## Algorithms \& Models of Computation

## CS/ECE 374, Fall 2020

## 19.6

Interval Scheduling

Algorithms \& Models of Computation

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### 19.6.1

Problem statement, and a few greedy algorithms that do not work

## Interval Scheduling

## Problem 19.1 (Interval Scheduling).

Input: A set of jobs with start and finish times to be scheduled on a resource (example: classes and class rooms).
Goal: Schedule as many jobs as possible
(1) Two jobs with overlapping intervals cannot both be scheduled!


## Interval Scheduling

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(1) Two jobs with overlapping intervals cannot both be scheduled!


## Greedy Template

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R is the set of all requests
X}\leftarrow\emptyset(* X will store all the jobs that will be scheduled *)
while R is not empty do
    choose i }\in
    add i to }\boldsymbol{X
    remove from R all requests that overlap with i
return the set X
```

Decide the order in which to process requests in $R$

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Main task: Decide the order in which to process requests in $R$

## Earliest Start Time

Process jobs in the order of their starting times, beginning with those that start earliest.


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Figure: Counter example for earliest start time

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## Smallest Processing Time

Process jobs in the order of processing time, starting with jobs that require the shortest processing.

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## Fewest Conflicts

Process jobs in that have the fewest "conflicts" first.

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## THE END

(for now)

