Week 4

Exam

Overview

Variables

- Variables
- Operations: +, -, *, and /

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- Functions / return statements
- Strings
- Arrays

Arrays

Arrays

...just a fancy name for a "list".

Just like numbers and strings, arrays are stored in variables.

```
var primes = [2, 3, 5, 7, 11];
```

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```

Each element inside of an array can be any type of a variable.

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Strings

```
var hello = ["Hello", "world"];
```

Each element inside of an array can be any type of variable.

Numbers

```
var oddNumbers =
[1, 3, 5, 7, 9, 11, 13, 15];
```

Each element inside of an array can be any type of variable.

Arrays

```
var illiniBasketball =
[ [39, 48], [58, 67], [60, 55] ];
```

Array Functions

Just like strings, use . length to find the length of an array.

```
var primes = [2, 3, 5, 7, 11];
var len = primes.length;
```

Unlike Strings, indexing into an array looks different.

```
var primes = [2, 3, 5, 7, 11];
var firstPrime = primes[0];
var secondPrime = primes[1];
```

Adding to an array also looks different.

```
var primes = [2, 3, 5, 7, 11];
primes += 13; // WRONG!
```

Adding to an array also looks different. Use .push().

```
var primes = [2, 3, 5, 7, 11];
    primes.push(13);
```

Review of Syntax

- Curly Braces: { and }
 - –Used after function, if, else, while, and for. Associates the code inside of the curly braces with the statements immediately preceding the curly brace.

Curly Braces: { and }

```
var x = 0;
if (x < 10)
{</pre>
```

- Parentheses: (and)
 - –Used to contain the logic associated with function, if, else, while, and for statements.
 - Used to denote order of operations in equations.

• Parentheses: (and)

```
var x = 0;
if (x < 10)
{</pre>
```

- Square Brackets: [and]
 - Only used with arrays.

Example

High temperatures for Champaign, IL during January 2014.

```
var highTemps =
  [35, 20, 20, 36, 33, -1, 11,
  21, 32, 41, 41, 44, 51, 38,
  26, 37, 32, 29, 38, 41, 28,
  21, 6, 26, 34, 44, 16, 14,
  30, 37, 31];
```

How many days were at or below freezing all day?

How many days were at or below freezing all day?

```
// set counter to 0
// for each day:
// if the high temperature <= 32:
// add one to counter</pre>
```

```
var highTemps = [...];
// set counter to 0
var counter = 0;
// for each day:
  // if the high temperature <= 32:</pre>
   // add one to counter
```

```
var highTemps = [...];
// set counter to 0
var counter = 0;
// for each day:
for (var i = 0;
     i < highTemps.length;</pre>
     i++)
   // if the high temperature <= 32:</pre>
   // add one to counter
```

```
var highTemps = [...];
// set counter to 0
var counter = 0;
// for each day:
for (var i = 0;
     i < highTemps.length;</pre>
     i++)
   // if the high temperature <= 32:</pre>
   if ( highTemp[i] <= 32 )</pre>
      // add one to counter
```

```
var highTemps = [...];
// set counter to 0
var counter = 0;
// for each day:
for (var i = 0;
     i < highTemps.length;</pre>
     i++)
   // if the high temperature <= 32:</pre>
   if ( highTemp[i] <= 32 )</pre>
       // add one to counter
       counter++;
```

MP2