



Lecture 9

PPAD and other TFNP classes

CS580

Ruta Mehta

Most slides are borrowed from Prof. C. Daskalakis's presentation.

Menu

↳ Existence Theorems: **Nash**, Brouwer, Sperner

Games and Equilibria

		2/5	3/5
	Kick Dive	Left	Right
1/2	Left	2 , -1	-1 , 1
1/2	Right	-1 , 1	1 , -1

Equilibrium:

A pair of randomized strategies so that no player has incentive to deviate if the other stays put.

[Nash '50]: *An equilibrium exists in every game.*

no poly-time algorithm known, despite intense effort

Menu

↳ Existence Theorems: Nash, **Brouwer**, Sperner

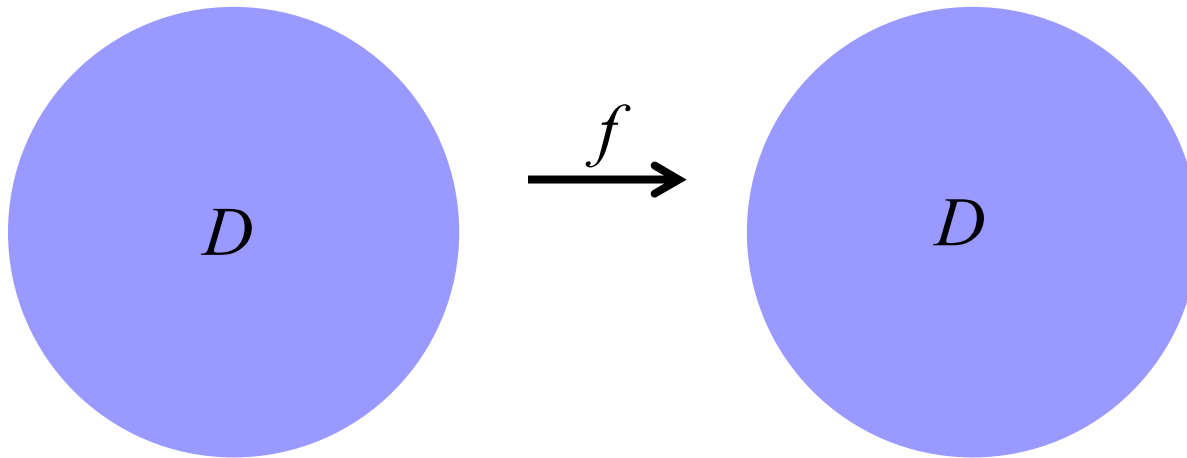
Brouwer's Fixed Point Theorem

[Brouwer 1910]: Let $f: D \rightarrow D$ be a continuous function from a convex and compact subset D of the Euclidean space to itself.

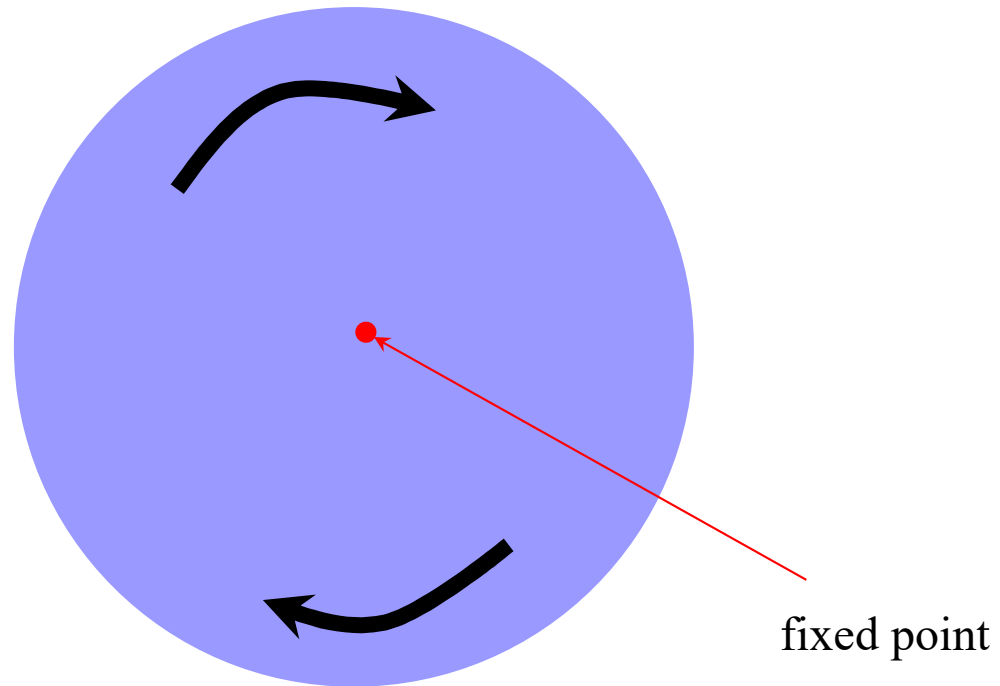
Then there exists an $x \in D$ s.t. $x = f(x)$.

closed and bounded

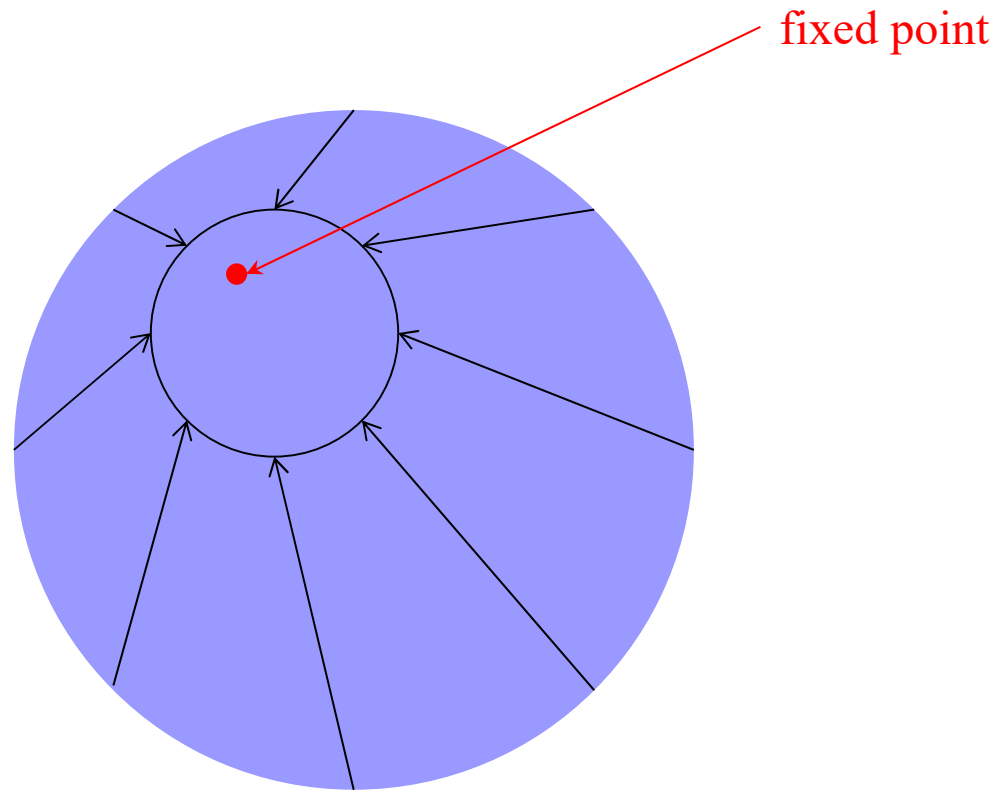
A few examples, when D is the 2-dimensional disk.



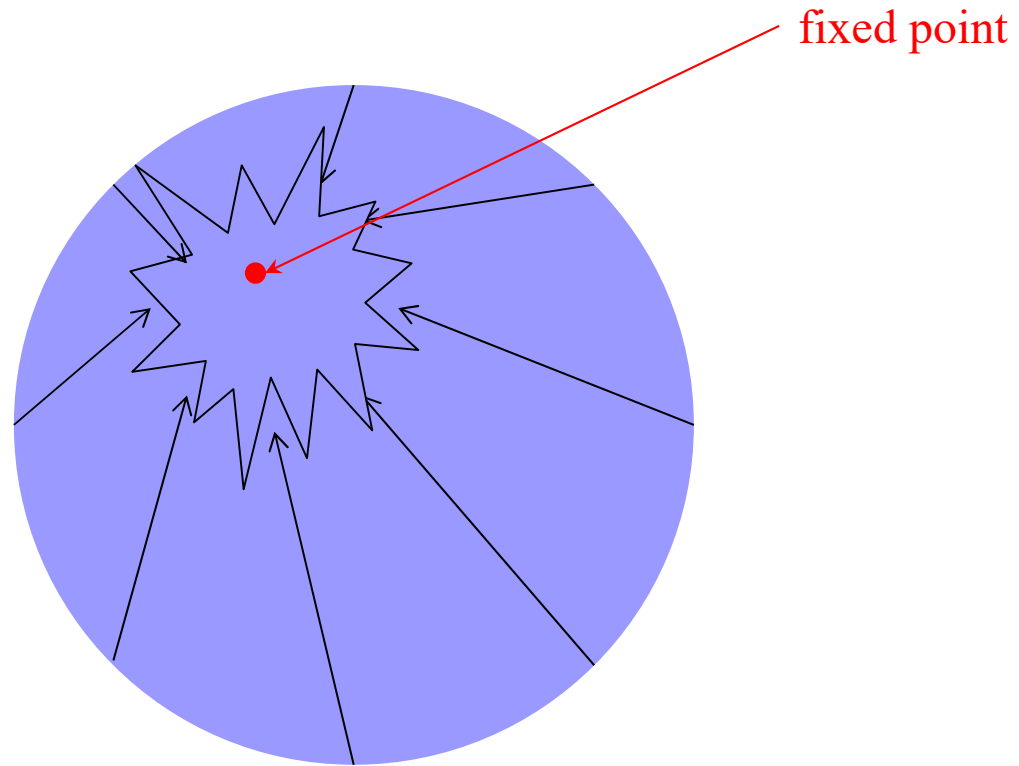
Brouwer's Fixed Point Theorem




Brouwer's Fixed Point Theorem



Brouwer's Fixed Point Theorem

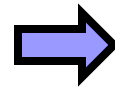




Brouwer \Rightarrow *Nash*
(Nash'51)

Visualizing Nash's Proof

Kick Dive	Left	Right
Left	1 , -1	-1 , 1
Right	-1 , 1	1 , -1



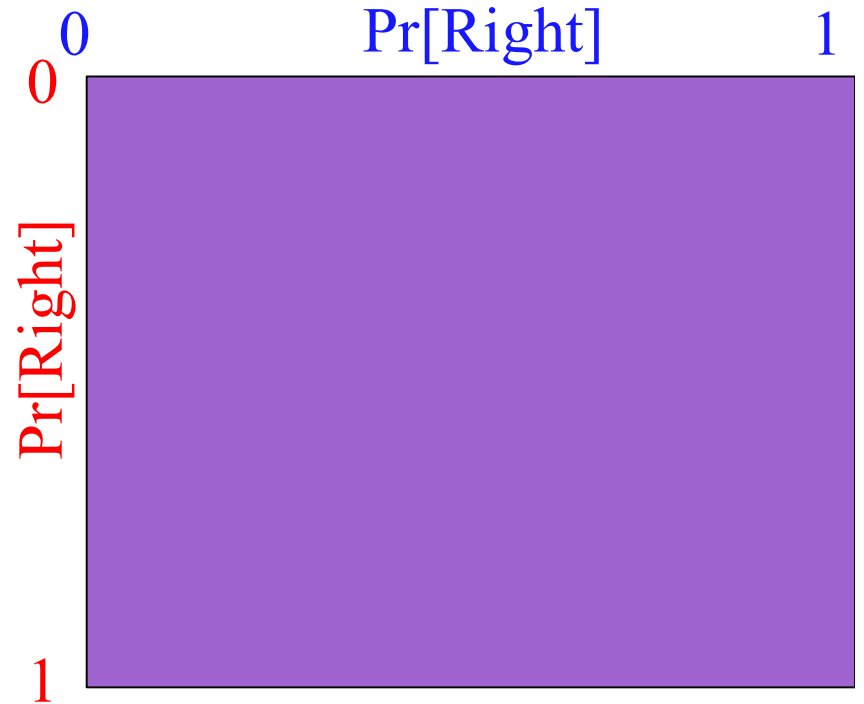
$f: [0,1]^2 \rightarrow [0,1]^2$, continuous
such that
fixed points \equiv Nash eq.

Penalty Shot Game

Visualizing Nash's Proof

Kick Dive	Left	Right
Left	1 , -1	-1 , 1
Right	-1 , 1	1 , -1

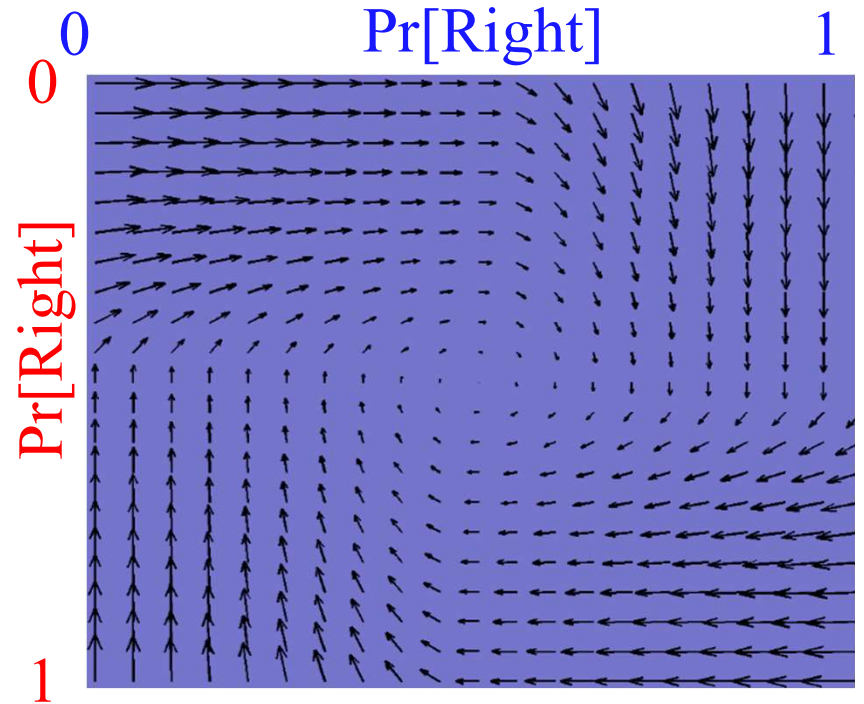
Penalty Shot Game



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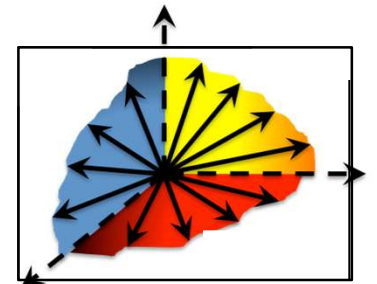
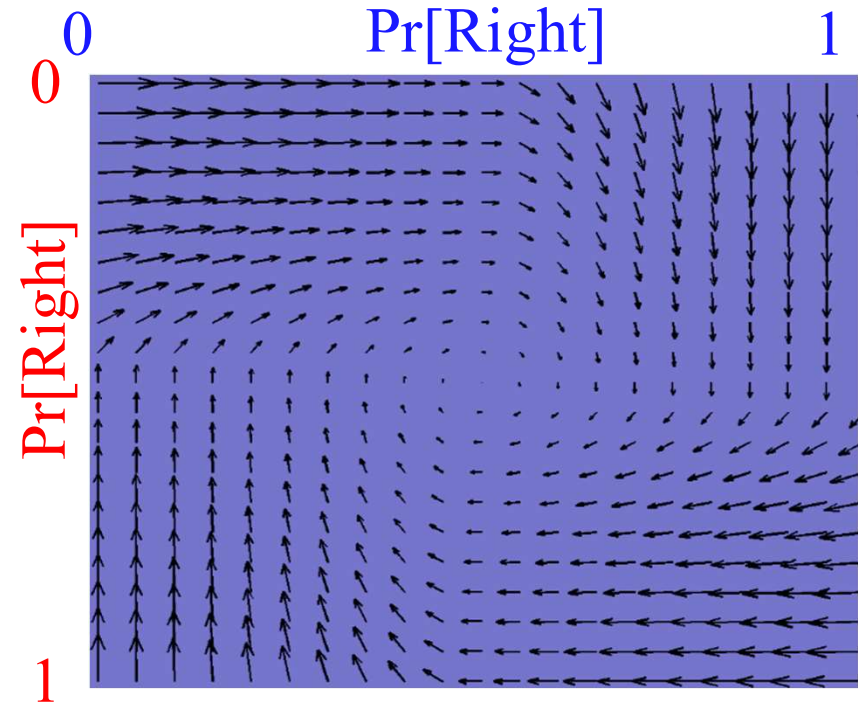
Penalty Shot Game



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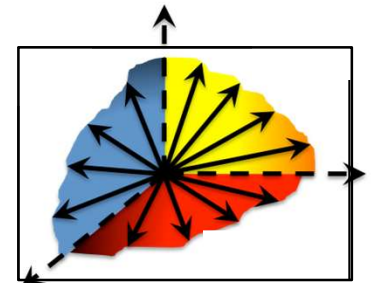
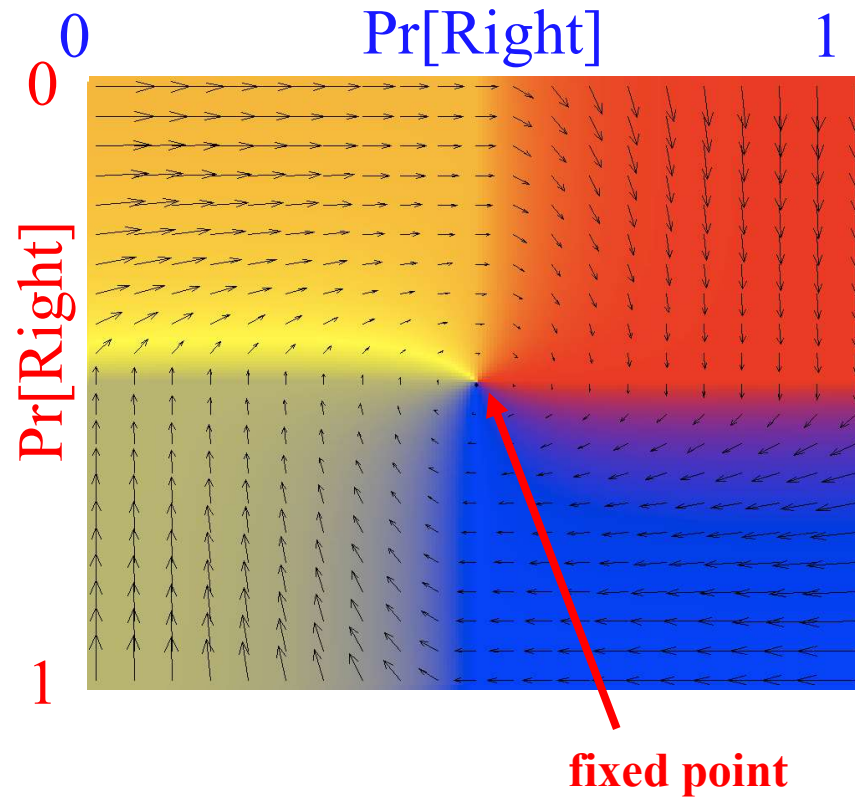
Penalty Shot Game



Visualizing Nash's Proof

		$\frac{1}{2}$	$\frac{1}{2}$
	Kick Dive	Left	Right
$\frac{1}{2}$	Left	1, -1	-1, 1
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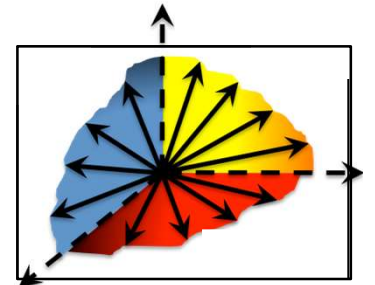
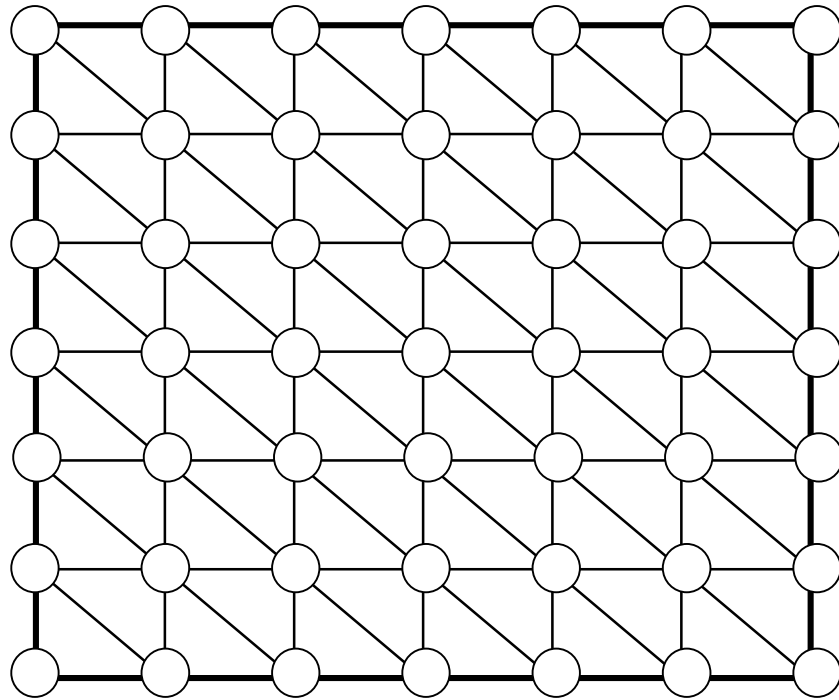
Penalty Shot Game



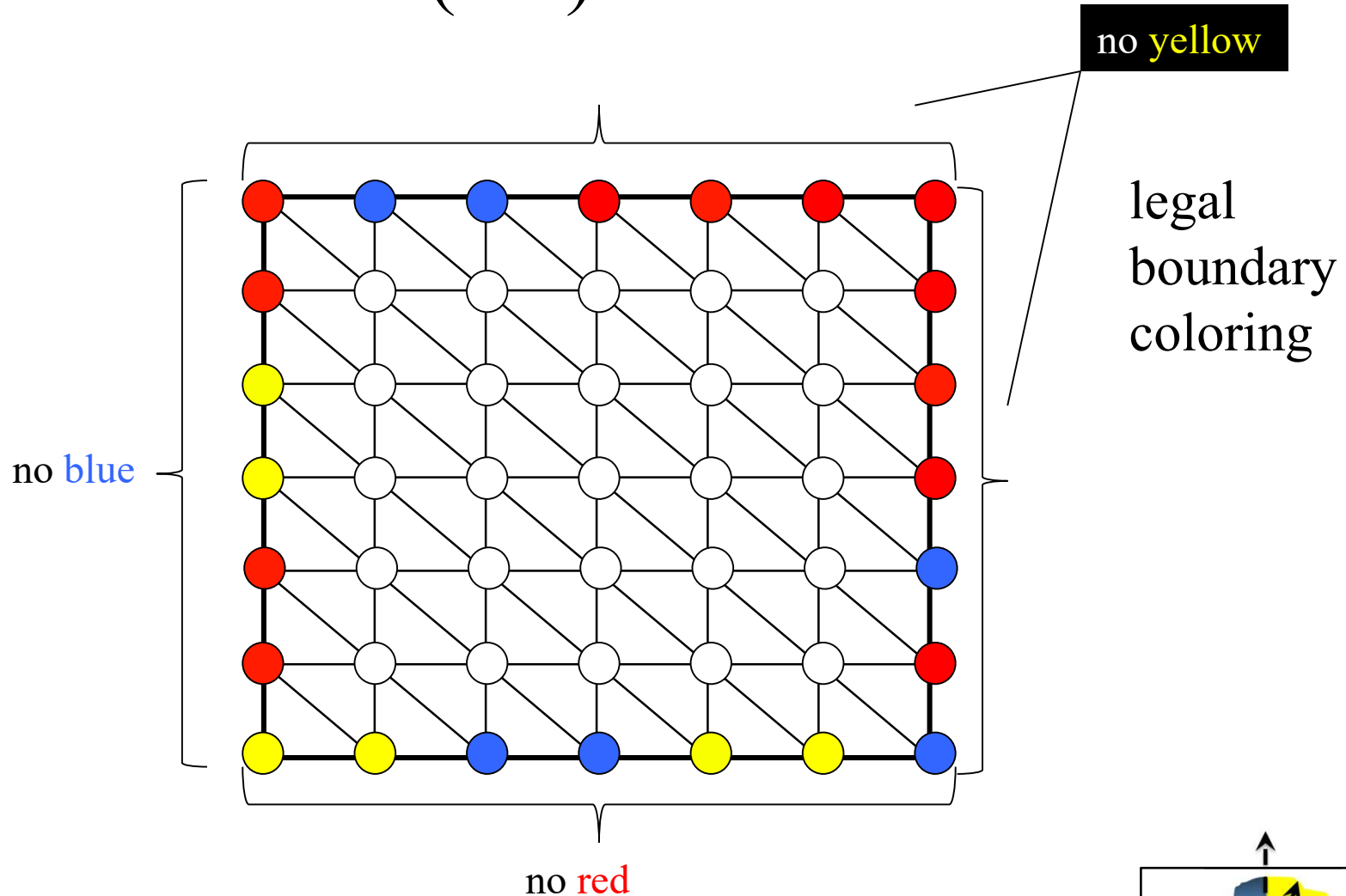
Menu

↳ Existence Theorems: Nash, Brouwer, **Sperner**

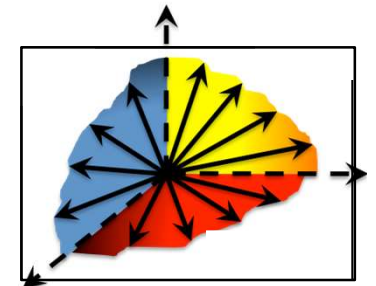
Sperner's Lemma (2-d)



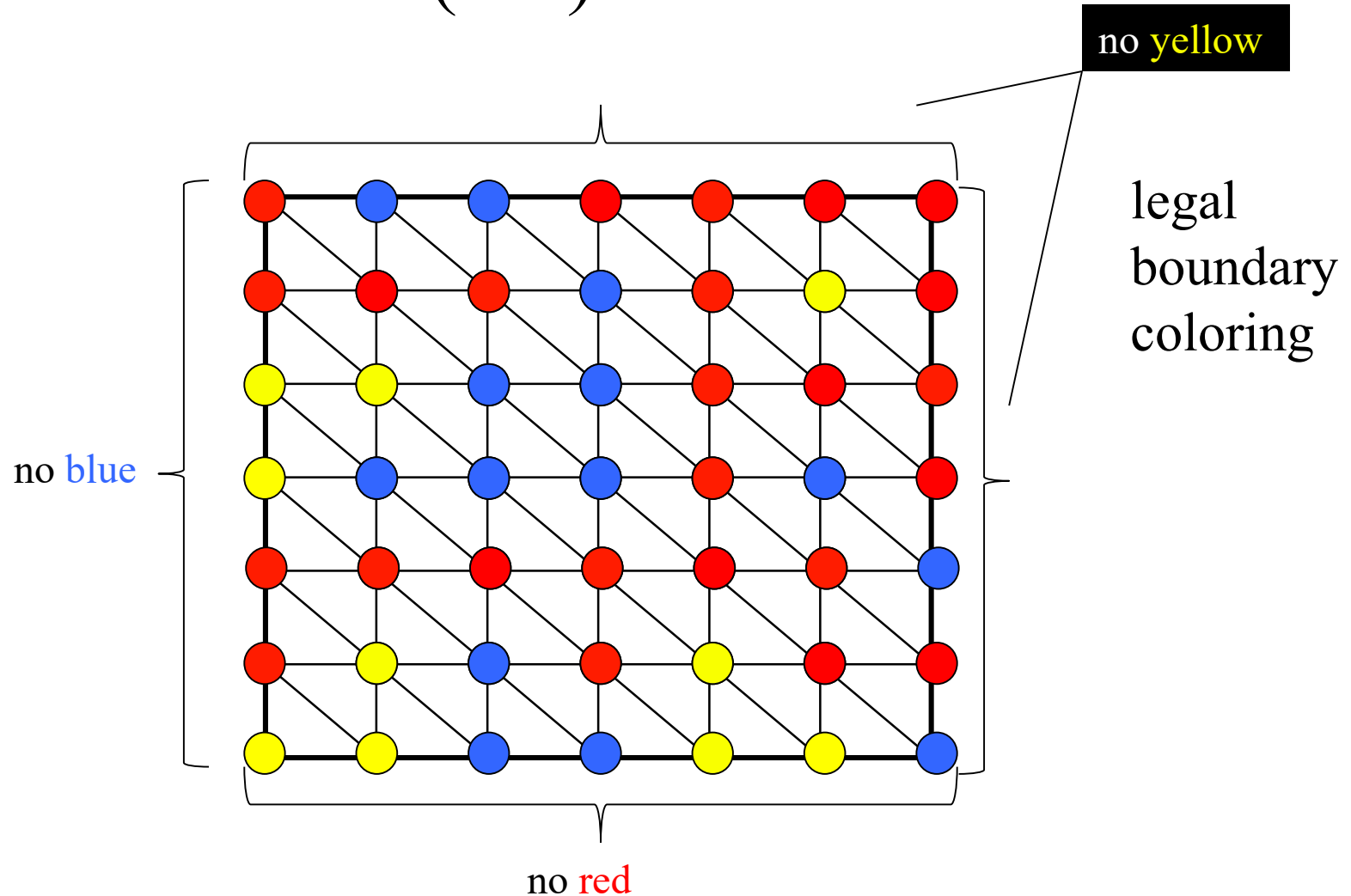
Sperner's Lemma (2-d)



[Sperner 1928]: Color the boundary using three colors in a legal way.

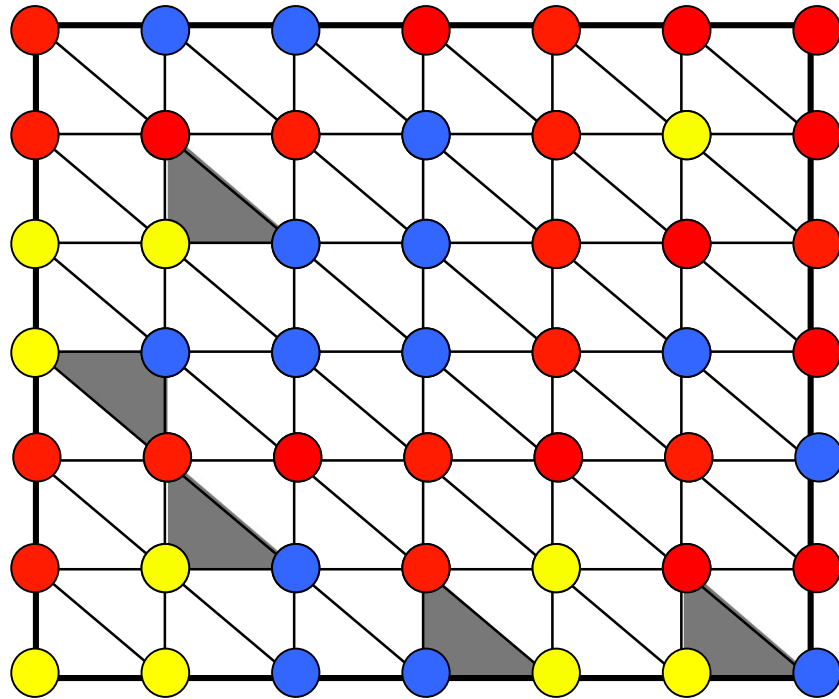


Sperner's Lemma (2-d)



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Sperner \Rightarrow Brouwer

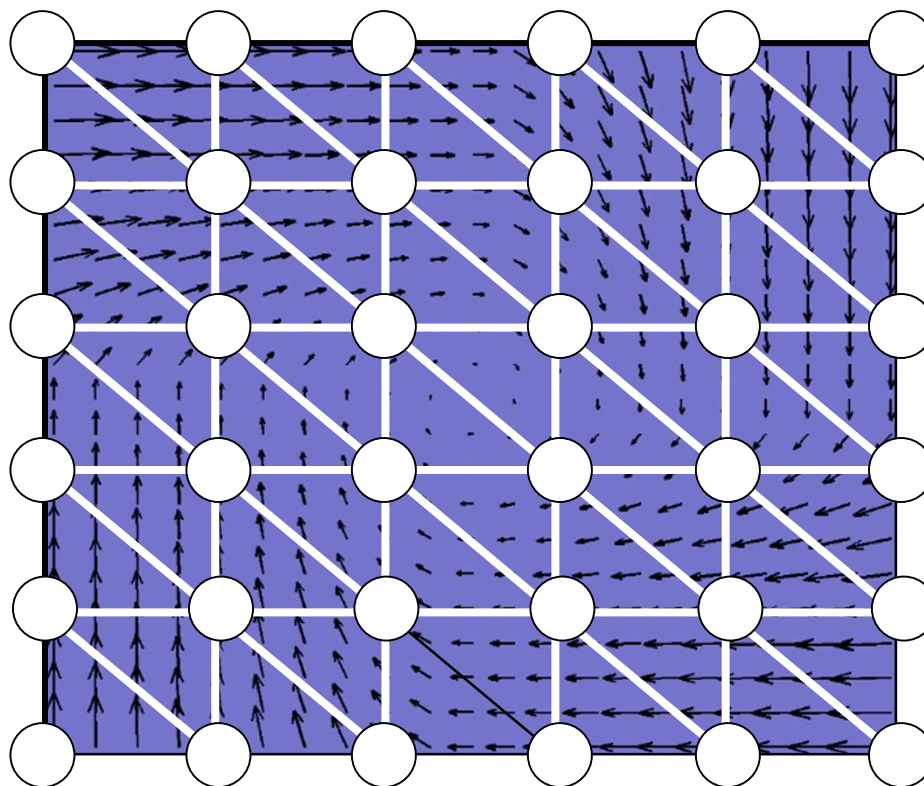
Sperner \Rightarrow Brouwer (High-Level)

Given $f: [0,1]^2 \rightarrow [0,1]^2$

1) For all $\epsilon > 0$, existence of approximate fixed point $|f(x)-x| < \epsilon$, can be shown via Sperner's lemma.

2) Then let $\epsilon \rightarrow 0$

For 1): Triangulate $[0,1]^2$;



Sperner \Rightarrow Brouwer (High-Level)

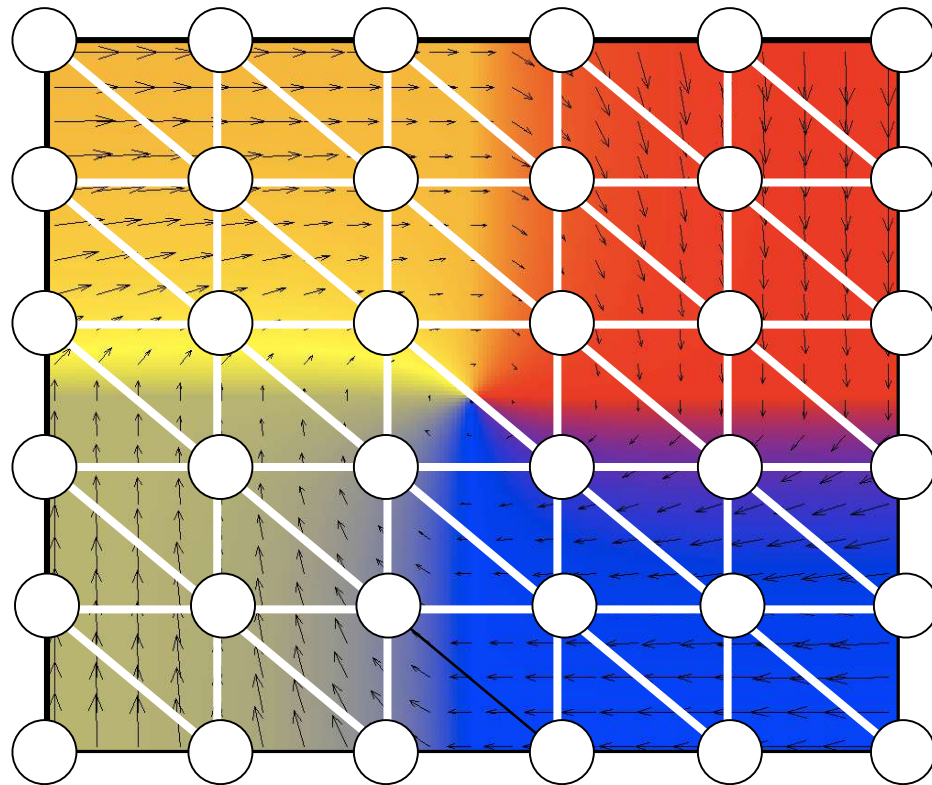
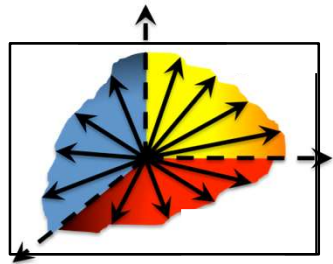
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Color points according to the direction of $(f(x)-x)$;



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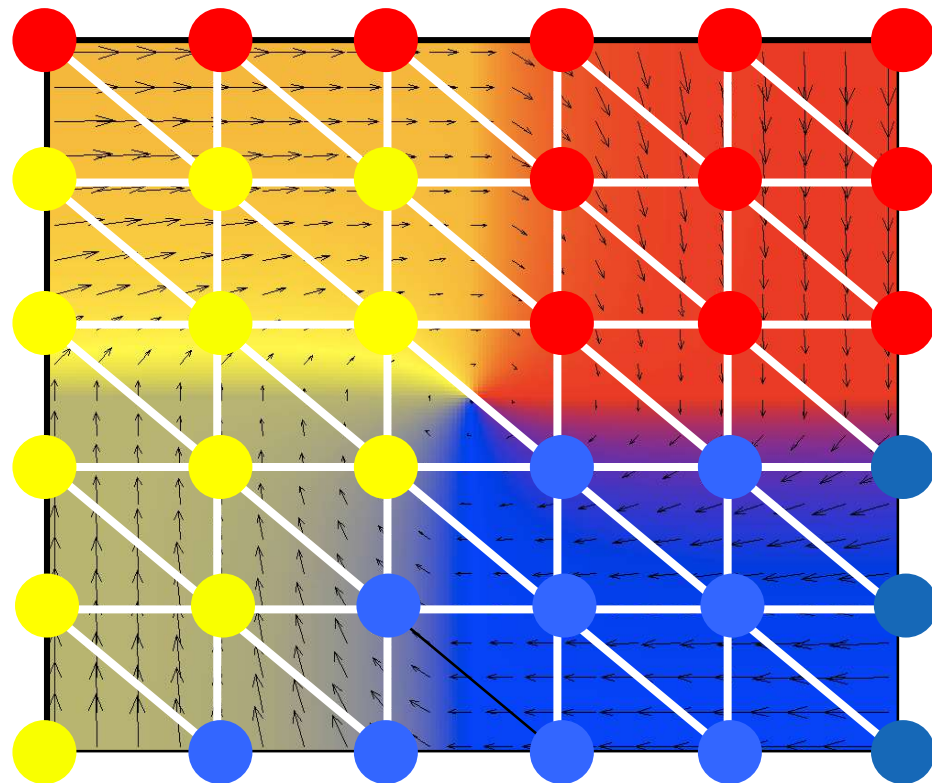
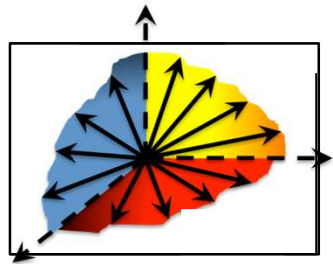
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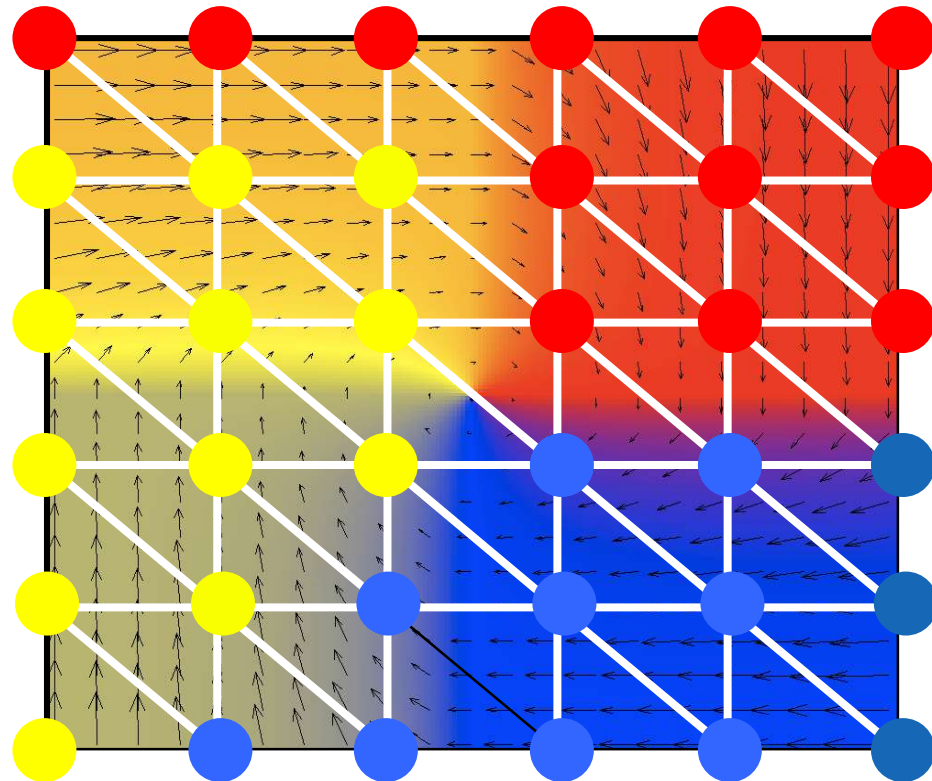
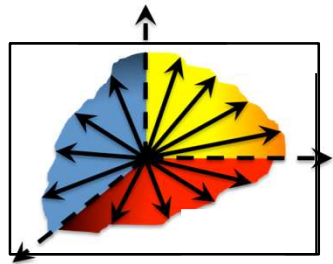
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Color points according to the direction of $(f(x)-x)$;

Apply Sperner.

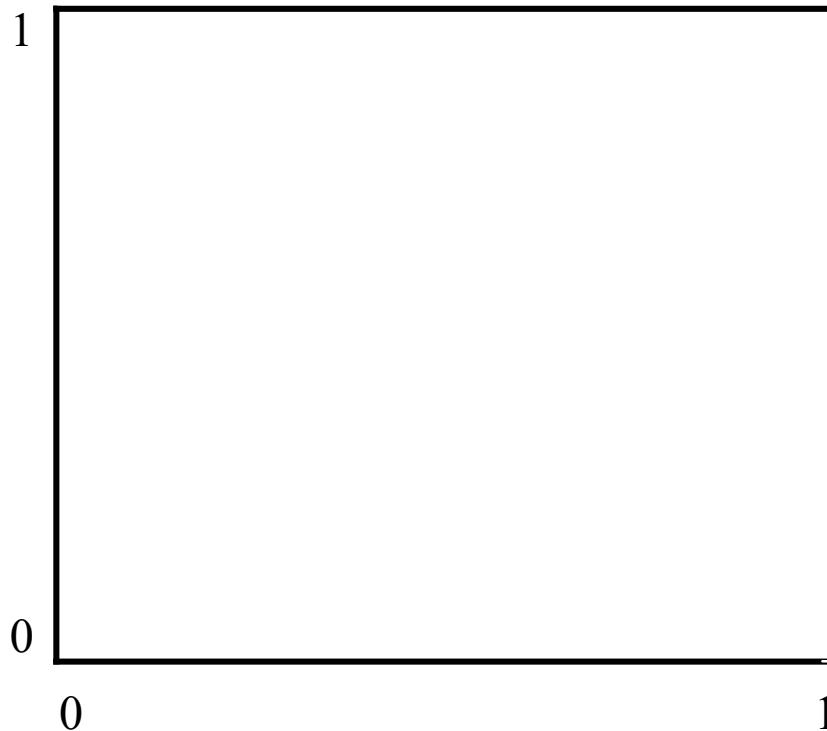


2D-Brouwer on the Square

d be l_∞ norm

Suppose $f: [0,1]^2 \rightarrow [0,1]^2$, continuous

$\hookrightarrow \forall \epsilon, \exists \delta(\epsilon) > 0, s. t.$ (by the [Heine-Cantor theorem](#))
 $d(x, y) < \delta(\epsilon) \Rightarrow d(f(x), f(y)) < \epsilon$

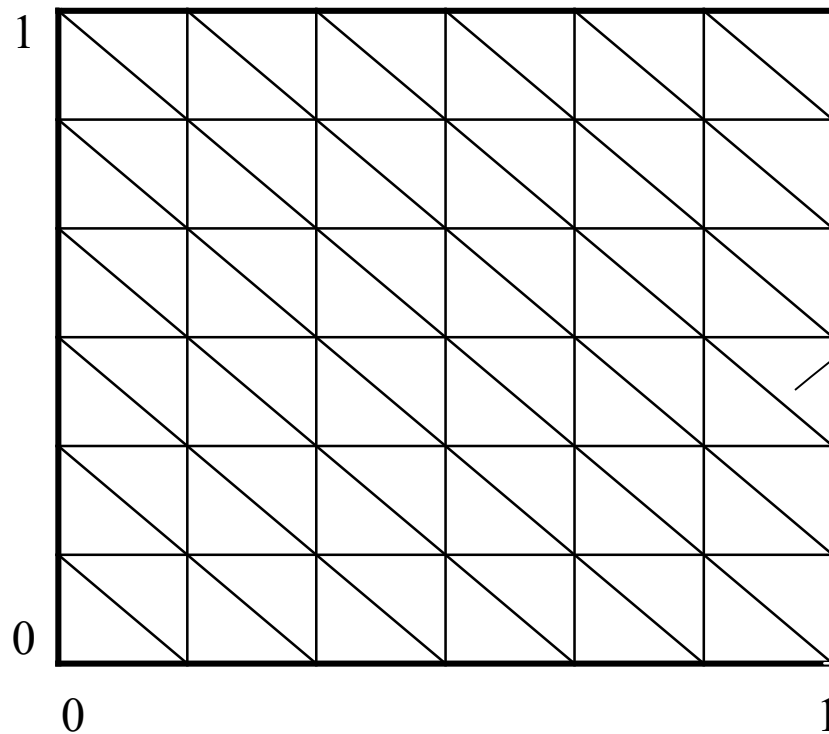


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choose some ϵ and triangulate so that the diameter of cells is

$\delta < \delta(\epsilon)$

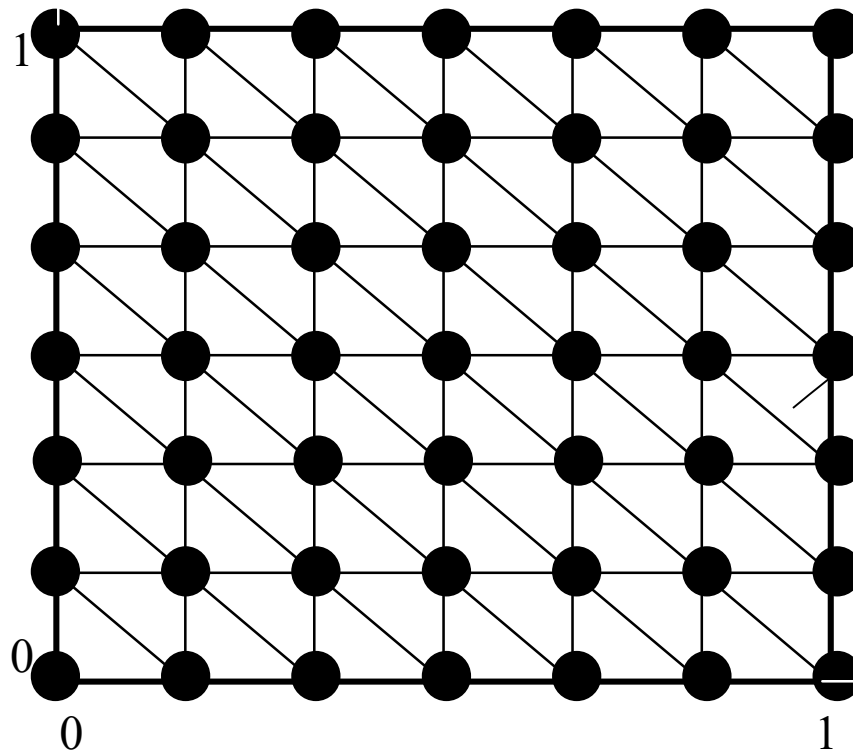
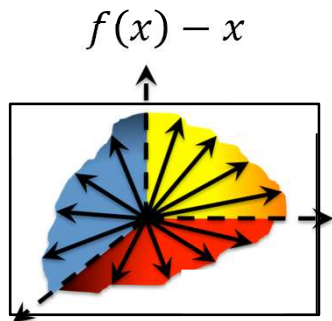
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$$\begin{aligned} \lrcorner \quad & \forall \epsilon, \exists \delta(\epsilon) > 0, \text{ s. t.} && \text{(by the Heine-Cantor theorem)} \\ & d(x, y) < \delta(\epsilon) \Rightarrow d(f(x), f(y)) < \epsilon \end{aligned}$$

color the nodes of the triangulation according to the direction of



choose some ϵ and triangulate so that the diameter of cells is

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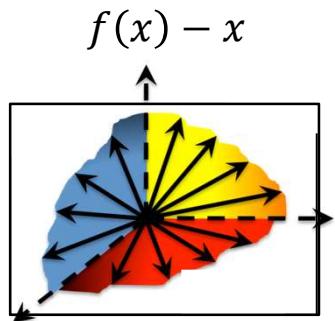
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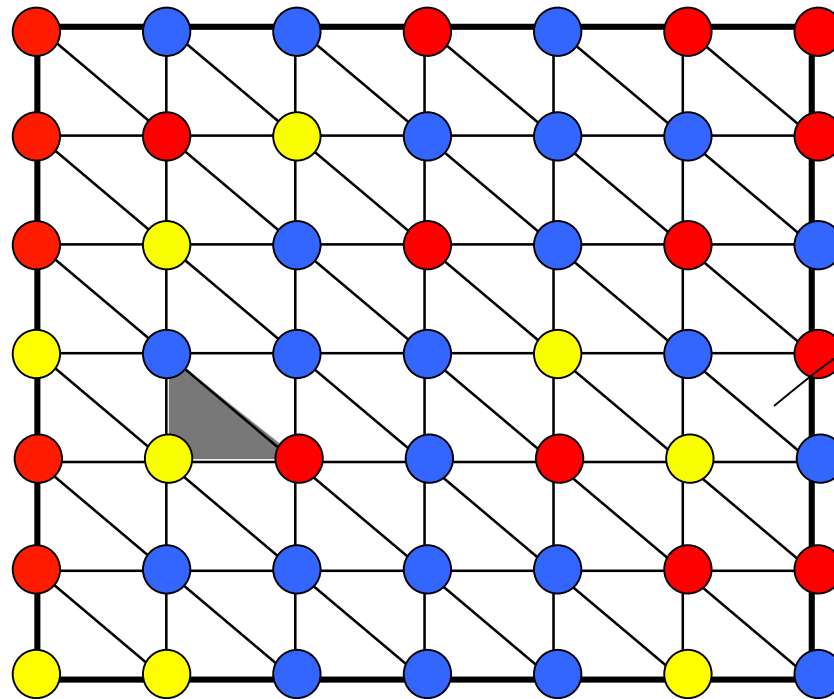
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color the nodes of the triangulation according to the direction of



(tie-break at the boundary angles, so that the resulting coloring respects the boundary conditions required by Sperner's lemma)



choose some ϵ and triangulate so that the diameter of cells is

$\delta < \delta(\epsilon)$

find a trichromatic triangle, guaranteed by Sperner

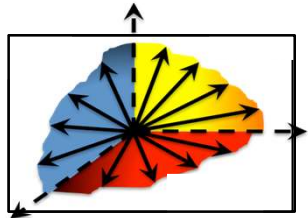
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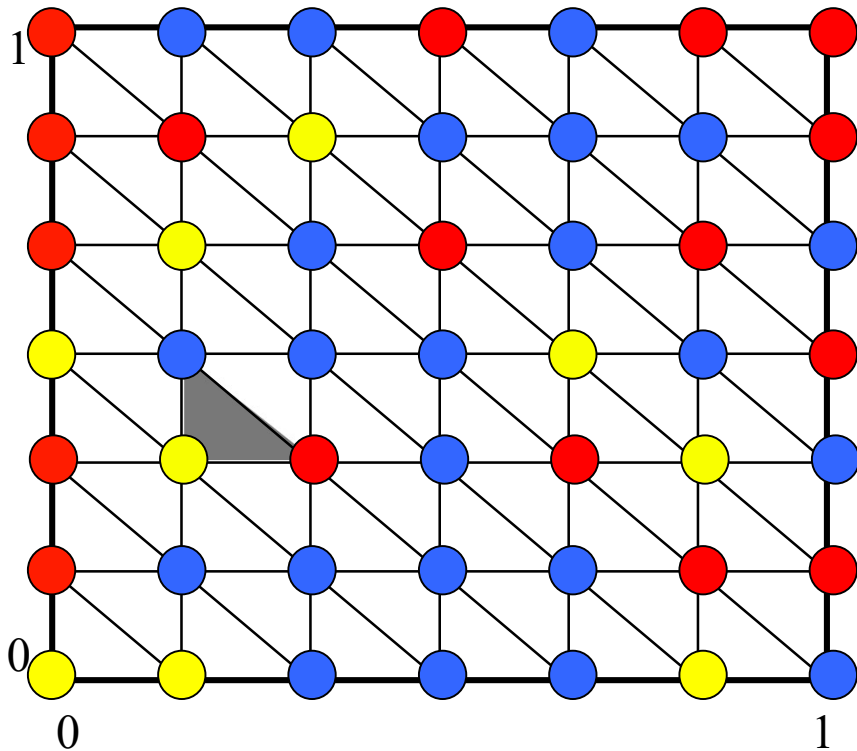
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$$d(x, y) < \delta(\epsilon) \Rightarrow d(f(x), f(y)) < \epsilon$$



Choose small enough grid size so that..



Claim: If z a corner of a trichromatic triangle, then

Choosing $\delta = \min\{\delta(\epsilon), \epsilon\}$

$$|f(z) - z|_\infty < c\delta, \quad c > 0$$

2D-Brouwer on the Square

Finishing the proof of Brouwer's Theorem (Compactness):

- pick a sequence of epsilons: $\epsilon_i = 2^{-i}$, $i = 1, 2, \dots$
- define a sequence of triangulations of diameter: $\delta_i = \min\{\delta(\epsilon_i), \epsilon_i\}$, $i = 1, 2, \dots$
- pick a trichromatic triangle in each triangulation. Its corner be z_i , $i = 1, 2, \dots$
- by compactness, this sequence has a converging subsequence w_i , $i = 1, 2, \dots$
with limit point w^*

Claim: $f(w^*) = w^*$

Proof: Define the function $g(x) = d(f(x), x)$. Clearly, g is continuous since $d(., .)$ is continuous and so is f . It follows from continuity that

$$g(w_i) \rightarrow g(w^*), \text{ as } i \rightarrow \infty$$

But $0 \leq g(w^i) \leq c2^{-i}$. Hence, $g(w_i) \rightarrow 0$. It follows that $g(w^*) = 0$.

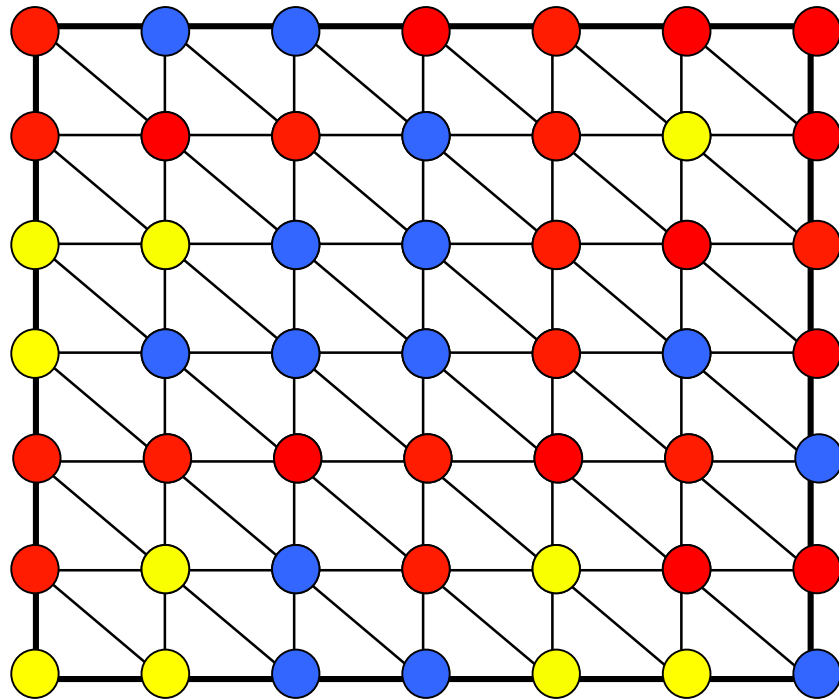
Therefore, $d(f(w^*), w^*) = 0 \Rightarrow f(w^*) = w^*$



Menu

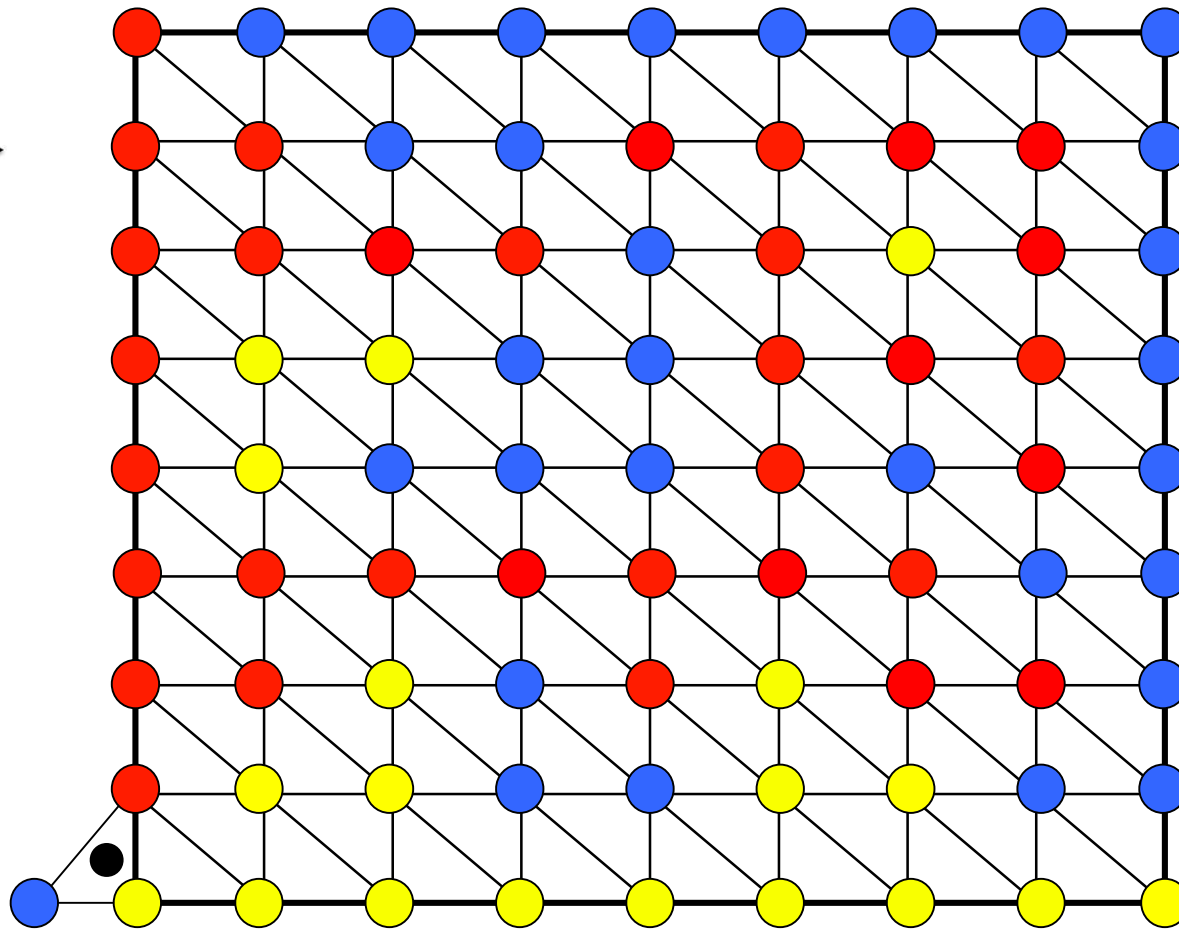
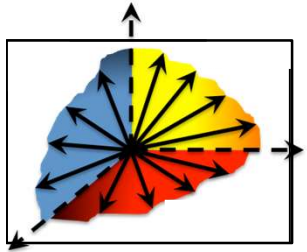
- Existence Theorems: Nash, Brouwer, Sperner
- (Constructive) proof of Sperner \rightarrow PPAD.

Proof of Sperner's Lemma



[Sperner 1928]: Color the boundary using three colors in a legal way. No matter how the internal nodes are colored, there exists a tri-chromatic triangle. In fact an odd number of those.

Proof of Sperner's Lemma



For convenience introduce an outer boundary, that does not create new tri-chromatic triangles.

Also introduce an artificial tri-chromatic triangle.

Next define a directed walk starting from the artificial tri-chromatic triangle.

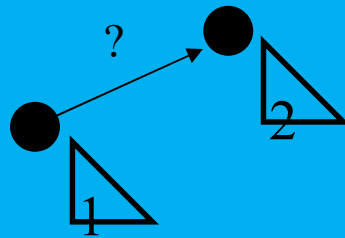
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Proof of Sperner's Lemma

Space of Triangles

Transition Rule:

If \exists red - yellow door cross it with red on your left hand.



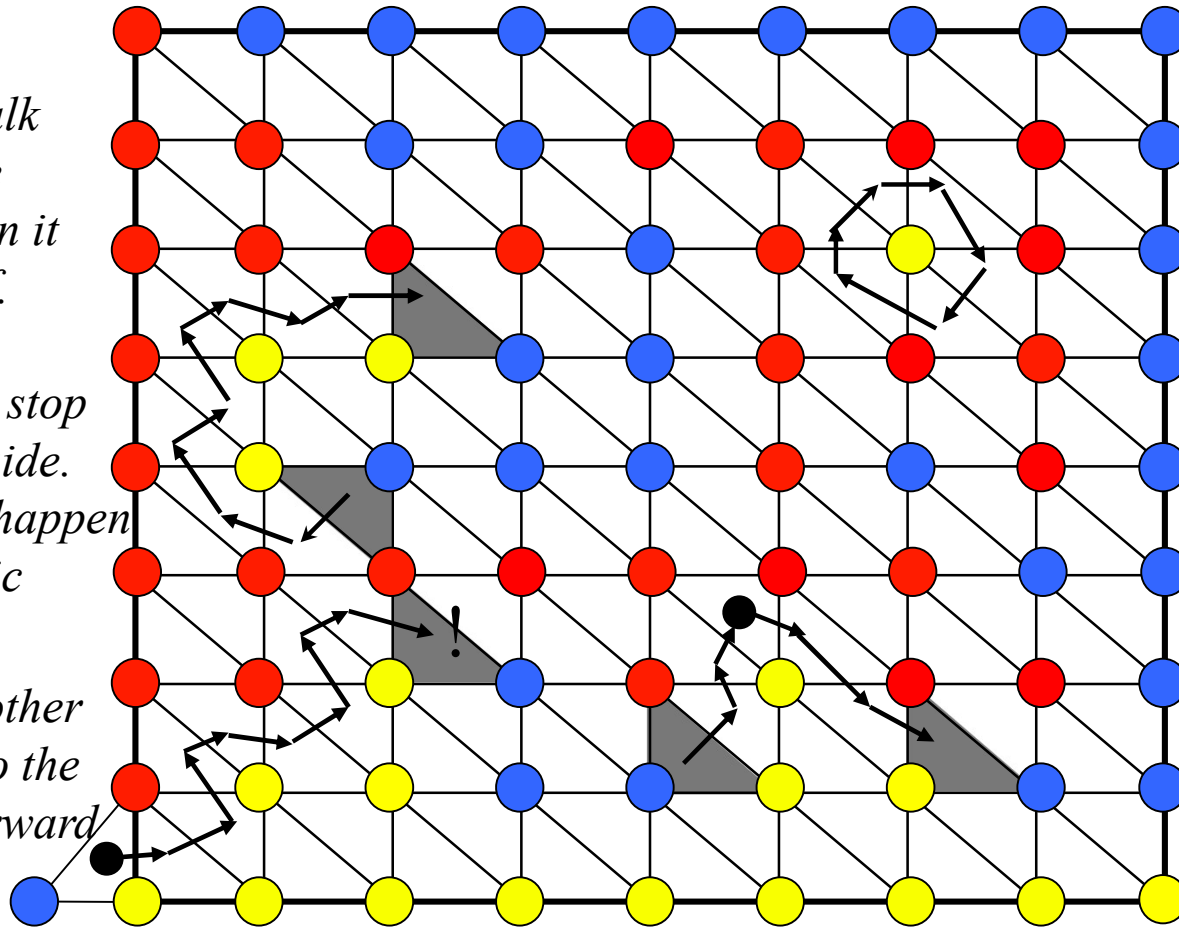
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Proof of Sperner's Lemma

Claim: The walk cannot exit the square, nor can it loop into itself.

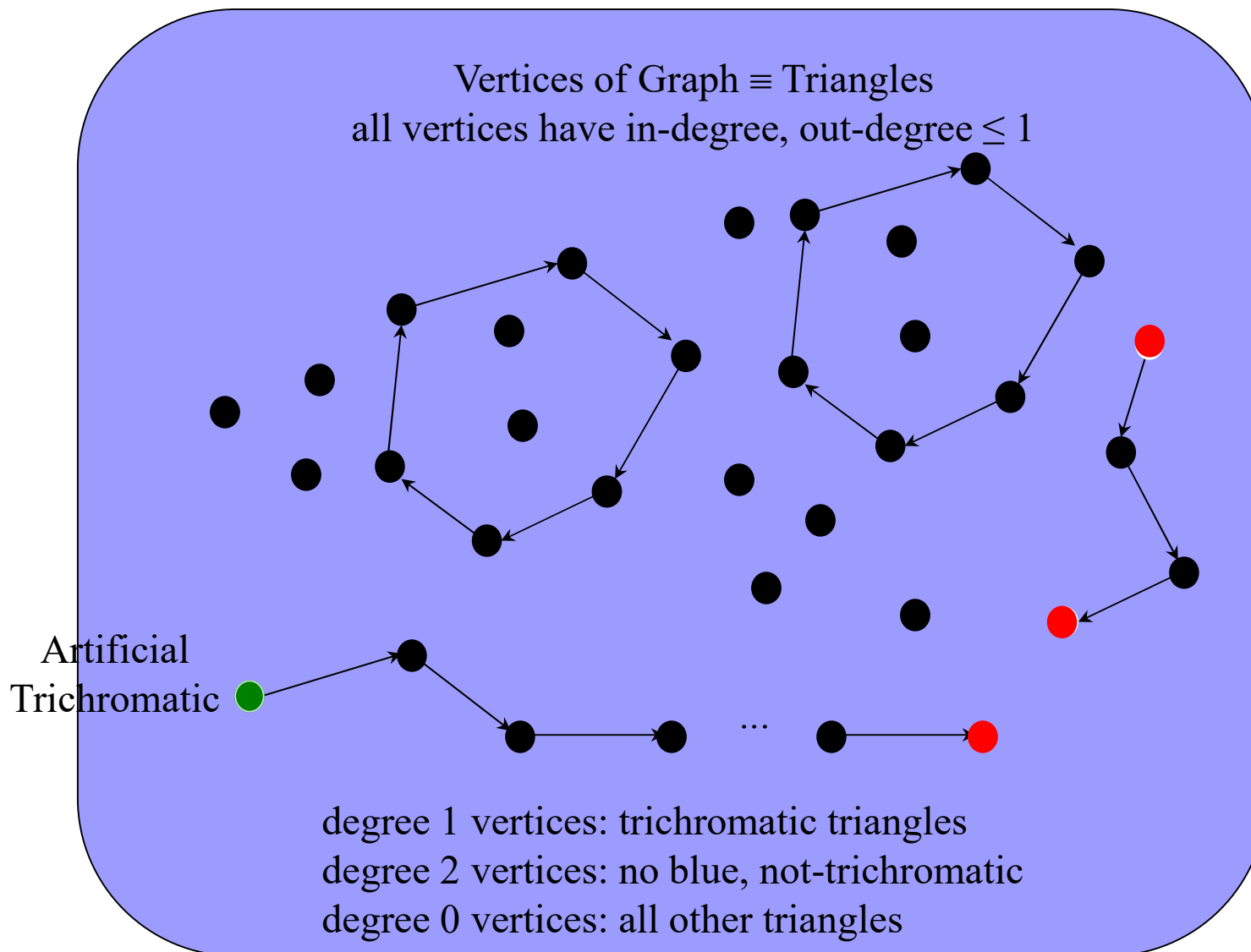
Hence, it must stop somewhere inside. This can only happen at tri-chromatic triangle...

Starting from other triangles we do the same going forward or backward.



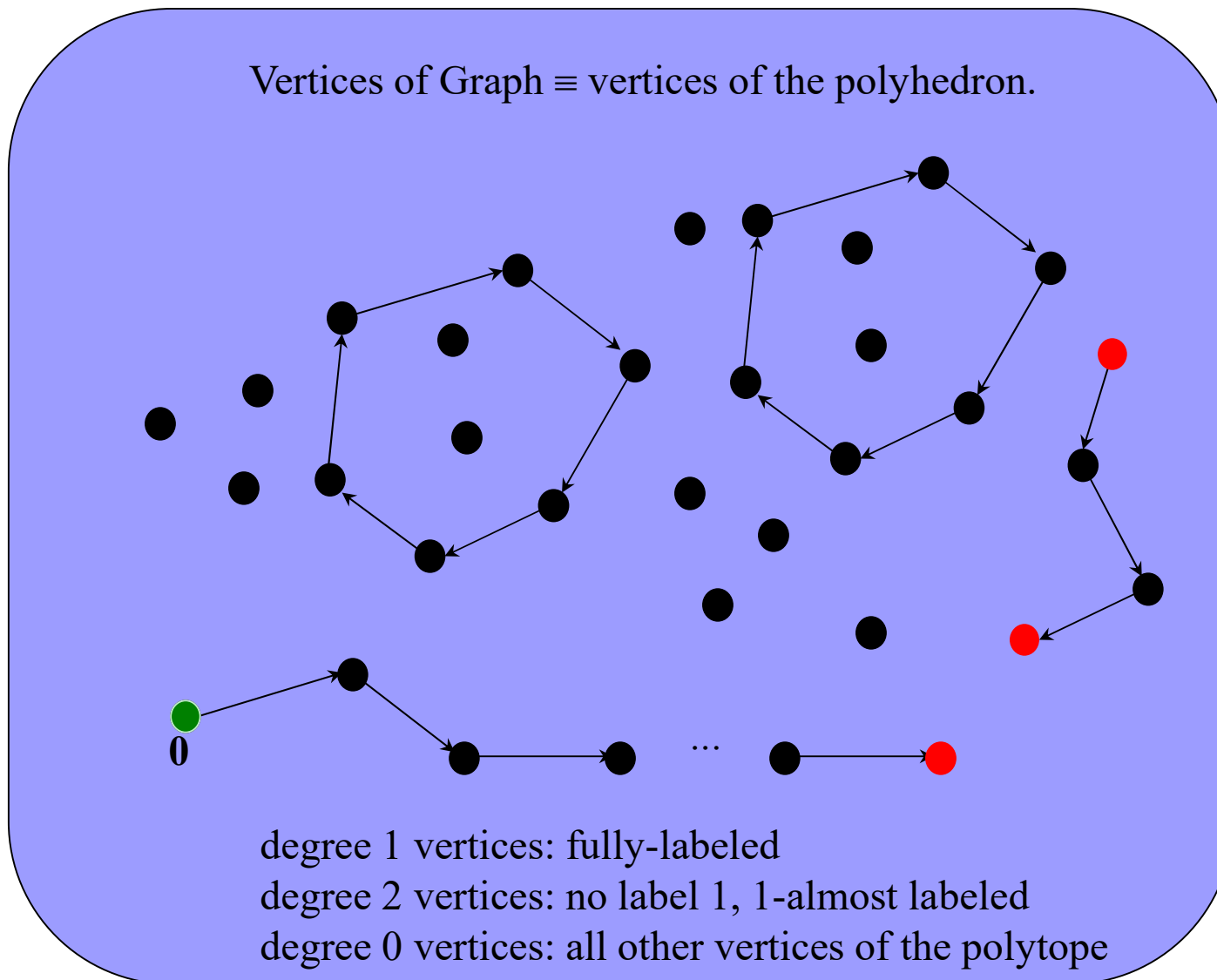
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Proof Structure: A directed parity argument



Proof: \exists at least one trichromatic (artificial one) $\rightarrow \exists$ another trichromatic

Recall: Lemke-Howson Structure for 2-Nash

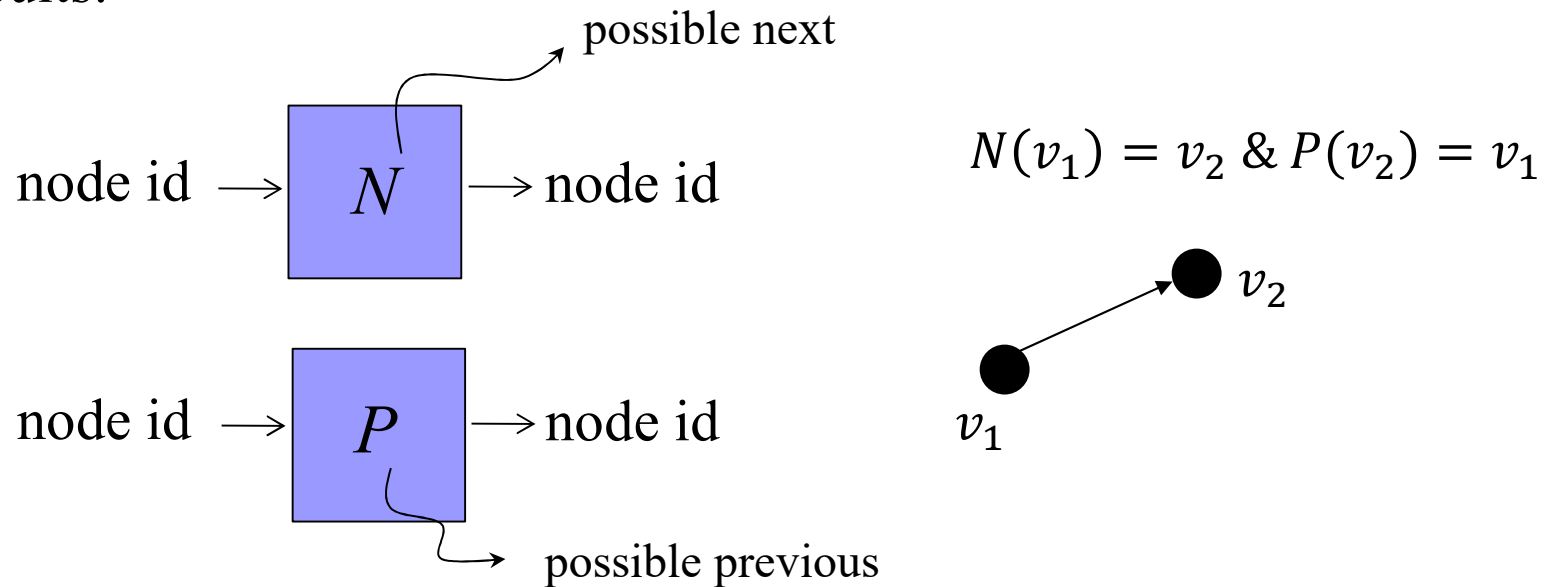


Proof: 0 fully-labeled $\rightarrow \exists$ another fully-labeled

The PPAD Class [Papadimitriou '94]

(Polynomial Parity Argument for Directed Graph)

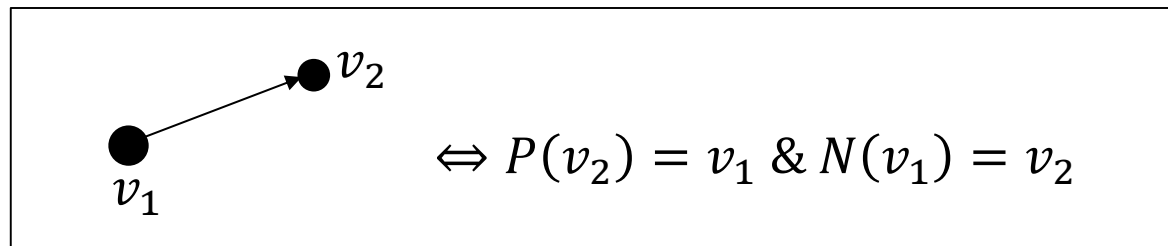
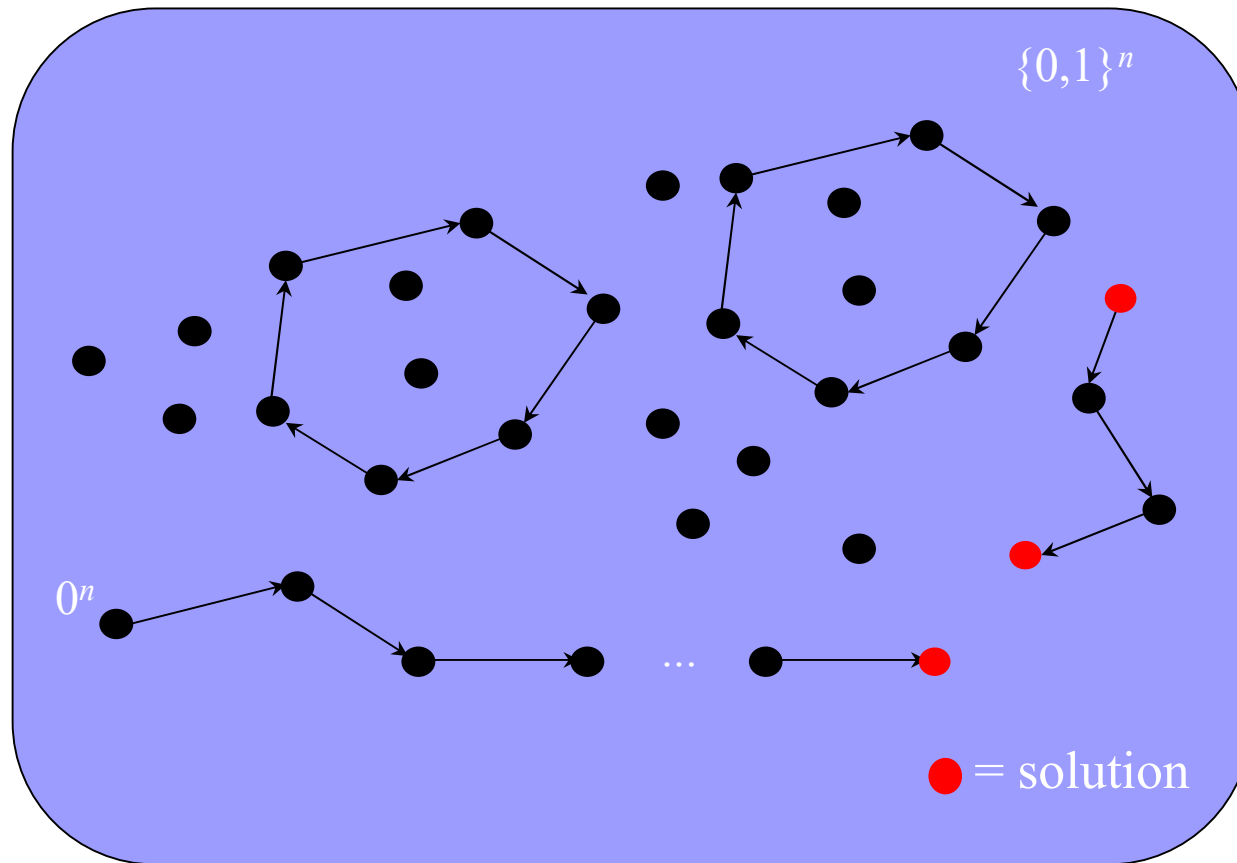
Suppose that an exponentially large graph with vertex set $\{0,1\}^n$ is defined by two circuits:



END OF THE LINE: P and N are given. If 0^n is an unbalanced node, find another unbalanced node. Otherwise output 0^n .

PPAD = { Problems reducible to END OF A LINE }

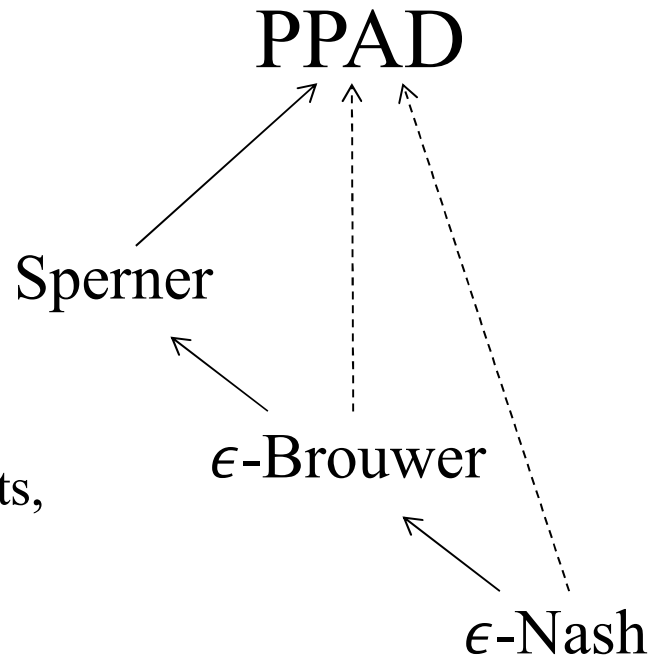
END OF A LINE



[Papadimitriou '94]

PPAD-complete:

Nash eq. (even 2-player games),
Market eq., Sperner, Brouwer,
win-lose games, sparse games,
competitive eq. with equal income,
clearing payments in financial markets,
Fractional hypergraph matching,
Fractional stable path problem, ...



ϵ -Brouwer: Given $f: D \rightarrow D$, find $x \in D$, s. t. $|f(x) - x| < \epsilon$

ϵ -Nash: Profile from which no player can deviate and gains by more than ϵ .

∴ Exact could be irrational

Menu

- Existence Theorems: Nash, Brouwer, Sperner
- (Constructive) proof of Sperner, and PPAD
- Why not use NP?
Total Search problems.

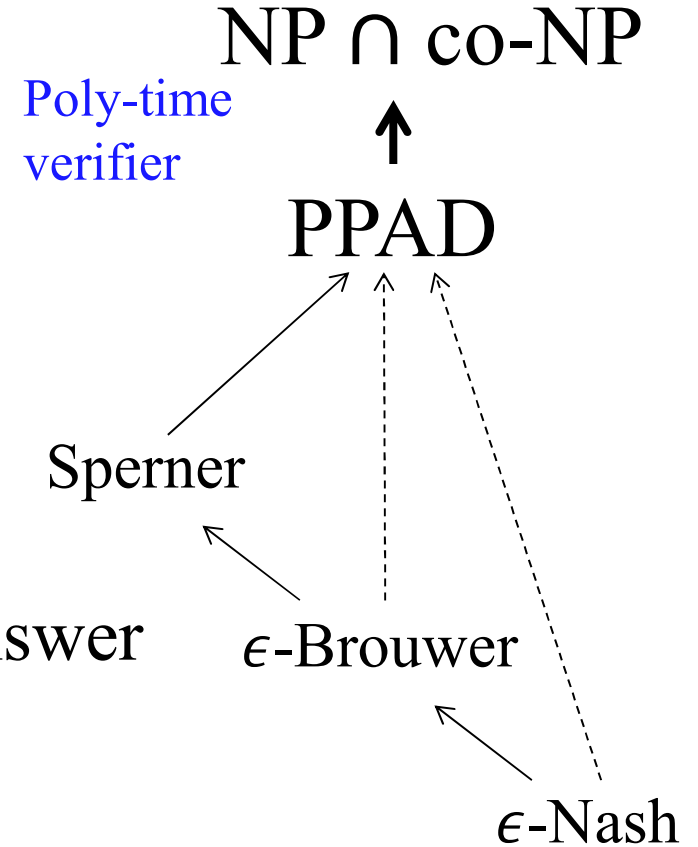
NP, co-NP vs PPAD

Can they be NP-hard? **NO!**

If there exists a solution?

- NP: poly-time verifier for YES answer
- co-NP: poly-time verifier for NO answer

- Here the answer is always YES!
 - The problem is to find a solution.



Function NP (FNP): Search problems

Either find a solution or say there is none!

Problem $L \in \text{FNP}$ has a poly-time verifier A_L s.t. $A_L(x, y) = 1$ if y is a soln. of $x \in L$

It is *poly-time (Karp) reducible* to another problem $L' \in \text{FNP}$, associated with $A_{L'}$, iff there exist poly-time functions f, g such that

(i) $f: \{0,1\}^* \rightarrow \{0,1\}^*$ maps inputs x to L into inputs $f(x)$ to L'

(ii) $\forall x, y: A_{L'}(f(x), y) = 1 \Rightarrow A_L(x, g(y)) = 1$
 $\forall x: A_{L'}(f(x), y) = 0, \forall y \Rightarrow A_L(x, y) = 0, \forall y$

can't reduce SAT to SPERNER, NASH or BROUWER

A search problem L' is *FNP-complete* iff

$L' \in \text{FNP}$

$\forall L \in \text{FNP}, L$ is poly-time reducible to L' .

e.g. SAT

SPERNER, NASH, BROUWER $\in \text{FNP}$.

Total Function NP

Function NP (FNP): Search problems

Either find a solution or say there is none!

Total FNP: A search problem is called *total* iff a solution is guaranteed

$$\text{PPAD} \subseteq \text{TFNP} \subseteq (\text{NP} \cap \text{co-NP})$$

Complexity Theory of TFNP:

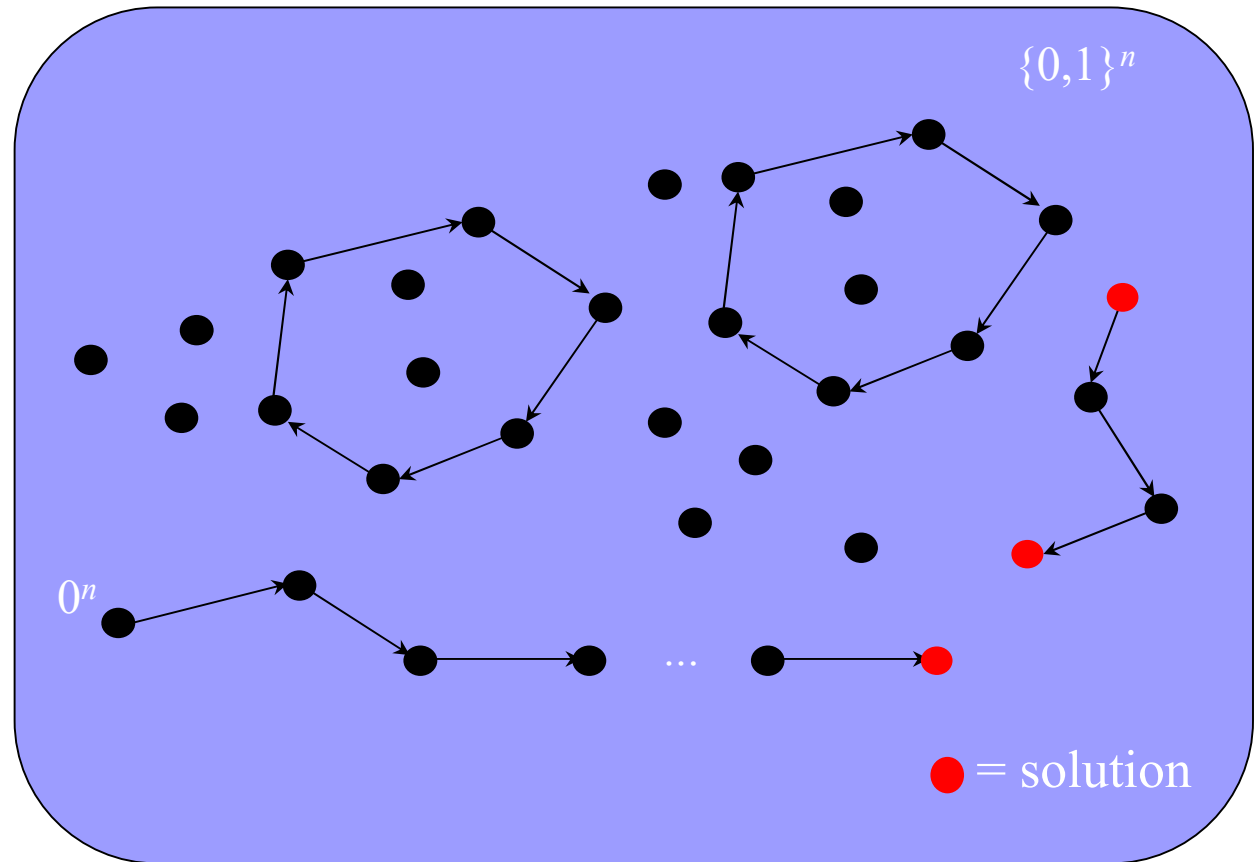
1. identify the combinatorial argument of existence, responsible for making these problems total;
2. define a complexity class inspired by the argument of existence;
3. make sure that the complexity of the problem was captured as tightly as possible (via completeness results).

PPAD:

In & out degree ≤ 1

0^n with in+out=1

\exists another such node



Other arguments of existence, and resulting complexity classes

“If an undirected graph has a node of odd degree, then it must have another.”

PPA

“Every directed acyclic graph must have a sink.”

PLS

“If a function maps n elements to $n-1$ elements, then there is a collision.”

PPP

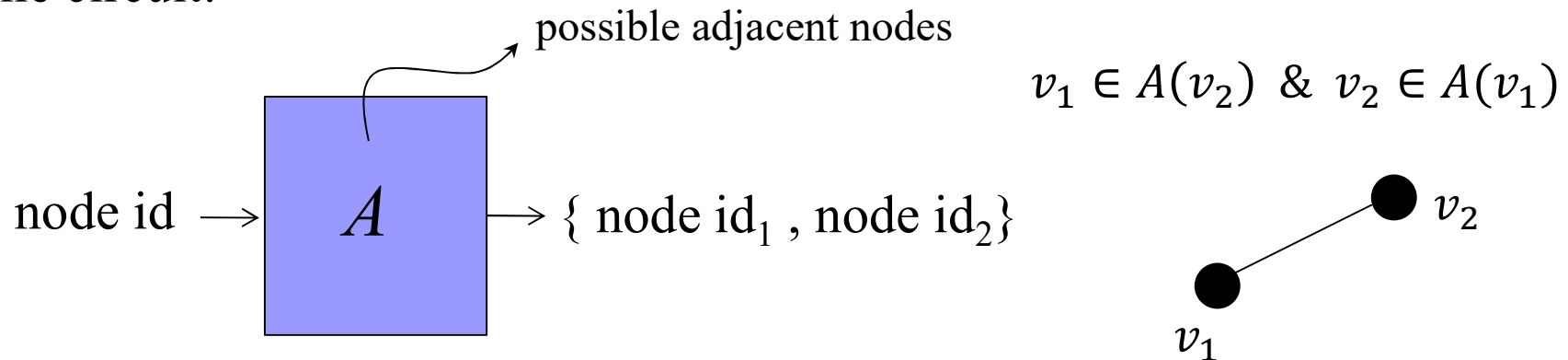
Formally?

PPA: Polynomial Parity Argument

[Papadimitriou '94]

“If a graph has a node of odd degree, then it must have another.”

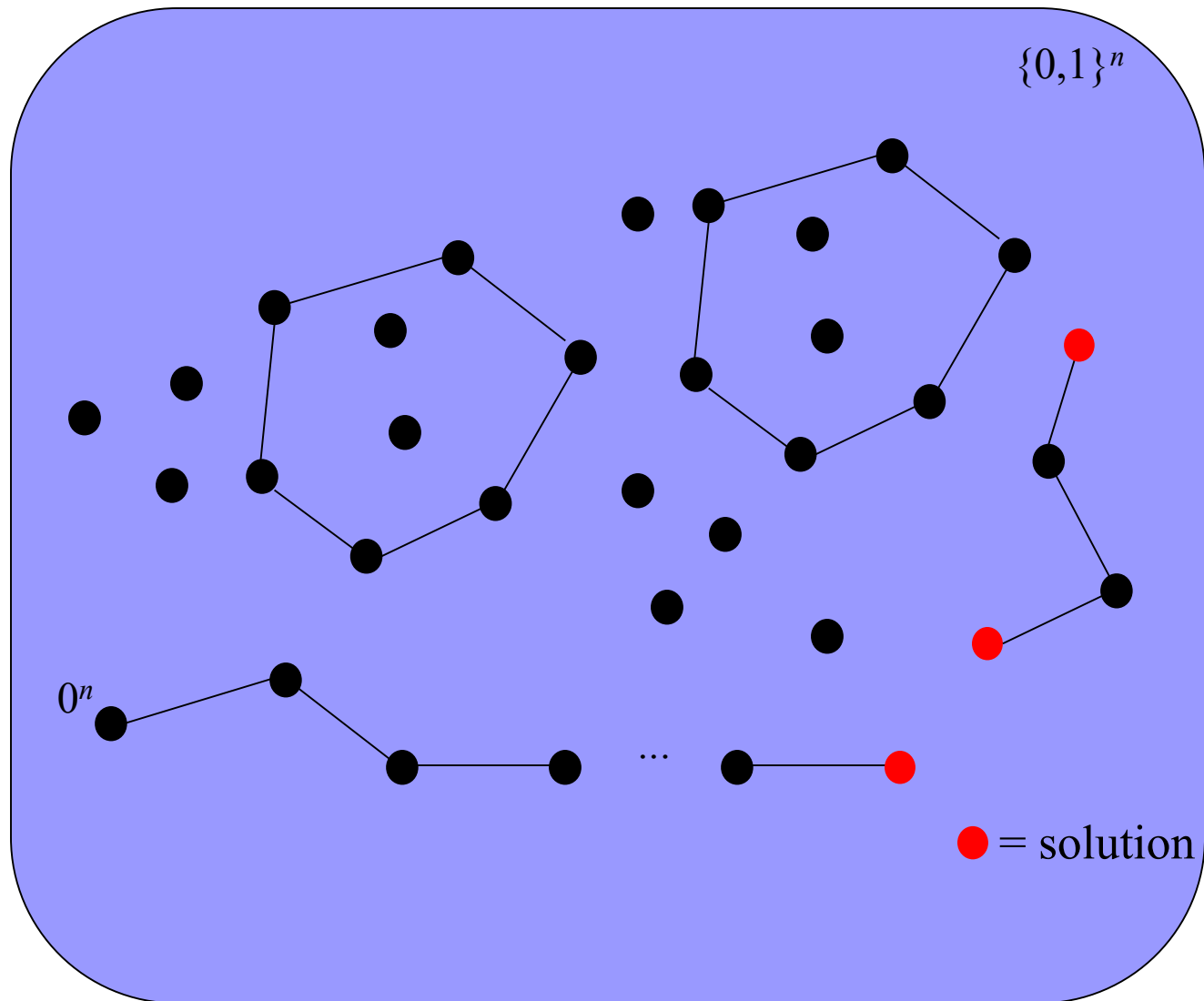
Suppose that an exponentially large graph with vertex set $\{0,1\}^n$ is defined by one circuit:



ODD DEGREE NODE: Given C , if 0^n has odd degree, find another node with odd degree. Otherwise say “yes”.

PPA = $\{ \text{Search problems in FNP reducible to ODD DEGREE NODE} \}$

The Undirected Graph

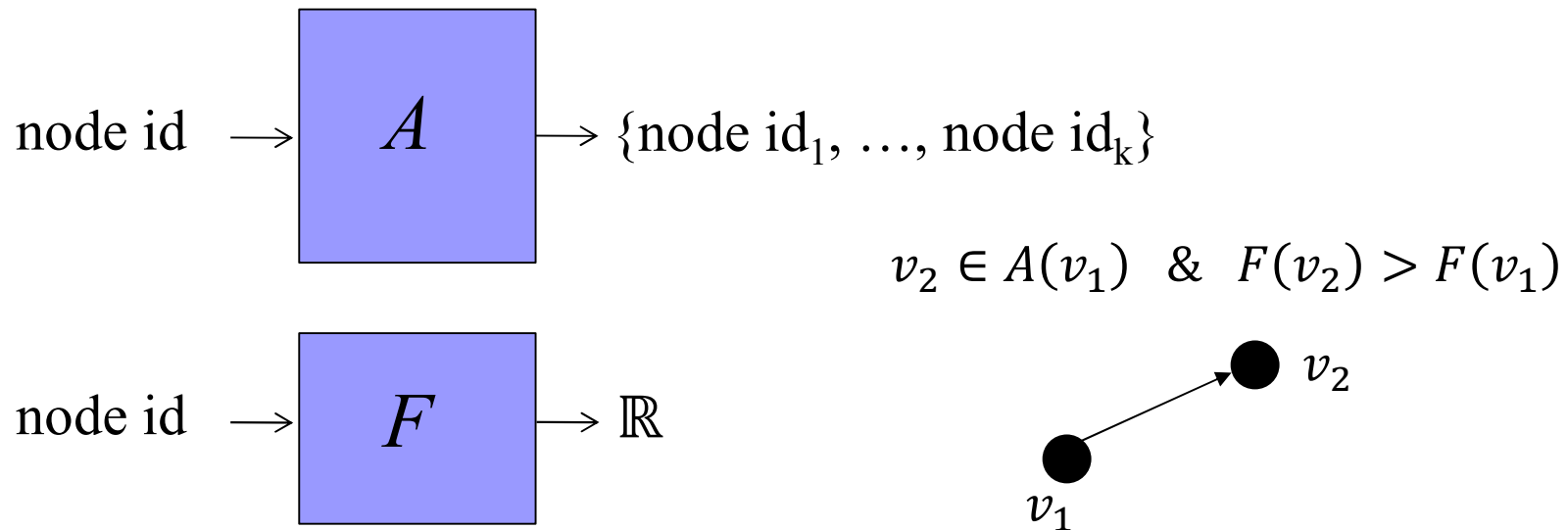


PLS: Polynomial Local Search

[Johnson, Papadimitriou, Yannakakis '89]

“Every DAG has a sink.”

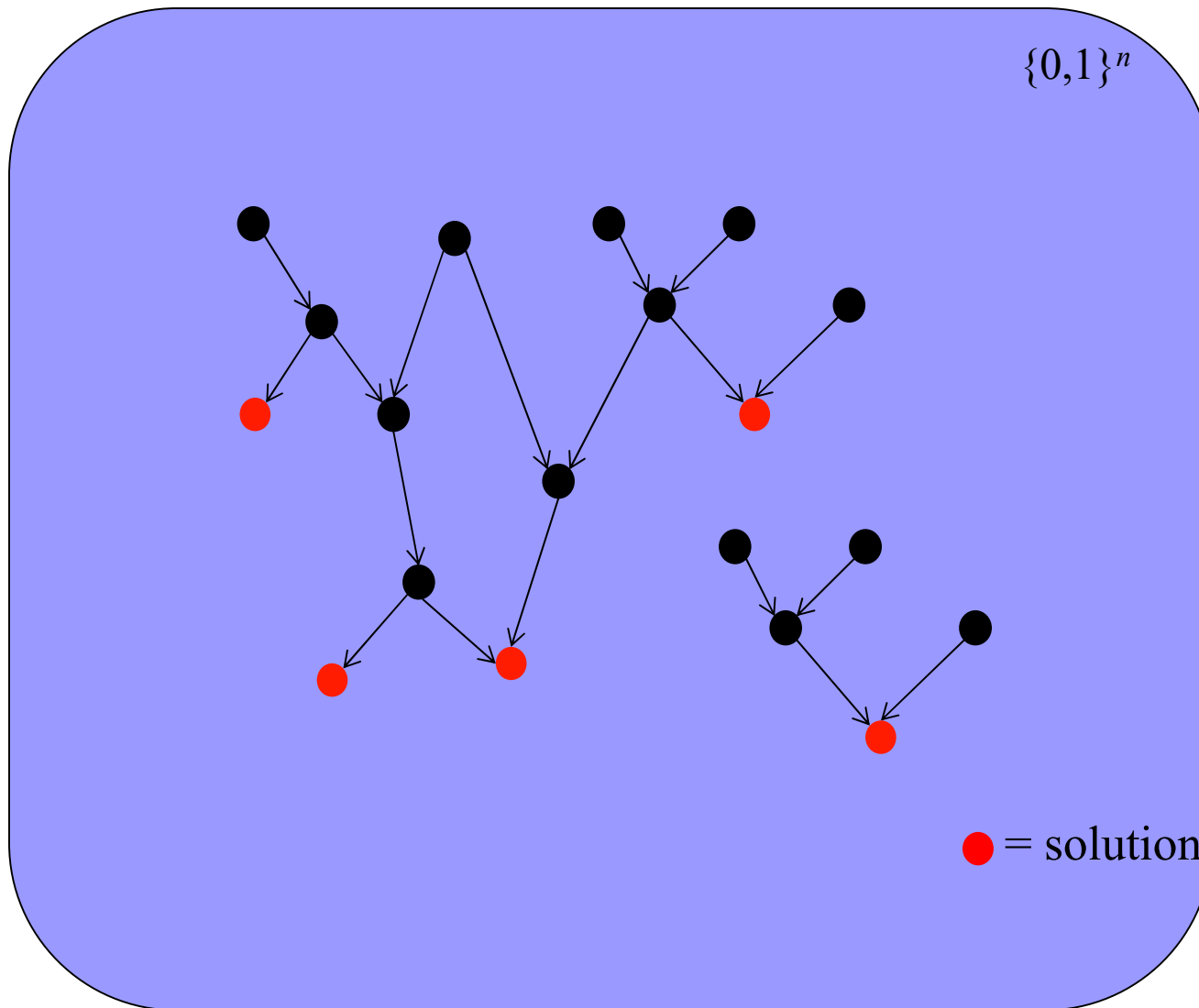
Suppose that a DAG with vertex set $\{0,1\}^n$ is defined by two circuits:



FIND SINK. Given C, F : Find x s.t. $F(x) \geq F(y)$, for all $y \in C(x)$.

PLS = { Search problems in FNP reducible to FIND SINK }

The DAG

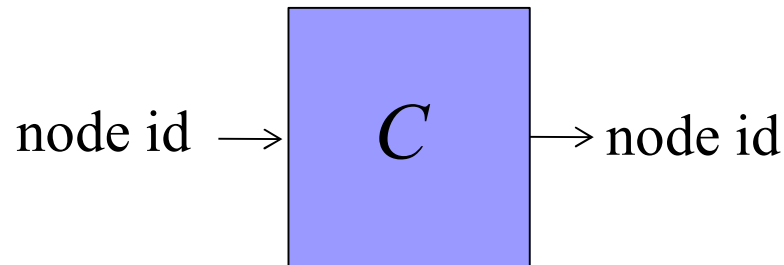


PPP: Polynomial Pigeonhole Principle

[Papadimitriou '94]

“If a function maps n elements to $n-1$ elements, then there is a collision.”

Suppose that an exponentially large graph with vertex set $\{0,1\}^n$ is defined by one circuit:



COLLISION. Given C : Find x s.t. $C(x) = 0^n$; or find $x \neq y$ s.t. $C(x) = C(y)$.

PPP = $\{ \textit{Search problems in FNP reducible to COLLISION} \}$

