- 1. Suppose you are given a magic black box that somehow answers the following decision problem in *polynomial time*:
 - INPUT: A boolean circuit *K* with *n* inputs and one output.
 - OUTPUT: TRUE if there are input values $x_1, x_2, ..., x_n \in \{\text{TRUE}, \text{False}\}\$ that make K output TRUE, and False otherwise.

Using this black box as a subroutine, describe an algorithm that solves the following related search problem *in polynomial time*:

- INPUT: A boolean circuit *K* with *n* inputs and one output.
- Output: Input values $x_1, x_2, ..., x_n \in \{\text{True}, \text{False}\}$ that make K output True, or None if there are no such inputs.

[Hint: You can use the magic box more than once.]

- 2. An *independent set* in a graph *G* is a subset *S* of the vertices of *G*, such that no two vertices in *S* are connected by an edge in *G*. Suppose you are given a magic black box that somehow answers the following decision problem *in polynomial time*:
 - INPUT: An undirected graph *G* and an integer *k*.
 - OUTPUT: TRUE if *G* has an independent set of size *k*, and False otherwise.
 - (a) Using this black box as a subroutine, describe algorithms that solves the following optimization problem *in polynomial time*:
 - INPUT: An undirected graph *G*.
 - OUTPUT: The size of the largest independent set in *G*.

[Hint: You've seen this problem before.]

- (b) Using this black box as a subroutine, describe algorithms that solves the following search problem *in polynomial time*:
 - INPUT: An undirected graph *G*.
 - OUTPUT: An independent set in *G* of maximum size.

To think about later:

3. Formally, a **proper coloring** of a graph G = (V, E) is a function $c: V \to \{1, 2, ..., k\}$, for some integer k, such that $c(u) \neq c(v)$ for all $uv \in E$. Less formally, a valid coloring assigns each vertex of G a color, such that every edge in G has endpoints with different colors. The **chromatic number** of a graph is the minimum number of colors in a proper coloring of G.

Suppose you are given a magic black box that somehow answers the following decision problem *in polynomial time*:

- INPUT: An undirected graph *G* and an integer *k*.
- OUTPUT: True if G has a proper coloring with k colors, and False otherwise.

Using this black box as a subroutine, describe an algorithm that solves the following *coloring problem* in polynomial time:

- INPUT: An undirected graph *G*.
- OUTPUT: A valid coloring of *G* using the minimum possible number of colors.

[Hint: You can use the magic box more than once. The input to the magic box is a graph and **only** a graph, meaning **only** vertices and edges.]