



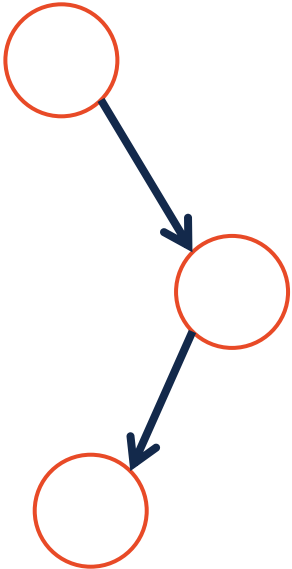
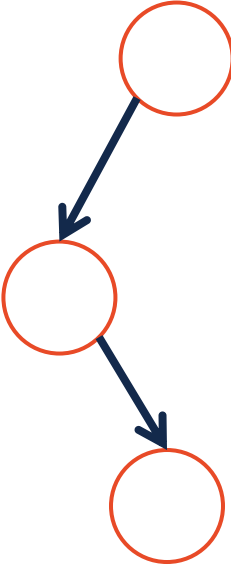
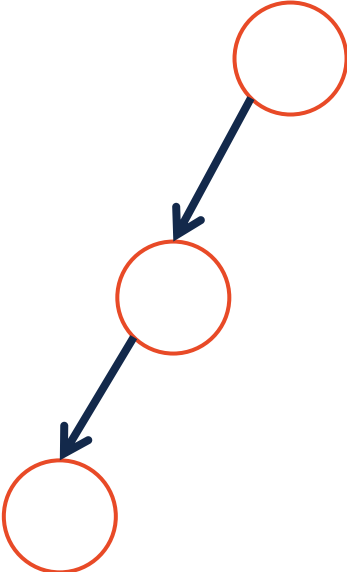
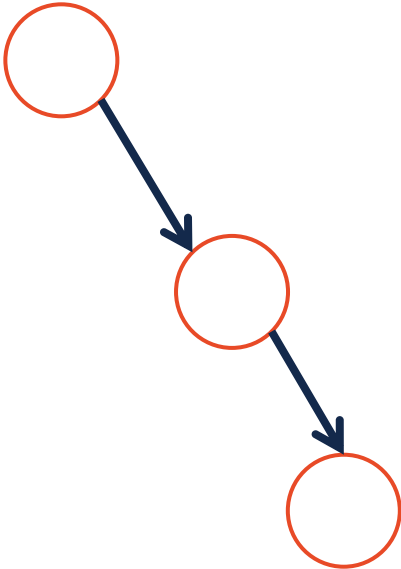
CS 225

Data Structures

Oct. 16 – AVL Operations

AVL Tree Rotations

Four templates for rotations:



Height-Balanced Tree

Height balance: $b = \text{height}(T_R) - \text{height}(T_L)$

Exams

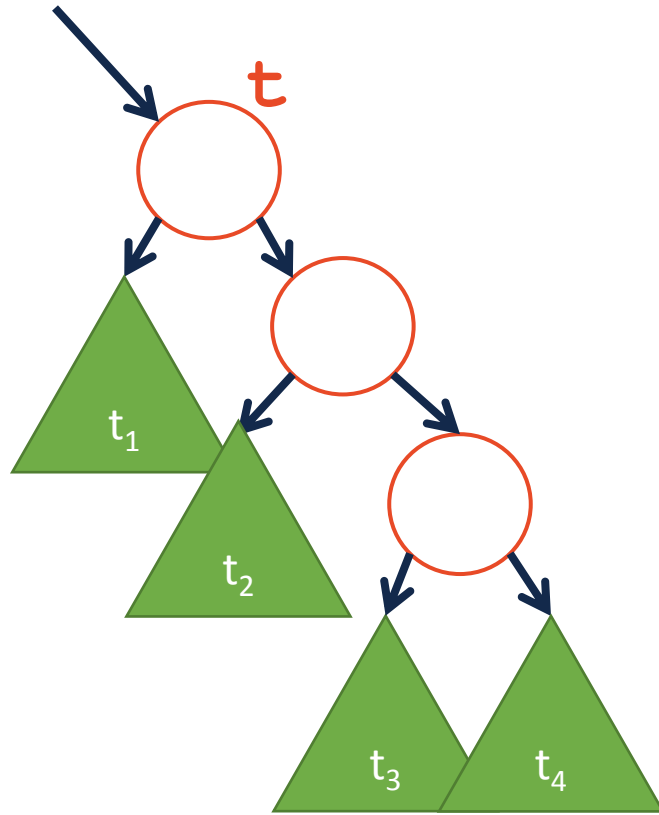
Current Exam: Exam 6 (Programming)

Next Week: Exam 7 (Theory)

- **Topics:**

- **Trees:** Binary, Binary Search, AVL Rotations
- **Iterators**
- **Functors**
- **MP 3**
- **Huffman Encoding**
- **A study guide will be released in the next few days**

Finding the Rotation

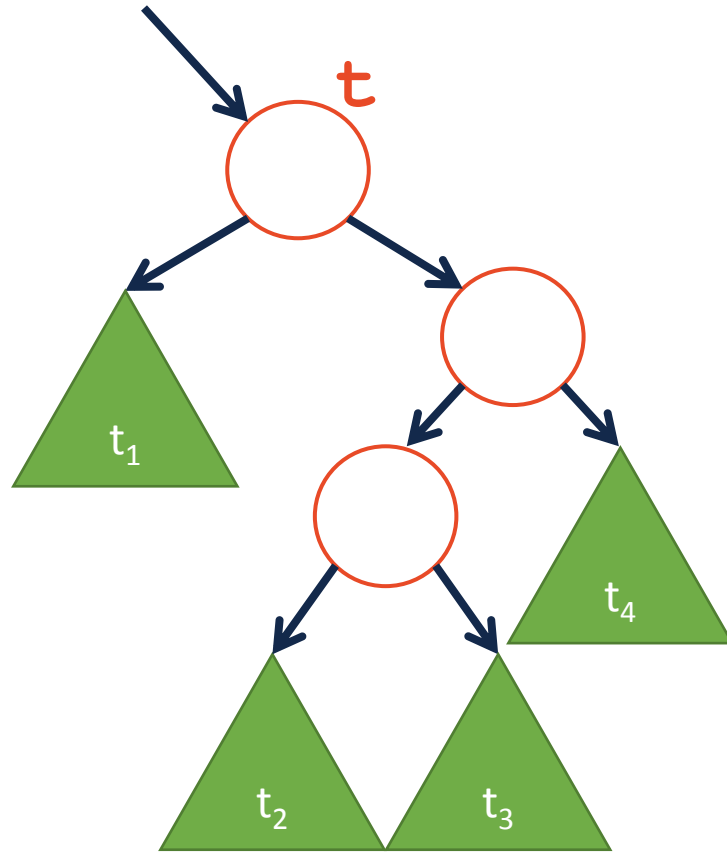


Theorem:

If an insertion occurred in subtrees t_3 or t_4 and a subtree was detected at t , then a _____ rotation about t restores the balance of the tree.

We gauge this by noting the balance factor of $t \rightarrow \text{right}$ is _____.

Finding the Rotation



Theorem:

If an insertion occurred in subtrees t_2 or t_3 and a subtree was detected at t , then a _____ rotation about t restores the balance of the tree.

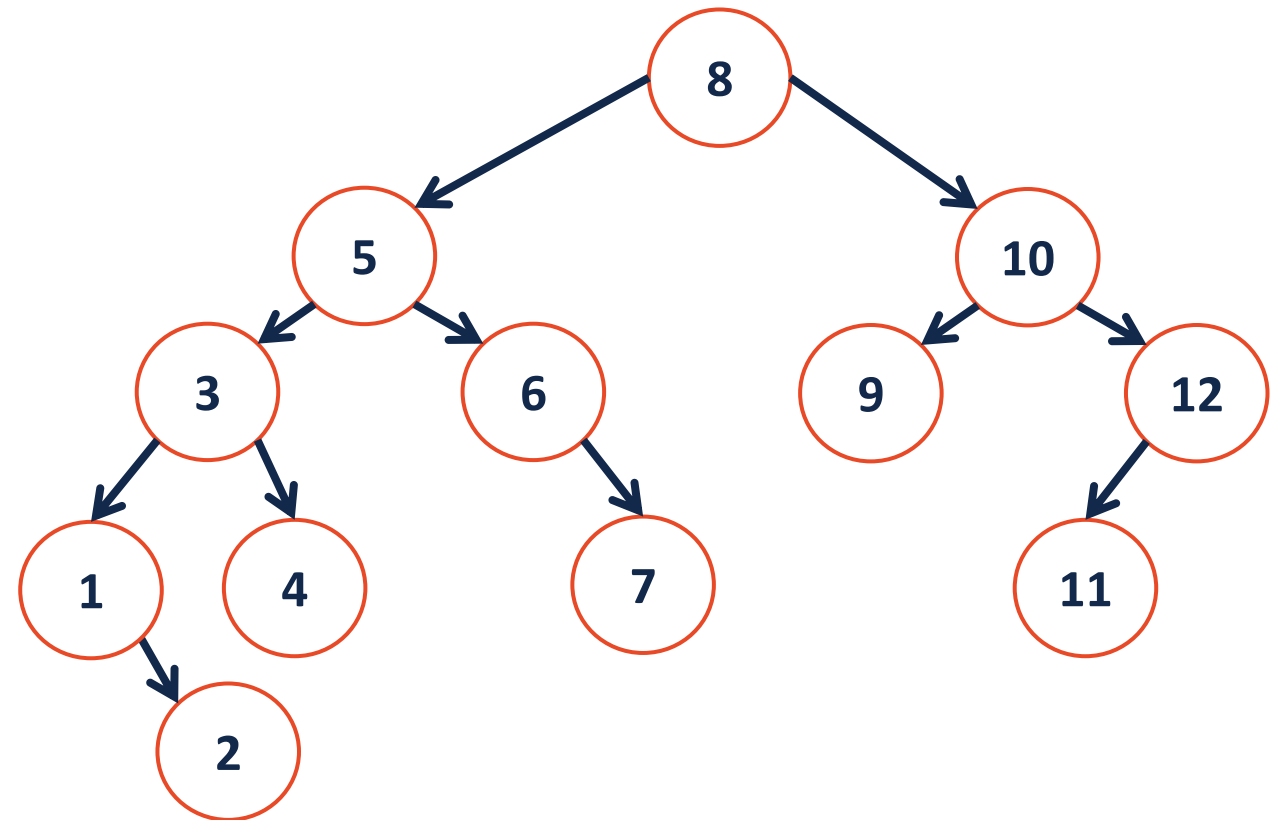
We gauge this by noting the balance factor of **$t \rightarrow \text{right}$** is _____.

Insertion into an AVL Tree

Insert (pseudo code):

- 1: Insert at proper place
- 2: Check for imbalance
- 3: Rotate, if necessary
- 4: Update height

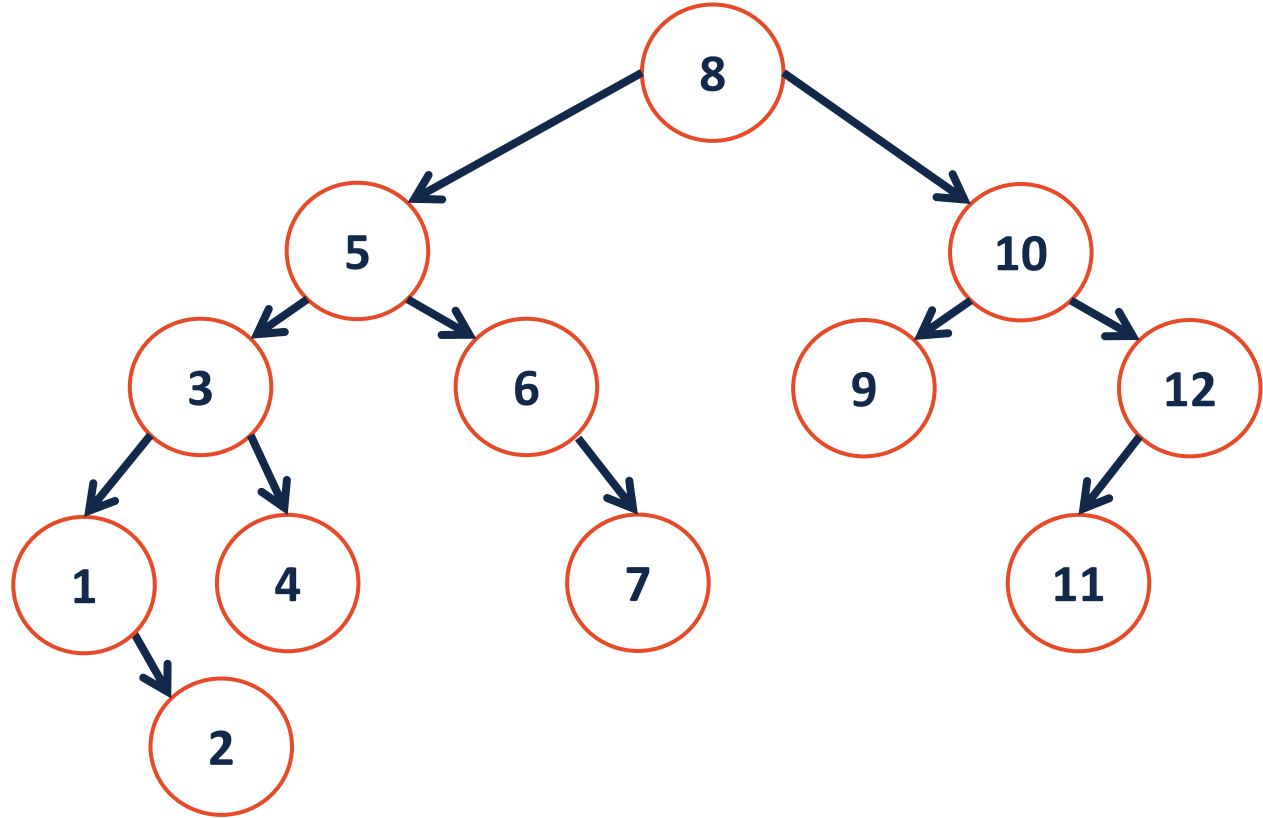
```
1 struct TreeNode {  
2     T key;  
3     unsigned height;  
4     TreeNode *left;  
5     TreeNode *right;  
6 };
```



```
1  template <class T> void AVLTree<T>::_insert(const T & x, treeNode<T> * & t ) {
2      if( t == NULL ) {
3          t = new TreeNode<T>( x, 0, NULL, NULL);
4      }
5
6      else if( x < t->key ) {
7          _insert( x, t->left );
8          int balance = height(t->right) - height(t->left);
9          int leftBalance = height(t->left->right) - height(t->left->left);
10         if ( balance == -2 ) {
11             if ( leftBalance == -1 ) { rotate_____ ( t ); }
12             else { rotate_____ ( t ); }
13         }
14     }
15
16     else if( x > t->key ) {
17         _insert( x, t->right );
18         int balance = height(t->right) - height(t->left);
19         int rightBalance = height(t->right->right) - height(t->right->left);
20         if( balance == 2 ) {
21             if( rightBalance == 1 ) { rotate_____ ( t ); }
22             else { rotate_____ ( t ); }
23         }
24     }
25
26     t->height = 1 + max(height(t->left), height(t->right));
27 }
```


Height-Balanced Tree

Height balance: $b = \text{height}(T_R) - \text{height}(T_L)$



AVL Tree Analysis

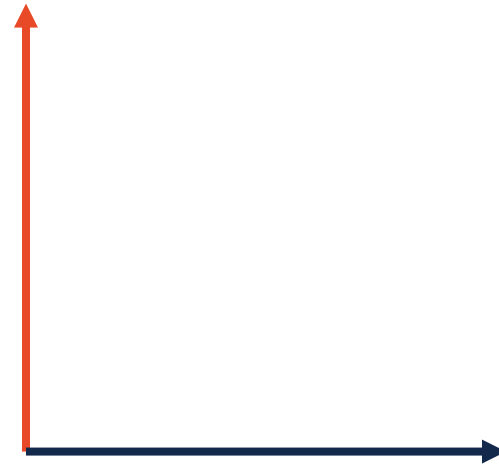
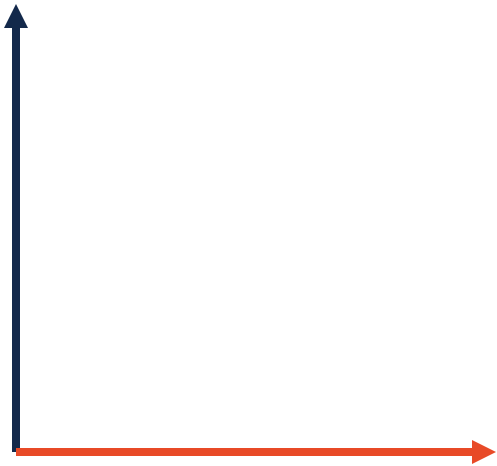
We know: insert, remove and find runs in: _____.

We will argue that: $h =$ _____.

AVL Tree Analysis

Definition of big-O:

...or, with pictures:



CS 225 – Things To Be Doing

Exam 6 (Programming, Lists/Trees) is ongoing!

More Info: <https://courses.engr.illinois.edu/cs225/fa2017/exams/>

MP4: Available now!

Due: Monday, Oct. 23 at 11:59pm

Labs

New lab on Wednesday

POTD

Every Monday-Friday – *Worth +1 Extra Credit /problem (up to +40 total)*