#### Data Structures

Heaps

CS 225 Brad Solomon & G Carl Evans October 10, 2023



Learning Objectives

#### Review heap ADT

#### Analyze efficiency of minHeap implementations

# (min)Heap

A complete binary tree T is a min-heap if:

- T = {} or
- T = {r, T<sub>L</sub>, T<sub>R</sub>}, where r is less than the roots of {T<sub>L</sub>, T<sub>R</sub>} and {T<sub>L</sub>, T<sub>R</sub>} are min-heaps.



# (min)Heap





# buildHeap (minHeap Constructor)

If you give me an array of data, how to build?



В	U	I	L	D	н	Е	Α	Р	N	ο	w		

#### buildHeap - sorted array



### buildHeap - heapifyUp





## buildHeap

Ċ

1. Sort the array — its a heap!

#### 2. heapifyUp()

```
1 template <class T>
2 void Heap<T>::buildHeap() {
3 for (unsigned i = 2; i <= size_; i++) {
4 heapifyUp(i);
5 }
6 }</pre>
```

#### 3. heapifyDown()

```
1 template <class T>
2 void Heap<T>::buildHeap() {
3 for (unsigned i = parent(size); i > 0; i--) {
4 heapifyDown(i);
5 }
6 }
```

Lets break down the total 'amount' of work:



Lets break down the total 'amount' of work:



Lets break down the total 'amount' of work:



**Theorem:** The running time of buildHeap on array of size **n** is:

Strategy:

**S(h):** Sum of the heights of all nodes in a **perfect** tree of height **h**.

**S(0)** =

**S(1)** =

**S(2)** =

**S(h)** =

**Claim:** Sum of heights of all nodes in a perfect tree:  $S(h) = s^{h+1} - 2 - h$ 

#### Base Case:

**Claim:** Sum of heights of all nodes in a perfect tree:  $S(h) = s^{h+1} - 2 - h$ 

**Induction Step:** 

**Theorem:** The running time of buildHeap on array of size **n** is O(n)

$$S(h) = s^{h+1} - 2 - h$$

How can we relate **h** and **n**?

How can we estimate running time?



4	5	6	15	9	7	20	16	25	14	12	11		

#### Running time?

minHeap is a good example of tradeoffs:



#### Key Ideas:

- Each element exists in exactly one set.
- Every item in each set has the same representation
  - In other words:  $find(4) == find(8) == find(0) \dots$
- Each set has a different representation
  - In other words: find(7) != find(4)

#### **Disjoint Sets ADT**

#### Constructor

InsertSet

Find

Union