

Algorithms and Data Structures for Data Science

lab_avl

CS 277

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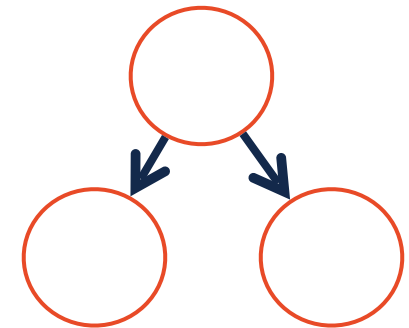
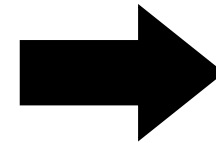
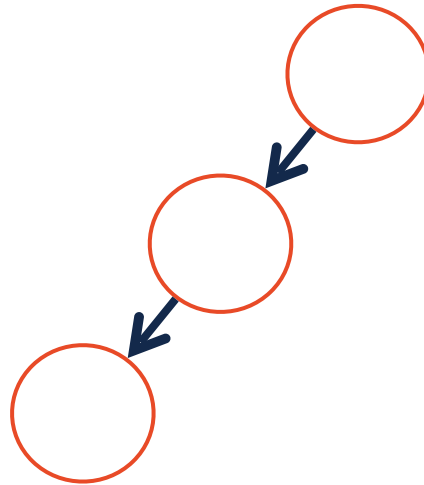
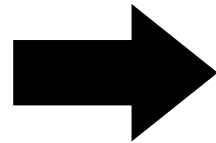
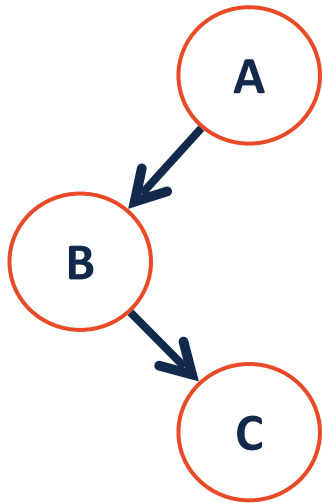
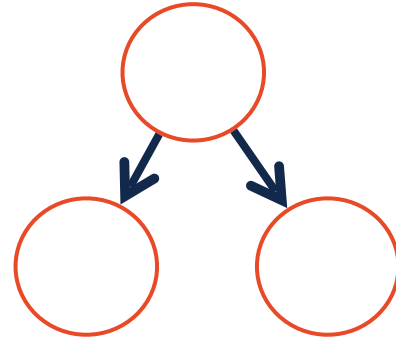
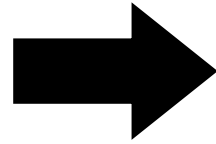
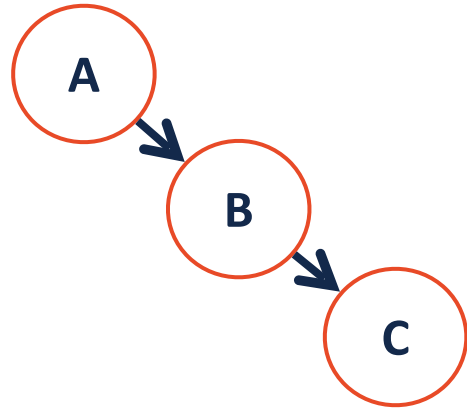
Department of Computer Science

Learning Objectives

Implement tree balancing functions (rotations)

Modify a BST function into an AVL function (rebalance)

AVL Tree Rotations



AVL Insertion

```
1 class treeNode:
2     def __init__(self, key, val,
3         left=None, right=None):
4         self.key = key
5         self.val = val
6         self.left = left
7         self.right = right
```

```
1 def insert(self, key, val):
2     self.root = self.insert_helper(self.root, key, val)
3
4 def insert_helper(self, node, key, val):
5     if node == None:
6         return treeNode(key, val)
7
8     if key < node.key:
9         node.left = self.insert_helper(node.left, key, val)
10    else:
11        node.right = self.insert_helper(node.right, key, val)
12
13    return rebalance(node)
```

Rebalancing on insert

