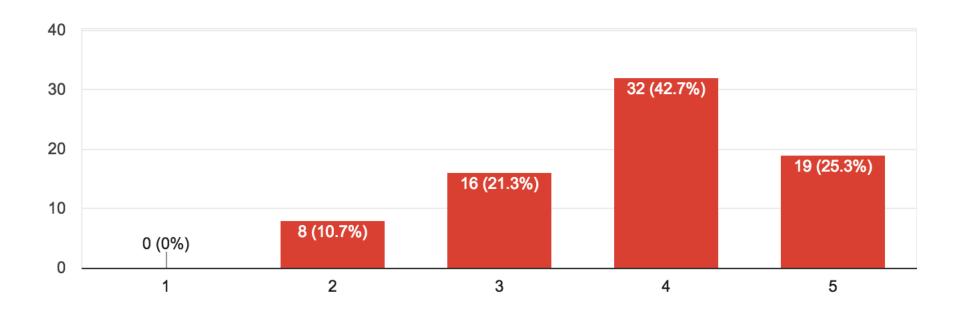
CS 126: Informal Early Feedback

How well are we meeting our goals?

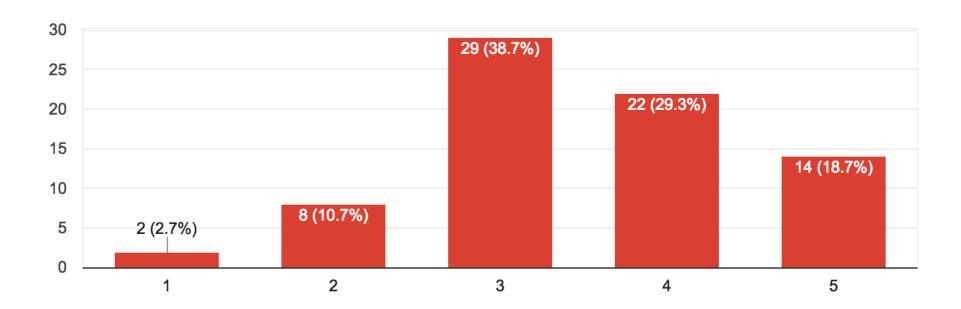
- My goals for this class:
 - 1. Improve your programming productivity
 - 2. Build your self-sufficiency as a programmer
 - 3. Introduce you to modern computing environments
 - 4. Provide skills for getting internships / doing hack-a-thons
 - 5. Have you build a large project relating to your interests

How well is CS 126 meeting the above goals?

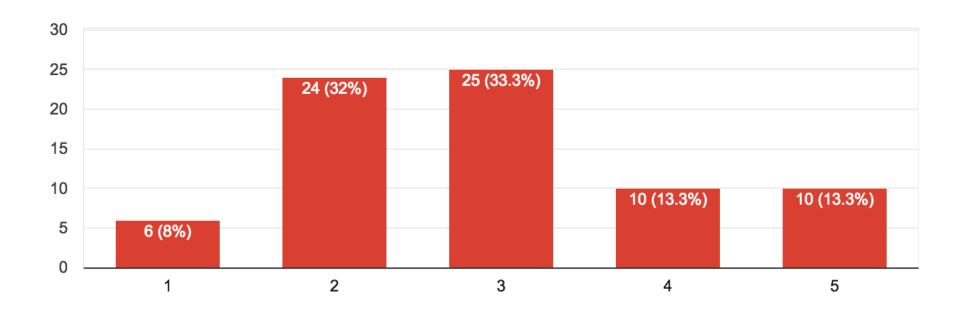


How useful is lecture (to meeting these goals)?

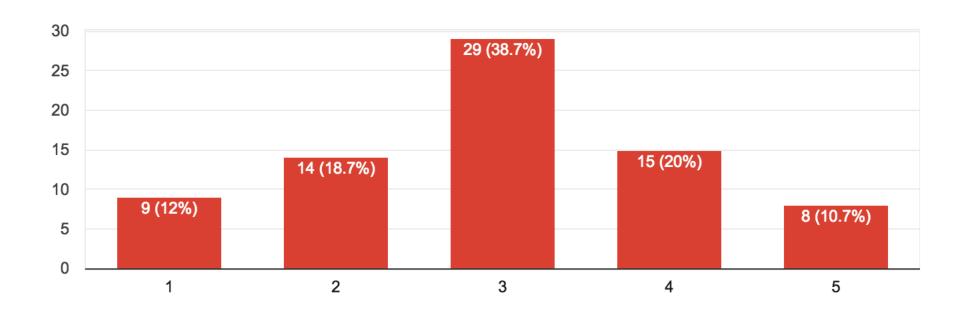
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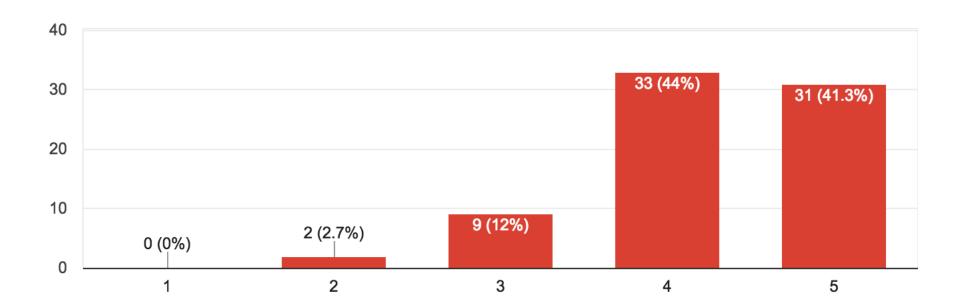
How useful is the textbook (to meeting these goals)?



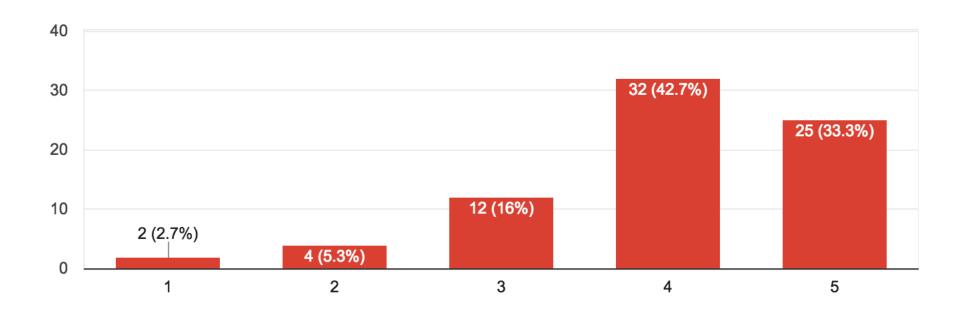
How useful are iClickers (to meeting these goals)?



How useful are programming assignments (to meeting these goals)?

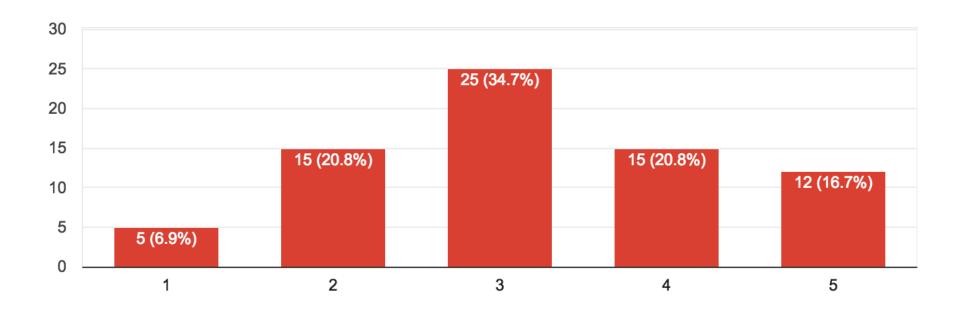


How useful are code reviews (to meeting these goals)?



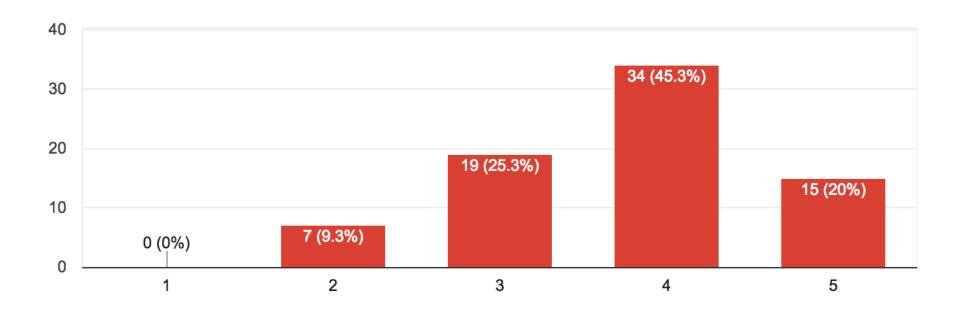
How useful are office hours (to meeting these goals)?

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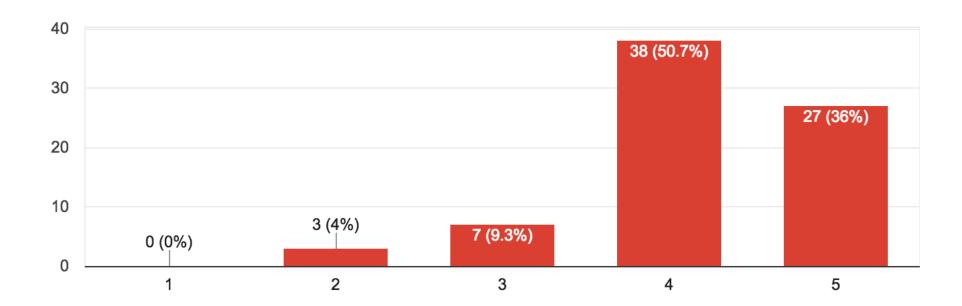


Please rate your overall experience with CS 126

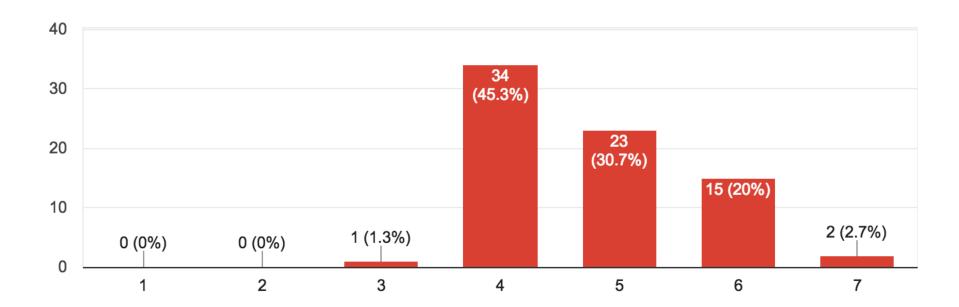
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Please rate the quality of the feedback that you get from your moderator.



Please rate your perception of your moderator's fairness. (4 = perfectly fair)



What do you like? (Summary)

- Assignments (21)
- Code reviews (11)
- Lecture and lecturer (8)
- Course content (7)
- Course organization (4)

What do you not like (Summary)

- Handing out assignments late (8)
- iClickers (5)
- Grading uncertainty (5)
- Lecture utility (4)
- Time consuming (2)

What would you change?

- Answers all over the place.
- One suggestion that came up in a couple places was: rotating moderators through code review sessions.

Best Quote?

To be perfectly honest, I don't think CS 126 really challenge [sic] anyone who has been programming for 8-10 years. The class just feels like busy work.