

# DAGs, DFS and SCC

## Lecture 17

# Part I

## Directed Acyclic Graphs

# DAG Properties

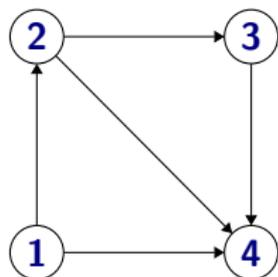
## Proposition

Every DAG  $G$  has at least one source and at least one sink.

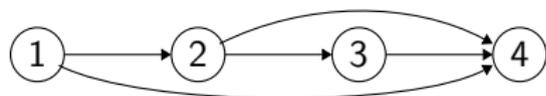
## Proposition

A directed graph  $G$  can be topologically ordered iff it is a DAG.

# Topological Ordering/Sorting



Graph  $G$



Topological Ordering of  $G$

## Definition

A **topological ordering/topological sorting** of  $G = (V, E)$  is an ordering  $\prec$  on  $V$  such that if  $(u, v) \in E$  then  $u \prec v$ .

## Informal equivalent definition:

One can order the vertices of the graph along a line (say the  $x$ -axis) such that all edges are from left to right.

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Consider a dependency graph.

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Case 1: DAG. Heat a pizza  $\rightarrow$  eat the pizza, have a Coke.

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What does it mean?

Consider a dependency graph.

## Topological ordering

Find an order of events in which all dependencies are satisfied.

Case 1: DAG. Heat a pizza  $\rightarrow$  eat the pizza, have a Coke.

Case 2: Circular dependence.

# DAGs and Topological Sort

## Lemma

A directed graph  $G$  can be topologically ordered only if it is a **DAG**.

## Proof.

Suppose  $G$  is not a **DAG** and has a topological ordering  $\prec$ .  $G$  has a cycle  $C = u_1, u_2, \dots, u_k, u_1$ .

Then  $u_1 \prec u_2 \prec \dots \prec u_k \prec u_1$ !

That is...  $u_1 \prec u_1$ .

A contradiction (to  $\prec$  being an order).

Not possible to topologically order the vertices. □

# DAGs and Topological Sort

## Lemma

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## Proof.

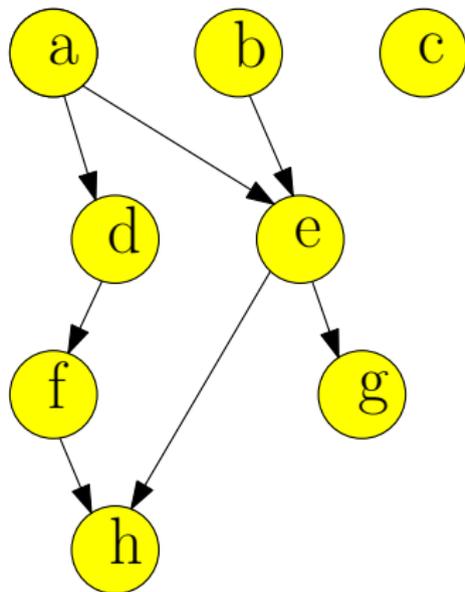
Consider the following algorithm:

- 1 Pick a source  $u$ , output it.
- 2 Remove  $u$  and all edges out of  $u$ .
- 3 Repeat until graph is empty.

Exercise: prove this gives topological sort. □

Exercise: show algorithm can be implemented in  $O(m + n)$  time.

# Topological Sort: Example



# DAGs and Topological Sort

**Note:** A DAG  $G$  may have many different topological sorts.

**Question:** What is a DAG with the largest number of distinct topological sorts for a given number  $n$  of vertices?

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## Part II

# DFS in Undirected Graphs

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Recursive version. Easier to understand some properties.

**DFS**( $G$ )

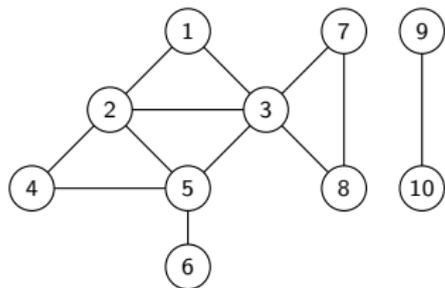
```
for all  $u \in V(G)$  do
  Mark  $u$  as unvisited
  Set  $\text{pred}(u)$  to null
 $T$  is set to  $\emptyset$ 
while  $\exists$  unvisited  $u$  do
  DFS( $u$ )
Output  $T$ 
```

**DFS**( $u$ )

```
Mark  $u$  as visited
for each  $uv$  in  $\text{Adj}(u)$  do
  if  $v$  is not visited then
    add edge  $uv$  to  $T$ 
    set  $\text{pred}(v)$  to  $u$ 
    DFS( $v$ )
```

Implemented using a global array *Visited* for all recursive calls.  
 $T$  is the search tree/forest.

# Example



Edges classified into two types:  $uv \in E$  is a

- 1 **tree edge**: belongs to  $T$
- 2 **non-tree edge**: does not belong to  $T$

# Properties of DFS tree

## Proposition

- ①  $T$  is a forest
- ② connected components of  $T$  are same as those of  $G$ .
- ③ If  $uv \in E$  is a non-tree edge then, in  $T$ , either:
  - ①  $u$  is an ancestor of  $v$ , or
  - ②  $v$  is an ancestor of  $u$ .

**Question:** Why are there no *cross-edges*?

# DFS with Visit Times

Keep track of when nodes are visited.

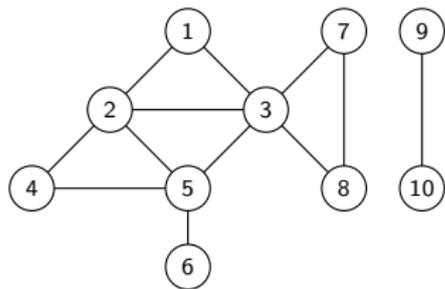
**DFS**( $G$ )

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for all  $u \in V(G)$  do
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 $time = 0$ 
while  $\exists$  unvisited  $u$  do
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Output  $T$ 
```

**DFS**( $u$ )

```
Mark  $u$  as visited
 $pre(u) = ++time$ 
for each  $uv$  in  $Out(u)$  do
    if  $v$  is not marked then
        add edge  $uv$  to  $T$ 
        DFS( $v$ )
 $post(u) = ++time$ 
```

# Example



# pre and post numbers

Node  $u$  is **active** in time interval  $[\text{pre}(u), \text{post}(u)]$

## Proposition

*For any two nodes  $u$  and  $v$ , the two intervals  $[\text{pre}(u), \text{post}(u)]$  and  $[\text{pre}(v), \text{post}(v)]$  are disjoint or one is contained in the other.*

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- Assume without loss of generality that  $\text{pre}(u) < \text{pre}(v)$ . Then  $v$  visited after  $u$ .

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**pre** and **post** numbers useful in several applications of **DFS**

## Part III

# DFS in Directed Graphs

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## DFS( $G$ )

Mark all nodes  $u$  as unvisited

$T$  is set to  $\emptyset$

$time = 0$

**while** there is an unvisited node  $u$  **do**

    DFS( $u$ )

Output  $T$

## DFS( $u$ )

Mark  $u$  as visited

pre( $u$ ) = ++ $time$

**for** each edge  $(u, v)$  in  $Out(u)$  **do**

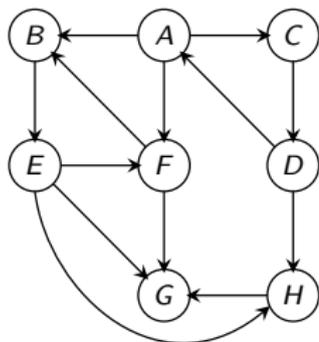
**if**  $v$  is not visited

        add edge  $(u, v)$  to  $T$

        DFS( $v$ )

post( $u$ ) = ++ $time$

# Example



# DFS Properties

Generalizing ideas from undirected graphs:

- 1 **DFS( $G$ )** takes  $O(m + n)$  time.

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- 3 If  $u$  is the first vertex considered by **DFS( $G$ )** then **DFS( $u$ )** outputs a directed out-tree  $T$  rooted at  $u$  and a vertex  $v$  is in  $T$  if and only if  $v \in \text{rch}(u)$

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**Note:** Not obvious whether **DFS( $G$ )** is useful in dir graphs but it is.

# DFS Tree

Edges of  $G$  can be classified with respect to the **DFS** tree  $T$  as:

- 1 **Tree edges**  $(x, y)$  that belong to  $T$ :  
 $\text{pre}(x) < \text{pre}(y) < \text{post}(y) < \text{post}(x)$ .
- 2 A **forward edge** is a non-tree edges  $(x, y)$  such that  
 $\text{pre}(x) < \text{pre}(y) < \text{post}(y) < \text{post}(x)$ .
- 3 A **backward edge** is a non-tree edge  $(x, y)$  such that  
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Note what makes a backward edge special is  $\text{post}(x) < \text{post}(y)$ .

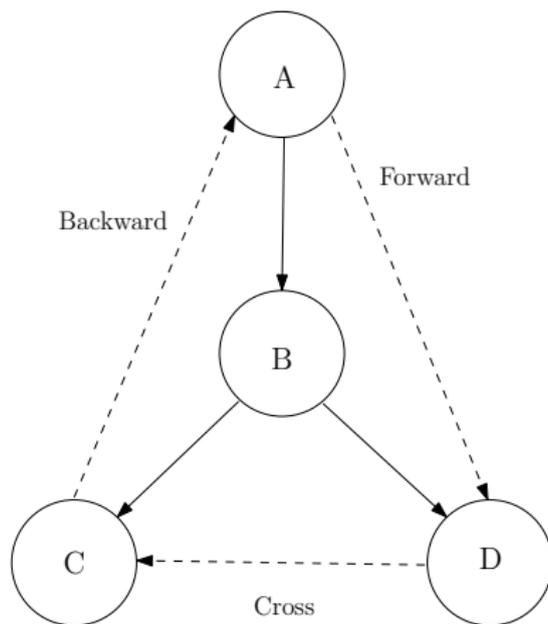
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Also note both backward and cross edge have  $\text{pre}(y) < \text{pre}(x)$ .

# Types of Edges



# Cycles in graphs

**Question:** Given an *undirected* graph how do we check whether it has a cycle and output one if it has one?

**Question:** Given an *directed* graph how do we check whether it has a cycle and output one if it has one?

# Back edge and Cycles

## Proposition

*$G$  has a cycle iff there is a back-edge in  $\text{DFS}(G)$ .*

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$G$  has a cycle iff there is a back-edge in **DFS**( $G$ ).

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If:  $(u, v)$  is a back edge implies there is a cycle  $C$  consisting of the path from  $v$  to  $u$  in **DFS** search tree and the edge  $(u, v)$ .

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Only if: Suppose there is a cycle  $C = v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_k \rightarrow v_1$ .  
Let  $v_i$  be first node in  $C$  visited in **DFS**.

All other nodes in  $C$  are descendants of  $v_i$  since they are reachable from  $v_i$ .

Therefore,  $(v_{i-1}, v_i)$  (or  $(v_k, v_1)$  if  $i = 1$ ) is a back edge. □

# An Edge in DAG

## Proposition

*If  $G$  is a DAG and  $\text{post}(u) < \text{post}(v)$ , then  $(u, v)$  is not in  $G$ .  
i.e., for all edges  $(u, v)$  in a DAG,  $\text{post}(u) > \text{post}(v)$ .*

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i.e., for all edges  $(u, v)$  in a DAG,  $\text{post}(u) > \text{post}(v)$ .

## Proof.

Assume  $\text{post}(u) < \text{post}(v)$  and  $(u, v)$  is an edge in  $G$ . We derive a contradiction. One of two cases holds from DFS property.

- **Case 1:**  $[\text{pre}(u), \text{post}(u)]$  is contained in  $[\text{pre}(v), \text{post}(v)]$ .  
Implies that  $u$  is explored during  $\text{DFS}(v)$  and hence is a descendent of  $v$ . Edge  $(u, v)$  implies a cycle in  $G$  but  $G$  is assumed to be DAG!
- **Case 2:**  $[\text{pre}(u), \text{post}(u)]$  is disjoint from  $[\text{pre}(v), \text{post}(v)]$ .  
This cannot happen since  $v$  would be explored from  $u$ .



# Using DFS...

... to check for Acyclicity and compute Topological Ordering

## Question

Given  $G$ , is it a **DAG**? If it is, generate a topological sort. Else output a cycle  $C$ .

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**DFS** based algorithm:

- 1 Compute **DFS**( $G$ )
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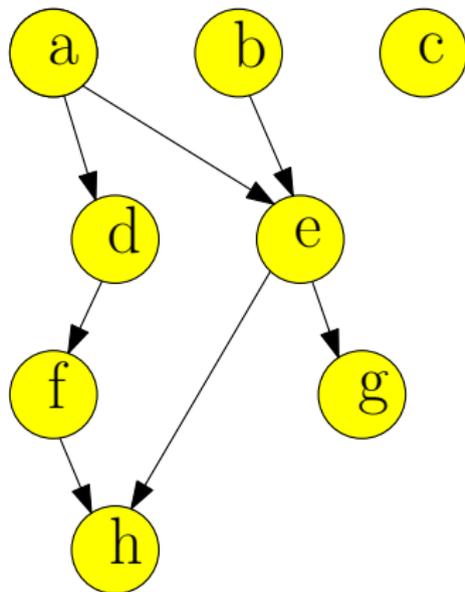
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- 3 Otherwise output nodes in decreasing post-visit order.  
**Note:** no need to sort, **DFS**( $G$ ) can output nodes in this order.

Algorithm runs in  $O(n + m)$  time.

# Example



## Part IV

# DAGs, DFS and SCC in Linear Time

# Finding all SCCs of a Directed Graph

## Problem

Given a directed graph  $G = (V, E)$ , output *all* its strong connected components.

# Finding all SCCs of a Directed Graph

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Straightforward algorithm:

```
Mark all vertices in  $V$  as not visited.  
for each vertex  $u \in V$  not visited yet do  
  find  $\text{SCC}(G, u)$  the strong component of  $u$ :  
    Compute  $\text{rch}(G, u)$  using  $\text{DFS}(G, u)$   
    Compute  $\text{rch}(G^{\text{rev}}, u)$  using  $\text{DFS}(G^{\text{rev}}, u)$   
     $\text{SCC}(G, u) \leftarrow \text{rch}(G, u) \cap \text{rch}(G^{\text{rev}}, u)$   
     $\forall u \in \text{SCC}(G, u)$ : Mark  $u$  as visited.
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Running time:  $O(n(n + m))$

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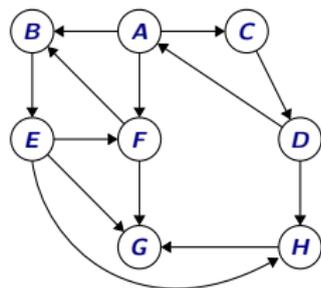
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     $\text{SCC}(G, u) \leftarrow \text{rch}(G, u) \cap \text{rch}(G^{\text{rev}}, u)$   
     $\forall u \in \text{SCC}(G, u)$ : Mark  $u$  as visited.
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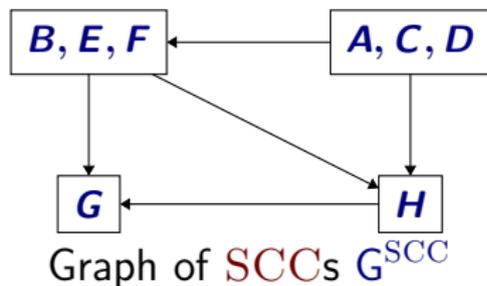
Running time:  $O(n(n + m))$

Is there an  $O(n + m)$  time algorithm?

# Graph of SCCs



Graph  $G$



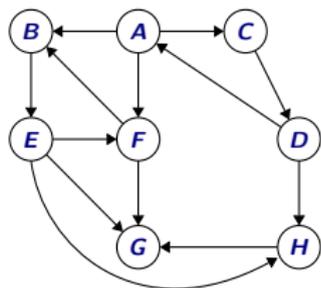
Graph of SCCs  $G^{\text{SCC}}$

## Meta-graph of SCCs

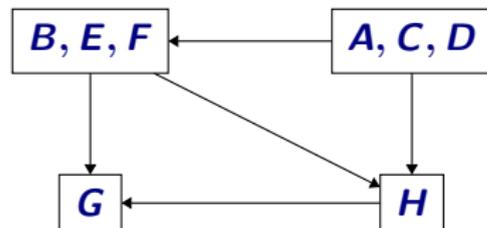
Let  $S_1, S_2, \dots, S_k$  be the strong connected components (i.e., SCCs) of  $G$ . The graph of SCCs is  $G^{\text{SCC}}$

- 1 Vertices are  $S_1, S_2, \dots, S_k$
- 2 There is an edge  $(S_i, S_j)$  if there is some  $u \in S_i$  and  $v \in S_j$  such that  $(u, v)$  is an edge in  $G$ .

# Structure of a Directed Graph



Graph  $G$



Graph of SCCs  $G^{\text{SCC}}$

## Reminder

$G^{\text{SCC}}$  is created by collapsing every strong connected component to a single vertex.

## Proposition

For a directed graph  $G$ , its meta-graph  $G^{\text{SCC}}$  is a DAG.

# SCCs and DAGs

## Proposition

For any graph  $G$ , the graph  $G^{\text{SCC}}$  has no directed cycle.

## Proof.

If  $G^{\text{SCC}}$  has a cycle  $S_1, S_2, \dots, S_k$  then  $S_1 \cup S_2 \cup \dots \cup S_k$  should be in the same SCC in  $G$ . Formal details: exercise.  $\square$

# Linear-time Algorithm for SCCs: Ideas

Exploit structure of meta-graph...

## Wishful Thinking Algorithm

- 1 Let  $u$  be a vertex in a *sink* SCC of  $G^{\text{SCC}}$
- 2 Do **DFS**( $u$ ) to compute **SCC**( $u$ )
- 3 Remove **SCC**( $u$ ) and repeat

# Linear-time Algorithm for SCCs: Ideas

Exploit structure of meta-graph...

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- 4 Therefore, total time  $O(n + m)$ !

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Then we can find a node in the source **SCC** of the the reversal of  $G^{\text{SCC}}$ !

# Reversal and SCCs

## Proposition

For any graph  $G$ , the graph of SCCs of  $G^{\text{rev}}$  is the same as the reversal of  $G^{\text{SCC}}$ .

## Proof.

The SCCs of  $G^{\text{rev}}$  are the same as those of  $G$ . Formal proof as exercise. □

# How to linearize SCCs

## Proposition

*If  $C$  and  $C'$  are SCC, and there is an edge from a node in  $C$  to a node in  $C'$ , then the highest post number in  $C$  is bigger than the highest post number in  $C'$ .*

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then **DFS** will stop after visiting all nodes in  $C'$  but before seeing any of  $C$ .

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A generalization of topological sort for DAGs.

# Linear Time Algorithm

...for computing the strong connected components in  $G$

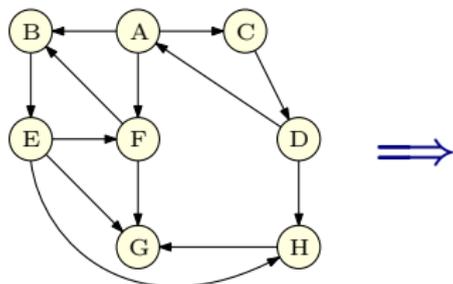
```
do DFS( $G^{\text{rev}}$ ) and output vertices in decreasing post order.  
Mark all nodes as unvisited  
for each  $u$  in the computed order do  
    if  $u$  is not visited then  
        DFS( $u$ )  
        Let  $S_u$  be the nodes reached by  $u$   
        Output  $S_u$  as a strong connected component  
        Remove  $S_u$  from  $G$ 
```

## Theorem

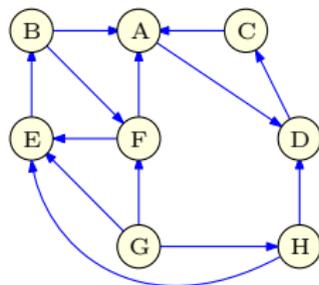
*Algorithm runs in time  $O(m + n)$  and correctly outputs all the SCCs of  $G$ .*

# Linear Time Algorithm: An Example - Initial steps

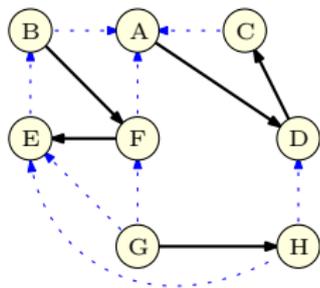
Graph  $G$ :



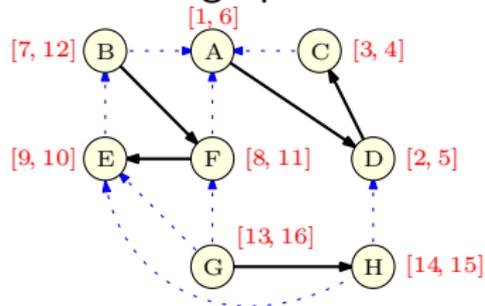
Reverse graph  $G^{\text{rev}}$ :



**DFS** of reverse graph:



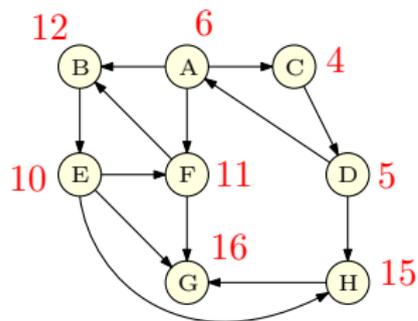
Pre/Post **DFS** numbering of reverse graph:



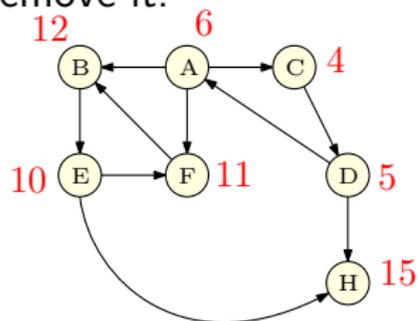
# Linear Time Algorithm: An Example

Removing connected components: 1

Original graph  $G$  with rev post numbers:



Do **DFS** from vertex  $G$   
remove it.

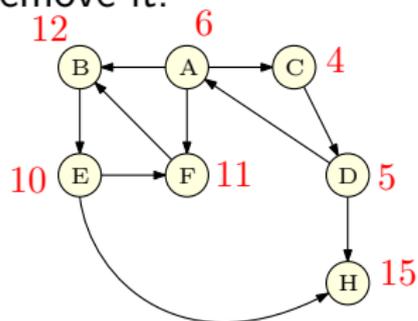


**SCC** computed:  
{ $G$ }

# Linear Time Algorithm: An Example

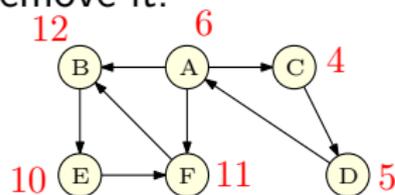
## Removing connected components: 2

Do **DFS** from vertex **G**  
remove it.



**SCC** computed:  
{**G**}

Do **DFS** from vertex **H**,  
remove it.

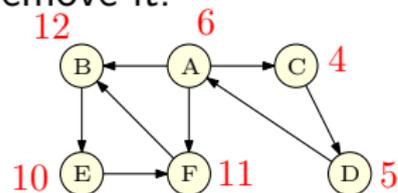


**SCC** computed:  
{**G**}, {**H**}

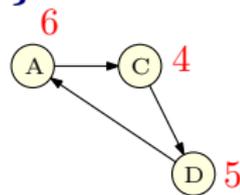
# Linear Time Algorithm: An Example

Removing connected components: 3

Do **DFS** from vertex  $H$ ,  
remove it.



Do **DFS** from vertex  $B$   
Remove visited vertices:  
 $\{F, B, E\}$ .



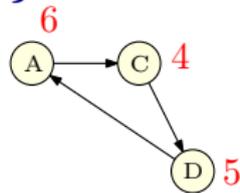
**SCC** computed:  
 $\{G\}, \{H\}$

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 $\{G\}, \{H\}, \{F, B, E\}$

# Linear Time Algorithm: An Example

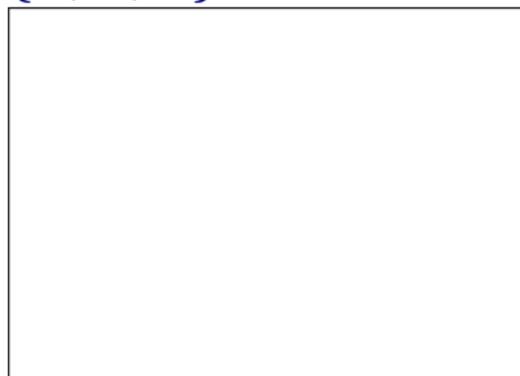
Removing connected components: 4

Do **DFS** from vertex **F**  
Remove visited vertices:  
{**F, B, E**}.



**SCC** computed:  
{**G**}, {**H**}, {**F, B, E**}

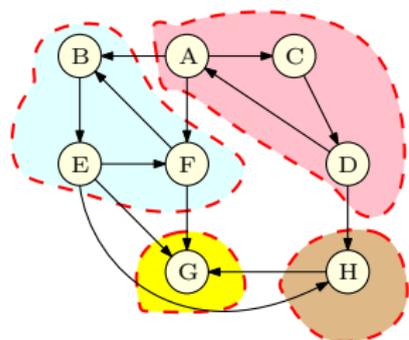
Do **DFS** from vertex **A**  
Remove visited vertices:  
{**A, C, D**}.



**SCC** computed:  
{**G**}, {**H**}, {**F, B, E**}, {**A, C, D**}

# Linear Time Algorithm: An Example

Final result



SCC computed:

$\{G\}, \{H\}, \{F, B, E\}, \{A, C, D\}$

Which is the correct answer!

# Solving Problems on Directed Graphs

A template for a class of problems on directed graphs:

- Is the problem solvable when  $G$  is strongly connected?
- Is the problem solvable when  $G$  is a DAG?
- If the above two are feasible then is the problem solvable in a general directed graph  $G$  by considering the meta graph  $G^{\text{SCC}}$ ?

# Take away Points

- ① Given a directed graph  $G$ , its **SCCs** and the associated acyclic meta-graph  $G^{\text{SCC}}$  give a structural decomposition of  $G$  that should be kept in mind.
- ② There is a **DFS** based linear time algorithm to compute all the **SCCs** and the meta-graph. Properties of **DFS** crucial for the algorithm.
- ③ **DAGs** arise in many application and topological sort is a key property in algorithm design. Linear time algorithms to compute a topological sort (there can be many possible orderings so not unique).