CS 340

#17: Data Storage and Caching / Local File Storage

Computer Systems

 $\Gamma = 1$

March 23, 2023 · Wade Fagen-Ulmschneider

Data Storage and Caching

Throughout every program you have ever written, you have had to handle data storage in some way. Let's explore our options for data storage:

[1]: Why?	How?
[2]: Why?	How?
[3]:	How?
[4]: Why?	How?

L5J:	
Why?	How?

[6]:	
Why?	How?

[7]:	
Why?	How?

File Systems

All modern systems utilize an Operating System to facilitate the storage of data in units called "files":

```
waf@sp22-cs340-001:~$ ls -la
drwxr-xr-x 7 waf csvm340-cls 4096 Oct 22 11:25 .
                           4096 Oct 10 13:42 ...
drwxr-xr-x 3 root root
-rw-r--r-- 1 waf csvm340-cls 220 Oct 10 13:42 .bash_logout
        -- 1 waf csvm340-cls 3771 Oct 10 13:42 .bashrc
         2 waf csvm340-cls 4096 Oct 10 13:42 .cache
drwxr-xr-x 2 waf csvm340-cls 4096 Oct 22 11:22 cs340
drwxr-xr-x 2 waf csvm340-cls 4096 Oct 21 14:35 docker
Permission [3]
              File Owner and
                            File Size (bytes) [4]
                                             File Name [6]
  Bits [1]
                Group [2]
                           and Date Modified [5]
```

[1]: Permission Bits:

d	r	w	х	r	W	х	r	W	х
Dir	r User			Group		Other			

[2]: File Owner and File Group

[5]: Last Modified Date:

- Almost all modern operating systems store three different date fields for every single file:
 - a.
 - b.
 - c.
- The date/time fields are always based on **your local computer clock** -- easily modified, easily faked.

[6]: File Name

- "dot" files and directories:
- **Q:** Why does local file storage not work on a cloud-scale system?