Hamiltonian Cycle, 3-Color, Circuit-SAT

Lecture 24

April 25, 2017

Recap

NP: languages that have non-deterministic polynomial time algorithms

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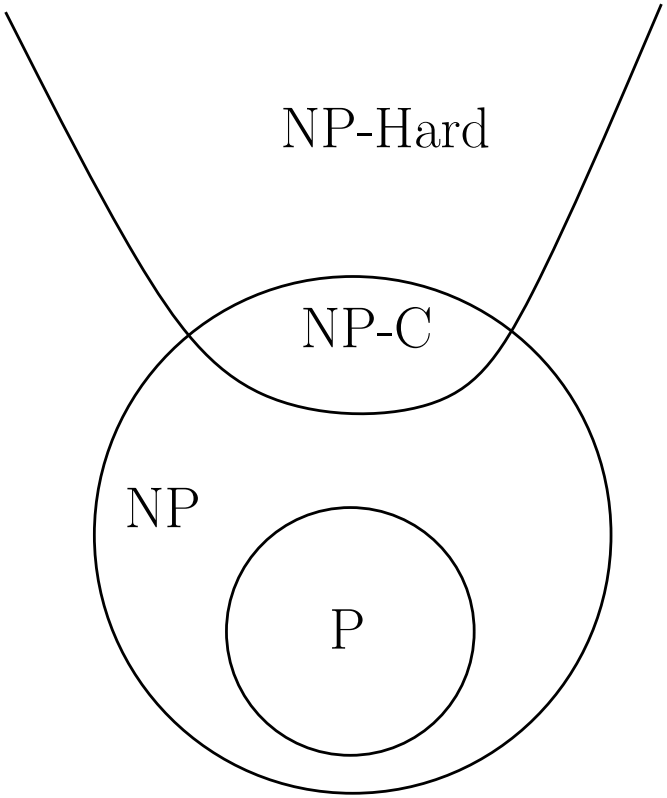
Theorem (Cook-Levin)

SAT *is* **NP-Complete**.

Pictorial View



P and NP

Possible scenarios:

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Question: Suppose **P ≠ NP**. Is every problem in **NP** \ **P** also **NP-Complete**?

P and NP

Possible scenarios:

1. $\mathbf{P} = \mathbf{NP}$.
2. $\mathbf{P} \neq \mathbf{NP}$

Question: Suppose $\mathbf{P} \neq \mathbf{NP}$. Is every problem in $\mathbf{NP} \setminus \mathbf{P}$ also **NP-Complete**?

Theorem (Ladner)

If $\mathbf{P} \neq \mathbf{NP}$ then there is a problem/language $X \in \mathbf{NP} \setminus \mathbf{P}$ such that X is not **NP-Complete**.

Today

NP-Completeness of three problems:

- Hamiltonian Cycle
- **3**-Color
- Circuit SAT

Important: understanding the problems and that they are hard.

Proofs and reductions will be sketchy and mainly to give a flavor

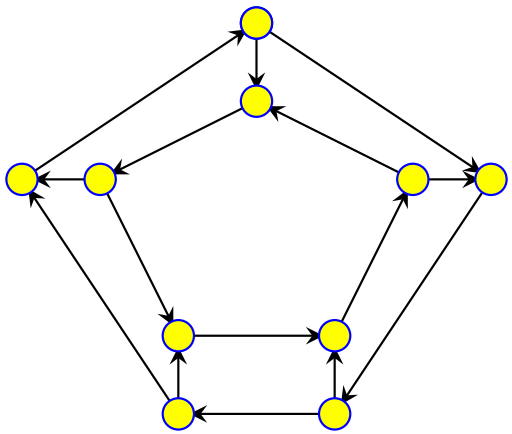
Part I

NP-Completeness of Hamiltonian Cycle

Directed Hamiltonian Cycle

Input Given a directed graph $G = (V, E)$ with n vertices

Goal Does G have a Hamiltonian cycle?



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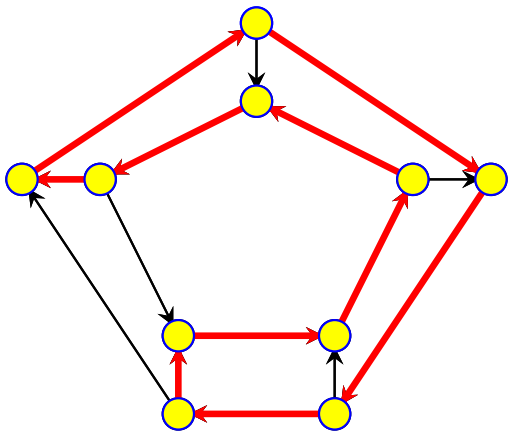
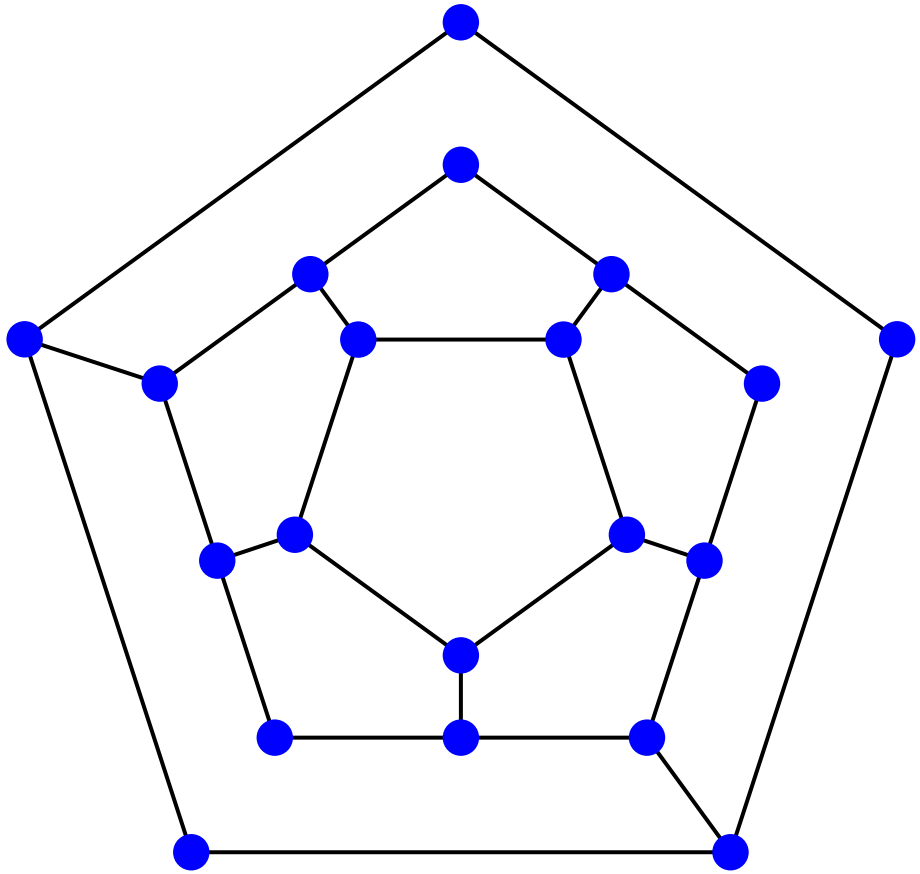


Is the following graph Hamiltonianan?



(A) Yes.

(B) No.

Directed Hamiltonian Cycle is **NP-Complete**

- Directed Hamiltonian Cycle is in NP: exercise
- Hardness: We will show
  3-SAT $\leq_P$ Directed Hamiltonian Cycle

Reduction

Given 3-SAT formula φ create a graph G_φ such that

- G_φ has a Hamiltonian cycle if and only if φ is satisfiable
- G_φ should be constructible from φ by a polynomial time algorithm $\mathcal{A}$

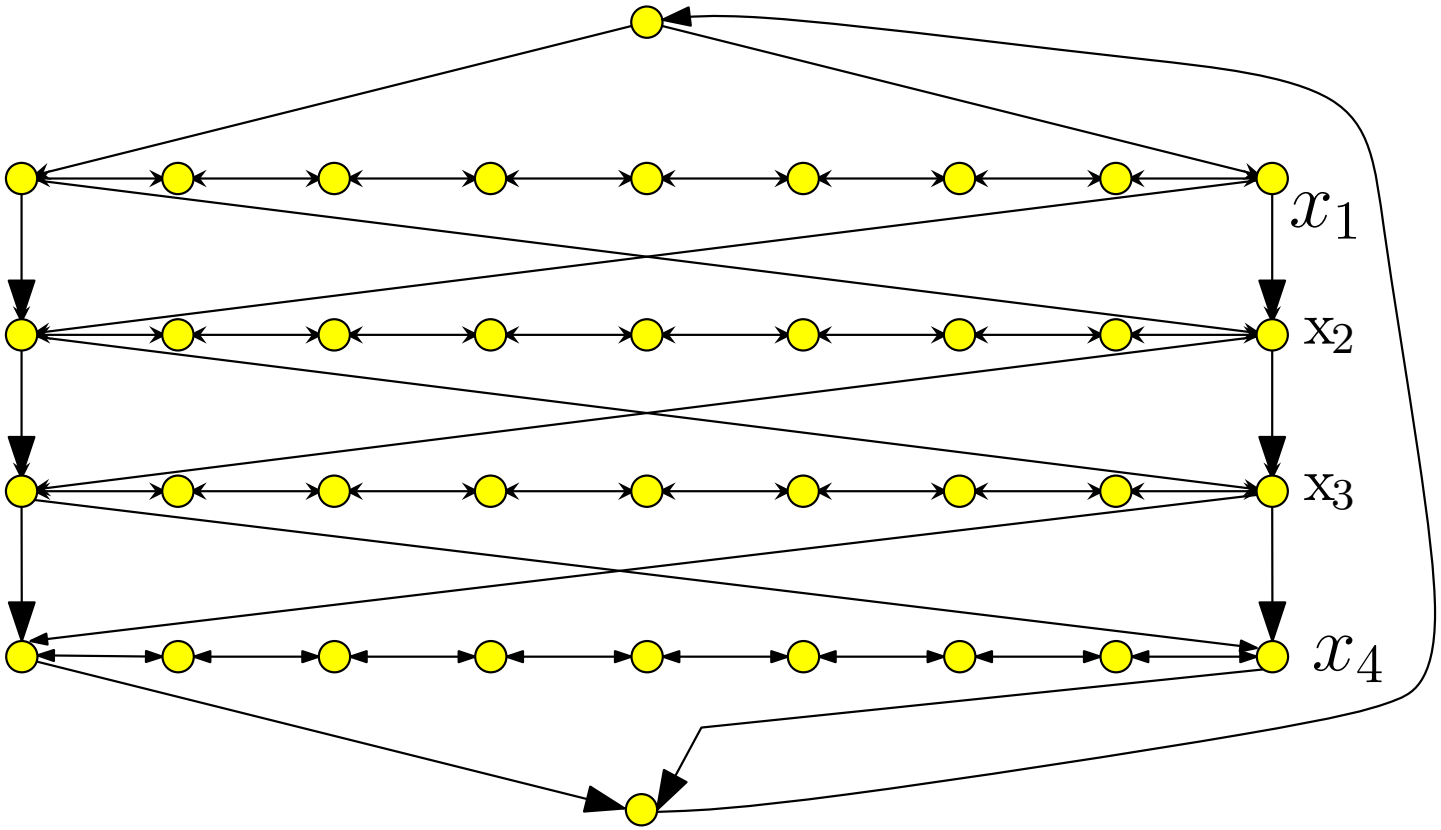
Notation: φ has n variables $x_1, x_2, \ldots, x_n$ and m clauses $C_1, C_2, \ldots, C_m$.

Reduction: First Ideas

- Viewing SAT: Assign values to n variables, and each clauses has 3 ways in which it can be satisfied.
- Construct graph with 2^n Hamiltonian cycles, where each cycle corresponds to some boolean assignment.
- Then add more graph structure to encode constraints on assignments imposed by the clauses.

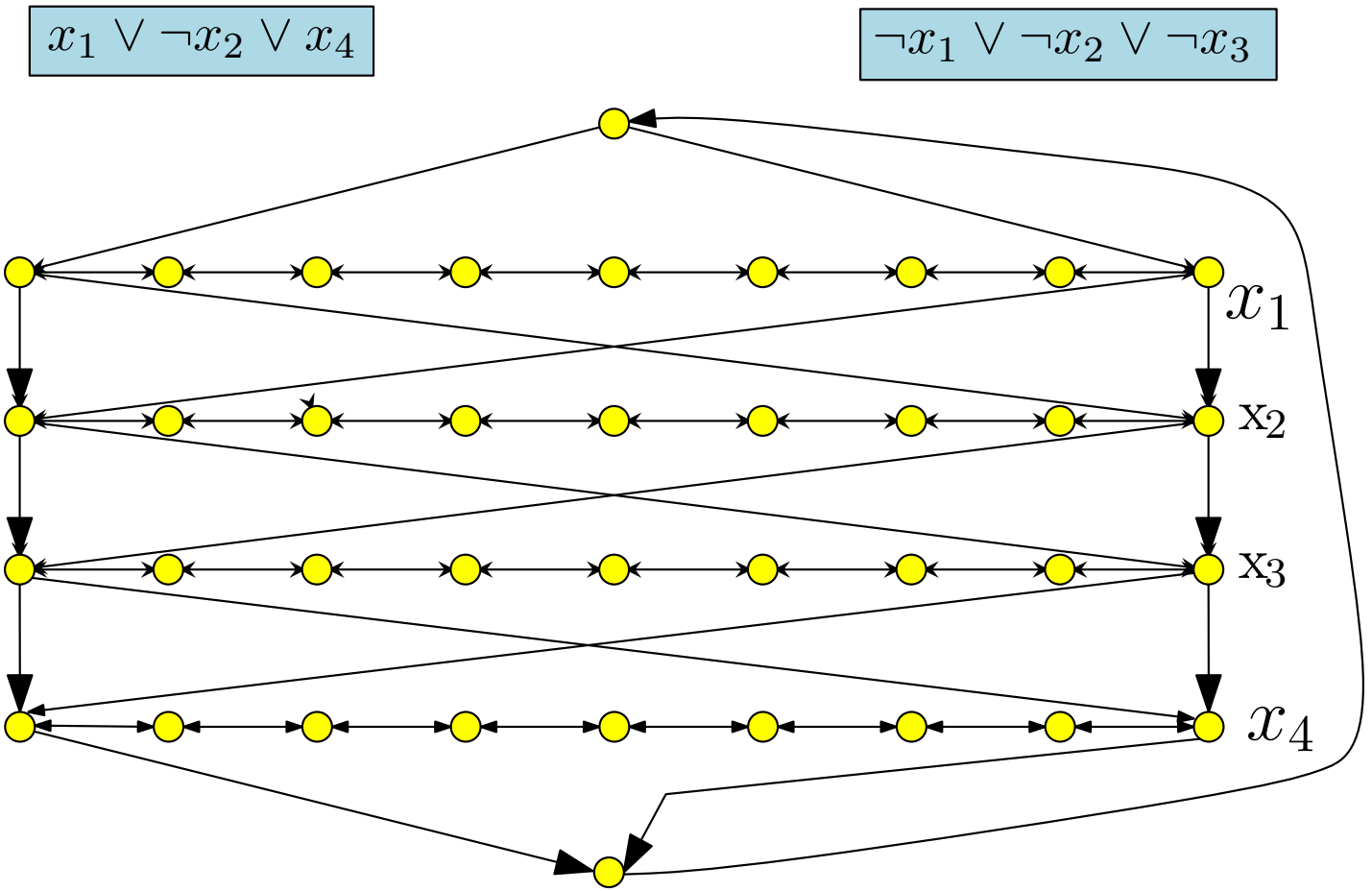
The Reduction: Phase I

- Traverse path i from left to right iff x_i is set to true
- Each path has $3(m+1)$ nodes where m is number of clauses in φ; nodes numbered from left to right (1 to $3m+3$)



The Reduction: Phase II

- Add vertex c_j for clause C_j. c_j has edge *from* vertex $3j$ and *to* vertex $3j+1$ on path i if x_i appears in clause C_j, and has edge *from* vertex $3j+1$ and *to* vertex $3j$ if $\neg x_i$ appears in C_j.



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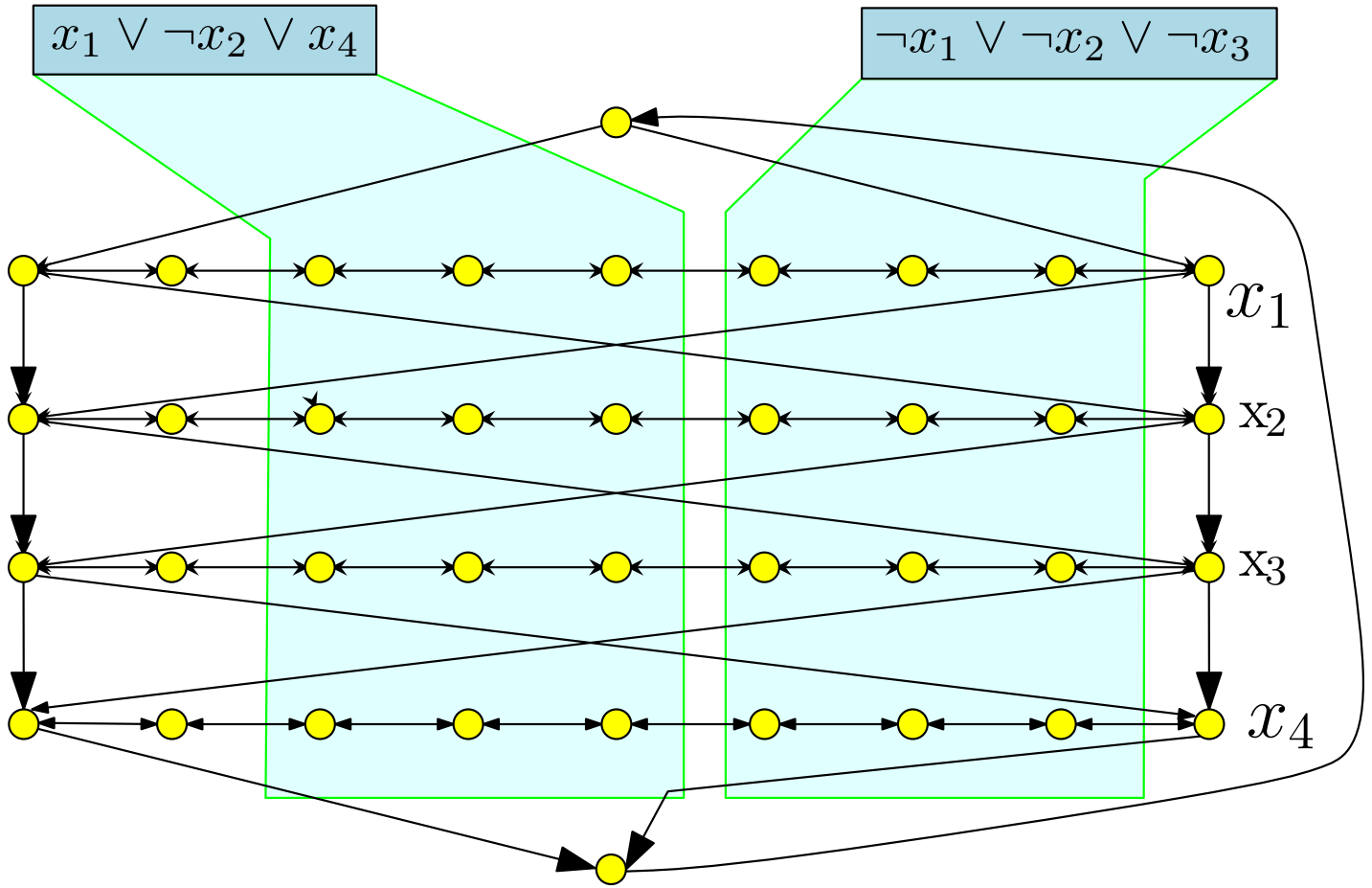

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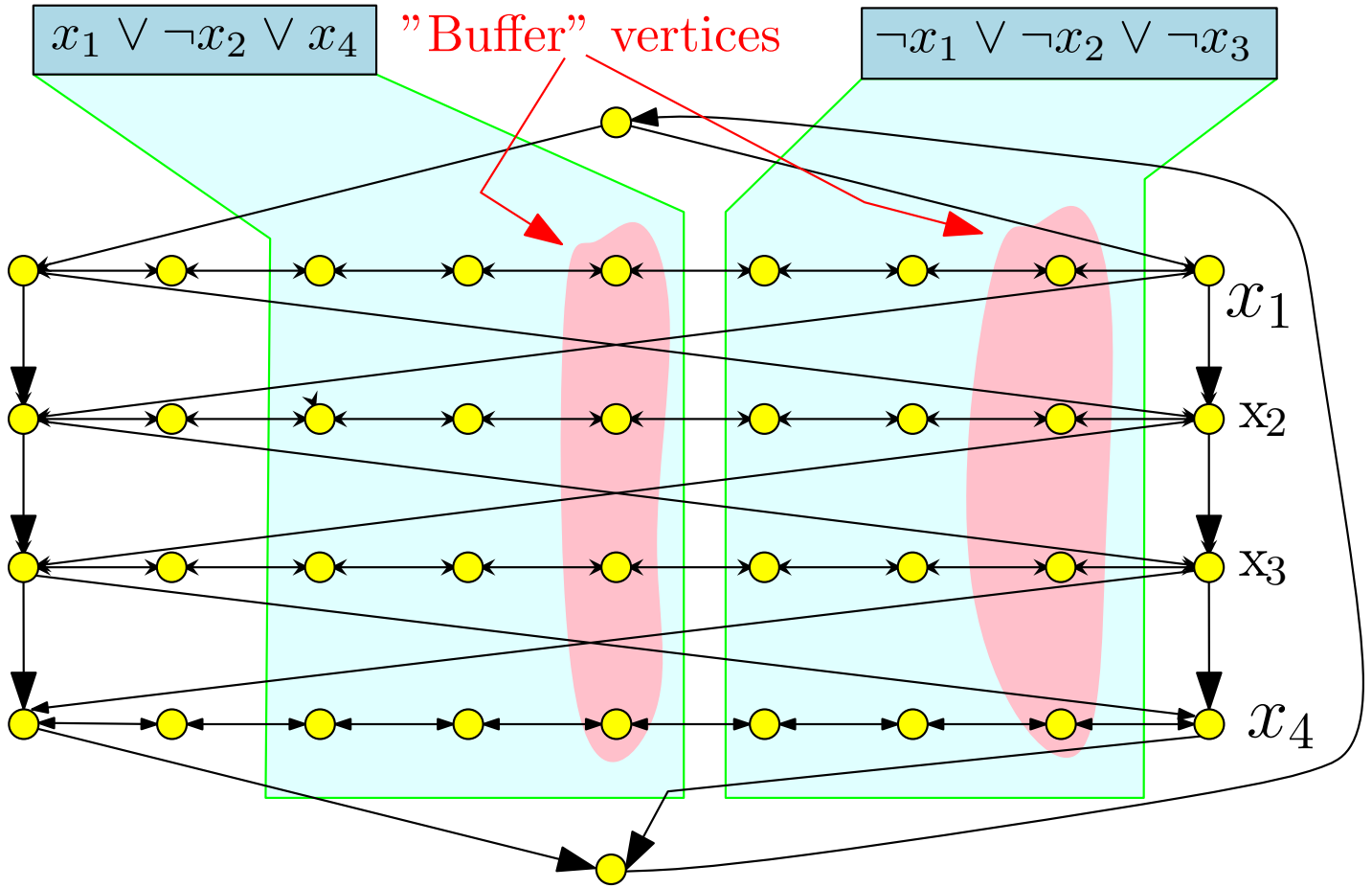

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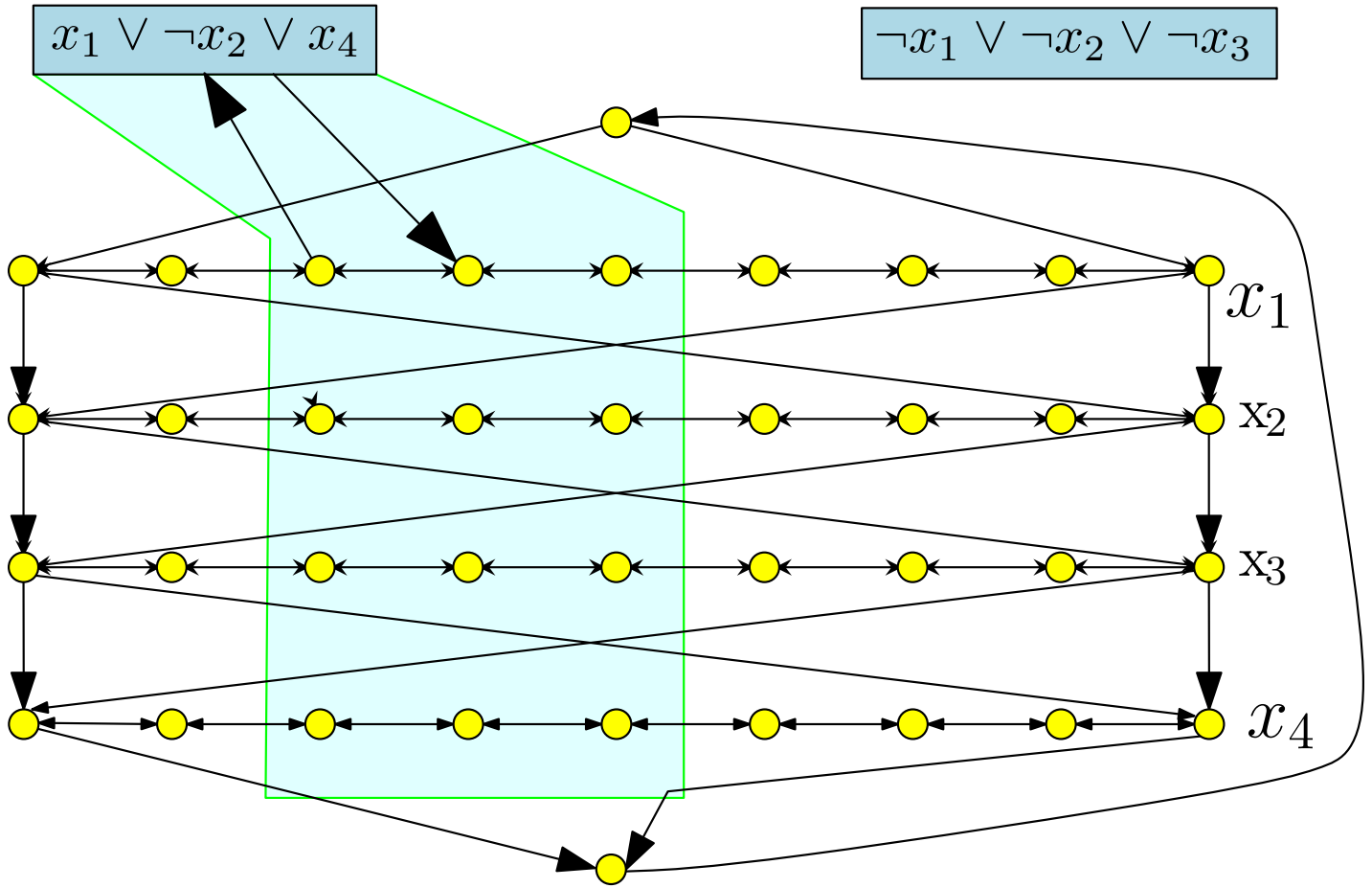

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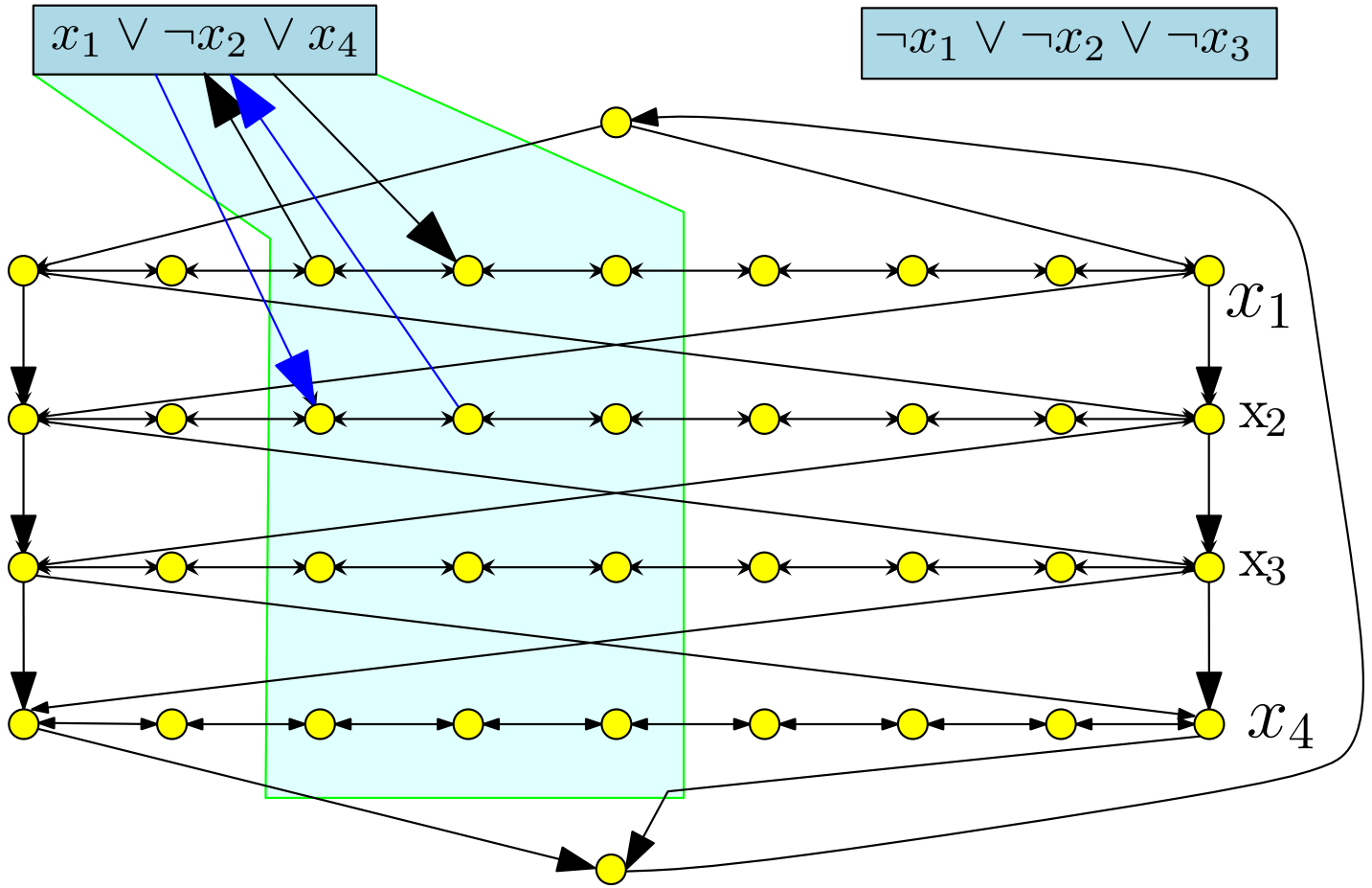

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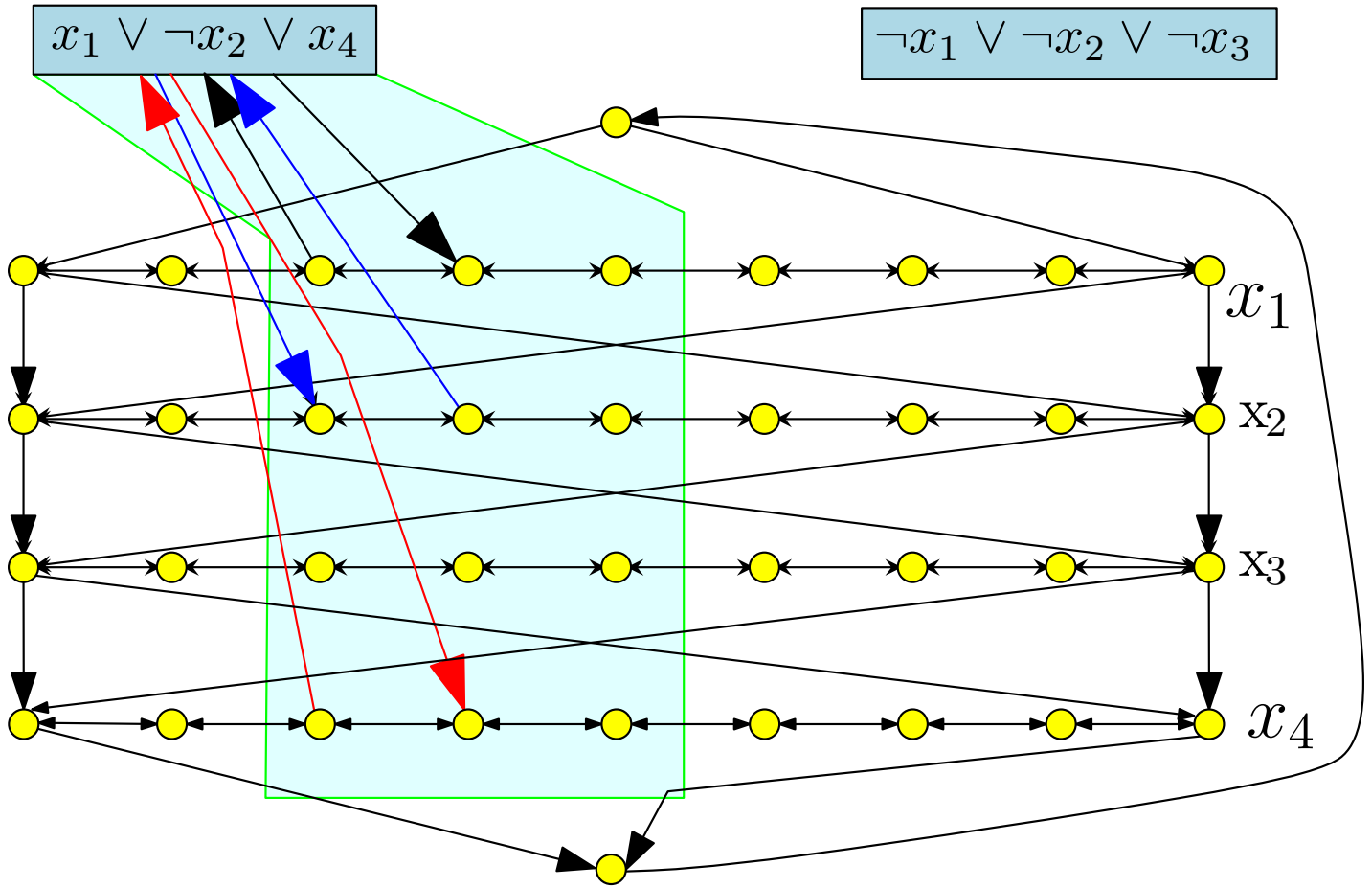

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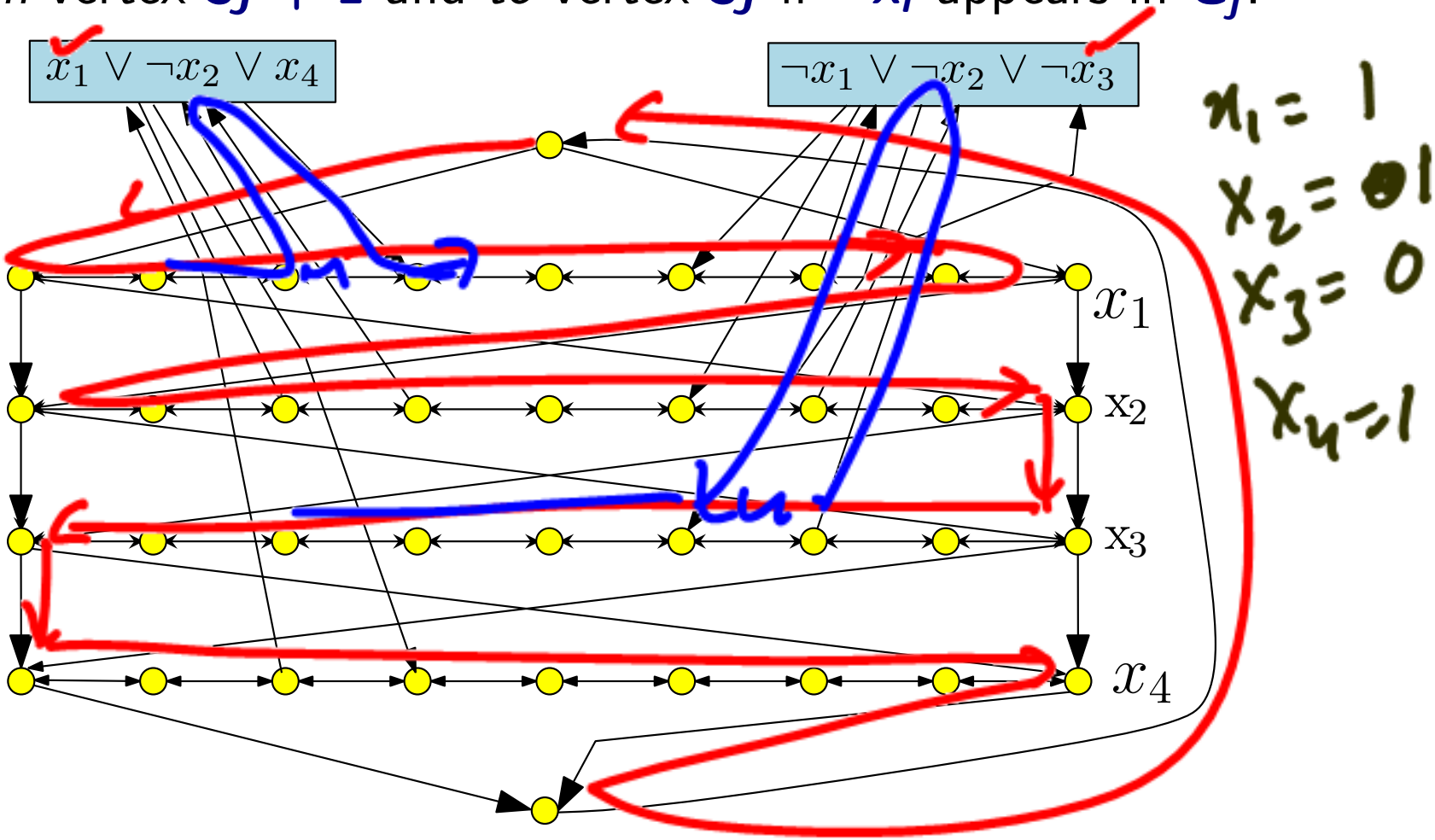


Correctness Proof

Proposition

φ has a satisfying assignment iff G_φ has a Hamiltonian cycle.

Proof.

$\Rightarrow$ Let a be the satisfying assignment for φ. Define Hamiltonian cycle as follows

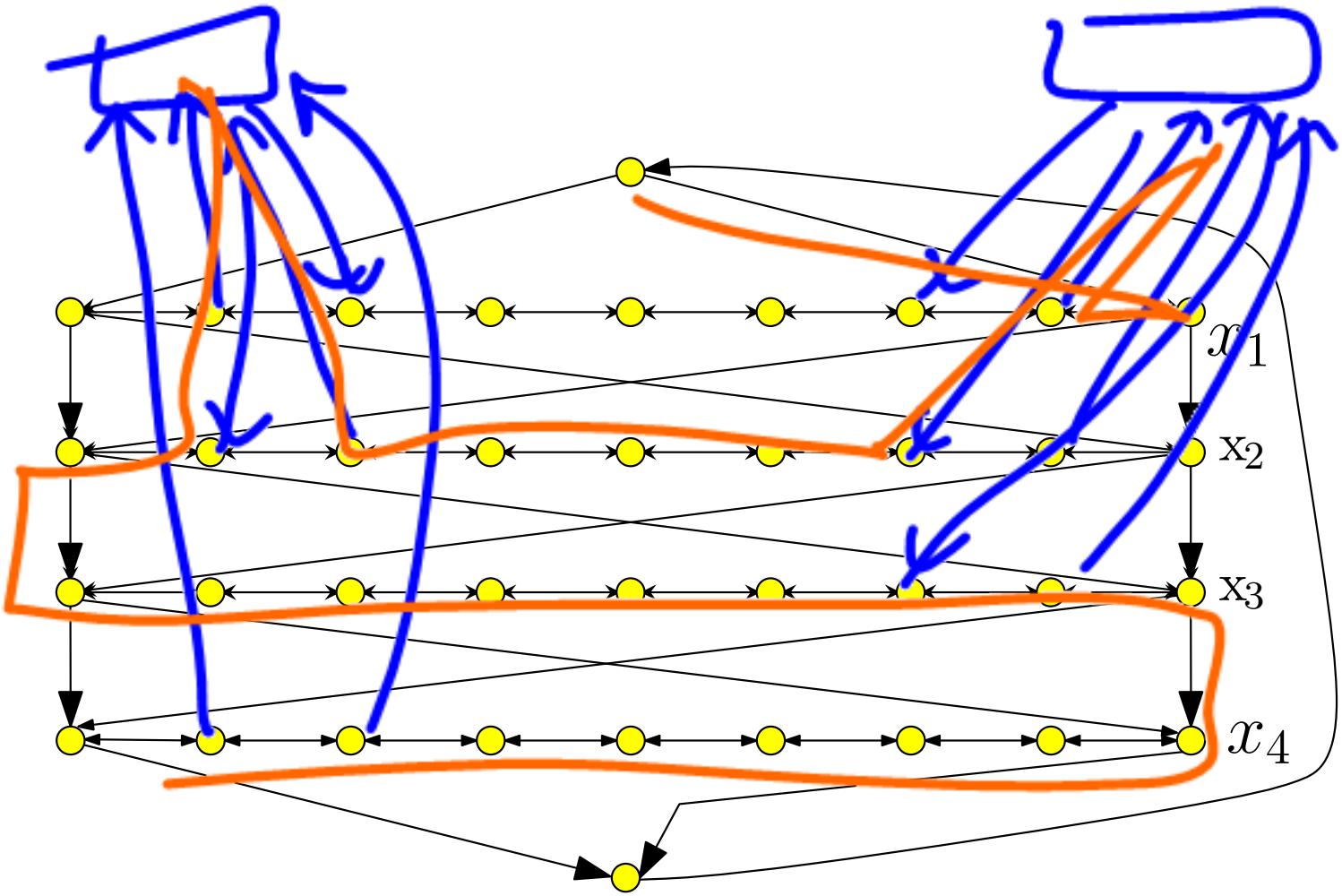
- If $a(x_i) = 1$ then traverse path i from left to right
- If $a(x_i) = 0$ then traverse path i from right to left
- For each clause, path of at least one variable is in the "right" direction to splice in the node corresponding to clause $\square$

Hamiltonian Cycle $\Rightarrow$ Satisfying assignment

Suppose Π is a Hamiltonian cycle in G_φ

- If Π enters c_j (vertex for clause C_j) from vertex $3j$ on path i then it must leave the clause vertex on edge to $3j+1$ on the *same path* i
  - If not, then only unvisited neighbor of $3j+1$ on path i is $3j+2$
  - Thus, we don't have two unvisited neighbors (one to enter from, and the other to leave) to have a Hamiltonian Cycle
- Similarly, if Π enters c_j from vertex $3j+1$ on path i then it must leave the clause vertex c_j on edge to $3j$ on path i

Example



Hamiltonian Cycle $\Longrightarrow$ Satisfying assignment (contd)

- Thus, vertices visited immediately before and after C_i are connected by an edge
- We can remove c_j from cycle, and get Hamiltonian cycle in $G - c_j$
- Consider Hamiltonian cycle in $G - \{c_1, \ldots c_m\}$; it traverses each path in only one direction, which determines the truth assignment

Hamiltonian Cycle

Problem

Input *Given undirected graph* $G = (V, E)$

Goal *Does* G *have a Hamiltonian cycle? That is, is there a cycle that visits every vertex exactly one (except start and end vertex)?*

NP-Completeness

Theorem

Hamiltonian cycle *problem for* **undirected** *graphs is* **NP-Complete**.

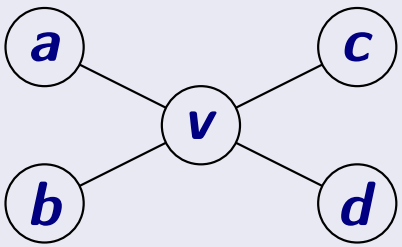
Proof.

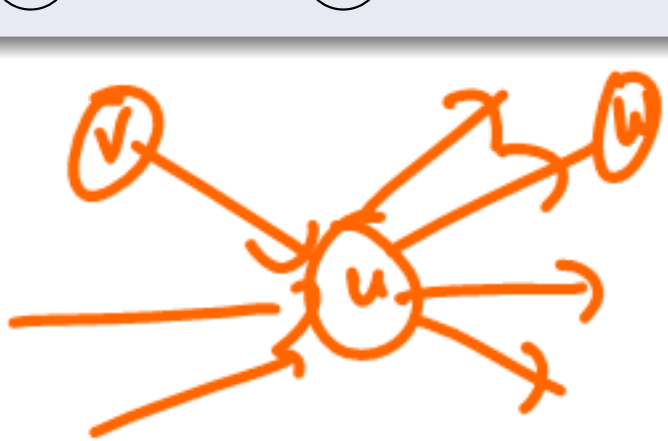
- The problem is in **NP**; proof left as exercise.
- Hardness proved by reducing Directed Hamiltonian Cycle to this problem □

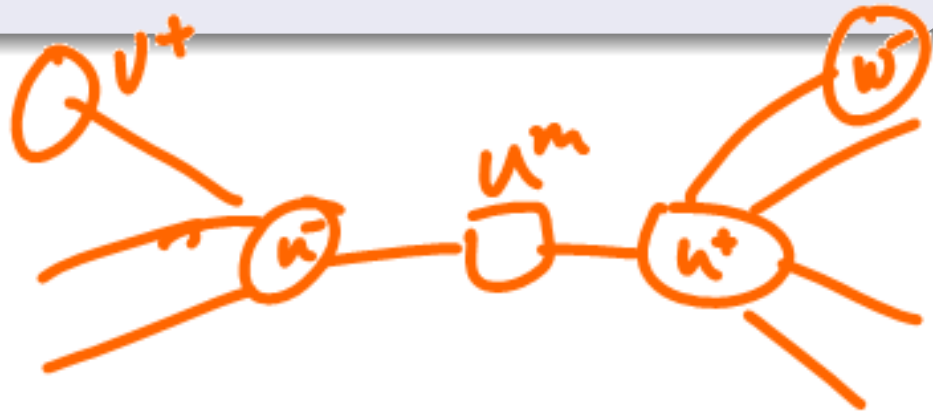
Reduction Sketch

Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path

Reduction







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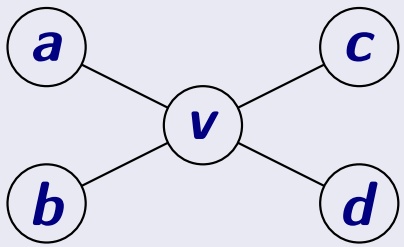
Reduction

- Replace each vertex v by 3 vertices: v_{in}, v, and v_{out}



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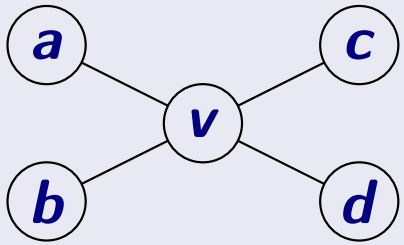

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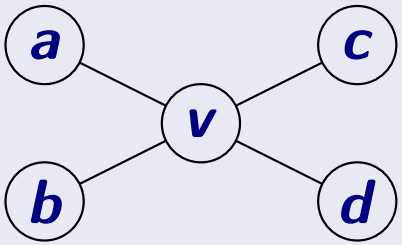

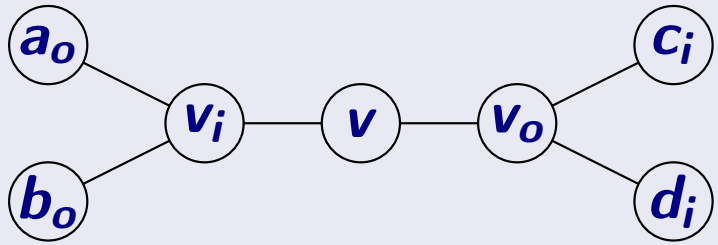

Reduction: Wrapup

- The reduction is polynomial time (exercise)
- The reduction is correct (exercise)

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Theorem

Directed Hamiltonian Path *and* **Undirected Hamiltonian Path** *are NP-Complete.*

Part II

NP-Completeness of Graph Coloring

Graph Coloring

Problem: Graph Coloring

Instance: $G = (V, E)$: Undirected graph, integer k.
Question: Can the vertices of the graph be colored using k colors so that vertices connected by an edge do not get the same color?

Graph 3-Coloring

Problem: 3 Coloring

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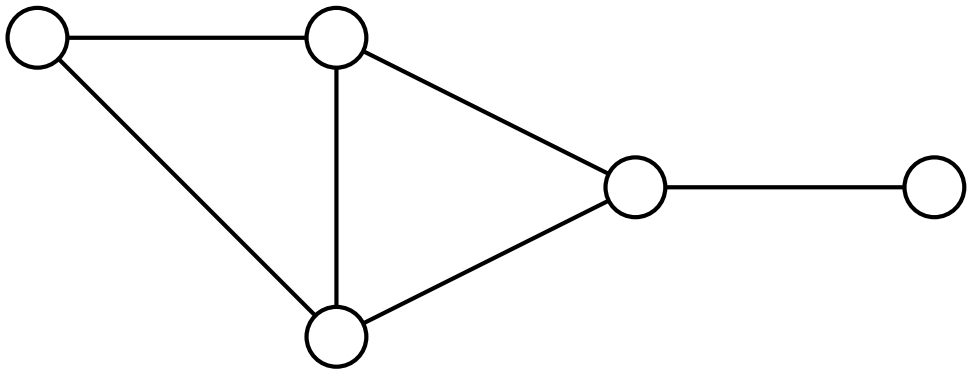

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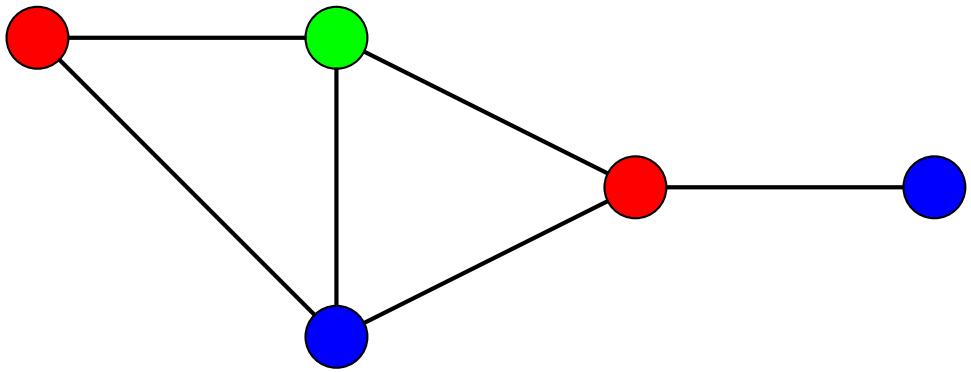

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Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

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Graph **2**-Coloring can be decided in polynomial time.

G is **2**-colorable iff G is bipartite! There is a linear time algorithm to check if G is bipartite using **BFS**

Graph Coloring and Register Allocation

Register Allocation

Assign variables to (at most) k registers such that variables needed at the same time are not assigned to the same register

Interference Graph

Vertices are variables, and there is an edge between two vertices, if the two variables are "live" at the same time.

Observations

- [Chaitin] Register allocation problem is equivalent to coloring the interference graph with k colors
- Moreover, **3-COLOR $\leq_P$ k-Register Allocation**, for any $k \geq 3$

Class Room Scheduling

Given n classes and their meeting times, are k rooms sufficient?

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Reduce to Graph k-Coloring problem

Create graph G

- a node v_i for each class i
- an edge between v_i and v_j if classes i and j *conflict*

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Exercise: G is k-colorable iff k rooms are sufficient

Frequency Assignments in Cellular Networks

Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)

- Breakup a frequency range $[a, b]$ into disjoint *bands* of frequencies $[a_0, b_0], [a_1, b_1], \ldots, [a_k, b_k]$
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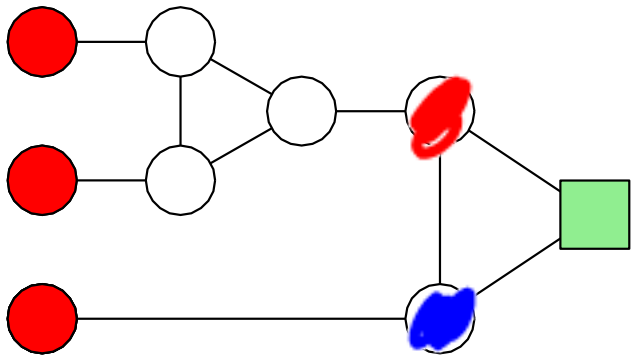
Problem: given k bands and some region with n towers, is there a way to assign the bands to avoid interference?

Can reduce to k-coloring by creating intereference/conflict graph on towers.

3 color this gadget.

You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming that some of the nodes are already colored as indicated).



(A) Yes.

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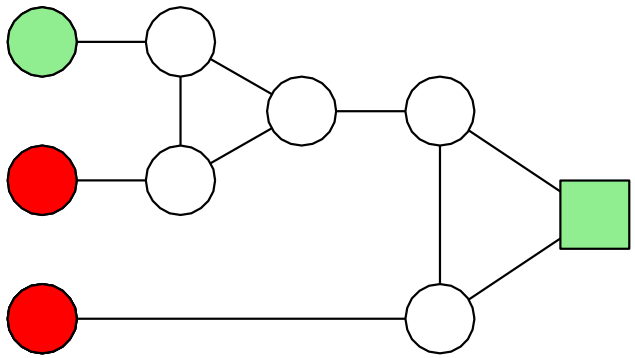

(A) Yes.

(B) No.

3-Coloring is NP-Complete

- **3-Coloring** is in **NP**.
  - Non-deterministically guess a 3-coloring for each node
  - Check if for each edge (u, v), the color of u is different from that of v.
- Hardness: We will show **3-SAT** $\leq_P$ **3-Coloring**.

Reduction Idea

Start with **3SAT** formula (i.e., **3**CNF formula) φ with n variables $x_1, \ldots, x_n$ and m clauses $C_1, \ldots, C_m$. Create graph G_φ such that G_φ is 3-colorable iff φ is satisfiable

- need to establish truth assignment for $x_1, \ldots, x_n$ via colors for some nodes in G_φ.

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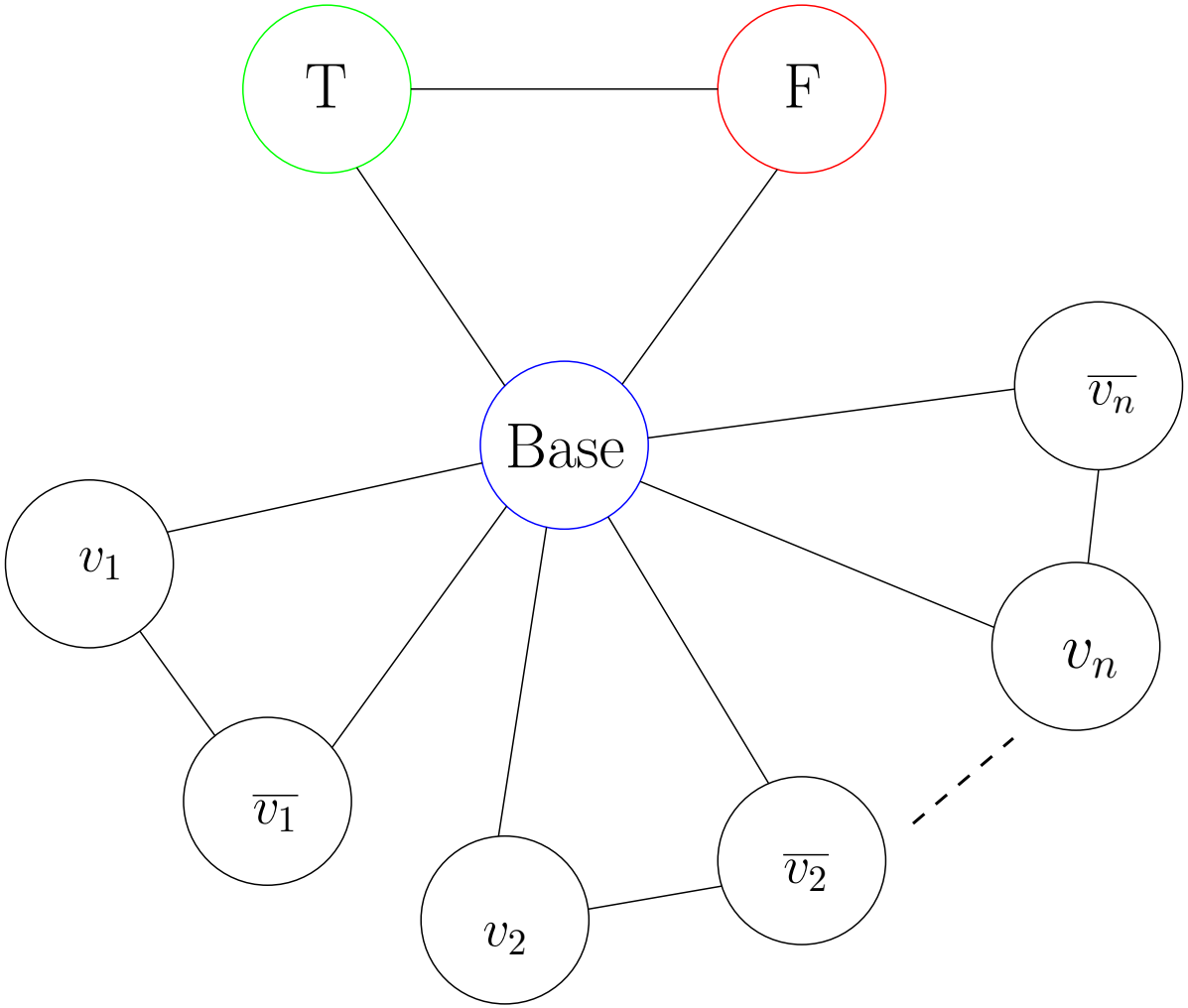
- Need to add constraints to ensure clauses are satisfied (next phase)

Figure

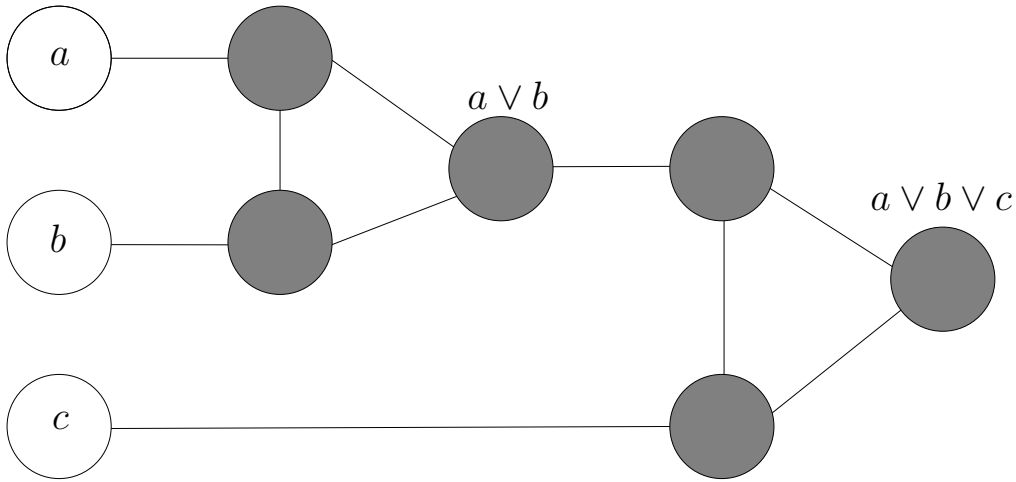


Clause Satisfiability Gadget

For each clause $C_j = (a \vee b \vee c)$, create a small gadget graph

- gadget graph connects to nodes corresponding to a, b, c
- needs to implement OR

OR-gadget-graph:



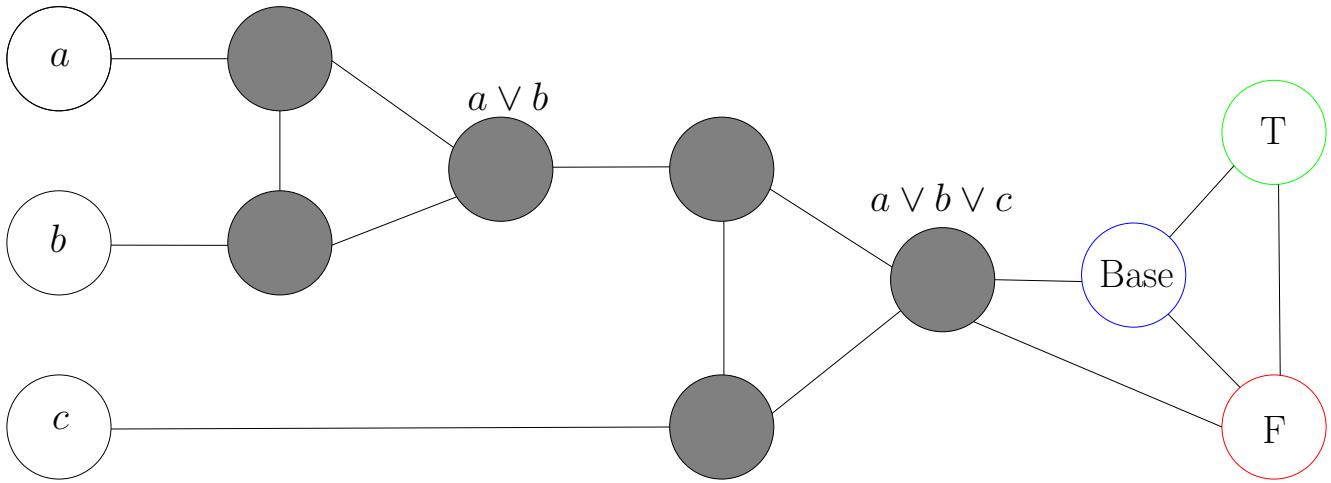
OR-Gadget Graph

Property: if a, b, c are colored False in a 3-coloring then output node of OR-gadget has to be colored False.

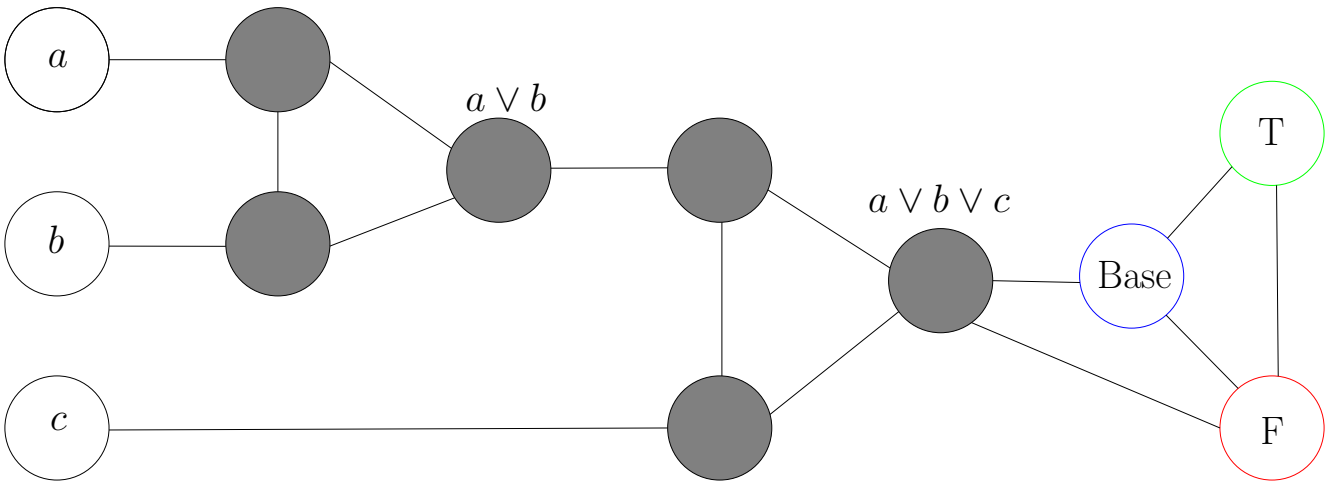
Property: if one of a, b, c is colored True then OR-gadget can be 3-colored such that output node of OR-gadget is colored True.

Reduction

- create triangle with nodes True, False, Base
- for each variable x_i two nodes v_i and $\bar{v}_i$ connected in a triangle with common Base
- for each clause $C_j = (a \vee b \vee c)$, add OR-gadget graph with input nodes a, b, c and connect output node of gadget to both False and Base



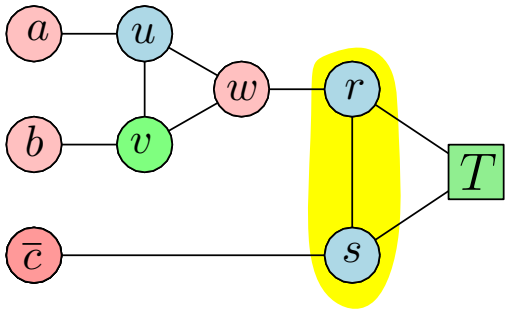
Reduction



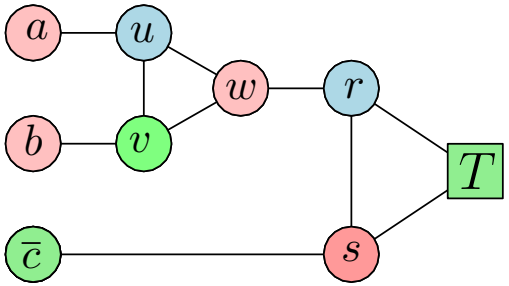
Claim

No legal **3***-coloring of above graph (with coloring of nodes* ***T*****,** ***F*****,** ***B*** *fixed) in which* ***a*****,** ***b*****,** ***c*** *are colored False. If any of* ***a*****,** ***b*****,** ***c*** *are colored True then there is a legal* **3***-coloring of above graph.*

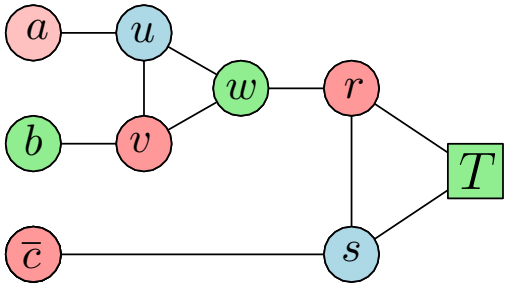
3 coloring of the clause gadget



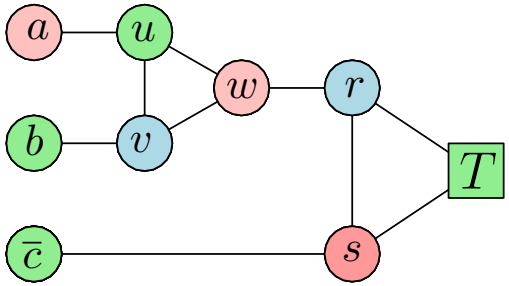
FFF - **BAD**



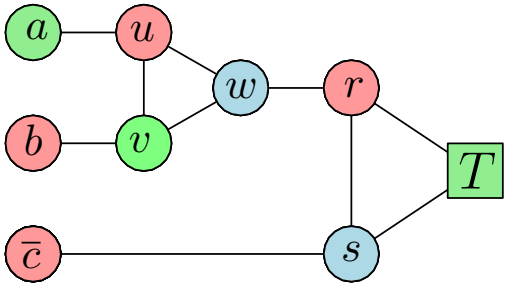
FFT



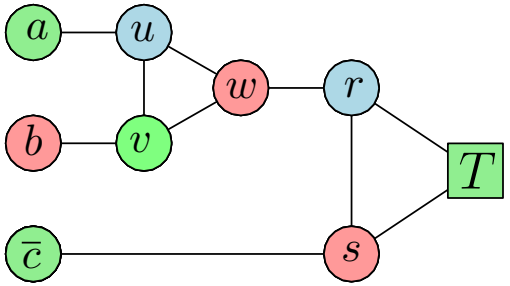
FTF



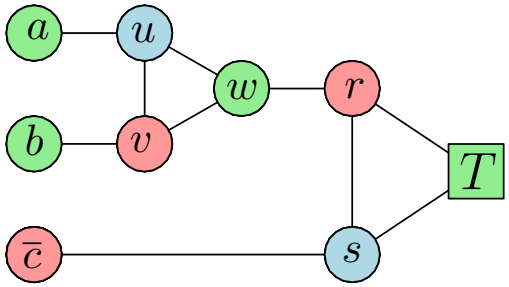
FTT



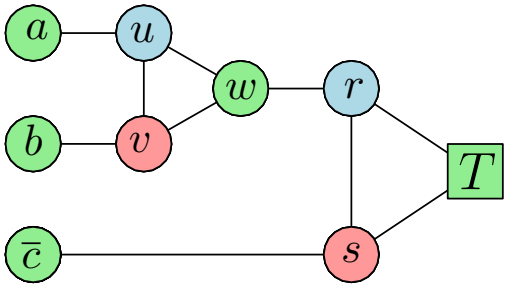
TFF



TFT



TTF

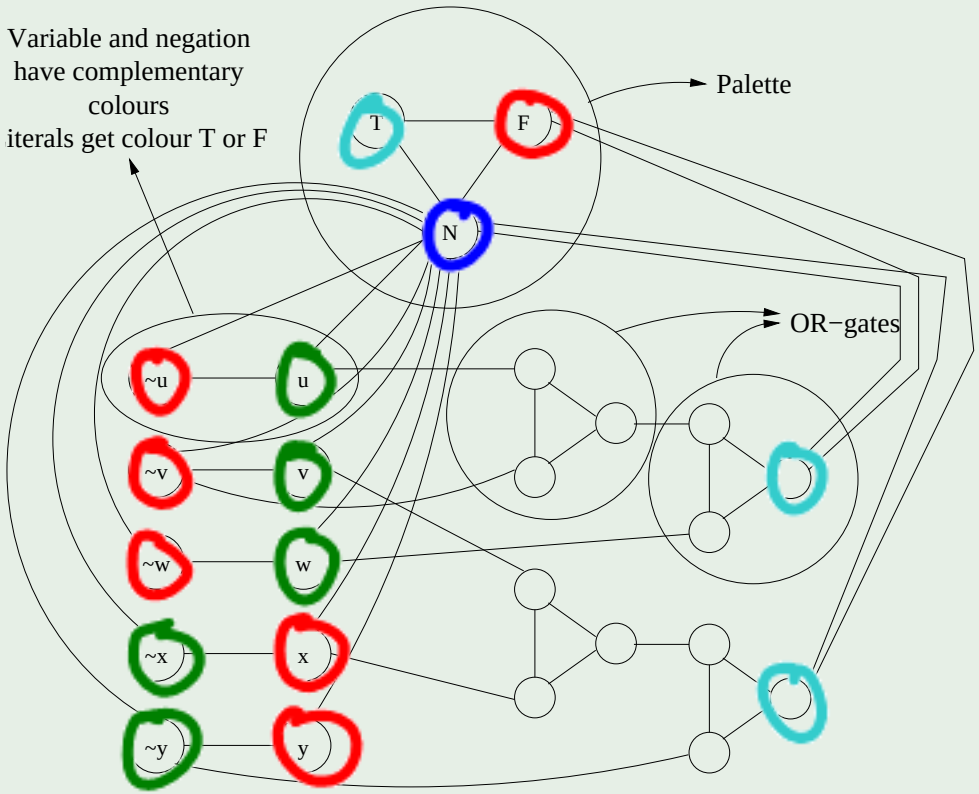


TTT

Reduction Outline

Example

$\varphi = (u \vee \neg v \vee w) \wedge (v \vee x \vee \neg y)$



u = T
v = T
w = T
x = F
y = F

Correctness of Reduction

φ is satisfiable implies G_φ is 3-colorable

- if x_i is assigned True, color v_i True and $\bar{v}_i$ False

Correctness of Reduction

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- if x_i is assigned True, color v_i True and $\bar{v}_i$ False
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- if v_i is colored True then set x_i to be True, this is a legal truth assignment

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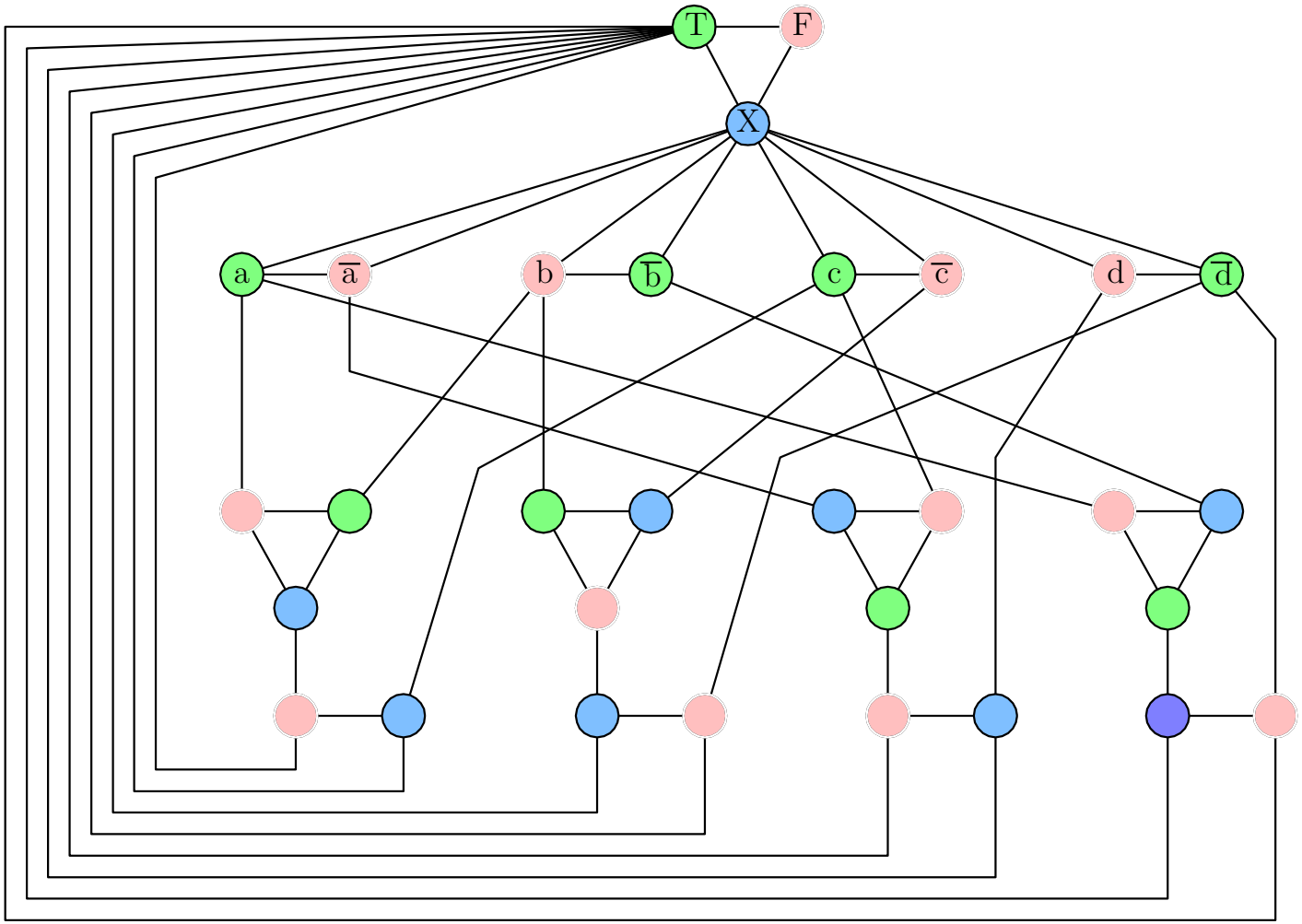
G_φ is 3-colorable implies φ is satisfiable

- if v_i is colored True then set x_i to be True, this is a legal truth assignment
- consider any clause $C_j = (a \vee b \vee c)$. it cannot be that all a, b, c are False. If so, output of OR-gadget for C_j has to be colored False but output is connected to Base and False!

Graph generated in reduction...

... from 3SAT to 3COLOR



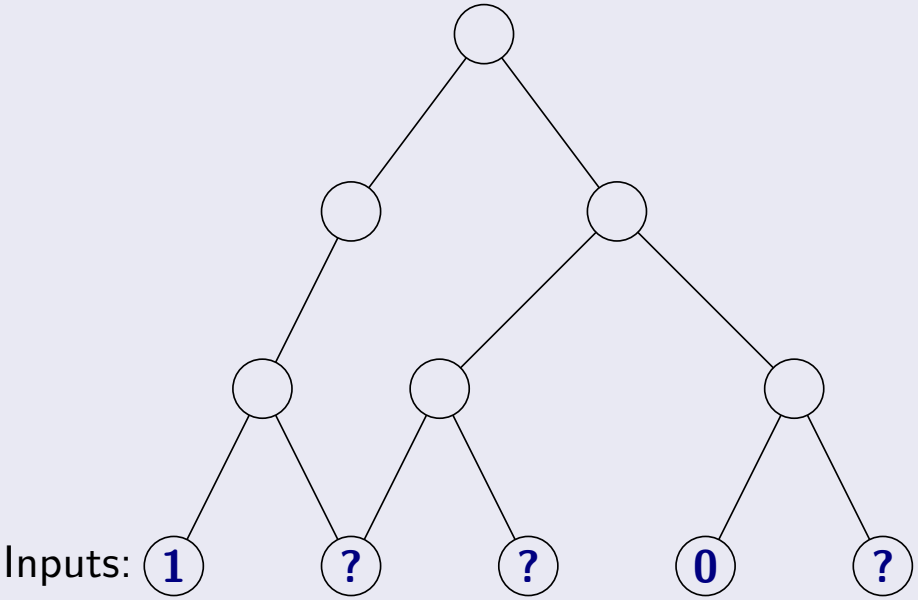
Part III

Circuit SAT

Circuits

Definition

A circuit is a directed *acyclic* graph with



1. Input vertices (without incoming edges) labelled with **0**, **1** or a distinct variable.
2. Every other vertex is labelled $\vee$, $\wedge$ or $\neg$.
3. Single node output vertex with no outgoing edges.

Circuits

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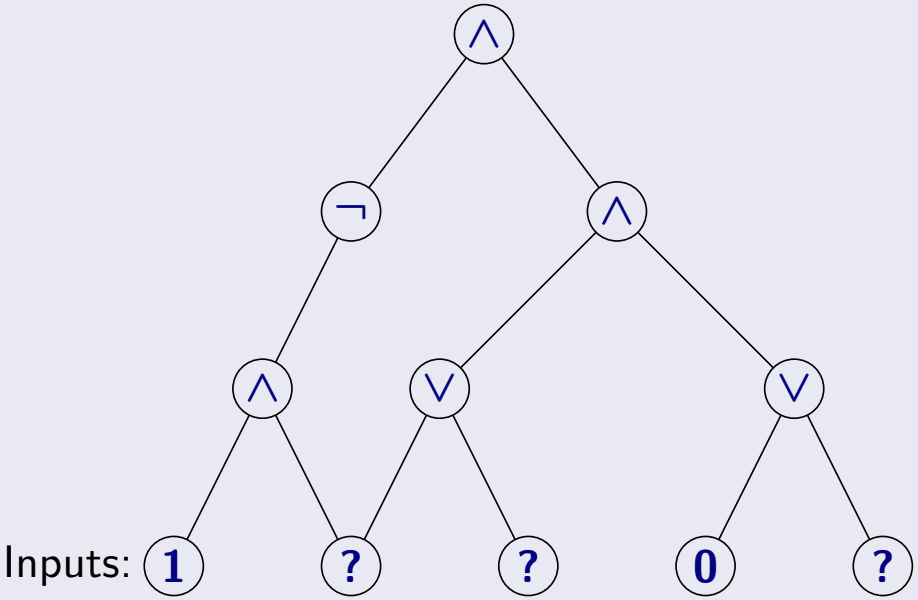

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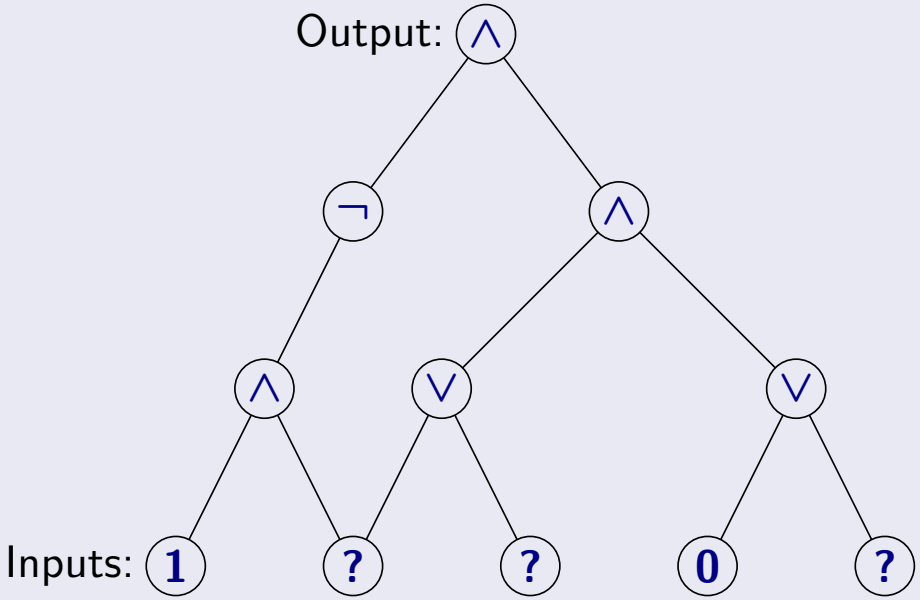

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CSAT: Circuit Satisfaction

Definition (Circuit Satisfaction (CSAT).)

Given a circuit as input, is there an assignment to the input variables that causes the output to get value **1**?

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Given a circuit as input, is there an assignment to the input variables that causes the output to get value **1**?

Claim

CSAT *is in* **NP**.

1. Certificate: Assignment to input variables.
2. Certifier: Evaluate the value of each gate in a topological sort of DAG and check the output gate value.

Circuit SAT vs SAT

CNF formulas are a rather restricted form of Boolean formulas.

Circuits are a much more powerful (and hence easier) way to express Boolean formulas

Circuit SAT vs SAT

CNF formulas are a rather restricted form of Boolean formulas.

Circuits are a much more powerful (and hence easier) way to express Boolean formulas

However they are equivalent in terms of polynomial-time solvability.

Theorem

SAT $\leq_P$ 3SAT $\leq_P$ CSAT.

Theorem

CSAT $\leq_P$ SAT $\leq_P$ 3SAT.

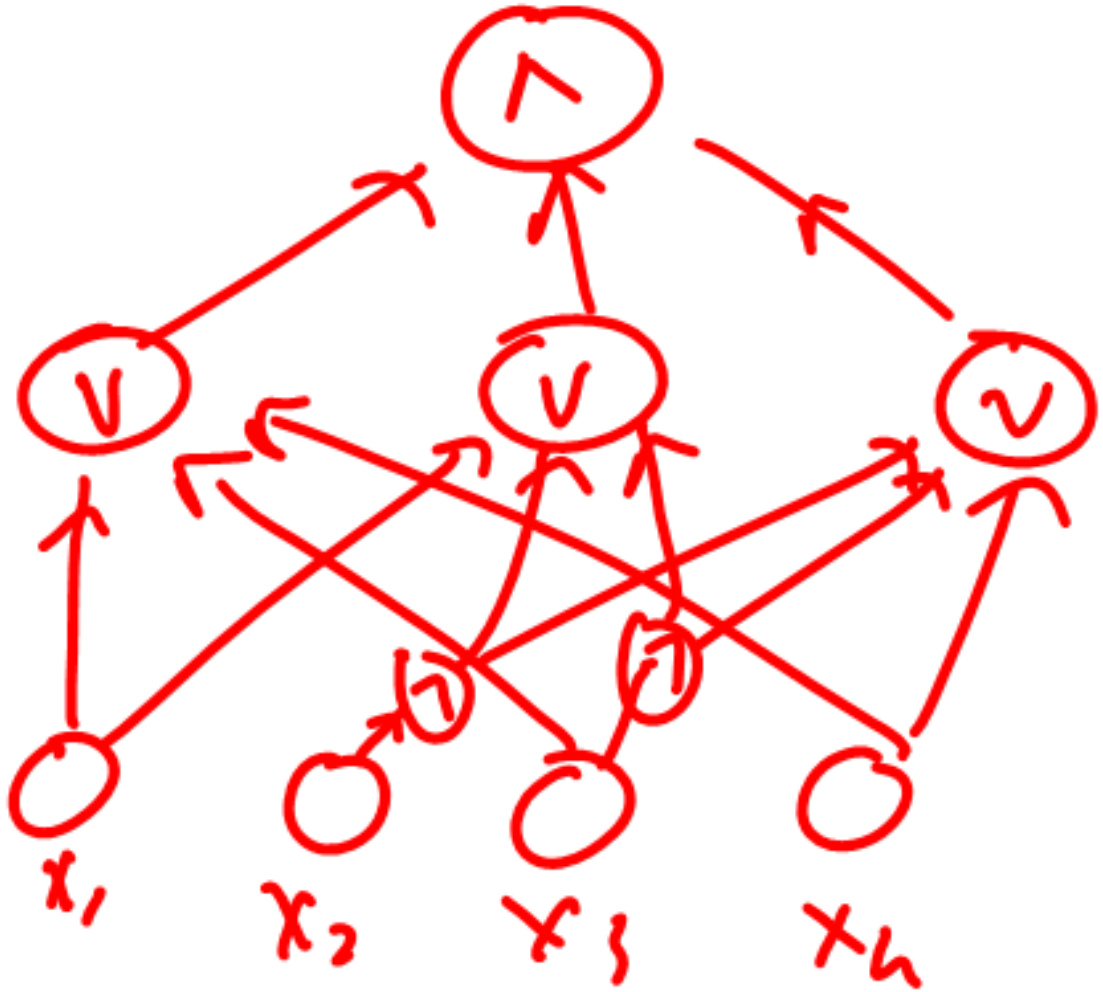
Converting a CNF formula into a Circuit

Given 3CNF formulat φ with n variables and m clauses, create a Circuit C.

- Inputs to C are the n boolean variables $x_1, x_2, \ldots, x_n$
- Use NOT gate to generate literal $\neg x_i$ for each variable x_i
- For each clause $(\ell_1 \vee \ell_2 \vee \ell_3)$ use two OR gates to mimic formula
- Combine the outputs for the clauses using AND gates to obtain the final output

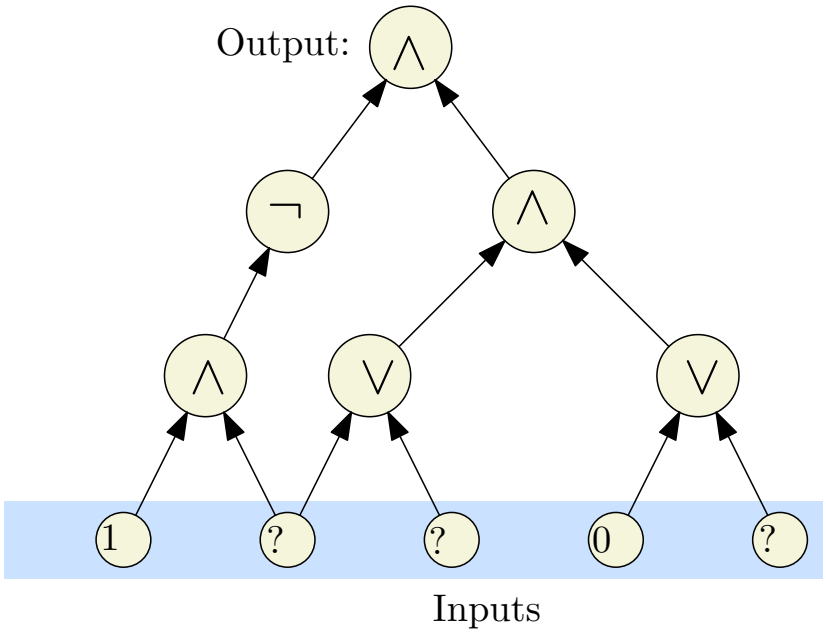
Example

$$\varphi = \left(x_1 \vee \vee x_3 \vee x_4\right) \wedge \left(x_1 \vee \neg x_2 \vee \neg x_3\right) \wedge \left(\neg x_2 \vee \neg x_3 \vee x_4\right)$$

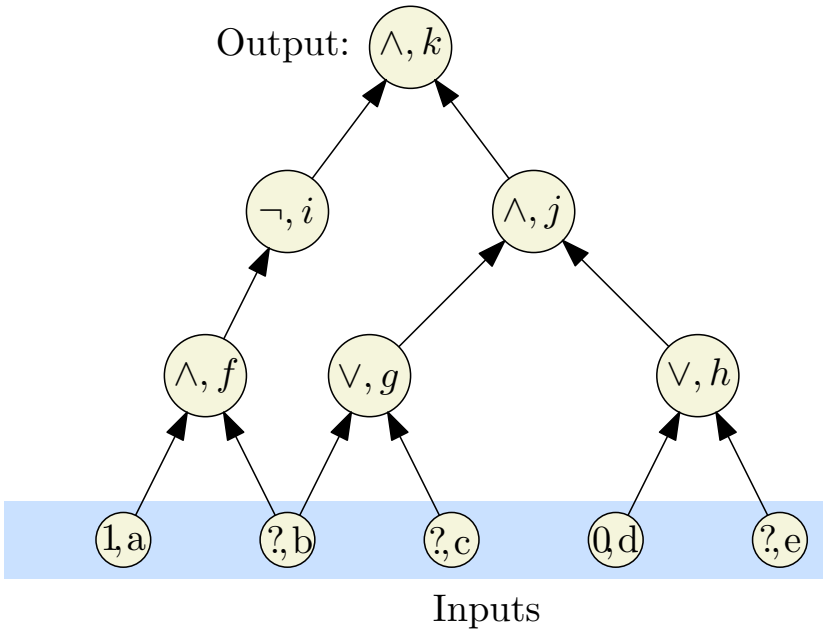


Converting a circuit into a CNF formula

Label the nodes



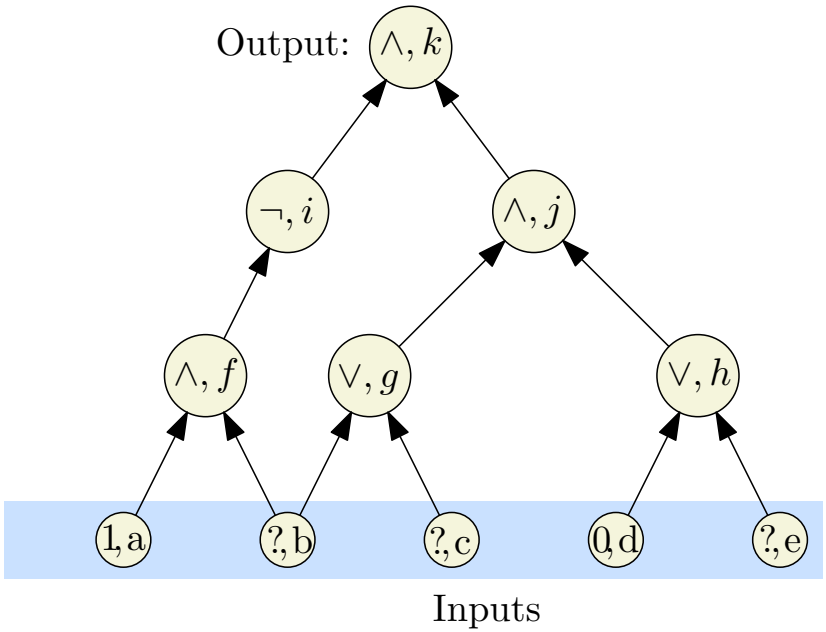
(A) Input circuit



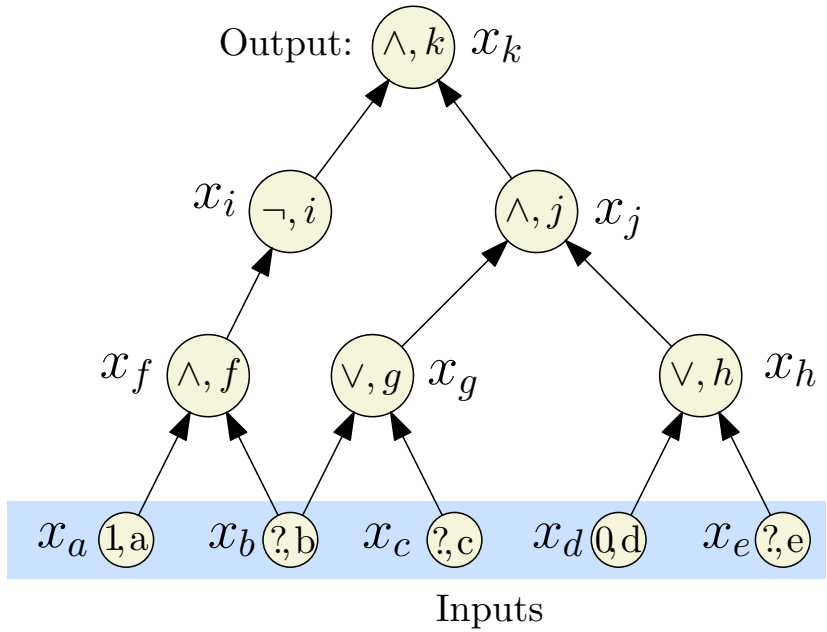
(B) Label the nodes.

Converting a circuit into a CNF formula

Introduce a variable for each node



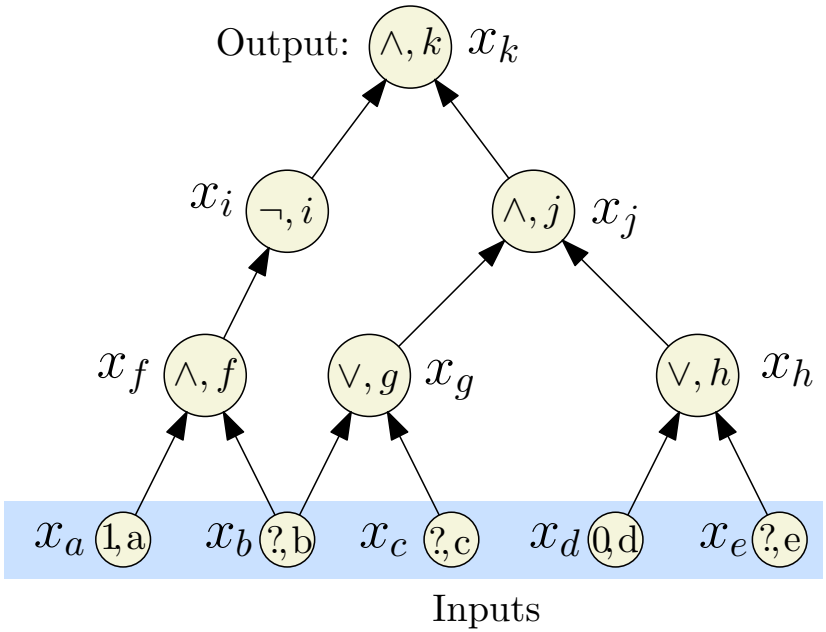
(B) Label the nodes.



(C) Introduce var for each node.

Converting a circuit into a CNF formula

Write a sub-formula for each variable that is true if the var is computed correctly.



(C) Introduce var for each node.

x_k (Demand a sat' assignment!)

$x_k = x_i \wedge x_j$

$x_j = x_g \wedge x_h$

$x_i = \neg x_f$

$x_h = x_d \vee x_e$

$x_g = x_b \vee x_c$

$x_f = x_a \wedge x_b$

$x_d = 0$

$x_a = 1$

(D) Write a sub-formula for each variable that is true if the var is computed correctly.

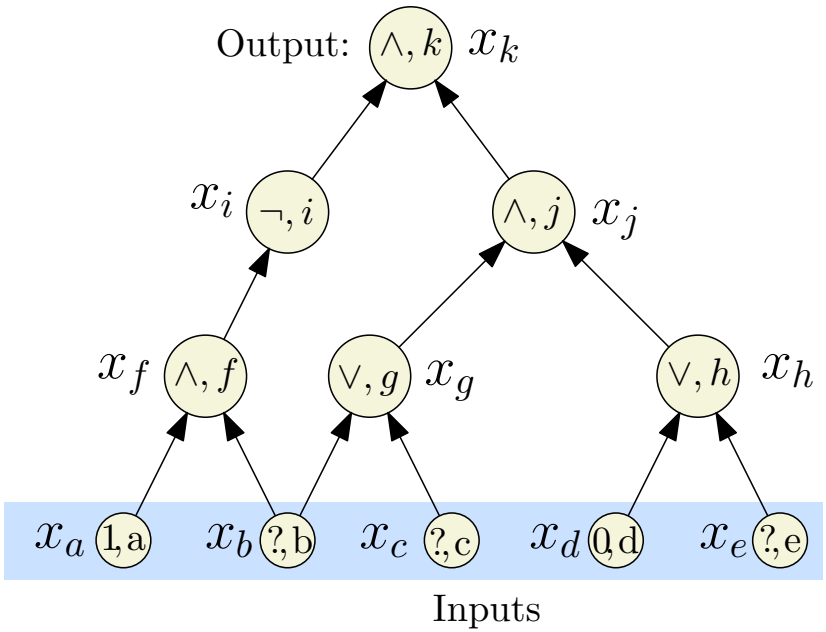
Converting a circuit into a CNF formula

Convert each sub-formula to an equivalent CNF formula

x_k	x_k
$x_k = x_i \wedge x_j$	$(\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j) \wedge (x_k \vee \neg x_i \vee \neg x_j)$
$x_j = x_g \wedge x_h$	$(\neg x_j \vee x_g) \wedge (\neg x_j \vee x_h) \wedge (x_j \vee \neg x_g \vee \neg x_h)$
$x_i = \neg x_f$	$(x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f)$
$x_h = x_d \vee x_e$	$(x_h \vee \neg x_d) \wedge (x_h \vee \neg x_e) \wedge (\neg x_h \vee x_d \vee x_e)$
$x_g = x_b \vee x_c$	$(x_g \vee \neg x_b) \wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c)$
$x_f = x_a \wedge x_b$	$(\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b) \wedge (x_f \vee \neg x_a \vee \neg x_b)$
$x_d = 0$	$\neg x_d$
$x_a = 1$	x_a

Converting a circuit into a CNF formula

Take the conjunction of all the CNF sub-formulas



$$x_k \wedge (\neg x_k \vee x_i) \wedge (\neg x_k \vee x_j)$$
$$\wedge (x_k \vee \neg x_i \vee \neg x_j) \wedge (\neg x_j \vee x_g)$$
$$\wedge (\neg x_j \vee x_h) \wedge (x_j \vee \neg x_g \vee \neg x_h)$$
$$\wedge (x_i \vee x_f) \wedge (\neg x_i \vee \neg x_f)$$
$$\wedge (x_h \vee \neg x_d) \wedge (x_h \vee \neg x_e)$$
$$\wedge (\neg x_h \vee x_d \vee x_e) \wedge (x_g \vee \neg x_b)$$
$$\wedge (x_g \vee \neg x_c) \wedge (\neg x_g \vee x_b \vee x_c)$$
$$\wedge (\neg x_f \vee x_a) \wedge (\neg x_f \vee x_b)$$
$$\wedge (x_f \vee \neg x_a \vee \neg x_b) \wedge (\neg x_d) \wedge x_a$$

We got a CNF formula that is satisfiable if and only if the original circuit is satisfiable.

Reduction: CSAT $\leq_P$ SAT

1. For each gate (vertex) v in the circuit, create a variable x_v
2. Case $\neg$: v is labeled $\neg$ and has one incoming edge from u (so $x_v = \neg x_u$). In **SAT** formula generate, add clauses $(x_u \vee x_v)$, $(\neg x_u \vee \neg x_v)$. Observe that

$$x_v = \neg x_u \text{ is true} \iff \begin{matrix}(x_u \vee x_v) \\ (\neg x_u \vee \neg x_v)\end{matrix} \text{ both true.}$$

Reduction: CSAT $\leq_P$ SAT

Continued...

1. Case $\vee$: So $x_v = x_u \vee x_w$. In **SAT** formula generated, add clauses $(x_v \vee \neg x_u)$, $(x_v \vee \neg x_w)$, and $(\neg x_v \vee x_u \vee x_w)$. Again, observe that

$$\Big(x_v = x_u \vee x_w\Big) \text{ is true} \iff \begin{array}{l}(x_v \vee \neg x_u),\\ (x_v \vee \neg x_w),\\ (\neg x_v \vee x_u \vee x_w)\end{array} \text{ all true.}$$

Reduction: CSAT $\leq_P$ SAT

Continued...

1. Case $\wedge$: So $x_v = x_u \wedge x_w$. In **SAT** formula generated, add clauses $(\neg x_v \vee x_u)$, $(\neg x_v \vee x_w)$, and $(x_v \vee \neg x_u \vee \neg x_w)$. Again observe that

$$x_v = x_u \wedge x_w \text{ is true} \iff \begin{array}{l}(\neg x_v \vee x_u),\\ (\neg x_v \vee x_w),\\ (x_v \vee \neg x_u \vee \neg x_w)\end{array} \quad \text{all true.}$$

Reduction: CSAT $\leq_P$ SAT

Continued...

1. If v is an input gate with a fixed value then we do the following. If $x_v = 1$ add clause x_v. If $x_v = 0$ add clause $\neg x_v$
2. Add the clause x_v where v is the variable for the output gate

Correctness of Reduction

Need to show circuit C is satisfiable iff φ_C is satisfiable

$\Rightarrow$ Consider a satisfying assignment a for C

1. Find values of all gates in C under a
2. Give value of gate v to variable x_v; call this assignment a'
3. a' satisfies φ_C (exercise)

$\Leftarrow$ Consider a satisfying assignment a for φ_C

1. Let a' be the restriction of a to only the input variables
2. Value of gate v under a' is the same as value of x_v in a
3. Thus, a' satisfies C

List of NP-Complete Problems to Remember

Problems

1. **SAT**
2. **3SAT**
3. **CircuitSAT**
4. **Independent Set**
5. **Clique**
6. **Vertex Cover**
7. **Hamilton Cycle** and **Hamilton Path** in both directed and undirected graphs
8. **3Color** and **Color**