

Sending HTTP Requests:

In Python, the **requests** library provides us the ability to make HTTP requests to external APIs:

```
15/api.py
1 import requests
2
3 r = requests.get("https://www.colr.org/json/color/random")
4 print(f"Status Code: {r.status_code}")
5 print(f"Character Encoding: {r.encoding}")
```

- `requests.get(...)` sends a GET request,
- `requests.post(...)` sends a POST request,
- `requests.put(...)` sends a PUT request,
- ...etc...

The requests library is just a wrapper around the request and response from any HTTP web service:

```
15/api.py
7 print("== Headers ==")
8 for header in r.headers:
9     print(header + ": " + r.headers[header])
10
11 print("== Payload (text) ==")
12 print(r.text)
13
14 print("== Payload (json) ==")
15 data = r.json()
16 print(data["colors"][0]["hex"])
```

Note that:

- `r.text` returns the response as a string (at attribute).
- `r.json()` parses it for us into a dictionary for us to index into quickly (it's a function, requires the parameters)!

Receiving HTTP Requests:

The flask library allows us to receive HTTP requests:

```
15/app.py
1 from flask import Flask
2 app = Flask(__name__)
3
4 @app.route('/', methods=["GET"])
5 def index():
6     return "index function!"
7
8 @app.route('/', methods=["POST"])
9 def post():
10    return "post function!"
11
12 @app.route('/hello', methods=["GET"])
13 def hello():
14    return "hello function!"
15
16 @app.route('/hello/<id>')
17 def with_id(id):
18    return f"with_id function: {id}"
19
20 @app.route('/hello')
21 def mystery():
22    return "mystery function!"
```

What happens with the following requests:

1. GET /
2. POST /
3. PUT /
4. GET /hello/
5. GET /hello
6. POST /hello
7. PUT /hello
8. GET /hello/42
9. GET /hello/world

Operating Systems: A Great Illusionist

Throughout this entire course, we have discussed how the operating system abstracts away the complexity of real systems:

- As a process, it appears that we have _____.
- ...and has _____!

Virtualization

Q: What is a “machine”?

Big Idea:
Map a _____ onto a _____.

- All states S_x can be represented on a host system $H(S_x)$.
- For all sequences of transitions between $S_1 \Rightarrow S_2$, there is a sequence of transitions between $H(S_1) \Rightarrow H(S_2)$.
- Language Virtualization:
- Process Virtualization:
- System Virtualization:

Language Virtualization: Example w/ a JVM

Initial State (S_1):		
Transition ($S_1 \Rightarrow S_2$):		
System #1 COPY r1 1 SHIFTL x 2 ADD x r1	System #2 COPY r1 x SHIFTL x SHIFTL x ADD x r1	System #3 COPY r1 x ADD r1 x ADD r1 x ADD r1 x ADD r1 x
Final State (S_2):		

System Virtualization: Containers

A commonly deployed form of visualization is _____.

- **As a developer of a Docker**, you build a **Dockerfile** that specifies the **snapshot** of the system you want to provide and then **build** that snapshot into a _____.
- Create a Dockerfile to specify how to build the image:

```
mp3/Dockerfile
1 FROM gcc:latest
2 COPY ./docker/entrypoint.sh /
3 RUN chmod +x entrypoint.sh
4 ENTRYPOINT ["/entrypoint.sh"]
```

To build it:

```
$ docker build --tag mp3-docker .
```

- **As a user of a container**, you specify the name of the docker image that you want to use to launch that image:

```
$ docker run -it --rm -v "pwd":/mp3 mp3-docker "make"
$ docker run --rm -it -p 27017:27017 mongo
```

System Virtualization: Hypervisor

...has this changed our industry??

Your CS 340 Virtual Machine:

The CS department has a “private cloud”, containing cloud services for us to use!

- As part of being in CS 340, you have your very own VM!
- This machine is a “private cloud” solution to “Infrastructure as a Service” and is effectively identical to AWS EC2 or other compute services.