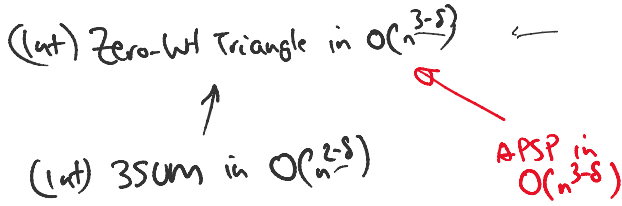
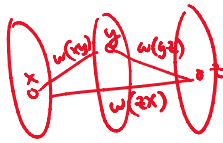


More Cond. Lower Bds from ^{Int} 3SUM



Rmk: can reduce Zero-wt Triangle back to 3SUM but with much weaker bds

[Given ^{weighted} tripartite graph $G=(V,E)$,



$\forall xy \in E$
create number $w(xy) + xM - yM^2$

$\forall yz \in E,$
.. .. $w(yz) + yM^2 - zM^3$

$\forall zx \in E,$
.. .. $w(zx) + zM^3 - xM$

if 3SUM could be solved in $T(n)$ time,

Zero-wt Triangle could be solved
& hence APSP in $O(T(n^2))$ time
← $n^{3-\delta}$]

Triangle Listing Problem Given ^{sparse} unweighted graph $G=(V,E)$ with m edges,

report all K triangles

Recall: Alon, Yuster, Zwick '97 $O(m^{\frac{2\omega}{\omega+1}}) \leq O(m^{1.41})$
(detection) (if $\omega=2$, $O(m^{4/3})$)

Bjorklund et al. '14 same bound for $K \leq m$.
(report all)

Thm (Patrascu '10) Assuming Int 3SUM Conj,
no $O(m^{4/3-\delta})$ algm for triangle listing
for $K=m$.

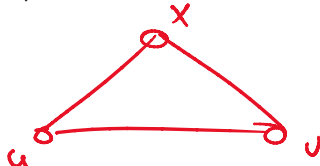
(lots of appl's to data structure lower bds ...)

Problem: Set Intersection Queries

Given N sets S_1, \dots, S_N ,
build data structure to answer queries:
.. .. report all elems in $S_i \cap S_j$.

Given N sets S_1, \dots, S_N ,
 build data structure to answer queries:
 given i, j , report all elems in $S_i \cap S_j$.

(in offline case, all queries are given in advance)



Reduce Convul 3SUM \rightarrow Offline Set Intersect. Queries

To solve Convul 3SUM for a_0, \dots, a_{n-1} , \leftarrow decide $\exists i, j$:
 $\underline{a_i + a_j = a_{ij}}$

use hash fn $h(x) = x \bmod p$ for rand $p \in (R/2, R)$
 define bucket $B_\ell = \{j : h(a_j) = \ell\}$ ($\ell \in [R]$)

(call bucket B_ℓ good if $|B_\ell| = \tilde{O}(\frac{n}{R})$)
 (Prob [ans in 3 good bucket] = $\tilde{\Omega}(1)$).

1. for $i \in [n]$ do \leftarrow
2. for $\ell \in [R]$ do \leftarrow $j \in B_\ell$
3. find all j s.t. $h(a_j) = \ell$
 and $h(a_{ij}) = \ell + h(a_i)$ \rightarrow $i, j \in B_{\ell+h(a_i)}$
 $\text{or } = \ell + h(a_i) - p.$ \rightarrow $j \in B_{\ell+h(a_i)-1}$
4. for each such j ,
 if $a_i + a_j = a_{ij}$, exit & return yes
5. return no

Def: $S+x = \{s+x : s \in S\}$
 "shifted set"

(line 3 reduces intersecting B_ℓ and $B_{\ell+h(a_i)-1}$
 but # possible sets = $O(Rn)$ too big

idea - write $i = \underline{xd} + y$, $x \in [n/d]$, $y \in [d]$

reduces to intersecting
 $B_\ell + y$ and $B_{\ell+h(a_i)} - xd$
 # possible sets # possible sets

$$\# \text{ possible sets} \\ = O(Rd)$$

$$\# \text{ possible sets} \\ = O\left(R \frac{n}{d}\right)$$

Choose $d = \sqrt{n}$

$$\Rightarrow N = \# \text{ sets} = O(R\sqrt{n})$$

$$\text{total set size} = \tilde{O}\left(R\sqrt{n} \cdot \frac{n}{R}\right) = \tilde{O}(n^{3/2})$$

$$\# \text{ queries} = O(nR)$$

expected total output size of queries

$$= \text{expected } \# \text{ false positives} (+ 1)$$

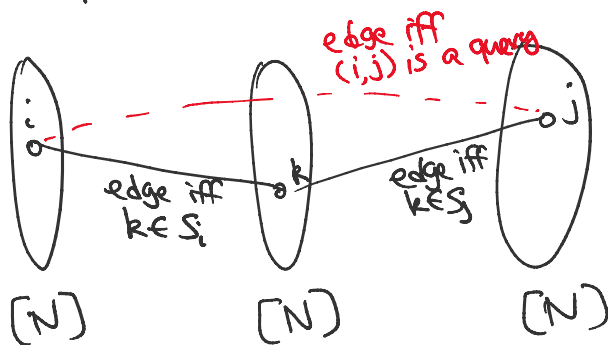
$$= \# (i, j) \text{ with } a_i + a_j \neq a_{ij} \\ \text{but } h(a_i + a_j) = h(a_{ij})$$

$$\leq \tilde{O}\left(n^2 \cdot \frac{1}{R}\right)$$

$$\text{Choose } \underline{R = \sqrt{n}} \Rightarrow \begin{aligned} \text{total set size} &= \tilde{O}(n^{3/2}) \\ \# \text{ queries} &= \tilde{O}(n^{3/2}) \\ \text{total output size} &= \tilde{O}(n^{3/2}) \end{aligned}$$

Reduce Offline Set Intersect. Queries \rightarrow Triangle Listing

Given sets S_1, \dots, S_N , & queries,
create tripartite graph



$$m = \# \text{ edges} = \text{total set size} + \text{total } \# \text{ queries} \\ = \tilde{O}(n^{3/2})$$

$$V = \# \text{ triangles} = \text{total output size} = \tilde{O}(n^{3/2})$$

$$K = \# \text{triangles} = \text{total output size} = \tilde{O}(n^{3/2})$$

$$\begin{aligned} \Rightarrow \text{time } \tilde{O}(\text{T}_{\text{tri-list}}(\tilde{O}(n^{3/2}))) \\ \leq \tilde{O}\left((n^{3/2})^{4/3-\delta}\right) \\ = \tilde{O}\left(n^{2-\delta'}\right). \quad \square \end{aligned}$$

Rmk:

Vassilevska W. & Xu '20:

same lower bd for triangle listing
under ^{ht} APSP conj

CVX '22: real APSP conj.