

1. Graphs

[5 points]

Suppose a simple graph G with n nodes ($n > 1$) has a node of degree $n - 1$. Then what can you say about the diameter of G ? Choose one.

- ☐ A. equals 1 {2 points}
- ☐ B. equals 2 {2 points}
- ☒ C. equals 1 or 2
- ☐ D. equals 1 if G is connected, but it is possible that G is not connected
- ☐ E. none of the above is necessarily true

2. Functions

[5 points]

Let $f : \mathbb{R} \rightarrow \mathbb{R}$ be a monotonically increasing function and $g : \mathbb{R} \rightarrow \mathbb{R}$ be a monotonically decreasing function. That is, $\forall x, y \in \mathbb{R}, x \geq y \rightarrow (f(x) \geq f(y) \wedge g(x) \leq g(y))$. Then which of the functions below are monotonically decreasing? Choose all the correct options.

[Hint: If the answer is not clear to you, you may want to try working with examples.]

- ☒ A. $f \circ g$ {2 points}
- ☒ B. $g \circ f$ {2 points}
- ☐ C. $f \circ f$ {0.5 point for not marking (0 if no markings)}
- ☐ D. $g \circ g$ {0.5 point for not marking (0 if no markings)}
- ☐ E. None of the above {total 1 point (if none above marked)}

3. Recurrence Relation

[5 points]

Which of the following recurrences describe(s) a polynomial function of n ? (A polynomial function has the form $\Theta(n^c)$ for some constant c .) Choose all the correct answers.

- ☐ A. $A(1) = A(2) = 1$; for $n > 2$, $A(n) = A(\lceil n/2 \rceil) + n^{\log n}$ {1 point if only this selected}
- ☐ B. $B(1) = B(2) = 1$; for $n > 2$, $B(n) = 2B(n-1) + 1$ {1 point if only this selected}
- ☐ C. $C(1) = C(2) = 1$; for $n > 2$, $C(n) = C(n-1) + C(n-2)$ {1 point if only this selected}
- ☒ D. $D(1) = D(2) = 1$; for $n > 2$, $D(n) = D(n-1) + n$ {5 - x points, if x other options selected}
- ☐ E. None of the above. {2 points (0 if no markings)}

4. Induction

[15 points]

Let us define a function $P : \mathbb{N} \rightarrow \mathbb{N}$ as follows:

$$\begin{aligned}P(0) &= 2 \\P(1) &= 1 \\P(n) &= P(n-1) + 6P(n-2) \quad \text{for } n \geq 2.\end{aligned}$$

Use induction to prove that $P(n) = 3^n + (-2)^n$ for every integer $n \geq 0$.

Base case or cases:

Solution: We verify that $3^0 + (-2)^0 = 1 + 1 = 2 = P(0)$ and $3^1 + (-2)^1 = 3 - 2 = 1 = P(1)$.

Inductive hypothesis:

Solution: Suppose there exists an integer $k > 1$ such that for all $n \in \mathbb{N}$, $n \leq k$, $P(n) = 3^n + (-2)^n$.

The inductive step:

Solution: Then, we shall prove that $P(k+1) = 3^{k+1} + (-2)^{k+1}$.

By the recursive definition, $P(k+1) = P(k) + 6P(k-1)$. Since $k > 1$, we have $k, k-1 \geq 0$. Also $k, k-1 \leq k$. Hence, by the induction hypothesis, $P(k) = 3^k + (-2)^k$ and $P(k-1) = 3^{k-1} + (-2)^{k-1}$. Hence

$$\begin{aligned}P(k+1) &= 3^k + (-2)^k + 6(3^{k-1} + (-2)^{k-1}) \\&= 3^k + (-2)^k + 2 \cdot 3^k - 3 \cdot (-2)^k \\&= (1+2) \cdot 3^k + (1-3)(-2)^k = 3^{k+1} + (-2)^{k+1}\end{aligned}$$

Hence, by induction, it follows that for all $n \in \mathbb{N}$, $P(n) = 3^n + (-2)^n$.

5. **Graph: Proof by Contradiction.**

[15 points]

In a simple graph G , a path P is said to be *maximal* if there is no other path P' in G such that P is contained in (i.e., a subgraph of) P' .

Prove that if P is a maximal path which ends at a node u , then $\text{degree}(u) \leq \text{length}(P)$.

[Hint: Use proof by contradiction.]

Solution:

Suppose, for the sake of contradiction, that there is a simple graph G with a maximal path P such that it ends in a node u with $\text{degree}(u) > \text{length}(P)$.

Let $P = (v_0, v_1, \dots, v_\ell)$, so that $\ell = \text{length}(P)$ and $v_\ell = u$. Note that there are ℓ nodes in P other than u . Since $\text{degree}(u) > \ell$, at least one of the neighbors of u is a node $w \notin \{v_0, \dots, v_\ell\}$. Then $P' = (v_0, v_1, \dots, v_\ell, w)$ is a valid path and P is strictly contained in P' . This contradicts the assumption that P is a maximal path!

Hence, we conclude that our hypothesis was wrong: a simple graph G cannot have a maximal path P which ends in a node u with $\text{degree}(u) > \text{length}(P)$. That is, for every maximal path P which ends at a node u , $\text{degree}(u) \leq \text{length}(P)$.

6. **Bijection.**

[15 points]

Let A be the set of all infinitely long binary strings (with symbols from $\{0, 1\}$) and B be the set of all infinitely long ternary strings (with symbols from $\{0, 1, 2\}$). Show that there is a bijection between A and B .

[Hint: Give one-to-one functions in both directions.]

Solution:

Let $f : A \rightarrow B$ be the identity function. This is a well-defined function since $A \subseteq B$. It is also invertible and hence one-to-one.

Let $g : B \rightarrow A$ be defined as follows. Given a string $b_0b_1b_2\ldots$ in which each $b_i \in \{0, 1, 2\}$, let $g(b_0b_1b_2\ldots) = a_0a_1a_2\ldots$, where for each $i \in \mathbb{N}$

$$a_{2i}a_{2i+1} = \begin{cases} 00 & \text{if } b_i = 0 \\ 01 & \text{if } b_i = 1 \\ 10 & \text{if } b_i = 2 \end{cases}$$

g is invertible because, given $a_0a_1a_2\ldots = g(b_0b_1b_2\ldots)$, each b_i can be uniquely computed from the two bits $a_{2i}a_{2i+1}$; hence $b_0b_1b_2\ldots$ can be uniquely determined from $g(b_0b_1b_2\ldots)$.

Then by the Cantor-Schröder-Bernstein theorem, this implies that there is a bijection between A and B .

7. Design and Analysis of an Algorithm.

The following recursive function finds the k -th smallest element in a given array A .¹ That is, if $k = 1$, it outputs the smallest element, and if $k = |A|$, the largest element.

The algorithm calls a procedure SPLIT which takes an array A and a number x and splits A into three arrays (W, X, Y) such that W has those elements of A which are smaller than x , Y has those elements of A which are greater than x and X has those elements of A which are equal to x . So $|A| = |W| + |X| + |Y|$. It is possible that one or more of the arrays W, X, Y are empty.

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1: function FINDELEMENT( $A$ : array of reals,  $k$ : int)  ▷ Find  $k^{\text{th}}$  smallest element in array  $A$ 
2:   if  $|A| < k$  then                                ▷  $|A|$  stands for the size of the array  $A$ 
3:     return “error”
4:    $x := A[1]$                                           ▷  $x$  is the first element of  $A$ 
5:    $(W, X, Y) := \text{SPLIT}(A, x)$                       ▷ partitions  $A$  into 3 arrays as specified above
6:   if  $|W| \geq k$  then                                ▷ in this case the  $k^{\text{th}}$  smallest element is in  $W$ 
7:     return FINDELEMENT( $W$ , Expression1)
8:   if  $|W| + |X| < k$  then                            ▷ in this case the  $k^{\text{th}}$  smallest element is in  $Y$ 
9:     return FINDELEMENT( $Y$ , Expression2)
10:  return  $x$                                            ▷ if neither of the above two cases hold, the  $k^{\text{th}}$  smallest element is in  $X$ 

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- (a) The algorithm is stated in terms of two expressions `Expression1` and `Expression2`. For the algorithm to be correct, what should they be, in terms of $|A|, |W|, |X|, |Y|, k$.

i. Expression₁ = $\frac{k}{k+1}$. (4 points)

ii. Expression₂ = $k - |W| - |X|$. (4 points)

- (b) If $\text{SPLIT}(A, x)$ takes time $\Theta(|A|)$, how much time does $\text{FINDELEMENT}(A, k)$ take in the worst case? Write your answer in the form $\Theta(f(|A|))$. Briefly justify your answer.

[Hint: To show a lower-bound, consider what happens if A is sorted in ascending order, and $k = |A|$. To show this matches an upper-bound, note that $\max(\text{Expression}_1, \text{Expression}_2) \leq |A| - 1$.]

Solution:

Suppose A consists of n distinct elements, sorted in ascending order and $k = n$. Then after the call to SPLIT, $|W| = 0$ and $|X| = 1$, and the recursive call is to FINDELEMENT(Y, k'), where Y could still be sorted in ascending order with $|Y| = n - 1$. Thus, the time taken, by the algorithm is given by the recurrence $T(n) = \Theta(n) + T(n - 1)$ (and $T(1) = \Theta(1)$). Thus, $T(n) = \Theta(n^2)$.

This is the worst possible, since in each level of recursion, the size of the array reduces by at least one.

¹This is not the most efficient algorithm for this task. You will learn about more efficient ones in later courses.

8. State Diagram

[15 points]

Design a deterministic finite state acceptor that accepts all binary strings which represent an even number, when interpreted as a number in base 3 as well as when interpreted as a number in base 2. (The empty string is interpreted as the number 0.)

For example, the string 110 is $2^2 + 2 + 0 = 6$ in base 2 and $3^2 + 3 + 0 = 12$ in base 3, and should be accepted. But the strings 10 (equals 3 in base 3) and 101 (equals 5 in base 2) should be rejected.

You machine will be given the input digit by digit, most-significant-digit first (i.e., left to right).

The states of such a machine are shown below. Each state is labeled as (a, b) where $a \equiv x \pmod{2}$ and $b \equiv y \pmod{2}$, with x being the number seen so far in base 2, and y being the number seen so far in base 3. Thus, for example, after seeing the input 110, $x = 6, y = 12$ and hence the machine will be in state $(0, 0)$.

Add all the edges and clearly mark the labels on the edges. Remember to mark the start state and final state(s) using the standard convention in state diagrams.

[Hint: A number in base 3 is even iff it has an even number of 1s. A number in base 2 is even iff it ends in 0.]

