### CS 498ABD: Algorithms for Big Data

# Fast and Space Efficient NLA, Compressed Sensing

Lecture 24 Dec 1, 2020

### Some topics today

We have seen fast "approximation" algorithms for matrix multiplication

- random sampling
- Using JL

Today:

- Subspace embeddings for faster linear least squares and low-rank approximation
- Frequent directions algorithms for one/two pass approximate SVD
- Compressed Sensing

#### Subspace Embedding

**Question:** Suppose we have linear subspace E of  $\mathbb{R}^n$  of dimension d. Can we find a projection  $\Pi : \mathbb{R}^d \to \mathbb{R}^k$  such that for *every*  $x \in E$ ,  $\|\Pi x\|_2 = (1 \pm \epsilon) \|x\|_2$ ?

- Not possible if k < d.
- Possible if k = ℓ. Pick Π to be an orthonormal basis for E.
   Disadvantage: This requires knowing E and computing orthonormal basis which is slow.

What we really want: *Oblivious* subspace embedding ala JL based on random projections

### **Oblivious Supspace Embedding**

#### Theorem

Suppose E is a linear subspace of  $\mathbb{R}^n$  of dimension d. Let  $\Pi$  be a DJL matrix  $\Pi \in \mathbb{R}^{k \times d}$  with  $k = O(\frac{d}{\epsilon^2} \log(1/\delta))$  rows. Then with probability  $(1 - \delta)$  for every  $x \in E$ ,

$$\|rac{1}{\sqrt{k}}\Pi x\|_2 = (1\pm\epsilon)\|x\|_2.$$

In other words JL Lemma extends from one dimension to arbitrary number of dimensions in a graceful way.

## Part I

## Faster algorithms via subspace embeddings

#### Linear least squares/Regression

**Linear least squares:** Given  $A \in \mathbb{R}^{n \times d}$  and  $b \in \mathbb{R}^{d}$  find x to minimize  $||Ax - b||_2$ .

Interesting when  $n \gg d$  the over constrained case when there is no solution to Ax = b and want to find best fit.

Geometrically Ax is a linear combination of columns of A. Hence we are asking what is the vector z in the column space of A that is closest to vector b in  $\ell_2$  norm.

Closest vector to  $\boldsymbol{b}$  is the projection of  $\boldsymbol{b}$  into the column space of  $\boldsymbol{A}$  so it is "obvious" geometrically. How do we find it?

### Linear least squares/Regression

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Closest vector to **b** is the projection of **b** into the column space of **A** so it is "obvious" geometrically. How do we find it? Find an orthonormal basis  $z_1, z_2, \ldots, z_r$  for the columns of **A**. Compute projection **c** as  $c = \sum_{j=1}^r \langle b, z_j \rangle z_j$  and output answer as  $||b - c||_2$ .

## Linear least squares via Subspace embeddings

Let  $a_1, a_2, \ldots, a_d$  be the columns of A and let E be the subspace spanned by  $\{a_1, a_2, \ldots, a_d, b\}$ 

**E** has dimension at most d + 1.

Use subspace embedding on E. Applying JL matrix  $\Pi$  with  $k = O(\frac{d}{\epsilon^2})$  rows we reduce  $a_1, a_2, \ldots, a_d, b$  to  $a'_1, a'_2, \ldots, a'_d, b'$  which are vectors in  $\mathbb{R}^k$ .

Solve  $\min_{x' \in \mathbb{R}^d} \|A'x' - b'\|_2$ 

#### Low-rank approximation

**Recall:** Given  $A \in \mathbb{R}^{n \times d}$  and integer k want to find best rank matrix B to minimize  $||A - B||_F$ 

• SVD gives optimum for all k. If  $A = UDV^T = \sum_{i=1}^d \sigma_i u_i v_i^T$ then  $A_k = \sum_{i=1}^k \sigma_i u_i v_i^T$  is optimum for every k.

• 
$$\|\boldsymbol{A}-\boldsymbol{A}_k\|_F^2 = \sum_{i>k} \sigma_i^2$$
.

- v<sub>1</sub>, v<sub>2</sub>,..., v<sub>k</sub> are k orthogonal unit vectors from ℝ<sup>d</sup> and maximize the sum of squares of the projection of the rows of A onto the space spanned by them
- *u*<sub>1</sub>, *u*<sub>2</sub>, ..., *u<sub>k</sub>* are *k* orthogonal unit vectors from ℝ<sup>n</sup> that maximize the sum of squares of the projections of the columns of *A* onto the space spanned

**Column view of SVD:**  $u_1, u_2, \ldots, u_k$  are k orthogonal unit vectors from  $\mathbb{R}^n$  that maximize the sum of squares of the projections of the columns of A onto the space spanned

Let  $a_1, a_2, \ldots, a_d$  be the columns of A and let E be subspace spanned by them. dim $(E) \leq d$  obviously.

Wlog  $u_1, u_2, \ldots, u_k \in E$ . Why?

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Claim:  $\|(\Pi A) - (\Pi A)_k\|_F \le (1 + \epsilon) \|A - A_k\|_F$ 

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 $\|A - A_k\|_F^2 = \sum_{i=1}^d \|a_i - \sum_{j=1}^k v_j(i)u_j\|_2^2$ 

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From subspace embedding property of  $\Pi$ ,  $\|\Pi(a_i - \sum_{j=1}^k v_j(i)u_j)\|_2 \le (1 + \epsilon) \|a_i - \sum_{j=1}^k v_j(i)u_j\|_2$ 

Since  $u'_1, u'_2, \ldots, u'_k$  is a feasible solution for *k*-rank approximation to  $\Pi A$ .

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Claim:  $\|(\Pi A) - (\Pi A)_k\|_F \ge (1 - \epsilon)\|A - A_k\|_F$ . Prove it!

### **Running Time**

- A has d columns in  $\mathbb{R}^n$  and  $\Pi A$  has d columns in  $\mathbb{R}^k$  where  $k = O(\frac{d}{\epsilon^2} \ln(1/\delta))$ . Hence dimensionality reduction from n to k and one can run SVD on  $\Pi A$ .
- ΠA can be computed fast in time roughly proportional to
   nnz(A) (number of non-zeroes of A).

## Part II

## **Frequent Directions Algorithm**

#### Low-rank approximation

Faster low-rank approximation algorithms based on randomized algorithm: sampling and subspace embeddings

- Can we find a deterministic algorithm?
- Streaming algorithm?

#### Low-rank approximation and SVD

Given matrix  $A \in \mathbb{R}^{n \times d}$  and (small) integer k

**Row view of SVD:**  $v_1, v_2, \ldots, v_k$  are k orthogonal unit vectors from  $\mathbb{R}^d$  that maximize the sum of squares of the projections of the rows A onto the space spanned

Let  $a_1, a_2, \ldots, a_n$  be the rows of A (treated as vectors in  $\mathbb{R}^d$ )

$$\sigma_j^2 = \sum_{i=1}^n \langle a_i, v_j 
angle^2$$
 and  $\|m{A} - m{A}_k\|_F^2 = \sum_{j>k} \sigma_j^2$ 

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 and  $\|m{A} - m{A}_k\|_F^2 = \sum_{j>k} \sigma_j^2$ 

Consider matrix  $D_k V_k^T$  whose rows are  $\sigma_1 v_1, \sigma_2 v_2, \ldots, \sigma_k v_k$ .  $\|D_k V_k^T\|_F^2 = \sum_{j=1}^k \sigma_j^2 = \|A_k\|_F^2$ 

#### **Frequent Directions Algorithm**

[Liberty] and analyzed for relative error guarantee by [Ghashami-Phillips] Liberty inspired by Misra-Greis frequent items algorithm.

Rows of **A** come one by one

Algorithm maintains a matrix  $Q \in \mathbb{R}^{\ell \times d}$  where  $\ell = k(1 + 1/\epsilon)$ . Hence memory is  $O(kd/\epsilon)$ 

At end of algorithm let  $Q_k$  be best rank k-approximation for Q. Then  $||A - \operatorname{Proj}_{Q_k}(A)||_F \leq (1 + \epsilon)||A - A_k||_F$ .

Thus a  $(1 + \epsilon)$ -approximate k-dimensional subspace for rows of A be identified by storing  $O(k/\epsilon)$  rows.

### **FD** Algorithm

**Frequent-Directions** Initialize  $Q^0$  as an all zeroes  $\ell \times d$  matrix For each row  $a_i \in A$  do Set  $Q_+ \leftarrow Q^{i-1}$  with last row replaced by  $a_i$ Compute SVD of  $Q_+$  as  $UDV^{T}$  $C^{i} = DV^{T}$  (for analysis)  $\delta_i = \sigma_\ell^2$  (for analysis)  $D' = \operatorname{diag}(\sqrt{\sigma_1^2 - \delta_i}, \sqrt{\sigma_2^2 - \delta_i}, \dots, \sqrt{\sigma_{\ell-1}^2 - \delta_i}, \mathbf{0})$  $Q^i = D'V^T$ EndFor Return  $Q = Q^n$ 

If  $\ell = \lceil k(1+1/\epsilon) \rceil$  and  $Q_k$  is the rank k approximation to output Q then

$$\|A - \mathsf{Proj}_{Q_k}(A)\|_F \le (1 + \epsilon) \|A - A_k\|_F$$

### **Running time**

- One pass algorithm but requires second pass to compute actual singular values etc
- Space  $O(kd/\epsilon)$
- Run time: *n* computations of SVD on *k*/*e* × *d* matrix. Can be improved (see home work problem).

Interesting even when k = 1. Alternative to power method to find top singular value/vector. Deterministic.

## Part III

## **Compressed Sensing**

### Sparse recovery

#### Recall:

- Vector  $x \in \mathbb{R}^n$  and integer k
- x updated in streaming setting one coordinate at a time (can be positive or negative changes)
- Want to find best k-sparse vector x̃ that approximates x.
   min<sub>y,||y||₀≤k</sub> ||y x||₂. Optimum solution is clear: take y to be the largest k coordinates of x in absolute value.
- Using Count-Sketch: O(<sup>k</sup>/<sub>ε<sup>2</sup></sub> polylog(n)) space one can find k-sparse z such that ||z − x||<sub>2</sub> ≤ (1 + ε)||y\* − x||<sub>2</sub> with high probability.
- Count-Sketch can be seen as  $\Pi x$  for some  $\Pi \in \mathbb{R}^{m \times n}$  where  $m = O(\frac{k}{\epsilon^2} \operatorname{polylog}(n)).$

#### **Compressed Sensing**

**Compressed sensing:** we want to create projection matrix  $\Pi$  such that for *any* x we can create from  $\Pi x$  a good k-sparse approximation to x

Doable! With  $\Pi$  that has  $O(k \log(n/k))$  rows. Creating  $\Pi$  requires randomization but once found it can be used. Called RIP matrices. First due to Candes, Romberg, Tao and Donoho. Lot of work in signal processing and algorithms.

### **Compressed Sensing**

#### Theorem (Candes-Romberg-Tao, Donoho)

For every n, k there is a matrix  $\Pi \in \mathbb{R}^{m \times n}$  with  $m = O(k \log(n/k))$  and a polytime algorithm such that for any  $x \in \mathbb{R}^n$ , the algorithm given  $\Pi x$  outputs a k-sparse vector  $\tilde{x}$  such that  $\|\tilde{x} - x\|_2 \leq O(\frac{1}{\sqrt{k}}) \|x_{tail(k)}\|_1$ . In particular it recovers x exactly if it is k-sparse.

Matrix that satisfies above property are called RIP matrices (restricted isometry property)

Closely connected to JL matrices

#### **Understanding RIP matrices**

Suppose x, x' are two distinct k-sparse vectors in  $\mathbb{R}^n$ 

Basic requirement:  $\Pi x \neq \Pi x'$  otherwise cannot recover exactly

Let  $S, S' \subset [n]$  be the indices in the support of x, x' respectively.  $\Pi x$  is in the span of columns of  $\Pi_S$  and  $\Pi x'$  is in the span of columns of  $\Pi_{S'}$ 

Thus we need columns of  $\Pi_{S \cup S'}$  to be linearly independent for any S, S' with  $S \neq S'$  and  $|S| \leq k$  and  $|S'| \leq k$ . Any 2k columns of  $\Pi$  should be linearly independent.

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Thus we need columns of  $\prod_{S \cup S'}$  to be linearly independent for any S, S' with  $S \neq S'$  and  $|S| \leq k$  and  $|S'| \leq k$ . Any 2k columns of  $\prod$  should be linearly independent.

Sufficient information theoretically. Computationally?

#### Recovery

Suppose we have  $\Pi$  such that any 2k columns are linearly independent.

Suppose x is k-sparse and we have  $\prod x$ . How do we recover x?

Solve the following:

#### $\min \|z\|_0$ such that $\Pi z = \Pi x$

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Solve the following:

#### $\min \|z\|_0$ such that $\Pi z = \Pi x$

Guaranteed to recover x by uniqueness but NP-Hard!

#### Recovery

Instead of solving

#### $\min \|z\|_0$ such that $\Pi z = \Pi x$

solve

#### $\min \|z\|_1$ such that $\Pi z = \Pi x$

which is a linear/convex programming problem and hence can be solved in polynomial-time.

If  $\Pi$  satisfies additional properties then one can show that above recovers x.

### **RIP Property**

#### Definition

A  $m \times n$  matrix  $\Pi$  has the  $(\epsilon, k)$ -RIP property if for every k-sparse  $x \in \mathbb{R}^n$ ,

$$(1-\epsilon)\|x\|_2^2 \le \|\Pi x\|_2^2 \le (1+\epsilon)\|x\|_2^2$$

Equivalent, whenever  $|S| \leq k$  we have

 $\|\mathbf{\Pi}_{S}^{\mathsf{T}}\mathbf{\Pi}_{S}-\mathbf{I}_{k}\|_{2}\leq\epsilon$ 

which is equivalent to saying that if  $\sigma_1$  and  $\sigma_k$  are the largest and smallest singular value of  $\prod_S$  then  $\frac{\sigma_1^2}{\sigma_k^2} \leq (1 + \epsilon)$ 

Every k columns of  $\Pi$  are approximately orthonormal.

#### **Recovery theorem**

Suppose  $\Pi$  is  $(\epsilon, 2k)$ -RIP with  $\epsilon < \sqrt{2} - 1$  and let  $\tilde{x}$  be optimum solution to the following LP

 $\min \|z\|_1$  such that  $\Pi z = \Pi x$ 

Then  $\|\tilde{x} - x\|_2 \le O(\frac{1}{\sqrt{k}}) \|x_{\text{tail}(k)}\|_1$ .

Called  $\ell_2/\ell_1$  guarantee. Proof is somewhat similar to the one for sparse recovery with Count-Sketch.

More efficient "combinatorial" algorithms that avoid solving LP.

#### **RIP** matrices and subspace embeddings

#### Definition

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#### Fix $S \subset [n]$ with |S| = k. S defines a subspace of k-sparse vectors.

Total of  $\binom{n}{k}$  different subspaces. Want to preserve the length of vectors in all of these subspaces.

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Given a subspace W of dimension d we saw that if  $\Pi$  is JL matrix with  $m = O(d/\epsilon^2)$  rows we have the property that for every  $x \in W$ :  $\|\Pi x\|_2^2 \simeq (1 \pm \epsilon) \|x\|_2^2$ . Via a net argument where net size is  $e^{O(k)}$ .

If we want to preserve  $\binom{n}{k}$  different subspaces need to preserve nets of all subspaces

Hence via union bound we get  $m = O(\frac{1}{\epsilon^2} \log(e^{O(k)} {n \choose k}))$  which is  $O(\frac{k}{\epsilon^2} \log n)$ .

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Other techniques give  $m = O(k^2/\epsilon^2)$ .

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