CS 498ABD: Algorithms for Big Data

SVD and Low-rank Approximation

Lecture 19 Nov 1, 2022

Matrix Rank

Given $m \times n$ matrix A the *column rank* of A is the maximum number of linearly independent columns of A. The *row rank* is the maximum number of linearly independent rows of A.

Non-obvious fact: column rank = to row rank = rank(A)

Fact: A has rank r iff A can be written as sum of k rank 1 matrices

$$\boldsymbol{A} = \sum_{i=1}^{r} y_i \boldsymbol{z}_i^{\mathsf{T}} = \boldsymbol{Y} \boldsymbol{Z}^{\mathsf{T}}$$

where **Y** is $m \times r$ matrix and **Z** is $r \times n$ matrix.

Singular Value Decomposition (SVD)

Let **A** be a $m \times n$ real-valued matrix

- *a_i* denotes vector corresponding to row *i*
- *m* rows. think of each row as a data point in \mathbb{R}^n
- Data applications: $m \gg n$
- Other notation: **A** is a $n \times d$ matrix.

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SVD theorem: A can be written as UDV^{T} where

- V is a $n \times n$ orthonormal matrix
- D is a m × n diagonal matrix with ≤ min{m, n} non-zeroes called the singular values of A
- **U** is a $m \times m$ orthonormal matrix

SVD

Let $d = \min\{m, n\}$.

- u_1, u_2, \ldots, u_m columns of U, left singular vectors of A
- v₁, v₂, ..., v_n columns of V (rows of V^T) right singular vectors of A
- $\sigma_1 \ge \sigma_2 \ge \ldots, \ge \sigma_d \ge 0$ are non-negative singular values where $d = \min\{m, n\}$. And $\sigma_i = D_{i,i}$

$$\boldsymbol{A} = \sum_{i=1}^{d} \sigma_i \boldsymbol{u}_i \boldsymbol{v}_i^{\mathsf{T}}$$

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We can in fact restrict attention to r the rank of A.

$$\boldsymbol{A} = \sum_{i=1}^{r} \sigma_{i} \boldsymbol{u}_{i} \boldsymbol{v}_{i}^{T}$$

SVD

Interpreting **A** as a linear operator $A : \mathbb{R}^n \to \mathbb{R}^m$

- Columns of V is an orthonormal basis and hence V^Tx for x ∈ ℝⁿ expresses x in the V basis. Note that V^Tx is a rigid transformation (does not change length of x).
- Let $y = V^T x$. *D* is a diagonal matrix which only stretches y along the coordinate axes. Also adjusts dimension to go from *n* to *m* with right number of zeroes.
- Let z = Dy. Then Uz is a rigid transformation that expresses z in the basis corresponding to rows of U.

Thus any linear operator can be split into a sequence of three simpler/basic type of transformations

Low rank approximation property of SVD

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Fact: For Frobenius norm and spectral norm optimum for all k is captured by SVD.

That is, $A_k = \sum_{i=1}^k \sigma_i u_i v_i^T$ is the best rank k approximation to A $\|A - A_k\|_F = \min_{B: \operatorname{rank}(B) \le k} \|A - B\|_F = \sqrt{\sum_{i > k} \sigma_i^2}$ $\|A - A_k\|_2 = \min_{B: \operatorname{rank}(B) \le k} \|A - B\|_2 = \sigma_{k+1}$

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Why this magic? Frobenius norm and basic properties of vector

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What is the best rank 1 matrix B that minimizes $||A - B||_F$ Since B is rank 1, $B = uv^T$ where $v \in \mathbb{R}^n$ and $u \in \mathbb{R}^m$ Without loss of generality v is a unit vector

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If we know v then best u to minimize above is determined. Why? For fixed v, $u(i) = \langle a_i, v \rangle$ $||a_i - \langle a_i, v \rangle v||_2$ is distance of a_i from line described by v.

What is the best rank 1 matrix **B** that minimizes $||A - B||_F$ It is to find unit vector/direction **v** to minimize

$$\sum_{i=1}^{m} ||a_i - \langle a_i, \mathbf{v} \rangle \mathbf{v}||^2$$

which is same as finding unit vector \boldsymbol{v} to maximize

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Note: Maximum value is $||\mathbf{A}||_2^2$, the spectral norm square! How to find best \mathbf{v} ? Not obvious: we will come to it a bit later

Best rank two approximation

Consider k = 2. What is the best rank 2 matrix B that minimizes $||A - B||_F$

Since **B** has rank 2 we can assume without loss of generality that $B = u_1 v_1^T + u_2 v_2^T$ where v_1, v_2 are orthogonal unit vectors (span a space of dimension 2)

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Minimizing $\|\boldsymbol{A} - \boldsymbol{B}\|_{\boldsymbol{F}}^2$ is same as finding orthogonal vectors $\boldsymbol{v}_1, \boldsymbol{v}_2$ to maximize

$$\sum_{i=1}^{m} (\langle a_i, v_1 \rangle^2 + \langle a_i, v_2 \rangle^2)$$

in other words the best fit 2-dimensional space

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Greedy algorithm

- Find v_1 as the best rank 1 approximation. That is $v_1 = \arg \max_{v, \|v\|_2=1} \sum_{i=1}^m \langle a_i, v \rangle^2$
- For \mathbf{v}_2 solve arg $\max_{\mathbf{v}\perp\mathbf{v}_1,\|\mathbf{v}\|_2=1}\sum_{i=1}^m \langle \mathbf{a}_i,\mathbf{v}\rangle^2$.

Alternatively: let
$$\mathbf{a}'_i = \mathbf{a}_i - \langle \mathbf{a}_i, \mathbf{v}_1 \rangle \mathbf{v}_1$$
. Let $\mathbf{v}_2 = \arg \max_{\mathbf{v}, \|\mathbf{v}\|_2=1} \sum_{i=1}^m \langle \mathbf{a}'_i, \mathbf{v} \rangle^2$

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Greedy algorithm works!

Proof that Greedy works for k = 2.

Suppose w_1 , w_2 are orthogonal unit vectors that form the best fit 2-d space. Let H be the space spanned by w_1 , w_2 .

Claim: Any two orthogonal unit vectors in **H** will yield same value.

Suffices to prove that

$$\sum_{i=1}^{m} (\langle a_i, v_1 \rangle^2 + \langle a_i, v_2 \rangle^2) \geq \sum_{i=1}^{m} (\langle a_i, w_1 \rangle^2 + \langle a_i, w_2 \rangle^2)$$

Case 1: $v_1 \in H$ then done because we can assume wlog that $w_1 = v_1$ and v_2 is at least as good as w_2 .

Case 2: $v_1 \not\in H$. Let v'_1 be projection of v_1 onto H and $v''_1 = v_1 - v'_1$ be the component of v_1 orthogonal to H.

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Wlog we can assume by rotation that $w_1 = \frac{1}{\|v'_1\|_2}v'_1$ and w_2 is orthogonal to v'_1 . Hence w_2 is orthogonal to v_1 .

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Wlog we can assume by rotation that $w_1 = \frac{1}{\|v_1'\|_2} v_1'$ and w_2 is orthogonal to v_1' . Hence w_2 is orthogonal to v_1 .

Therefore v_2 is at least as good as w_2 , and v_1 is at least as good as w_1 which implies the desired claim.

Greedy algorithm for general k

- Find v_1 as the best rank 1 approximation. That is $v_1 = \arg \max_{v, \|v\|_2=1} \sum_{i=1}^{m} \langle a_i, v \rangle^2$
- For v_k solve $\arg \max_{v \perp v_1, v_2, \dots, v_{k-1}, \|v\|_2 = 1} \sum_{i=1}^k \langle a_i, v \rangle^2$ which is same as solving k = 1 with vectors a'_1, a'_2, \dots, a'_m that are residuals. That is $a'_i = a_i \sum_{j=1}^{k-1} \langle a_i, v_j \rangle v_j$

Proof of correctness is via induction and is a straight forward generalization of the proof for k = 2

Summarizing

 $\sigma_{j}^{2} = \sum_{i=1}^{m} \langle a_{i}, v_{j} \rangle^{2}$

By greedy contruction $\sigma_1 \geq \sigma_2 \geq \ldots$,

Let r be the (row) rank of A. v_1, v_2, \ldots, v_r span the row space of A and $\sigma_j = 0$ for j > r. Can choose v_{r+1}, \ldots, v_n to ensure orthonormal basis of R^n

 u_1 determined by v_1 and u_2 determined by v_1 , v_2 and so on. Can show that they are orthogonal.

$$\mathbf{A} = \sum_{i=1}^{n} \sigma_{i} u_{i} \mathbf{v}_{i}^{\mathsf{T}} = \sum_{i=1}^{r} \sigma_{i} u_{i} \mathbf{v}_{i}^{\mathsf{T}}$$

Power method

Thus SVD relies on being able to solve k = 1 case

Given *m* vectors $a_1, a_2, \ldots, a_m \in \mathbb{R}^n$ solve

 $\max_{\boldsymbol{\nu}\in\mathbb{R}^n,\|\boldsymbol{\nu}\|_2=1}\langle \boldsymbol{a_i},\boldsymbol{\nu}\rangle^2$

How do we solve the above problem?

Let $\boldsymbol{B} = \boldsymbol{A}^{\mathsf{T}}\boldsymbol{A}$ Then

$$B = \left(\sum_{i=1}^{m} \sigma_{i} \mathbf{v}_{i} \mathbf{u}_{i}^{\mathsf{T}}\right) \left(\sum_{i=1}^{r} \sigma_{i} \mathbf{u}_{i} \mathbf{v}_{i}^{\mathsf{T}}\right)$$
$$= \sum_{i=1}^{r} \sigma_{i}^{2} \mathbf{v}_{i} \mathbf{v}_{i}^{\mathsf{T}}$$

Let $\boldsymbol{B} = \boldsymbol{A}^{\mathsf{T}}\boldsymbol{A}$ Then

$$B^{2} = \left(\sum_{i=1}^{r} \sigma_{i}^{2} \mathbf{v}_{i} \mathbf{v}_{i}^{T}\right) \left(\sum_{i=1}^{r} \sigma_{i}^{2} \mathbf{v}_{i} \mathbf{v}_{i}^{T}\right)$$
$$= \sum_{i=1}^{r} \sigma_{i}^{4} \mathbf{v}_{i} \mathbf{v}_{i}^{T}.$$

More generally

$$B^{k} = \sum_{i=1}^{r} \sigma_{i}^{2k} v_{i} v_{i}^{T}$$

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More generally

$$B^{k} = \sum_{i=1}^{r} \sigma_{i}^{2k} v_{i} v_{i}^{T}$$

If $\sigma_1 > \sigma_2$ then B^k converges to $\sigma_1^{2k} \mathbf{v}_1 \mathbf{v}_1^T$ and we can identify \mathbf{v}_1 from B^k . But expensive to compute B^k

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Pick a random (unit) vector $x \in \mathbb{R}^n$. Then $x = \sum_{i=1}^n \lambda_i v_i$ since v_1, v_2, \ldots, v_n is a basis for \mathbb{R}^n .

$$B^{k}x = (\sum_{i=1}^{r} \sigma_{i}^{2k} v_{i} v_{i}^{T})(\sum_{i=1}^{d} \lambda_{i} v_{i}) \rightarrow \sigma_{1}^{2k} \lambda_{1} v_{1}$$

Can obtain v_1 by normalizing $B^k x$ to a unit vector.

Computing $B^{k}x$ is easier via a series of matrix vector multiplications

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Can obtain v_1 by normalizing $B^k x$ to a unit vector. Computing $B^k x$ is easier via a series of matrix vector multiplications

Why random x? So as to ensure $\lambda_1 > 0$ with good probability.

Theorem

Suppose $\sigma_1 > \sigma_2$. Then with probability $(1 - \delta)$, power method converges to a vector \mathbf{v} such that $\langle \mathbf{v}, \mathbf{v}_1 \rangle \ge (1 - \epsilon)$ after $O(\frac{\log n + \log(1/\epsilon) + \log(1/\delta)}{\log(\sigma_1/\sigma_2)})$ iterations.

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$$B^{k}x = (\sum_{i=1}^{r} \sigma_{i}^{k} v_{i} v_{i}^{T})(\sum_{i=1}^{d} \lambda_{i} v_{i}) \rightarrow \sigma_{1}^{2k} \lambda_{1} v_{1}$$

Convergence dependes on σ_1/σ_2 . What if $\sigma_1 \simeq \sigma_2$? Power method may not converge to v_1 but output will be some vector in the space spanned by v_1, v_2, \ldots, v_h where σ_h is the largest h such that $\sigma_1 \simeq \sigma_h$. This is good enough in various applications. See references.

Principal Component Analysis

Consider **A** a $m \times n$ matrix where rows a_1, a_2, \ldots, a_m are data points in \mathbb{R}^n

 $B = A^T A$ is a symmetrix positive definite matrix and has real non-negative eigenvalues

Via SVD $B = (UDV^{T})^{T}(UDV^{T}) = (VD^{T}DV^{T})$

Can check that v_1, v_2, \ldots, v_r are eigen vectors of B with eigen values $\sigma_1^2, \sigma_2^2, \ldots, \sigma_r^2$

Principal Component Analysis

Consider **A** a $m \times n$ matrix where rows a_1, a_2, \ldots, a_m are data points in \mathbb{R}^n

- Compute eigenvectors of $B = A^T A$ or singular vectors v_1, v_2, \ldots, v_n which are also called the principal directions
- Approximate each a_i by its projection onto the first k singular vectors for some small k. That is $a'_i = \sum_{i=1}^k \langle a_i, v_j \rangle v_j$.
- Thus a'₁, a'₂, ..., a'_m, a kind of dimensionality reduction along first k principal directions. Different from JL and is motivated by different applications (mainly statistical analysis)

Covariance of two real-valued random variables X, Y is defined as

$\mathsf{Cov}(\boldsymbol{X},\boldsymbol{Y}) := \mathsf{E}[(\boldsymbol{X} - \mathsf{E}[\boldsymbol{X}])(\boldsymbol{Y} - \mathsf{E}[\boldsymbol{Y}])]$

Note that Cov(X, X) = Var(X). If X, Y independent then Cov(X, Y) = 0 but converse is not necessarily true. There is also a related normalized measure (value in [-1, 1])

$$\mathsf{Correlation}(m{X},m{Y}) = rac{\mathsf{Cov}(m{X},m{Y})}{\sigma_{m{X}}\sigma_{m{Y}}}$$

The sign of Cov(X, Y) is an "indication" of positive vs negative correlation. Non-linear relationships between X, Y are not necessarily captured by covariance but still useful in many situations.

Suppose $X = (X_1, X_2, ..., X_n)$ is a *n*-dimensional random variable. Thus, each X_i is a random variable and may be correlated with the other variables.

Given X we can define a covariance matrix C where $C_{i,j} = \text{Cov}(X_i, X_j)$. Note that if the X_i are independent then C will be a diagonal matrix. Similarly one can also define a correlation matrix where the entries are the correlation coefficients instead of covariances.

PCA of C reveals useful information if X is in fact obtained via a linear transformation from another random variable Y that lives in a lower dimension. Typically X will be a noisy version of Y and hence will not be a pure low rank matrix but a low rank approximation gives the important directions.

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Suppose $X = (X_1, X_2, \dots, X_n)$ is a *n*-dimensional random variable.

Suppose we have m data points $a_1, a_2, \ldots, a_m \in \mathbb{R}^n$ drawn independently from the distribution of X. We create a $m \times n$ matrix A where a_i is *i*'th row. Given the empirical data matrix A we would like to estimate the covariance matrix C of X.

Assuming we know for each i, $\mu_i = E[X_i]$ we can estimate $Cov(X_i, X_j)$ from the m data samples as $\frac{1}{m} \sum_{\ell=1}^{m} (a_{\ell}(i) - \mu_i)(a_{\ell}(j) - \mu_j).$

By setting $a'_{\ell} = a_{\ell} - \mu$ where μ is the vector of expectations we see that $C = \frac{1}{m} (A')^T A'$ is the desired estimated covariance matrix. Thus PCA on $(A')^T A'$ helps identify important features in the underlying distribution X

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Suppose $X = (X_1, X_2, ..., X_n)$ is a *n*-dimensional random variable. Suppose we have *m* data points $a_1, a_2, ..., a_m \in \mathbb{R}^n$ drawn independently from the distribution of *X*. We create a $m \times n$ matrix *A* where a_i is *i*'th row. Given the empirical data matrix *A* we would like to estimate the covariance matrix *C* of *X*.

Suppose we do not know the means $\mu_i = \mathsf{E}[X_i]$. We can compute an empirical estimate from the data itself as $\frac{1}{m} \sum_{\ell=1}^{m} a_{\ell}(i)$ and then the empirical mean vector it to "center" the data to compute an estimated covariance matrix as in the previous slide. Sometimes data is already assumed to be centered in which case we simply work with $A^T A$.

Linear least squares: Given $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$ find x to minimize $||Ax - b||_2$.

Interesting when m > n the over constrained case when there is no solution to Ax = b and want to find best fit.

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Geometrically Ax is a linear combination of columns of A. Hence we are asking what is the vector z in the column space of A that is closest to vector b in ℓ_2 norm.

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Closest vector to \boldsymbol{b} is the projection of \boldsymbol{b} into the column space of \boldsymbol{A} so it is "obvious" geometrically. How do we find it?

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Closest vector to **b** is the projection of **b** into the column space of **A** so it is "obvious" geometrically. How do we find it? Find an orthonormal basis z_1, z_2, \ldots, z_r for the columns of **A**. Compute projection **b'** as $\mathbf{b'} = \sum_{j=1}^r \langle \mathbf{b}, z_j \rangle z_j$ and output answer as $\|\mathbf{b} - \mathbf{b'}\|_2$.

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Finding the basis is the expensive part. Recall SVD gives v_1, v_2, \ldots, v_r which form a basis for the *row* space of A but then $u_1^T, u_2^T, \ldots, u_m^T$ form a basis for the *column* space of A. Hence SVD gives us all the information to find b'. In fact we have

$$\min_{\mathbf{x}} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2^2 = \sum_{i=r+1}^m \langle u_i^T, \mathbf{b} \rangle^2$$

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