CS 241
(03/07/12)

MP #5

Exam Reminders

- We still have a few students that still need to take the conflict.
  - Thanks for not discussing it on Piazza.
  - We will discuss only one exam problem today (doesn't appear on the conflict version of the midterm).
  - Grades on Compass 2g on Friday.

MP5

In MP5, you will add code to a simulator for a CPU scheduler.

- We provide you with the code for the simulator.
  - You don’t need to understand this code to understand this MP.
  - You should consider the simulator a ‘black box’

MP5

In MP5, you will add code to a simulator for a CPU scheduler.

- We provide you with the code for the simulator.
  - You don’t need to understand this code to understand this MP.
  - You should consider the simulator a ‘black box’
- You need to implement these algorithms:
  - fcfs: First Come First Serve
  - pri: Priority Scheduling
  - ppri: Preemptive Priority Scheduling
  - sjf: Shortest Job First
  - psjf: Preemtive Shortest Job First (by Remaining Time)
  - rr#: Round Robin

MP5

- Every modern scheduler uses a priority queue to prioritize what task to run next.

- [Part 1] requires you to implement a priority queue library, **libpriqueue**.

MP5

- libpriqueue contains nine required functions:
  - State-related functions:
    - priqueue_init(), priqueue_destroy()
    - priqueue_size()

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  - State-related functions:
    - priqueue_init(), priqueue_destroy()
    - priqueue_size()
  - Adding and removing elements:
    - priqueue_offer()
    - priqueue_remove(), priqueue_remove_at()

MP5

- libpriqueue contains nine required functions:
  - State-related functions:
    - priqueue_init(), priqueue_destroy()
    - priqueue_size()
  - Adding and removing elements:
    - priqueue_offer()
    - priqueue_remove(), priqueue_remove_at()
  - Accessing elements:
    - priqueue_peek(), priqueue_poll()
    - priqueue_at()

MP5

- The priqueue_init() function takes in a comparer function:
  - void priqueue_init(
    priqueue_t *q,
    int(*comparer)(const void *, const void *)
)

- This comprarer function is the same function as **qsort()**.
  - Compares two elements, returns the an int if one element is less than, equal to, or greater than the other element.

- We'll look into programming this later.

MP5

```
priqueue_t q;
priqueue_init(&q, comparer);

int i10 = 10, i20 = 20, i30 = 30;
priqueue_offer(&q, &i20);
priqueue_offer(&q, &i30);
priqueue_offer(&q, &i10);

for (i = 0; i < priqueue_size(&q); i++)
   printf("%d ", *((int *)priqueue_at(&q, i)) );
printf("\n");

priqueue_destroy(&q);
```

MP5

```
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priqueue_init(&q, comparer);

int i10 = 10, i20 = 20, i30 = 30;
priqueue_offer(&q, &i20);
priqueue_offer(&q, &i30);
priqueue_offer(&q, &i10);

for (i = 0; i < priqueue_size(&q); i++)
   printf("%d ", *((int *)priqueue_at(&q, i)) );
printf("\n");

priqueue_destroy(&q);
```

MP5

```
int compare(const void *a, const void *b)
{




}
```

MP5

```
int compare(const void *a, const void *b)
{
    int i1 = *((int *)a);
    int i2 = *((int *)b);


}
```

MP5

```
int compare(const void *a, const void *b)
{
    int i1 = *((int *)a);
    int i2 = *((int *)b);

     if (i1 < i2)   return -1;
     else if (i1 == i2)  return 0;
     else   return 1;
}

// Sample Output:
// 10 20 30
```

MP5

```
int compare(const void *a, const void *b)
{
    int i1 = *((int *)a);
    int i2 = *((int *)b);

     if (i1 > i2)   return -1;
     else if (i1 == i2)  return 0;
     else   return 1;
}

// Sample Output:
// 30 20 10
```

MP5

- You now have a priority queue that can prioritize elements based on any function you program.

- Now, it should be simple to implement a scheduler. In [Part 2], you'll implement a second library: **libscheduler**.

MP5

- You need to fill in 3 scheduling functions:
  - scheduler_new_job()
  - scheduler_job_finished()
  - scheduler_quantum_expired()

  Note that these are the only times that the scheduler needs to make a decision!

- Two helper functions:
  - scheduler_start_up()
  - scheduler_clean_up()

  Called at the beginning and end, for your convenience.

MP5

- Example Workload:

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

- Algorithm: **FCFS**
- Cores: **1 core**

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
[t=0]:
  ??
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

[start]: scheduler_start_up()

[t=0]:

_new_job(id=0, time=0, run=8, pri=1)

➔ _new_job() returns what core the new job should be running on, or -1 if it should not run on a core.

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

[start]: scheduler_start_up()

[t=0]:

_new_job(id=0, time=0, run=8, pri=1)

➔ returns 0, job(id=0) should run on core(id=0)

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
[t=0]:
  _new_job(id=0, time=0, run=8, pri=1) = 0

[t=1]:  ??
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
[t=0]:
  _new_job(id=0, time=0, run=8, pri=1) = 0

[t=1]:
 _new_job(id=1, time=1, run=8, pri=1) = ??
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
[t=0]:
 _new_job(id=0, time=0, run=8, pri=1) = 0

[t=1]:
 _new_job(id=1, time=1, run=8, pri=1) = -1
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
[t=0]:
 _new_job(id=0, time=0, run=8, pri=1) = 0

[t=1]:
 _new_job(id=1, time=1, run=8, pri=1) = -1

[t=2]:
 ??
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[start]:  scheduler_start_up()
[t=0]:
 _new_job(id=0, time=0, run=8, pri=1) = 0

[t=1]:
 _new_job(id=1, time=1, run=8, pri=1) = -1

[t=2]:
 (Nothing happens, no calls to your program)
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

[t=2]:
(Nothing happens, no calls to your program)

[t=3]:
??

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[t=2]:
 (Nothing happens, no calls to your program)

[t=3]:
  _new_job(id=2, time=3, run=4, pri=2) = ??
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[t=2]:
 (Nothing happens, no calls to your program)

[t=3]:
  _new_job(id=2, time=3, run=4, pri=2) = -1
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[t=2]:
 (Nothing happens, no calls to your program)

[t=3]:
  _new_job(id=2, time=3, run=4, pri=2) = -1

[t=??]:
   (Next this that happens?)
```

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

[t=3]:

_new_job(id=2, time=3, run=4, pri=2) = -1

[t=8]:

_job_finished(core=0, job=0, time=8)

➔ _job_finished() is called when the CPU has ran a job to completion… returns the next job number that should be ran on the core.

Job Number	Arrival Time	Running Time	Priority
0	0	8	1
1	1	8	1
2	3	4	2

```
[t=3]:
  _new_job(id=2, time=3, run=4, pri=2) = -1

[t=8]:
  _job_finished(core=0, job=0, time=8) = 1
```

```
[t=3]:
  _new_job(id=2, time=3, run=4, pri=2) = -1

[t=8]:
  _job_finished(core=0, job=0, time=8) = 1

[t=16]:
  _job_finished(core=0, job=1, time=16) = 2

[t=20]:
  _job_finished(core=0, job=1, time=20) = -1

[Done with scheduling!]:
```

MP5

- You also need to fill in 3 statistics functions:
  - float scheduler_average_response_time()
  - float scheduler_average_wait_time()
  - float scheduler_average_turnaround_time()
    These are called at the end of the simulation.

- We also provide one function debug-related function: scheduler_show_queue().
  - After every call our simulator makes, we'll call this function and you can print out any debugging information you want.

```
[Done with scheduling!]:
  scheduler_average_waiting_time()
    --> returns (20/3) == 6.67.

  scheduler_average_turnaround_time()
    --> returns (40/3) == 13.33.

  scheduler_average_response_time()
    --> returns (20/3) == 6.67.

  scheduler_clean_up()

[Done!]
```

MP5

- For success on this MP:
  - We provide queuetest.c, a program to help you test [Part 1] independent of [Part 2].
  - We provide 54 example output files and a program, examples.pl, to run all 54 examples at once and report any errors.

- Requires a good understanding of data structures, scheduling, and pointers all in one MP.

Good luck!

Announcements

- No more class this week for CS 241
  - No sections tomorrow
  - No class on Friday (EOH)
- MP5: Due in 6 days and ~12 hours.
  - Tuesday, March 13, 2012 at 11:59pm
- Look for exam grades on Friday on Compass 2g