



# A Brief Introduction on Matlab Functions Related to Image Processing



# Overview

## Getting Help

### 2D Matrix / Image

- **Coordinate system**
- **Display**
- **Storing images**

### 2D Functions

### Discrete Fourier Transform

- **1D DFT**
- **fftshift**
- **2D DFT: zero-filling and shifting the image**



# Getting Help in Matlab

## Online Help

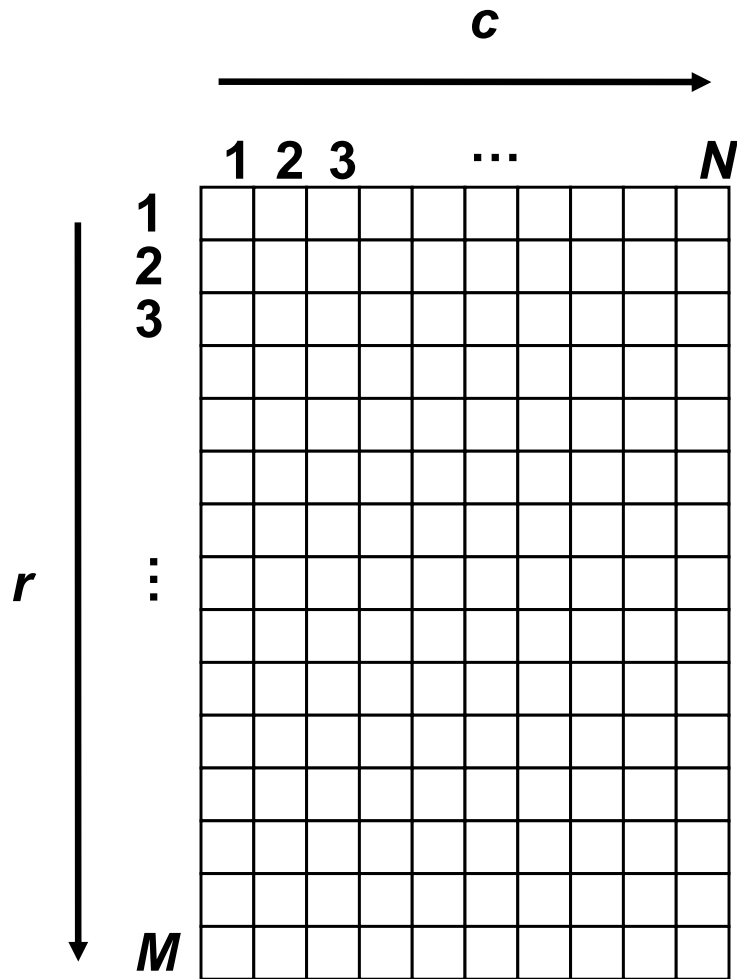
- Help Browser (? In toolbar or `>>helpbrowser`)
- Help Functions ( `>>help functionname` )
- Matlab website: [www.mathworks.com](http://www.mathworks.com)
- Demos

## Documentation

- Online as pdf files

# 2D Matrix

2D matrix has  $M$  rows and  $N$  columns



## Example

- `>>m=zeros(400,200);`
- `>>m(1:50,1:100) = 1;`

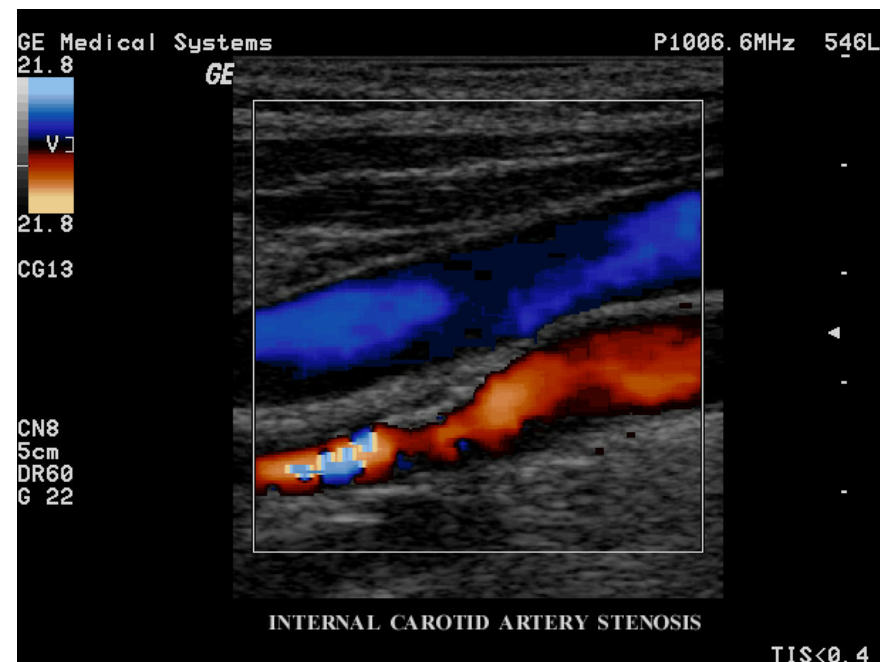
## Note:

- Index 1 to  $M$ , not 0 to  $M-1$
- Origin of coordinate system is in upper left corner
- Row index increases from top to bottom
- Coordinate system is rotated in respect to 'standard' x-y coordinate system

# Image Types

Medical images are mostly represented as grayscale images

- Human visual system resolves highest spatial resolution for grayscale contrast
- Color is sometimes used to superimpose information on anatomical data



# Save Image Matrix

## MATLAB binary format

- `>>save example`  
-> writes out `example.mat`

## Standard image format

(`bmp,tiff,jpeg,png,hdf,pcx,xwd`)

- `>>imwrite(m,'example.tif','tif')`  
-> writes out `example.tif`
- **Warning: imwrite expects data in range [0...1]**
- If data range outside this [0...1], use `mat2gray`
- `>>m_2 = mat2gray(m);`
- `>>imwrite(m_2,'example.tif','tif')`



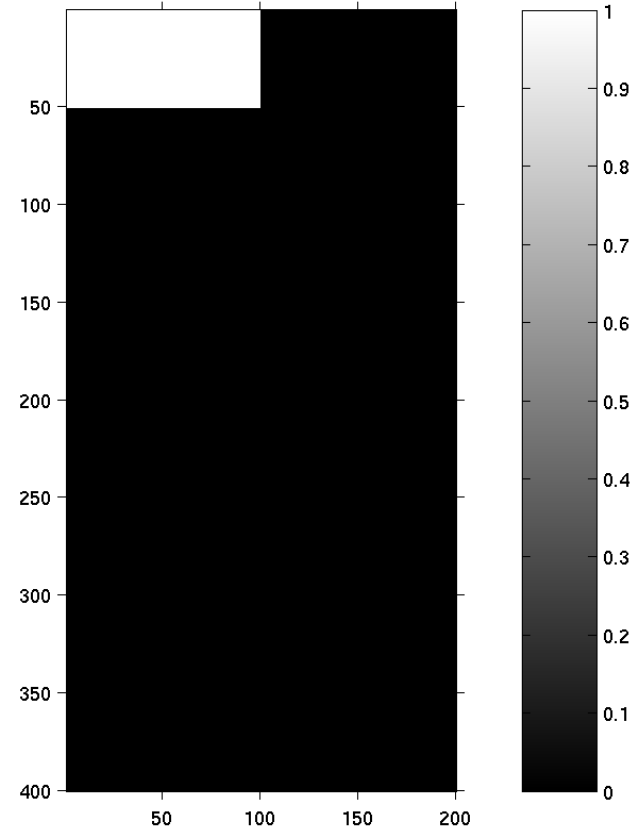
# Save Figure (incl. labels etc)

## Save in Matlab Figure Format:

- **>File>Save As> in Figure Window**  
-> writes out **example.fig**

## Standard image formats

- **>File>Export in Figure Window**
  - E.g. jpg, tif, png, eps, ...
- **Alternatively, use print, e.g.**  
**>>print -deps2 example.eps**



# Loading 2D Data and Images

**Load matrix from MATLAB binary format**

**>>load example (loads example.mat)**

**Load matrix from standard image format**

**>>m\_in = imread('example.tif','tif');**

**To check on an image: >>imfinfo('example.tif','tif')**

**Load figure from Matlab Figure Format (\*.fig):**

- **>File>Open> 'example.fig' in Figure Window**

**->Check loaded matrices**

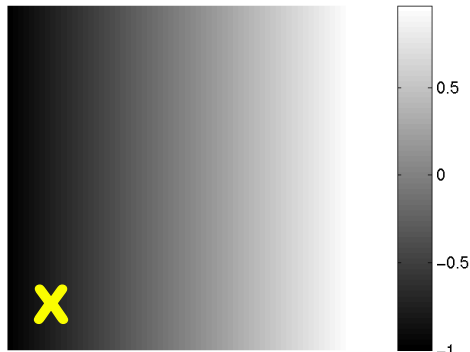
- **>>whos**



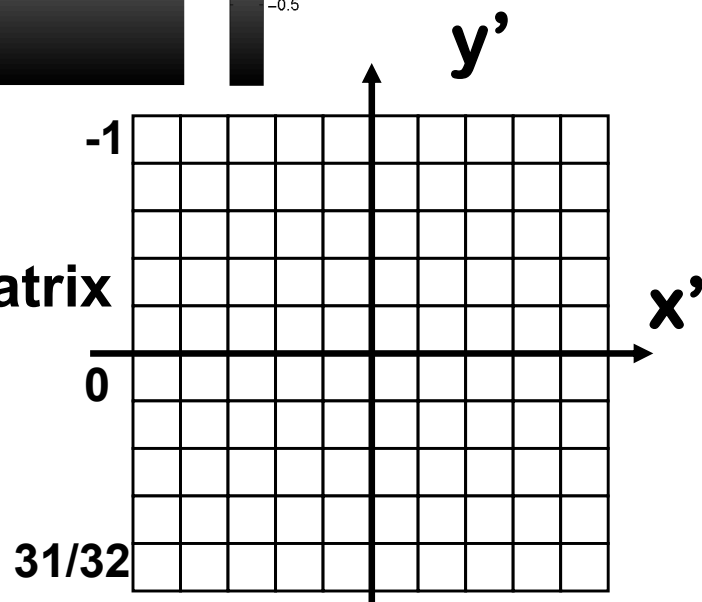
# Some Common Image Formats

- **TIF (TIFF)**
  - Very common, compatible, all purpose image format
  - Allows for lossless compression
- **JPEG**
  - Allows for lossy compression (small file size)
  - Very common for internet
- **PNG (portable network graphics)**
  - Good for saving MATLAB images for importing into Microsoft documents such as Word
- **Dicom**
  - THE medical imaging format
  - Lots of header information (patient name & ID, imaging parameters, exam date, ...) can be stored
  - Allows for lossy and lossless compression
  - Matlab function 'dicomread', 'dicomwrite'
- **EPS (Encapsulated Postscript)**
  - Graphics format rather than an image format
  - Great for best quality print results
  - Large file size

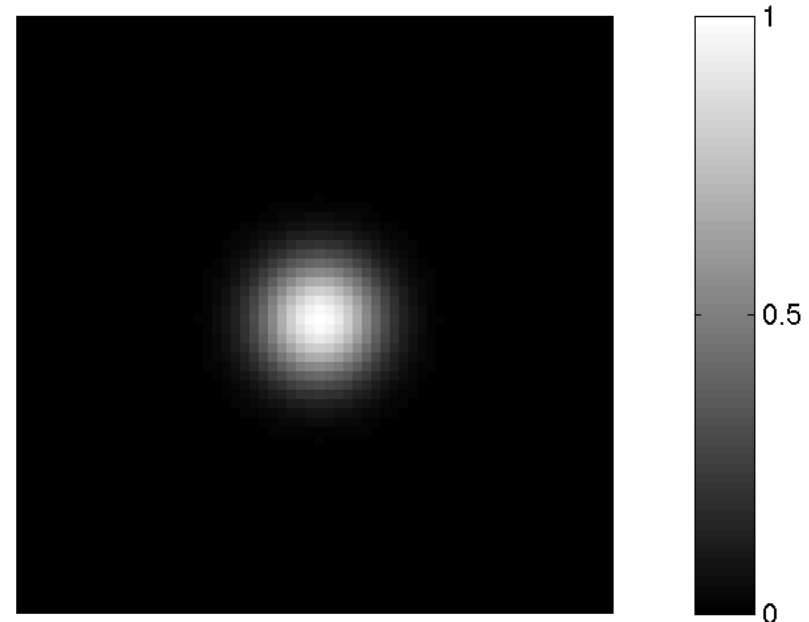
# 2D Functions



64x64 matrix



- Create a matrix that evaluates 2D Gaussian:  $\exp(-p/2(x^2+y^2)/s^2)$ 
  - `>>ind = [-32:1:31] / 32;`
  - `>>[x,y] = meshgrid(ind,-1*ind);`
  - `>>z = exp(-pi/2*(x.^2+y.^2)/(.25.^2));`
  - `>>imshow(z)`
  - `>>colorbar`



# Discrete Fourier Transform in 1-D Revisited

The *discrete Fourier transform (DFT)* is defined as

$$F_n = \sum_{k=0}^{N-1} f_k e^{-\frac{j2\pi nk}{N}}, n = 0, 1, 2, \dots, N-1$$

$n = 0$  corresponding to the DC component (spatial frequency is zero)

$n = 1, \dots, N/2 - 1$  are corresponding to the positive frequencies  $0 < u < u_c$

$n = N/2, \dots, N - 1$  are corresponding to the negative frequencies  $-u_c < u < 0$

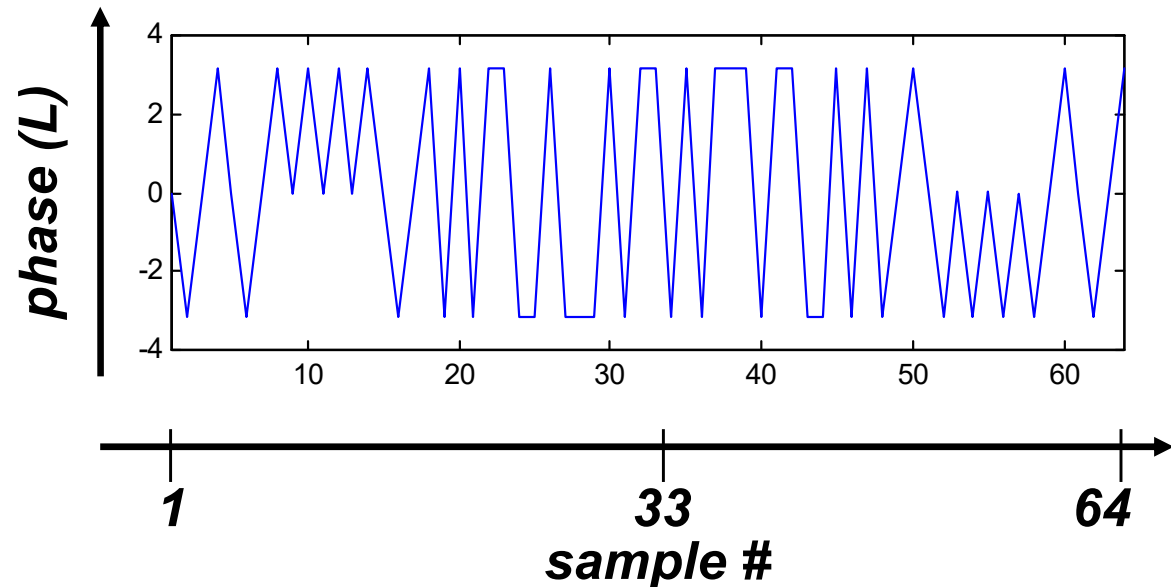
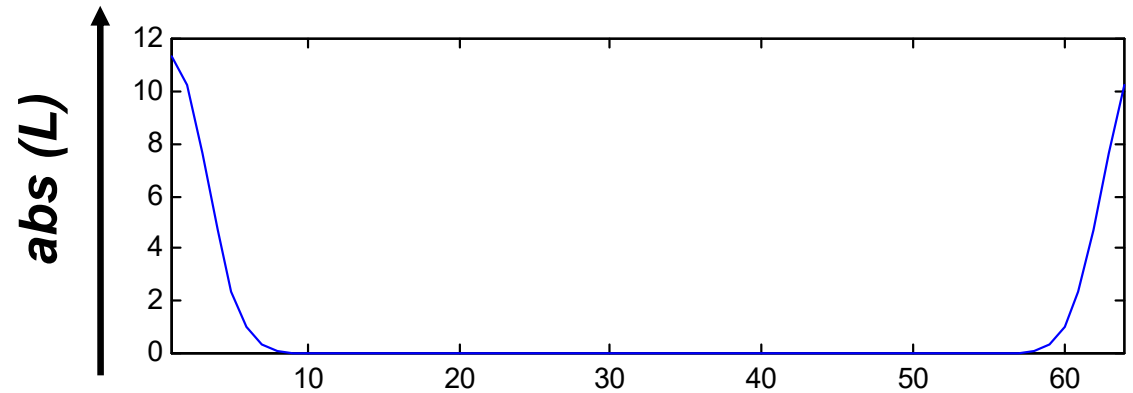
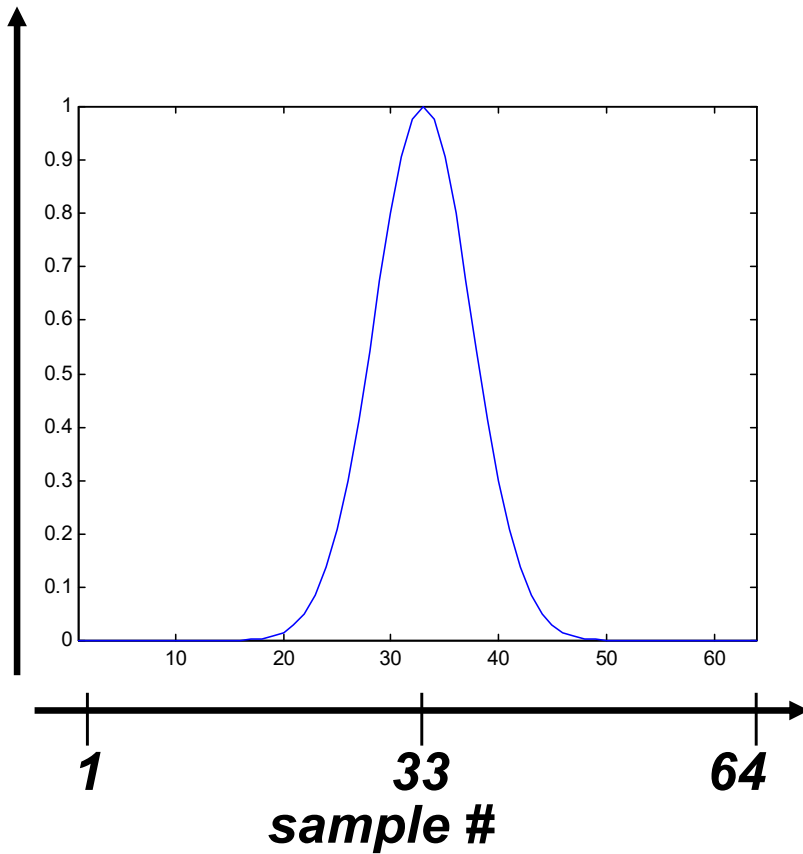
And the *inverse DFT* is defined as

$$f_k = \frac{1}{N} \sum_{n=0}^{N-1} F_n e^{\frac{j2\pi nk}{N}}, k = 0, 1, 2, \dots, N-1$$

# FT Conventions - 1D

## 1D Fourier Transform

- `>>l = z(33,:);`
- `>>L = fft(l);`



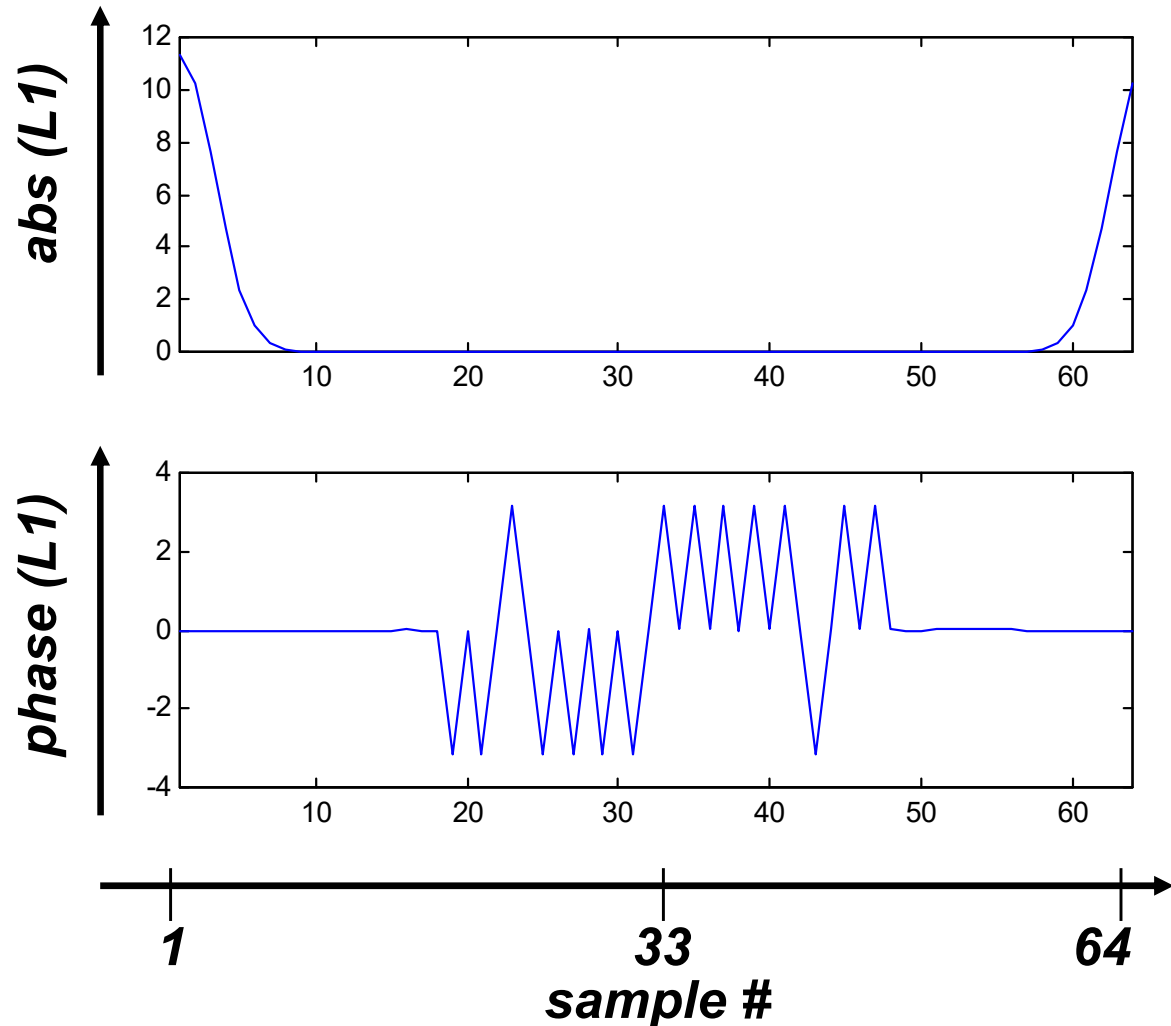
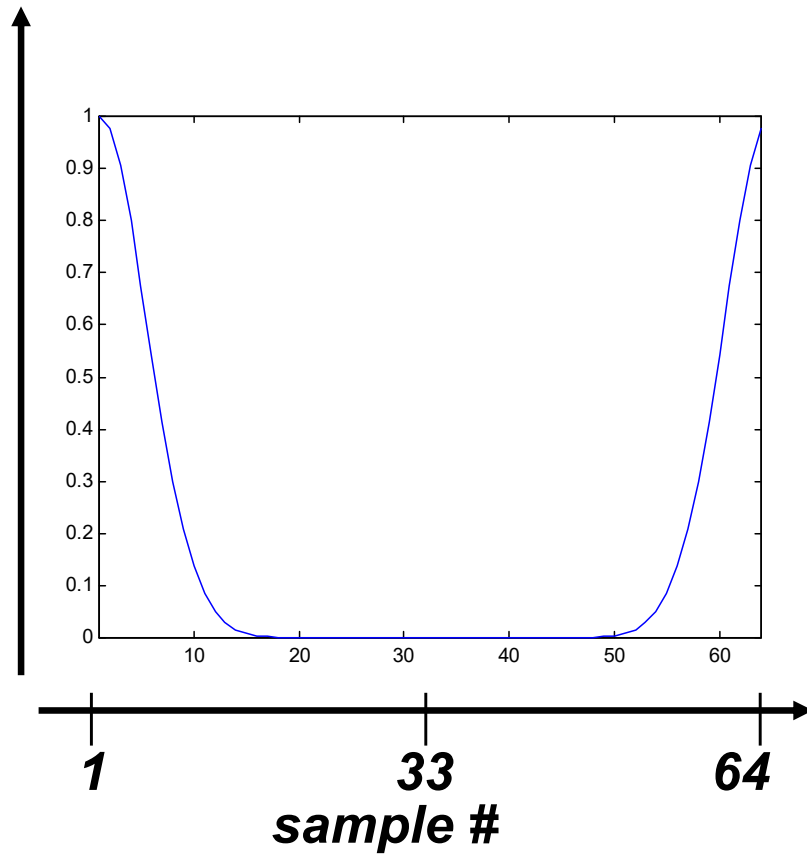
$0$   $x$  [Matlab]  $x_{max}$

$0$   $f_N/2$   $f_N$

# 1D FT - fftshift

Use `fftshift`

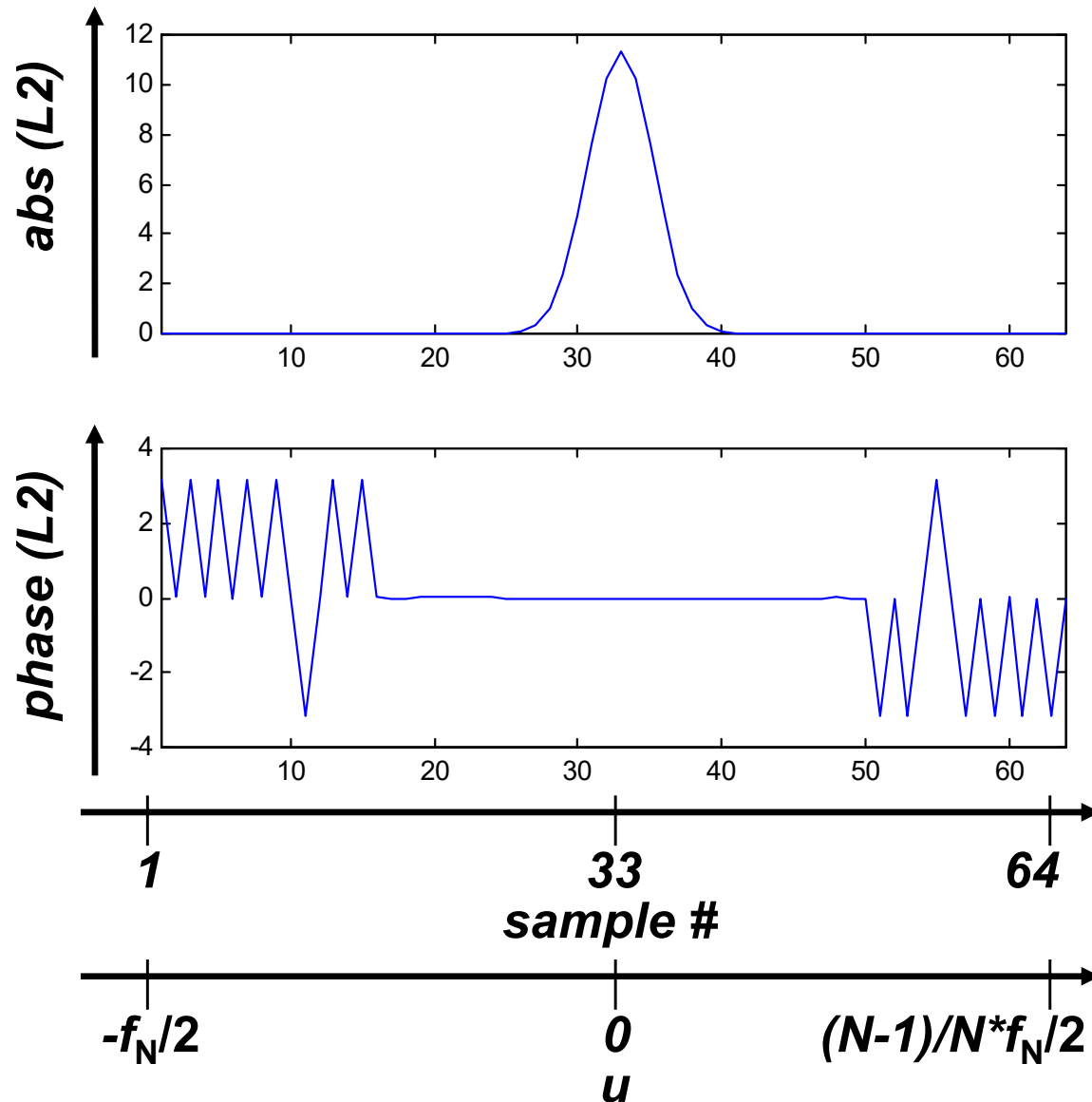
```
>>L1 = fft(fftshift(I));
```



0  $x$  [Matlab]  $x_{max}$

0  $f_N/2$   $f_N$

# 1D FT - 2xfftshift

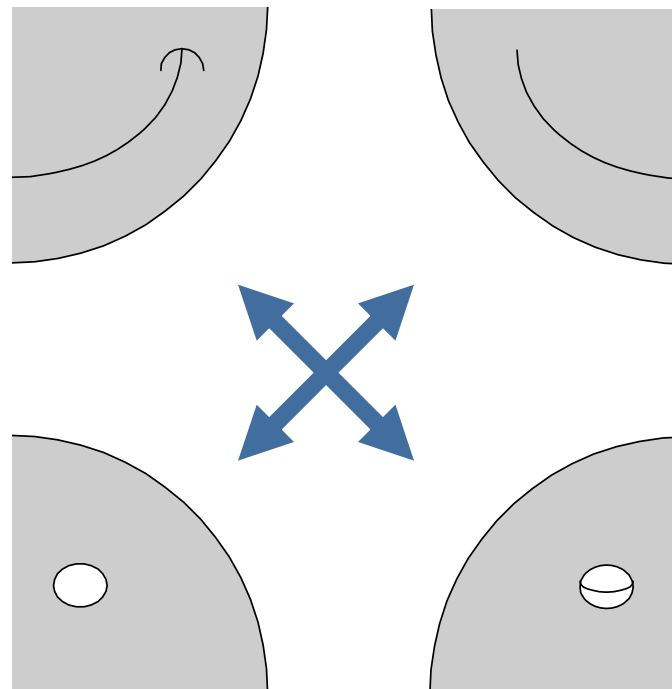
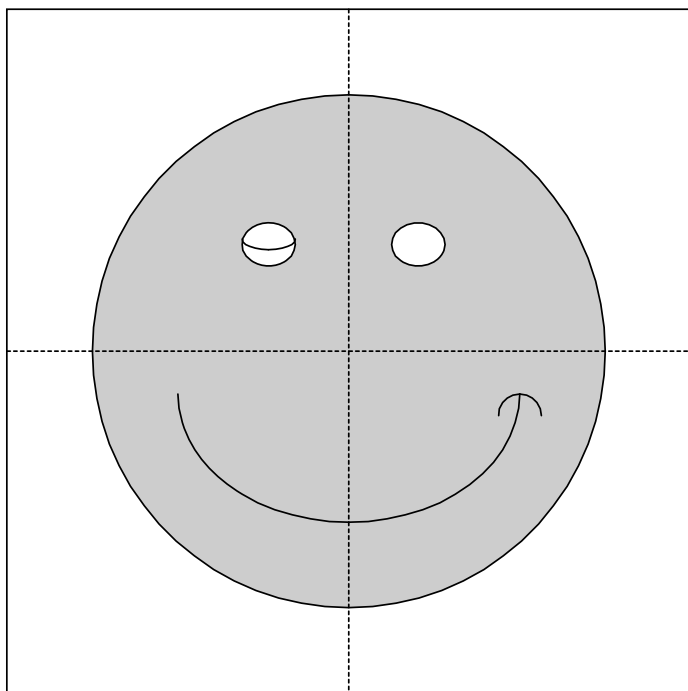


Center Fourier Domain:  $\gg L2 = \text{fftshift}(\text{fft}(\text{fftshift}(I)))$ ;

# fftshift in 2D

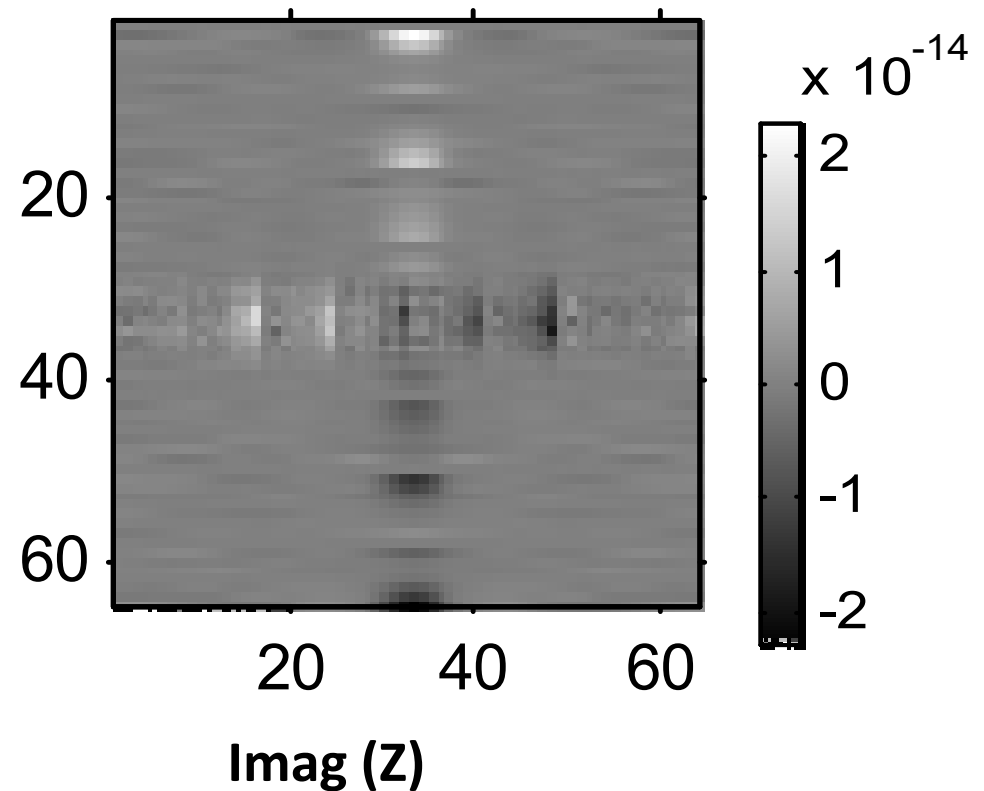
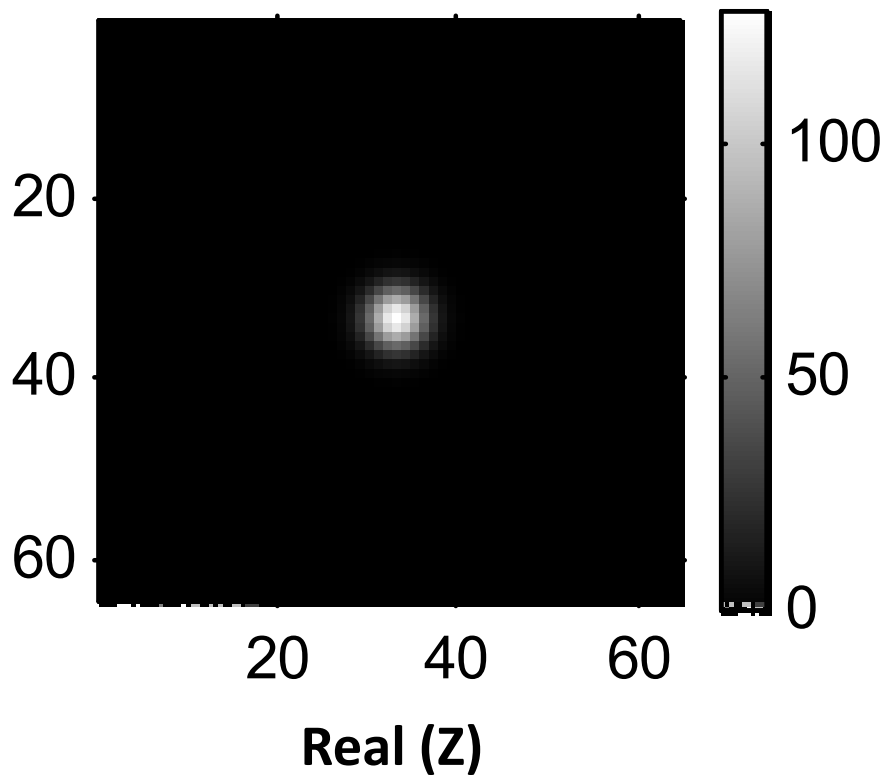
Use fftshift for 2D functions

```
□ >>smiley2 = fftshift(smiley);
```



# 2D Discrete Fourier Transform

- `>>Z=fftshift(fft2(fftshift(z)));`
- `>>whos`
- `>>figure`
- `>>imshow(real(Z))`
- `>>imshow(real(Z),[])`
- `>>colorbar`
- `>>figure`
- `>>imshow(imag(Z),[])`
- `>>colorbar`

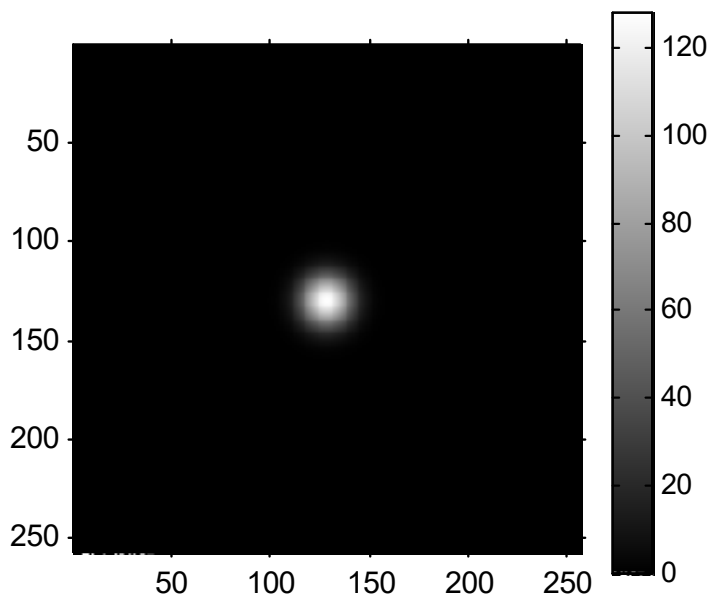




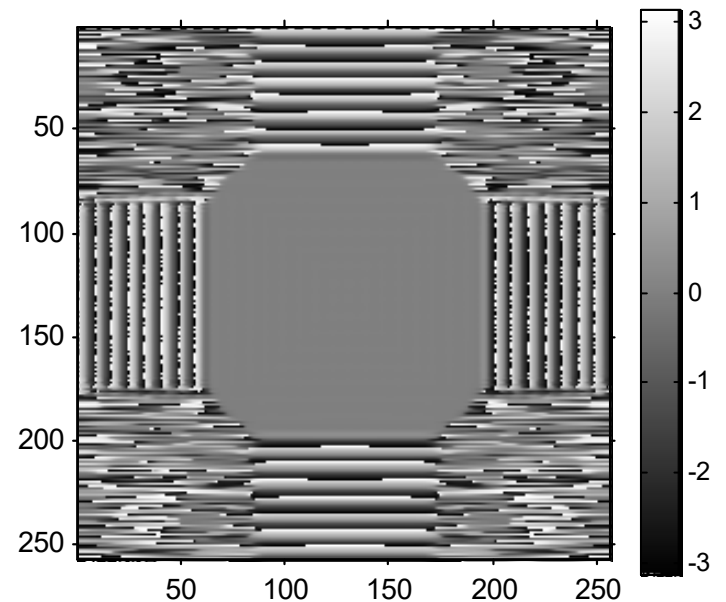
# 2D DFT - Zero Filling

Interpolating Fourier space by zerofilling in image space

- `>>z_zf = zeros(256);`
- `>>z_zf(97:160,97:160) = z;`
- `>>Z_ZF = fftshift(fft2(fftshift(z_zf)));`
- `>>figure`
- `>>imshow(abs(Z_ZF),[])`
- `>>colorbar`
- `>>figure`
- `>>imshow(angle(Z_ZF),[])`
- `>>colorbar`



**Magnitude (Z\_ZF)**

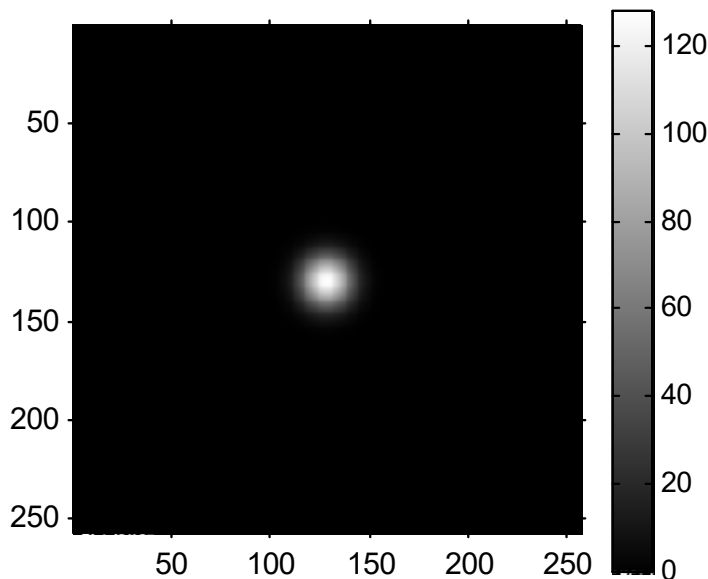


**Phase (Z\_ZF)**

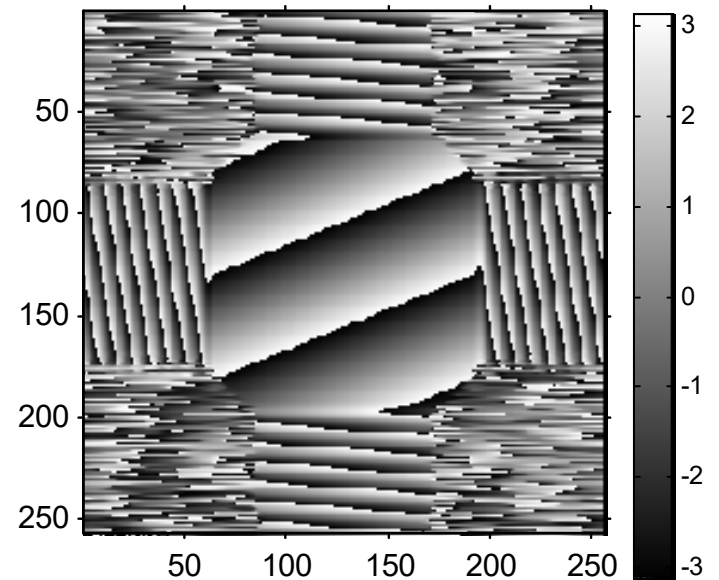
# 2D DFT - Voxel Shifts

Shift image: 5 voxels up and 2 voxels left

- `>>z_s = zeros(256);`
- `>>z_s(92:155,95:158) = z;`
- `>>Z_S = fftshift(fft2(fftshift(z_s))));`
- `>>figure`
- `>>imshow(abs(Z_S),[])`
- `>>colorbar`
- `>>figure`
- `>>imshow(angle(Z_S),[])`
- `>>colorbar`



**Magnitude (Z\_S)**



**Phase (Z\_S)**

# Review of functions ...

## Input / Output

- `>>imread`
- `>>imwrite`
- `>>imfinfo`

## Image Display

- `>>imshow`

## Others

- `>>axis`
- `>>colorbar`
- `>>colormap`
- `>>meshgrid`
- `>>fft, fft2`
- `>>fftshift`

# More useful functions ...

## Image Display

- `>>title`
- `>>xlabel, ylabel`
- `>>subimage`
- `>>zoom`
- `>>mesh`

## Others

- `>>imresize`
- `>>imrotate`
- `>>imhist`
- `>>conv2`
- `>>radon`
- `>>roipoly`

## Demos in Image Processing Toolbox

- `>>help imdemos`

# Matlab Examples

```
P = phantom('Modified Shepp-Logan',200); imshow(P)
```

Shepp-Logan phantom is a standard head CT simulation.



**Ref:** Matlab Help Guide

# Matlab Examples

$R = \text{radon}(I, \theta)$

If you omit  $\theta$ , it defaults to  $0:179$ .

## Imaging a square

```
iptsetpref('ImshowAxesVisible','on')
```

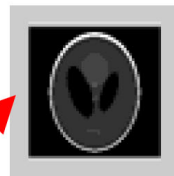
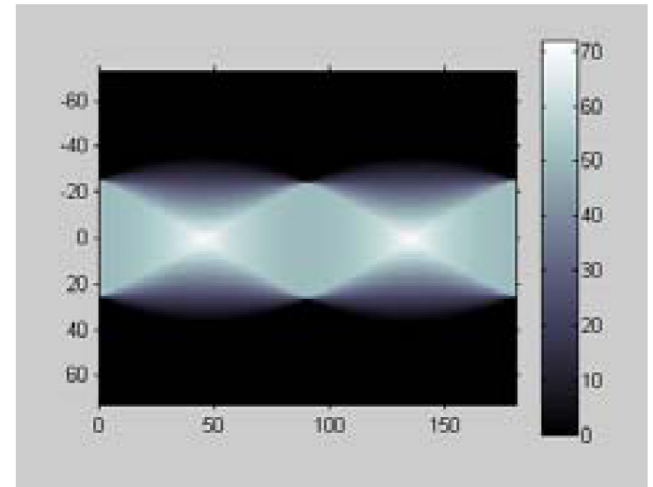
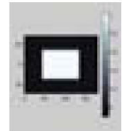
```
I = zeros(100,100);
```

```
I(25:75,25:75) = 1;
```

```
theta = 0:180;
```

```
[RI, xp] = radon(I, theta);
```

```
imshow(theta, xp, RI, [], 'notruesize'), colormap(bone), colorbar
```

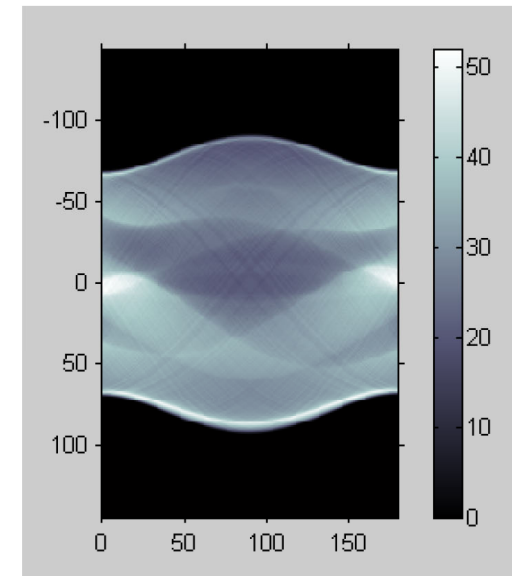


## Imaging the Modified Shepp-Logan phantom

```
P = phantom('Modified Shepp-Logan', 200); imshow(P)
```

```
[RP, xp] = radon(P, theta);
```

```
imshow(theta, xp, RP, [], 'notruesize'), colormap(bone), colorbar
```



**Ref:** Matlab Help Guide

# Matlab Examples

`I = iradon(P,theta)`

`I = iradon(P,theta,interp,filter,d,n)`

**interp** specifies the type of interpolation to use in the backprojection. The available options are listed in order of increasing accuracy and computational complexity:

'nearest' - nearest neighbor interpolation

'linear' - linear interpolation (default)

'spline' - spline interpolation

**filter** specifies the filter to use for frequency domain filtering. `filter` is a string that specifies any of the following standard filters:

'Ram-Lak' - The cropped Ram-Lak or ramp filter (default). The frequency response of this filter is  $|f|$ . Because this filter is sensitive to noise in the projections, one of the filters listed below may be preferable. These filters multiply the Ram-Lak filter by a window that de-emphasizes high frequencies.

'Shepp-Logan' - The Shepp-Logan filter multiplies the Ram-Lak filter by a sinc function.

'Cosine' - The cosine filter multiplies the Ram-Lak filter by a cosine function.

'Hamming' - The Hamming filter multiplies the Ram-Lak filter by a Hamming window.

'Hann' - The Hann filter multiplies the Ram-Lak filter by a Hann window.

`d` is a scalar in the range  $(0,1]$  that modifies the filter by rescaling its frequency axis. The default is 1. If `d` is less than 1, the filter is compressed to fit into the frequency range  $[0,d]$ , in normalized frequencies; all frequencies above `d` are set to 0.

`n` is a scalar that specifies the number of rows and columns in the reconstructed image. If `n` is not specified, the size is determined from the length of the projections.

`n = 2*floor(size(P,1)/(2*sqrt(2)))`

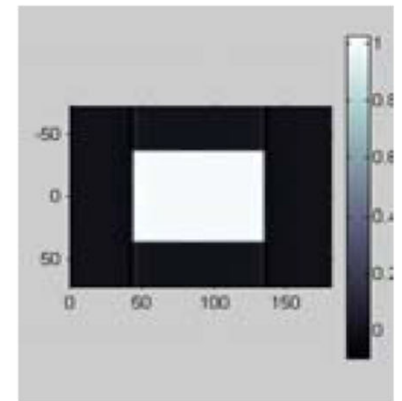
# Matlab Examples

```
I = iradon(P,theta)
```

```
I = iradon(P,theta,interp,filter,d,n)
```

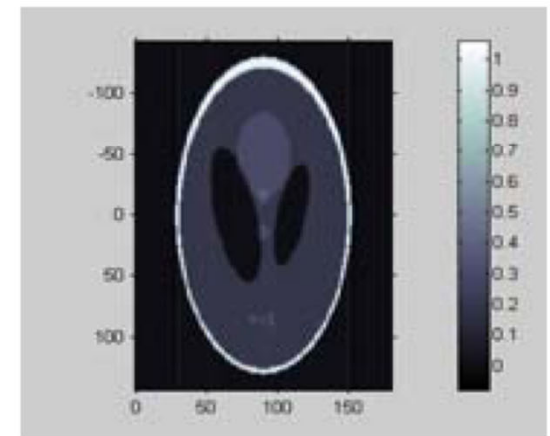
```
KI = iradon(PI,theta)
```

```
imshow(theta,xp,KI,[],'notruesize'), colormap(bone), colorbar
```



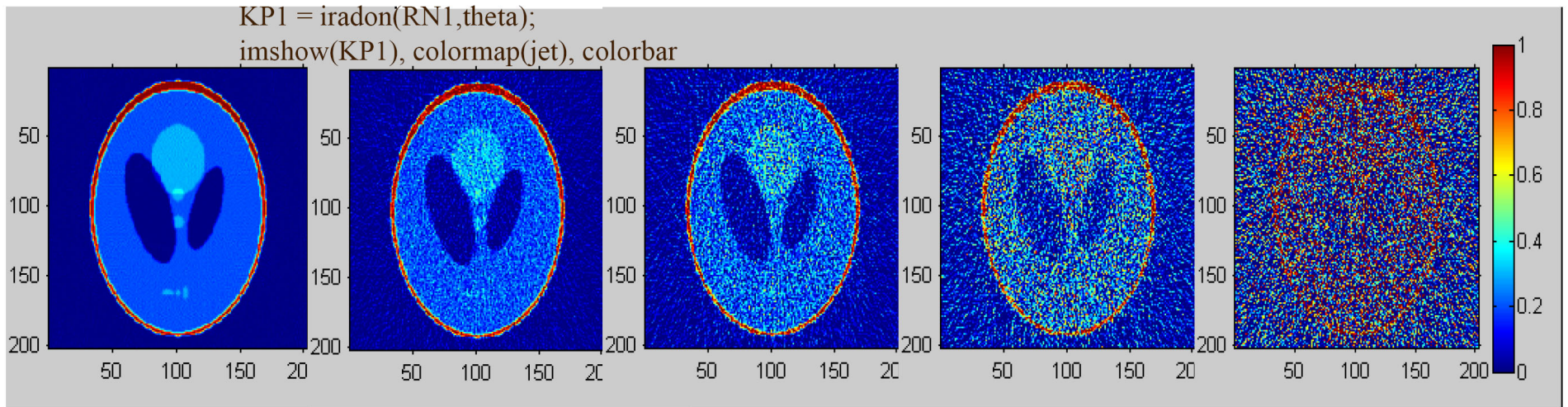
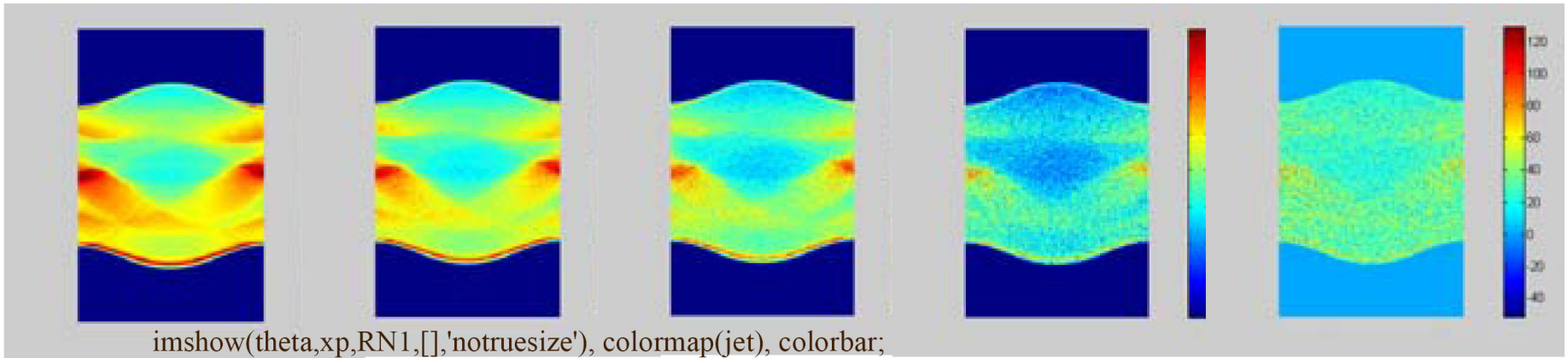
```
KP = iradon(P,theta)
```

```
imshow(theta,xp,KP,[],'notruesize'), colormap(bone), colorbar
```





# Matlab Examples



sd=0

sd=0.05

sd=0.10

sd=0.20

sd=0.50