



CS 225

Data Structures

March 23 – Hashing 2

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Learning Objectives

Review fundamentals of hash tables

Introduce closed hashing approaches to hash collisions

Determine when and how to resize a hash table

Justify when to use different index approaches

A Hash Table based Dictionary

Client Code:

```
1 Dictionary<KeyType, ValueType> d;  
2 d[k] = v;
```

A **Hash Table** consists of three things:

1. A hash function
2. A data storage structure
3. A method of addressing *hash collisions*

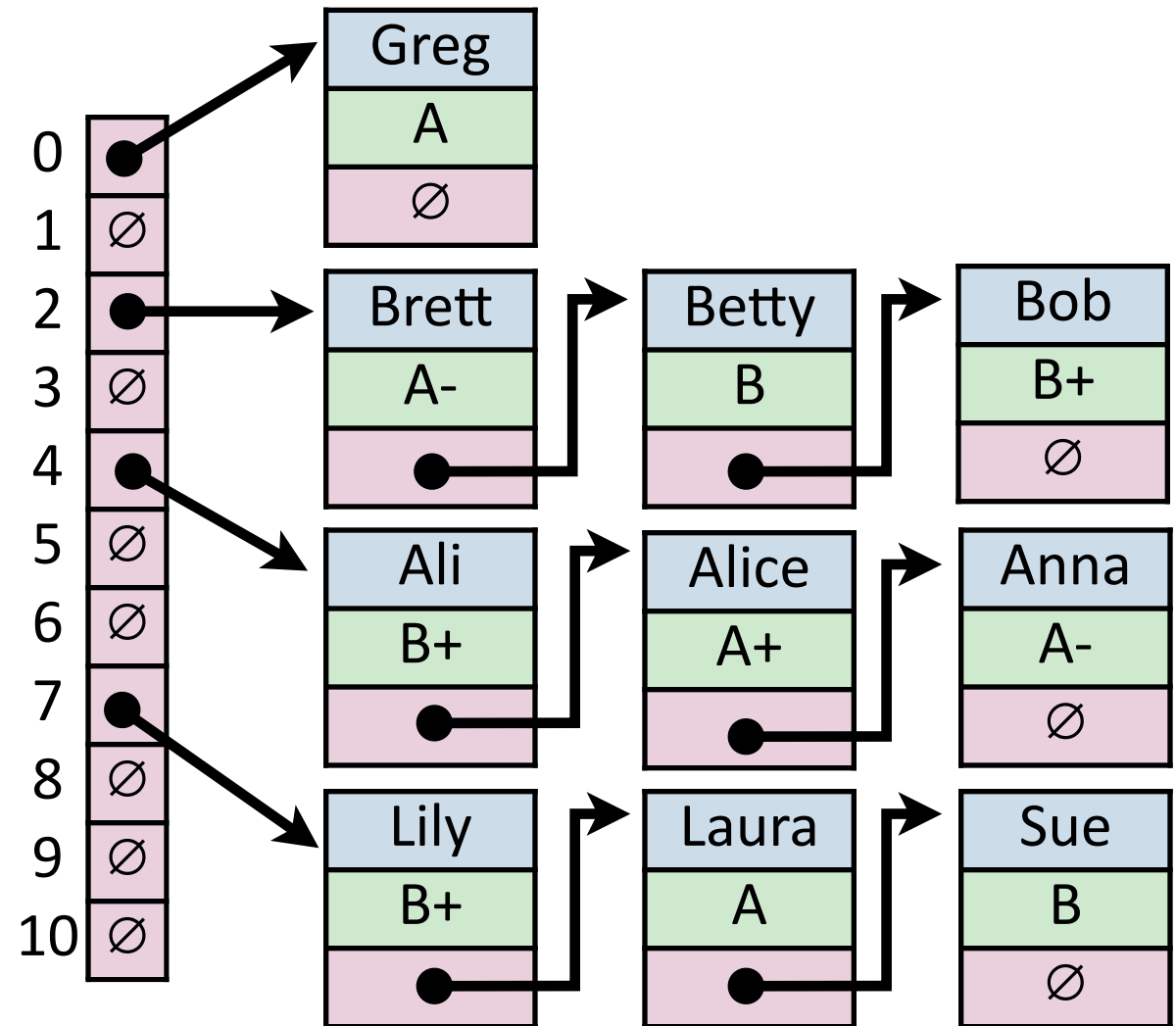
Open vs Closed Hashing

Addressing hash collisions depends on your storage structure.

- **Open Hashing:** store k, v pairs externally
- **Closed Hashing:** store k, v pairs in the hash table

Hash Table (Separate Chaining)

Key	Value	Hash
Bob	B+	2
Anna	A-	4
Alice	A+	4
Betty	B	2
Brett	A-	2
Greg	A	0
Sue	B	7
Ali	B+	4
Laura	A	7
Lily	B+	7



Simple Uniform Hashing Assumption

Given table of size m , a simple uniform hash, h , implies

$$\forall k_1, k_2 \in U \text{ where } k_1 \neq k_2, \Pr(h[k_1] = h[k_2]) = \frac{1}{m}$$

Uniform: keys are equally likely to hash to any position

Independent: key hash values are independent of other keys

Separate Chaining Under SUHA



Under SUHA, a hash table of size m and n elements:

Expected length of chain is _____.

find runs in: _____.

insert runs in: _____.

remove runs in: _____.

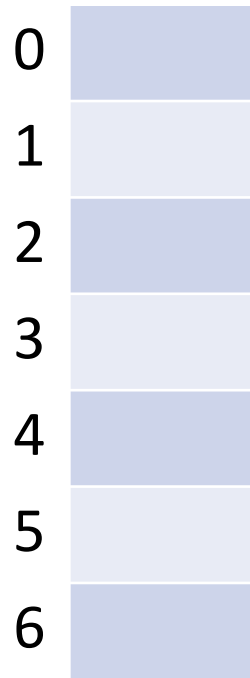
Collision Handling: Probe-based Hashing

$$S = \{ 1, 8, 15 \}$$

$$h(k) = k \% 7$$

$$|S| = n$$

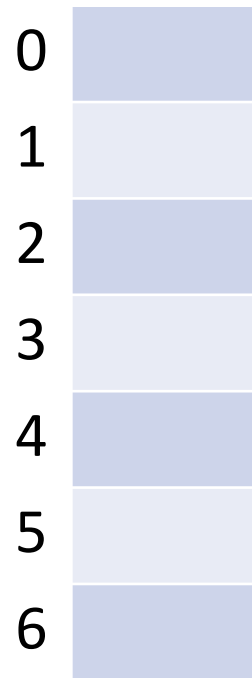
$$|\text{Array}| = m$$



Collision Handling: Linear Probing

$S = \{ 16, 8, 4, 13, 29, 11, 22 \}$ $|S| = n$

$h(k) = k \% 7$ $|\text{Array}| = m$



$h(k, i) = (k + i) \% 7$

Try $h(k) = (k + 0) \% 7$, if full...

Try $h(k) = (k + 1) \% 7$, if full...

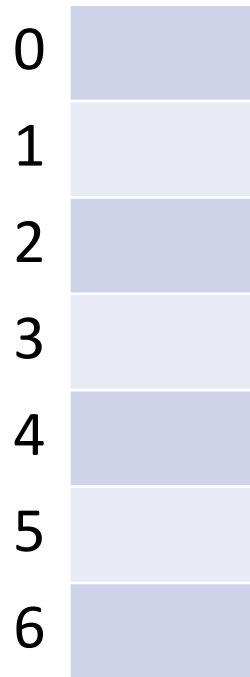
Try $h(k) = (k + 2) \% 7$, if full...

Try ...

Collision Handling: Linear Probing

$S = \{ 16, 8, 4, 13, 29, 11, 22 \}$ $|S| = n$

$h(k, i) = (k + i) \% 7$ $|\text{Array}| = m$



`_find(29)`

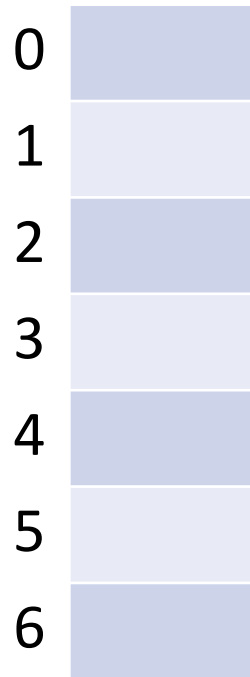
Collision Handling: Linear Probing

$S = \{ 16, 8, 4, 13, 29, 11, 22 \}$

$|S| = n$

$h(k, i) = (k + i) \% 7$

$|\text{Array}| = m$



_remove(16)

A Problem w/ Linear Probing

Primary clustering:



Description:

Remedy:

Collision Handling: Quadratic Probing

$S = \{ 16, 8, 4, 13, 29, 11, 22 \}$ $|S| = n$

$h(k) = k \% 7$

$|Array| = m$

0	
1	8
2	16
3	
4	4
5	
6	13

$h(k, i) = (k + i*i) \% 7$

Try $h(k) = (k + 0) \% 7$, if full...

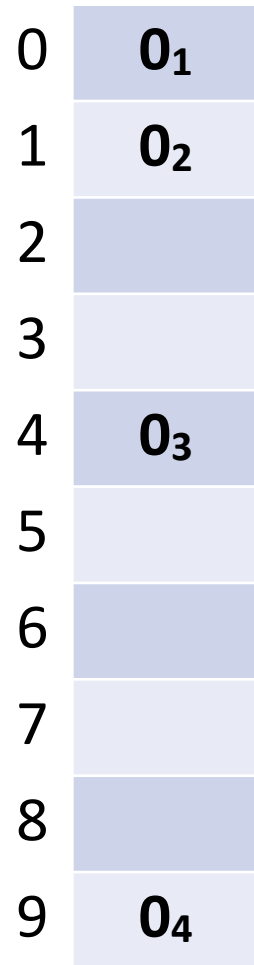
Try $h(k) = (k + 1*1) \% 7$, if full...

Try $h(k) = (k + 2*2) \% 7$, if full...

Try ...

A Problem w/ Quadratic Probing

Secondary clustering:



Description:

Remedy:

Collision Handling: Double Hashing

$S = \{ 16, 8, 4, 13, 29, 11, 22 \}$ $|S| = n$

$h_1(k) = k \% 7$

$|Array| = m$

$h_2(k) = 5 - (k \% 5)$

$h(k, i) = (h_1(k) + i * h_2(k)) \% 7$

Try $h(k) = (k + 0 * h_2(k)) \% 7$, if full...

Try $h(k) = (k + 1 * h_2(k)) \% 7$, if full...

Try $h(k) = (k + 2 * h_2(k)) \% 7$, if full...

Try ...

0	
1	8
2	16
3	
4	4
5	
6	13

Running Times *(Don't memorize these equations, no need.)*

(Expectation under SUHA)

Open Hashing:

insert: _____.

find/ remove: _____.

Closed Hashing:

insert: _____.

find/ remove: _____.

Running Times *(Don't memorize these equations, no need.)*

The expected number of probes for find(key) under SUHA

Linear Probing:

- Successful: $\frac{1}{2}(1 + 1/(1-\alpha))$
- Unsuccessful: $\frac{1}{2}(1 + 1/(1-\alpha))^2$

Double Hashing:

- Successful: $1/\alpha * \ln(1/(1-\alpha))$
- Unsuccessful: $1/(1-\alpha)$

Separate Chaining:

- Successful: $1 + \alpha/2$
- Unsuccessful: $1 + \alpha$

Instead, observe:

- As α increases:

- If α is constant:

Running Times

The expected number of probes for find(key) under SUHA

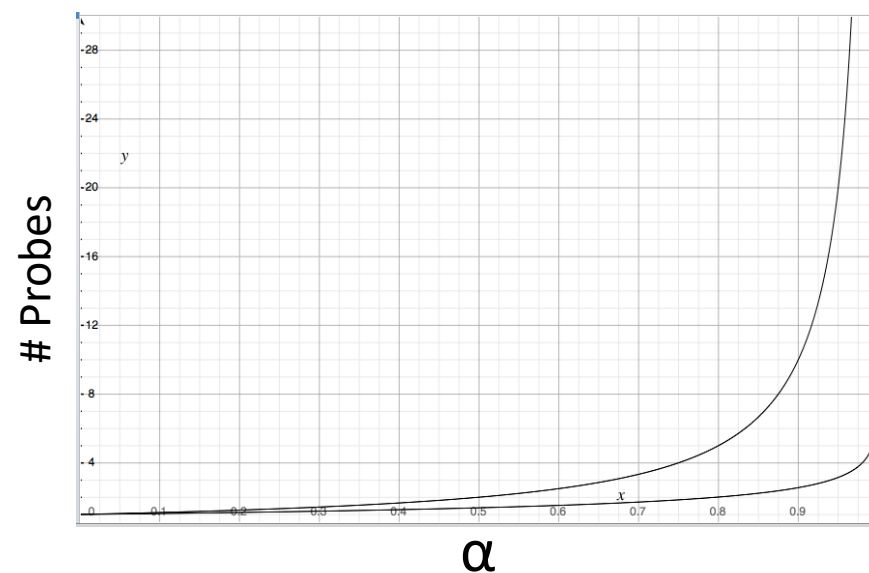
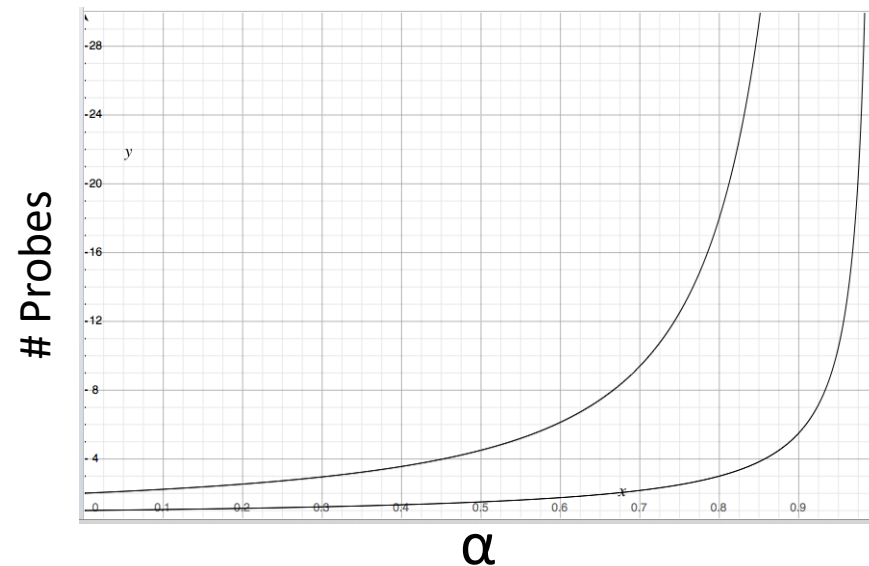
Linear Probing:

- Successful: $\frac{1}{2}(1 + \frac{1}{1-\alpha})$
- Unsuccessful: $\frac{1}{2}(1 + \frac{1}{(1-\alpha)^2})$

Double Hashing:

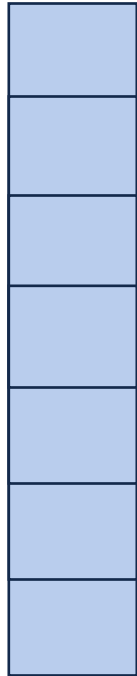
- Successful: $\frac{1}{\alpha} * \ln(\frac{1}{1-\alpha})$
- Unsuccessful: $\frac{1}{(1-\alpha)}$

When do we resize?



Resizing a hash table

How do we resize?



Which collision resolution strategy is better?

- Big Records:
- Structure Speed:

What structure do hash tables implement?

What constraint exists on hashing that doesn't exist with BSTs?

Why talk about BSTs at all?

Running Times

	Hash Table	AVL	Linked List
Find	Amortized: Worst Case:		
Insert	Amortized: Worst Case:		
Storage Space			

std data structures

std::map

std data structures

std::map

`::operator[]`

`::insert`

`::erase`

`::lower_bound(key)` → Iterator to first element \leq key

`::upper_bound(key)` → Iterator to first element $>$ key

std data structures

std::unordered_map

`::operator[]`

`::insert`

`::erase`

~~`::lower_bound(key)` → Iterator to first element \leq key~~

~~`::upper_bound(key)` → Iterator to first element $>$ key~~

std data structures

std::unordered_map

::operator[]

::insert

::erase

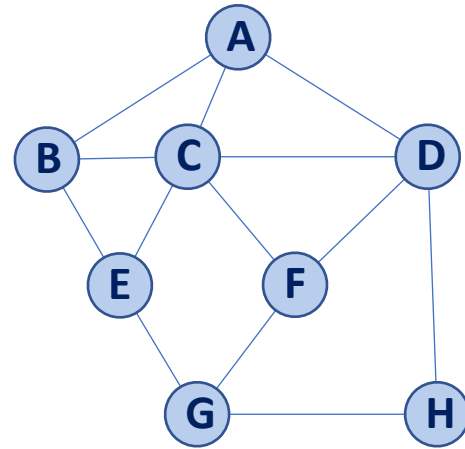
~~— ::lower_bound(key) → Iterator to first element \leq key~~

~~— ::upper_bound(key) → Iterator to first element $>$ key~~

::load_factor()

::max_load_factor(ml) → Sets the max load factor

Coming up next...





Bonus Slides

Hash Function (Division Method)

Hash of form: $h(k) = k \% m$

Pro:

Con:

Hash Function (Multiplication Method)

Hash of form: $h(k) = \lfloor m(kA \% 1) \rfloor$, $0 \leq A \leq 1$

Pro:

Con:

Hash Function (Universal Hash Family)

Hash of form: $h_{ab}(k) = ((ak + b) \% p) \% m, a, b \in \mathbb{Z}_p^*, \mathbb{Z}_p$

$$\forall k_1 \neq k_2, Pr_{a,b}(h_{ab}[k_1] = h_{ab}[k_2]) \leq \frac{1}{m}$$

Pro:

Con: