CS 498ABD: Algorithms for Big Data

Similarity Estimation

Lecture 13 October 8, 2020

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Similar Items

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- find all "similar" items (application: duplicate detection in documents)
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Comparing two items expensive. Comparing all pairs, infeasible.

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High-level Ideas

- How to measure similarity/dissimilarity? Proxy functions for estimating/capturing similarity
- Focus only on highly similar items rather than try to find similarity for all pairs
- Compression/sketching/hashing to create compact representations of objects
- Fast/approximate near-neighbor search via ideas such as locality-sensitive-hashing, clustering etc

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Topics

- Jaccard similarity for sets and minhash
- Angular distance and simhash
- Locality-sensitive hashing

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Part I

Jaccard Similarity and Min-wise independent Hashing

Set Similarity

Motivation: How do we detect near-duplicate text documents? Web pages, papers, homeworks, ...?

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Model documents as (multi)sets of "words" or more generally "shingles"

- A very large set of words/singles
- Each document is a (small) set of words/shingles
- Large number of documents and each document is sparse in space of words/shingles

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Jaccard similarity of sets

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Question: Given many documents how do we find similar documents?

Let n be the size of vocabulary

For a permutation σ of [n] and set S let

$$\sigma_{\min}(S) = \min\{\sigma(i) \mid i \in S\}$$

n - 121 m - # 12

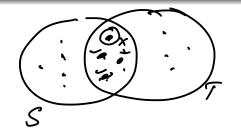
Let n be the size of vocabulary

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Lemma

Let S, T be two subsets of [n]. Suppose σ is a random permutation of [n]. Then

$$\Pr[\sigma_{\min}(S) = \sigma_{\min}(T)] = \frac{|S \cap T|}{|S \cup T|}.$$



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- Pick ℓ random permutations $\sigma^1, \sigma^2, \ldots, \sigma^\ell$
- ullet For each set S store a ℓ -tuple $(\sigma^1_{\min}(S),\ldots,\sigma^\ell_{\min}(S))$
- To check similarity between S and T let $s = |\{i \mid \sigma_{\min}^i(S) = \sigma_{\min}^i(T)\}|$. Output estimator $Z = \text{SIM}(S, T) = s/\ell$

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Z is an exact estimator for SIM(S, T).

Exercise: Suppose SIM(S, T) $\geq \alpha$. How large should ℓ be such that $\Pr[Z < (1 - \epsilon)\alpha] < \delta$?

In practice:

- ullet Pick some sufficiently large ℓ
- Use "shingles" instead of "words": depends on application
- Store for each S the compact "sketch/signature" $(\sigma_{\min}^1(S), \ldots, \sigma_{\min}^{\ell}(S))$
- Do further optimizations for performance/space

See Chapter 3 in Mining Massive Data Sets book by Leskovic, Rajaraman, Ullman.

Random permutation?

Random permutation like a random hash function is complex

- Cannot store compactly
- Computing $\sigma_{\min}(S)$ expensive

Need pseudorandom permutations that suffice.

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[Broder-Charikar-Frieze-Mitzemacher]

Given n, S_n is the set of n! permutations

Want a family $\mathcal{F} \subseteq S_n$ of permutations such that picking a random σ from \mathcal{F} behaves like a random permutation (uniformly chosen from S_n)

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Definition

A family $\mathcal{F} \subseteq S_n$ is a minwise independent family of permutations if for every $X \subseteq [n]$ and $a \in X$, for a σ chosen uniformly from \mathcal{F} ,

$$\Pr[\sigma_{\min}(X) = a] = \frac{1}{|X|}.$$

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- There exist minwise independent families of size 4^n
- Any minwise independent family must have size $e^{(1-o(1))n}$

Hence we need to relax the requirement further.

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Two relaxations:

• ε-approximate minwise independence.

$$\frac{1-\epsilon}{|X|} \leq \Pr[\sigma_{\min}(X) = a] \leq \frac{1+\epsilon}{|X|}.$$

• Need condition to hold only for sets X where $|X| \le k$ for some k < n. Sufficient for applications where sets are much smaller

Relaxation of Minwise Independence

Definition

A family $\mathcal{F} \subseteq S_n$ is (ϵ, k) min-wise independent family if for all $X \subset [n]$ such that $|X| \leq k$, if σ is chosen uniformly from \mathcal{F} ,

$$\frac{1-\epsilon}{|X|} \leq \Pr[\sigma_{\min}(X) = a] \leq \frac{1+\epsilon}{|X|}.$$

Minwise Independence and Hashing

Question: Is there a connection between minwise independent permutations and hashing?

Suppose \mathcal{H} is a family of t-wise independent hash functions from [n] to [n]. Let $h \in \mathcal{H}$. Why is h not a permutation?

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Minwise Independence and Hashing

Question: Is there a connection between minwise independent permutations and hashing?

Suppose \mathcal{H} is a family of t-wise independent hash functions from [n] to [n]. Let $h \in \mathcal{H}$. Why is h not a permutation? Because of collisions

Suppose $h: [n] \to [m]$ where $m \gg n$ then h has very low probability of collisions. Then would h behave like a minwise independent permutation?

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Minwise Independence and Hashing

Theorem (Indyk)

Let \mathcal{H} be a t-wigeindependent family of hash functions from [n] to [n] where $t = \Omega(\log \frac{1}{\epsilon})$. Then \mathcal{H} is a (ϵ, k) minwise-independent family of permutations for $k = \Re(\epsilon n)$.

Thus hash functions from [n] to [n] effectively suffice for minwise independence and can be used in minhashing.

Minwise independence and Distinct Elements

Do you see connection between minwise independent permutations/hashing and Distinct Element sampling?

Exercise: How would you used minwise independent permutations to sample near-uniformly from the set of distinct elements in a stream?

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Part II

Angular Distance and Simhash

Angular distance

Given a collection of vectors v_1, v_2, \ldots, v_n in \mathbb{R}^d representing some data objects.

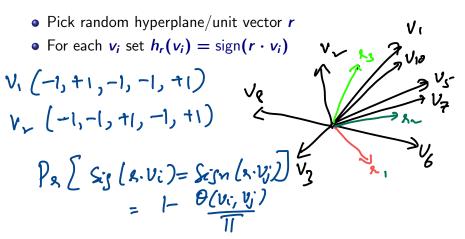
Two vectors u, v "similar" if they point roughly in the same direction

Define $\operatorname{dist}(u, v) = \theta(u, v)/\pi$ where $\theta(u, v)$ is angle between vectors u and v. Assuming u, v are unit vectors wlog we have $u \cdot v = \cos(\theta(u, v))$. Similarity is $1 - \operatorname{dist}(u, v)$



Sim Hash

[Charikar] as a special case of a connection between rounding algorithms and hashing



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 $1-\frac{\theta_{ij}}{11}$

Oi Vi

Sim Hash

[Charikar] as a special case of a connection between rounding algorithms and hashing

- Pick random hyperplane/unit vector r
- For each v_i set $h_r(v_i) = \text{sign}(r \cdot v_i)$

Lemma

$$\Pr[h_r(v_i) \neq h_r(v_j)] = \theta(v_i, v_j)/\pi.$$

Sim Hash

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- For each v_i set $h_r(v_i) = \text{sign}(r \cdot v_i)$

Lemma

$$\Pr[h_r(v_i) = h_r(v_j)] = \theta(v_i, v_j)/\pi.$$

Using several random hyperplanes r_1, r_2, \ldots, r_ℓ we create a compact hash value/sketch for angle similarity. Need need pseudorandom hyperplanes ...

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A general observation

For Jaccard similarity and angular similarity we had the property that there is a family of hash functions $\mathcal H$ such that for h chosen randomly from $\mathcal H$

$$\Pr[h(A) = h(B)] = \sin(A, B)$$

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Question: When is the above true in general?

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For Jaccard similarity and angular similarity we had the property that there is a family of hash functions $\mathcal H$ such that for h chosen randomly from $\mathcal H$

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Question: When is the above true in general?

Lemma (Charikar)

If there is a hash family for a similarity measure $sim(\cdot, \cdot)$ with the preceding property then $d(\cdot, \cdot) = 1 - sim(\cdot, \cdot)$ is a metric and further d is embeddable in generalized Hamming distance.

Part III

Similarity and Distance Measures

Similarity and Distance

Different objects and applications drive similarity measures

Similarity between x and y large implies they are close to being identical

Another common way is to use *distances* where small distances mean higher similarity

Some common measures

- Jaccard similarity measure of sets
- Cosine angle between vectors
- Distance measures: norm based measures $||x y||_p$ say p = 1, 2, ...
- Hamming distance between vectors
- Edit distance between strings
- Distance measures between probability distributions: earth-mover distance, KL divergence/relative entropy (not symmetric),

For distance measures: dimensionality reduction like JL provides way to speed up pairwise distance computation.

Part IV

Near-Neighbor Search

Similarity estimation and search

Collection of data items/objects **D**

We saw ways to compress objects to speed up similarity estimation between objects

Similarity estimation and search

Collection of data items/objects \mathcal{D}

We saw ways to compress objects to speed up similarity estimation between objects

Still two problems remain:

- find all highly similar pairs cannot do quadratic time even with compressed hashes
- new point x: want to know all points "similar" to x in \mathcal{D} . linear search is not feasible

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Collection of data items/objects **D**

Preprocess \mathcal{D} using small space so that given query x, output all $y \in \mathcal{D}$ with high similarity to x (or small distance to x)

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Classical (exact) solution approaches from geometry: Voronoi diagrams, k-d trees, space partition/filling approaches.

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Modern/recent approaches: approximate NN search via locality-sensitive hashing (LSH), randomized **k**-d trees, etc

LSH approach

Initially developed for NN search in high-dimensional Euclidean space and then generalized to other similarity/distance measures.

High-level ideas:

- collection of n objects p_1, p_2, \ldots, p_n in some space
- some distance/similarity measure d on pairs of objects
- ullet create a hash function family ${\cal H}$ with the property that each hash function ${m h}$ has "locality" preserving property
- h maps points similar to each other (or closer in distance) to the same bucket with higher probability than it would map points that are not so similar
- Use multiple independent hash functions to create a data structure
- Hashing family depends on the similarity/distance measure