

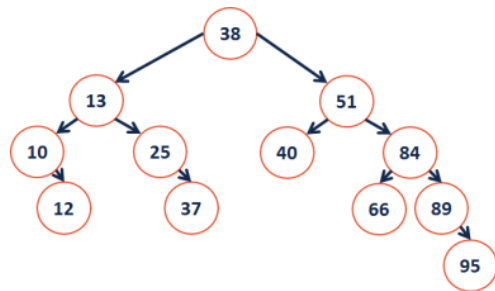
**Removing an element from a BST:**

`_remove(40)`

`_remove(25)`

`_remove(10)`

`_remove(13)`



One-child Remove	Two-child remove

```

BST.cpp
template <class K, class V>
void BST::_remove(TreeNode *& root, const K & key) {

}
  
```

**BST Analysis:**

Every operation we have studied on a BST depends on:

...what is this in terms of the amount of data, **n**?

---

**Proving the relationship between **h** and **n**:**

**Q:** What is the maximum number of nodes in a tree of height **h**?

**Q:** What is the minimum number of nodes in tree of height **h**?

operation	BST Avg. Case	BST Worst Case	Sorted Array	Sorted List
<b>find</b>				
<b>insert</b>				
<b>delete</b>				
<b>traverse</b>				

**Final BST Analysis**

For every height-based algorithm on a BST:

Lower Bound:

Upper Bound:

Why use this over a linked list?

**Q:** How does our data determine the height?

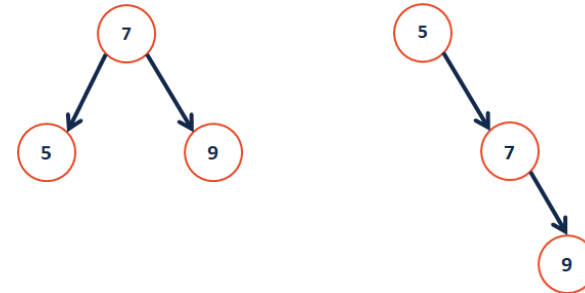
1 3 2 4 5 7 6      vs.      4 2 3 6 7 1 5

**Q:** How many different ways are there to insert data into a BST?

**Q:** What is the average height of every arrangement?

**Height Balance on BST**

What tree makes you happier?



We define the **height balance** (b) of a BST to be:

We define a BST tree T to be **height balanced** if:

<b>CS 225 – Things To Be Doing:</b>	
1.	Exam #5 live now! (Theory Exam: lists, stacks, queues)
2.	MP4 out today, due Monday after next
3.	Labs start today, due Sunday
4.	Daily POTDs