

A Linked List implementation of a List:

```

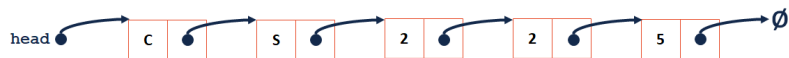
List.cpp
1 #pragma once
2
3 template <typename T>
4 class List {
5     public:
6         /* ... */
7
8     private:
9         class ListNode {
10            public:
11                const T data;
12                ListNode * next;
13                ListNode(T & data) :
14                    data(data), next(nullptr) { }
15
16            };
17
18            ListNode *head_;
19            /* ... */
20        };

```

```

List.hpp
57 template <typename T>
58 typename List<T>::ListNode *&
59     List<T>::_index(unsigned index) {
60
61 }
62
63
64
65

```



```

List.hpp
103 template <typename T>
104 T List<T>::remove(unsigned index) {
105
106
107
108 }
109

```

List Implementation #2: _____

```

Alternate List.h
1 #pragma once
2
3 template <typename T>
4 class List {
5     public:
6         /* ... */
7
8     private:
9
10 };

```

Array - Implementation Details:



What is the running time of `get()`?

What is the running time of `insertFront()`?

What is the running time of `insertBack()`?

→ What is our resize strategy?

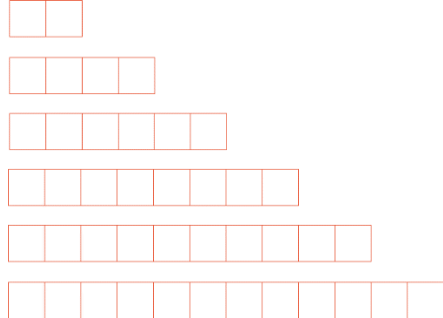
Implementation Details and Analysis:

What is the running time of `insertFront()`?



→ What is our resize strategy?

Array Resize Strategy #1:



...total copies across all resizes: _____

...total number of insert operations: _____

...average (amortized) cost of copies per insert: _____

Array Resize Strategy #2:



...total copies across all resizes: _____

...total number of insert operations: _____

...average (amortized) cost of copies per insert: _____

Running Time:

	Singly Linked List	Array
Insert/Remove at front		
Insert after a given element		
Remove after a given element		
Insert at arbitrary location		
Remove at arbitrary location		

Stack ADT

Function Name	Purpose

Queue ADT

Function Name	Purpose

CS 225 – Things To Be Doing:

1. lab_memory starts today in person
2. mp_list released later today
3. Daily POTDs