

CS 2<br/>2 5#21: AVL ApplicationsOctober 16, 2020 · G Carl Evans

**AVL – Proof of Runtime Plan of Action:** 

Goal: Find a function that defines the lower bound on **n** given **h**.

Given the goal, we begin by defining a function that describes the smallest number of nodes in an AVL of height **h**:

**V.** Using a proof by induction, we have shown that:

...and by inverting our finding:

### Theorem:

An AVL tree of height **h** has at least \_\_\_\_\_\_.

I. Consider an AVL tree and let **h** denote its height.

**II.** Case: \_\_\_\_\_

# **Summary of Balanced BSTs:**

Advantages	Disadvantages		

III. Case:

Inductive hypothesis (IH):

AVL Trees	Red-Black Trees
Balanced BST	Balanced BST
Max height: 1.44 * lg(n)	Functionally equivalent to AVL trees; all key operations runs in O(h) time.
Q: Why is our proof 2*lg(n)?	Max height: 2 * lg(n)
Rotations:	
	Rotations:

- find:	- find:
- insert:	- insert:
- remove:	- remove:

In CS 225, we learned **AVL trees** because they're intuitive and I'm certain we could have derived them ourselves given enough time. A red-black tree is simply another form of a balanced BST that is also commonly used.

### **Summary of Balanced BSTs:**

(Includes both AVL and Red-Black Trees)

Advantages	Disadvantages	

### Using a Red-Black Tree in C++

C++ provides us a balanced BST as part of the standard library: std::map<K, V> map;

The map implements a dictionary ADT. Primary means of access is through the overloaded operator[]:

V & std::map<K, V>::operator[] ( const K & ) This function can be used for both insert and find!

Removing an element:

```
void std::map<K, V>::erase( const K & );
```

#### Range-based searching:

```
iterator std::map<K, V>::lower_bound( const K & );
iterator std::map<K, V>::upper_bound( const K & );
```

## **Running Time of Every Data Structure So Far:**

	Unsorted	Sorted	Unsorted	Sorted
	Array	Array	List	List
Find				
Insert				
Remove				
Traverse				

	<b>Binary Tree</b>	BST	AVL
Find			
Insert			
Remove			
Traverse			

### **Range-based Searches:**

Q: Consider points in 1D:  $p = \{p_1, p_2, ..., p_n\}$ . ...what points fall in [11, 42]?



**Range-based Searches:** 

**3 6 44 41 55 3 6 11 3 41 44 44 55 3 6 11 3 41 44 44 44 55 44 44 55 44 44 44 44 55 41 41 55 41 41 41 55 41 4** 

**Running Time:**