CS 498ABD: Algorithms for Big Data

Fast and Space Efficient NLA, Compressed Sensing

Lecture 24 Dec 1. 2020

Some topics today

We have seen fast "approximation" algorithms for matrix multiplication

- random sampling
- Using JL

Today:

- Subspace embeddings for faster linear least squares and low-rank approximation
- Frequent directions algorithms for one/two pass approximateSVD
 - Compressed Sensing

Subspace Embedding

Question: Suppose we have linear subspace E of \mathbb{R}^n of dimension d. Can we find a projection $\Pi: \mathbb{R}^{k^n} \to \mathbb{R}^k$ such that for *every* $x \in E$, $\|\Pi x\|_2 = (1 \pm \epsilon)\|x\|_2$?

- Not possible if k < d.
- Possible if $k = \ell$. Pick Π to be an orthonormal basis for ℓ . **Disadvantage:** This requires knowing ℓ and computing orthonormal basis which is slow.

What we really want: Oblivious subspace embedding ala JL based on random projections

Oblivious Supspace Embedding

Theorem

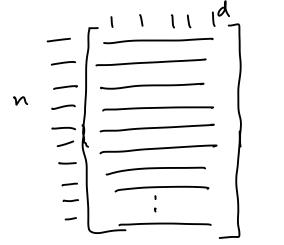
Suppose E is a linear subspace of \mathbb{R}^n of dimension d. Let Π be a DJL matrix $\Pi \in \mathbb{R}^{k \times k}$ with $k = O(\frac{d}{\epsilon^2} \log(1/\delta))$ rows. Then with probability $(1 - \delta)$ for every $x \in E$,

$$\|\frac{1}{\sqrt{k}}\Pi x\|_2 = (1 \pm \epsilon)\|x\|_2.$$

In other words JL Lemma extends from one dimension to arbitrary number of dimensions in a graceful way.

Part I

Faster algorithms via subspace embeddings



A

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Linear least squares/Regression

Linear least squares: Given $A \in \mathbb{R}^{n \times d}$ and $b \in \mathbb{R}^d$ find x to minimize $||Ax - b||_2$.

Interesting when $n \gg d$ the over constrained case when there is no solution to Ax = b and want to find best fit.

Geometrically Ax is a linear combination of columns of A. Hence we are asking what is the vector z in the column space of A that is closest to vector b in ℓ_2 norm.

Closest vector to b is the projection of b into the column space of A so it is "obvious" geometrically. How do we find it?

n Till of Till 11 Ax-61/2 $Ax = \chi_{1}\bar{a_{1}} + \chi_{2}\bar{a_{1}} + + \chi_{3}\bar{a_{2}}$ project le inte supsace of RM Spanned by ai, ai, ..., ad $\stackrel{\text{nd}}{=} d$ + mz(A)

$$\begin{bmatrix}
a_1 & a_2 & a_3 \\
0 & 0 & 0
\end{bmatrix}$$

$$\begin{bmatrix}
a_1 & a_2 & -a_3 & 6
\end{bmatrix}$$

$$\begin{bmatrix}
A & b
\end{bmatrix}$$

$$\begin{bmatrix}
A$$

Linear least squares/Regression

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Closest vector to \boldsymbol{b} is the projection of \boldsymbol{b} into the column space of \boldsymbol{A} so it is "obvious" geometrically. How do we find it? Find an orthonormal basis z_1, z_2, \ldots, z_r for the columns of \boldsymbol{A} . Compute projection \boldsymbol{c} as $\boldsymbol{c} = \sum_{i=1}^r \langle \boldsymbol{b}, z_j \rangle z_j$ and output answer as $\|\boldsymbol{b} - \boldsymbol{c}\|_2$.

Linear least squares via Subspace embeddings

Let a_1, a_2, \ldots, a_d be the columns of A and let E be the subspace spanned by $\{a_1, a_2, \ldots, a_d, b\}$

E has dimension at most d + 1.

Use subspace embedding on E. Applying JL matrix Π with $k = O(\frac{d}{\epsilon^2})$ rows we reduce a_1, a_2, \ldots, a_d, b to $a'_1, a'_2, \ldots, a'_d, b'$ which are vectors in \mathbb{R}^k .

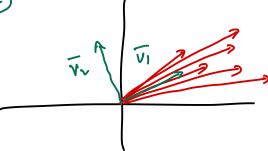
Low-rank approximation

Recall: Given $A \in \mathbb{R}^{n \times d}$ and integer k want to find best rank matrix B to minimize $\|A - B\|_F$

- SVD gives optimum for all k. If $A = UDV^T = \sum_{i=1}^d \sigma_i u_i v_i^T$ then $A_k = \sum_{i=1}^k \sigma_i u_i v_i^T$ is optimum for every k.
- $\bullet \|A A_k\|_F^2 = \sum_{i>k} \sigma_i^2.$
- v_1, v_2, \ldots, v_k are k orthogonal unit vectors from \mathbb{R}^d and maximize the sum of squares of the projection of the **rows** of A onto the space spanned by them
- u_1, u_2, \ldots, u_k are k orthogonal unit vectors from \mathbb{R}^n that maximize the sum of squares of the projections of the **columns** of A onto the space spanned

what are
$$\overline{V}_1$$
, \overline{V}_2 , ..., \overline{V}_d





$$\overline{V}_1 = \sum_{i=1}^n \langle a_i, \overline{V} \rangle^2 = \sigma_i^2$$

$$\sqrt{1}, \sqrt{2}, -, \sqrt{k}$$

$$\sqrt{1} = \sqrt{2}$$

$$\sqrt{2} = \langle ai, v_i \rangle^2$$

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$$\sigma_{1}^{2} = \left\langle a_{i}, v_{i} \right\rangle^{2}$$

Column view of SVD: u_1, u_2, \ldots, u_k are k orthogonal unit vectors from \mathbb{R}^n that maximize the sum of squares of the projections of the columns of A onto the space spanned

Let a_1, a_2, \ldots, a_d be the columns of A and let E be subspace spanned by them. $\dim(E) \leq d$ obviously.

Wlog $u_1, u_2, \ldots, u_k \in E$. Why?

Ux sepspac embedding to map $\bar{a_1}, \bar{a_2}, ..., \bar{a_d}$ to $a_1, ..., a_d$ $\in \mathbb{R}^k$ $k = d \frac{d}{s^2} \ln \frac{1}{s}$.

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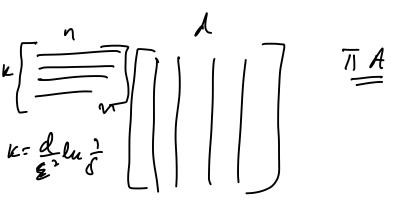
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Wlog $u_1, u_2, \ldots, u_k \in E$. Why? If u_1, u_2, \ldots, u_k fixed then v_1, v_2, \ldots, v_k are determined. Why? Let Π be an ϵ -approximate subspace preserving embedding for E

Claim:
$$\|(\Pi A) - (\Pi A)_k\|_F \le (1 + \epsilon) \|A - A_k\|_F$$

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Proof sketch: Let a'_1, \ldots, a'_d be columns of ΠA and let u'_1, \ldots, u'_k be $\Pi u_1, \ldots, \Pi u_k$.

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Proof sketch: Let a'_1, \ldots, a'_d be columns of ΠA and let u'_1, \ldots, u'_k be $\Pi u_1, \ldots, \Pi u_k$.

$$||A - A_k||_F^2 = \sum_{i=1}^d ||a_i - \sum_{j=1}^k v_j(i)u_j||_2^2$$

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From subspace embedding property of Π , $\|\Pi(a_i - \sum_{j=1}^k v_j(i)u_j)\|_2 \le (1 + \epsilon)\|a_i - \sum_{j=1}^k v_j(i)u_j\|_2$

Since u'_1, u'_2, \ldots, u'_k is a feasible solution for k-rank approximation to ΠA .

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Claim: $\|(\Pi A) - (\Pi A)_k\|_F \ge (1 - \epsilon) \|A - A_k\|_F$. Prove it!

Running Time

- A has d columns in \mathbb{R}^n and ΠA has d columns in \mathbb{R}^k where $k = O(\frac{d}{\epsilon^2} \ln(1/\delta))$. Hence dimensionality reduction from n to k and one can run SVD on ΠA .
- ΠA can be computed fast in time roughly proportional to nnz(A) (number of non-zeroes of A).

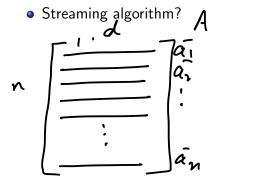
Part II

Frequent Directions Algorithm

Low-rank approximation

Faster low-rank approximation algorithms based on randomized algorithm: sampling and subspace embeddings

• Can we find a deterministic algorithm?



want to compule low rent approx

Need space to stre k vector $\overline{V}_1, \overline{V}_2, \cdots, \overline{V}_k$ $\subset \mathbb{R}^d$.

Low-rank approximation and SVD

Given matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ and (small) integer \mathbf{k}

Row view of SVD: v_1, v_2, \ldots, v_k are k orthogonal unit vectors from \mathbb{R}^d that maximize the sum of squares of the projections of the rows A onto the space spanned

Let a_1, a_2, \ldots, a_n be the rows of **A** (treated as vectors in \mathbb{R}^d)

$$\sigma_j^2 = \sum_{i=1}^n \langle a_i, v_j
angle^2$$
 and $\|A - A_k\|_F^2 = \sum_{j>k} \sigma_j^2$

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$$\sigma_j^2 = \sum_{i=1}^n \langle a_i, v_j
angle^2$$
 and $\|A - A_k\|_F^2 = \sum_{j>k} \sigma_j^2$

Consider matrix $D_k V_k^T$ whose rows are $\sigma_1 v_1, \sigma_2 v_2, \ldots, \sigma_k v_k$. $\|D_k V_k^T\|_F^2 = \sum_{j=1}^k \sigma_j^2 = \|A_k\|_F^2$

Frequent Directions Algorithm

[Liberty] and analyzed for relative error guarantee by [Ghashami-Phillips]

Liberty inspired by Misra-Greis frequent items algorithm.

Rows of A come one by one

Algorithm maintains a matrix
$$Q \in \mathbb{R}^{\ell \times d}$$
 where $\ell = k(1+1/\epsilon)$. Hence memory is $O(kd/\epsilon)$

At end of algorithm let Q_k be best rank k-approximation for Q. Then $\|A - \operatorname{Proj}_{Q_k}(A)\|_F \leq (1 + \epsilon) \|A - A_k\|_F$.

Thus a $(1 + \epsilon)$ -approximate k-dimensional subspace for rows of A be identified by storing $O(k/\epsilon)$ rows.

Misra-breis algrither

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and k ilein in a dale shincline.

1, 2, 10, 10, 1, 1, 10, 5, 1, 10, 5, 2, 3, ...

ker

C1 0 1 6 7 70, 1

C2 002

FD Algorithm

Frequent-Directions

Initialize Q^0 as an all zeroes $\ell \times d$ matrix For each row $a_i \in A$ do Set $Q_+ \leftarrow Q^{i-1}$ with last row replaced by a_i Compute SVD of Q_+ as UDV^T $C^i = DV^T$ (for analysis) $\delta_i = \sigma_\ell^2$ (for analysis) $D' = \operatorname{diag}(\sqrt{\sigma_1^2 - \delta_i}, \sqrt{\sigma_2^2 - \delta_i}, \dots, \sqrt{\sigma_{\ell-1}^2 - \delta_i}, \mathbf{0})$ $\Omega^i = D'V^T$ EndFor

Return $Q = Q^n$

If $\ell = \lceil k(1+1/\epsilon) \rceil$ and Q_k is the rank k approximation to output Q then

$$||A - \operatorname{Proj}_{Q_k}(A)||_F \leq (1 + \epsilon)||A - A_k||_F$$

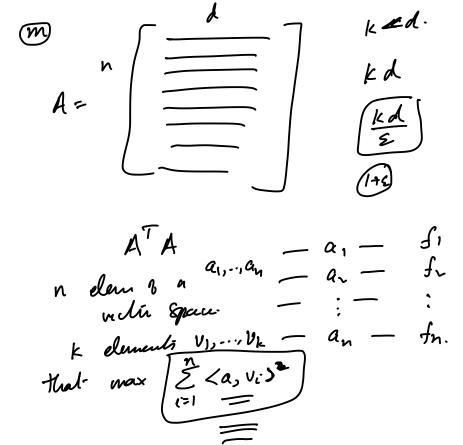
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$$Q = k(1+\frac{1}{L})$$

$$Q = a_1 - a_2 - a_3 - a_4 + 1$$

$$Q = a_1 - a_2 - a_4 - a_5 - a_4 - a_4 + 1$$

$$Q = a_1 - a_2 - a_4 - a_5 - a$$



Running time

- One pass algorithm but requires second pass to compute actual singular values etc
- Space $O(kd/\epsilon)$
- Run time: n computations of SVD on $k/\epsilon \times d$ matrix. Can be improved (see home work problem).

Interesting even when k = 1. Alternative to power method to find top singular value/vector. Deterministic.

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Part III

Compressed Sensing

Seum light light Street bignal. I compressed. X is a high dim signal ERM forms forme Compressed Signal & FR forms some actual signal is space in a higher dimensional space. $x \in \mathbb{R}^n$ y is K- your.

Sparse recovery

Recall:

- Vector $x \in \mathbb{R}^n$ and integer k
- x updated in streaming setting one coordinate at a time (can be positive or negative changes)
- Want to find best k-sparse vector \tilde{x} that approximates x. $\min_{y,||y||_0 \le k} ||y-x||_2$. Optimum solution is clear: take y to be the largest k coordinates of x in absolute value.
- Using Count-Sketch: $O(\frac{k}{\epsilon^2} \operatorname{polylog}(n))$ space one can find k-sparse z such that $\|z x\|_2 \le (1 + \epsilon) \|y^* x\|_2$ with high probability.
- Count-Sketch can be seen as Πx for some $\Pi \in \mathbb{R}^{m \times n}$ where $m = O(\frac{k}{\epsilon^2} \operatorname{polylog}(n))$.

Compressed Sensing

Compressed sensing: we want to create projection matrix Π such that for any x we can create from Πx a good k-sparse approximation to x

Doable! With Π that has $O(k \log(n/k))$ rows. Creating Π requires randomization but once found it can be used. Called RIP matrices. First due to Candes, Romberg, Tao and Donoho. Lot of work in signal processing and algorithms.

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Compressed Sensing

Theorem (Candes-Romberg-Tao, Donoho)

For every n, k there is a matrix $n \in \mathbb{R}^{m \times n}$ with $m = O(k \log(n/k))$ and a polytime algorithm such that for any $x \in \mathbb{R}^n$, the algorithm given $n \times 0$ outputs a k-sparse vector \tilde{x} such that $\|\tilde{x} - x\|_2 \leq O(\frac{1}{\sqrt{k}}) \|x_{tail(k)}\|_1$. In particular it recovers x exactly if it is k-sparse.

Matrix that satisfies above property are called RIP matrices (restricted isometry property)

Closely connected to JL matrices

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Understanding RIP matrices

Suppose $\underline{x}, \underline{x}'$ are two distinct k-sparse vectors in \mathbb{R}^n

Basic requirement: $\Pi x \neq \Pi x'$ otherwise cannot recover exactly

Let $S, S' \subset [n]$ be the indices in the support of x, x' respectively. Πx is in the span of columns of Π_S and $\Pi x'$ is in the span of columns of $\Pi_{S'}$

Thus we need columns of $\Pi_{S \cup S'}$ to be linearly independent for any S, S' with $S \neq S'$ and |S| < k and |S'| < k. Any 2k columns of Π should be linearly independent.



Understanding RIP matrices

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Sufficient information theoretically. Computationally?

Recovery

Suppose we have Π such that any 2k columns are linearly independent.

Suppose x is k-sparse and we have Πx . How do we recover x?

Solve the following:

$$\min \|z\|_0 \quad \text{such that} \quad \Pi z = \Pi x$$

Recovery

Suppose we have Π such that any 2k columns are linearly independent.

Suppose x is k-sparse and we have Πx . How do we recover x?

Solve the following:

$$\min ||z||_0$$
 such that $\prod z = \prod x$

Guaranteed to recover x by uniqueness but NP-Hard!

Recovery

Instead of solving

$$\min ||z||_0$$
 such that $\prod z = \prod x$

solve

$$\min \|z\|_1$$
 such that $\prod z = \prod x$

which is a linear/convex programming problem and hence can be solved in polynomial-time.

If Π satisfies additional properties then one can show that above recovers x.

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RIP Property

Definition

A $m \times n$ matrix Π has the (ϵ, k) -RIP property if for every k-sparse $x \in \mathbb{R}^n$,

$$(1 - \epsilon) \|x\|_2^2 \le \|\Pi x\|_2^2 \le (1 + \epsilon) \|x\|_2^2$$

Equivalent, whenever $|S| \leq k$ we have

$$|S| \leq k$$
 we have $|S| \leq k$ where $|S| \leq k$ we have $|S| \leq k$ where $|S| \leq k$ we have $|S| \leq k$ where $|S| \leq k$ we have $|S| \leq k$ where $|S| \leq k$ we have $|S| \leq k$ where $|S| \leq k$ where $|S| \leq k$ we have $|S| \leq k$ where $|S| \leq k$ we have $|S| \leq k$ where $|S| \leq k$

which is equivalent to saying that if σ_1 and σ_k are the largest and smallest singular value of Π_S then $\sigma_k = (1 + \epsilon)$

Every k columns of Π are approximately orthonormal.

Recovery theorem

Suppose
$$(\epsilon, 2k)$$
-RIP with $\epsilon < (2 - 1)$ and let \tilde{x} be optimum solution to the following LP

$$\boxed{\min \|z\|_1}$$
 such that $\Pi z = \Pi x$

Then
$$\|\tilde{x} - x\|_2 \le O(\frac{1}{\sqrt{k}}) \|x_{\mathsf{tail}(k)}\|_1$$
.

Called ℓ_2/ℓ_1 guarantee. Proof is somewhat similar to the one for sparse recovery with Count-Sketch.

More efficient "combinatorial" algorithms that avoid solving LP.

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RIP matrices and subspace embeddings

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Fix $S \subseteq [n]$ with |S| = k. S defines a subspace of k-sparse vectors.

Total of $\binom{n}{k}$ different subspaces. Want to preserve the length of vectors in all of these subspaces.

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Given a subspace W of dimension d we saw that if Π is JL matrix with $m = O(d/\epsilon^2)$ rows we have the property that for every $x \in W$: $\|\Pi x\|_2^2 \simeq (1 \pm \epsilon) \|x\|_2^2$. Via a net argument where net size is $e^{O(k)}$.

If we want to preserve $\binom{n}{k}$ different subspaces need to preserve nets of all subspaces

Hence via union bound we get $m = O(\frac{1}{\epsilon^2} \log(e^{O(k)} \binom{n}{k}))$ which is

$$O(\frac{k}{\epsilon^2}\log n).$$

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If we want to preserve $\binom{n}{k}$ different subspaces need to preserve nets of all subspaces

Hence via union bound we get $m = O(\frac{1}{\epsilon^2} \log(e^{O(k)} \binom{n}{k}))$ which is $O(\frac{k}{2} \log n)$.

Other techniques give $m = O(k^2/\epsilon^2)$.