- (a) (80 pts) Define a weighted graph G' with the same vertices and edges as G, where edge  $e_i$  is given weight -i. Let T be the minimum spanning tree of G'. Let  $\pi$  be the path from s to t in T. Let  $j^*$  be the smallest index such that  $e_{j^*}$  is in  $\pi$ . Prove that the answer to the above problem is exactly  $j^*$ .
- (b) (20 pts) Following the approach in (a), analyze the running time needed to compute  $j^*$ .

## **Problem 10.3:** Consider the following search problem:

MAX-DISJOINT-TRIPLES:

Input: a set S of n positive integers and an integer L.

Output: pairwise disjoint triples  $\{a_1, b_1, c_1\}, \ldots, \{a_{k^*}, b_{k^*}, c_{k^*}\} \subseteq S$ , maximizing the number of triples  $k^*$ , such that  $a_i + b_i + c_i \leq L$  for each i.

For example, if  $S = \{3, 10, 29, 30, 35, 55, 70, 83, 90\}$  and L = 100, an optimal solution is  $\{3, 10, 83\}, \{29, 30, 35\}$ , with two triples (there is no solution with three triples).

Consider the following decision problem:

DISJOINT-TRIPLES-DECISION:

Input: a set S of n positive integers, an integer L, and an integer k.

Output: True iff there exist k pairwise disjoint triples  $\{a_1, b_1, c_1\}, \ldots, \{a_k, b_k, c_k\} \subseteq S$ , such that  $a_i + b_i + c_i \leq L$  for each i.

Prove that MAX-DISJOINT-TRIPLES has a polynomial-time algorithm iff DISJOINT-TRIPLES-DECISION has a polynomial-time algorithm.

(Note: One direction should be easy. For the other direction, see lab 12b for examples of this type of question. In MAX-DISJOINT-TRIPLES, the output is not the optimal value  $k^*$  but an optimal set of triples, although it may be helpful to give a subroutine to compute the optimal value  $k^*$  as a first step, as in the lab examples.)

<sup>&</sup>lt;sup>2</sup>Oops, I meant  $O(m^2)$ .