

## 5.1.2

### Algorithm for converting NFA to DFA

# Recall I

## Extending the transition function to strings

### Definition

For NFA  $N = (Q, \Sigma, \delta, s, A)$  and  $q \in Q$  the  $\epsilon\text{reach}(q)$  is the set of all states that  $q$  can reach using only  $\epsilon$ -transitions.

### Definition

Inductive definition of  $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$ :

- if  $w = \epsilon$ ,  $\delta^*(q, w) = \epsilon\text{reach}(q)$
- if  $w = a$  where  $a \in \Sigma$ : 
$$\delta^*(q, a) = \epsilon\text{reach}\left(\bigcup_{p \in \epsilon\text{reach}(q)} \delta(p, a)\right)$$
- if  $w = ax$ : 
$$\delta^*(q, w) = \epsilon\text{reach}\left(\bigcup_{p \in \epsilon\text{reach}(q)} \bigcup_{r \in \delta^*(p, a)} \delta^*(r, x)\right)$$

## Recall II

Formal definition of language accepted by  $N$

### Definition

A string  $w$  is accepted by **NFA**  $N$  if  $\delta_N^*(s, w) \cap A \neq \emptyset$ .

### Definition

The language  $L(N)$  accepted by a **NFA**  $N = (Q, \Sigma, \delta, s, A)$  is

$$\{w \in \Sigma^* \mid \delta^*(s, w) \cap A \neq \emptyset\}.$$

# Subset Construction

**NFA**  $N = (Q, \Sigma, s, \delta, A)$ . We create a **DFA**  $D = (Q', \Sigma, \delta', s', A')$  as follows:

- $Q' = \mathcal{P}(Q)$
- $s' = \epsilon\text{reach}(s) = \delta^*(s, \epsilon)$
- $A' = \{X \subseteq Q \mid X \cap A \neq \emptyset\}$
- $\delta'(X, a) = \cup_{q \in X} \delta^*(q, a)$  for each  $X \subseteq Q, a \in \Sigma$ .

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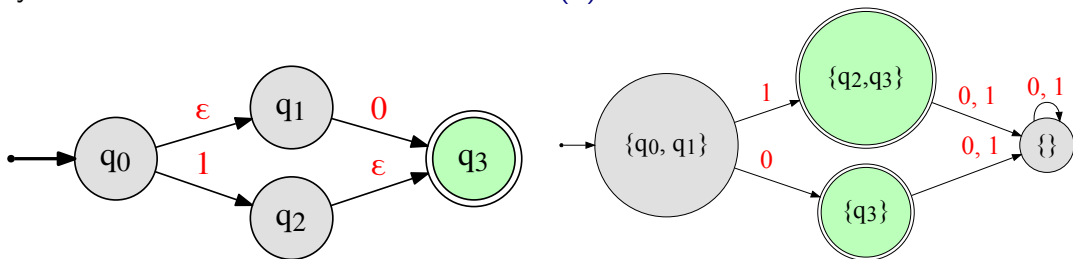
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# Incremental construction

Only build states reachable from  $s' = \epsilon\text{reach}(s)$  the start state of  $D$



$$\delta'(X, a) = \cup_{q \in X} \delta^*(q, a).$$



# An optimization: Incremental algorithm

- Build  $D$  beginning with start state  $s' == \epsilon\text{reach}(s)$
- For each existing state  $X \subseteq Q$  consider each  $a \in \Sigma$  and calculate the state  $U = \delta'(X, a) = \cup_{q \in X} \delta^*(q, a)$  and add a transition.

To compute  $Z_{q,a} = \delta^*(q, a)$  - set of all states reached from  $q$  on character  $a$

- ▶ Compute  $X_1 = \epsilon\text{reach}(q)$
  - ▶ Compute  $Y_1 = \cup_{p \in X_1} \delta(p, a)$
  - ▶ Compute  $Z_{q,a} = \epsilon\text{reach}(Y) = \cup_{r \in Y_1} \epsilon\text{reach}(r)$
- If  $U$  is a new state add it to reachable states that need to be explored.

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**THE END**

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**(for now)**