

ECE 586GT: Problem Set 2

Uniqueness of Nash equilibria, zero sum games, evolutionary dynamics

Due: Wednesday, September 23, 11:59 p.m.

Reading: Course notes, Sections 1.5-1.7 and Chapter 2

1. [Some continuous games]

Consider a normal form game with a finite number of players n and strategy sets $S_i = [0, 1]$ for $1 \leq i \leq n$.

- Suppose $u_i(x) = x_i + \frac{b}{2}x_{tot}^2$ for some constant b , where $x_{tot} = x_1 + \dots + x_n$. Identify all the pure Nash equilibria (i.e. all Nash equilibria in pure strategies). Hint: Consider cases $b \geq 0$, $-\frac{1}{n} \leq b < 0$ and $b \leq -\frac{1}{n}$ separately.
- More generally, suppose $u_i(x) = x_i + \frac{1}{2}x^T A x$ for a given symmetric matrix A while still assuming $S_i = [0, 1]$ for all i . Under what conditions on A does the Debreu-Glicksberg-Fan theorem imply that there exists a pure Nash equilibrium? (Find the most general condition possible.)
- For the payoff functions of part (b), under what conditions on A does Rosen's theorem imply that there is at most one pure Nash equilibrium?

2. [Min-max and max-min strategies for rock-scissors-paper game]

Consider the rock-scissors-paper game described in Example 1.17. Let $\ell(p, q)$, with $p, q \in \{R, S, P\}$, denote the payoff function of player 2, which player 1 seeks to minimize.

- Assuming both players use pure strategies, identify the set of min-max strategies of player 1 and the set of max-min strategies of player 2. Determine whether there is a duality gap. If no gap, determine the set of all saddle points in pure strategies.
- Repeat part (a) but now consider p, q in the space of mixed strategies.

3. [Karush-Kuhn-Tucker Debreu-Glicksberg-Fan]

Consider the convex optimization problem: $\min x$ over $x \in \mathbb{R}$ s.t. $g(x) \leq 0$ where $g(x) = x^2 - \epsilon$.

- Suppose $\epsilon > 0$. Is the relaxed Slater condition satisfied? What is the Lagrangian $L(x, \lambda)$? Find (x^*, λ) satisfying the KKT conditions, if possible. Does strong duality hold in the sense that $\inf_x \sup_{\lambda \geq 0} L(x, \lambda) = \sup_{\lambda \geq 0} \inf_x L(x, \lambda)$? If $L(x, \lambda)$ is viewed as the objective function for a two-person zero-sum game between primal and dual players, does the DGF theorem for existence of Nash equilibrium apply?
- Repeat part (a) for $\epsilon = 0$.
- If $\epsilon = 0$ and we were to impose the constraints $x, \lambda \in [-1, 1]$ then would there exist a Nash equilibrium for the two-person zero-sum game based on the Lagrangian? Briefly explain your answer.

4. [Dual of a transport problem]

Let $n \geq 1$ and let W be an $n \times n$ matrix with nonnegative elements. Consider the following

linear optimization problem:

$$\begin{aligned}
& \min_X \sum_{i,j \in [n]} X_{i,j} W_{i,j} \\
& \text{subject to:} \quad \sum_{j \in [n]} X_{i,j} = 1 \quad \text{for } i \in [n] \\
& \quad \quad \quad \sum_{i \in [n]} X_{i,j} = 1 \quad \text{for } j \in [n] \\
& \quad \quad \quad X_{i,j} \geq 0 \quad \text{for } i, j \in [n]
\end{aligned}$$

An interpretation is that there are n sources of some good, n destinations, $W_{i,j}$ is the cost of transporting a unit of good from i to j , and $X_{i,j}$ is the amount of good transported from i to j . Each source provides one unit of good and each destination receives one unit of good. The problem in vector matrix form can be written as:

$$\begin{aligned}
& \min_X \langle X, W \rangle \\
& \text{subject to: } X\mathbf{1} = \mathbf{1}, \quad X^T\mathbf{1} = \mathbf{1}, \quad X \geq 0.
\end{aligned}$$

- (a) Derive the dual problem by first finding the Lagrangian function. Find a simple version of the dual problem. (Hint: You can either eliminate the Lagrange multipliers for the constraints $X_{i,j} \geq 0$, or don't handle those constraints with Lagrange multipliers in the first place.
- (b) Find the common value of the primal and dual, and solutions, for $W = \begin{pmatrix} 3 & 8 \\ 2 & 4 \end{pmatrix}$.

5. **[Evolutionarily stable strategies and states]**

Consider the following symmetric, two-player game::

		1	2
1		4,4	1,6
2		6,1	0,0

- (a) Does either player have a (weakly or strongly) dominant strategy?
- (b) Identify all the pure strategy and mixed strategy Nash equilibria.
- (c) Identify all evolutionarily stable pure strategies and all evolutionarily stable mixed strategies.
- (d) The replicator dynamics based on this game represents a large population consisting of type 1 and type 2 individuals. Show that the evolution of the population share vector $\theta(t)$ under the replicator dynamics for this model reduces to a one dimensional ordinary differential equation for $\theta_t(1)$, the fraction of the population that is type 1.
- (e) Identify the steady states of the replicator dynamics.
- (f) Of the steady states identified in the previous part, which are asymptotically stable states of the replicator dynamics? Justify your answer.