

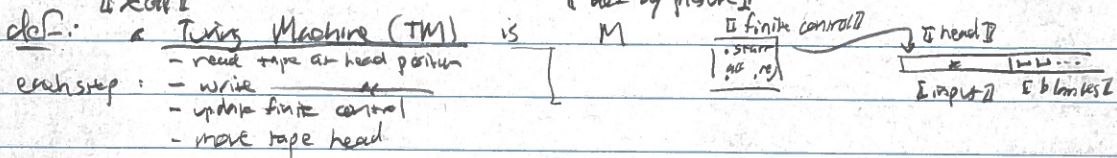
CS 579 Computational Complexity: Lecture 2 (2024-08-29)

logistics : pset 1 out, due 09-12

last lecture :
 - motivation and goals
 - background

today : time complexity
 - def
 - examples
 - robustness

move to front

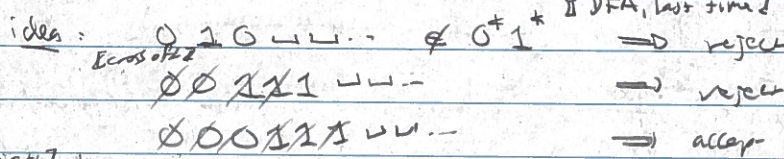


M accepts input x if q_{acc} reached before q_{rej} , else reject if not halt

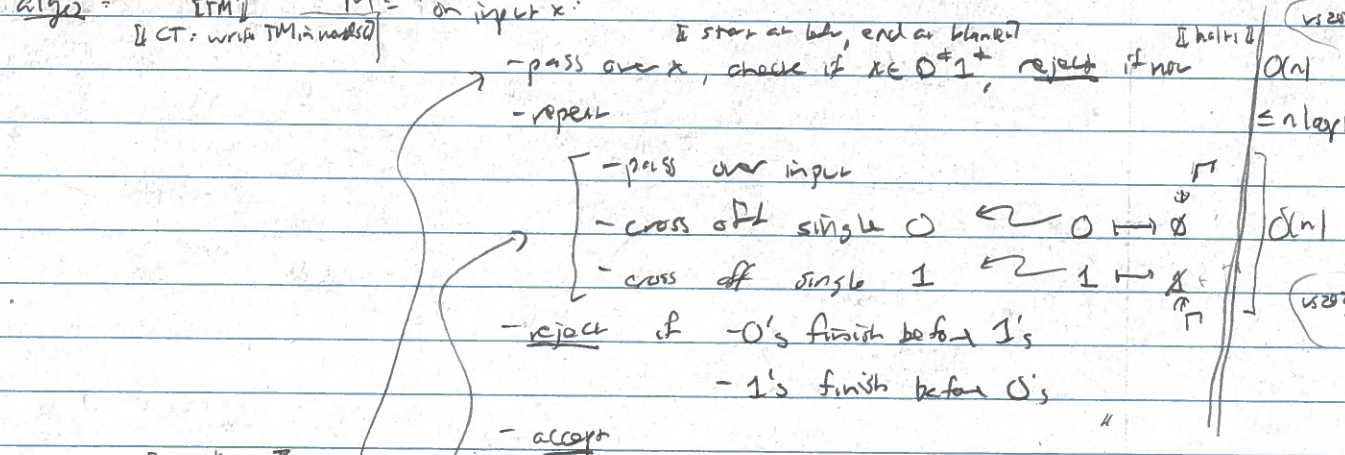
$L(M) = \{x : M \text{ acc } x\}$

ex: TM $M \rightarrow L(M) = \{0^n 1^n : n \in \mathbb{N}\}$, and M always halts

idea: $0^n 1^n \notin 0^* 1^*$



3 components



complexity: halts

DFA, so halts

correctness: each loop crosses off ≥ 1 symbol \Rightarrow halts

Q: efficiency?

sketch: $O(n) + n \cdot O(n) = O(n^2)$ steps, halts in $O(n^2)$ steps

Q: can we do better? asymptotically

A: intuitively need $\geq n$ steps "Must read all of input"

fact [Sipser #7.47] : cannot achieve $O(n)$ steps

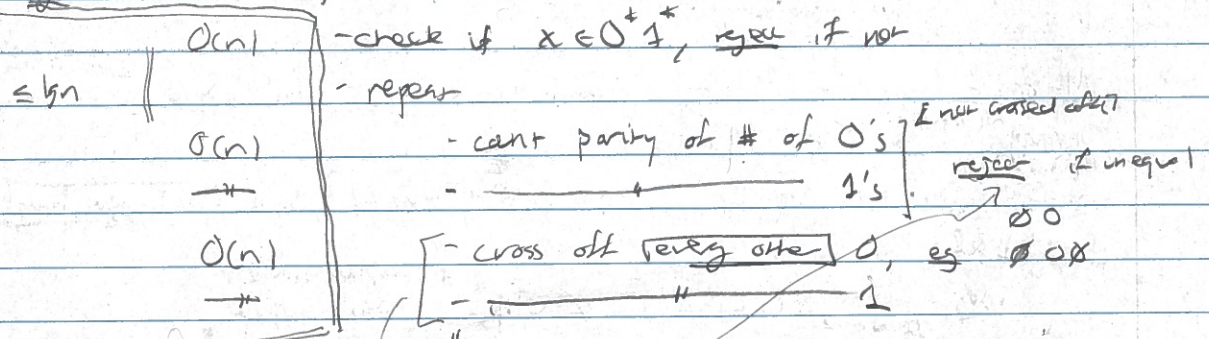
Q: n^2 vs n

prop: exists TM M w/ $-L(M) = \{0^n 1^n : n \in \mathbb{N}\}$
 - halts in $O(n \lg n)$ steps on length n input

pf: idea. - check for $0^+ 1^+$
 - given if $0^a 1^b$, check if $a=b$ $\leftarrow \lg n$ bits

→ check one bit at a time
 → takes $O(n)$ time

algo: $M = \text{" on input } x$:



correctness: $\{L(M)\}$ gives $0^a 1^b$ w/ $a = 2a' + a''$ and $b = 2b' + b''$.
 Division of remainders: $a' = \lfloor L/2 \rfloor$, $a'' = a \bmod 2 \in \{0,1\}$, $b' = \lfloor L/2 \rfloor$, $b'' = b \bmod 2 \in \{0,1\}$.
 Unique decomposition

if $a'' \neq b''$: reject
 $a \neq b$ [correct!]
 if $a'' = b''$: produces $0^{\lfloor L/2 \rfloor} 1^{\lfloor L/2 \rfloor} = 0^{a'} 1^{b'}$
 if $a = b$: $\Rightarrow a' = b' \Rightarrow$ accept [correct!]
 if $a \neq b$: $\Rightarrow a' \neq b' \Rightarrow$ reject [correct!]

base case: empty string is accepted
 complexity: $\{ \# \text{ steps} \}$ [accuracy]

rounds: $R(n) \leq 1 + R(\lfloor n/2 \rfloor) \leq \dots \in O(\lg n)$
 $\Rightarrow O(n \lg n)$ steps.

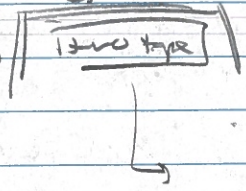
= [Q]

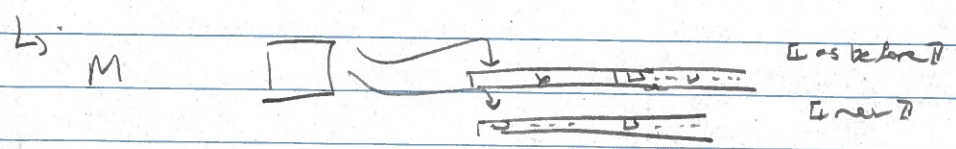
Q: does better?

see [Sipser 7.47] = no $o(n \lg n)$ algo [asymptotically optimal] [amazing!]

Q: are we done?

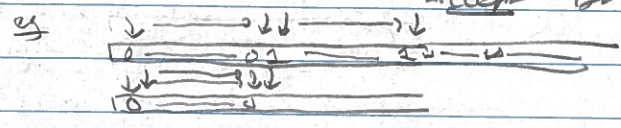
prop: exists TM M w/ $-L(M) = \{0^n 1^n : n \in \mathbb{N}\}$
 - runs in $O(n)$ steps [!]





heads get updated in each step, independently state read/write movement
 pf. algo $M = "$ on input x :

- check if $x \in 0^*1^*$, reject if not
- copy all 0's on first tape onto second tape
- accept iff # 1's on first tape = # 0's on second tape



correctness: clear

complexity: $O(n) + O(n) = O(n)$

CRUC - time complexity changed by model

↳ but not by much

work: - theory of computation (independent) of specific model

- specific model of study I have to choose = one type TM

⇒ universality of specific model

def: TM M runs in time $t(n): M \rightarrow M$ if for all inputs $x \in \Sigma^n$ input length n
 M halts in $\leq t(n)$ steps vs 2023

$\text{TIME}(t(n)) = \{ L : L = L(M), M \text{ runs in time } O(t(n)) \}$

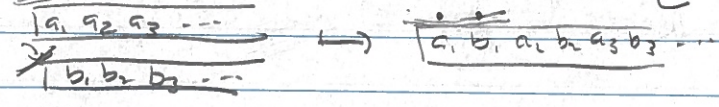
eg = $\left(\sum_{n \geq 1} 0.01^n \right) \text{TIME}(n \lg n) \text{TIME}(n^3) \dots$ granularity
ignore constant factors

2-type vs 1-type concept
 proof $\text{TIME}_{2\text{-type TM}}(t(n)) \subseteq \text{TIME}(t(n)^2 + n^2)$ bigger gap in power

pf: idea = simulate each step of 2-type TM by $O(t(n))$ steps of 1-type TM $\leq t(n)$ steps

$O(n^2)$ initialization $\Rightarrow O(t^2 + n^2) \subseteq O(t^2)$

↳ encode 2-type into 1-type via interleaving ↳ $t(n) \geq n$ and other input



- encode head positions into tape

2-type TM w/ tape alphabet Γ

↳ 1-type TM w/ tape alphabet $\Gamma \cup \{ \gamma : \gamma \in \Gamma \}$

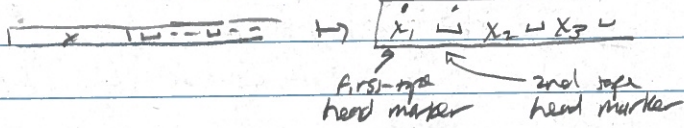
↑ marker for head position

M 2-tape TM

class = $M' = "$ in input x ."

$O(n^2)$
 □ insert takes n steps
 & insert n blanks

- convert tape to interleaved form

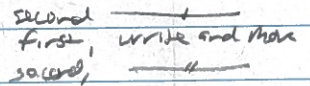


• 152021

t steps / transition
 $O(t)$ tape cells
 $\rightarrow O(t)$ steps

- simulate each transition of M

- scan tape to find head marker of first tape, read location
- " " " " " "
- " " " " " "
- update finite control of M



correctness: "clear"

complexity: $O(n^2) + t \cdot O(t) = O(t^2 + n^2)$

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rml: - 2-tape TM \approx 1-tape TM, up to polynomial factors in runtime

- ↳ true of all known deterministic (realistic) models of computation [hard 1-tape is good]
- ↳ true for all realistic models of computation

Extended Church-Turing thesis:

rml: ↳ may be false due to quantum computing

def: $P = \bigcup_n \text{TIME}(n^k) = \text{TIME}(\text{poly}(n))$ or polynomial time

rml: - P is model invariant

- roughly corresponds to "practical solvability" - n^{1000} not practical
- 2^{10000} can be practical

- closed under substitution, $\text{poly}(\text{poly}(n)) = \text{poly}(n)$

Q = what is P ?

• check

today = time complexity - def
 - examples
 - reduction

next lecture: nondeterminism

lectures: part 1 due 09-12