Data Structures and Algorithms Bloom Filters 2

CS 225 Brad Solomon April 22, 2024



Department of Computer Science

Learning Objectives

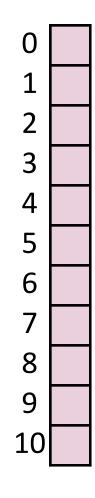
Review basic concept of probabilistic error in the context of a bloom filter

Formalize the math behind the bloom filter

Review probabilistic data structures and one-sided error

Hash Tables

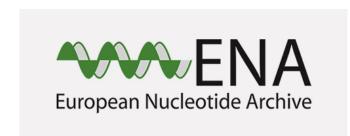
If we have a SUHA hash, we have a perfect*** data structure!



Memory-Constrained Data Structures

What method would you use to build a search index on a collection of objects in a memory-constrained environment?

Constrained by Big Data (Large N)









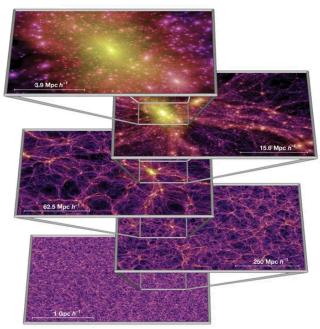
SRA

Sequence Read Archive (SRA) makes biological sequence data available to the research community to enhance reproducibility and allow for new discoveries by comparing data sets. The SRA stores raw sequencing data and alignment information from high-throughput sequencing platforms, including Roche 454 GS System®, Illumina Genome Analyzer®, Applied Biosystems SOLiD System®, Helicos Heliscope®, Complete Genomics®, and Pacific Biosciences SMRT®.

Memory-Constrained Data Structures

What method would you use to build a search index on a collection of objects in a memory-constrained environment?

Constrained by Big Data (Large N)



Sky Survey Projects	Data Volume
DPOSS (The Palomar Digital Sky Survey)	3 TB
2MASS (The Two Micron All-Sky Survey)	10 TB
GBT (Green Bank Telescope)	20 PB
GALEX (The Galaxy Evolution Explorer)	30 TB
SDSS (The Sloan Digital Sky Survey)	40 TB
SkyMapper Southern Sky Survey	500 TB
PanSTARRS (The Panoramic Survey Telescope and Rapid Response System)	~ 40 PB expected
LSST (The Large Synoptic Survey Telescope)	~ 200 PB expected
SKA (The Square Kilometer Array)	~ 4.6 EB expected

Table: http://doi.org/10.5334/dsj-2015-011

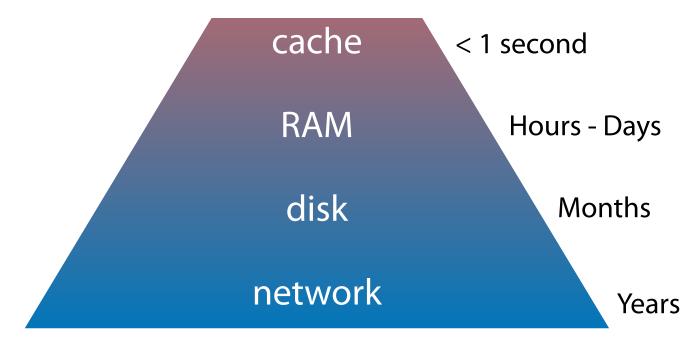
Estimated total volume of one array: 4.6 EB

Image: https://doi.org/10.1038/nature03597

Memory-Constrained Data Structures

What method would you use to build a search index on a collection of objects in a memory-constrained environment?

Constrained by resource limitations



(Estimates are Time x 1 billion courtesy of https://gist.github.com/hellerbarde/2843375)

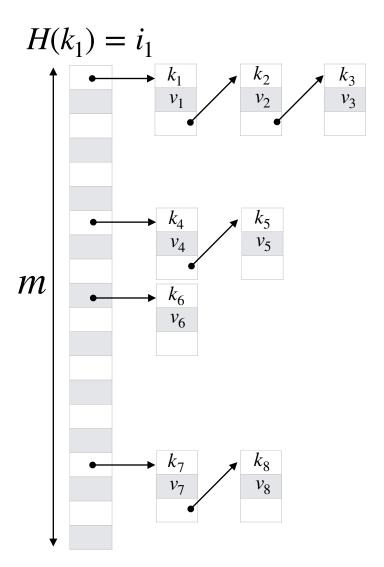
Reducing storage costs

1) Throw out information that isn't needed

2) Compress the dataset

Reducing a hash table

What can we remove from a hash table?

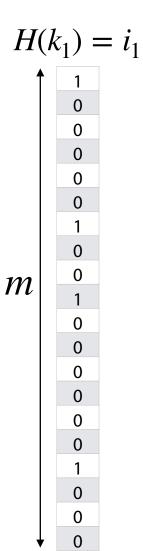


Reducing a hash table

What can we remove from a hash table?

Take away values and keys

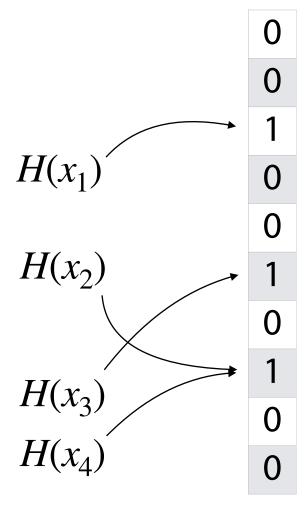
This is a **bloom filter**



Bloom Filter: Insertion

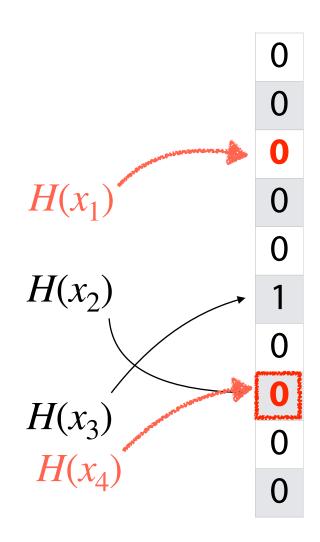
An item is inserted into a bloom filter by hashing and then setting the hash-valued bit to 1

If the bit was already one, it stays 1



Bloom Filter: Deletion

Due to hash collisions and lack of information, items cannot be deleted!



Bloom Filter: Find

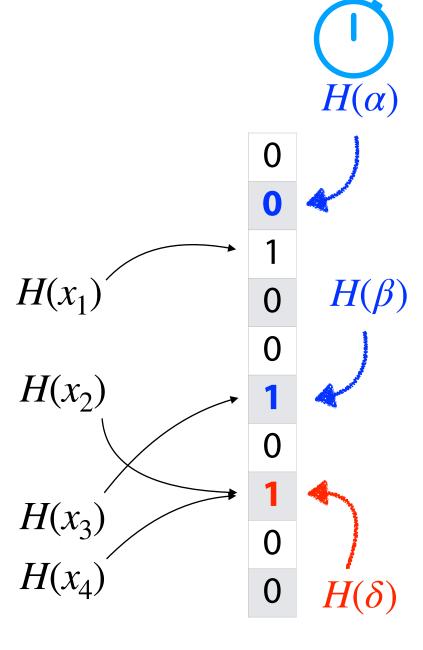
The bloom filter is a *probabilistic* data structure!

If the value in the BF is 0:

Item definitely isn't in dataset!

If the value in the BF is 1:

Item *might* be in the dataset



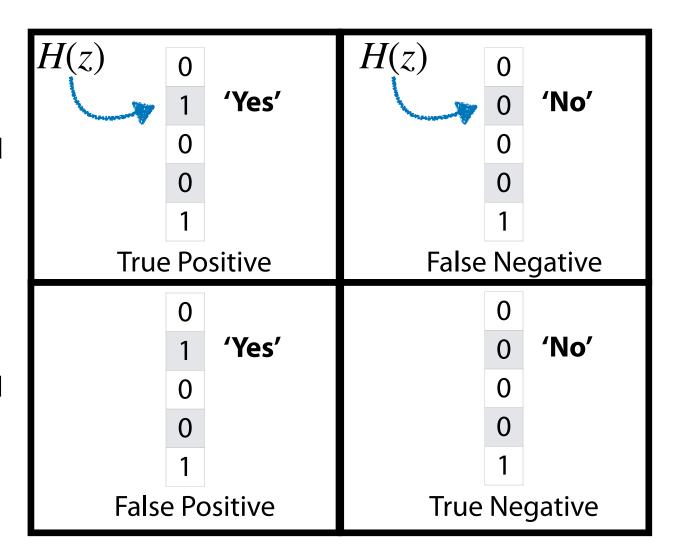
Bloom Filter: One-sided Error

Bit Value = 1

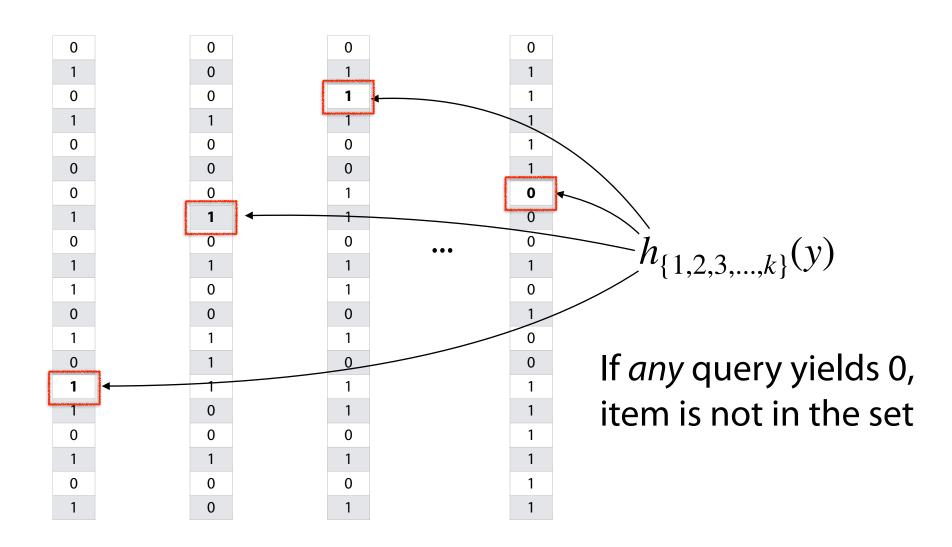
Bit Value = 0

Item Inserted

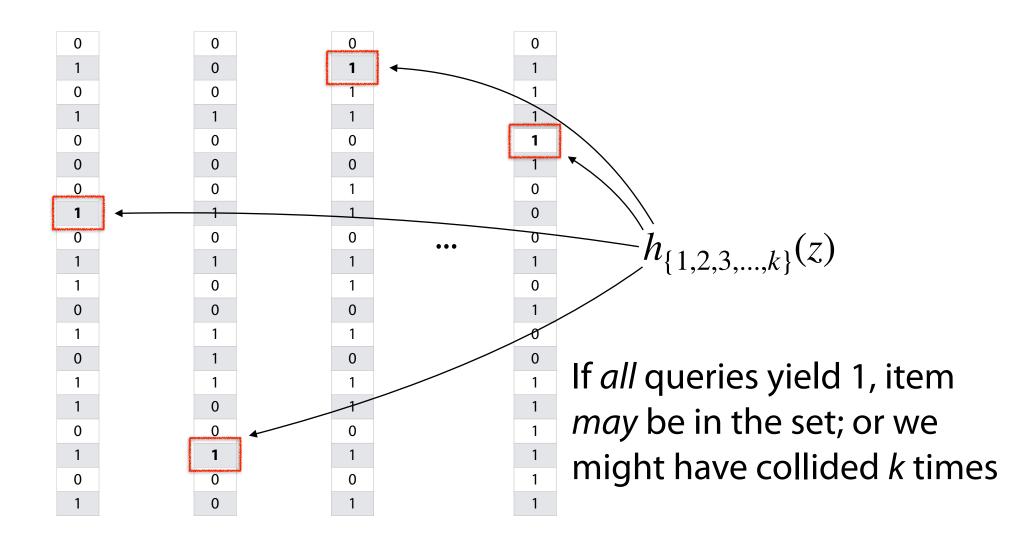
Item NOT inserted



Bloom Filter: Find



Bloom Filter: Find



Bloom Filter: Repeated Trials Insert

Rather than use a new filter for each hash, one filter can use k hashes

		C (C O A)				
0	0	$S = \{ 6, 8, 4 \}$				
1	0	$h_1(x) = x \% 10$	$h_2(x) = 2x \% 10$	$h_3(x) = (5+3x) \% 10$		
2	1			3		
3	1	6	2			
4	1	8	6	9		
5	0	•		9		
6	1	_		-		
7	1	4	8			
8	1					
9	1					

Bloom Filter: Repeated Trials Find

 $S = \{ 6, 8, 4 \}$

Rather than use a new filter for each hash, one filter can use k hashes

0	0	$h_1(x) = x \% 10$
1	0	
2	1	_find(1)
3	1	
4	1	
5	0	
6	1	find(16)
7	1	
8	1	
9	1	

$$h_2(x) = 2x \% 10$$
 $h_3(x) = (5+3x) \% 10$

Bloom Filter



A probabilistic data structure storing a set of values

 $H = \{h_1, h_2, \ldots, h_k\}$

Built from a bit vector of length m and k hash functions

Insert / Find runs in: $O(k) \approx O(1)$

Delete is not possible (yet)!

 $h_{\{1,2,3,...,k\}}$

Given bit vector of size m and k SUHA hash function

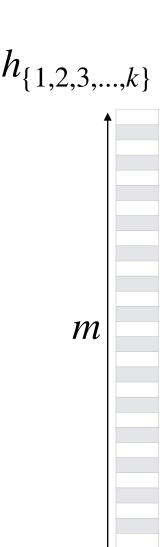
What is our expected FPR after n objects are inserted?



Given bit vector of size m and 1 SUHA hash function

What's the probability a specific bucket is 1 after one object is inserted?

Same probability given k SUHA hash function?



 $h_{\{1,2,3,...,k\}}$

Given bit vector of size m and k SUHA hash function

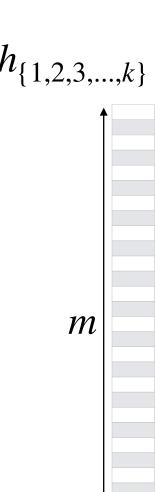
Probability a specific bucket is 0 after one object is inserted?

W

After *n* objects are inserted?

Given bit vector of size m and k SUHA hash function

What's the probability a specific bucket is 1 after n objects are inserted?



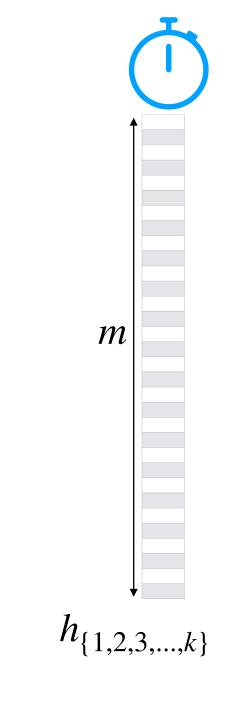
Given bit vector of size m and k SUHA hash function

What is our expected FPR after n objects are inserted?

The probability my bit is 1 after *n* objects inserted

$$\left(1-\left(1-\frac{1}{m}\right)^{nk}\right)^k$$

The number of [assumed independent] trials



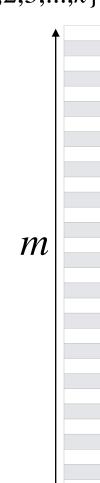
Vector of size m, k SUHA hash function, and n objects

To minimize the FPR, do we prefer...

(A) large k

(B) small k

$$\left(1-\left(1-\frac{1}{m}\right)^{nk}\right)^k$$



Vector of size m, k SUHA hash function, and n objects

(A) large k

(B) small k

$$\left(1-\left(1-\frac{1}{m}\right)^{nk}\right)^k$$

$$\left(1-\left(1-\frac{1}{m}\right)^{nk}\right)^k$$

As *k* increases, this gets smaller!

As *k* decreases, this gets smaller!

To build the optimal hash function, fix **m** and **n**!

Claim: The optimal hash function is when $k^* = \ln 2 \cdot \frac{m}{n}$

$$(1) \left(1 - \left(1 - \frac{1}{m}\right)^{nk}\right)^k \approx \left(1 - e^{\frac{-nk}{m}}\right)^k$$

(2)
$$\frac{d}{dk} \left(1 - e^{\frac{-nk}{m}} \right)^k \approx \frac{d}{dk} \left(k \ln(1 - e^{\frac{-nk}{m}}) \right)$$

Claim 1:
$$\left(1 - \left(1 - \frac{1}{m}\right)^{nk}\right)^k \approx \left(1 - e^{\frac{-nk}{m}}\right)^k$$

$$\left(1 - \frac{1}{m}\right)^{nk} = e^{\ln\left[\left(1 - \frac{1}{m}\right)^{nk}\right]} \qquad e^{\ln(x)} = x$$

Claim 1:
$$\left(1 - \left(1 - \frac{1}{m}\right)^{nk}\right)^k \approx \left(1 - e^{\frac{-nk}{m}}\right)^k$$

$$\left(1 - \frac{1}{m}\right)^{nk} = e^{\ln\left[\left(1 - \frac{1}{m}\right)^{nk}\right]} \qquad \ln(x^y) = y \ln(x)$$

$$= e^{\ln\left[\left(1 - \frac{1}{m}\right)\right]nk}$$

Claim 1:
$$\left(1 - \left(1 - \frac{1}{m}\right)^{nk}\right)^k \approx \left(1 - e^{\frac{-nk}{m}}\right)^k$$

$$\left(1 - \frac{1}{m}\right)^{nk} = e^{\ln\left[\left(1 - \frac{1}{m}\right)^{nk}\right]} \qquad \ln(1 + x) = x - \frac{x^2}{2} + \frac{x^3}{3} - \dots$$

$$= e^{\ln\left[\left(1 - \frac{1}{m}\right)\right]nk}$$

$$pprox e^{\frac{-nk}{m}}$$

Claim 2:
$$\frac{d}{dk} \left(1 - e^{\frac{-nk}{m}} \right)^k \approx \frac{d}{dk} \left(k \ln(1 - e^{\frac{-nk}{m}}) \right)$$

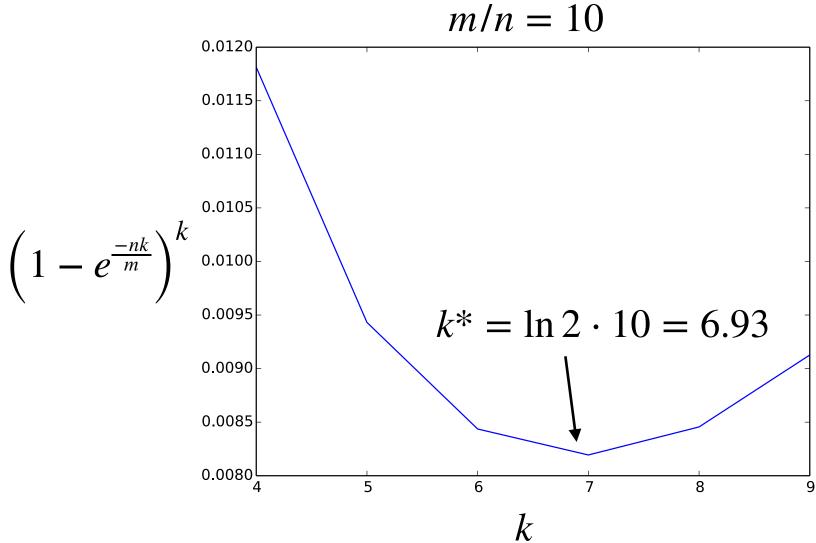
$$min [f(x)] = min [ln f(x)]$$

Claim 2:
$$\frac{d}{dk} \left(1 - e^{\frac{-nk}{m}} \right)^k \approx \frac{d}{dk} \left(k \ln(1 - e^{\frac{-nk}{m}}) \right)$$

Derivative is zero when $k^* = \ln 2 \cdot \frac{m}{n}$

$$\frac{d}{dx}\ln f(x) = \frac{1}{f(x)}\frac{df(x)}{dx} \qquad \dots \text{ and math!}$$





Bloom Filter: Optimal Parameters

$$k^* = \ln 2 \cdot \frac{m}{n}$$

 $\left|k^* = \ln 2 \cdot \frac{m}{n}\right|$ Given any two values, we can optimize the third

$$n = 100$$
 items $k = 3$ hashes

$$k=3$$
 hashes

$$m =$$

$$m = 100$$
 bits $n = 20$ items

$$n = 20$$
 items

$$k =$$

$$m = 100$$
 bits $k = 2$ items

$$k=2$$
 items

$$n =$$

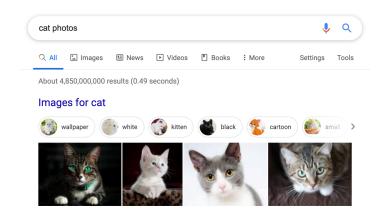
Bloom Filter: Optimal Parameters

$$m = \frac{nk}{\ln 2} \approx 1.44 \cdot nk$$

Optimal hash function is still O(m)!

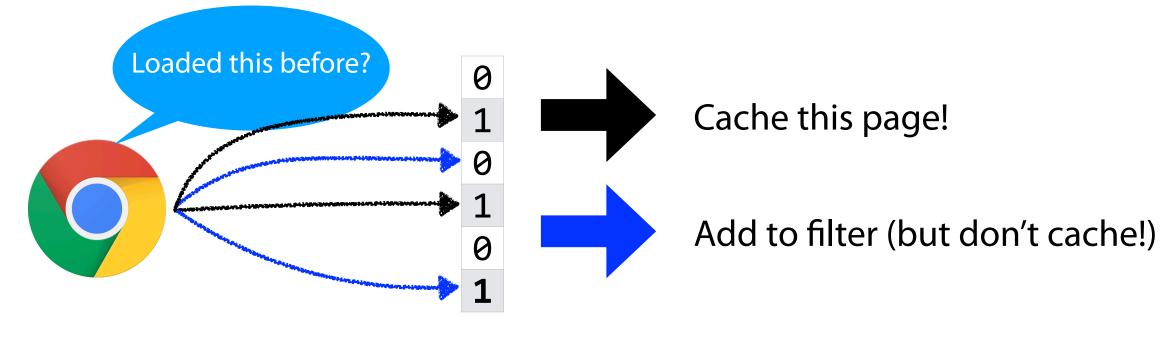


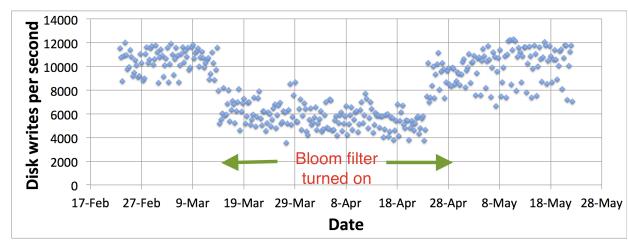
n = 250,000 files vs ~ 10^{15} nucleotides vs 260 TB



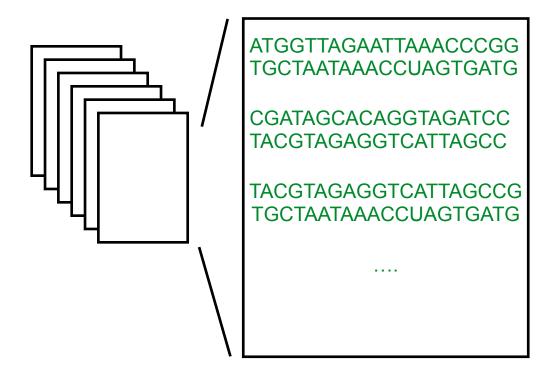
n = 60 billion — 130 trillion

Bloom Filter: Website Caching

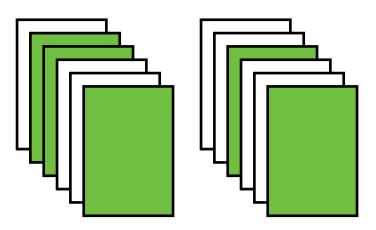




Imagine we have a large collection of text...



And our goal is to search these files for a query of interest...



Bloom Filters: Unioning

Bloom filters can be trivially merged using bit-wise union.

0	1	0	0	0	
1	0	1	1	1	
2	1	2	1	2	
3	1	3	0	3	
4	0	U 4	0	= 4	
5	0	5	0	5	
6	1	6	1	6	
7	0	7	1	7	
8	0	8	1	8	
9	1	9	1	9	

Bloom Filters: Intersection

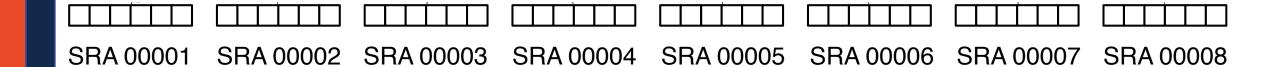
Bloom filters can be trivially merged using bit-wise intersection.

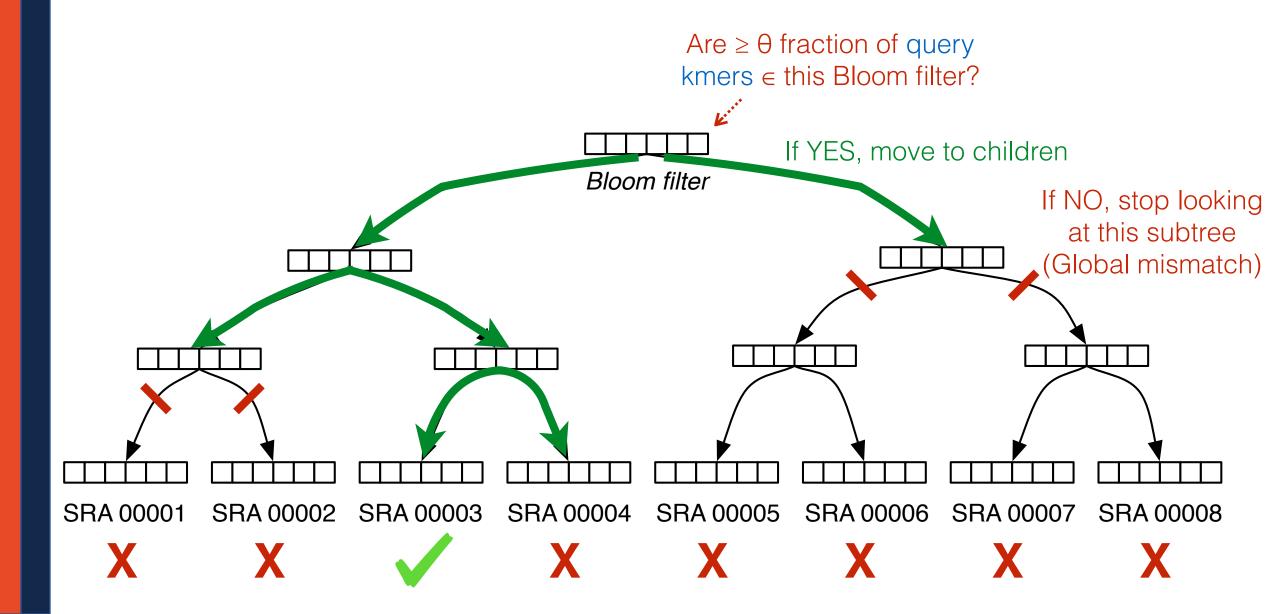
0	1		0	0		0	
1	0		1	1		1	
2	1		2	1		2	
3	1		3	0		3	
4	0	U	4	0	=	4	
5	0		5	0		5	
6	1		6	1		6	
7	0		7	1		7	
8	0		8	1		8	
9	1		9	1		9	

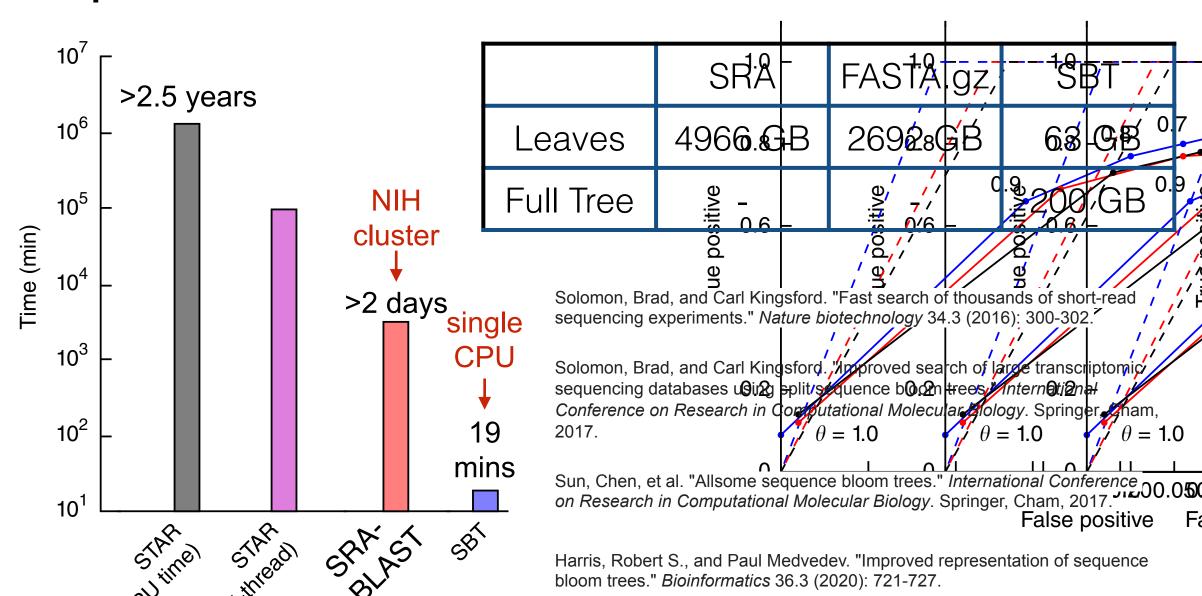
Bit Vector Merging

What is the conceptual meaning behind union and intersection?









Bloom Filters: Tip of the Iceberg



Cohen, Saar, and Yossi Matias. "Spectral bloom filters." *Proceedings of the 2003 ACM SIGMOD international conference on Management of data*. 2003.

Fan, Bin, et al. "Cuckoo filter: Practically better than bloom." *Proceedings of the 10th ACM International on Conference on emerging Networking Experiments and Technologies*. 2014.

Nayak, Sabuzima, and Ripon Patgiri. "countBF: A General-purpose High Accuracy and Space Efficient Counting Bloom Filter." 2021 17th International Conference on Network and Service Management (CNSM). IEEE, 2021.

Mitzenmacher, Michael. "Compressed bloom filters." *IEEE/ACM transactions on networking* 10.5 (2002): 604-612.

Crainiceanu, Adina, and Daniel Lemire. "Bloofi: Multidimensional bloom filters." *Information Systems* 54 (2015): 311-324.

Chazelle, Bernard, et al. "The bloomier filter: an efficient data structure for static support lookup tables." *Proceedings of the fifteenth annual ACM-SIAM symposium on Discrete algorithms*. 2004.

There are many more than shown here...