

Data Structures

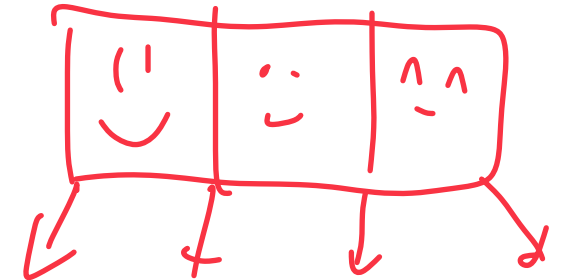
Didn't get to!

AVL Tree Proof (and ~~BTree~~)

CS 225

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Learning Objectives

Review and finish AVL proof

Discuss alternatives to BSTs



weakness?

AVL Tree Analysis

↑
Balanced BST

Why \rightarrow BST over BST

↓
 $O(h) \equiv O(n)$:-

For an AVL tree of height h :

Find runs in: $O(h)$.

Insert runs in: $O(h)$.

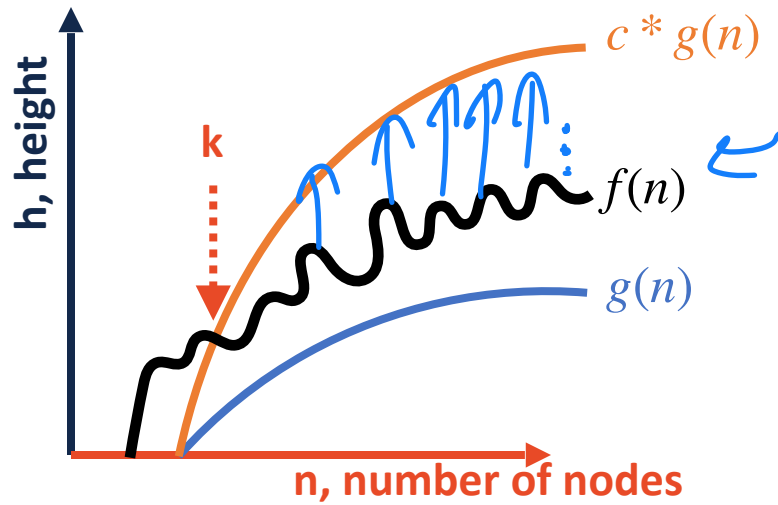
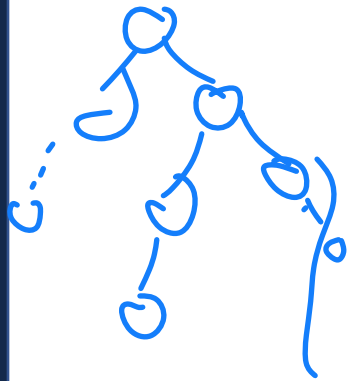
Remove runs in: $O(h)$.

$O(\log n)$:-

$O(h) \equiv$

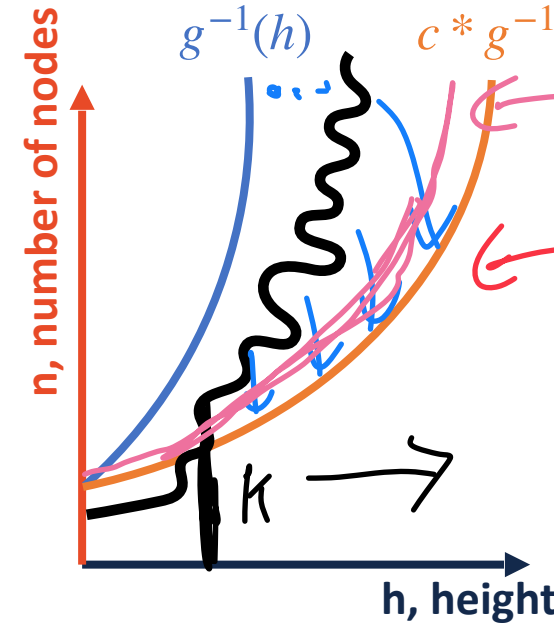
Claim: The height of the AVL tree with n nodes is: $O(\log(n))$.

AVL Tree Analysis



upper band

$f(n)$ = "Tree height given nodes"



lower band

$f^{-1}(h)$ = "Nodes in tree given height"

The number of nodes in the tree, $f^{-1}(h)$, will always be greater than $c \times g^{-1}(h)$ for all values where $n > k$.

Plan of Action \rightarrow Proof By Induction if we can make a recurrence relation $[N(h) \approx N(h-1)]$

Since our goal is to find the lower bound on n given h , we can begin by defining a function given h which **describes the smallest number of nodes in an AVL tree of height h** :

$N(h) =$ minimum number of nodes in an AVL tree of height h

$h = -1$

| nullptr;

Notes: \emptyset

—

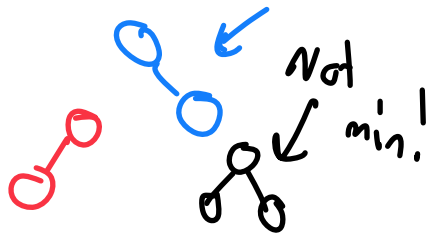
$h = 0$

\circ

1

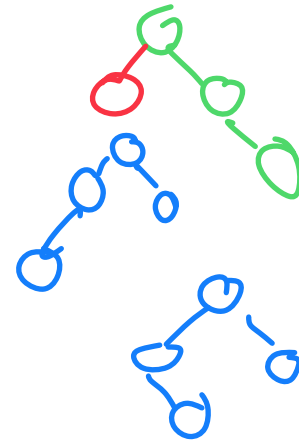
—

$h = 1$



2

$h = 2$



4



Base case ($N(-1) = 0$)

Simplify the Recurrence

$N(h) = 1 + N(h-1) + N(h-2)$

root Subtree Smaller subtree

$\rightarrow N(h-1) + N(h-2)$

Don't want two terms

$\rightarrow 2N(h-2)$

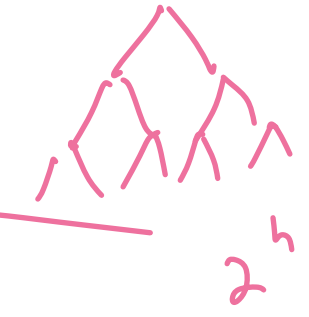
$N(h) > N(h-1)$ (Simplify)

 $N(h-1) > N(h-2)$ (replace $h-1$ in $h-2$)

$N(h) > 2N(h-2)$

Not every step but every other step

$N(h) = 2N(h-1)$



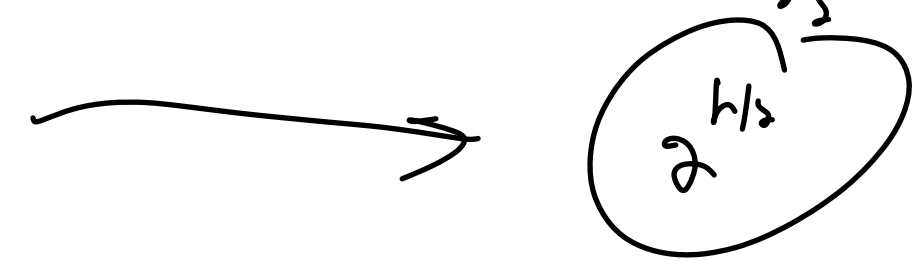
1) Know my characteristic equations \rightarrow Know answer

2) Unroll

$N(h) > 2(N(h-2)) = 2^2(N(h-4)) \dots$

$h-2-2$
 $\rightarrow h-4$

3) Intuit



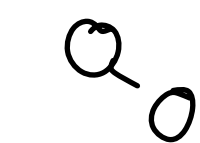
State a Theorem

Theorem: An AVL tree of height h has at least $2^{h/2}$ nodes.

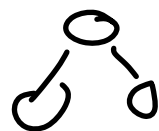
Proof by Induction:

I. Consider an AVL tree and let h denote its height.

II. Base Case: $h=1$



2 nodes



\geq nodes

Compare real # of nodes
w/ equation
 \rightarrow eq should be lower bound

plus in $h=2$

$2^{1/2}$

$\sqrt{2}$

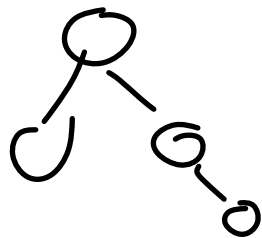
\hookrightarrow

1.41

An AVL tree of height 1 has at least 1.41 nodes.

Prove a Theorem

III. Base Case: $h=2$



min is always

4

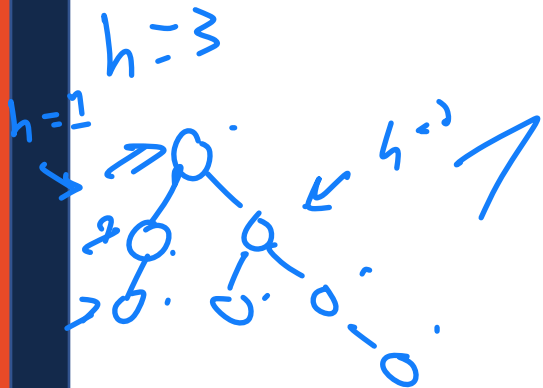
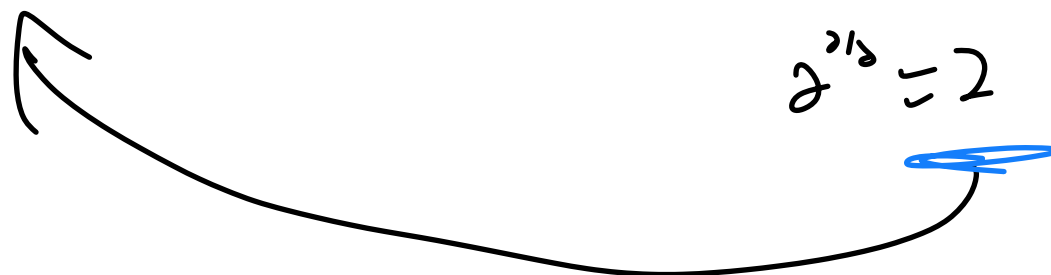
$$1 + \underbrace{N(h-1)} + \underbrace{N(h-2)}$$

2 base cases

Eq says

$h/2$
↓

$2^{h/2} = 2$



$2^{3/2}$

Eq holds twice

↳ B/c my real two different

recursive base value,



An AVL tree of height 2 has at least 4 nodes.

Prove a Theorem

$N(h-1) + N(h-2) > 2N(h-2) \leftarrow$ Is true!
 \uparrow Not true!

IV. Induction Case: _____

Assume for all heights $i < h, N(i) \geq 2^{i/2}$. Prove that $N(h) \geq 2^{h/2}$

$N(h) = 1 + N(h-1) + N(h-2)$ only eq
???
phys in $N(h-2)$ ($i=h-2$)

$> 2N(h-2)$
 $> 2 \cdot 2^{(h-2)/2}$
 $= 2 \cdot 2^{h/2 - 1}$
 $= 2^{h/2}$

Goal

Thus $N(h) \geq 2^{h/2}$

Prove a Theorem

$n \geq X$ ~~$n \geq X$~~
↗ strange claim



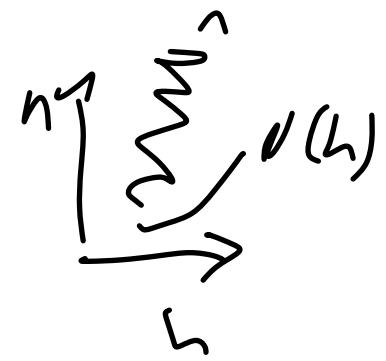
V. Using a proof by induction, we have shown that:

Min! $N(h) > 2^{h/2}$ (min # of nodes of tree of height h)

$n > N(h)$

↪ low bound not tight

n the number of nodes in any ^{AVL} tree



...and inverting: Goal: Relate n & h

$$n \geq 2^{h/2}$$

$$\log n \geq h/2$$

↪

$$h \leq 2 \log n$$

$$h = O(\log n)$$

AVL proof!

AVL Runtime Proof

An upper-bound on the height of an AVL tree is **$O(\lg(n))$** :

$N(h)$:= Minimum # of nodes in an AVL tree of height h

$$N(h) = 1 + N(h-1) + N(h-2)$$

$$> 1 + 2^{(h-1)/2} + 2^{(h-2)/2}$$

$$> 2 \times 2^{(h-2)/2} = 2^{(h-2)/2+1} = 2^{h/2}$$

Theorem #1:

Every AVL tree of height h has at least $2^{h/2}$ nodes.

AVL Runtime Proof

An upper-bound on the height of an AVL tree is $O(\lg(n))$:

$$\# \text{ of nodes } (n) \geq N(h) > 2^{h/2} \quad \text{proved before}$$

$$n > 2^{h/2}$$

$$\lg(n) > h/2$$

$$2 \times \lg(n) > h$$

$$h < 2 \times \lg(n) \quad , \text{ for } h \geq 1$$

invert

Proved: The maximum number of nodes in an AVL tree of height h is less than $2 \times \lg(n)$.

Summary of Balanced BST

AVL Trees

- Max height: $1.44 * \lg(n)$

- Rotations:

→ Zero rotations on find

→ One rotation on insert

→ $O(h) == O(\lg(n))$ rotations on remove

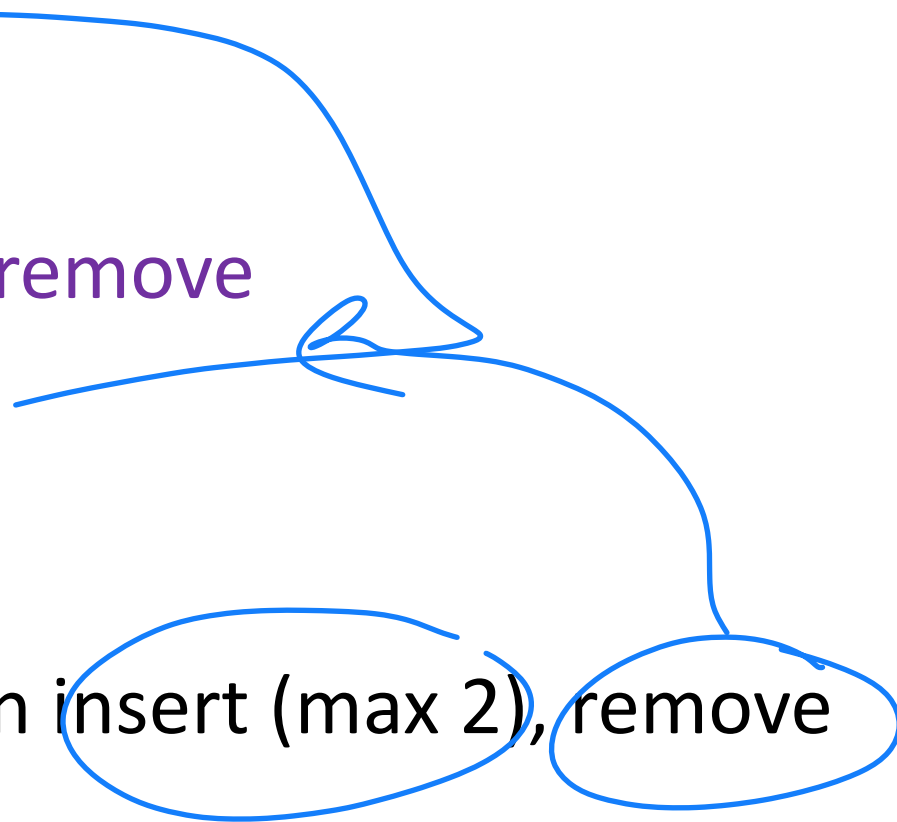
Red-Black Trees → complicated!

- Max height: $2 * \lg(n)$

- Constant number of rotations on insert (max 2), remove (max 3).

$2 \lg(n)$

→ All ops are $O(\lg n)$



Summary of Balanced BST

Pros:

- Running Time: $O(\log n)$

- Improvement Over:

| | |
|------------------|--|
| Linked List | (if not insert/remove front) - $O(n)$ |
| Array | → sorted array * $O(\log n)$ <u>find</u> |
| BST (unbalanced) | <u>$O(n)$</u> |

- Great for specific applications:

↳ Nearest Neighbor (range find)

Summary of Balanced BST

Cons:

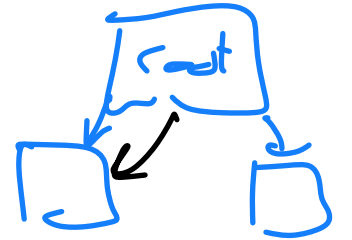
- Running Time:

Pretty good!

$O(n)$:-
 $O(\log n)$:-
 $O(1)$:-

- In-memory Requirement:

↳ Assume that following pointers are efficient

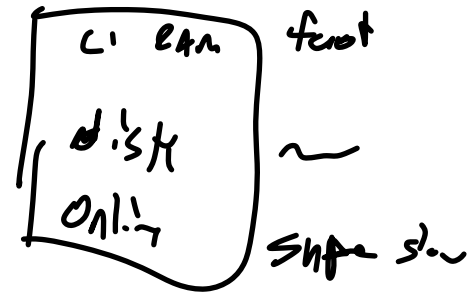


$O(1)$

Considering hardware limitations

Can we always fit our data in main memory?

↳ No!



Where else can we keep our data?

RAM - 0.0007 ms (100 ns)

Disk mem ~ 200x slower

Cloud - 40 ns latency

↳ If we use these they are not O(1)

Does this match our assumption that all memory lookups are O(1)?

↳ No!



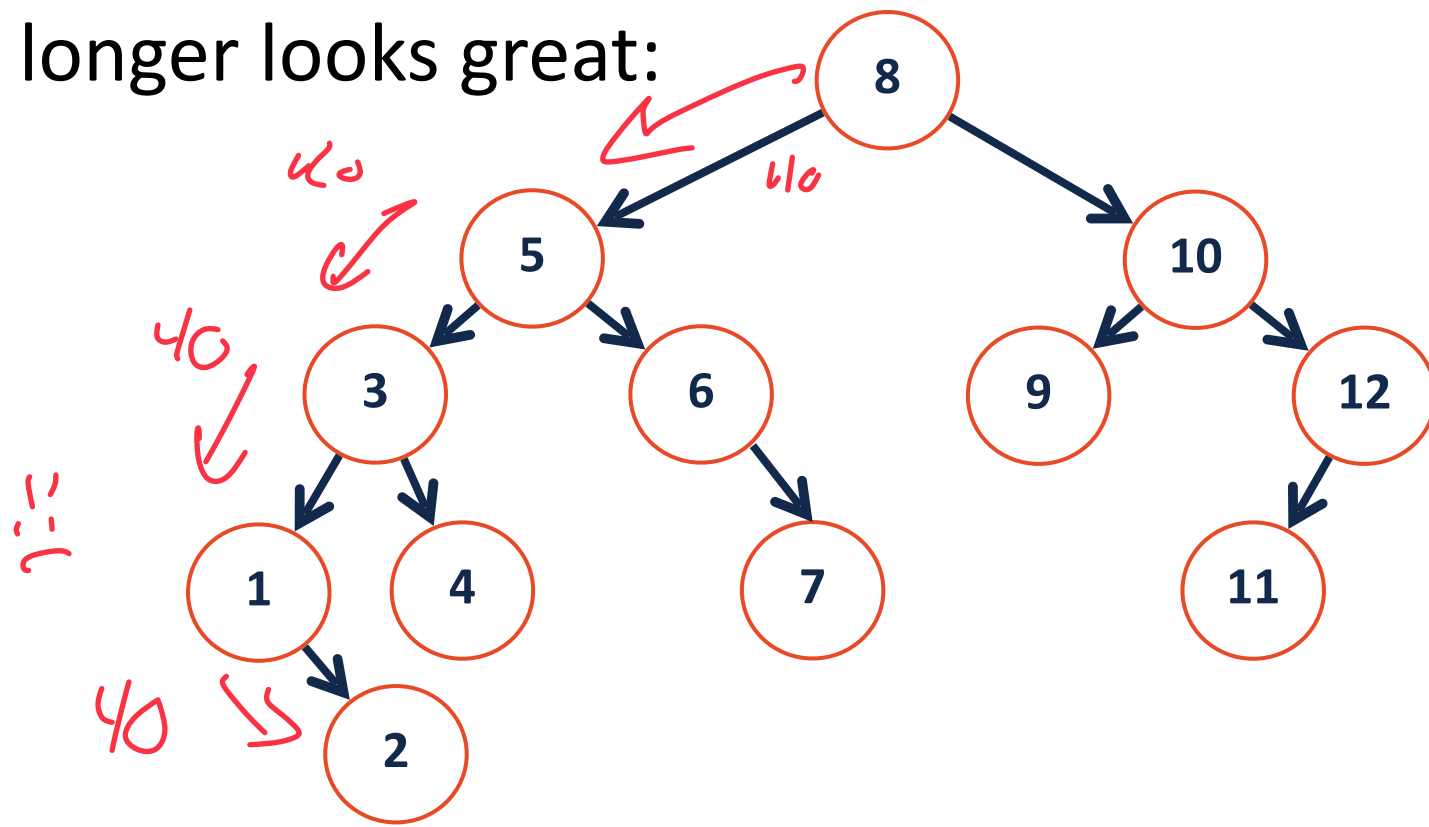
B-Tree Motivation

In Big-O we have assumed uniform time for all operations, but this isn't always true.

However, seeking data from the cloud may take 40ms+.

...an $O(\lg(n))$ AVL tree no longer looks great:

Big problem!



BTree Design Motivations

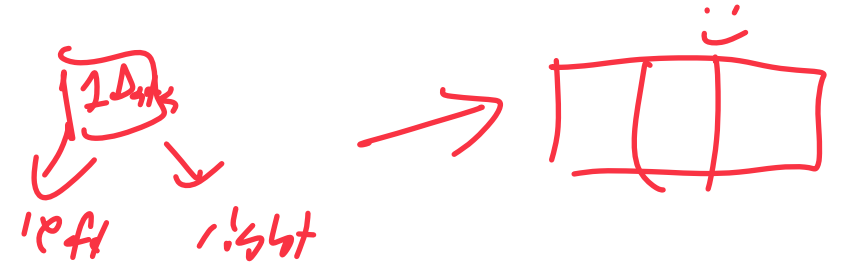
w/ a new tree



When large seek times become an issue, we address this by:

→ 10 ms

1) pack node w/ more data



2) other suggestions?

Tree as vector? → Friday? Next week?

