I/O Multiplexing

CS 241

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University of Illinois

Announcements

mp5 due today

mp6 released today

MapReduce

Review: Interprocess communication

Shared address space

- Shared memory
- Memory mapped files

Via OS

- Files
- Pipes
- FIFOs (named pipes): Review today
- Signals: New today

SurveyMonkey

Review: FIFOs and dup()

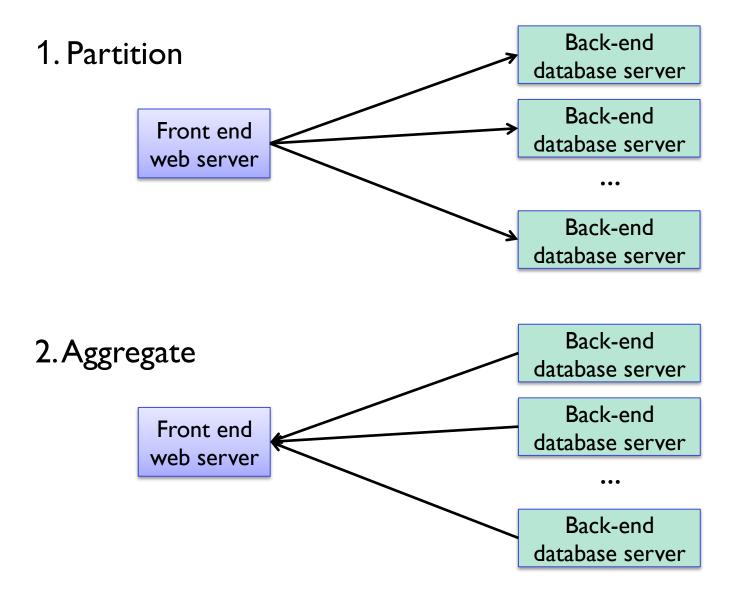
How could we read from a FIFO as if it were stdin?

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>

int main(int argc, char** argv) {
    mkfifo(argv[1], S_IRWXU | S_IRWXG | S_IRWXO);
    int fifo = open(argv[1], O_RDONLY);
    dup2(fifo, 0); /* 0 is the file descriptor of stdin */
    char line[1024];
    while (fgets(line, 1024, stdin))
        printf("I got this: %s\n", line);
}
```

I/O Multiplexing: epoll

Partition/aggregate pattern



I/O Multiplexing

By default: read() / fread() are blocking calls.

• ...if no data is available, the process will be moved to the BLOCKED state until data is available.

In order to read() from multiple files in one thread at one time, I/O multiplexing is required.

• epoll(): monitor multiple file descriptors, waiting until one or more of the file descriptors become "ready".

epoll() Overview

Usage of epoll():

- Create an epoll instance via epoll_create()
- Register each file descriptor to watch via epoll_ctl()
- Use epoll_wait() to block until an fd is ready

On Linux, epoll replaces both select() and poll()

epoll() Overview

```
epoll_ctl():
  int epoll ctl(int epfd, int op, int fd,
               struct epoll event *event);
  op: EPOLL CTL ADD: Add to the epoll set
      EPOLL CTL MOD: Modify the epoll set
      EPOLL CTL DEL: Delete from the epoll set
  event:
    struct epoll event {
       epoll data t data; /* User data */
    };
    typedef union epoll data {
       int fd:
       ... // ...other stuff we will not use.
    } epoll data t;
```

epoll() Example

Process 1 Process 2

0s: A

Is: E

2s: C

3s: D

epoll() Example (switch to code...)