## CS 498ABD: Algorithms for Big Data

## SVD and Low-rank Approximation

Lecture 23
Nov 17, 2020

## Singular Value Decomposition (SVD)

Let $\boldsymbol{A}$ be a $\boldsymbol{m} \times \boldsymbol{n}$ real-valued matrix

- $\boldsymbol{a}_{\boldsymbol{i}}$ denotes vector corresponding to row $\boldsymbol{i}$
- $\boldsymbol{m}$ rows. think of each row as a data point in $\mathbb{R}^{\boldsymbol{n}}$
- Data applications: $\boldsymbol{m} \gg \boldsymbol{n}$
- Other notation: $\boldsymbol{A}$ is a $\boldsymbol{n} \times \boldsymbol{d}$ matrix.

$$
n
$$



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SVD theorem: $\boldsymbol{A}$ can be written as $U D V^{\boldsymbol{T}}$ where

- $\boldsymbol{V}$ is a $\boldsymbol{n} \times \boldsymbol{n}$ orthonormal matrix
- $D$ is a $\boldsymbol{m} \times \boldsymbol{n}$ diagonal matrix with $\leq \boldsymbol{\operatorname { m i n }}\{\boldsymbol{m}, \boldsymbol{n}\}$ non-zeroes called the singular values of $\boldsymbol{A}$
- $U$ is a $\boldsymbol{m} \times \boldsymbol{m}$ orthonormal matrix

$$
\begin{aligned}
& \text { righl } \sin \rightarrow v_{1}, v_{v}, \ldots, v_{n} \in \mathbb{R}^{n} \\
& \text { lefe. sig. } \quad u_{1}, u_{2}, \ldots, u_{m} \in R^{m}
\end{aligned}
$$

## SVD

Let $\boldsymbol{d}=\min \{\boldsymbol{m}, \boldsymbol{n}\}$.

- $\boldsymbol{u}_{1}, \boldsymbol{u}_{2}, \ldots, \boldsymbol{u}_{\boldsymbol{m}}$ columns of $\boldsymbol{U}$, left singular vectors of $\boldsymbol{A}$
- $v_{1}, v_{2}, \ldots, v_{n}$ columns of $V$ (rows of $V^{\boldsymbol{T}}$ ) right singular vectors of $\boldsymbol{A}$
- $\sigma_{1} \geq \sigma_{2} \geq \ldots, \geq \sigma_{\boldsymbol{d}}$ are singular values where $d=\min \{m, n\}$. And $\sigma_{i}=D_{i, i}$

$$
\begin{aligned}
& A=\sum_{i=1}^{d}= \\
&== \\
&\left.\begin{array}{c}
u_{i} u_{i} v_{i}^{T} \\
{\left[\begin{array}{c}
u_{i}(h) \\
u_{c}(\omega) \\
\vdots
\end{array}\right][\quad}
\end{array}\right]
\end{aligned}
$$

## SVD

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$$
A=\sum_{i=1}^{d} \sigma_{i} u_{i} v_{i}^{T}
$$

We can in fact restrict attention to $\boldsymbol{r}$ the rank of $\boldsymbol{A}$.

$$
A=\sum_{i=1}^{r} \sigma_{i} u_{i} v_{i}^{T}
$$

## SVD

Interpreting $\boldsymbol{A}$ as a linear operator $\boldsymbol{A}: \mathbb{R}^{\boldsymbol{n}} \rightarrow \mathbb{R}^{\boldsymbol{m}}$

- Columns of $\boldsymbol{V}$ is an orthonormal basis and hence $\boldsymbol{V}^{T} \boldsymbol{x}$ for $x \in \mathbb{R}^{\boldsymbol{n}}$ expresses $\boldsymbol{x}$ in the $\boldsymbol{V}$ basis. Note that $\boldsymbol{V}^{\boldsymbol{T}} \boldsymbol{x}$ is a rigid transformation (does not change length of $x$ ).
- Let $\boldsymbol{y}=\boldsymbol{V}^{\boldsymbol{T}} \boldsymbol{z}$. $\boldsymbol{D}$ is a diagonal matrix which only stretches $\boldsymbol{y}$ along the coordinate axes. Also adjusts dimension to go from $n$ to $\boldsymbol{m}$ with right number of zeroes.
- Let $z=D y$. Then $U z$ is a rigid transformation that expresses $z$ in the basis corresponding to rows of $\boldsymbol{U}$.

Thus any linear operator can be broken up into a sequence of three simpler/basic type of transformations
$A$ is a matiux $m \times n \quad x \in R^{n}$

$$
\begin{aligned}
& A_{x} \in R^{m} \\
& A_{x}=U D \underbrace{V^{\top} x}_{y_{0}} \quad\left[\frac{\frac{v_{1}^{\top}}{v J}}{\frac{\vdots}{v_{n}^{\top}}}\right]\left[\begin{array}{l}
x \\
\end{array}\right]=\left[\begin{array}{l}
y_{1} \\
y_{2} \\
\vdots \\
y_{n}
\end{array}\right]
\end{aligned}
$$

$$
D y=z
$$

$$
z \in R^{n}
$$

## Low rank approximation property of SVD

Question: Given $\boldsymbol{A} \in \mathbb{R}^{\boldsymbol{m} \times \boldsymbol{n}}$ and integer $k$ find a matrix $B$ of rank at most $k$ such that $\|A-B\|$ is minimized

## Low rank approximation property of SVD

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Fact: For Frobenius norm optimum for all $\boldsymbol{k}$ is captured by SVD.
That is, $A_{k}=\sum_{i=1}^{k} \sigma_{i} u_{i} v_{i}{ }^{T}$ is the best rank $k$ approximation to $A$

$$
\begin{array}{ll} 
& \left\|A-A_{k}\right\|_{F}=\min _{B=\operatorname{rank}(B) \leq k}\|A-B\|_{F} \\
A= & \sum_{i=1}^{d} \sigma_{i} u_{i} v_{i}^{\top}
\end{array}
$$

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$$
\left\|A-A_{k}\right\|_{F}=\min _{B: \operatorname{rank}(B) \leq k}\|A-B\|_{F}
$$

Why this magic? Frobenius norm and basic properties of vector projections

Geometric meaning
Consider $k=1$. What is the best rank $\mathbf{1}$ matrix $B$ that minimizes $\|A-B\|_{F}$

Since $\boldsymbol{B}$ is rank $\mathbf{1 , B} \boldsymbol{B}=\boldsymbol{u} \boldsymbol{v}^{\boldsymbol{T}}$ where $\boldsymbol{v} \in \mathbb{R}^{\boldsymbol{n}}$ and $\boldsymbol{u} \in \mathbb{R}^{\boldsymbol{m}}$ W log $v$ is a unit vector
$A$ is $m \times n \quad B$ is also $m \times n$.

## Geometric meaning

Consider $k=1$. What is the best rank 1 matrix $B$ that minimizes $\|A-B\|_{F}$

Since $B$ is rank $\mathbf{1 , B}=\boldsymbol{u} \boldsymbol{v}^{\boldsymbol{T}}$ where $\boldsymbol{v} \in \mathbb{R}^{\boldsymbol{n}}$ and $\boldsymbol{u} \in \mathbb{R}^{\boldsymbol{m}}$ Wlog $v$ is a unit vector

$$
\left\|A-u v^{T}\right\|_{F}^{2}=\sum_{i=1}^{m}\left\|a_{i}-u(i) v\right\|_{2}^{2}
$$



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If we know $\boldsymbol{v}$ then best $\boldsymbol{u}$ to minimize above is determined. Why?


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If we know $\boldsymbol{v}$ then best $\boldsymbol{u}$ to minimize above is determined. Why? For fixed $v, u(i)=\left\langle a_{i}, v\right\rangle$ $\left\|a_{i}-\left\langle a_{i}, v\right\rangle v\right\|_{2}$ is distance of $a_{i}$ from line described by $v$.

## Geometric meaning

What is the best rank 1 matrix $B$ that minimizes $\|A-B\|_{F}$
It is to find unit vector/direction $v$ to minimize

$$
\underbrace{\sum_{i=1}^{m}\left\|a_{i}-\left\langle a_{i}, v\right\rangle v\right\|^{2}}_{i=1}\left\|a_{i}\right\|^{2}-\left\langle a_{i}, v\right\rangle \|^{2}
$$

which is same as finding unit vector $v$ t maximize



## Geometric meaning

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$$
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$$

which is same as finding unit vector $v$ to maximize

$$
\sum_{i=1}^{m}\left\langle a_{i}, v\right\rangle^{2}
$$

How to find best $\boldsymbol{v}$ ? Not obvious: we will come to it a bit later

## Best rank two approximation

Consider $k=2$. What is the best rank 2 matrix $B$ that minimizes $\|A-B\|_{F}$

Since $B$ has rank 2 we can assume without loss of generality that $B=u_{1} v_{1}^{\boldsymbol{T}}+u_{2} v_{2}^{\boldsymbol{T}}$ where $v_{1}, v_{2}$ are orthogonal unit vectors (span a space of dimension 2)

## Best rank two approximation

Consider $k=2$. What is the best rank 2 matrix $B$ that minimizes $\|A-B\|_{F}$

Since $B$ has rank 2 we can assume without loss of generality that $B=u_{1} v_{1}^{\top}+u_{2} v_{2}^{\boldsymbol{T}}$ where $v_{1}, v_{2}$ are orthogonal unit vectors (span a space of dimension 2)

Minimizing $\|A-B\|_{F}^{2}$ is same as finding orthogonal vectors $v_{1}, v_{2}$ to maximize

$$
\sum_{i=1}^{m}\left(\left\langle a_{i}, \underline{\left.v_{1}\right\rangle^{2}+\left\langle a_{i}, v_{2}\right\rangle^{2}}\right)\right.
$$

in other words the best fit 2-dimensional space

$$
\begin{aligned}
& {\left[\frac{a_{1}}{\frac{a_{2}}{\vdots}}\right]-\left[\begin{array}{l}
b_{1}=u_{1}(1) \overline{v_{1}}+u_{2}\left(l_{1}\right) \overline{v_{2}} \\
\end{array}\right]} \\
& \|A-B\|_{p}^{2}=\quad \sum_{i=1}^{n}\left\|\bar{a}_{1}-u_{1}(1) \bar{v}_{1}-u_{2}(1) \bar{v}_{2}\right\|_{2}^{2} \\
& \bar{v}_{2} \uparrow \sim \bar{v}_{1}
\end{aligned}
$$

## Greedy algorithm

- Find $v_{1}$ as the best rank $\mathbf{1}$ approximation. That is $v_{1}=\arg \max _{v,\|v\|_{2}=1} \sum_{i=1}^{m}\left\langle a_{i}, v\right\rangle^{2}$
- For $v_{2}$ solve $\arg \overline{\max }_{v \perp v_{1},\|v\|_{2}=1} \sum_{i=1}^{m}\left\langle a_{i}, v\right\rangle^{2}$.

Alternatively: let $\underset{\boldsymbol{a}}{a_{i}^{\prime}}=a_{i}-\left\langle a_{i}, v_{1}\right\rangle \boldsymbol{v}_{1}$. Let $v_{2}=\arg \max _{v,\|v\|_{2}=1}^{\vec{\prime}} \sum_{i=1}^{m}\left\langle a_{i}^{\prime}, v\right\rangle^{2}$


## Greedy algorithm

- Find $v_{1}$ as the best rank 1 approximation. That is $v_{1}=\arg \max _{v,\|v\|_{2}=1} \sum_{i=1}^{m}\left\langle a_{i}, v\right\rangle^{2}$
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Alternatively: let $a_{i}^{\prime}=a_{i}-\left\langle a_{i}, v_{1}\right\rangle \boldsymbol{v}_{\mathbf{1}}$. Let $v_{2}=\arg \max _{v,\|v\|_{2}=1} \sum_{i=1}^{m}\left\langle a_{i}^{\prime}, v\right\rangle^{2}$

Greedy algorithm works!

## Greedy algorithm correctness

Proof that Greedy works for $k=2$.
Suppose $w_{1}, w_{2}$ are orthogonal unit vectors that form the best fit 2-d space. Let $H$ be the space spanned by $w_{1}, w_{2}$.

Suffices to prove that

$$
\sum_{i=1}^{m}\left(\left\langle a_{i}, v_{1}\right\rangle^{2}+\left\langle a_{i}, v_{2}\right\rangle^{2}\right) \geq \sum_{i=1}^{m}\left(\left\langle a_{i}, w_{1}\right\rangle^{2}+\left\langle a_{i}, w_{2}\right\rangle^{2}\right)
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$$

If $\boldsymbol{v}_{1} \subset H$ then done because we can assume wlog that $w_{1}=v_{1}$ and $v_{2}$ is at least as good as $w_{2}$.
$\bar{v}_{1}, \bar{v}_{2}$
$\frac{\text { Cax } 1}{\overline{\sqrt{1} \in}}$


H
$\max \sum_{i=1}^{n}\left\langle a_{i}, \bar{v}_{2}\right\rangle^{2} \geqslant \sum_{i=1}^{m}\left\langle a_{i}, \bar{w}_{i}^{\prime}\right\rangle^{2}$
Cax 2: $\quad \bar{v}_{1} \notin H$.
(2a) $V_{1}$ is oithrgonal to $H$.


$$
\begin{aligned}
& \Rightarrow \quad \sum_{i=1}^{m}\left\langle a_{i}, v_{1}\right\rangle^{2} \geqslant \sum_{i=1}^{m}\left\langle a_{i}, w_{1}\right\rangle^{2} . \quad \bar{o}_{1} \\
& \sum_{i=1}^{m}\left\langle\bar{a}_{( }, v_{2}\right\rangle^{2} \geqslant \sum_{i=1}^{m}\left\langle a_{i}, w_{2}\right\rangle^{2} .
\end{aligned}
$$

$\operatorname{Case}_{2}(b)$


$$
\begin{gathered}
\sum_{i=1}^{m}\left\langle a_{i}, v_{l}\right\rangle^{2} \geqslant \sum_{i=1}^{m}\left\langle a_{i}, \omega_{1}\right\rangle^{2} \\
\sum_{i=1}^{m}\left\langle a_{i}, v_{2}\right\rangle^{2} \geqslant \sum_{i=1}^{m}\left\langle a_{i}, \omega_{2}\right\rangle^{2} \\
=
\end{gathered}
$$

## Greedy algorithm correctness

Suppose $\boldsymbol{v}_{1} \notin \boldsymbol{H}$. Let $\boldsymbol{v}_{1}^{\prime}$ be projection of $\boldsymbol{v}_{1}$ onto $\boldsymbol{H}$ and $v_{1}^{\prime \prime}=v_{1}-v_{1}^{\prime}$ be the component of $\boldsymbol{v}_{1}$ orthogonal to $\boldsymbol{H}$.

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Wlog we can assume by rotation that $w_{1}=\frac{1}{\left\|v_{1}^{\prime}\right\|_{2}} v_{1}^{\prime}$ and $w_{2}$ is orthogonal to $v_{1}^{\prime}$. Hence $w_{2}$ is orthogonal to $v_{1}$.

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Wlog we can assume by rotation that $w_{1}=\frac{1}{\left\|\boldsymbol{v}_{1}^{\prime}\right\|_{2}} \boldsymbol{v}_{1}^{\prime}$ and $w_{2}$ is orthogonal to $v_{1}^{\prime}$. Hence $w_{2}$ is orthogonal to $\boldsymbol{v}_{1}$.

Therefore $\boldsymbol{v}_{2}$ is at least as good as $w_{2}$, and $\boldsymbol{v}_{1}$ is at least as good as $w_{1}$ which implies the desired claim.

## Greedy algorithm for general $k$

- Find $v_{1}$ as the best rank $\mathbf{1}$ approximation. That is $v_{1}=\arg \max _{v,\|v\|_{2}=1} \sum_{i=1}^{m}\left\langle a_{i}, v\right\rangle^{2}$
- For $v_{k}$ solve $\arg \max _{v \perp v_{1}, v_{2}, \ldots, v_{k-1},\|v\|_{2}=1} \sum_{i=1}^{k}\left\langle a_{i}, v\right\rangle^{2}$ which is same as solving $k=\mathbf{1}$ with vectors $a_{1}^{\prime}, a_{2}^{\prime}, \ldots, a_{m}^{\prime}$ that are residuals. That is $a_{i}^{\prime}=a_{i}-\sum_{j=1}^{k-1}\left\langle a_{i}, v_{j}\right\rangle v_{j}$
Proof of correctness is via induction and is a straight forward generalization of the proof for $k=2$


## Summarizing

$$
\underset{=}{\sigma_{j}^{2}}=\sum_{i=1}^{m}\left\langle a_{i}, v_{j}\right\rangle^{2}
$$

$$
\begin{aligned}
& \sigma_{1}^{2}=\sum_{i=1}^{m}\left\langle a_{i}, v_{1}\right\rangle^{2} \\
& \sigma_{v}
\end{aligned}
$$

By greedy contruction $\sigma_{1} \geq \sigma_{2} \ldots$,

$$
=-
$$

Let $r$ be the (row) rank of $\boldsymbol{A} . \boldsymbol{v}_{1}, v_{2}, \ldots, v_{r}$ span the row space of $\boldsymbol{A}$ and $\sigma_{j}=\mathbf{0}$ for $\boldsymbol{j}>r$
$\boldsymbol{u}_{1}$ determined by $\boldsymbol{v}_{1}$ and $\boldsymbol{u}_{2}$ determined by $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}$ and so on. Can show that they are orthogonal.

$$
A=\sum_{i=1}^{r} \sigma_{i} u_{i} v_{i}^{\top}
$$

## Power method

Thus SVD relies on being able to solve $k=1$ case

Given $m$ vectors $a_{1}, a_{2}, \ldots, a_{m} \in \mathbb{R}^{\boldsymbol{n}}$ solve

$$
\max _{v \in \mathbb{R}^{n},\|v\|_{2}=1}\left\langle a_{i}, v\right\rangle^{2}
$$

How do we solve the above problem?
Let $B=A^{T} A$ Then

$$
\begin{aligned}
B & =\left(\sum_{i=1}^{m} \sigma_{i} v_{i} u_{i}^{T}\right)\left(\sum_{i=1}^{r} \sigma_{i} u_{i} v_{i}^{T}\right) \\
& =\sum_{i=1}^{r} \sigma_{i}^{2} v_{i} v_{i}^{T}
\end{aligned}
$$




Find diucction
$\bar{v} \quad\|v\|_{2}=1$
$\max \sum_{i=1}^{m}\left\langle a_{i}, v\right\rangle^{2}$

## Power method continued

Let $B=A^{T} A$ Then

$$
\begin{aligned}
\underline{B}^{2} & =\left(\sum_{i=1}^{r} \sigma_{i}^{2} v_{i} v_{i}^{T}\right)\left(\sum_{i=1}^{r} \sigma_{i}^{2} v_{i} v_{i}^{T}\right) \\
& =\sum_{i=1}^{r} \sigma_{i}^{4} v_{i} v_{i}^{T}
\end{aligned}
$$

More generally

$$
B^{k}=\sum_{i=1}^{r} \sigma_{i}^{k} v_{i} v_{i}^{T}
$$

## Power method continued

Let $B=A^{T} A$ Then

$$
\begin{aligned}
B^{2} & =\left(\sum_{i=1}^{r} \sigma_{i}^{2} v_{i} v_{i}^{T}\right)\left(\sum_{i=1}^{r} \sigma_{i}^{2} v_{i} v_{i}^{T}\right) \\
& =\sum_{i=1}^{r} \sigma_{i}^{4} v_{i} v_{i}^{T}
\end{aligned}
$$

$$
\sigma_{1} \geqslant \sigma_{2} \cdots \geqslant \sigma_{2}
$$

More generally

$$
\begin{array}{rlrl}
B^{k}=\sum_{i=1}^{r} \sigma_{i}^{2 k} v_{i} v_{i}^{T} & v_{1} \\
& \sigma_{1} & >\sigma_{2} \geqslant \sigma_{3} \\
& \sigma_{1}^{k} & >\sigma_{2}^{k}
\end{array}
$$

If $\sigma_{1}>\sigma_{2}$ then $B^{k}$ converges to $\sigma_{1}^{\boldsymbol{2}} v_{1} v_{1}^{\boldsymbol{T}}$ and we can identify $v_{1}$ from $B^{k}$. But expensive to compute $B^{k}$

## Power method continued

Pick a random (unit) vector $x \in \mathbb{R}^{n}$. Then $x=\sum_{i=1}^{n} \lambda_{i} v_{i}$ since $v_{1}, v_{2}, \ldots, v_{n}$ is a basis for $\mathbb{R}^{n}$. $=$

$$
B^{k} x=\left(\sum_{i=1}^{r} \sigma_{i}^{2 k} v_{i} v_{i}^{T}\right)\left(\sum_{i=1}^{d} \lambda_{i} v_{i}\right) \rightarrow \underset{\sigma_{1}^{2 k} \lambda_{1} v_{1}}{\stackrel{\downarrow}{L}}
$$

Can obtain $v_{1}$ by normalizing $B^{k} x$ to a unit vector.
Computing $B^{k} x$ is easier via a series of matrix vector multiplications

$$
B^{k} x=B\left(B^{k-1} x\right)
$$

## Power method continued

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$$
B^{k} x=\left(\sum_{i=1}^{r} \sigma_{i}^{k} v_{i} v_{i}^{T}\right)\left(\sum_{i=1}^{d} \lambda_{i} v_{i}\right) \rightarrow \underset{\sigma_{1}^{2 k}}{\stackrel{d}{\lambda_{1} v_{1}}} \stackrel{\frac{d}{=}}{=}
$$

Can obtain $v_{1}$ by normalizing $B^{k} x$ to a unit vector.
Computing $B^{k} x$ is easier via a series of matrix vector multiplications
Why random $x$ ?


What if $\sigma_{1} \simeq \sigma_{2}$ ? Power method still works. See references.

## Linear least square/Regression and SVD

Linear least squares: Given $A \in \mathbb{R}^{\boldsymbol{m} \times \boldsymbol{n}}$ and $b \in \mathbb{R}^{\boldsymbol{m}}$ find $x$ to minimize $\|A x-b\|_{2}$.

Interesting when $\boldsymbol{m}>\boldsymbol{n}$ the over constrained case when there is no solution to $\boldsymbol{A} \boldsymbol{x}=\boldsymbol{b}$ and want to find best fit.

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Geometrically $\boldsymbol{A x}$ is a linear combination of columns of $\boldsymbol{A}$. Hence we are asking what is the vector $\boldsymbol{z}$ in the column space of $\boldsymbol{A}$ that is closest to vector $\boldsymbol{b}$ in $\ell_{2}$ norm.

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Closest vector to $\boldsymbol{b}$ is the projection of $\boldsymbol{b}$ into the column space of $\boldsymbol{A}$ so it is "obvious" geometrically. How do we find it?

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Geometrically $\boldsymbol{A x}$ is a linear combination of columns of $\boldsymbol{A}$. Hence we are asking what is the vector $\boldsymbol{z}$ in the column space of $\boldsymbol{A}$ that is closest to vector $\boldsymbol{b}$ in $\ell_{2}$ norm.

Closest vector to $\boldsymbol{b}$ is the projection of $\boldsymbol{b}$ into the column space of $\boldsymbol{A}$ so it is "obvious" geometrically. How do we find it? Find an orthonormal basis $z_{1}, z_{2}, \ldots, z_{r}$ for the columns of $\boldsymbol{A}$. Compute projection $\boldsymbol{b}^{\prime}$ as $\boldsymbol{b}^{\prime}=\sum_{\boldsymbol{j}=\mathbf{1}}^{r}\left\langle\boldsymbol{b}, z_{j}\right\rangle z_{j}$ and output answer as $\left\|\boldsymbol{b}-\boldsymbol{b}^{\prime}\right\|_{2}$.

## Linear least square/Regression and SVD

Linear least squares: Given $\boldsymbol{A} \in \mathbb{R}^{\boldsymbol{m} \times \boldsymbol{n}}$ and $\boldsymbol{b} \in \mathbb{R}^{\boldsymbol{m}}$ find $x$ to minimize $\|A x-b\|_{2}$.

Closest vector to $\boldsymbol{b}$ is the projection of $\boldsymbol{b}$ into the column space of $\boldsymbol{A}$ so it is "obvious" geometrically. Find an orthonormal basis $z_{1}, z_{2}, \ldots, z_{r}$ for the columns of $\boldsymbol{A}$. Compute projection $\boldsymbol{b}^{\prime}$ as $\boldsymbol{b}^{\prime}=\sum_{j=1}^{r}\left\langle\boldsymbol{b}, z_{j}\right\rangle z_{j}$ and output answer as $\left\|\boldsymbol{b}-\boldsymbol{b}^{\prime}\right\|_{2}$.

Finding the basis is the expensive part. Recall SVD gives $v_{1}, v_{2}, \ldots, v_{r}$ which form a basis for the row space of $\boldsymbol{A}$ but then $u_{1}^{T}, u_{2}^{T}, \ldots, \boldsymbol{u}_{m}^{T}$ form a basis for the column space of $\boldsymbol{A}$. Hence SVD gives us all the information to find $\boldsymbol{b}^{\prime}$. In fact we have

$$
\min _{x}\|A x-b\|_{2}^{2}=\sum_{i=r+1}^{m}\left\langle u_{i}^{T}, b\right\rangle^{2}
$$

